

Enhanced Location Estimation via Pattern Matching and Motion Modeling

*Harald Kunczler, kunczler@ftw.at
ISART 2004, Boulder*

- Motivation
- Signal Power Level localization method
- Motion model
- Trial and Results
- Conclusions

Measurement Sites (GPS)

Area Type	Inaccuracy	Availability
“Ring”	<~23meter	~85%
“Downtown”	<~50meter	~57%



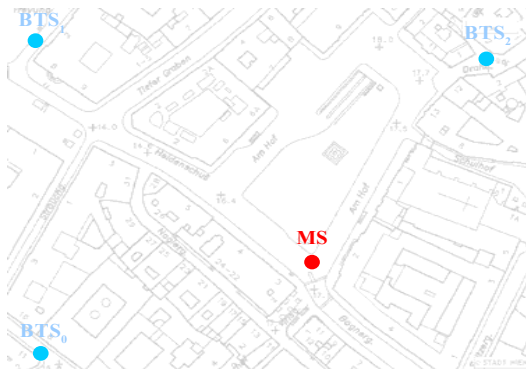
Area “Downtown”:

Area “Ring”:

Power Level bases Loc. Methods

Localize handset by „unique“ RF pattern!

Extract feature vector:

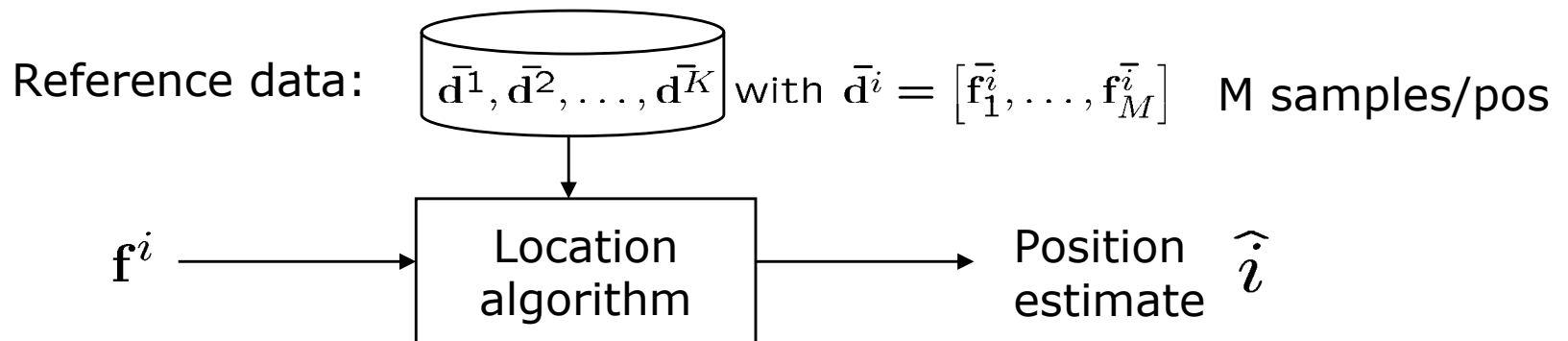


Single position i :

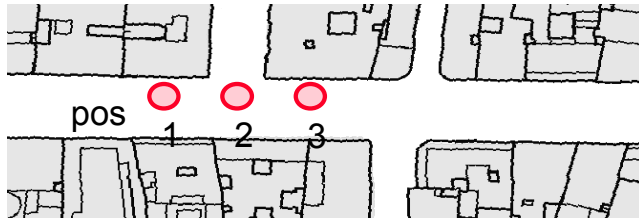
$$\mathbf{f}^i = \begin{bmatrix} a_0^i & a_1^i & \dots & a_6^i \end{bmatrix}$$

- a ... Cell ID
- Index 0: ... Serving cell
- Index 1 to 6: ... Neighboring cells

Compare with reference data:



