

## Fortran 90

## Arrays

- To store lists of data, all of the same type, use arrays.
  - e.g. lists of exam marks, or the elements of a position vector (x, y, z).
  - A matrix  $\begin{bmatrix} a_{11} & a_{12} \\ a_{21} & a_{22} \end{bmatrix}$  is a two-dimensional array.
  - In Fortran all elements of an array are of the same type and have the same name. They are distinguished by a subscript or array index.  
Subscripts are consecutive integers.
  - Arrays are named in the same way and have the same types as scalar variables.
  - **Arrays are declared, like variables, in type statements.** These give their dimensions (sizes).

## Arrays (cont.)

- e.g. `REAL, DIMENSION(20) :: L, B`  
`REAL, DIMENSION(4,20) :: F`  
`DOUBLE PRECISION, DIMENSION(2,3) :: A, B`  
`INTEGER, DIMENSION(31) :: Exam_Marks`
- The first array element is 1, i.e. `L(1)` to `L(20)`, etc.
- You may specify the first and last elements (lower and upper bounds) in each array dimension.  
e.g. `REAL, DIMENSION(-5:14) :: L` would define `L(-5)` to `L(14)`. (but generally why bother?)
- These declaration statements reserve space in computer memory.
- **Array sizes must be specified by INTEGER constants.** The maximum number of dimensions (rank) is 7.
- The shape of an array is a list (1 dimensional array) of the number of elements in each dimension. The `SHAPE` function gives this. Try `PRINT *, SHAPE(array_name)`. Empty for a scalar.

## Arrays (cont.)

- Each array element is a variable just like any scalar variable.
  - Array elements (also known as subscripted variables) may be used anywhere in executable statements where a scalar variable of the same type would be used.
  - *e.g.* **DOUBLE PRECISION :: S, Y**  
**S = X(1) + X(2) + X(3)**  
**Y = A(2,1) + B(1,3)**  
**X(1) = Y + S**
  - Each subscript may be represented by an INTEGER expression
  - *e.g.* **INTEGER :: J, K**  
**J = 1**  
**S = X(J) + X(J+1) + X(J+2)**  
**K = 2**  
**Y = A(K,J) + B(J+K)**

## Arrays (*cont.*)

- WARNING

A computed subscript must be within the declared bounds of each dimension of the array. The compiler cannot check this. If not, an "out of bounds" run-time error may be produced. The Salford compiler has an option which will include code in the compiled program to check the bounds. If run-time checking is not included the program may simply read from or write to some other location in computer memory which could create havoc!!

- Another WARNING!

Arrays and functions are accessed in the same way so must be declared correctly, arrays with dimensions, subscripts like scalar variables. An undeclared array may be mistaken for a function and produce an incomprehensible error message.

## Arrays   Named constants in declarations

- If you have a lot of arrays of the same or related sizes you can use the PARAMETER attribute to create a named constant to use in array declarations.
  - `INTEGER, PARAMETER :: ISIZE = 100`  
`REAL, DIMENSION(ISIZE) :: ARRAY1, ARRAY2`  
`REAL, DIMENSION(2*ISIZE) :: ARRAY3`
  - If later you want to change the size of these arrays you only have to change one statement, not many.

## Arrays   Array constants

- An array constructor is a list of constants of the appropriate type between the symbol pairs `(/` and `/)`
  - e.g. an INTEGER array ARR of size 5 could have its elements set to 1, 2, ..., 5 by
    - `ARR = (/ 1, 2, 3, 4, 5 /)`
    - If some, or all, of the elements are related in a regular way we can use an implied DO-loop (same structure as the DO *variable control* in a DO statement)
    - e.g. `ARR = (/ (I,I=2,8,2), 0 /)`
    - The list of values in an array constructor must contain exactly the same number of values as the size of the array to which it is assigned.

## Arrays   Initializing

- Like scalar variables arrays and array elements must be initialized.
  - In a declaration statement  
`INTEGER, DIMENSION(5) :: &  
ARR = (/ 1, 3, 6, 7, 9 /)`
  - In an assignment statement  
`ARR = (/ 1, 2, 3, 4, 5 /)`
  - In either case, if all elements of the array are to be set to the same value we may assign a scalar constant  
`ARR = 0`
  - Set elements individually, for instance using DO-loops for initializing and processing arrays.  
`ARR(1) = 0`
  - Nested DO-loops can process multi-dimensional arrays.

