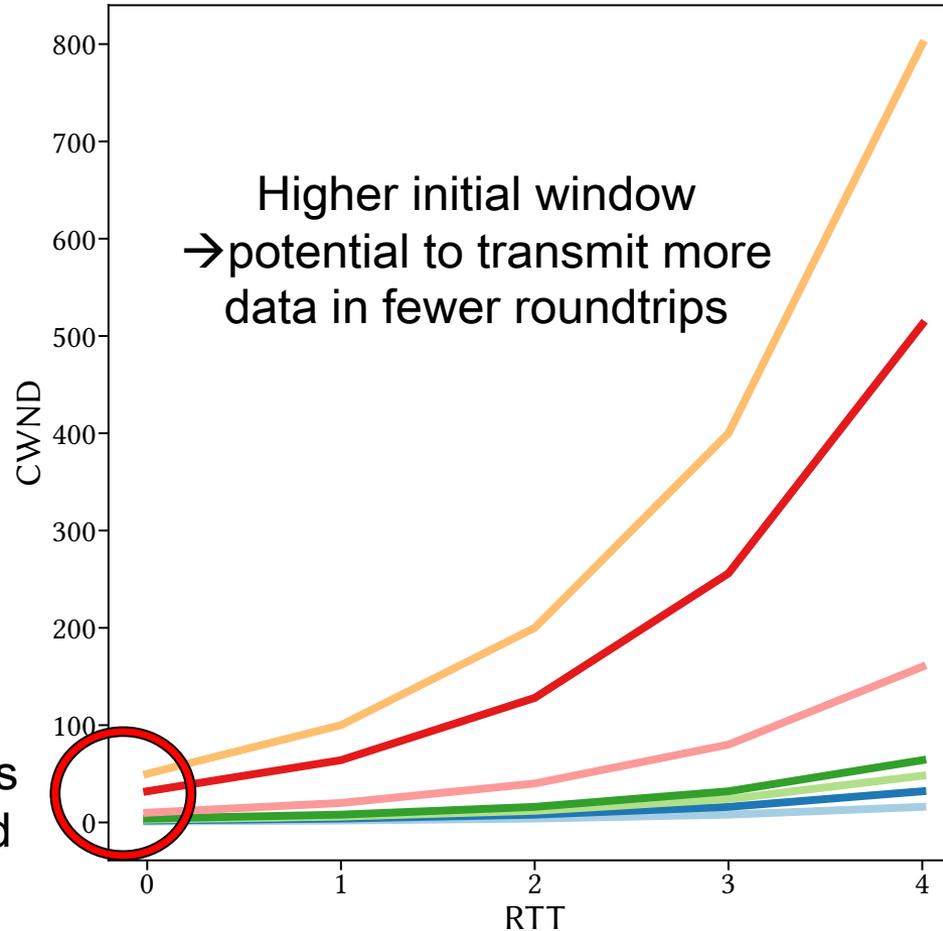


Large-Scale Scanning of TCP's Initial Window

Jan R uth, Christian Bormann, Oliver Hohlfeld

Why look at Initial Windows?