Method continued

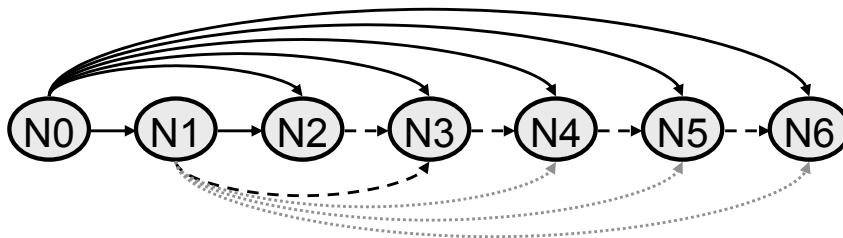


Assign model λ to every position:

$$\lambda^i \iff \text{pos } i$$

Model λ^i : represents all reference data d^i at position i

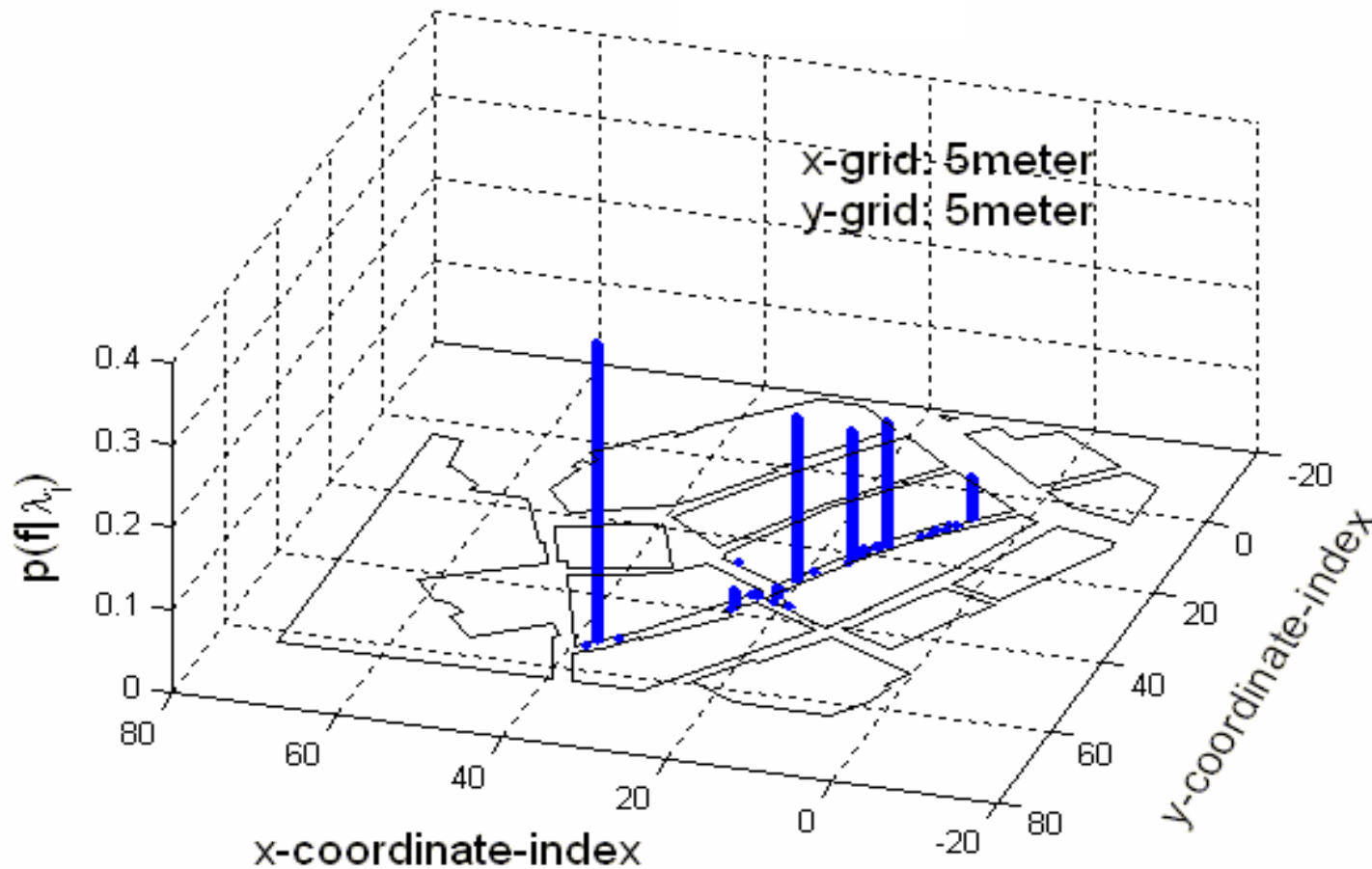
- use non parametric models
- Used prior information (of neighboring positions)
- Use incomplete alphabet of nodes to decrease cardinality



