

# Announcements

- Class Web Site:
  - <http://www.cs.umd.edu/projects/passport/Classes/Summer2008/>
  - You can find this link at the end of the main passport site
    - <http://www.cs.umd.edu/projects/passport/webPage/>
- E-mail Account
  - Get your own e-mail account if you don't have one
- Announcements' section in web site
- Rules regarding Forum Use
- Academic Integrity
- Reminder to your parents
- Be on time
- Slides
- Carpooling

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# Fundamentals: Client/Server

- Client and server are two terms frequently used
- Client/Server Model
- Client/Server model when talking about software
- Client/Server model when talking about hardware

# Fundamentals: IP Addresses

- **IP Address** - Unique address for machine on internet
  - Get from ISP when connecting to internet
  - Allows network to find your machine
- **Format**
  - 32-bit unsigned integer → 128.8.128.8
- **Domain Name**
  - Text name corresponding to the numeric IP address
  - Example: wikipedia.org
- **Name and address for local machine**
  - localhost
  - 127.0.0.1
- **Running out of 32-bit IP addresses**

# Fundamentals: Web Server

- Web Server –
  - computer program that delivers (serves up) web pages.
  - It is like a person that is in charge of a warehouse
- Four popular Web Server Programs
  - Apache - <http://www.apache.org/>
  - IIS – Internet Information Services
  - Sun Java System Web Server
- Web server statistics
  - <http://survey.netcraft.com/Reports/0612/>
- Some web server statistics (by domain)
  - <http://survey.netcraft.com/Reports/0612/bydomain/com/>
  - <http://survey.netcraft.com/Reports/0612/bydomain/mil/>

# Fundamentals: DNS

- DNS – Domain Name Systems
- Protocol for translating domain names to IP addresses
  - Example: cs.umd.edu → 128.8.128.44
- Multiple DNS servers on internet
- DNS server may need to query other DNS servers
  - edu DNS server queries umd.edu server to find cs.umd.edu



# Fundamentals: URLs

- URL – Uniform Resource Locators
- Represent web resources
  - Arbitrary files
  - Web pages
- Examples
  - `http://www.cs.umd.edu/index.html`
  - `ftp://www.cs.umd.edu/pub/doc/policies.pdf`
  - `https://login.yahoo.com/`
  - `file://dir/my.txt`

# Fundamentals: URL Structure

- URL consists of
  - Protocol
    - http
    - ftp
    - https (secure http)
    - file
    - ...
  - IP address (or domain name)
  - Port (optional most of the time)
    - `http://www.cs.umd.edu:80/`
  - path

# Firefox

- Browser we will use
  - <http://www.mozilla.com/en-US/firefox/?from=getfirefox>
- Extensions we would like to have
  - Error Console



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# HTML

- Language used to define web pages
- What the server sends to the browser
- Browser reads HTML and renders the page
  - May require downloading data from server (e.g., images)

# HTTP

- Hypertext Transfer Protocol (HTTP) – protocol that defines how user agents (e.g., browser) and web server can communicate
- HTTP is a request/response protocol between clients and servers
- Some methods (operations) defined as part of the protocol
  - GET – Use to download a resource (e.g., image, web page). Most common method used.
  - HEAD – Returns only the header
  - POST – Submits data (e.g., form data) to the server
- Do not confuse with HTML
- Demo

# Creating Web Pages

- HTML - Hypertext Markup Language
- HTML Standard
  - Developed by the World Wide Web Consortium (W3C)
  - <http://www.w3.org>
  - Latest version HTML 4.01
- Document is described through a series of commands and directives present in a text file.
- HTML goal is to describe structure only. Presentation should be left to cascading style sheets.
- When interpreted by an HTML **viewer**, those commands determine the appearance of the page
- HTML documents are entirely ASCII text
- Commands are explicitly inserted
- Great HTML/CSS tutorial site:
  - <http://www.htmldog.com/>

