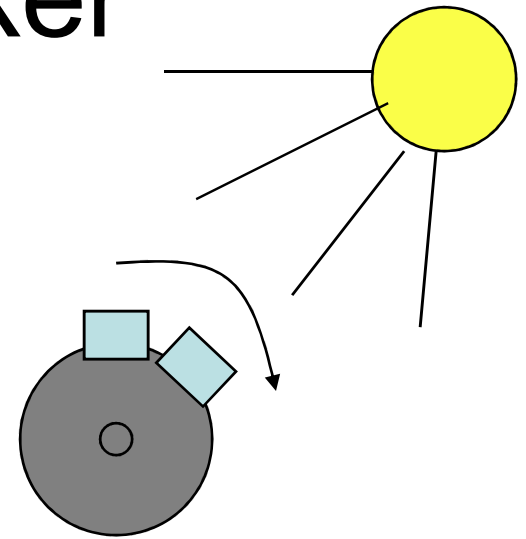


Project: sun tracker

- Idea:
 - Use two photodiodes to detect where the sun is
 - Control a motor to turn toward the sun
 - When sun is “half-way” between PD, stop.
- Potential uses: solar cell tracking
- Components:
 - Stepper motor
 - Shift register
 - Photodiodes
 - Comparators
- Optional: build clock circuit and power with batteries to take outside



Component list

Component name	Digi-key number*	Number needed**
Bread boards		2
Wire (jumper) pack***		1
Flexible wire		1
Shift register	296-9183-5-ND	1
555-timer	LMC555CN-ND	1
741 op-amp		2
Stepper motor	403-1013-ND	1
Photoresistor		2
Resistor pack***		1
Capacitors		4
LEDs		7
Switches		2
Battery packs		2
Batteries		8

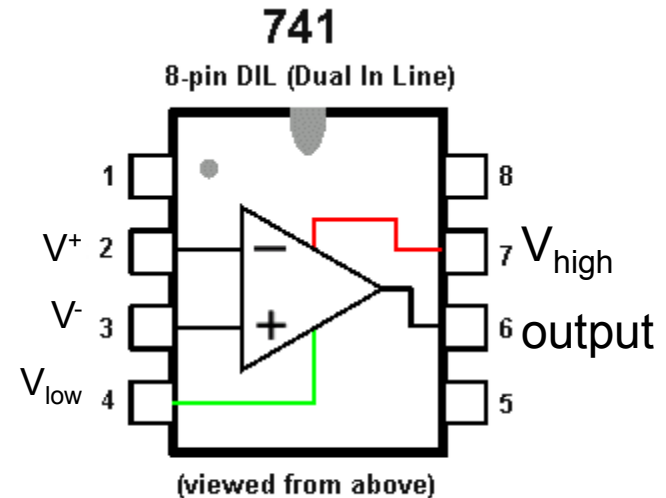
* *What we used, many of these can be replaced with other equivalent parts*

** *Recommend that you buy more than listed, as parts can burn out*

*** *easily shared between projects*

Comparator

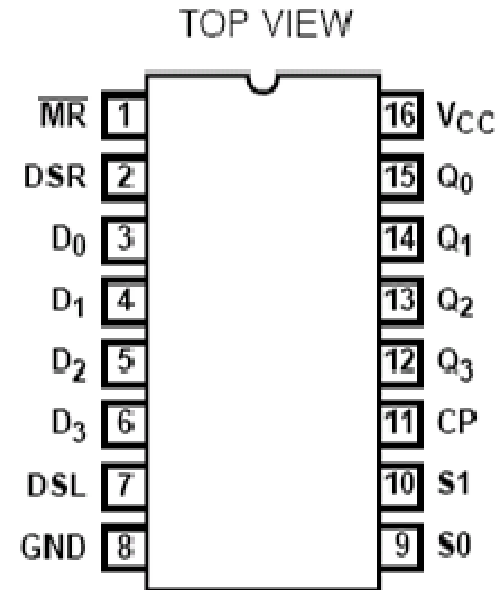
- Built using an op-amp (a 741 will do)
- Compares it's "+" and "-" inputs
 - If $V^+ > V^-$ then output = V_{High} (a digital "1")
 - If $V^+ < V^-$ then output = V_{Low} (a digital "0")
- Useful for converting small analog voltages into big, digital signals
- To power up, attach V_{Low} to -6V, V_{High} to +6V



