

WSN Architectures for Intelligent Transportation Systems

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Agenda

- ❖ Introduction
- ❖ WSN Design Requirements
- ❖ WSN Architectures
- ❖ WSN Architectures for ITSS
- ❖ Conclusion & Future Directions

Introduction (1/4)

- ❖ Intelligent Transportation Systems (ITSs) use technological advances in information technology to enhance the efficiency of the transportation systems and their associated services
- ❖ Improving the efficiency of transportation systems affects both economy and environment
 - ❖ Traffic congestion costs US around \$200 billions annually ([Department of Transportation announcement in 2006](#))
- ❖ Transportation networks should be monitored properly to collect information about important events (traffic congestion, accidents, emergency conditions ... etc) and take decisions to alleviate them

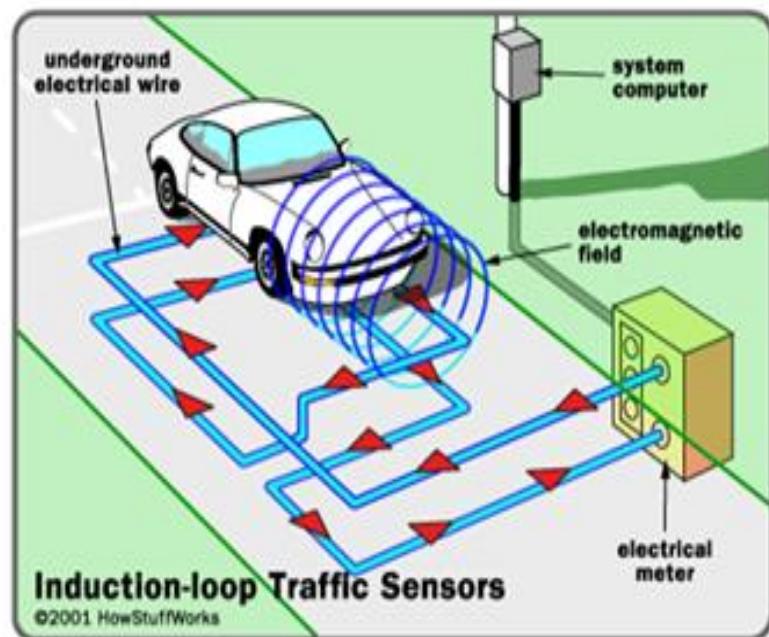
Introduction (2/4)

- ❖ ITSs have been traditionally realized by Wired Sensor Networks
 - ❖ Wired sensors are bulky, power-hungry, expensive to install, maintain and repair
 - ❖ Thus, scalability of ITSs is subverted
- ❖ Wireless sensors are miniature, cheap, easy to install, and power-efficient nodes
 - ❖ Can be deployed densely (no scalability issues)
 - ❖ Able to self-configure to cope with failures in nodes
- ❖ WSNs are constituted by a huge number of nodes and thus provide enhanced coverage of the transportation infrastructure
 - ❖ Thus, achieves better traffic management decisions

Introduction (3/4)

❖ Wired sensor nodes

Inductive Loops



Microwave Radar



Video Camera



Introduction (4/4)