# HTML

- Three versions of HTML
  - HTML 4.01 Strict (excludes deprecated tags and attributes)
  - HTML 4.01 Transitional (less restrictive including appearance elements)
  - HTML 4.01 Frameset (identical to transitional but allows <body> to be replaced with <frameset>)
- Web Standards Project ([www.webstandards.org](http://www.webstandards.org))
  - Industry watchdog convincing web browsers developers to adhere to web standards.
- HTML 4.01 is the last version for HTML. Next version is XHTML 1.0
- XHTML
  - Uses same tags as HTML 4.01
  - Enforces rules like closing tags, tags in lowercase, and others.
- **We will use XHTML in this class**



# Validation

- You can use W3C Markup Validation Service (<http://validator.w3.org/>) to validate your html.
- Also through firefox you can use ***tidy*** for html validation. Tidy also provides suggestions for code that cannot be validated.



# HTML Tags

- ❖ Tag – specifies a command or directive. It surrounds content and apply meaning to that content

- ❖ General format:

***<elementName attributes>***

- ❖ Most HTML elements have two tags:

- ❖ start tag and end tag

- ❖ Example: `<h1> text </h1>`

- ❖ Tags and attributes will be in lowercase (XHTML requirement)

- ❖ Some tags are self-closed (ending them in `/>`)

`<hr />`      `<br />`   `<meta />`      `<img />`

# Attributes

- ❖ An attribute extends or modify a tag
- ❖ Attributes
  - ❖ Only appear in the start tag
  - ❖ You can have several attributes in one tag each separated by spaces
  - ❖ Order is immaterial
  - ❖ Some take values which are specified after an =
- ❖ General format
  - ❖ `<ELEM ATTR="attrValue">Displayed Text</ELEM>`
- ❖ Example
  - ``
- ❖ All attribute values will be enclosed in “ “ for XHTML compliance.

# Nested Tags / Spaces / Comments

- Nested tags are possible but don't overlap sets of them. Avoid the following:

**`<i><b>Message</i></b>`**

- Browser Processing

- Multiple spaces are converted to one space

John

Mary

Peter

John Mary Peter

- Line returns are ignored
- Unrecognized tags are ignored
- Comments

- Represented by `<!-- -->` Note: (two sets of double -)

- Examples

- `<!--The html code example starts at this point-->`

- Comments can not be nested

# HTML Basic Skeleton

- ❖ An html document has two main parts.
  - ❖ **Header** – provides information about the document
  - ❖ **Body** – contents of the page
- ❖ **Example 1 (htmlDoc1.html)**

```
<!DOCTYPE html PUBLIC "-//W3C//DTD XHTML 1.0 Strict//EN"
"http://www.w3.org/TR/xhtml1/DTD/xhtml1-strict.dtd">
<html xmlns="http://www.w3.org/1999/xhtml" lang="en" xml:lang="en">
  <head>
    <meta http-equiv="Content-Type" content="text/html; charset=ISO-8859-
1" />
    <title>Template</title>
  </head>

  <body>
    <!--HTML CODE HERE-->
  </body>
</html>
```

- ❖ Let's validate the above document



# How to Develop HTML Documents

- Text Editor
  - Any text editor (e.g., wordpad, notepad, pico, etc.)
- HTML Editors
  - Utilities designed to write HTML
  - Examples: CoffeeCup HTML Editor, HTMLjive
- Authoring tools
  - Frontpage – Good for beginners
  - Dreamweaver – Fairly complex but powerful
  - NVU – Free and available for (Windows, Linux, Mac)
- List of editors can be found at:  
[http://dir.yahoo.com/Computers\\_and\\_Internet/Software/Internet/World\\_Wide\\_Web/HTML\\_Editors/](http://dir.yahoo.com/Computers_and_Internet/Software/Internet/World_Wide_Web/HTML_Editors/)
- Recommended:
  - **Komodo Edit** - <http://www.activestate.com/store/productdetail.aspx?prdGuid=20f4ed15-6684-4118-a78b-d37ff4058c5f>
  - PHP Designer - <http://www.mpsoftware.dk/phpdesigner.php>



# Frequently Used Tags

- `<head> </head>`
  - It does not generate displayed contents
  - Contains other tags (e.g., `<title> </title>`)
- `<title> </title>`
  - Part of the header
  - It is required
  - Search engines depend on it, so use meaningful titles

