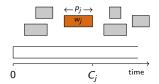
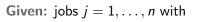


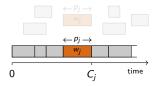
- weight $w_j > 0$
- processing time $p_j > 0$







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- processing time $p_j > 0$



Task: compute sequence with minimum cost $\sum_{i} w_j f(C_j)$

- C_j completion time of job j
- non-decreasing, non-negative cost function f



priorities and fairness

 \rightsquigarrow L_k-norms/monomials compromise on worst and average case



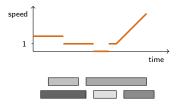
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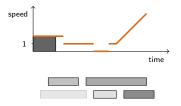
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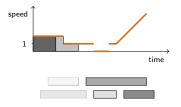
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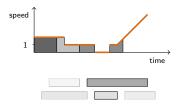
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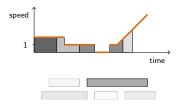
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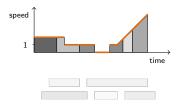
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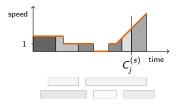
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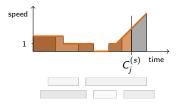
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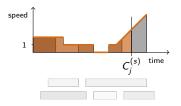


$$\int_0^{C_j^{(s)}} s(t) \, dt = \sum_{i \leq j} p_j$$



priorities and fairness

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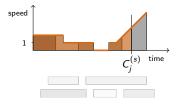


$$\int_{0}^{C_{j}^{(s)}} s(t) \, dt = \sum_{i \leq j} p_{j} = C_{j}^{(1)}$$



priorities and fairness

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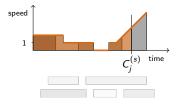




priorities and fairness

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■ linear cost $\sum_{j} w_j C_j^{(s)}$ but non-uniform speed *s*



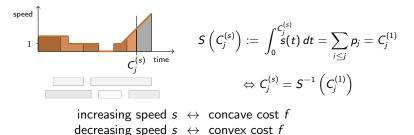
$$S\left(C_{j}^{(s)}\right) := \int_{0}^{C_{j}^{(s)}} s(t) dt = \sum_{i \leq j} p_{j} = C_{j}^{(1)}$$
$$\Leftrightarrow C_{j}^{(s)} = S^{-1}\left(C_{j}^{(1)}\right)$$

(-)



priorities and fairness

 \rightsquigarrow L_k-norms/monomials compromise on worst and average case

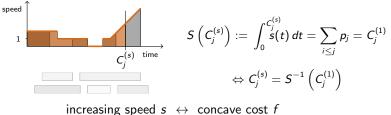




priorities and fairness

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decreasing speed $s \leftrightarrow \text{convex cost } f$

Our main focus: convex / concave cost functions



1 Analysis of Smith's rule for convex (and concave) cost

2 Exact algorithms for monomials







linear	in P [Smith 1956]
exponential	in P [Rothkopf 1966]



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general	PTAS [Megow, Verschae 2012] strongly NP-hard [H., Jacobs 2012]		



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piece-wise linear	PTAS	[iviegow, verschae 2012]	
convex		FPTAS ?	weakly NP-hard [Yuan '92] strongly NP-hard ?
concave		in P / FPTAS ?	(strongly) NP-hard ?



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monomials <i>t^k</i>		in P / FPTAS ?	(strongly) NP-hard ?
piece-wise linear, const. # pieces	FPTAS	[Megow, Verschae '12]	weakly NP-hard [Yuan '92]



Smith's rule

Schedule jobs in non-increasing order of their density $\frac{w_j}{p_i}$.