❖ Wireless sensor nodes

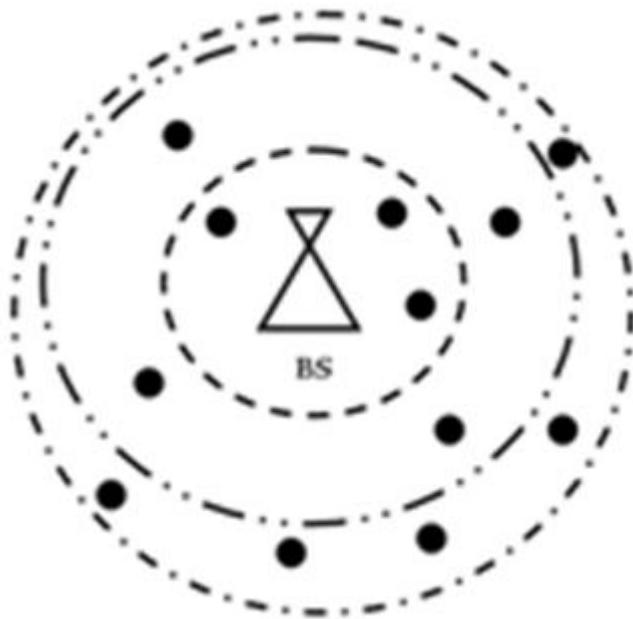


WSN Design Requirements

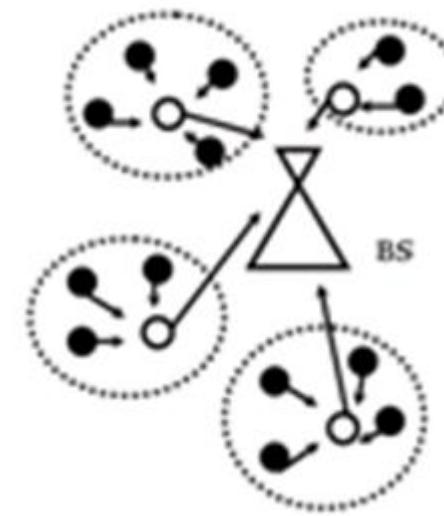
- ❖ Major design requirements for WSNs

1. **Fault Tolerance:** The disruptions in the services, due to nodes failures, should be minimized
2. **Scalability:** The size of the WSN affects the design of protocols at each layer (especially MAC and routing protocols)
3. **Production Cost:** The cost of a single sensor node should be minimized since the size of the WSN is huge
4. **Network Topology:** The deployment, maintenance, and modification of the topology should be handled appropriately to avoid degradations in the services
5. **Security:** nodes are usually deployed in hostile environments and communicate over a wireless medium. This makes the WSN prone to malicious attacks
6. **QoS Support:** Time-sensitive applications (like in military) require guarantees on QoS parameters
7. **Power Consumption:** Should be kept minimal to prolong the lifetime of the WSN

WSN Architectures



Layered Architecture



Clustered Architecture

WSN Architectures for ITSs (1/2)

- ❖ Two main categories:

1. **Planar Architectures**

- a. Single-tiered WSN architectures
- b. Infrastructure-less (P2P) communication paradigm is utilized for V2V
- c. Infrastructure-based communication paradigm for V2I

2. **Multi-tired Architectures**

- a. Two or more tiers constitute the WSN architecture
- b. Homogeneous Tiers vs. Heterogeneous Tiers
- c. Achieve enhanced performance

WSN Architectures for ITSs (2/2)

❖ Planar Architectures:

1. WSN-based Navigation System in WiMAX networks
2. Wireless Sensor Network for Intelligent Transportation Systems
3. Clustered WSN for ITS