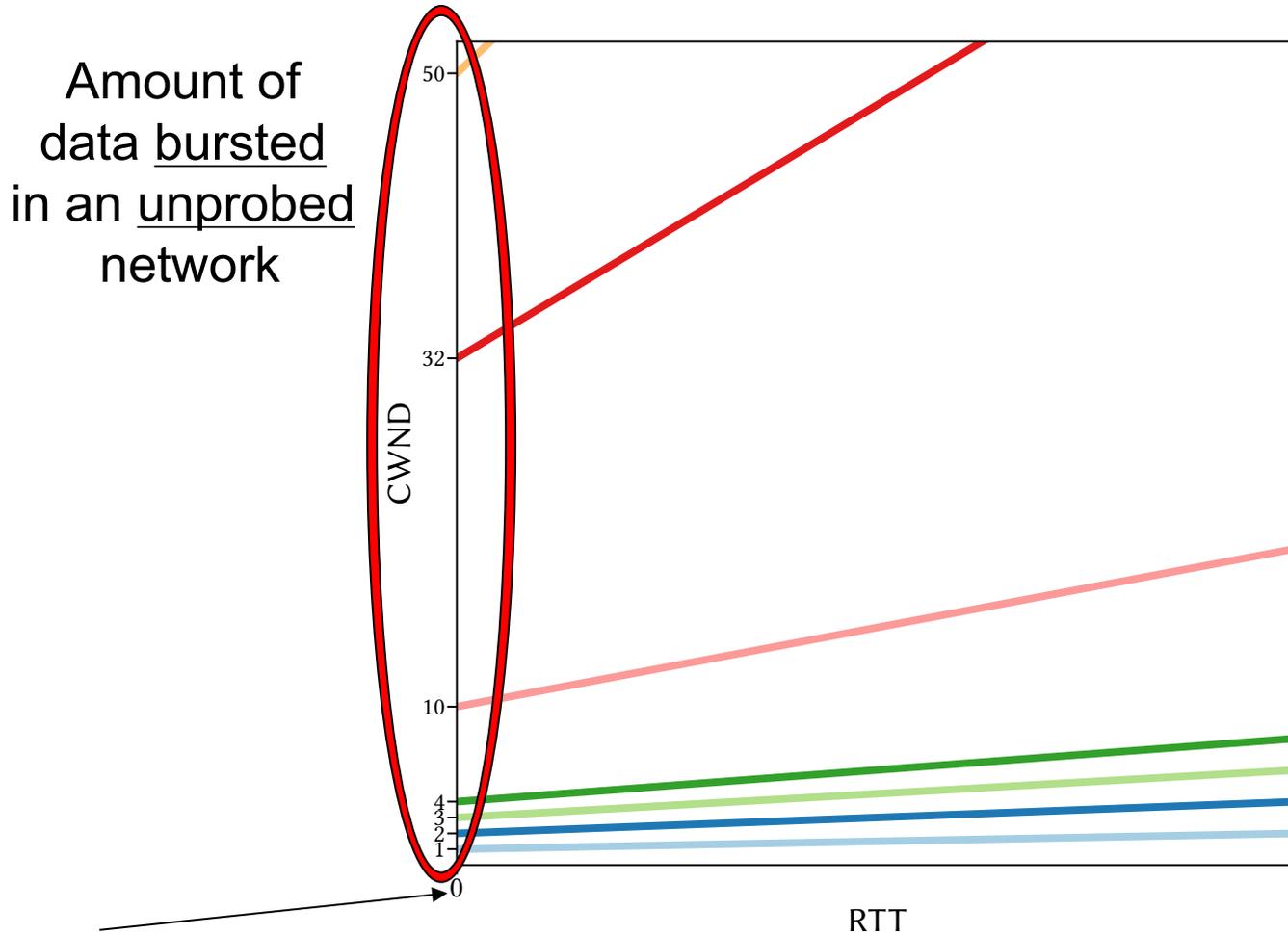


Higher initial window
→ potential to transmit more
data in fewer roundtrips

Initial Window