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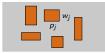
 \rightsquigarrow holds with inverse ratio for concave cost function



Narrow space of worst-case instances for convex cost:



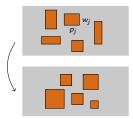
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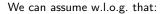


We can assume w.l.o.g. that:



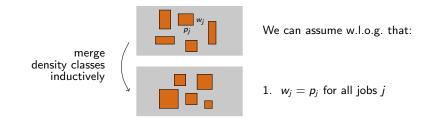
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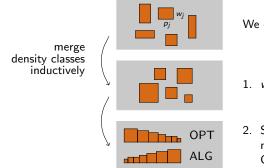


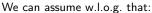
1.
$$w_j = p_j$$
 for all jobs j







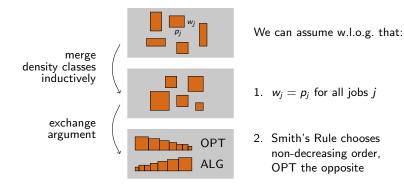




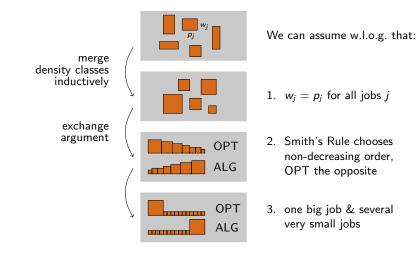
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2. Smith's Rule chooses non-decreasing order, OPT the opposite

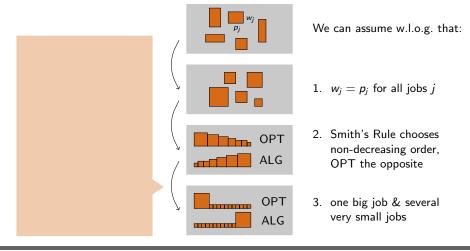




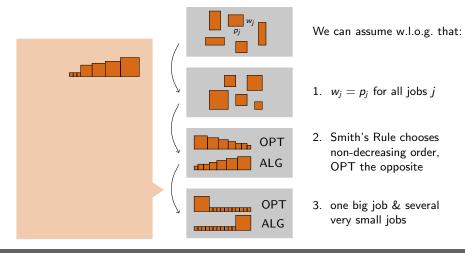




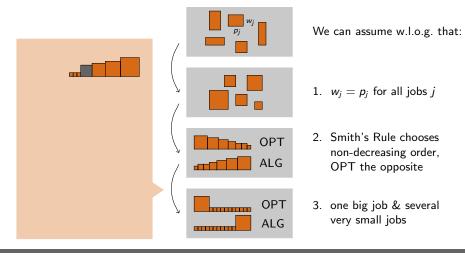




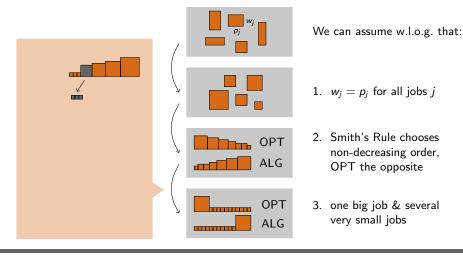




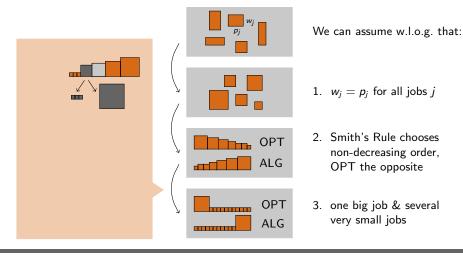




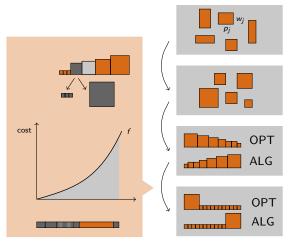






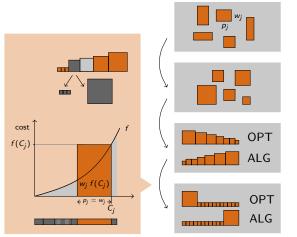


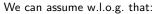




- 1. $w_j = p_j$ for all jobs j
- 2. Smith's Rule chooses non-decreasing order, OPT the opposite
- one big job & several very small jobs