❖ Multi-tiered Architectures

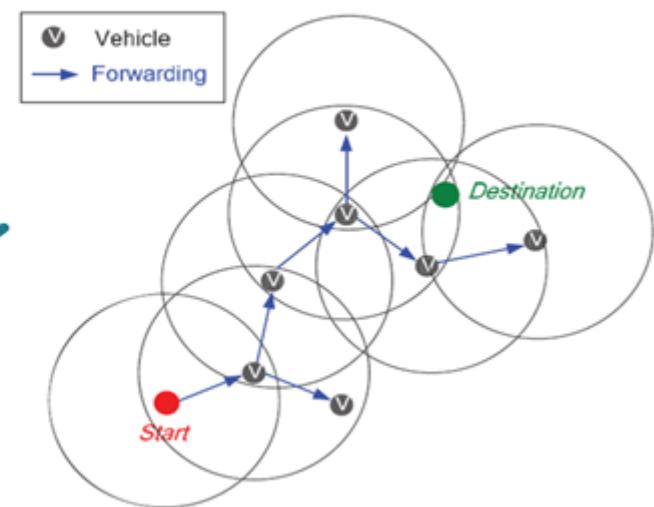
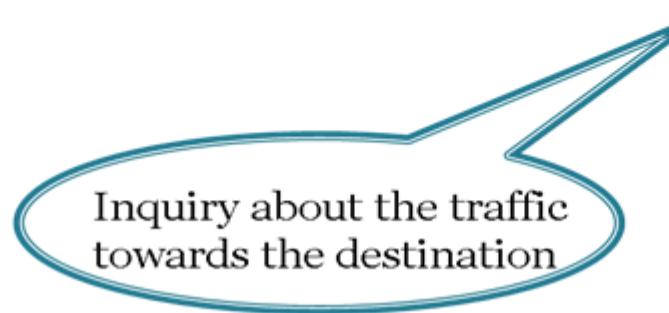
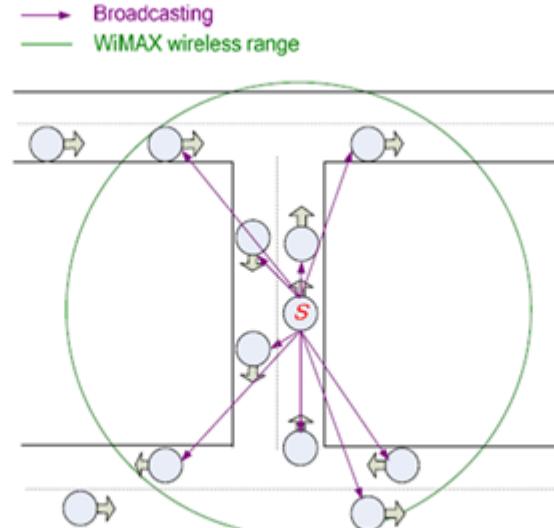
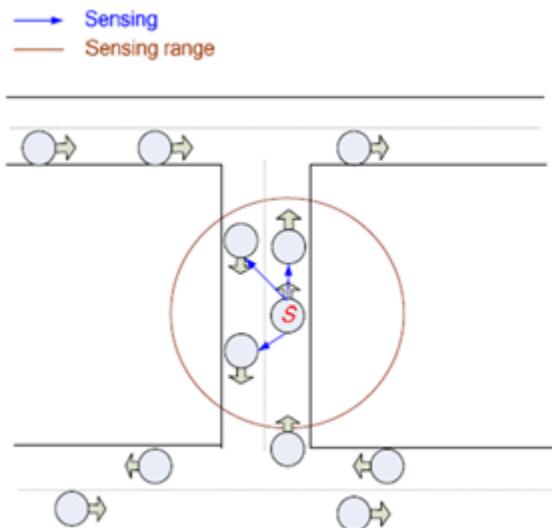
1. Sensor Network with Mobile Station
2. Two-tiered WSN for Real-Time Communications
3. Sensor Network-Based Traffic Information Service System

Planar Architectures (1/7)

1. WSN-based Navigation System in WiMAX networks

- **Objective:** determine the optimal route (i.e., most economic and least travel time) to a targeted destination
- V2V communications paradigm is utilized (MANET)
- Beside sensors, vehicles use IEEE 802.16 (WiMAX) network interfaces to broadcast info.
 - Provides a wide range of communication (3-5 km)
 - 30 Mbps data rate
 - Wider view of the roads
- Vehicles are also equipped with GPS devices to get accurate location info.

Planar Architectures (2/7)