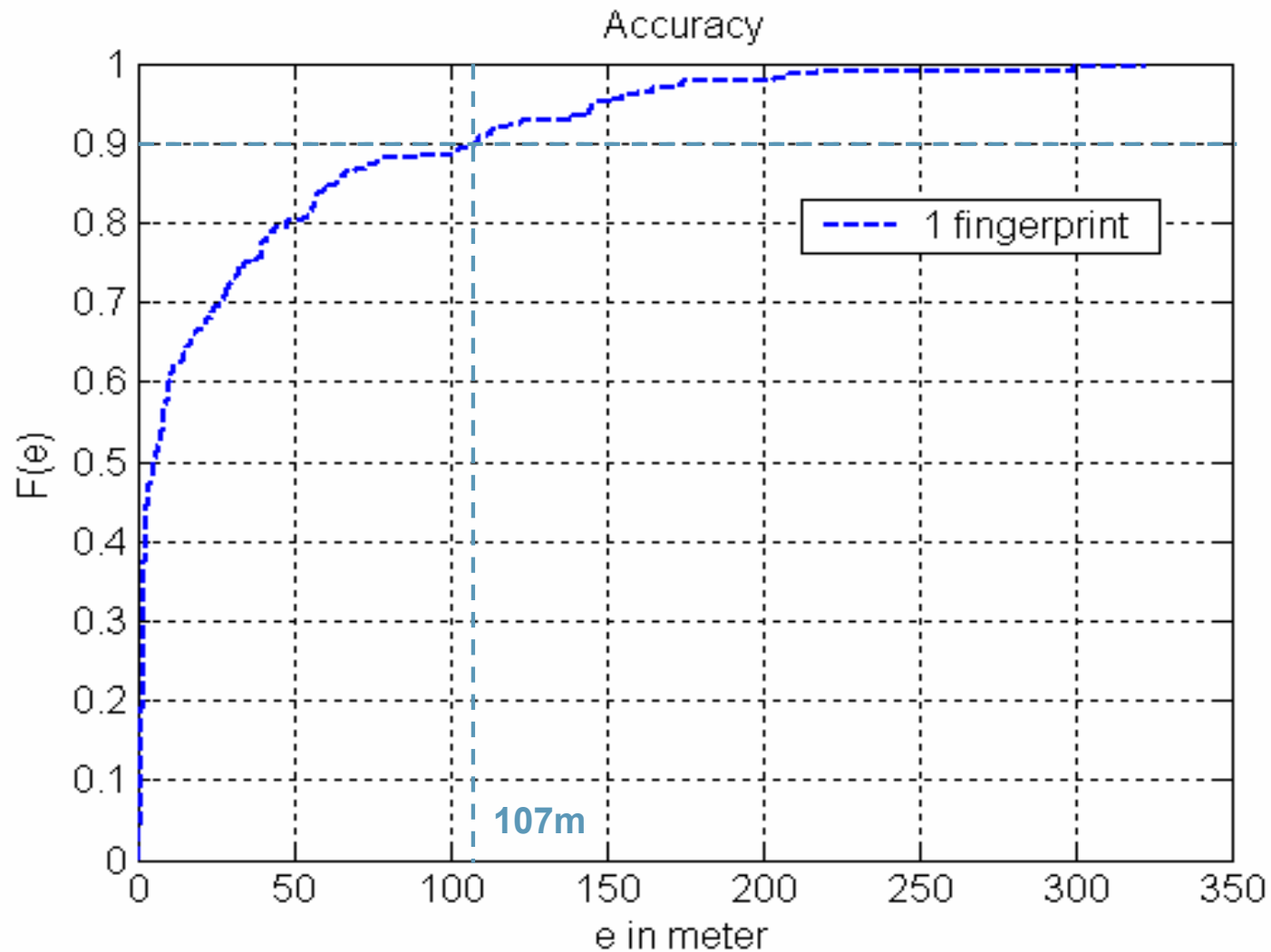
N0: Serving Cell
N1-N6: Neighboring cells

