

# Lecture 3: One Way Functions - I

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# Last class

- Shannon's notion of perfect secrecy
- Its limitations due to large key-length

# Today's Class

- Learning the crypto language
  - Modeling “real-world” adversaries
  - Defining security against such adversaries
- Definition of One-way functions
- Candidate One-way function
- “Computational” or “Complexity-theoretic” approach to crypto.

# Modeling the adversary

- In practice, *everyone*, including the adversary has some bounded computational resources.
- Adversary can use these computational resources however intelligently he likes, but it is still bounded by these resources.
- **Turing machines** — capture all types of computations that are possible.
- So our adversary will be a computer program or an algorithm, modeled as a Turing machine.
- Remark: we do not deal with quantum computers in this course; our computational models are classical.

# Algorithms and Running Time

## Definition (Algorithm)

An *algorithm* is a deterministic Turing machine whose input and output are strings over the binary alphabet  $\Sigma = \{0, 1\}$ .

## Definition (Running Time)

An algorithm  $\mathcal{A}$  is said to run in time  $T(n)$  if for all  $x \in \{0, 1\}^n$ ,  $\mathcal{A}(x)$  halts within  $T(|x|)$  steps.  $\mathcal{A}$  runs in polynomial time if there exists a constant  $c$  such that  $\mathcal{A}$  runs in time  $T(n) = n^c$ .

An algorithm is *efficient* if it runs in polynomial time.

Note:  $c$  is a **constant** – it does not depend on input length  $n = |x|$ .  
Examples of non-polynomial functions:  $2^n, n^{\log n}, n^{\log \log n}, \dots$

# Randomized Algorithms

## Definition (Randomized Algorithm)

A *randomized algorithm*, also called a **probabilistic polynomial time Turing machine** (PPT) is a Turing machine equipped with an extra *randomness* tape. Each bit of the randomness tape is uniformly and independently chosen.

- Output of a randomized algorithm is a distribution.
- This notion captures what we can do efficiently *ourselves*. (uniform TMs)

# The Adversary

- The adversary could be more tricky...
- For example, the adversary might possess a *different* algorithm for each input size, each of which might be efficient.
- This still counts as efficient since the adversary is only using polynomial time resources!
- We call this a *non-uniform* adversary since the algorithm is not uniform across all input sizes.

# Non-Uniform PPT

## Definition (Non-Uniform PPT)

A *non-uniform probabilistic polynomial time Turing machine* is a Turing machine  $A$  is a sequence of probabilistic machines  $A = \{A_1, A_2, \dots\}$  for which there exists a polynomial  $p(\cdot)$  such that for every  $A_i \in A$ , the description size  $|A_i|$  and the running time of  $A_i$  are at most  $p(i)$ . We write  $A(x)$  to denote the distribution obtained by running  $A_{|x|}(x)$ .

- Our adversary will usually be a non-uniform PPT Turing machine.  
(most general)



# One Way Functions: Attempt 1

**Attempt 1:** A function  $f : \{0, 1\}^* \rightarrow \{0, 1\}^*$  is a one-way function (OWF) if it satisfies the following two conditions:

- **Easy to compute:** there is a PPT algorithm  $\mathcal{C}$  s.t.  $\forall x \in \{0, 1\}^*$ ,

$$\Pr [\mathcal{C}(x) = f(x)] = 1.$$

- **Hard to invert:** for every non-uniform PPT adversary  $\mathcal{A}$ , for any input length  $n \in \mathbb{N}$

Probability of Inversion is small

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- **Hard to invert:** for every non-uniform PPT adversary  $\mathcal{A}$ , for any input length  $n \in \mathbb{N}$

$$\Pr [\mathcal{A} \text{ inverts } f(x) \text{ for random } x] \leq \textit{small}.$$

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$$\Pr [x \stackrel{\$}{\leftarrow} \{0, 1\}^n; \mathcal{A} \text{ inverts } f(x)] \leq \textit{small}.$$

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$$\Pr [\mathcal{C}(x) = f(x)] = 1.$$

- **Hard to invert:** for every non-uniform PPT adversary  $\mathcal{A}$ , there exists a **fast decaying function**  $\nu(\cdot)$  s.t. for any input length  $n \in \mathbb{N}$

$$\Pr [x \stackrel{\$}{\leftarrow} \{0, 1\}^n; \mathcal{A} \text{ inverts } f(x)] \leq \nu(n).$$

# How fast should it decay?

- 1 Is 10% good? (1 in 10 cases can be easy!)
- 2 Is 0.0000001% good? (1 in  $10^6$  cases easy:  $\approx$  1MB data)
- 3 What about  $\frac{1}{n^{100}}$ 
  - any polynomial in the denominator is not good!
  - polynomial = efficient  $\Rightarrow$  easy cases occur “soon enough”
- 4  $\nu$  must decay faster than every polynomial!

