

# Sparse Recovery Using Sparse Matrices

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# Compressed Sensing: Recap

- Want to acquire a signal  $x = [x_1 \dots x_n]$
- Acquisition proceeds by computing  $Ax$  (+noise) of dimension  $m \ll n$
- From  $Ax$  we want to recover an approximation  $x^*$  of  $x$ 
  - Note:  $x^*$  does **not** have to be  $k$ -sparse in general
- Method: solve the following program:

$$\begin{aligned} & \text{minimize } \|x^*\|_1 \\ & \text{subject to } Ax^* = Ax \end{aligned}$$

- Guarantee (L1/L1): for some  $C > 1$

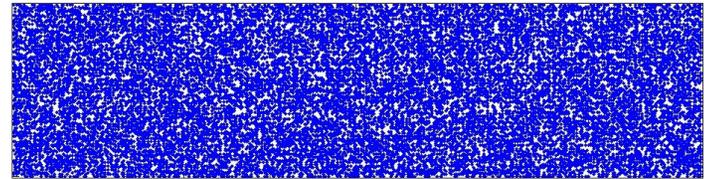
$$\|x - x^*\|_1 \leq C \min_{k\text{-sparse } x''} \|x - x''\|_1$$

as long as  $A$  satisfies  $(ck, \delta)$ -RIP property:

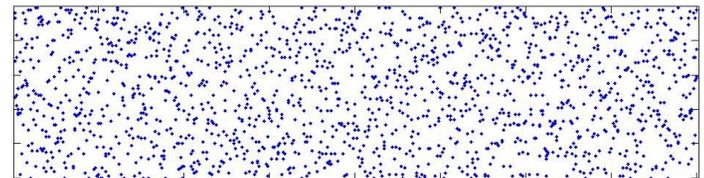
$$(1 - \delta) \|x\|_2 \leq \|Ax\|_2 \leq (1 + \delta) \|x\|_2$$

# Choices for matrix $A$

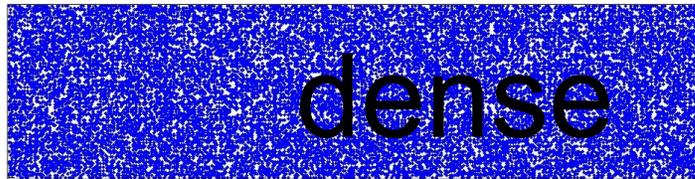
- Dense matrices:
  - Compressed sensing



- Sparse matrices:
  - Data stream algorithms

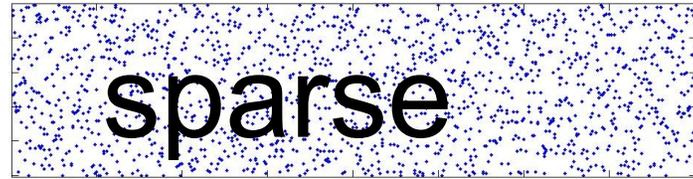


- “Traditional” tradeoffs:
  - Sparse: computationally more efficient (  $n \log n$  vs  $\text{poly}(n)$  )
  - Dense: shorter sketches (  $k \log (n/k)$  vs  $k \log n$  )
  - ...
- The “best of both worlds” ?
  - Today and next week



dense

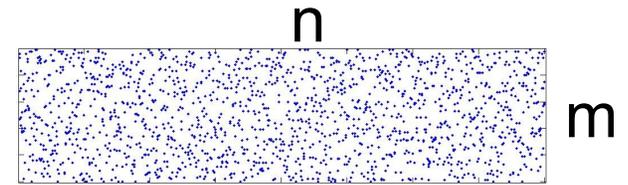
vs.



sparse

- Restricted Isometry Property (RIP) [Candes-Tao'04]  
 $\Delta$  is  $k$ -sparse  $\Rightarrow \|\Delta\|_2 \leq \|A\Delta\|_2 \leq C \|\Delta\|_2$
- Holds w.h.p. for random Gaussian/Bernoulli:  $m = O(k \log(n/k))$
- Consider  $m \times n$  0-1 matrices with  $d$  ones per column
- Do they satisfy RIP ?
  - No, unless  $m = \Omega(k^2)$  [Chandar'07, Nelson-Nguyen'13]
- However, they can satisfy the following RIP-1 property [Berinde-Gilbert-Indyk-Karloff-Strauss'08]:  
 $\Delta$  is  $k$ -sparse  $\Rightarrow d(1-\epsilon) \|\Delta\|_1 \leq \|A\Delta\|_1 \leq d \|\Delta\|_1$
- Sufficient (and necessary) condition: the underlying graph is a  $(k, d(1-\epsilon/2))$ -expander