unacknowledged bytes
“in flight” in first round

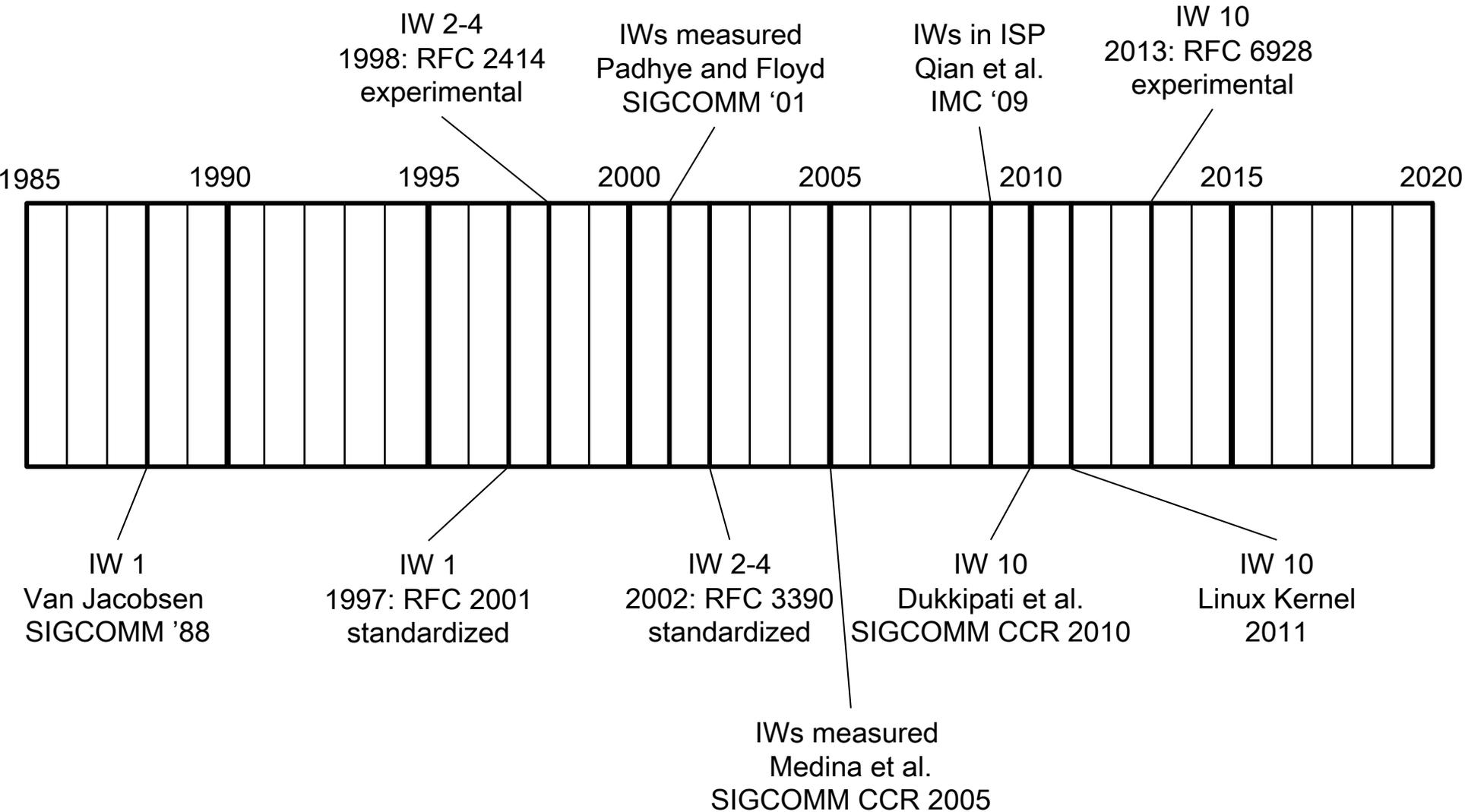
typically as a
multiple of the MSS

Why look at Initial Windows?