# Frequently Used Tags

- Heading tags
  - `<h1> text </h1>`  
`<h2> text </h2>` ... and so on until  
`<h6> text </h6>`
  - Higher numbers imply smaller headers
- Paragraph tag
  - `<p> paragraph </p>`
- Code – Use to define computer code
  - `<code> </code>`
- Horizontal Line - `<hr />`

# Frequently Used Tags

- Emphasis
  - `<em> text here </em>` Text usually rendered in italics
  - `<strong> text here </strong>` Text usually rendered in bold
- Super/Sub script
  - `<sub> text here </sub>`
  - `<sup> text here </sup>`
- Quotations
  - `<q> quote here </q>`
- Line Breaks
  - `<br />`
- Verbatim (text displayed exactly as it appears)
  - `<pre> text here </pre>`
- **Example: HtmlDoc.html**

# Lists

## ■ **Unordered lists**

- ❑ `<ul>` `</ul>` tags to represent beginning and end
- ❑ `<li>` `</li>` to represent elements in the list
- ❑ **Example: Lists.html**

## ■ **Ordered lists**

- ❑ `<ol>` `</ol>` tags to mark beginning and end
- ❑ `<li>` `</li>` to represent elements in the list

## ■ **Definition lists**

- ❑ Consist of terms and definitions like in a glossary
- ❑ Tags - `<dl>` `</dl>`
- ❑ Terms specified using `<dt>` `</dt>` and definitions with `<dd>` `</dd>`
- ❑ **Example: DefNestedLists.html**

## ■ **Nested lists (See previous example)**

# Image Inclusion

- We can include an image using the img tag  
``
- **Example: Image.html**
- Although the width and height attributes are not required they are highly recommended. (They can also be set through CSS).



# Links

- Link – connection between web resources
- Hypertext links are created using the <a> (anchor) tag
- The link can be text :
  - `<a href="http://www.cnn.com">CNN Web Page</a>`
  - Notice that you **need to** specify the protocol (http://)
  - **Example: Link.html**
  - The URL can be absolute or relative
- The link can be an image:  
`<a href="http://www.umd.edu"></a>`

# Tables

- To define a table we use the <table> tag
  - Border attribute controls table's border
  - By default borders are not visible
- The following tags are associated with tables
  - <tr> - defines a row
  - <td> - defines a data element
  - <th> - define a header data element
  - <caption> - provides a caption for the table
    - Must appear after the <table> tag
    - Must be used only once
- **Example: Table.html**

## Character Entity References

- Special Characters can be specified by
  - Name specification - *&name*
  - Numeric specification - *&#xxx*
- Commonly used characters

<i>Copyright</i>	<i>&amp;copy;</i>
<i>Registered Trademark</i>	<i>&amp;reg;</i>
<i>&amp;</i>	<i>&amp;amp;</i>
<i>&lt;</i>	<i>&amp;lt;</i>
<i>&gt;</i>	<i>&amp;gt;</i>
<i>Non break space</i>	<i>&amp;nbsp;</i>
- **Example: CharacterReferences.html**
- Complete list at:  
<http://www.w3.org/TR/html4/sgml/entities.html>

# Block Elements/Inline Elements

- Comparison
  - Block elements begin on new lines whereas inline elements don't
  - Block elements create larger structures (allow you to define the large structure of your document) whereas inline elements don't
- Block Elements Examples
  - Paragraphs (<p>), Headings, Lists, Tables, Division (<div>), Block Quotations, Preformatted Text (<pre>)
- Inline Elements Examples
  - Anchors (<a>), Images (<img>), Line Breaks (<br />)
- Block elements may contain other block elements, inline elements, and data. Some block elements may not contain other block elements.
- Inline elements may contain inline elements and data.

# Inline Elements in Block Elements

- Why the following example does not validate?
- Example: `validationProblem.html`



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# Suggestions for Writing HTML Code

- Add the corresponding end tag immediately
- Use indentation
- Have a consistent style
- Use comments to separate sections of your code.
- Validate your code as you develop it.