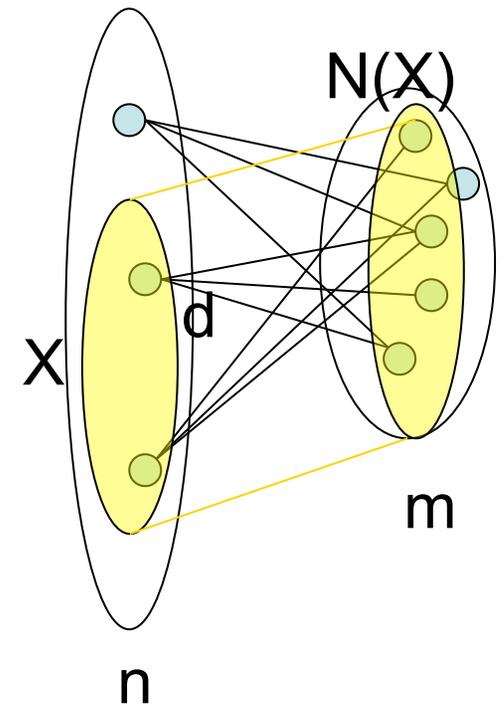
# Expanders



- A bipartite graph is an  $(l, d(1-\epsilon))$ -**expander** if for any left set  $X$ ,  $|X| \leq l$ , we have  $|N(X)| \geq (1-\epsilon)d |X|$
- Objects well-studied in theoretical computer science and coding theory
- Constructions:
  - Probabilistic:  $m = O(l \log(n/l))$
  - Explicit:  $m = l \text{ quasipolylog } n$
- High expansion implies RIP-1:

$$\Delta \text{ is } k\text{-sparse} \Rightarrow d(1-2\epsilon) \|\Delta\|_1 \leq \|A\Delta\|_1 \leq d\|\Delta\|_1$$

[Berinde-Gilbert-Indyk-Karloff-Strauss'08]



# Proof: $d(1-\varepsilon/2)$ -expansion $\Rightarrow$ RIP-1

- Want to show that for any  $k$ -sparse  $\Delta$  we have

$$d(1-\varepsilon) \|\Delta\|_1 \leq \|A\Delta\|_1 \leq d\|\Delta\|_1$$

- RHS inequality holds for **any**  $\Delta$

- LHS inequality:

- W.l.o.g. assume

$$|\Delta_1| \geq \dots \geq |\Delta_k| \geq |\Delta_{k+1}| = \dots = |\Delta_n| = 0$$

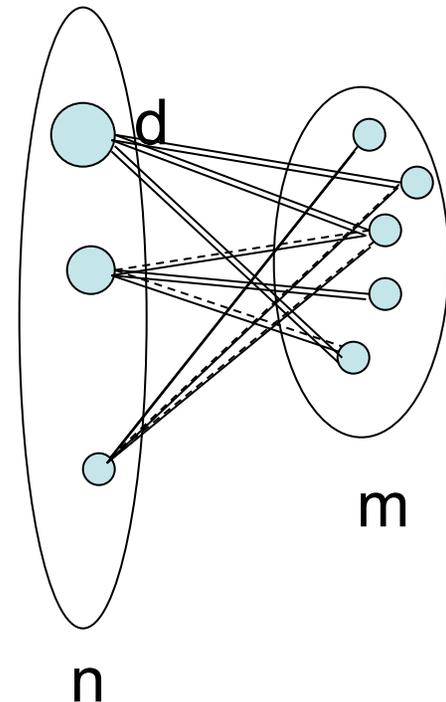
- Consider the edges  $e=(i,j)$  in a lexicographic order

- For each edge  $e=(i,j)$  define  $r(e)$  s.t.

- $r(e)=-1$  if there exists an edge  $(i',j) < (i,j)$
- $r(e)=1$  if there is no such edge

- Claim 1:  $\|A\Delta\|_1 \geq \sum_{e=(i,j)} |\Delta_i| r_e$

- Claim 2:  $\sum_{e=(i,j)} |\Delta_i| r_e \geq (1-\varepsilon) d\|\Delta\|_1$

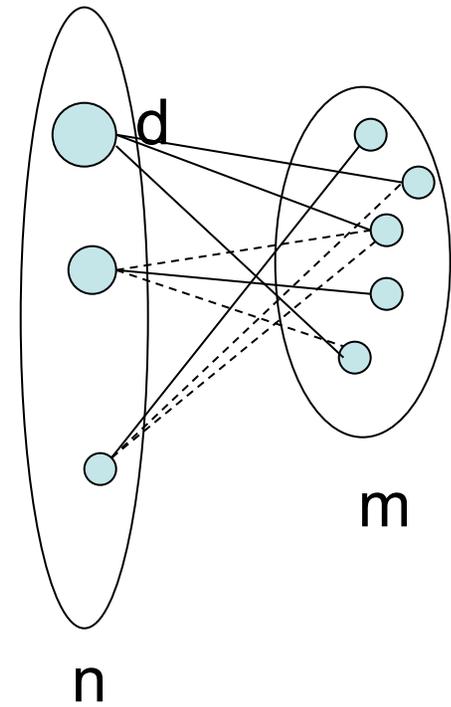


$$\sum_{e=(i,j)} |\Delta_i| r_e \geq (1-\varepsilon) d \|\Delta\|_1$$

- Let  $z_e = |\Delta_i|$  for  $e=(i,j)$
- Lower bound  $\sum_e z_e r_e$
- What do we know about  $z_e, r_e$ 
  - $z_e$  is non-increasing (from the reordering)
  - In any prefix of  $r$  of length  $ds$ , there are  $< \varepsilon/2 ds$  minuses (from the expansion)
  - There are no minuses in the first  $d$  elements of  $r$  (the first node has no overlapping edges)
- The worst-case sequence  $r$  is as follows (in blocks of length  $d$ ):

