Program Adaptation via Output-Constraint Specialization *

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Abstract. In component-based software development, gluing of two software components are usually achieved by defining an interface specification, and creating wrappers on components to support the interface. We believe that interface specification provides useful information for specializing components. However, an interface may define constraints on a component's inputs, as well as on its outputs. In this paper, we propose a novel concept of program specialization with respect to output constraints. We provide the form in which an efficient specialized program should be in after such specialization, and consider a variant of partial evaluation to achieve it. In the process, we translate an output constraint into a characterization function for a component's input, and define a specializer that uses this characterization to guide the specialization process. We believe this work will broaden the scope of program specialization, and provide a framework for building more generic and versatile program adaptation techniques.
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1. Introduction

In the last three decades, partial evaluation has been widely used in many applications, showing remarkable result in gaining program efficiency. We have also witnessed various techniques related to this transformation, each attempting to either improve upon the latter's efficiency or to broaden its scope of application.

Regardless of the improvements and variations, partial evaluation inevitably aims at specializing a program with respect to some aspects of the program's input, and it is with this objective in mind that partial evaluation is also termed *projection* [13].

There are times when we wish to specialize a program, the context of which does not conveniently reveal to us its input constraint. Consider a

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component-based program development, in which software components are amply reused to construct programs. Gluing of software components requires clear definitions of interfaces acting as contracts among them. It is not uncommon to find that the existing components involved are too general for a particular interface at hand.

A common technique used in component composition is by creating wrappers (to the components) with the aim of adapting the output of one component to the input of the other. We call this the *wrapper approach.* While such wrappers can be automatically generated, their use increases the run-time overhead of the combined system.

A more desirable solution would be to specialize the components according to the contract specified by the interface. Consider the case when data produced by a component A is passed to another component B, adhering to the interface's specification. For component B, the interface contract provides the necessary input constraint (called pre-condition), with respect to which component B can be partially evaluated. Here, a constraint-based partial evaluator such as that developed by Lafave *et al.* [16] suits the task well. However, for component A, the contract specifies its necessary *output* condition (called post-condition). Its specialization cannot be realized by traditional partial evaluation techniques.

It is also desirable to adapt a stand-alone program to some output constraint. Consider a program that simulates the behaviour of a vending machine as follows: It can take in $10c$, $20c$, $50c$, and \$1 coins, and it sells coffee($80c$), green tea($60c$), black tea($60c$), and coke(\$1). Suppose we wish to modify the program to simulate the behaviour of another vending machine which only dispenses tea, a plausible solution is to specialize the original program with respect to the output constraint.

Declaratively, an output-constraint specialization (**OCS**) can be defined as follows:

DEFINITION 1 (Output-Constraint Specialization). *Given a program with a main function* $f(x_1, x_2, \ldots, x_n) = e$, *and a constraint* Φ *about the function's output, an* output-constraint specialization *will produce a new program with the main function* f' *such that, for a given input tuple* $(c_1, c_2, \ldots, c_n)$, *let* y *be the non-bottom result of the application* $f(c_1, c_2, \ldots, c_n)$,

- *if* y *satisfies* Φ, *then* $f'(c_1, c_2, \ldots, c_n) = y$.

- *if* y *does not satisfy* Φ, *then* $f'(c_1, c_2, \ldots, c_n) = Error$, *where* $Error$ *can be represented by some error messages.*

A naive way to achieve the effect of output-constraint specialization is to add a check to f's output, as follows:

$$f'(x_1, x_2, \ldots, x_n) = \textbf{if } (y \text{ satisfies } \Phi) \textbf{ then } y \textbf{ else } \mathit{Error} \quad (1)$$
$$\text{where } y = f(x_1, x_2, \ldots, x_n).$$

This approach is no different from the wrapper approach described earlier. The new program will run slightly slower than the original one.

A more desired specialized program should possess the following characteristics:

- For input leading to the desired output (*ie.*, satisfying the output constraint), it can produce the same output at reduced computation steps.
- Otherwise, it aborts the computation as early as possible.

It is not always possible to maximize both goals at the same time in practice. Some trade-off must be made. Sometimes, reduced computation steps in specialized program cannot be ensured if conventional partial evaluation technique is used for output-constraint specialization. For instance, given the following function definition:

$$f(m, n) \;=\; \textbf{if } (m > 0) \textbf{ then } m + n \textbf{ else } n$$

Suppose that we wish to specialize f such that the output is $3 + n$, a simple calculation will reveal that this can happen only when the input m takes in value 3. Thus, a reasonably efficient specialized program will be as follows:

$$f(m, n) \;=\; \textbf{if } (m = 3) \textbf{ then } 3 + n \textbf{ else } \mathit{Error} \quad (2)$$

Here, the efficiency arises from the introduction of a new test $(m = 3)$ in the specialized program. Such introduction is never done in conventional partial evaluation.

In this paper, we propose a systematic approach to performing output-constraint specialization (abbreviated as ocs.) Specifically, given a program with an output constraint Φ, we identify a class of program's inputs which will lead to (if the computation ever terminates) an output satisfying Φ, and another class of input which will *not* lead to an output satisfying Φ. We then specialize the program with respect to these two classes of inputs. Our main technical contribution is to derive a means to *characterize program inputs by program outputs, and a sufficient condition to detect the existence of a best characterization of program inputs.*

As we have mentioned earlier, conventional partial evaluator, even constraint-based partial evaluator, may not be adequate for attaining the desired specialization. We thus define a variant of partial evaluation to accomplish the task.

While our solution leverages on existing techniques in program analysis and semantics-based transformation, we believe that the problem domain we address is completely new, and this should enable us to broaden the scope of program specialization.

The outline of this paper is as follows: In Section 2, we review the background of this work, including the language syntax and the constraint system used. In Section 3, the general specialization approach is explained, together with a close examination of some of the issues involved. This is followed by Section 4, which examines in detail the use of weakest pre-condition in practice to relates input constraints to output constraints. Section 5 describes the analysis phase in detail, and Section 6 illustrates an off-line output-constraint specialization process. We discuss related works in Section 7, before concluding in Section 8.

2. Language And Constraints

We apply our technique to a simply typed first-order functional language with strict semantics. The language is defined in Figure 1. For ease of presentation, we restrict function definitions to top-level, and only allow variables to be passed as arguments to functions. These restrictions do not reduce the generality of our method, as transformations exist (such as let-abstraction) to convert an ordinary program to one conforming to the restriction.