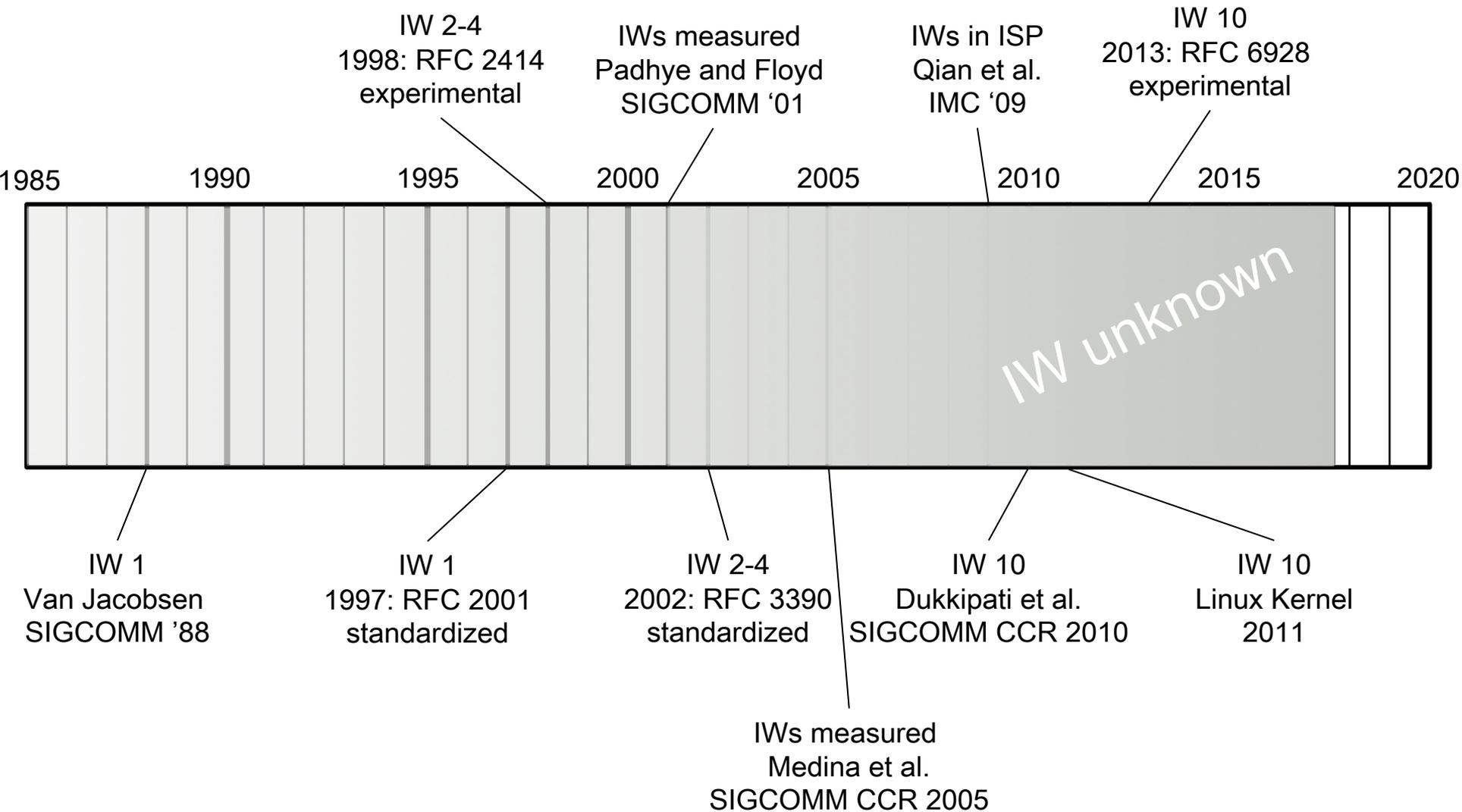


At the start, we don't know the bottleneck capacity

