

**Routing in Ad Hoc Networks:
A Theoretical Framework with Practical Implications**

Nianjun Zhou and Hussein Abouzeid

**Networks Research Group
Electrical, Computer and Systems Engineering
(ECSE)
Rensselaer Polytechnic Institute
Troy NY**

Objective: Basic Limits on Routing Overhead

- Considering a variable topology network, such as for example a mobile ad hoc network;
 - can we characterize the variability of a network topology?
 - and relate it to the (minimum) routing overhead?
 - and hence discover some basic limits on routing?
 - ...and maybe these limits could be used as reference curves (similar to Shannon's Capacity for error free communication)

Related work: Theory of Computing

- In TOC, routing typically refers to building distributed memory message passing multiprocessor systems for computing applications, where the interest primarily is in finding the computational cost (complexity) of a certain message passing i.e. routing algorithm (e.g. [1]).
- The hypercube is one of the most popular (and robust) topologies used for building and studying routing in this context (e.g. [2]).

[1] C. Gavoille, "Routing in distributed networks: Overview and open problems," ACM SIGCAT News, vol. 32, no. 1, pp. 36-52, March 2001.

[2] M.J. Kumar, L.M. Patnaik, B. Nag, "Fault-tolerant message routing in the extended hypercube," Journal of Systems Architecture (Elsevier), 44, 1998, 691-702.

Related work: Optimization

- Saha-Mukherjee [3] proposes an optimization approach to find the optimal number of clusters that minimize the total route computation cost, assuming the route computation cost per hierarchical level is some known constant α_i , and a fixed traffic matrix.
- Kleinrock-Kamoun [4] proposes an optimization approach for finding the number of clusters that minimize the size of the routing table in a variable network topology

[3] D. Saha and A. Mukherjee, "Computational analysis of an optimal routing strategy in a hierarchical computer communication network," *Computer Communications*, Volume 18, Issue 7, July 1995, Pages 507-511.

[4] L. Kleinrock and F. Kamoun, "Hierarchical routing for large networks Performance evaluation and optimization," *Computer Networks (1976)*, Volume 1, Issue 3, January 1977, Page 155.

Related Work: Information Theory

- Gallager [5] proposes an information theoretic approach to find basic limits on protocol overhead for maintaining the start and stop time of messages between pairs or nodes in a communication network.
- In this set-up, the network is the “source” and the protocol is thus merely a “source encoder”.

[5] Basic Limits on Protocol Information in Data Communication Networks, IEEE Trans. on Inf. Theory, vol. 22, no. 4, July 1976, pages 385-398.

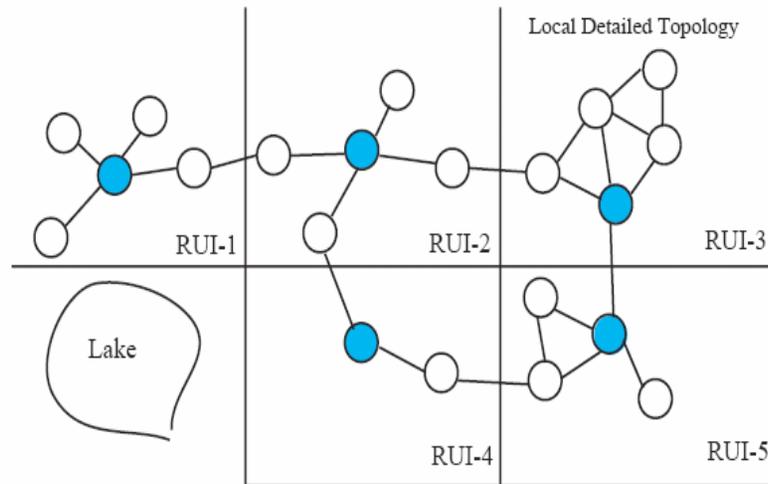
Proposed Information-Theoretic Framework

- Analyze the changes of topology as random process
 - Define the topology itself as random variable
- Apply information-theoretic principles to quantify the minimum amount of overhead :
 - Routing message overhead (bits / unit time).
 - Routing memory overhead (bits)