- Test: attach output to LED in series with a 1k Ω resistor to ground
- Set V^+ , V^- with SMUs, confirm that LED turns on when $V^+ > V^-$

Shift register (1)

- A shift register is a kind of digital memory
- It has 6 data inputs:
 - Parallel data D0,D1,D2,D3
 - Serial data DSR, DSL
- It has three controls:
 - Shift controls, S0, S1
 - Clock
- It has 4 outputs:
 - Q0,Q1,Q2,Q3
 - These outputs change only when the clock changes from 0 to 1



Set VCC to 5V, VSS to 0V, pin 1 to 5V

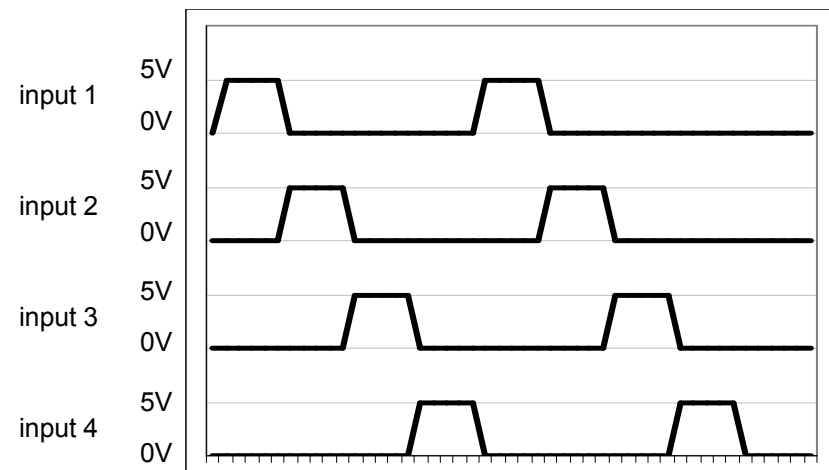
Shift register (2)

- The shift register has 4 modes, set by S_0 , S_1 , and triggered by the clock
- When $S_0=1$, $S_1 = 1$,
 - $Q_0 = D_0$, $Q_1 = D_1$, etc
- When $S_0 = 0$, $S_1 = 0$
 - Q_0, Q_1, Q_2, Q_3 hold their value
- When $S_0 = 0$, $S_1 = 1$
 - Data shifts left: $Q_1 = Q_0$ (from before clock) $Q_2 = Q_1$, etc
 - $Q_0 = DSR$
- When $S_0 = 1$, $S_1 = 0$
 - Data shifts right: $Q_2 = Q_3$ (from before clock) $Q_1 = Q_2$, etc
 - $Q_3 = DSL$
- Test:
 - attach Q_0-Q_3 to 4 LEDs in series with $1k\Omega$ resistors to ground
 - Set function generator to make a 5V square wave (2.5V offset) with frequency = 1Hz, attach it to the clock input
 - Short D_0, D_2, D_3 , and SDR to ground, short D_1 and SDL to 5V
- Try different combinations of S_0, S_1 .
- What happens?
 - You should see things shift left or right.

Stepper motor

- This motor has 4 inputs that are 75Ω to ground.
- Each input goes to an electromagnet:
 - current flows in one magnet at a time,
 - a fixed magnet on the rotor aligns with that magnet, rotating the motor
- So motor rotates depending on which input is set to a high voltage.
- The rotor is attached to gears so that each motor rotation only turns the output by ~ 3 degrees.