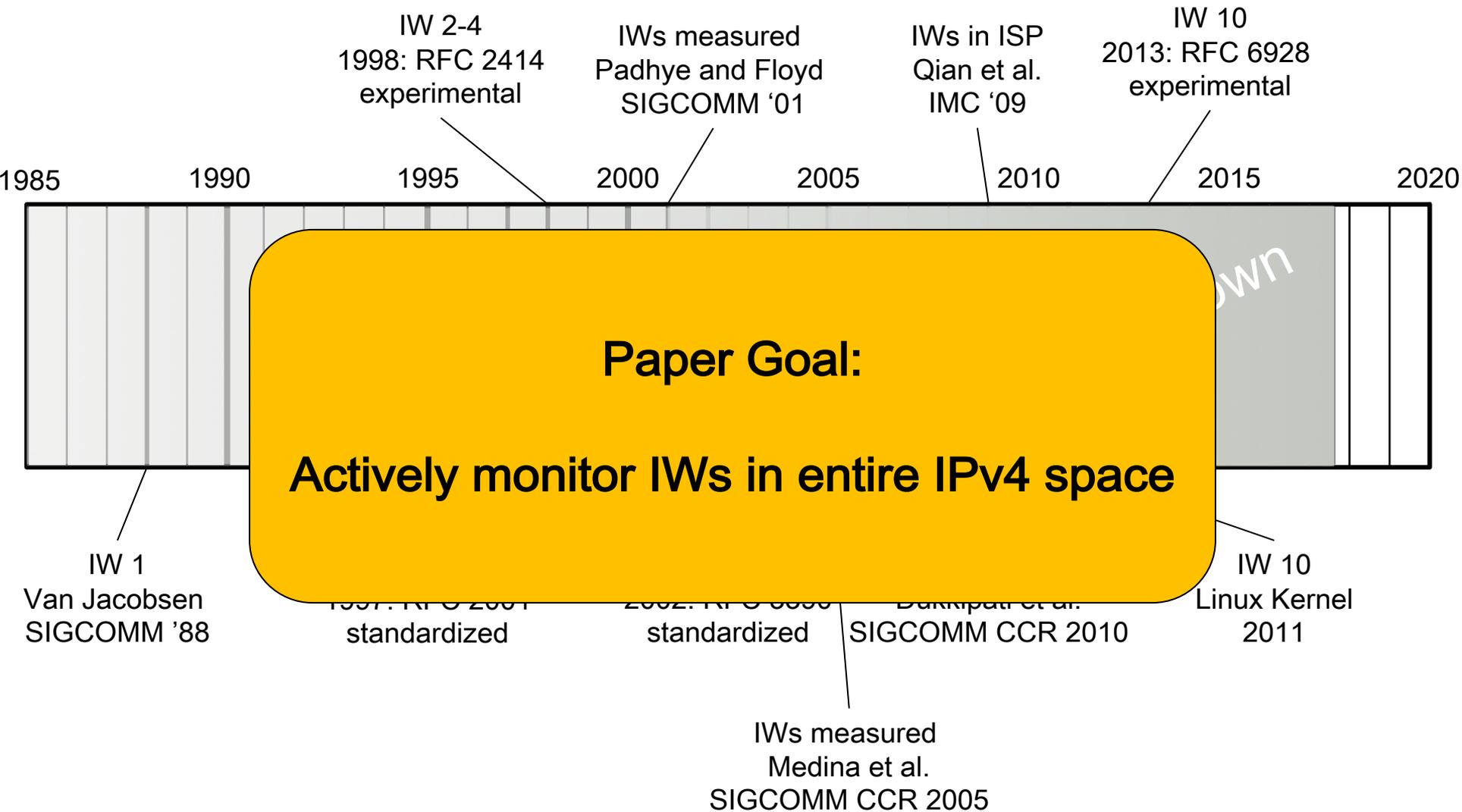
Why now?



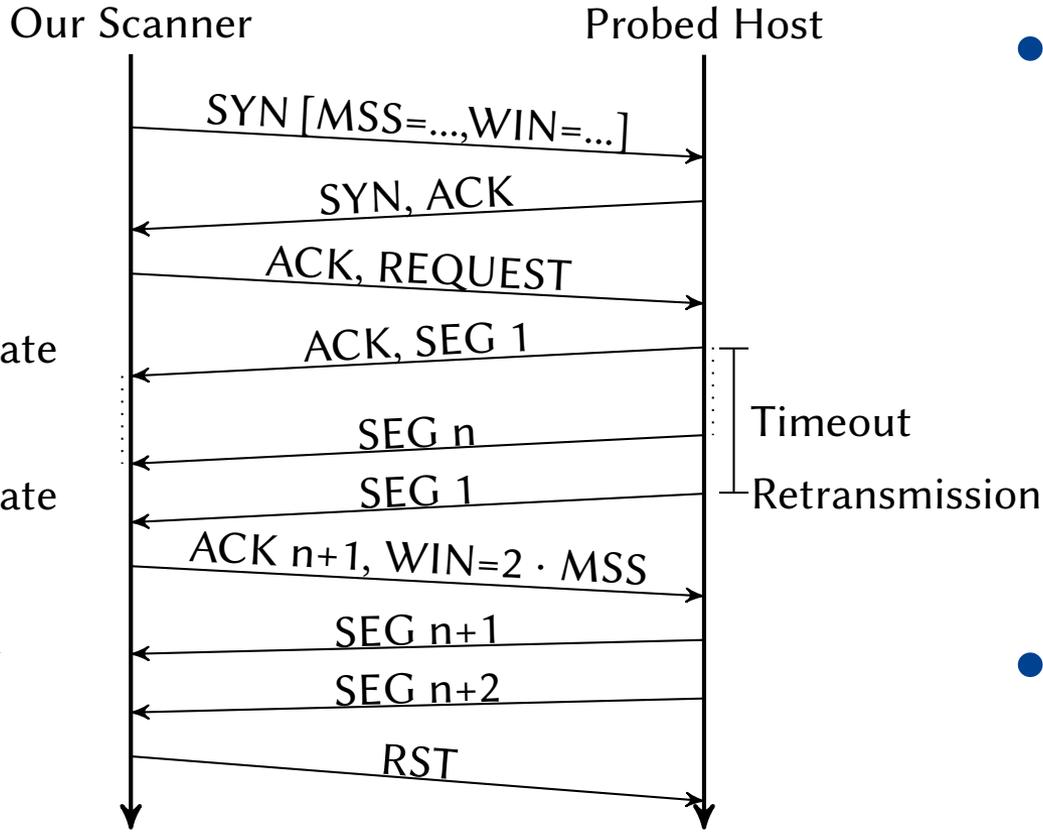
Why now?