Theoretical Framework (Cont'd)

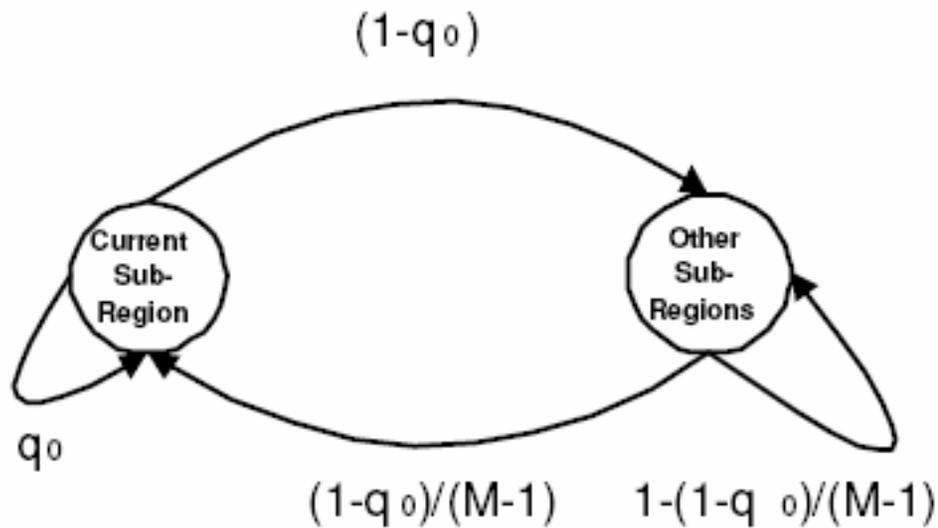
- Minimum amount of information needed to describe a change in the network topology? Entropy; Minimum Expected Codeword Length (MCL)
- Minimum amount of overhead needed to inform the cluster head of that change? Send the MCL over the shortest paths to cluster heads
- Memory is needed to support the information exchange? Topology + topology change info

Hierarchical Proactive Routing Protocol Model

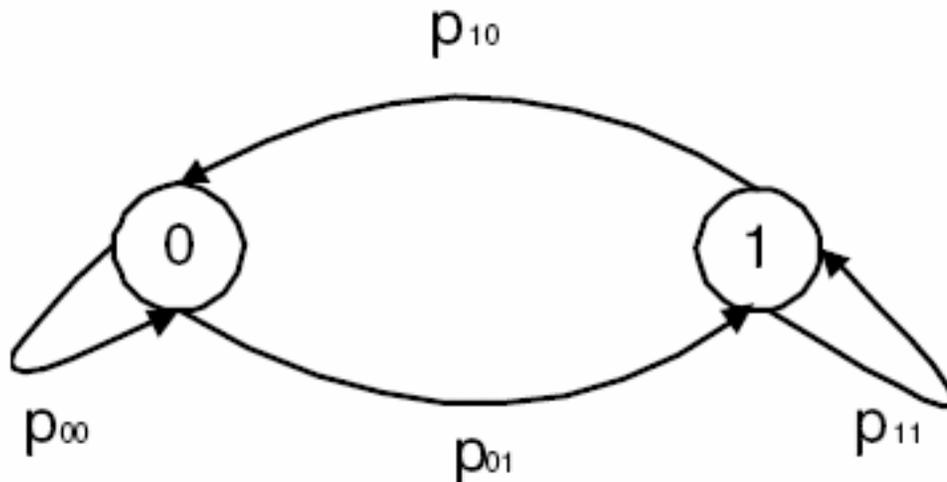


- Bounded area; N nodes; M sub-regions; Connected network.
- Each node maintains link status info by periodic hello messages at periodic intervals τ_i ;
- regular nodes inform cluster head about link changes.
- Whenever there is a change, a regular node receives the new path information from the cluster head.
- Whenever cluster membership changes, the cluster head announces this change to all other clusters at periodic intervals τ_e .

Mobility and Link Status models



State transition diagram of node movement between clusters. q_0 is the probability that a node stays in the same cluster.