# Googles Page Creator

- <http://pages.google.com/>
- You need a gmail account
- Provides free hosting
- Your address will be:
  - <http://YOURGMAILID/googlepages.com>

# CSS (Cascading Style Sheets)

- Official W3C standard for controlling presentation
- Specification: <http://www.w3.org/TR/CSS21/>
- Style Sheets
  - Text file with rules. It includes no html.
  - Style sheets files use a .css extension
  - Allows you to apply typographic styles (font size, line spacing, etc.)
  - Allows you to apply spacing instructions
  - Allows you to have page layout control
  - Allows you to generate smaller html files by avoiding redundancy in style specification
  - Allows you to easily update a collection of pages by updating only a single file
- Why CSS? Demo

# Rules

- Rule - Basic element of a style sheet
- Rule - describes the formatting associated with a page element
- Rule format

## ***selector declaration***

***selector*** – identifies what should be styled in a web document (e.g., h1, p)

***declaration*** – what and how that portion of the web document should be modified.

- declaration - consists of *property: value* pair(s) enclosed in { }
- Examples:

```
h1 {color: green}  
p {font-size: 10px,  
   color: red;  
}
```

- Notice there is a space after the colon (;)
- Popular properties – color, font-family, font-size, text-decoration
- HTML Dog CSS Properties –  
<http://www.htmldog.com/reference/cssproperties/>

# Types of Style Sheets

## ■ **Inline**

- ❑ Style information applied to specific tag (e.g., `<p style=...`")
- ❑ Avoid if possible.

## ■ **Internal**

- ❑ Using the `<style>` tag in the header of the html document
- ❑ Convenient to provide own style to a specific page
- ❑ Example: `internalStyle.html`

## ■ **External**

- ❑ External style sheet which web pages link to
- ❑ Preferred approach
- ❑ Example: `externalFile.html` and `externalFile.css`



# CSS

- Why cascading?
  - Rules can come from different sources (inline, external file, etc.). The final set of rules that apply to a document comes from cascading all the sources.
- Rule Conflict Resolution
  - To resolve conflicts, styles defined at a specific level override those set at a higher level  
Example: you can set the color of body text to be blue but you can override to red the text in a list
  - When multiple style files are linked or imported the last will take precedence
- A child element inherits the same properties of its parent element (unless otherwise specified).

# CSS Validator

- <http://jigsaw.w3.org/css-validator/>
- Notice you have three choices
  - ❑ by URI
  - ❑ by File Upload
  - ❑ by direct input

# Colors

- You can specify colors using one of the following predefined colors:

*yellow, white, teal, silver, red, purple, orange, olive, navy, maroon, lime, green, gray, fuchsia, blue, black, aqua*

- Source for colors

[http://www.w3schools.com/html/html\\_colors.asp](http://www.w3schools.com/html/html_colors.asp)

- You can specify a color by indicating the red, green and blue components. For example, all the following are equivalent:

- red
- rgb(255,0,0)
- #ff0000

# Kinds of Selectors

- **Type Selectors** – Those based on the name of an HTML tag
  - ❑ `p { color: red; }`
- **Pseudo-classes** – attached to selectors to specify a state. Four popular pseudo-classes are
  - ❑ `a:link` – initial color of a link
  - ❑ `a:visited` – color for a visited link
  - ❑ `a:hover` – color when mouse hover over link
  - ❑ `a:active` – color during the clicking of the link
- **Example:** `selectors.html`, `selectors.css`



# Kinds of Selectors

- **Class Selectors** – Allow us to apply the same CSS rule to different elements
  - Use when you need to apply a style to many times in your document
  - Created with a period (also known as full stop)
  - Example: classIdSelectors.html, classIdSelectors.css
- **ID Selectors** – Like class selectors but appear only once in the document
  - Used when you need to apply a style only once in your document
  - Created using #
  - Example: classIdSelectors.html, classIdSelectors.css
- **Others** (will see them later on)
  - Descendant Selectors, child selectors, attribute selectors, universal selectors
- **Example:** selectors.html, selectors.css