$+, +, \dots, +, \quad -, \dots, -, +, \dots, +, \quad -, \dots, -, +, \dots, +, \quad \dots$

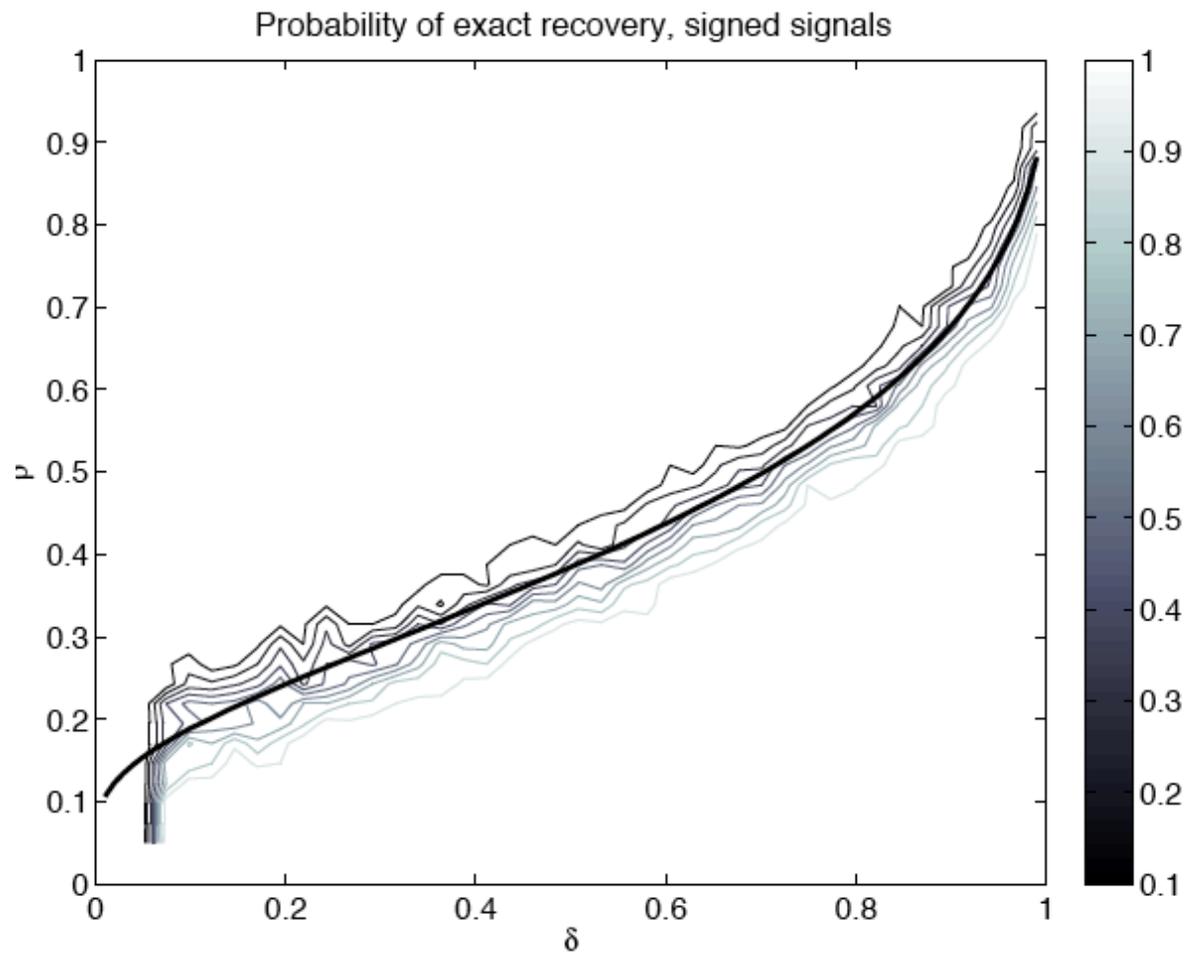
$\underbrace{\hspace{1.5cm}}$       $\underbrace{\hspace{2.5cm}}$       $\underbrace{\hspace{2.5cm}}$   
 0 minuses      $\varepsilon/2 d$  minuses      $\varepsilon/2 d$  minuses



# Implication of RIP-1

- We have RIP in the L1 norm
- Now what ?
- We will show that RIP-1 also implies the null space property (notes), and therefore L1 minimization works
- Altogether, this gives a a scheme with:
  - $O(k \log (n/k) )$  measurements
  - Recovery time still  $\text{poly}(n)$
  - However, thanks to the use of sparse matrices, the running time is faster  
(the linear program iteratively computers  $Az$  for vectors  $z$ , which is fast if  $A$  is sparse)

# Sharp transition



# References

- Survey:
  - A. Gilbert, P. Indyk, “Sparse recovery using sparse matrices”, Proceedings of IEEE, June 2010.