State transition diagram of the status of an arbitrary link; P_{00} (P_{11}) is the probability that a link is down (up) at next time step if the link was down (up) at previous time step.

Analysis Outline

- Topology Granularities
 - Global Ownership Topology
 - Local Ownership Topology
 - Local Detailed Topology
- Analysis – for each topology level
 - MCL based on Cardinality (i.e. all topologies equally likely)
 - MCL based on Topology Stationary Probability Distribution
 - MCL on Prediction Using Previous Topology Knowledge (given a certain mobility and link status change models)

Summary of Results

■ Routing Overhead

- R_e : Exterior Routing Overhead (exchanging local ownership topologies)
- R_i : Interior Routing Overhead
 - R_h : overhead associated with hello messages
 - R_d : Notification of link status change to cluster head
 - R_p : Notification of new path to the regular node

■ Memory Requirement

- Cluster Head: M_c
 - Global Ownership Topology: M_{cg}
 - Local Detailed Topology: M_{cd}
- Regular Node: M_r
 - Shortest path to cluster head

Application of the results: Network Scaling

- Given the various expressions for routing overhead, there are different methods for scaling the network (increasing N)
 - Model1: Increase N but **keep g constant** (hence decrease d_0 , the coverage radius of each node)
 - Model2: Increase N but **keep $g = \Theta(\log N)$** at the critical value needed for connectivity
 - Model3: Increase N while **keeping d_0 constant** (hence g increases)

Note1: These methods keep other parameters such as A (area) and M (number of clusters) constant

- Also derived the scaling laws with M

Scaling Laws

- Scaling with N

Overhead	M1:g const	M2:g _c	M3:d ₀ const
R_e	$N^{\frac{3}{2}}$	$\frac{N^{\frac{3}{2}}}{\sqrt{\log N}}$	N
R_h	$N \log N$	$N \log N$	$N \log N$
R_d	$N^{\frac{5}{2}}$	$\frac{N^{\frac{5}{2}}}{\sqrt{\log N}}$	N^2
R_p	$N^{\frac{5}{2}} \log N$	$\frac{N^{\frac{5}{2}}}{\sqrt{\log N}}$	$N \log N$

