
Probability Distributions and Statistics

- Distributions of Random Variables (II.C.1, 2, 3)
 - Expected Value (II.C.2, 4)
 - Variance and Standard Deviation (II.C.3, 5)
 - The Binomial Distribution (II.C.6)
 - The Normal Distribution (II.C.7)
 - Applications of the Normal Distribution (II.C.7)
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Distributions of Random Variables

- A *random variable* is a rule that describes the outcome of an experiment.
 - For our purposes, a random variable is just a number.
 - In both of the next two cases, the random variable X is a *finite discrete random variable* because it assumes only finitely many values.
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Example: Three cards are drawn from a deck of cards.
Let the random variable X denote the number of hearts. Describe all possible values of X .

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- An *infinite discrete random variable* assumes infinitely many values that may be arranged in a sequence.

Example: A single die is rolled. Let the random variable X denote the number of rolls required in order to observe a 6. Describe all possible values of X .

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- A *continuous random variable* assumes values that comprise an interval of real numbers.

 - Examples include:
 - The weight, in ounces, of a newborn baby
 - The time, measured in minutes, that a light bulb will work
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Example: Choose whether the random variable is finite discrete, infinite discrete, or continuous. Describe all possible values of the random variable.

- a) The time, measured in minutes, students spend studying for a final examination over one weekend
 - b) The number of dominoes obtained with 2 dots on one side, when drawing six dominoes
 - c) The number of draws needed, without replacement, until the queen of spades is drawn
 - d) The number of draws needed, with replacement, until the queen of spades is drawn
 - e) The volume of water in a swimming pool, measured in cubic feet
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Example: Let X be the number of boys in a 4-child family. Complete the probability distribution table.

X					
Probability					



Example continued:

a) Graph the data from the probability distribution table in a *histogram*.

b) Shade the part of the histogram associated with $P(1 < X \leq 3)$.

c) $P(X > 2) =$

Histograms and Measures of Central Tendency/Dispersion

- The *mean*, or *average*, is where the histogram “balances.”
 - The *mode* is the tallest rectangle.
 - This is the most frequently occurring value.
 - The *median* is where the area is cut in half.
 - This is the middle value.
 - The *range* is the number of rectangles.
 - Some may have a height of 0.
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Example: What are the mean, median, mode and range of 1, 1, 2, 2, 3?

Mean =

Median =

Mode =

Range =

Example: What are the mean, median, mode and range of 1, 1, 2, 100?

Mean =

Median =

Mode =

Range =

Example: Find the mean, median and mode of the following test scores: 77, 98, 87, 84, 66, 94, 77, 72, 85, 64

Example: A class of 100 students took a 5-question quiz with the following results:

Number of Questions Correct	0	1	2	3	4	5
Number of Students	2	15	16	22	25	20

- a) What is the *mean* number of correct answers?
 - b) What was the score that happened the most often?
 - c) What was the score in the middle?
 - d) What is the *range* of values?
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Expected Value

- The *expected value* for the finite discrete random variable X in a probability distribution is:

$$E(X) = x_1p_1 + x_2p_2 + \dots + x_np_n$$

- Expected value is used for life insurance premiums, lotteries, raffles, expected winnings, expected profits, etc.
 - Organize the values and probabilities in a table to find the expected value more easily.
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Example: What is the expected number of boys from the earlier example?

X					
Probability					



Example: What is the expected number of questions answered correctly from the earlier example?

Number of Questions Correct	0	1	2	3	4	5
Number of Students	2	15	16	22	25	20



Example: A set of 3 animals is to be sold from a group of 5 cows and 8 horses. Find the expected number of horses in the set.

Example: A car worth \$10,000 is being raffled. 3000 tickets are sold for \$10 each. What are the expected net winnings for a person buying 1 ticket?

Example: Suppose the lottery jackpot is \$17 million and is won by matching 6 of the numbers 1 through 50 in any order. Find the expected winnings.

Numbers Matched	Payoff (in \$)	Probability
0	0	
1	0	
2	0	
3	4	
4	120	
5	1900	
6	17,000,000	

Example: A musician wants to insure her violin for \$100,000 in the event of theft or damage. Using insurance tables, the likelihood that her violin will remain safe is 94%. What is the minimum amount that she can expect to pay for her premium? (The minimum premium occurs when the insurance company's expected profit is zero.)

Odds

- If $P(E)$ is the probability of event E occurring, then
 - the odds *in favor* of E are calculated by:

$$\frac{P(E)}{1 - P(E)} = \frac{P(E)}{P(E^c)}, \quad P(E) \neq 1$$

- the odds *against* E occurring are calculated by:

$$\frac{1 - P(E)}{P(E)} = \frac{P(E^c)}{P(E)}, \quad P(E) \neq 0$$

- Express the odds as a ratio of whole numbers if possible.
 - a to b or $a:b$

- If the odds in favor of an event E occurring are a to b , then

$$P(E) = \frac{a}{a+b}$$

Example: The odds of rain tomorrow are 2 to 7.

What is the probability of rain tomorrow?

Example: If the chance that the Aggies will win a football game is 80%, what are the odds in favor of the Aggies?

Variance

- *Variance* is a measure of distance from the mean.
- Suppose a random variable has expected value $E(X) = \mu$ and probability distribution as follows:

X	x_1	x_2	x_3	\dots	x_n
$P(X = x)$	p_1	p_2	p_3	\dots	p_n

Then the variance of the random variable X is

$$\text{Var}(X) = p_1(x_1 - \mu)^2 + p_2(x_2 - \mu)^2 + \dots + p_n(x_n - \mu)^2$$

- The units are the square of the units of the random variable.

Standard Deviation

- The *standard deviation* describes how far away from the mean one can expect the outcomes to be.
 - It has the same units as the random variable.
 - Given by: $\sigma = \sqrt{\text{Var}(X)}$
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Example: Find the mean, median, and standard deviation of each of the following data sets.

Set A	Set B	Set C
20	22	40
20	16	5
20	24	12
20	17	46
20	21	-3

