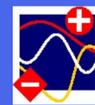


# Obtaining Ground States of Ising Spin Glasses via Optimizing Bonds Instead of Spins



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## Motivation

- Ising spin glasses are prototypical models for disordered systems.
- Ising spin glasses are also challenging class of optimization problems
  - Fast growth of the number of local optima.
  - High-quality solutions divided by barriers of low-quality ones.
  - High-order interactions.
  - Cannot be factored into subproblems of bounded order.
- Hierarchical BOA (hBOA) performs very well on Ising spin glasses and other difficult combinatorial and constraint satisfaction problems.
- However, standard GAs and local search perform poorly.
- Questions
  - Can we improve performance of standard evolutionary algorithms on spin glasses by transforming the problem in some way?
  - Can we generalize this problem transformation to apply to other important classes of constraint satisfaction problems (CSPs), such as MAXSAT?

## Goals

- Transform the Ising spin glass problem to optimize bonds instead of spins in order to simplify the problem.
- Test various evolutionary algorithms on the transformed problem and analyze the effects of the transformation.

## Ising spin glass

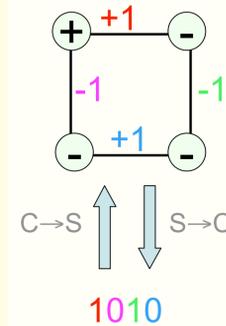
- Ising spin glass
  - Spins arranged on a 2D or 3D grid.
  - Spins  $\{s_i\}$  can obtain values 2 values: +1 or -1.
  - Neighbors connected (+ periodic boundary conditions)
  - Each connection  $(i,j)$  has a weight  $J_{i,j}$
  - Spin glass instance specified by all  $J_{i,j}$
- Energy of a spin glass
 
$$E(C) = \sum_{\langle i,j \rangle} s_i J_{i,j} s_j$$
- Optimization problem: Find ground state
  - Given all coupling constants  $J_{i,j}$ .
  - Find values of spins so that energy is minimized.

## Optimizing bonds instead of spins

- Candidate solutions represented by binary vectors (1 bit = 1 spin).
- After selection, spin vectors are transformed into bond vectors (another representation).
- Variation is applied to the transformed solutions.
- The new solutions are transformed back into spin vectors.

## Transforming spins to bonds and vice versa

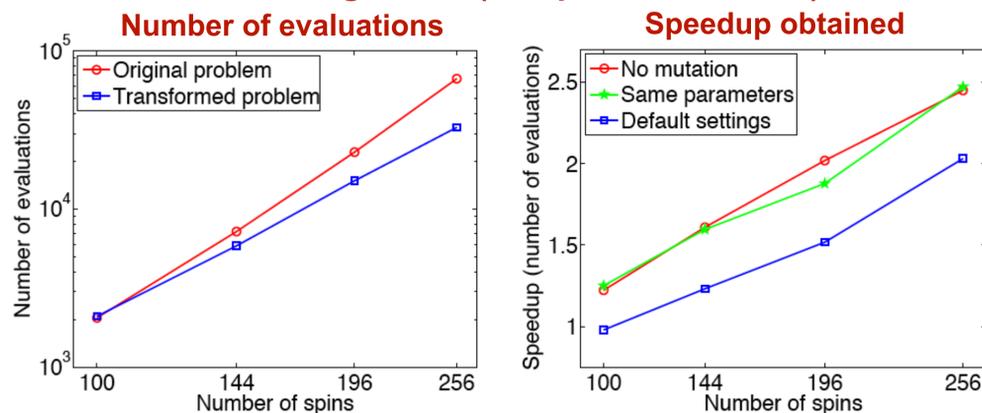
- Spins to couplings ( $S \rightarrow C$ )
  - Each coupling maps to a bit.
  - 1: Satisfied constraint (negative energy)
  - 0: Unsatisfied constraint (positive energy)
- Couplings to spins ( $C \rightarrow S$ )
  - Start in a random spin, set it to random value.
  - In each step choose a spin to set to maximize the number of consistent couplings (ties are resolved randomly).



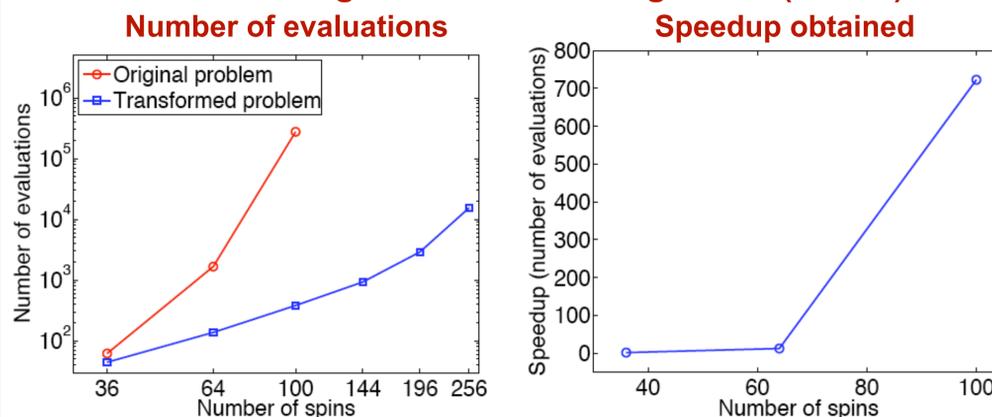
## Experiments

- Test problems
  - 2D spin glasses of size 6x6 to 16x16.
  - 1000 random instances for each size (couplings are +1 or -1)

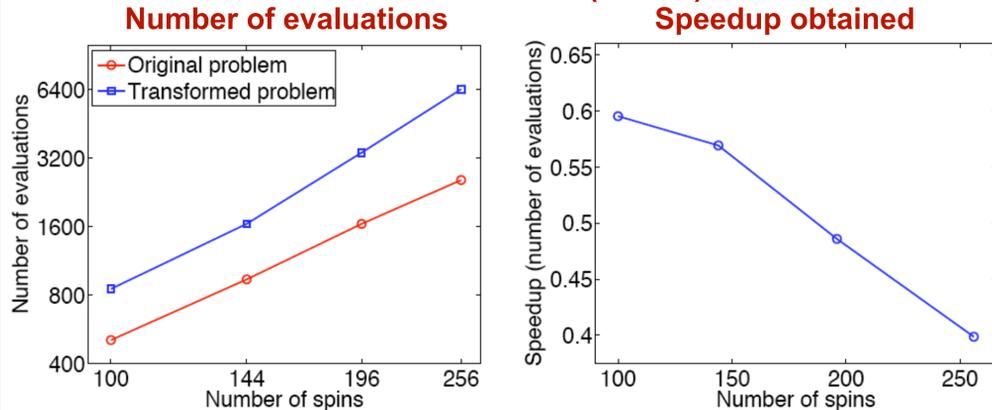
### Genetic algorithm (two-point crossover)



### Univariate marginal distribution algorithm (UMDA)



### Hierarchical BOA (hBOA)



## Conclusions

- Transformation significantly helps simple evolutionary algorithms like GA and UMDA.
- However, hBOA works better without transformation.
- Can we generalize these results?

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