Other Practical Implications

- M_{optm} minimizing memory requirement of cluster heads

$$M_{optm} = \sqrt{(\ln 2)N}$$

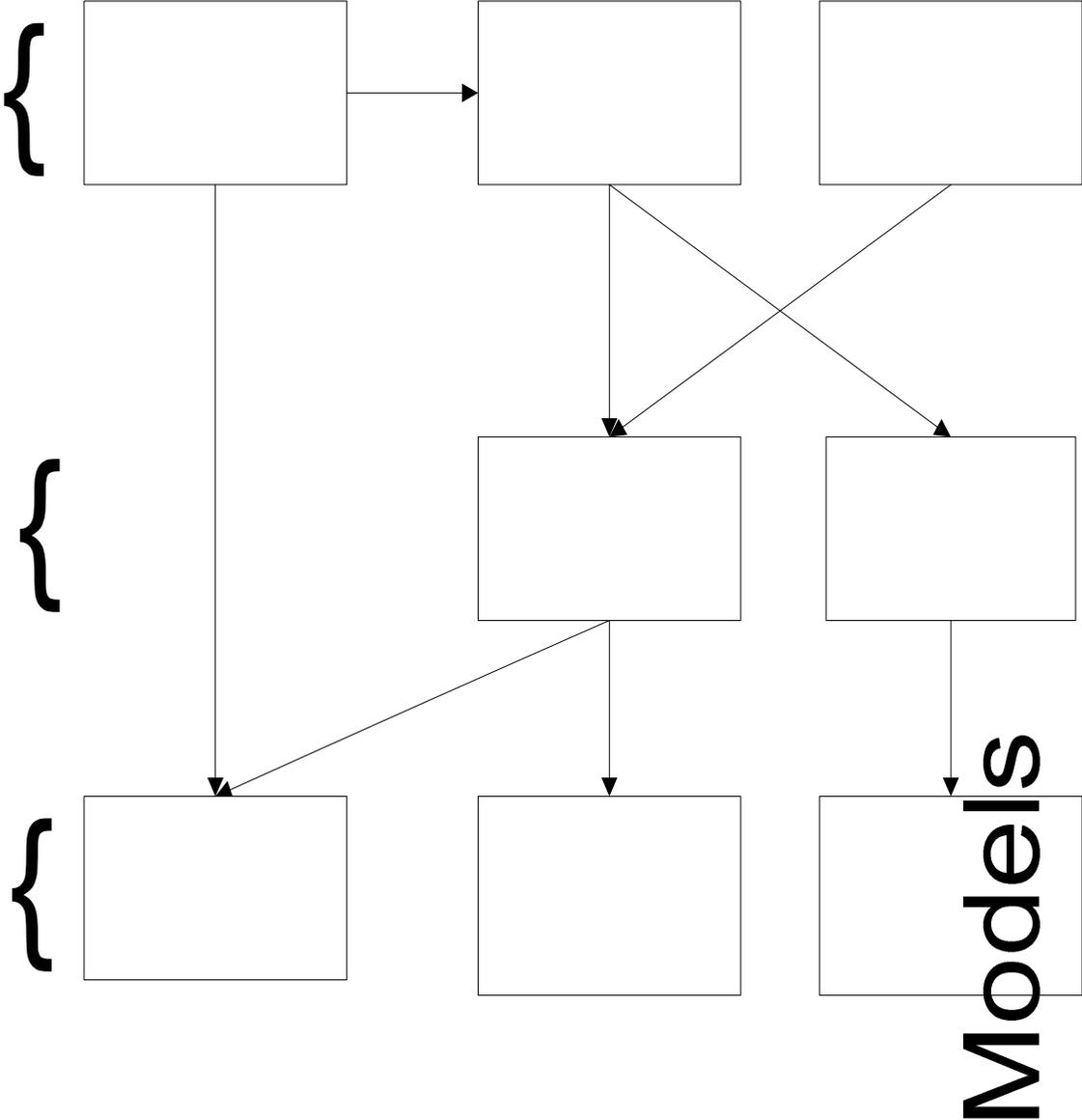
- M_{ratio} minimizing the ratio of the memories of regular vs. cluster-head node

$$2M_{ratio}^2 (1 + \ln M_{ratio}) = (\ln 2)N$$

- M_{optr} minimizing the total routing overhead in a large network (Model1)

$$M_{optr} = \sqrt[3]{\frac{\tau_e (2N + (1 - p_{11})\beta^2 N \log N)}{4\tau_i}}$$

Summary of the analysis



Conclusion

- Developed an information theoretic framework for quantifying hierarchical proactive routing overhead
- Derived expressions for the overhead
- Analyzed these expressions to derive scalability results
- Applied these expressions to find the cluster size that asymptotically optimize several different objectives