Why now?

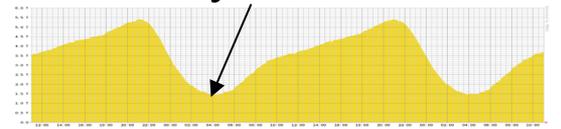


Measuring IWs



- **Loss is a problem**

- ▶ Actually tail-loss
- ▶ **Do multiple scans**
- ▶ Scan early in the morning



- ▶ Disable tail-loss probes
 - Do not enable SACK

- **Trigger big response**

- ▶ HTTP and TLS

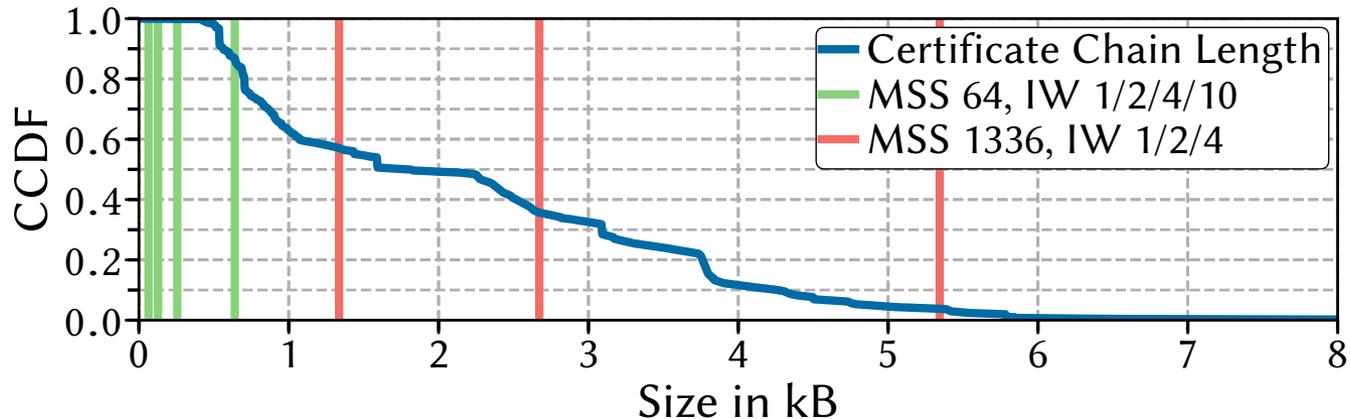
- **Announce small MSS and large receive window**

- **Use ACK to test for more data**

- ▶ Was the host out of data or was the IW actually full?