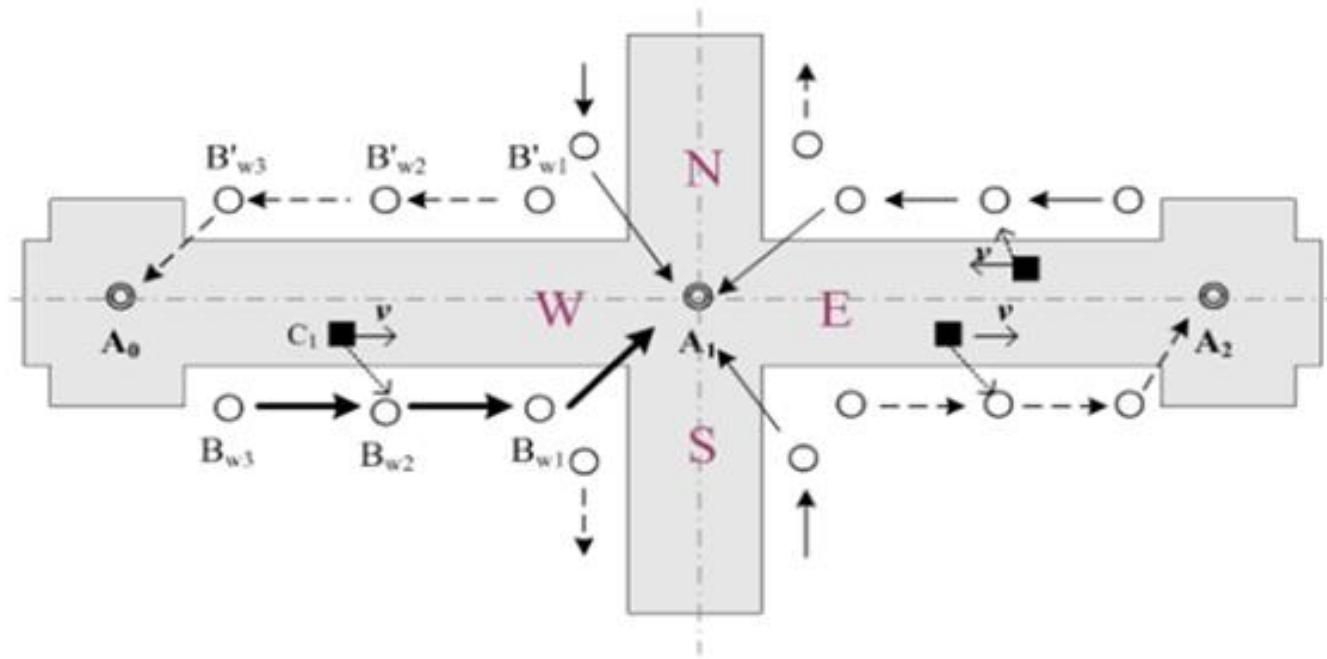


Planar Architectures (3/7)

2. WSN for ITSs (WITS)

- **Objective**: organize the traffic at road intersections
- Sensors on vehicles, roadside units (RSUs), and intersection units (IUs) (V2V and V2I)
- Data flows from vehicles to RSUs (for aggregation) that relay them to the IUs which finally send them to a strategy sub-system
- RSUs are installed on both sides of a road for fault tolerance purposes
- RSUs facilitate the localization problem as they are installed on pre-defined positions and relay data either upstream or downstream

Planar Architectures (4/7)



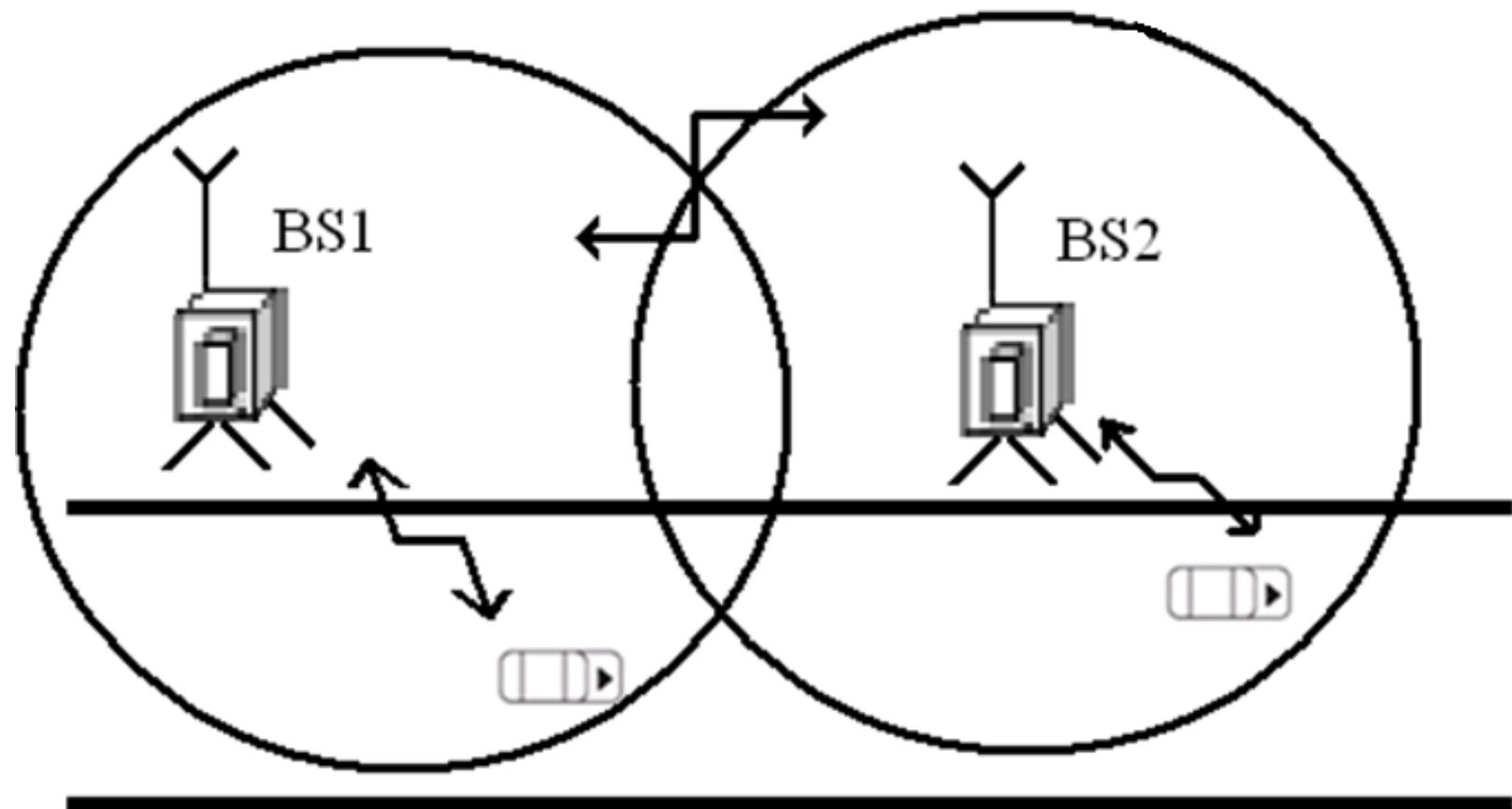
- **A: Intersection Unit**
- **B: Roadside Unit**
- **C: Vehicle Unit**