## Arrays   Initializing (*cont.*)

- *Example:*
- ```
INTEGER :: I, J
REAL, DIMENSION(20) :: FTOTAL
REAL, DIMENSION(4,20) :: F
DO J = 1,20
    FTOTAL(J) = 0.
    DO I = 1,4
        FTOTAL(J) = FTOTAL(J) + F(I,J)
    END DO
    PRINT *, J, FTOTAL(J)
END DO
```
- This fragment might be a subroutine which has been given the array **F** containing a table of values and prints the sum of each row (or column) of the table.
- In Fortran 90 we could put **FTOTAL = 0.** outside the loops.



## Arrays   Input/Output

- Consider a matrix operation to solve simultaneous equations

—

$$\begin{bmatrix} Y_1 \\ Y_2 \\ Y_3 \end{bmatrix} = \begin{bmatrix} A_{11} & A_{12} & A_{13} \\ A_{21} & A_{22} & A_{23} \\ A_{31} & A_{32} & A_{33} \end{bmatrix} \begin{bmatrix} X_1 \\ X_2 \\ X_3 \end{bmatrix}$$

- To read in A and X and print Y

```
REAL, DIMENSION(3) :: X, Y
```

```
REAL, DIMENSION(3,3) :: A
```

```
INTEGER :: I, J
```

```
READ *, A
```

All 9 values in A are read in column order  
**A(1,1)** , **A(2,1)** , **A(3,1)** , **A(1,2)** , etc.

```
READ *, X
```

will read **X(1)** , **X(2)** , **X(3)**

```
:
```

## Arrays Input/Output (*cont.*)

```
-  :  
    Y = 0.          Clears accumulator  
    DO I = 1,3  
        DO J = 1,3  
            Y(I) = Y(I) + A(I,J)*X(J)  
        END DO  
    END DO  
    PRINT *, Y       Prints Y(1) , Y(2) , Y(3)
```

- Fortran always stores by columns - the first subscript varies more rapidly than the second, and so on.
- Data in/out 



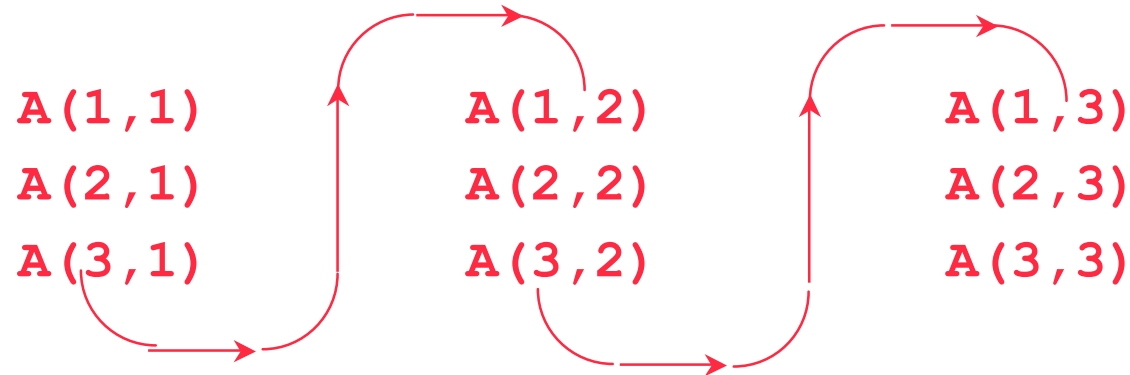




 etc.

## Arrays   Input/Output (*cont.*)

- I/O of individual and grouped elements:
  - e.g    **READ** \*, **X(1)** , **X(3)**
  - If we print a matrix using **PRINT** \*, **A** the values will be output as shown, only starting a new line when one is full.



- **Memory storage works the same way!**
  - Stores by 1<sup>st</sup> subscript, then 2<sup>nd</sup>
  - Important for speed / efficiency

## Arrays Input/Output (*cont.*)

- To print the matrix on 3 lines:

- ```
      DO I = 1,3
        PRINT *, (A(I,J) , J=1,3)
      END DO
```

- **A(I,1)**, **A(I,2)** and **A(I,3)** will be printed on the same line, equivalent to

```
      PRINT *, A(I,1) , A(I,2) , A(I,3)
```

and so on for **J=2** and **3**

- Use implied DO-loops to READ 2-dimensional arrays so you can read by rows (not columns).