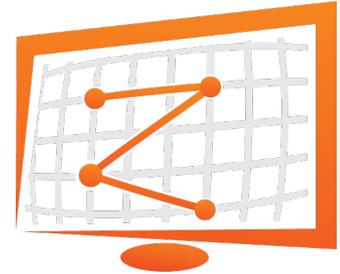
Measuring IWs – Probe without prior knowledge

- **Send a client hello as the request**
- **Server hello contain certificate chains**
 - ▶ We further request options enlarging the reply (e.g., cert stapling)

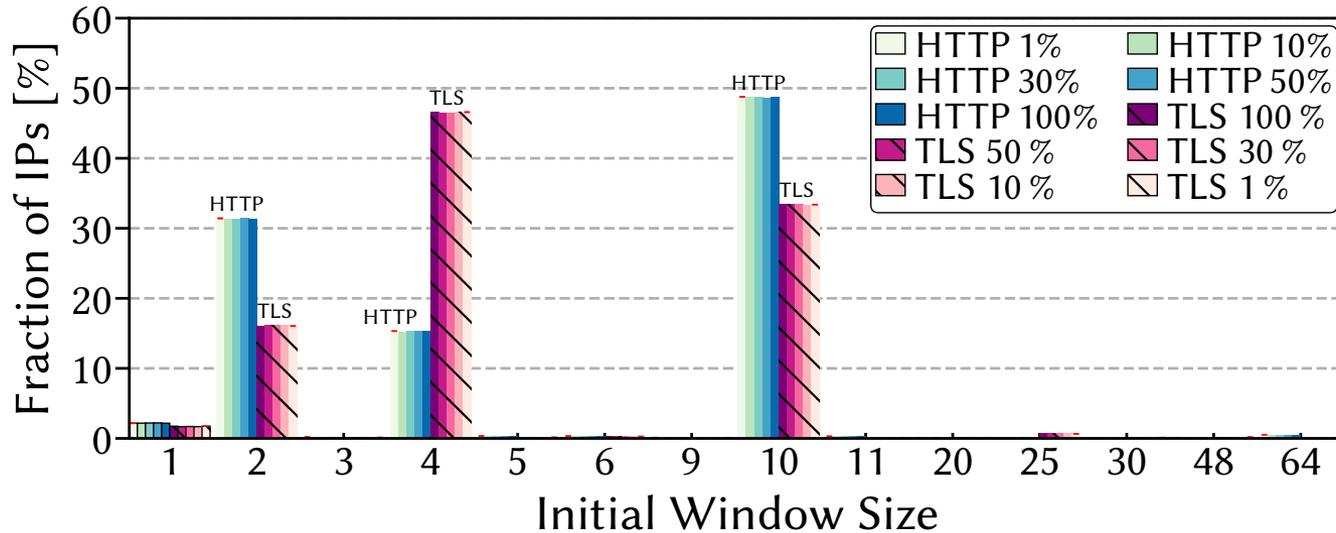


- **Fails when SNI is enforced**

- **We want to probe all reachable IPv4 HTTP/TLS hosts**
- **We implement the methodology in Zmap**
 - ▶ Bypasses the kernel stack
 - ▶ Typically only used for enumeration
 - ▶ We enable Zmap to send multiple packets
 - ▶ We can manually craft connections and manipulate them
- **Modified Zmap, HTTP/TLS scanners available on Github**
 - ▶ <https://github.com/COMSYS/zmap>