Planar Architectures (5/7)

3. Clustered WSN for ITS

- **Objective:** road traffic monitoring
- Clusters constituted by BSs (cluster heads) installed on the roadside and one or more passing by vehicles (cluster members)
- Data flow from vehicles to BSs (V2I), from BSs to vehicles (I2V) and among the BSs themselves
- Vehicles are equipped with sensors while the BSs comprise mass storage memories to store a large volume of information
- The existence of multiple BSs enables the WSN to tolerate faults

Planar Architectures (6/7)



Planar Architectures (7/7)

- ❖ The three planar architectures use different methodologies, each addressing different problems
 - WNSW is infrastructure-less and depends solely on vehicles' sensors
 - ✓ No need for localization algorithms
 - ✓ Vehicle's battery as power source
 - ✓ No burden of installations and maintenance costs
 - WITS moves the burden of complex computations to the roadside and intersection sensors
 - Simplifies the tasks handled by the vehicles' sensors
 - The clustered WSN provides better fusion and aggregation of data before delivering them to the final decision-making stage

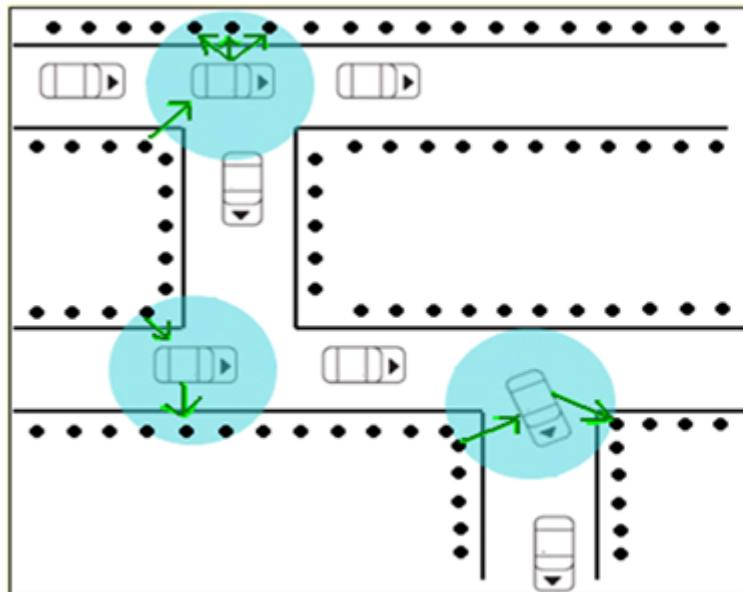
Multi-tiered Architectures (1/7)