A program consists of a list of function definitions and possibly some data-type declarations. One of the definitions is the main function. Program execution begins by passing some arguments to the main function. These arguments are also called *program inputs*. For simplicity, the only data-type declaration we introduce are enumerated data types.

Constants in the language include integers, boolean, and enumerated data. The following is a valid function in our language:

$$
\begin{array}{l}
\mathit{data}\ \mathit{Beverage}\ =\ \mathit{Coke}\ \mid\ \mathit{GreenTea}\ \mid\ \mathit{BlackTea}\ \mid\ \mathit{Coffee} \\
\mathit{choose}\ ::\ \mathit{Int}\ \rightarrow\ \mathit{Beverage} \\
\mathit{choose}\ n\ =\ \textbf{if}\ (n == 1)\ \textbf{then}\ \mathit{Coke} \\
\qquad\qquad\quad \textbf{else if}\ (n == 2)\ \textbf{then}\ \mathit{GreenTea} \\
\qquad\qquad\quad \textbf{else if}\ (n == 3)\ \textbf{then}\ \mathit{BlackTea} \\
\qquad\qquad\quad \textbf{else}\ \mathit{Coffee}
\end{array}
$$

Functions (and expressions) can be annotated with *constraints* describing the relationship between their input (or free variables) and

$$
\begin{array}{lll}
x \in \textbf{Var} & & \langle \text{Variables} \rangle \\
f \in \textbf{Prim} + \textbf{FName} & & \langle \text{Function Names} \rangle \\
c \in \textbf{Const} & & \langle \text{Constants} \rangle \\
e \in \textbf{Exp} & & \langle \text{Expressions} \rangle \\
\quad e ::= x \mid c \mid \textbf{let}\ x = e_0\ \textbf{in}\ e_1 \mid & & \\
\quad\quad \textbf{if}\ e_0\ \textbf{then}\ e_1\ \textbf{else}\ e_2 \mid f\ (x_1, \ldots, x_n) & & \\
\quad eb ::= & & \\
d \in \textbf{Decl} & & \langle \text{Definitions} \rangle \\
\quad d ::= f\ (x_1,\ \ldots,\ x_n) = e & &
\end{array}
$$

Figure 1. The Language Syntax

output. A constraint can be viewed as an assertion about the behaviour of a function, or the property of a data. In this paper, we call it *size constraint*. It can aid the derivation of constraint needed for specialization.

Constraints are formulated in the framework of sized-type system as proposed by Chin and Khoo [3, 4] in this paper. However, we wish to point out that our proposed technique works equally well with other constraint systems, such as dependent-type system [26] and verification conditions proposed by Flanagan [12], which solves constraints via theorem prover.

Sized-type system aims at capturing and propagating size information of a program. Size information is relational in nature, where interdependency relationship amongst inputs, as well as relationship between input and output may be captured by linear constraint. Size information for an expression describes the relationship among the free variables and the expected result of the expression. Size type of each expression e can be expressed by $e :: (\tau,\ \phi)$, where τ is an annotated size type containing size variables, and ϕ is a constraint expressed in terms of the size variables in τ. While what constitutes a size information is subject to interpretation, we take as default the following:

- The size of an integer is the integer value itself. *Eg.* $3 :: (\textbf{Int}^v,\ v = 3)$.
- The size of a boolean value is either 0 (for *False*) or 1 (for *True*). Boolean is an instance of enumerated types. In general we encode each data constructor in an enumerated type by an integer. For instance, given the declaration of data type *Beverage* given above, we can assign 0 to *Coke*, 1 to *GreenTea*, and so on.
- The size of a variable is a relation specifying the sizes of the possible values associated with the variable.

– The size of a function is a relation about the sizes of its input and output.

We can now provide the size type of the above *choose* function definition as follows:

$$\begin{array}{l} \mathit{choose} :: (\mathbf{Int}^n \rightarrow \mathit{Beverage}^r, \\ \quad (0 \leq r \leq 3) \wedge \\ \quad ((n = 1 \wedge r = 0) \vee (n = 2 \wedge r = 1) \\ \quad \vee (n = 3 \wedge r = 2) \vee \\ \quad (\neg(n = 1 \vee n = 2 \vee n = 3) \wedge r = 3))) \end{array}$$

Throughout this paper, we *reserve variable r as the size variable capturing the returned values of a function.*

For the sake of efficient computation, size relations are expressed in terms of presburger formulae [11], and computed with the help of some efficient constraint-solving technology (*e.g.* Pugh's Omega Calculator [20].) Presburger formulae can be built from affine constraints over integer variables (*eg.* $r = 2 * v$ is a valid Presburger formula, but $r = v * v$ is not), the logical connectives $\neg$, $\wedge$, $\vee$, and the quantifiers $\exists$ and $\forall$ ($\forall$ is viewed as an abbreviation of $(\neg \exists \neg)$).

Sized Type = (**AnnType**, **F**)

Annotated Type Expressions:

$v, w \in \mathbf{V}$ ⟨Sized Variables⟩
$\tau \in \mathbf{AnnType}$ ⟨Annotated Types⟩
$\tau ::= b \mid (\tau_1, \ldots, \tau_n) \mid \tau_1 \rightarrow \tau_2$
$b \in \mathbf{Basic}$ ⟨Basic Types⟩
$b ::= \mathbf{Int}^v \mid \mathbf{Bool}^v \mid \cdots$

Formulae:

$\Psi \in \mathbf{F}$ ⟨Formulae⟩
$\Psi ::= \Phi \mid [v_1, \ldots, v_m] \rightarrow [w_1, \ldots, w_n] : \Phi$
$\Phi ::= \phi \mid \neg \Phi \mid \exists v \,.\, \Phi \mid \Phi_1 \vee \Phi_2 \mid \Phi_1 \wedge \Phi_2$

Size Formulae:

$\phi \in \mathbf{Fb}$ ⟨Boolean Expressions⟩
$\phi ::= \mathit{True} \mid \mathit{False} \mid a_1 = a_2 \mid a_1 \neq a_2$
$\quad \mid a_1 < a_2 \mid a_1 > a_2 \mid a_1 \leq a_2 \mid a_1 \geq a_2$
$a \in \mathbf{AExp}$ ⟨Arithmetic Expressions⟩
$a ::= n \mid v \mid n * a \mid a_1 + a_2 \mid -a$
$n \in \mathcal{Z}$ ⟨Integer Constants⟩