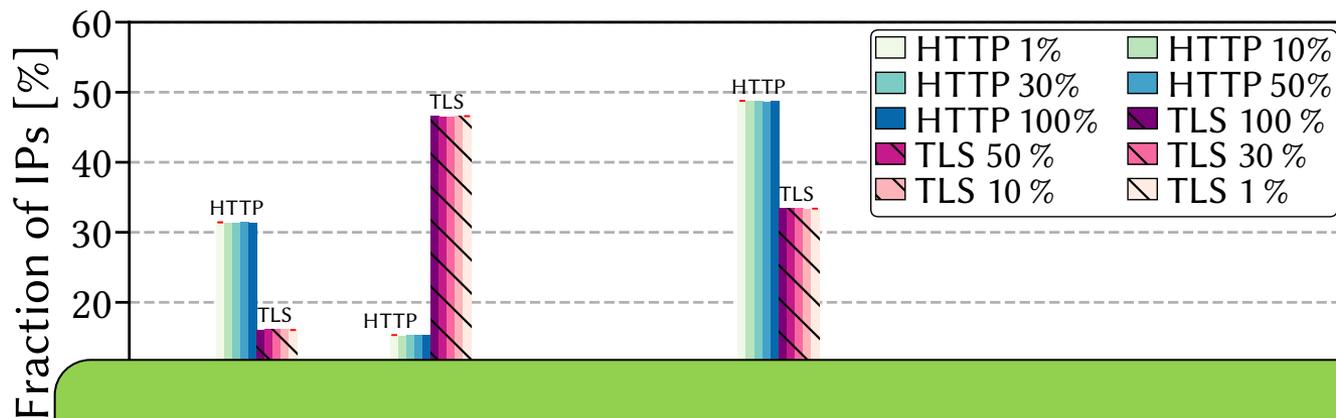
Results – IPv4 HTTP/TLS



- **TLS and HTTP do not agree**
 - ▶ Many TLS hosts still use IW 4
- **HTTP scan triggers many abuse mails**
 - ▶ In contrast to TLS, this appears in access logs
- **How much scanning is enough?**

To: <abuse@rwth-aachen.de>
Fuck off.

Results – IPv4 HTTP/TLS

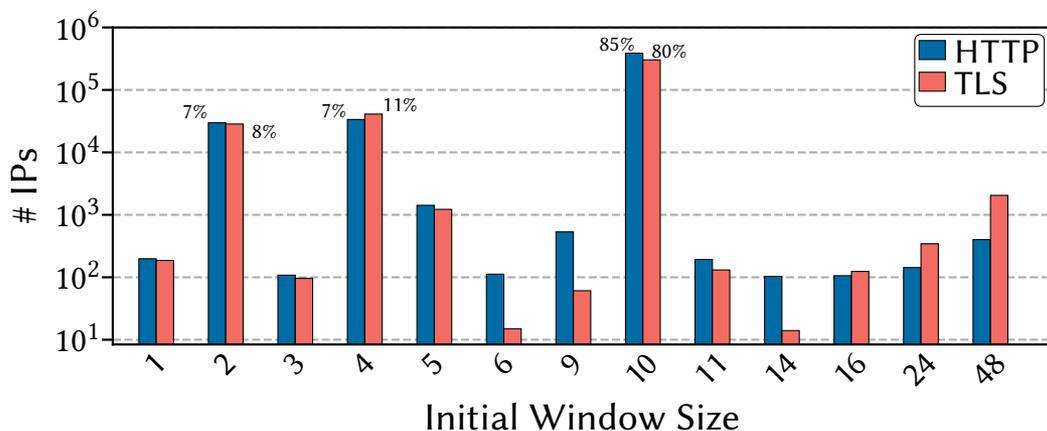


Scanning 1% seems to be enough

- **TLS and HTTP do not agree**
 - ▶ Many TLS hosts still use IW 4
- **HTTP scan triggers many abuse mails**
 - ▶ In contrast to TLS, this appears in access logs
- **How much scanning is enough?**

To: <abuse@rwth-aachen.de>
Fuck off.

Results – Who uses which IW?



Service	HTTP				TLS			
	IW1	IW2	IW4	IW10	IW1	IW2	IW4	IW10
Akamai	-	-	-	-	0.0	0.0	100.0	0.0
EC2	0.0	1.8	3.4	94.7	0.2	1.3	2.6	95.8
Cloudflare	0.0	0.0	0.0	100.0	0.0	0.0	0.0	100.0
Azure	0.0	7.8	54.9	37.1	0.1	4.1	73.3	21.9
Access NW	3.5	50.2	20.8	21.7	4.5	17.6	67.1	10.4

- **Most people in the Alexa list follow current RFCs**
 - ▶ Here: similar distribution for HTTP and TLS
- **Generally, we see older IWs in Access Networks**
- **CDNs and Cloud seem to be more up to date**

Conclusion

- **Distributions dominated by RFC-recommended values**
 - ▶ Still a lot of IW 2 and IW 4
 - ▶ Heavily used infrastructure and popular hosts seem to be on IW 10
- **We also find some customization**
 - ▶ Some hosts have very large IWs

- **Periodic 1% scans are available at**
<https://iw.comsys.rwth-aachen.de>

- **Source code available at**
<https://github.com/COMSYS/zmap>

IPv4 Random 1%

These scans are performed on a weekly basis. We scan a 1% random subsample of the IPv4 space and report the numbers found.
HTTP with an MSS of 64