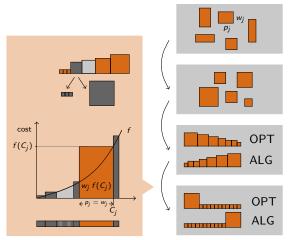


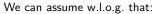


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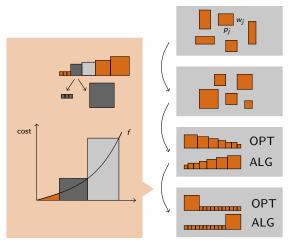




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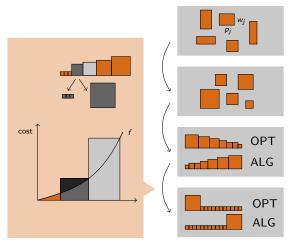
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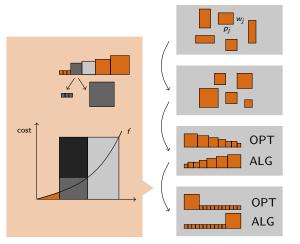
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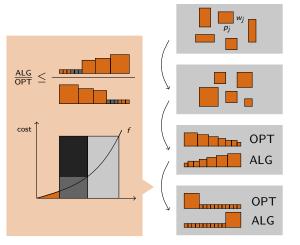
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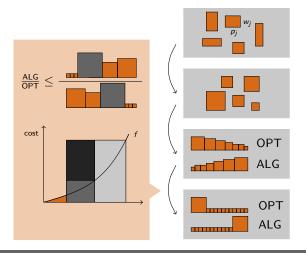
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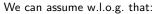




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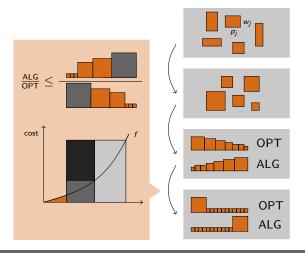




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The tight approximation ratio of Smith's rule for fixed convex f is

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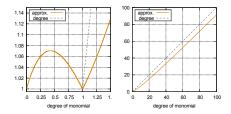
Corollary

If f is a polynomial of degree k with non-negative coefficients then the tight approximation ratio is

$$\alpha_k := \max_{\substack{0.5 \le p < 1}} \frac{(1-p)^{k+1} + (k+1)p}{kp^{k+1} + 1}$$

Tight approximation ratios for polynomials

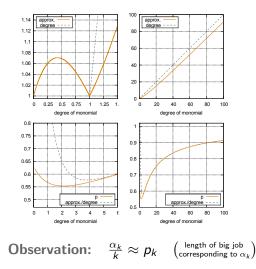




cost function	ratio
square root	1.07
degree 2 polynomials	1.31
degree 3 polynomials	1.76
degree 4 polynomials	2.31
degree 5 polynomials	2.93
degree 6 polynomials	3.60
degree 10 polynomials	6.58
degree 20 polynomials	15.04
exponential	∞

Tight approximation ratios for polynomials







For cost function $f(t) = t^k$, the tight approximation factor α_k of Smith's ruler observes the following for $k \ge 4$:

$$\lim_{k\to\infty}\left(p_k-\sqrt[k+1]{\frac{1}{k^2}}\right)=0,$$



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$$\lim_{k \to \infty} \left(\alpha_k - k^{\frac{k-1}{k+1}} \right) = 0,$$

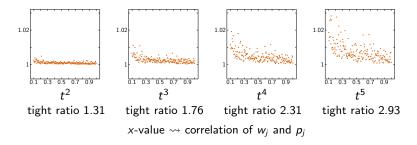


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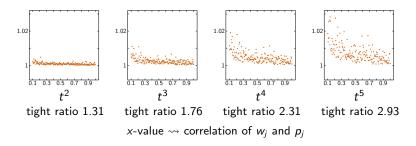
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$$\lim_{k \to \infty} k - \alpha_k \ge \ln k - \frac{1}{2k}.$$