Figure 2. Syntax of Sized Types

The syntax of sized types is depicted in Figure 2. A formula can be of the form $[v_1, \ldots, v_m] \rightarrow [w_1, \ldots, w_n] \ : \ \Phi$. This enables us to parameterize a formula by two list of size variables, denoting the input and output size variables respectively. Thus, the size of the *choose* function can be re-written as:

$$\begin{array}{l} [n] \ \rightarrow \ [r] \ : \ (0 \ \leq \ r \ \leq \ 3) \wedge \\ \qquad\qquad ((n = 1 \ \wedge \ r = 0) \ \vee \ (n = 2 \ \wedge \ r = 1) \\ \qquad\qquad \ \vee \ (n = 3 \ \wedge \ r = 2) \vee \\ \qquad\qquad (\neg(n = 1 \ \vee \ n = 2 \ \vee \ n = 3) \ \wedge \ r = 3)) \end{array}$$

For an annotated type, we retrieve its sized variables through the fv function. It is defined as follows:

$$\begin{array}{rclcrcl} fv(Int^v) & = & \{v\} & & fv(\tau_1 \rightarrow \tau_2) & = & fv(\tau_1) \cup fv(\tau_2) \\ fv(Bool^v) & = & \{v\} & & fv(\tau_1, \ldots, \tau_n) & = & \bigcup_{i=1}^{n} \{fv(\tau_i)\} \end{array}$$

Notation-wise, when $X = \{v_1, \ldots, v_n\}$ is a set of size variables. we write $\exists\, X \,.\, \phi$ or $\exists\, v_1 \ \ldots \ v_n .\, \phi$ as a short hand for $\exists\, v_1 \,.\, \ldots \,.\, \exists\, v_n .\, \phi$.

3. Issues In Output-Constraint Specialization

In a naive version of ocs, such as the function defined in equation (1), the specialized program will subject all its outputs to a test on output constraint. Consequently, the specialized program always runs slower than the original program. As we have mentioned, it is no different than wrapping the program by an interface. Nevertheless, this naive approach sets a lower bound to the efficiency of specialized programs we aim to attain.

A more promising approach to this problem is to replace as many as possible tests on output constraint by tests on input constraints. Specifically, this approach identifies an input constraint such that satisfiability of this input constraint implies satisfiability of output constraint. The idea here is to raise the tests to the beginning of the program, so that decisions (especially the decision to abort) can be made as early as possible. Equation (2) is the result of such an approach. The benefit of including input test in the specialized program is that: we can aggressively specialize the portion of the program which is guaranteed to lead to an output satisfying the output constraint.

In the perfect case when the input constraint thus identified encompasses all possible inputs leading to the desired output, we can also immediately abort the computation for those inputs that *do not* satisfy the input constraint, thus avoiding useless computation. Consequently,

the resulting specialized program takes the following form (which we called the *perfect* form):

$$f\ n\ =\ \textbf{if}\ \text{(input satisfyin the input constraint)}\ \textbf{then} \quad (3)$$
$$\quad < \text{specialized code without output constraint test} >$$
$$\textbf{else}\ \mathit{Error}$$

There are potential limitations to this approach:

1. It can be problematic to include an input constraint as a piece of code in the specialized program, since such constraint, in order to be precise enough, may not be easily coded. Moreover, once coded, its computational complexity may be too expensive. For example, the input constraint may be a primality test, *etc.* Such check may incur more run-time cost than a simple specialized program obtained by the wrapper approach. Thus, in practice, the run-time cost of executing an input constraint needs to be marginalized by the saving arisen from both aggressive specialization and omission of output-constraint test.

2. To reap the full benefit of this approach – and thus obtaining specialized programs akin to the perfect form (3), we should partition inputs cleanly into two categories: one category contains inputs that must lead to the desired output (and the corresponding code can thus be aggressively specialized), and the other contains those that *must not* lead to the desired output (and the corresponding code can thus be replaced by an *Error* message, signifying abort operation.) However, it is not obvious whether such a clean partition of input can be attained.

We believe that the first limitation above is, in most situations, inevitable in our pursuit to replace output-constraint tests by tests over other program variables, including program inputs. Thus, the decision to introduce any input-constraint test is mainly an engineering issue. While this issue is worth investigating, it is beyond the scope of this paper.

On the other hand, the second limitation can be partially overcome through careful and innovative derivation of input constraints. It is therefore the main focus of this paper. Specifically, we shall describe in detail the inference of input constraints from output constraint, and provide a sufficient condition for clean partitioning of program inputs.

Our approach to output-constraint specialization comprises of two phases: an analysis and a specialization process. The analysis phase takes in a program and an output constraint. It derives two input constraints for the main function (and the other functions too, for the

reason to be given in Section 6). These two input constraints attempt to divide the input domain into two sets, as mentioned in the discussion for limitation 2 above. When such division results in a clean partitioning of program input, we can obtain a specialized program resembling the perfect form. Otherwise, we have at least two options for generating the specialized program.

In the first option, we may generate the specialized program in the form (4) below:

$$
\begin{array}{lll}
f\ n & = & \textbf{if}\ (\text{input leading to desired output})\ \textbf{then} \\
 & & \quad < \text{specialized code without output constraint test} > \\
 & & \textbf{else if}\ (\text{input leading to undesired output})\ \textbf{then}\ \textit{Error} \\
 & & \textbf{else}\ < \text{wrap code in output constraint test} >
\end{array}
\tag{4}
$$

We name this form as *double-test*, for the fact that two input constraints are included in the specialized programs. At the last branch, we are not able to determine if an input does lead to the desired output, neither are we able to determine that it does *not* lead to the desired output. Hence, we simply replace the branch by the original program wrapped with output-constraint test. Though simple, this form may not be appealing because of the inclusion of two input-constraint tests.

In the second option, we generate specialized program that may contained output-constraint tests at some branches of the original program. However, it *does not contain any input-constraint test*. We name this form *no-test*, for the obvious reason that no input-constraint test is involved.

This no-test form of specialized programs has the advantage that it avoids any use of input-constraint test, while still being able to produce efficient codes (without wrapping) for some branches which can only produce desired output.