1. Sensor Network with Mobile Station (SNMS)

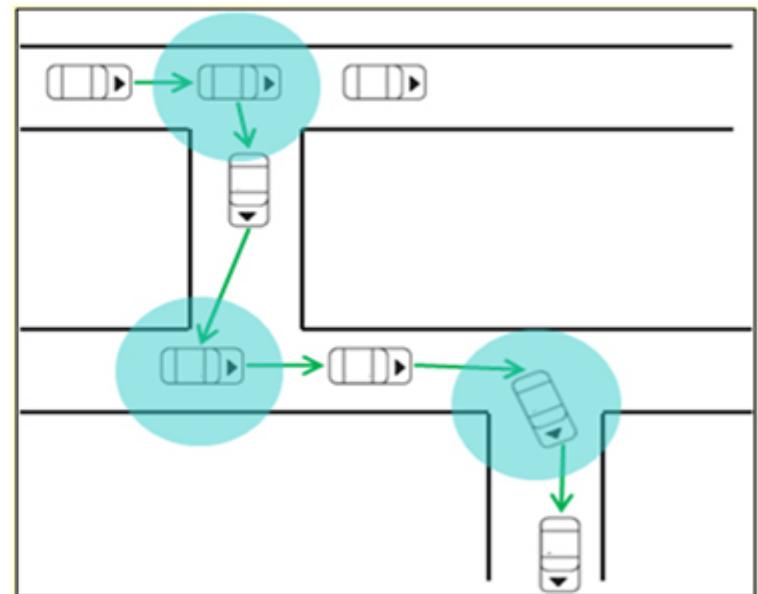
- **Objective:** road traffic monitoring
- Two tiers:
 - ❖ **Lower tier:** a single-hop network of RSUs and a single vehicle (I2V)
 - ❖ **Upper tier:** a P2P network of vehicles (V2V)
- **Lower tier:** data are collected and aggregated by RSUs and transferred to the vehicles (sinks)
 - ❖ Bluetooth technology is used
- **Upper tier:** Multi-hop ad hoc network

Multi-tiered Architectures (2/7)