Likelihood of Position i

Localization: Find the model λ^i and thus i) which emits most likely the measured fingerprint f^i



Accuracy in Urban Areas

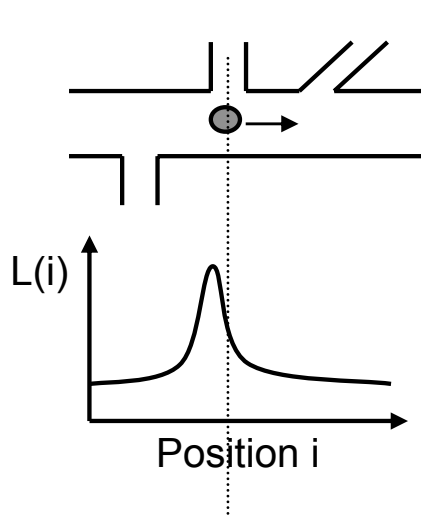


2800 test cases, uniformly distributed within target area

Utilization of Several Fingerprints

Step 1:

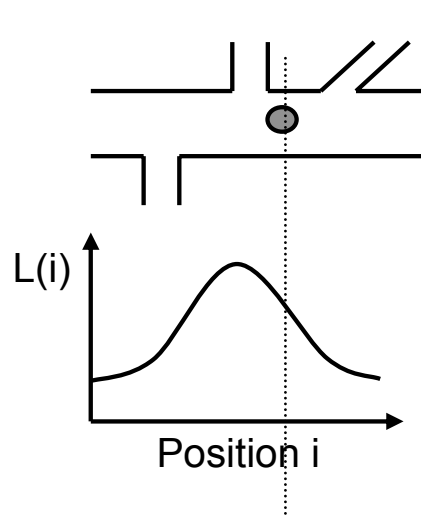
time $t = k$



First
position
estimate

Step 2:

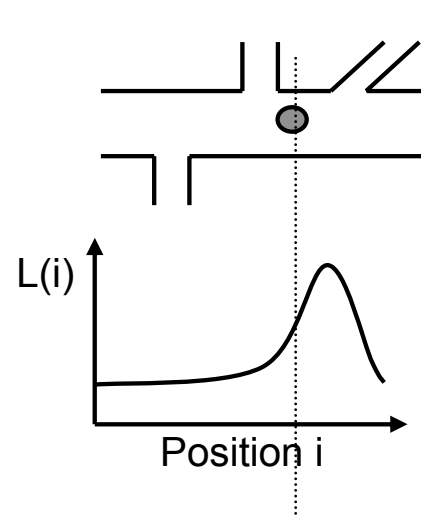
time $t = k+1$



Propagated
position
estimate

Step 3:

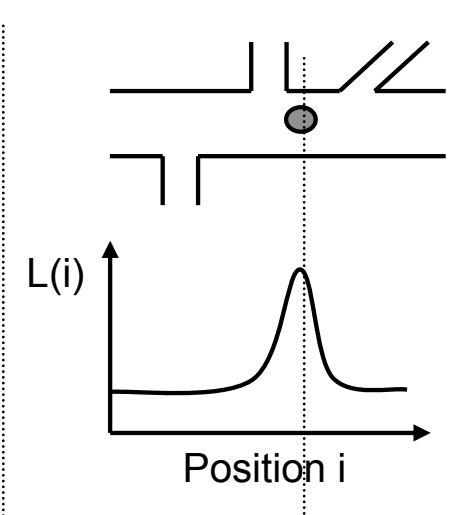
time $t = k+1$



Second
position
estimate

Step 4:

time $t = k+1$



Combined first and
second position
estimate

Motion Model (based on [1])

- Constant velocity for the time under consideration
- Obstacles are viewed as perturbations upon the constant velocity
- Users try to reestablish their constant velocity