In this paper, we adopt the decision to use the perfect form when a clean division of program inputs can be obtained. Otherwise, we choose the second option to specialize the programs, as we can then address some of the more interesting specialization issues pertaining to this option. [1]

4. Weakest Pre-Condition

Input constraints aim at characterizing program inputs by their ability to generate outputs that satisfy the output constraint. In the theory of

[1] In our previous paper [15], we described solely the generation of specialized programs in no-test format.

program semantics, this problem of deriving the best input constraint leading to the desired output is tackled via the technique of *weakest pre-condition* (**wpc**) derivation.

If, for a given program and an output constraint, we were able to derive its weakest pre-condition, then our ocs would have been much simpler. Specifically, the specialized program would be in perfect form, in which the conditional test would be a check on whether a program input satisfies the weakest pre-condition.

In practice, it is often the case that the derived pre-condition is stronger than the *wpc*. That is, there may exist some program inputs which do not satisfy the derived pre-condition but nevertheless satisfying the *wpc*. Thus, the derived pre-condition cannot be used as conditional test in the specialized program written in perfect form.

This observation is crucial to the understanding of ocs. *It is not adequate to specialize a program with respect to a subset of input that guarantees to yield the desired output.* Rather, we need to at least ensure that *all* possible inputs leading to the desired output are supported by the specialized program.

Derivation of a pre-condition stronger than the *wpc* can be viewed as a *must*-analysis. Such analysis determines a (possibly proper) subset of program inputs that satisfies the *wpc*. One may wonder if it is desirable to perform a derivation using some *may*-analysis, thus yielding a pre-condition that is *weaker* than the *wpc*. In this case, all valid inputs (*ie.* inputs satisfying the *wpc*) are included in the resulting pre-condition. However, this attempt is futile, as the derived pre-condition may also include inputs not satisfying the *wpc*. Therefore, the specializer does not know, among all these inputs satisfying the resulting pre-condition, which inputs do/do not lead to the desired output, Consequently, the specialized program will have to include many output-constraint checks, since it must also be the case that *no output that does not satisfy the output constraint should be produced.*

In summary, the reason that derived pre-conditions cannot be used in attaining specialized programs of perfect form is because it is difficult to infer that such a derived pre-condition is indeed a variant of the *wpc*; *ie.* it can be used in place of the *wpc*.

DEFINITION 2 (*wpc*-Variant). *Let w be the wpc of a program with respect to an output constraint. A* variant*, v, of w is defined as follows:*

> *For any input i, if executing the program with input i terminates, then i satisfies w if and only if i satisfies v.*

The above definition states that a *wpc*-variant covers the same set of program inputs as the *wpc*, *provided executing the program with those*

inputs always terminate. Thus, these two constraints differ only in their inclusion of inputs which do not cause program to terminate during their executions.

How do we determine if a derived pre-condition is a *wpc*-variant? Our idea is to look at "the other side of the problem". Parallel to the derivation of pre-condition from an output constraint, we also employ the same technique to derive a pre-condition from the *negated output constraint*. We call this derived pre-condition a *negative* pre-condition. Correspondingly, the derived pre-condition from the original output constraint is called a *positive* pre-condition. Program inputs that satisfy negative pre-condition are guaranteed to yield undesired output, if their computation ever terminate. Consequently, code associated with producing undesired outputs should not be generated by ocs.

Briefly, when both positive and negative pre-conditions cover the entire range of program inputs, we will show that the positive pre-condition is a *wpc*-variant, and specialized program can be written in perfect form. Otherwise, we will express the specialized program in no-test form.

In the following section, we shall describe this derivation process in detail, through an illustration using sized-type system.

5. The Analysis Phase

We introduce in this section an analysis that infers an input condition of a program associated with an output constraint.

5.1. Forward Contextual Analysis

We perform a forward contextual analysis starting from the main function of a program. It aims to compute the context of the program's output; *ie.* the conditions under which the outputs are being produced. Such a context is described by a Presburger formula, and called *contextual constraint*.

Algorithm $\mathcal{C}$ depicted in Figure 3 traverses the syntax tree representing the right-hand side of the main function of a program. It relies on the size information available in the program. Constraints gathered during traversal include constraint for selecting a branch (of **if**-expression), assertion about the sizes of local variables, and post-conditions of function calls, as obtained from the input-output relation of that function and the constraints of its arguments. Prior to this analysis, we assume that size information about the program and its expressions are available, either through the execution of size-type system (as described in [3, 4]) or through user annotation.

