
On Objects and Events

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Roadmap

Introduction

 Context

 Background

Type-Based Publish/Subscribe

Java_{PS}

 Syntax

 Implementation

Conclusions

Future Work

Context

- ✍ **Large-scale distributed object-based computing**
 - ✍ e-business, banking, finance, telecommunications, ...
- ✍ **Ubiquitous, pervasive, peer-to-peer, ... computing**
 - ✍ Decentralized
 - ✍ Decoupling of participants
- ✍ **Need for**
 - ✍ Algorithms
 - ✍ *Abstractions*

Abstractions for Distr. Programming

- ✍ **Have been „integrated“ in many languages**
- ✍ **Remote procedure call (RPC) et al.**
 - ✍ Apply nicely to object settings
 - ✍ Argus, CLU, Modula 3, Obliq, Java RMI, ...
 - ✍ Type safety and encapsulation (also of distribution details: transparency)
 - ✍ Application-defined types
- ✍ **Distributed shared memory (DSM) et al.**
 - ✍ Tuple space in Linda
 - ✍ „Object“ spaces in Objective Linda, Smalltalk, C++, Java, ...
 - ✍ Message queues

Publish/Subscribe

Close to shared space

-  Global „event bus“

-  Publish events

-  Subscribe to events

Decoupling of publishers and subscribers

-  In time: do not have to be up at the same time

-  In space: do not have to know each other

-  In flow: asynchronous sending and receiving of events

-  Removes dependencies, thereby enforcing scalability

Topic-Based and Content-Based

✍ **cf. groups**

✍ **Explicit addressing scheme**

✍ Given by topics

✍ Motivated by interoperability

✍ **Hierarchical disposition of topics**

✍ Wildcards

✍ Aliases

✍ **Predefined event types**

✍ „Self-describing“ events

✍ **Single event space**

✍ **Implicit addressing scheme**

✍ Given by properties of events

✍ Comes closer to tuple spaces

✍ **Events are viewed as attribute sets**

✍ **Subscriptions expressed**

✍ Necessarily on these attributes

✍ Query languages, e.g., SQL

✍ Templates

Type-Based Publish/Subscribe

- ✍ **High-level variant of publish/subscribe**

- ✍ cf. RPC

- ✍ **Events are objects (*obvents*)**

- ✍ Instances of application-defined types

- ✍ **Publishing obvents**

- ✍ Similar to a distributed `new`

- ✍ Similar to a distributed `clone()`

- ✍ **Subscribing to obvent types**

- ✍ Including „content“-based queries expressed on public members

- ✍ **Emphasis: type safety and encapsulation**

- ✍ „Open“ subscription patterns, QoS

In Java

✍ Obvents

- ✍ Easily transferrable
- ✍ Defined by the application as specific classes (and interfaces)

✍ **Java inherently provides *serialization***

- ✍ Default behavior by subtyping `java.io.Serializable`
- ✍ Obvent extends `Serializable`

✍ **Generic Distributed Asynchronous Collections**

- ✍ Library approach
- ✍ Genericity for type safety
- ✍ Structural reflection for encapsulation-preserving subscriptions

Java_{PS} Syntax

✍ Two primitives added

✍ Publish statements

✍ Publishing obvents

✍ E.g., an obvent `t` of an arbitrary type `T`

```
publish t;
```

✍ Subscription expressions

✍ Subscribing to obvent type

✍ Including filters

✍ E.g., an obvent type `T`

```
subscribe(T t) { /* filter */ } { /* handler */ }
```

✍ Returns a subscription handle

Subscriptions

Obvent handlers

Closures

-  Describing the handling of obvents

-  Motivation: type safety, regrouping of all code related to a subscription

Filters

Specific closures

-  Describing the filtering of obvents

-  *Deferred evaluation*

-  Code is potentially transferred to enable optimizations

-  Motivation: as above, however by revealing filter semantics at compilation

Example: Stock Trade

```
public class StockQuote ... {  
    private String company;  
    private float value;  
    private int amount;  
    public String getCompany()  
        { return company; }  
    public float getValue() {...}  
    public int getAmount() {...}  
    public StockQuote(String c,  
                        float v,  
                        int a) {  
        company = c;  
        value = v;  
        amount = a;  
    }  
}
```

Publishing stock quotes

```
StockQuote q = new  
    StockQuote("Telco", 100.0, 25);  
publish q;
```

Subscribing to stock quotes

```
Subscription s =  
    subscribe(StockQuote q)  
    {  
        return  
            q.getCompany().equals("Telco");  
    }  
    {  
        System.out.println(q.getPrice());  
    }  
s.activate();
```

Qualities of Service

✍ Increased importance in a distributed setting

- ✍ Local context: usually exactly-once of operations
- ✍ Asynchronous distributed systems
- ✍ E.g., unreliable, reliable, certified, ...

✍ Associated with events

- ✍ Like a context: ensures a „correct“ handling along path
- ✍ Part of events through *subtyping*: `Stockquote` extends ...
 - ✍ E.g., `ReliableObvent`, `CertifiedObvent`
 - ✍ Also more refined properties, e.g., `PriorityObvent`
 - ✍ Or more specific algorithms

Implementation

✍ „Heterogenous“ translation at compilation

✍ Type-specific adapters are created for every obvent type

✍ Adapters are similar in nature to proxies for RPC

✍ `TAdapter` for every type `T`

✍ Driven by class-based dissemination of events

✍ Also „homogenous“ translation for „single“ event bus

✍ `ObventAdapter`

✍ Method added to every obvent class for publishing

✍ `publish()` method

✍ Automatically sent to the right adapter, e.g.,

✍ `publish t ↴ t.publish() ↴ TAdapter.publish(t)`

Implementation (cont´d)

✍ Subscription to a type T is transformed

✍ `subscribe()` method call to `TAdapter`, e.g.,

✍ `subscribe(T t) {...} {...}` \Downarrow `TAdapter.subscribe(..., ...)`

✍ Handlers

✍ Mapped to Java anonymous classes

✍ Filters

✍ If not „easily transferrable“, then mapped to anonymous classes

✍ Otherwise, intermediate representation is generated

✍ Method invocation tree

✍ Predicate tree

Conclusions

✍ Object-oriented publish/subscribe does make sense

- ✍ Experiences in telecommunications and banking
- ✍ Type-based publish/subscribe represents alternative to RMI, not replacement

✍ Type-based publish/subscribe can implement

- ✍ Content-based publish/subscribe,
- ✍ Topic-based publish/subscribe, or
- ✍ any mixture of these

✍ Type information

- ✍ Enables type checks at compilation
- ✍ Enables performance optimizations at runtime

Future Work

✍ „Language“ issues

✍ Filter semantics

✍ Languages (mechanisms) for „clean“ library implementations of type-based p/s (and other distributed programming abstractions)

✍ Interoperability

✍ Language-independent *event definition language* (EDL), e.g., XML, (subset of) IDL, to define events as objects, i.e., with methods

✍ cf. CORBA value types

✍ Structural conformance

✍ „Implementation“ issues

✍ Highly scalable multicast algorithms

✍ Multi-level filtering

Related Work

Events + Constraints + Objects (ECO)

Filters

-  Based on event properties, or
-  Predicates based on (local) constraints

Events

-  First class, specific constructs, yet
-  Viewed as sets of attributes

Cambridge Event Architecture (CEA)

Interoperability

-  Java, C++
-  ODL, XML also mentioned as EDL

Events are viewed as sets of attributes