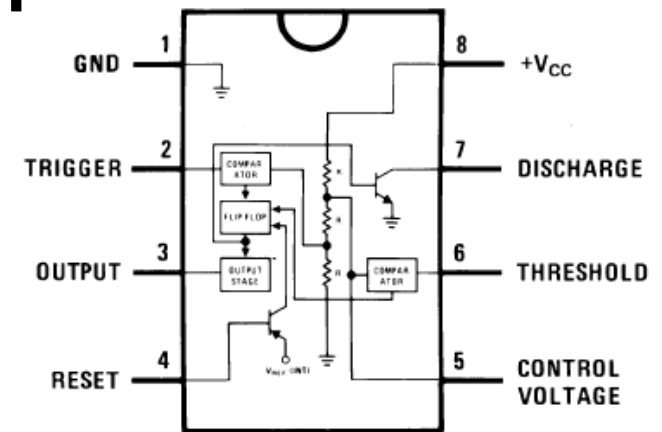
Signal sequence for rightward rotation:



Test: attach ground to 0V, attach, one at a time, inputs 1-4 to 5V: does the motor rotate?

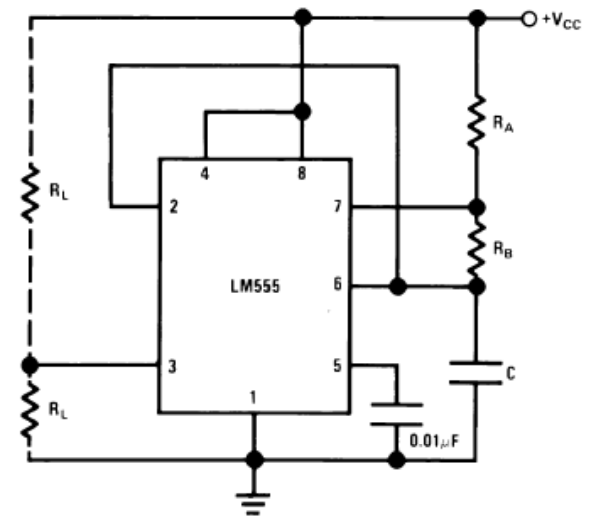
LM555 Timer

- Used as an oscillator
- **Trigger:** when $< \frac{1}{3} V_{CC}$, the output is high (V_{CC})
- **Threshold input:** when $> \frac{2}{3} V_{CC}$ and the trigger is $> \frac{1}{3} V_{CC}$, the output is low (0V). If the trigger is $< \frac{1}{3} V_{CC}$, it overrides the threshold input and holds the output high.
- **Reset input:** when less than about 0.7V, all other inputs are overridden and the output is low.
- **Discharge pin:** This is connected to 0V when the timer output is low and is used to discharge the timing capacitor in astable operation.



LM555 Timer as an oscillator

- Astable operation: The circuit oscillates on its own.
- With the output high, the capacitor C is charged by current flowing through R_A and R_B .
- The threshold and trigger inputs monitor the capacitor voltage and when it reaches $\frac{2}{3}V_{CC}$ (threshold), the output becomes low and the discharge pin is connected to 0V.
- The capacitor discharges with current flowing through R_B into the discharge pin. When the voltage falls to $\frac{1}{3}V_{CC}$ (trigger) the output becomes high again and the discharge pin is disconnected, allowing the capacitor to start charging again.
- Adjust duty cycle (time on : total time) by adjusting the ratio between R_A and R_B .
- Note that pin 4 (reset) is held at V_{CC} here. You will need change the connection for light sensitivity.



From <http://www.national.com/ds/LM/LM555.pdf>

LM555 Timer

- Some equations for astable operation:

The charge time (output high) is given by:

$$t_1 = 0.693 (R_A + R_B) C$$

And the discharge time (output low) by:

$$t_2 = 0.693 (R_B) C$$

Thus the total period is:

$$T = t_1 + t_2 = 0.693 (R_A + 2R_B) C$$

The frequency of oscillation is:

$$f = 1/T = 1.44 / (R_A + 2R_B) C$$

And the duty cycle is:

$$D = t_1 / (t_1 + t_2) = (R_A + R_B) / (R_A + 2R_B)$$