$$
\begin{array}{l}
\mathcal{C} \;::\; \mathbf{Exp} \to \mathbf{Env} \to \mathbf{F} \to (\,\mathbf{AnnType} \times \mathbf{F}) \\
\qquad\qquad \mathit{where}\;\; \mathbf{Env} = \mathbf{Var} \to \mathbf{AnnType} \times \mathbf{F} \\
\mathcal{C}\,[\![\, x \,]\!]\;\Gamma\;\psi \;=\; \mathit{let}\;\; (\tau^{v_1}, \phi) \;=\; \Gamma\,[\![\, x \,]\!] \\
\qquad\qquad\qquad\qquad\qquad\qquad\quad v \;=\; \mathit{newVar} \\
\qquad\qquad\qquad\qquad\quad \mathit{in}\;\; (\tau^{v},\, (v \;=\; v_1)) \\
\mathcal{C}\,[\![\, n \,]\!]\;\Gamma\;\psi \;=\; \mathit{let}\;\; v \;=\; \mathit{newVar} \quad \mathit{in}\;\; (\mathbf{Int}^{v},\, (v \;=\; n)) \\
\mathcal{C}\,[\![\, f\;\; (x_1, \ldots, x_n) \,]\!]\;\Gamma\;\psi \;= \\
\qquad \mathit{let}\;\; ((\tau_1^{v_1},\, \ldots,\, \tau_n^{v_n}) \to \tau,\, \phi_f) \;=\; \alpha\,(\Gamma\,[\![\, f \,]\!]) \\
\qquad\qquad Y \;=\; \cup_{i=1}^{n}\,\{v_i\} \\
\qquad\qquad (\tau_i'^{v_i'},\, \phi_i) \;=\; \Gamma\,[\![\, x_i \,]\!]\;\forall\, i \in \{1, \ldots, n\} \\
\qquad\qquad \phi \;=\; \exists\; Y\;.\;\; \phi_f \wedge (\wedge_{i=1}^{n}\,(v_i' \;=\; v_i)) \\
\qquad \mathit{in}\;\; (\tau,\, \phi) \\
\mathcal{C}\,[\![\, \mathbf{if}\;\; e_0\;\; \mathbf{then}\;\; e_1\;\; \mathbf{else}\;\; e_2 \,]\!]\;\Gamma\;\psi \;= \\
\qquad \mathit{let}\;\; (\mathbf{Bool}^{v},\, \phi) \;=\; \mathcal{C}\,[\![\, e_0 \,]\!]\;\Gamma\;\psi \\
\qquad\qquad (\tau_1^{v_1},\, \phi_1) \;=\; \mathcal{C}\,[\![\, e_1 \,]\!]\;\Gamma \quad (\phi \wedge (v \;=\; 1) \wedge \psi) \\
\qquad\qquad (\tau_2^{v_2},\, \phi_2) \;=\; \mathcal{C}\,[\![\, e_2 \,]\!]\;\Gamma \quad (\phi \wedge (v \;=\; 0) \wedge \psi) \\
\qquad\qquad \tau_3^{v_3} \;=\; \alpha\,(\tau_1^{v_1}) \\
\qquad\qquad Y \;=\; \{\, v,\, v_1,\, v_2 \,\} \\
\qquad\qquad \phi_3 \;=\; \exists\; Y\;.\; \phi \wedge (((v_1 \;=\; v_3) \wedge (v \;=\; 1) \wedge \phi_1) \\
\qquad\qquad\qquad\qquad\qquad\qquad \vee\; ((v_2 \;=\; v_3) \wedge (v \;=\; 0) \wedge \phi_2)) \\
\qquad \mathit{in}\;\; (\tau_3,\, \phi_3) \\
\mathcal{C}\,[\![\, \mathbf{let}\;\; x \;=\; e_1\;\; \mathbf{in}\;\; e_2 \,]\!]\;\Gamma\;\psi \;= \\
\qquad \mathit{let}\;\; (\tau_1,\, \phi_1) \;=\; \mathcal{C}\,[\![\, e_1 \,]\!]\;\Gamma\;\psi \\
\qquad\qquad (\tau,\, \phi_2) \;=\; \mathcal{C}\,[\![\, e_2 \,]\!]\;\; \Gamma[(\tau_1, \phi_1)/x]\;\; \psi \\
\qquad\qquad Y \;=\; fv(\tau_1) \\
\qquad\qquad \phi \;=\; \exists\; Y\;.\; \phi_1 \wedge \phi_2 \\
\qquad \mathit{in}\;\; (\tau,\, \phi)
\end{array}
$$

Figure 3. Definition of the Context-Derivation Function $\mathcal{C}$

$\mathcal{C}$ operates on expressions. It takes in a sized-type environment Γ which binds program variables to sized types. It also binds primitives and user-defined functions to their respective input-output relations. It produces a tuple consisting of: the annotated type of the subject expression, and its contextual constraint.

$\mathcal{C}$ also maintains a formula ψ, representing the contextual constraint before analyzing an expression. Initially, ψ is set to some facts (*ie.*, constraints) about the input and output. For example, there are only four values for *Beverage* and if r is the size variable of a parameter (or an expression result) of type *Beverage*, then we must have $0 \leq r \leq 3$. Also, if n is a natural number, then $n \geq 0$. We call these constraints the *inherent constraints* of size variables. Back to the algorithm $\mathcal{C}$, its initial input ψ for analyzing program *choose* will be $0 \leq r \leq 3$ (there is no constraint on the input.)

During computation, when a branch of an **if**-expression is chosen, the context of this branch is included in ψ. When a function call is en-

countered, its contextual constraint is derived from the size type of the function – with appropriate size-variable renaming for the arguments.

Notation-wise, in Figure 3, function *newVar* returns a new (size) variable, α performs renaming of size variables (like α-conversion). α is overloaded so that it can take in either an annotated type or a sized type (which is a pair). It consistently renames all size variables occurring in its argument, by giving them new and unique names. Lastly, $\Gamma[(\tau, \phi)/x]$ denotes update of environment Γ by a new binding of sized type (τ, ϕ) to x.

To complete the process of context computation, we need to existentially quantify the free size variables appearing in the returned formula, except the size variables for input parameters and output. Thus, for the case of *choose* function, after simplifying the formula, we can express the context as follows:

$$\begin{aligned}[n] \rightarrow [r] \; : \; & (0 \leq r \leq 3) \wedge \\ & ((n = 1 \wedge r = 0) \vee (n = 2 \wedge r = 1) \\ & \vee (n = 3 \wedge r = 2) \vee \\ & (\neg(n = 1 \vee n = 2 \vee n = 3) \wedge r = 3)))\end{aligned}$$

Notice that no special treatment is required for recursive calls. This is because the recursion information about the function has been captured by input-output relation. We refer the readers to [4] for detail description of input-output relationship computation.

5.2. Characterizing Inputs

Given a program P and an output constraint Φ, we would like to characterize as many P's inputs as possible by their ability to produce output satisfying (or not satisfying) Φ. As mentioned in Section 4, the best way to achieve such characterization is the weakest pre-condition derivation. Here, the weakest pre-condition is expressed by the term $wpc.P.\Phi$. Function-wise, we can consider *wpc* as a function taking a program and an output constraint, and returning its weakest pre-condition. *wpc* for functional programs can be defined formally by first translating the program P into a program in *Passified Guarded Command Language* (PGCL) form [12]. As PGCL is of imperative nature, we can define weakest pre-condition using prevalent method.

Given a program and its output constraint Φ, the algorithm $\mathcal{C}$, defined in Section 5.1, can be used to compute the weakest pre-condition of the program. This is possible if we treat Φ as an assertion about the program's output. This fact is expressed in the following theorem:

THEOREM 1. **(Weakest Pre-condition)** *Given a program P and an assertion Φ about its output. Denote the result of performing $\mathcal{C}$ over*

P by Ctx(P). Then,

$$wpc.P.\Phi = \forall X.(Ctx(P) \Rightarrow \Phi).$$

where X contains all free variables in the formula, except the input size variables.