Lower Tier



Upper Tier

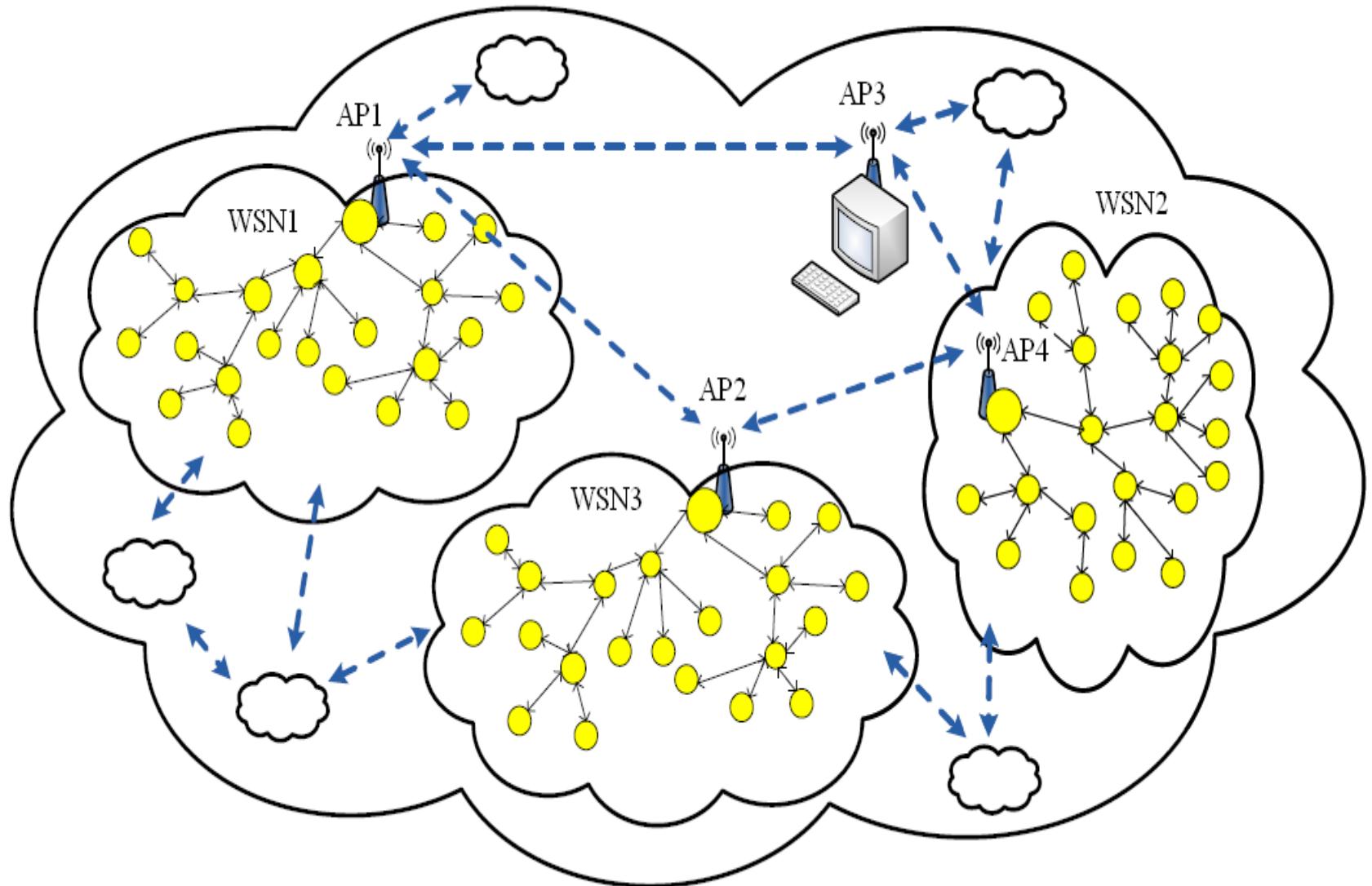


Multi-tiered Architectures (3/7)

2. Two-tiered WSN for Real-Time Communications (TTW-RTC)

- **Objective:** road traffic monitoring
- Two tiers:
 - ❖ **Lower tier:** a WSN constituted by vehicles equipped with sensors (V2V)
 - ✓ IEEE 802.15.4 (ZigBee) is used
 - ❖ **Upper tier:** an overlay WLAN constituted by resourceful Access Points (APs)
 - ✓ IEEE 802.11 (WiFi) with the IEEE 802.11e extension
- The upper tier copes with complex computations as it is more resourceful than the lower tier
 - ❖ Memory, power resources, range of coverage, and data rate

Multi-tiered Architectures (4/7)