Use state space model:

$$\dot{x}(t) = v(t) + u(t)$$

$$\dot{v}(t) = -\alpha v(t) + w(t)$$

$x(t)$... covered distance

$v(t)$... user's velocity variation

$u(t)$... user's desired velocity

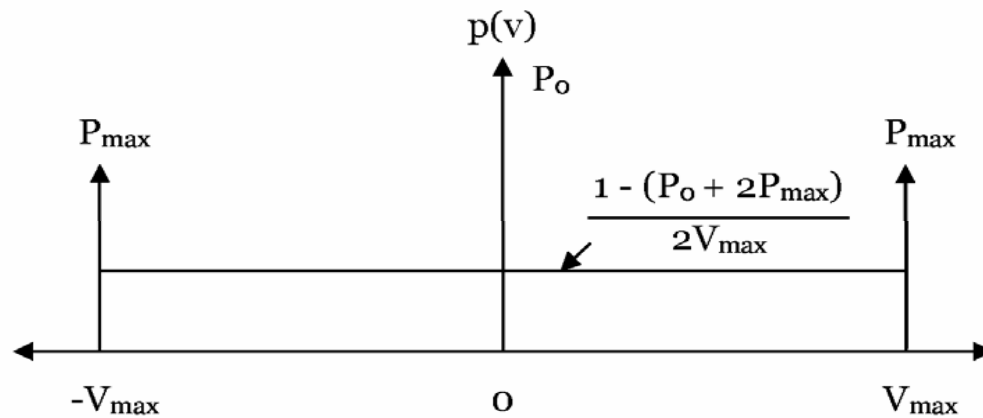
$w(t)$... white Gaussian noise

α ... reciprocal velocity time constant

[1] D. Helbing, "A mathematical model for the behavior of pedestrians," *Behavioral Science*, vol. 36, pp. 298–310, 1991.

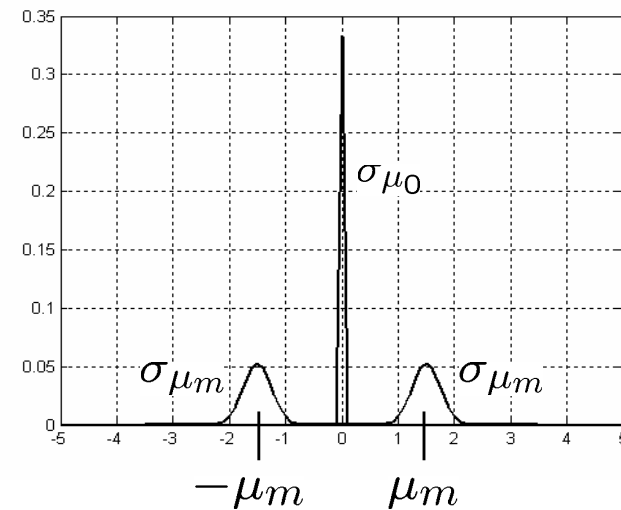
Density Assumptions

Assumed probability density
of velocity variation v



V_{max} ... max. speed increase
 P_0 ... probability of no perturbation
 P_{max} ... probability of max. speed increase

Assumed probability density
of velocity u



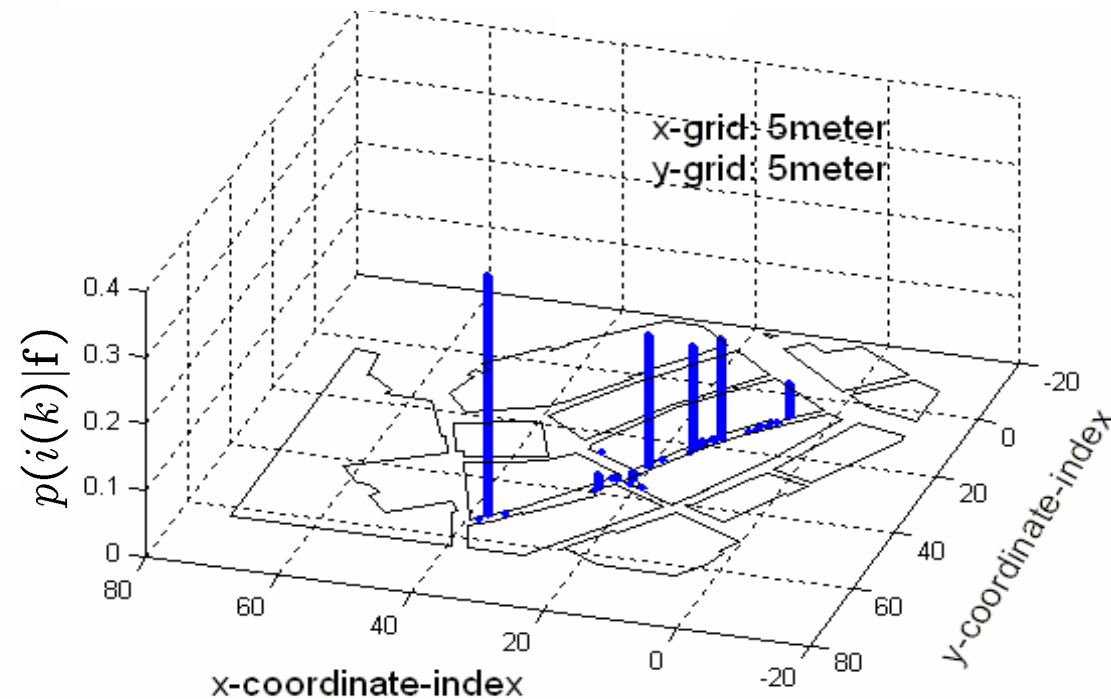
μ_m ... mean velocity of moving user
 $\sigma_{\mu_m}^2$... variance of moving user
 $\sigma_{\mu_0}^2$... variance of motionless user