The proof can be found in Appendix A.

Theoretically, the importance of *wpc* computation is that it provides *all* possible input values to a program which are guaranteed to produce the desired output. For the case of *choose* function, let's assume that we wish to restrict the function to only produce *Coffee*. The output constraint is thus $r = 3$. To make the example more interesting, let us further *assume that its input to function choose must be non-negative; ie.* $n \geq 0$. Thus, we obtain the following *wpc* :

$$\begin{array}{lll} wpc.choose.(r=3) & = [n] : \forall\, r\, .\, Ctx(choose) \Rightarrow (r = 3) \\ & = [n] : n \leq 0 \vee n \geq 4 \\ \text{where } Ctx(choose) & = (n \geq 4 \wedge r = 3) \vee (n = 1 \wedge r = 0) \vee \\ & \quad (n = 2 \wedge r = 1) \vee (n = 3 \wedge r = 2). \end{array}$$

The accuracy of *wpc* computation depends on the accuracy of context information gathered, which is dependent of the constraint associated with each expression in the program. In practice, these constraints may be approximated, yielding a contextual constraint that is weaker than expected. Denoting an approximated result as $Ctx^a(P)$ and the theoretical one as $Ctx^t(P)$, we must have $Ctx^t(P) \Rightarrow Ctx^a(P)$. For instance, consider the following function $g1$:

$$\begin{array}{lll} g1\ n & = & \textbf{if } n \leq 2 \textbf{ then } 1 \\ & & \textbf{else if } n * n \leq 25 \textbf{ then } 2 \textbf{ else } 3 \end{array}$$

It has a "theoretical" context as follows (assuming that the program input n must be natural number):

$$\begin{array}{lll} Ctx^t(g1) & = & (0 \leq n \leq 2 \wedge r = 1) \vee (2 < n \leq 5 \wedge r = 2) \\ & & \vee\ (n > 5 \wedge r = 3) \end{array}$$

However, the size of the expression $n * n \leq 25$ cannot be expressed in Presburger arithmetic. Consequently, during analysis, the context will be approximated as follows:

$$Ctx^a(g1) = (0 \leq n \leq 2 \wedge r = 1) \vee (n > 2 \wedge (r = 2 \vee r = 3))$$

The computed context shows that the output of $g1$ can be either 2 or 3 when the input n is greater than 2.

This weakening of computed contextual constraint implies that the computed (derived) pre-condition will be stronger than the theoretical *wpc*:

$$pc^a.P.\Phi \stackrel{def}{\equiv} \forall\, X\,.\,(Ctx^a(P) \;\Rightarrow\; \Phi) \Rightarrow \forall\, X\,.\,(Ctx^t(P) \;\Rightarrow\; \Phi)$$

For the case of function $g1$, let Φ be $r = 3$. We have:[2]

$$\begin{array}{lcl} wpc.g1.(r=3) & = & [n] : n \leq -1 \vee n > 5 \\ pc^a.g1.(r=3) & = & [n] : n \leq -1 \end{array}$$

The result of pc^a indicates that no program input of natural numbers can produce the desired output — certainly a very strong pre-condition.

As pc^a is stronger than the *wpc*, we cannot be certain if an input that fails to satisfy $pc^a.P.\Phi$ will cause the program P not to produce the desired output.

We next turn to the identification of program inputs which do *not* lead to desired outputs. As mentioned in Section 4, this set of inputs can be captured by computing the weakest pre-condition of a program P with respect to *negated* output constraint, $\neg\Phi$. For function $g1$, we have

$$\begin{array}{lcl} wpc.g1.(r \neq 3) & = & \forall\, X\,.\, Ctx^t(g1) \Rightarrow (r \neq 3) = [n] : n \leq 5 \\ pc^a.g1.(r \neq 3) & = & \forall\, X\,.\, Ctx^a(g1) \Rightarrow (r \neq 3) = [n] : n \leq 2 \end{array}$$

Although all program inputs that are less than or equal to 5 do not lead to the desired output ($r = 3$), the actual derived pre-condition only detects those values which are less than or equal to 2.

Lastly, we differentiate the two weakest pre-conditions, $wpc.P.\Phi$ and $wpc.P.(\neg\Phi)$ by calling them *positive* weakest pre-condition, and *negative* weakest pre-condition, respectively. Likewise, we have positive and negative derived pre-conditions.

5.3. Full Input Characterization

When all the program's inputs can be precisely characterized by its ability to produce (or not to produce) the desired output, modulo termination, we say that input domain has been *fully characterized*. More formally,

[2] Given the initial assumption that program input are naturals ($n \geq 0$), the derived pre-condition implies that no program input can produce the desired output. Informally, this is the same as saying that the pre-condition is *False*. The reason that the derived constraint is not just *False* is because the Presburger simplification takes as its working domain the entire integer set. We will remedy this in the later section.

DEFINITION 3 (Full Characterization). *Given a program P and an output constraint Φ, let Ψ_+ and Ψ_- be the positive and negative pre-conditions of P with respect to Φ. We say that* the pair (Ψ_+, Ψ_-) fully characterizes the inputs of P with respect to Φ *if for any program input i, if execution of P with input i terminates and returns a result r, then the following holds:*

1. *i satisfies either Ψ_+ or Ψ_-;*
2. *if i satisfies Ψ_+, then r satisfies Φ;*
3. *if i satisfies Ψ_-, then r satisfies $\neg\, \Phi$;*

Furthermore, we call the set of program inputs which ensure termination of the execution of P the terminating inputs.

A consequence of full characterization is that the set of terminating inputs can be partitioned into two disjoint sets, one satisfying Ψ_+, and the other satisfying Ψ_-. Consequently, the specified function can be specialized into the perfect form.

Because of their roots in program semantics, the positive and negative *wpc*'s of a program (with respect to an output constraint) is an obvious pair of input constraints fully characterizing the program inputs. We state this formally as a property about the *wpc*:

PROPERTY 2. *Given a program P and an output constraint Φ, the following pair of weakest pre-conditions*

$$wpc.P.\Phi \quad \text{and} \quad wpc.P.\neg\phi$$

fully characterizes the input of P with respect to Φ.

For the function $g1$ defined above with Φ being $r = 3$, the terminating input is the set of all naturals. Among them, those falling within the range of $n > 5$ satisfies the positive *wpc*, and those belonging to $0 \leq n \leq 5$ satisfies the negative *wpc*.