# Negligible Function

## Definition (Negligible Function)

A function  $\nu(n)$  is negligible if for every  $c$ , there exists some  $n_0$  such that for all  $n > n_0$ ,  $\nu(n) \leq \frac{1}{n^c}$ .

- 1 Negligible function decays faster than all “inverse-polynomial” functions
- 2 Often denoted by:  $n^{-\omega(1)}$

# One Way Functions: Attempt 1

**Attempt 1:** A function  $f : \{0, 1\}^* \rightarrow \{0, 1\}^*$  is a one-way function (OWF) if it satisfies the following two conditions:

- **Easy to compute:** there is a PPT algorithm  $\mathcal{C}$  s.t.  $\forall x \in \{0, 1\}^*$ ,

$$\Pr [\mathcal{C}(x) = f(x)] = 1.$$

- **Hard to invert:** for every non-uniform PPT adversary  $\mathcal{A}$ , there exists a *negligible* function  $\mu(\cdot)$  s.t. for any input length  $\forall n \in \mathbb{N}$ :

$$\Pr [x \stackrel{\$}{\leftarrow} \{0, 1\}^n; \mathcal{A} \text{ inverts } f(x)] \leq \nu(|x|).$$

Technical Problem: What is  $\mathcal{A}$ 's input?

# $\mathcal{A}$ 's Input

- Let's write  $y = f(x)$ .
- **Condition 1:**  $\mathcal{A}$  on input  $y$  must run in time  $\text{poly}(|y|)$ .
- **Condition 2:**  $\mathcal{A}$  cannot output  $x'$  s.t.  $f(x') = y$ .
- **What if  $|y|$  is much smaller than  $n = |x|$ ?**  
 $\implies \mathcal{A}$  cannot write the inverse even if it can find it!
- Example:  $f(x) = \text{first } \log |x| \text{ bits of } x$ .
- It is trivial to invert:  $f^{-1}(y) = y \parallel \underbrace{00 \dots 0}_{n - \lg n}$  where  $n = 2^{|y|}$ .
- **But it satisfies our Attempt 1 definition!**
  - $f$  is easy to compute.
  - $\mathcal{A}$  cannot invert in time  $\text{poly}(|y|)$ .  
It needs  $2^{|y|}$  steps just to write the answer!



## Fixing the definition

- Give  $\mathcal{A}$  a long enough input.
- If  $y$  is too short, pad it with 1s in the beginning.
- We adopt the convention to **always** pad it and write:  $\mathcal{A}(1^n, y)$ .
- Now  $\mathcal{A}$  has enough time to write the answer.

# One Way Functions: Definition

## Definition (One Way Function)

A function  $f : \{0, 1\}^* \rightarrow \{0, 1\}^*$  is a *one-way function* (OWF) if it satisfies the following two conditions:

- **Easy to compute:** there is a PPT algorithm  $\mathcal{C}$  s.t.  $\forall x \in \{0, 1\}^*$ ,

$$\Pr [\mathcal{C}(x) = f(x)] = 1.$$

- **Hard to invert:** there exists a *negligible* function  $\mu : \mathbb{N} \rightarrow \mathbb{R}$  s.t. for every non-uniform PPT adversary  $\mathcal{A}$  and  $\forall n \in \mathbb{N}$ :

$$\Pr \left[ x \leftarrow \{0, 1\}^n, x' \leftarrow \mathcal{A}(1^n, f(x)) : f(x') = f(x) \right] \leq \mu(n).$$

This definition is also called **strong** one-way functions.

# Injective OWFs and One Way Permutations (OWP)

- **Injective or 1-1 OWFs:** each image has a *unique* pre-image:

$$f(x_1) = f(x_2) \implies x_1 = x_2$$

- **One Way Permutations (OWP):** 1-1 OWF with the additional conditional that “each image has a pre-image”

(Equivalently: domain and range are of same size.)

# Existence of OWFs

- Do OWFs exist? NOT Unconditionally — proving that  $f$  is one-way requires proving (at least)  $\mathbf{P} \neq \mathbf{NP}$ .
- However, we can construct them ASSUMING that certain problems are hard.
- Such constructions are sometimes called “candidates” because they are based on an assumption or a conjecture.