## Arrays   Operations

- An array element can be used like a scalar variable.
  - Alter an array element's subscript to make it refer to a different location.
- A new, very important feature of Fortran 90:
- In Fortran 90 an array can be processed as a single *object*.
  - Any operation between two scalar variables can be performed on arrays, provided they are conformable.
- Conformable arrays have the same shape
  - same rank (**same number of dimensions**)
  - **same extent in each dimension** (but upper and lower bounds need not be)
- A scalar, including a constant, is conformable with any array.

## Arrays Operations (*cont.*)

– Operations are carried out element by element.

– `REAL, DIMENSION(20) :: A, B, C`

– `C = A*B`

Array operation

– `DO I = 1,20`

`C(I) = A(I)*B(I)`

`END DO`

Equivalent explicitly  
on individual elements  
(old style)

– `C = 10.*A`

All elements operated on by  
same scalar

– `B = 5.`

All elements set to  
same value.

– `C = SIN(A)`

All elements operated on by  
elemental intrinsic function.

## Arrays   Subprograms

- Example: Matrix multiplication is rather common so it would be useful to put it in a reusable subroutine.
  - ```
PROGRAM MATMLPY_TEST
  REAL, DIMENSION(3) :: X, Y
  REAL, DIMENSION(3,3) :: A
  READ *, A
  READ *, X
  CALL MATMLPY(Y, A, X, 3, 3)
  PRINT *, Y
END PROGRAM MATMLPY_TEST
```
  - Array names are used as arguments in the subroutine call and the array dimensions (3,3) are automatically passed to the subroutine.

## Arrays   Subprograms (*cont.*)

- SUBROUTINE MATMLPY(Q, R, P, M, N)  
  INTEGER :: M, N   ← Array dimensions  
  REAL :: P(M), Q(N), R(M,N)  
  INTEGER :: I, J  
  DO I = 1,N  
    Q(I) = 0.0  
    DO J = 1,M  
      Q(I) = Q(I) + R(I,J)\*P(J)  
    END DO  
  END DO  
END SUBROUTINE MATMLPY
- In fact this one is so useful that it's available as an intrinsic function in Fortran 90.   **Y = MATMUL(A, X)**
- Function results can be arrays.
- Dimensions can be automatically passed to the subprogram.

}  
  Dummy  
  variables  
Local variables



## Arrays   Subprograms (*cont.*)

- Notice how the method was generalized to work with rectangular matrices by passing both dimensions of the array.

$$\begin{bmatrix} Y_1 \\ Y_2 \\ Y_3 \end{bmatrix} = \begin{bmatrix} A_{11} & A_{12} \\ A_{21} & A_{22} \\ A_{31} & A_{32} \end{bmatrix} \begin{bmatrix} X_1 \\ X_2 \end{bmatrix}$$

## Arrays   Subprograms (*cont.*)

- Subroutine parameter passing:

- |   | Main         |           | Subroutine | Main | <b>INTENT</b> |
|---|--------------|-----------|------------|------|---------------|
| – | 3            | ⇒         | M          |      | <b>IN</b>     |
| – | 3            | ⇒         | N          |      | <b>IN</b>     |
| – | address of X | ⇒         | P          |      | <b>IN</b>     |
| – | "   "   A    | ⇒         | R          |      | <b>IN</b>     |
| – | "   "   Y    | →   Q   ⇒ | Y address  |      | <b>OUT</b>    |
- The subroutine doesn't have to reserve space in memory for dummy variables and arrays. The CALL tells it where to find them in the main program space.
  - The **INTENT** attribute may be used in dummy argument declarations to show direction of data flow. (Also **INOUT**)
    - Limits data flow to one direction (or both)
  - *e.g.* **INTEGER, INTENT (IN) :: M, N**