On the other hand, the derived pre-condition pair of $g1$, ($pc^a.g1.\Phi$, $pc^a.g1.\neg\, \Phi$), *does not* fully characterize the program inputs with respect to Φ: terminating input belonging to $n > 2$ are not captured by any of the derived pre-conditions. Thus, it may not be correct to specialize $g1$ into the perfect form.

Note that full input characterization does not only depend on the contextual constraint, $ctx^a(g1)$, but also depends on the output constraint. If we choose a new output constraint Φ' to be $r = 1$, then we will have:

$$pc^a.g1.\Phi' = [n] : n \leq 2 \qquad = wpc.g1.\Phi'$$
$$pc^a.g1.\neg\,\Phi' = [n] : n \leq -1 \vee n \geq 3 = wpc.g1.\neg\,\Phi'$$

Thus, the derived pre-condition pair can fully characterize the program input with respect to Φ'.

Furthermore, derived pre-conditions need not be exactly the same as the *wpc*'s in order to fully characterize the program inputs. Consider the following function definitions headed by $g2$:

$$\begin{array}{lcl} g2\ n & = & \textbf{if}\ n < 3\ \textbf{then}\ 1 \\ & & \textbf{else if}\ n < 5\ \textbf{then}\ 2\ \textbf{else}\ h\ n \\ h\ n & = & \textbf{if}\ n = 0\ \textbf{then}\ 1\ \textbf{else}\ h\ (n * n) \end{array}$$

Here, $g2$ enters an infinite loop when $n \geq 5$, because function h does not terminate when $n \neq 0$. In sized type, infinite recursion is theoretically denoted by *False*. Thus, assuming that the program input are naturals, the theoretical contextual constraint is:

$$Ctx^t(g1) = (0 \leq n < 3 \wedge r = 1) \vee (3 \leq n < 5 \wedge r = 2)$$

In practice, however, this size information (for infinite recursion) can be approximated by any Presburger formula. In particular, it is likely for the size system to infer (safely) that $r = 1$ for all calls to h. Thus, the computed contextual constraint can be:

$$\begin{array}{rcl} Ctx^a(g1) & = & (0 \leq n < 3 \wedge r = 1) \vee (3 \leq n < 5 \wedge r = 2) \\ & & \vee\ (n \geq 5 \wedge r = 1) \end{array}$$

Now, let the output constraint Φ be $r = 1$, the theoretical positive and negative *wpc*'s for $g2$ with respect to Φ are:

$$\begin{array}{rcl} wpc.g2.\Phi & = & [n] : n < 3 \vee n \geq 5 \\ wpc.g2.\neg\,\Phi & = & [n] : n \leq -1 \vee 3 \leq n < 5 \vee n \geq 5 \end{array}$$

whereas the derived pre-conditions are:

$$\begin{array}{rcl} pc^a.g2.\Phi & = & [n] : n < 3 \vee n \geq 5 \\ pc^a.g2.\neg\,\Phi & = & [n] : n \leq -1 \vee 3 \leq n < 5 \end{array}$$

Here, the negative pre-condition differs from the negative *wpc*. However, they differ in the set of input that do not lead to termination ($n \geq 5$). Hence, the negative pre-condition is a negative *wpc*-variant. The derived pair still correctly partitions the terminating inputs; it thus fully characterizes inputs of $g2$ with respect to Φ.

5.4. Constrained Pre-conditions

In the previous section, we saw how derived pre-conditions can be used to characterize (terminating) inputs of a program with respect to an output constraint. In this section, we provide a sufficient condition for a pair of derived pre-conditions to *fully* characterize the inputs. This will turn the detection of full input characterization into an effective procedure.

Our first attempt to detect full characterization was to rely on the clean partition of terminating inputs by the pair of positive and negative pre-conditions. To do this, we require that all terminating inputs must satisfy either positive or negative pre-conditions. A sub-problem to be resolved is thus the detection of *all* terminating inputs, which is known to be undecidable.

Our second attempt was to ignore the terminating-input set, and check for the "disjointness" of positive and negative pre-conditions. By disjointness, we mean that there is no input value that satisfies *both* positive and negative pre-conditions. However, disjointness is not a strong-enough criteria for detecting full characterization. Even the pair of postive and negative *wpc*'s may not be disjoint, as evidenced in the case for function $g1$ and $g2$.

Our final, and successful attempt is to check for the "complete coverage" of input domain by positive and negative pre-conditions. To this ends, we choose a constrained form of pre-conditions as our derived pre-conditions: We restrict the pre-conditions to capture only those values belonging to the input domain. We call them *constrained pre-conditions*. They are defined as follows:

DEFINITION 4 (Constrained Pre-condition (cpc)). *Given a program P and an output constraint Φ. Let $\mathcal{I}$ be a constraint defining all inputs to P. The* positive *and* negative constrained pre-condition *of P with respect to Φ is defined by:*

$$cpc^a_+ \stackrel{def}{=} (\forall\, X\, .\, (ctx^a(P) \;\Rightarrow\; \Phi) \;\wedge\; \mathcal{I}$$
$$cpc^a_- \stackrel{def}{=} (\forall\, X\, .\, (ctx^a(P) \;\Rightarrow\; \neg\, \Phi) \;\wedge\; \mathcal{I}$$

where X contains all free variables in the formula, except the input size variables.

Analogously, we can define the positive and negative constrained weakest pre-conditions in terms of their original counterparts.

Following table shows the corresponding *cpc*'s of the functions we have mentioned earlier:

	$g1$		$g2$
$\mathcal{I}$	$n \geq 0$		
Φ	$r = 3$	$r = 1$	$r = 1$
pc^a_+	$n \leq -1$	$n \leq 2$	$n < 3 \vee n \geq 5$
pc^a_-	$n \leq 2$	$n \leq -1 \vee n \geq 3$	$n \leq -1 \vee 3 \leq n < 5$
cpc^a_+	*False*	$0 \leq n \leq 2$	$0 \leq n < 3 \vee n \geq 5$
cpc^a_-	$0 \leq n \leq 2$	$n \geq 3$	$3 \leq n < 5$

From the table, we can check that the *cpc*-pair for both $g1$ and $g2$ with respect to the output constraint $r = 1$ "covers" the entire input domain $\mathcal{I}$, whereas the pair for $g1$ with respect to the output constraint $r = 3$ does not. Following is the theorem that formalizes this fact:[3]

THEOREM 3. **(Full Input Characterization with *cpc*)** *Given a program P and its output constraint Φ , let $\mathcal{I}$ be the constraint defining P's inputs. If $(cpc^a_+ \vee cpc^a_-)$ is equivalent to $\mathcal{I}$, then $(cpc^a_+,\ cpc^a_-)$ fully characterizes the inputs of P with respect to Φ.*

Proof To show that (cpc^a_+, cpc^a_-) fully characterize the inputs of P, we need to show that the pair satisfies the three conditions of full characterization on the terminating inputs.