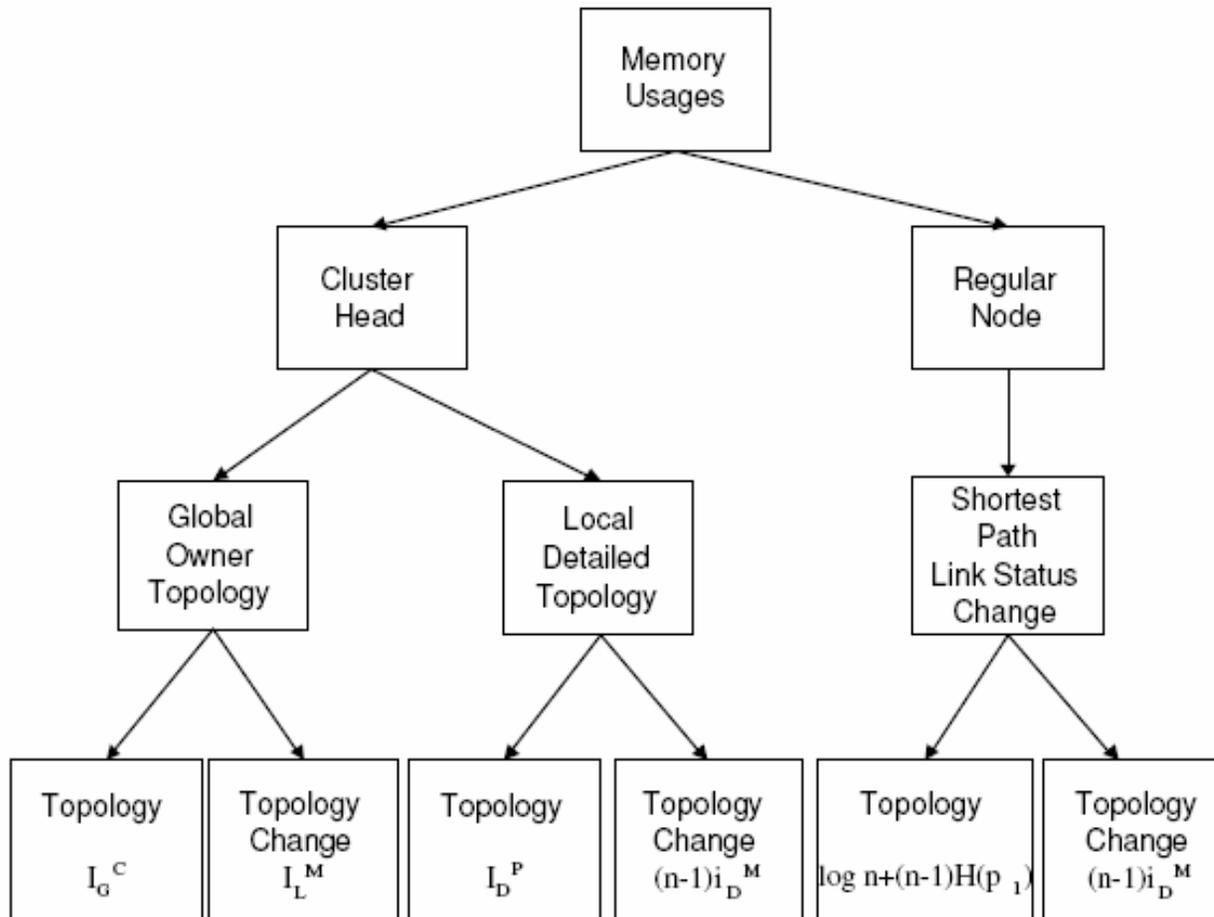
Future Work

- Reactive routing overhead (by conditioning on the traffic matrix)
- Tradeoffs between routing overhead and topology accuracy
- Extend the results to multiple hierarchies
- Dynamic cluster formation and elimination

Questions

Backup slides

Memory Requirement



Key Aspects of Hierarchical Routing

- Communication
 - Intra-cluster
 - Inter-cluster
- Maintain the topology
 - Cluster head maintains the detailed connectivity relationships (**local detailed topology**) within a group of nodes
 - Cluster head also maintains **aggregate global information** (**global ownership topology**) for routing beyond the limits of the cluster (i.e. inter-cluster routing)
 - Regular node maintains a path (shortest) to its cluster head

Local Detailed Topology

$$I_D^C = \frac{n(n-1)}{2} \quad (1)$$

$$\begin{aligned} I_D^P &= \frac{n(n-1)}{2} (-p_1 \log p_1 - (1-p_1) \log(1-p_1)) \quad (2) \\ &= \frac{n(n-1)}{2} H(p_1) \end{aligned}$$

$$I_D^M = \frac{n(n-1)}{2} ((1-p_1)H(p_{00}) + p_1H(p_{11})) = \frac{n(n-1)}{2} i_D^M \quad (3)$$

p_i - steady state probability that a direct link between two arbitrary nodes exists

Mobility and Topology Changes

- Mobility induces topology changes
 - Ownership change (nodes move between clusters) → 1) Update local ownership topology; 2) Update global ownership topology
 - Connectivity change (links up/down) → 1) Update **local detailed topology**; 2) Possible need to update shortest path from a regular node to its cluster head