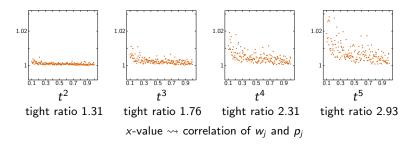






\rightsquigarrow experimental performance much better than worst-case





→→ experimental performance much better than worst-case →→ more realistic analysis for processing times $1, 2, ..., p_{max}$ and given $\sum p_j$

Parametrized analysis of Smith's rule



Theorem

The tight approximation ratio of Smith's rule for convex f and fixed parameters p_{\max} and $\sum_j p_j$ is

$$\sup \left\{ \frac{\mathsf{INC}(p, p_{\mathsf{max}}, \sum_j p_j)}{\mathsf{DEC}(p, p_{\mathsf{max}}, \sum_j p_j)} \, \middle| \, p = 0, 1, 2, \dots, \sum_j p_j \right\} \, .$$

Parametrized analysis of Smith's rule



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→ proof follows same idea as unparametrized analysis

Parametrized analysis of Smith's rule



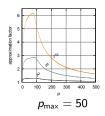
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valuable lower bound for exact computations





Approach proposed for quadratic cost:

■ best first graph search based on A* [Sen et al. '96, Kaindl et al. '01]



Approach proposed for quadratic cost:

- best first graph search based on A* [Sen et al. '96, Kaindl et al. '01]
- Iocal and global comparability

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43

Approach proposed for quadratic cost:

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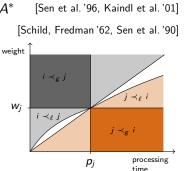
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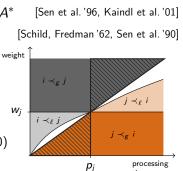
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Conjecture Mondal, Sen (2000)

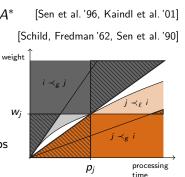




time

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A* [Sen et al. '96, Kaindl et al. '01] [Schild, Fredman '62, Sen et al. '90] weight $i \prec_g j$ w_i

p

j ≺_e i

processing

time







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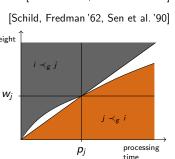
[Sen et al. '96, Kaindl et al. '01] [Schild, Fredman '62, Sen et al. '90] weight



Approaches tested by us:

different graph searches with integrated comparabilities

Dürr, Vasquez





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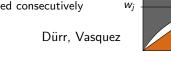
A* [Sen et al. '96, Kaindl et al. '01] [Schild, Fredman '62, Sen et al. '90] weight ↓

p

j ≺_e i

processing

time



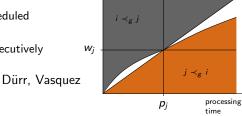
Approaches tested by us:

- different graph searches with integrated comparabilities
- quadratic IP with integrated comparabilities (Cplex 12.4)

Approach proposed for quadratic cost:

- best first graph search based on A^*
- local and global comparability
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 major numerical problems



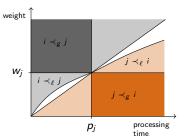


Feasible for monomial cost t^k :

• best first graph search based on A^*

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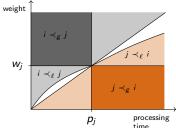


Feasible for monomial cost t^k :

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Constraint programming approach: (joint work with Jens Schulz & Daniela Luft)

start time based formulations with disjunctive constraint and domain propagation (SCIP 2.1.1)





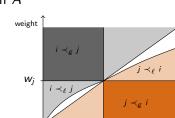
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Constraint programming approach: (joint work with Jens Schulz & Daniela Luft)

start time based formulations with disjunctive constraint and domain propagation (SCIP 2.1.1)
 → again major numerical problems (for t², t³, t⁴)

processing time



pi









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■ tight (parametrized) analysis of Smith's rule



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Thank you!