# Factoring Problem

- Consider the **multiplication** function  $f_{\times} : \mathbb{N} \times \mathbb{N} \rightarrow \mathbb{N}$ :

$$f_{\times}(x, y) = \begin{cases} \perp & \text{if } x = 1 \vee y = 1 \\ x \cdot y & \text{otherwise} \end{cases}$$

- The first condition helps exclude the trivial factor 1.
- Is  $f_{\times}$  a OWF?
- **Clearly not!** With prob.  $1/2$ , a random number (of any fixed size) is *even*. I.e.,  $xy$  is even w/ prob.  $\frac{3}{4}$  for random  $(x, y)$ .
- Inversion: given number  $z$ , output  $(2, z/2)$  if  $z$  is even and  $(0, 0)$  otherwise! (succeeds 75% time)

## Factoring Problem (continued)

- Eliminate such trivial small factors.
- Let  $\Pi_n$  be the set of all **prime** numbers  $< 2^n$ .
- Choose numbers  $p$  and  $q$  randomly from  $\Pi_n$  and multiply.
- This is unlikely to have small trivial factors.

### Assumption (Factoring Assumption)

*For every (non-uniform PPT) adversary  $\mathcal{A}$ , there exists a negligible function  $\nu$  such that*

$$\Pr \left[ p \xleftarrow{\$} \Pi_n; q \xleftarrow{\$} \Pi_n; N = pq : \mathcal{A}(N) \in \{p, q\} \right] \leq \nu(n).$$

## Factoring Problem (continued)

- Factoring assumption is a well established conjecture.
- Studied for a long time, with no “good” attack.
- Best known algorithms for breaking Factoring Assumption:

$$2^{O(\sqrt{n \log n})} \quad (\text{provable})$$

$$2^{O(\sqrt[3]{n \log^2 n})} \quad (\text{heuristic})$$

- Can we construct OWFs from the Factoring Assumption?

## Back to Multiplication Function

- Let's reconsider the function  $f_{\times} : \mathbb{N}^2 \rightarrow \mathbb{N}$ .
- Clearly, if a random  $x$  and a random  $y$  happen to be prime, no  $\mathcal{A}$  could invert. Call it the GOOD case.
- If GOOD case occurs with probability  $> \varepsilon$ ,  
 $\Rightarrow$  every  $\mathcal{A}$  must fail to invert  $f_{\times}$  with probability at least  $\varepsilon$ .
- Now suppose that  $\varepsilon$  is a noticeable function  
 $\Rightarrow$  every  $\mathcal{A}$  must fail to invert  $f_{\times}$  with noticeable probability.
- This is already useful!
- Usually called a **weak** OWF.



# Weak One Way Functions

## Definition (Weak One Way Function)

A function  $f : \{0, 1\}^* \rightarrow \{0, 1\}^*$  is a *weak one-way function* if it satisfies the following two conditions:

- **Easy to compute:** there is a PPT algorithm  $\mathcal{C}$  s.t.  $\forall x \in \{0, 1\}^*$ ,

$$\Pr [\mathcal{C}(x) = f(x)] = 1.$$

- **Somewhat hard to invert:** there is a **noticeable** function  $\varepsilon : \mathbb{N} \rightarrow \mathbb{R}$  s.t. for every non-uniform PPT  $\mathcal{A}$  and  $\forall n \in \mathbb{N}$ :

$$\Pr \left[ x \leftarrow \{0, 1\}^n, x' \leftarrow \mathcal{A}(1^n, f(x)) : f(x') \neq f(x) \right] \geq \varepsilon(n).$$

Noticeable means  $\exists c$  and integer  $N_c$  s.t.  $\forall n > N_c: \varepsilon(n) \geq \frac{1}{n^c}$ .

## Back to Multiplication

- Can we prove that  $f_x$  is a weak OWF?
- Remember the GOOD case? Both  $x$  and  $y$  are prime.
- If we can show that GOOD case occurs with noticeable probability, we can prove that  $f_x$  is a weak OWF.

### Theorem

*Assuming the factoring assumption, function  $f_x$  is a weak OWF.*

- Proof Idea: The fraction of prime numbers between 1 and  $2^n$  is noticeable!
- Chebyshev's theorem: An  $n$  bit number is prime with prob.  $\geq \frac{1}{2n}$

## What about normal OWFs?

- Can we construct normal (a.k.a, strong) OWFs from the Factoring Assumption?
- Even better:  
Can we construction strong OWFs from ANY weak OWF?
- Yes! Yao's theorem.

# Weak to Strong OWFs

## Theorem (Yao)

*Strong OWFs exist if and only weak OWFs exist.*

- This is called **hardness amplification**: convert a somewhat hard problem into a really hard problem.
- Hint: use **many** samples of the weak OWF as the output of the strong OWF.
- Proof by reduction: if  $\mathcal{A}$  can break your strong OWF, you can come up with an algorithm  $\mathcal{B}$  for breaking weak OWFs.