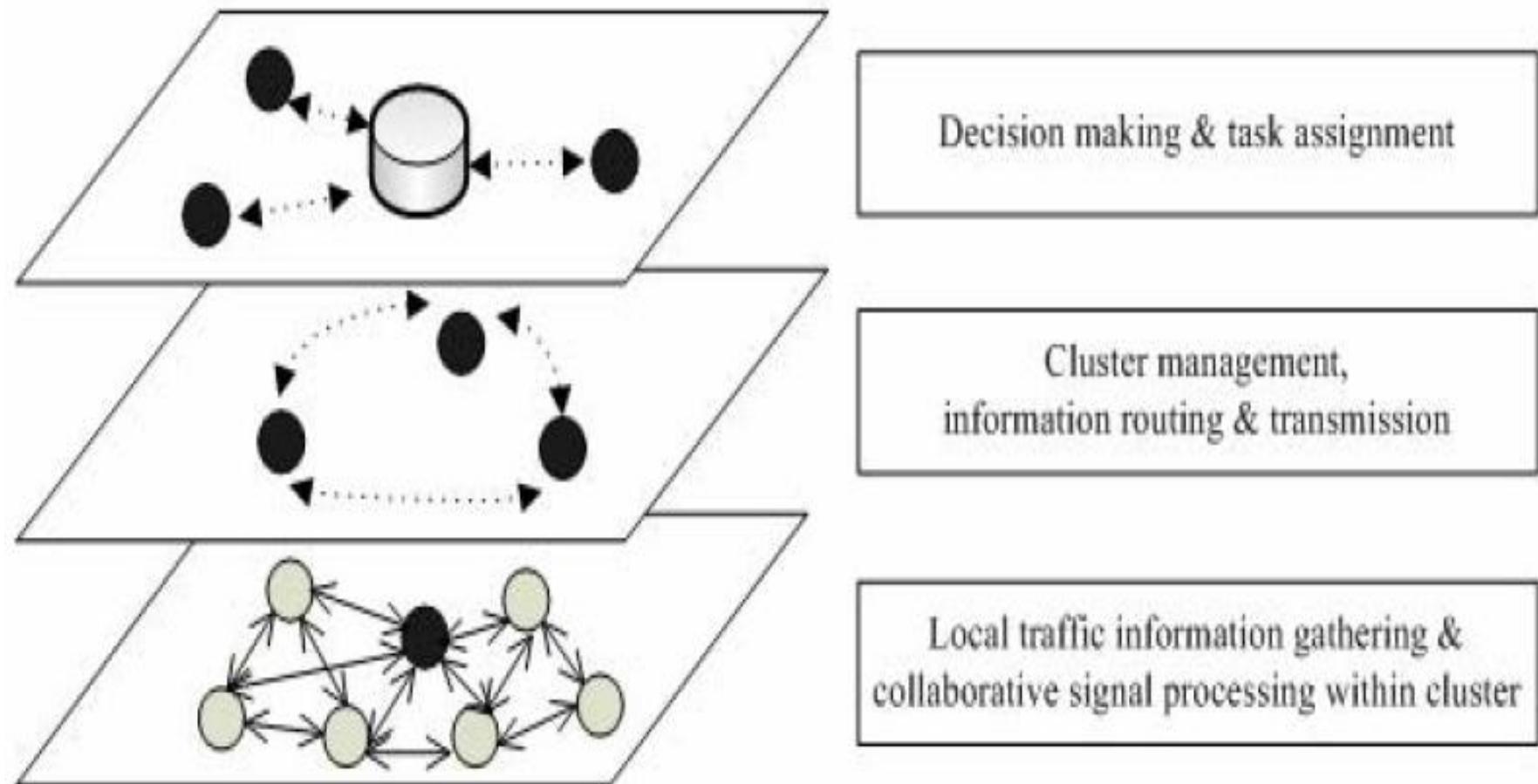


Multi-tiered Architectures (5/7)

3. Sensor Network-Based Traffic Information Service System (SNTISS)

- **Objective:** traffic information collection
- Three-tiered clustered architecture
 - ❖ Lower tier: clusters of sensors for sensing fusing data
 - ❖ Middle tier: cluster-heads (or leaders) to handle management tasks beside transmitting data to terminals in the upper-tier
 - ❖ Upper tier: a mass data storage terminal that handles practical traffic control and service strategies (decision-making tier)

Multi-tiered Architectures (6/7)



Multi-tiered Architectures (7/7)

- The burden of complex computations is distributed over multiple tiers
- Provide better opportunities to support QoS
- The SNTISS architecture is preferred as it provides an accurate and generic framework and breaks down the tasks properly among the tiers

Future Research Directions

- ❖ Devise WSN-based architectures for ITSs that can provide more support to security
 - Security is a critical issue in WSNs in general
 - In ITSs, compromising a set of sensor nodes can be a mean to inject false data to provide travelers with wrong information about the conditions of the roads
 - Therefore, the services of the ITSs can face major degradations

Conclusion

- ❖ ITSs are a major area of application for WSNs
- ❖ WSNs achieve flexible and accurate ITSs as they are easy to install, cost-effective, densely deployed, and last for long periods
- ❖ WSN-based architectures for ITSs are categorized into planar and multi-tiered
- ❖ Multi-tiered architectures can alleviate the problems associated with the constraints in the WSNs (power, memory...etc) by incorporating different technologies and resources at different tiers

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QUESTIONS?