Propagation of Position Estimate

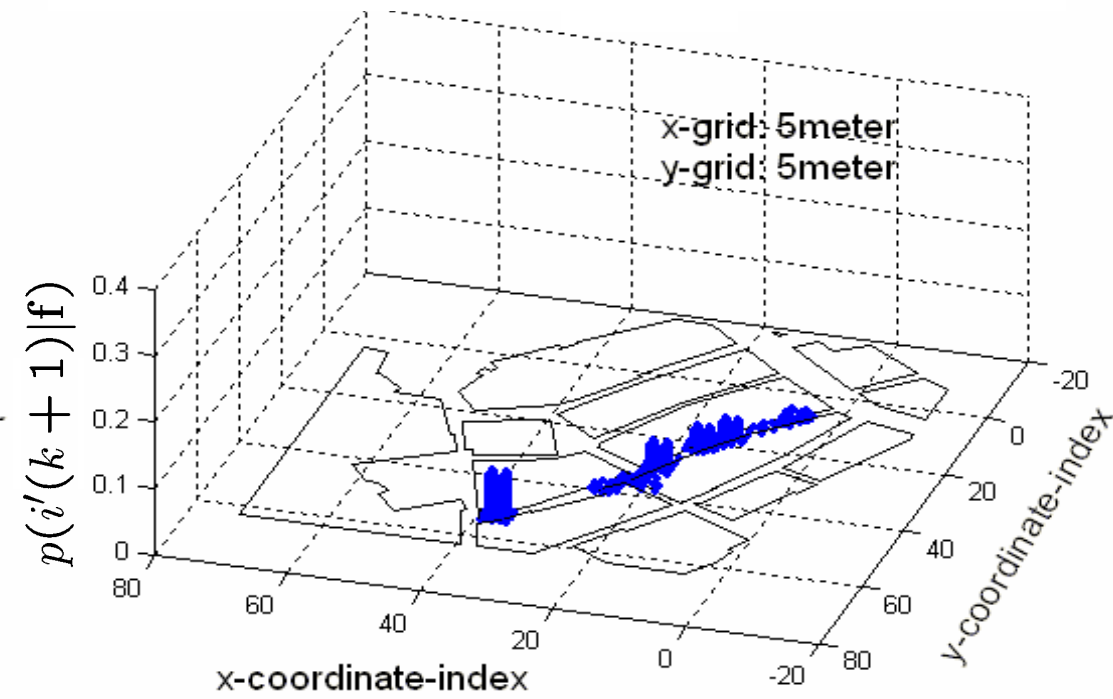
$\mathcal{L}(i) \propto p(i) \quad \dots$ if no prior belief about $p(\mathbf{f})$ and $p(i)$

$i'(k + 1) = i(k) + x(k + 1)$ ← motion model's contribution
 ← position estimate at time k