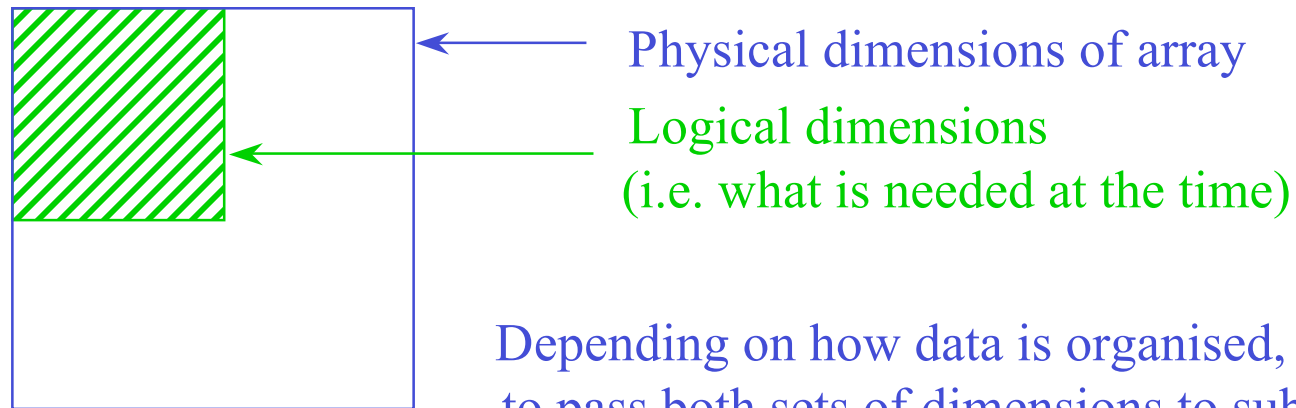
## Arrays   Subprograms (*cont.*)

- Array dimensions
  - May be **INTEGER** dummy variables and passed as integer expressions (constants or variables).
  - If array itself is also a dummy argument, as in the example, they must evaluate to values **within array dimensions** declared in main program.
    - **ie, it has to fit to pass back**
  - Dummy array dimensions may also define completely new arrays in the subprogram.
  - Often used for temporary work space required by subprogram, amount required depending on arguments passed to it.
  - Such methods, and others in Fortran 90, allow the re-use of subprograms with different array sizes.

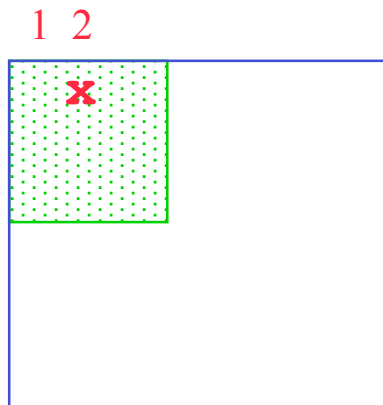
## Arrays   Memory allocation

- Memory for arrays that are not local to a subprogram is allocated by the calling program, ultimately by the main program.
- But you may not know the actual size of your datasets, or they may vary.
  - To change dimensions you must edit source code and recompile.
    - (Note advantage of PARAMETER attribute.)
  - OK for small programs, not so good for large ones.
- Allocate enough space to handle maximum amount of data.
  - May not always be needed. : inefficient

## Arrays   Memory allocation (*cont.*)



Depending on how data is organised, you may need to pass both sets of dimensions to subprogram.



*e.g.* array is (7,8), matrix is (3,3)

Data in memory is Col 1 Col 2 etc

So physical length of column would be needed to access **x**.

## Arrays   Memory allocation (*cont.*)

- Trivial example!

- Given an integer  $n$  and real values  $x_1, x_2, \dots, x_n$ , write a program to output the  $x$ -values in reverse order  $x_n, x_{n-1}, \dots, x_1$ .

Assume  $n \leq 1000$

- **PROGRAM REVERSE**

**INTEGER :: N, I**

**REAL, DIMENSION(1000) :: X**

**READ \*, N, (X(I), I=1, N)** ←

**DO I = N, 1, -1**

**PRINT \*, X(I)**

**END DO**

**END PROGRAM REVERSE**

Implied DO-loop  
for input.  
**READ \*, X** would  
expect 1000 values!

- Quite a lot of space in memory may be wasted by dimensioning **X** to 1000.

## Allocatable Arrays

- Fortran 90: A better way.
  - The **ALLOCATABLE** attribute allows the shape and size of an array to be deferred until run time.
  - **REAL, ALLOCATABLE, DIMENSION(:) :: X**  
**READ \*, N**  
**ALLOCATE ( X(N) )**  
**READ \*, X**
  - The *rank* of an allocatable (or *deferred-shape*) array is specified by the number of colons in the **DIMENSION** attribute.  
*e.g.* **REAL, ALLOCATABLE, DIMENSION(:, :) :: Y**
  - The **ALLOCATE** statement may be used to allocate dimensions to more than one array,  
*e.g.* **ALLOCATE ( X(N) , Y(M,N) )**