Probability of being at position i at time k



Probability of being at position i' at time $k+1$



Combination of Position Estimates



new combined
estimate

propagated
estimate

new estimate
at time $k+1$

$$i^*(k + 1) = (I - K)i'(k + 1) + Ki(k + 1)$$

K ... Blending Factor

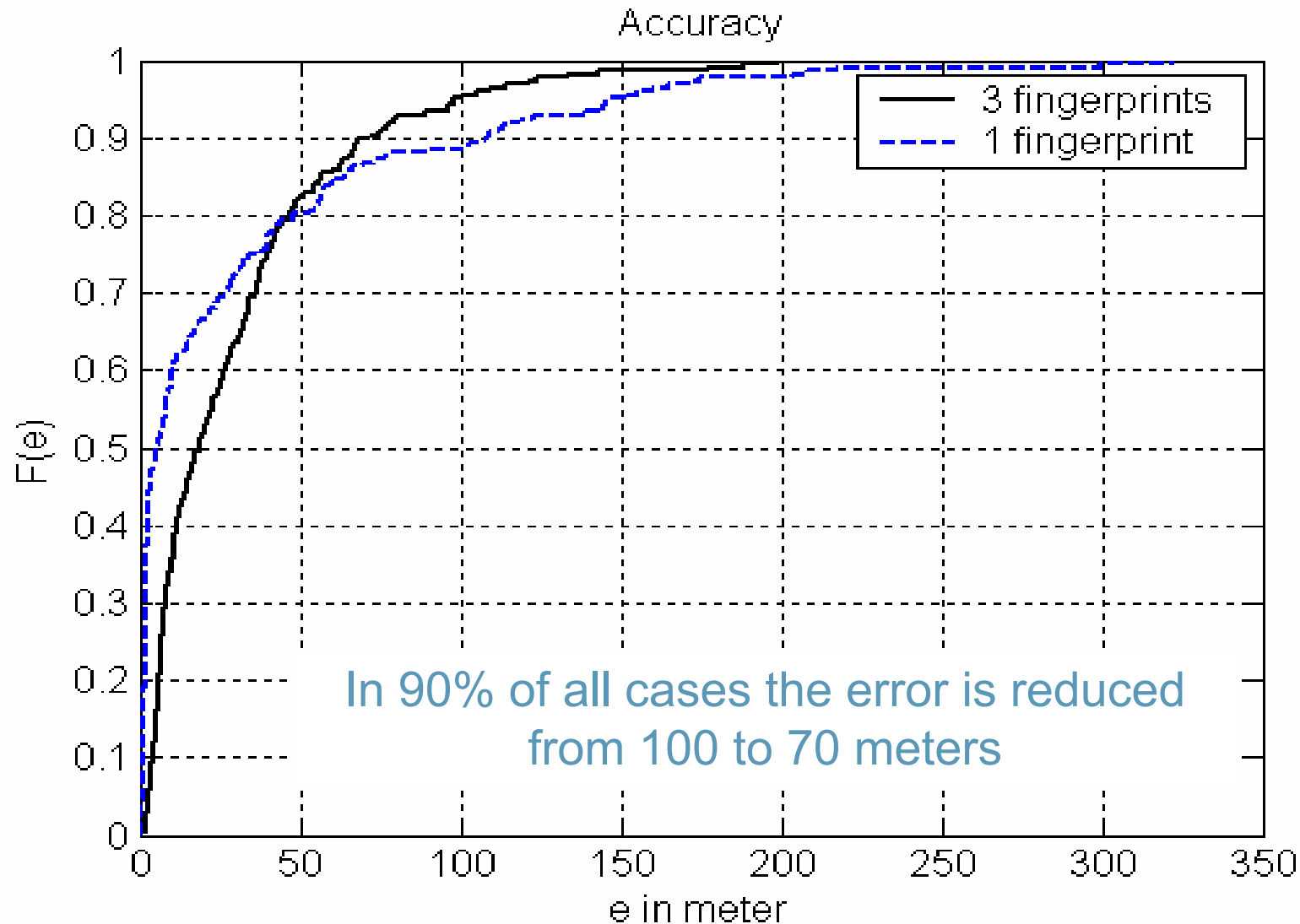
I ... Identity Matrix

- K is found by minimizing the variance of the estimator
- K can be computed in closed form

Test Area



Accuracy (3 Fingerprints)



2800 test cases, uniformly distributed within target area

- Pro:**
- 100% availability (GPS less than 60% in downtown of Vienna)
 - Accuracy upper bounded by cell size.
 - Suitable for urban areas.
- Con:**
- Reference data (still) necessary
 - Weak for indoor environments (but can be combined with other methods)

Thank you!