For any terminating input i of P, let r be the result obtained by executing P with input i.

1. i satisfies $\mathcal{I} \Rightarrow$ i satisfies (cpc^a_+, cpc^a_-), by to the supposition that $(cpc^a_+,\ cpc^a_-)$ and $\mathcal{I}$ are equivalent.

2. i satisfies cpc^a_+
   $\Leftrightarrow$ i satisfies $(\forall X\ .\ (ctx^a(P) \Rightarrow \Phi) \wedge \mathcal{I})$ (Definition of cpc^a_+)
   $\Rightarrow$ i satisfies $\forall X\ .\ (ctx^a(P) \Rightarrow \Phi)$ ($\wedge$-elimination)
   $\Rightarrow$ i satisfies $\forall X\ .\ (ctx^t(P) \Rightarrow \Phi)$ $(ctx^t(P) \Rightarrow ctx^a(P))$
   $\Leftrightarrow$ i satisfies $wpc.P.\Phi$
   $\Rightarrow$ r satisfies Φ (Property 2)

3. Similarly, we can show that i satisfies cpc^a_- implies that r satisfies $\neg\ \Phi$ through the definition of $wpc.P.\neg\ \Phi$. □

[3] This definition of *cpc* is more general than the concept of "contextualized wpc" in our previous paper [15], in the sense that the former no longer requires the assumption that the input domain $\mathcal{I}$ be equivalent to the context $(\exists X.ctx^a(P))$. Consequently, the condition for full characterization can be met by larger classes of *cpc*-pairs.

6. Specialization

In this section, we present an overview of a simple output-constraint specialization strategy, in which specialization decisions made are based on the result of the analysis described in Section 5. Our objective is to raise and discuss some of the technical issues pertaining to this new form of specialization. We restrict the output-constraint formula to *involve only the output (size variable)*. Work on developing ocs for programs with respect to constraints in terms of both input and output size variables is currently being investigated.

Furthermore, for ease of presentation, we only consider *static output constraint*. That is, we don't attempt to compute a new output constraint for a sub-expression from the original output constraint for the enclosing sub-expression. For instance, if the following expression has the output constraint $(r > 3)$:

$$2 + (g\ (n-1))$$

Then an ocs dealing with dynamic output constraint will need to beware of the fact that performing ocs recursively on the sub-expression $(g\ (n-1))$ requires a new output constraint $(r > 1)$. Use of static output constraint simplifies the solution at hand, but reduces the power of ocs to only specializing tail-recursive functions effectively. Correspondingly, the specializer will expect from the analysis phase a set of constrained pre-condition pairs, one for each of the functions, with respect to this static output constraint.

Lastly, we assume that the program has been subjected to alpha-conversion, and all variables are given unique names. This again simplifies our presentation.

The entire specialization process involves two specializers: our output-constraint specializer and a conventional constraint-based partial evaluator. For brevity, throughout the section, we refer to our output-constraint specializer as "the specializer".

Recall that a specialized program takes one of the two forms, depending on the ability of its positive and negative cpc^a's to fully characterize the program's inputs.

In the case when $(cpc^a_+,\ cpc^a_-)$ fully characterizes the inputs with respect to an output constraint, the specialized code adopts the perfect form. Here, aggressive specialization is only performed on the conditional branch the evaluation of which leads to a desired output. For this case, it suffices to invoke a traditional constraint-based partial evaluation to transform the original program with respect to cpc^a_+. We refer the readers to the work by Lafave *et al.* [16] for operational detail

of such a constraint-based partial evaluator. For brevity, we always refer to this transformation as "*aggressive specialization*".

When $(cpc^a_+,\ cpc^a_-)$ is not able to fully characterize the inputs, the specialized code adopts the no-test form. Here, the specializer needs to carefully select a group of branches (which always lead to some desired outputs) for aggressive specialization, mark another group of branches (which always lead to undesired output) as error, and wrap another group of branches (the output destination of which are uncertain) with output-constraint test. For the remaining of this section, we shall focus on defining such an ocs.

6.1. Overview – ocs Decisions

In ocs, the specializer has to make decision about which of the following three tasks to perform:

- Specializing a sub-expression aggressively;
- Replacing a sub-expression by an Error; and
- Wrapping a sub-expression with an output-constraint test.

We call this decision *the ocs decision*.

The first two tasks are performed when the specializer traverses down an expression; the last task is performed while it is on its way back up the modified expression.

During downward traversal, the specializer makes decision only before entering a branch of an **if**-expression. In addition to output constraint, the specializer carries along a contextual constraint δ. By comparing the contextual constraint against both cpc^a's, the specializer decides to aggressively specialize the branch when the condition δ is stronger than cpc^a_+; it decides to generate error message when δ is stronger than cpc^a_-. In both cases, the specializer returns not only the transformed code, but also a binary marker of value *True*.

If δ is found to be incomparable with both cpc^a_+ and cpc^a_-, there are two possible cases: if the specializer is already at the bottom of an expression tree, it simply returns the branch unchanged, *and* a binary marker of value *False*; otherwise, it continues to traverse down the branch, keeping in mind the possible need to wrap the branch with output-constraint test. Certainly, as it traverses further down the branch, the specializer has to update the current contextual constraint δ.

Any branch that returns a marker of value *True* indicates that it needs not be wrapped further; a branch which returns a marker of value

False indicates that it may need to be wrapped with output-constraint test, either at this branch or at some embedding expression.

As an example, consider specializing a variant of function $g1$, called $g1'$, with output constraint $r = 3$. The code of $g1'$ is as follows:

$$g1'\ n \ = \ \textbf{if}\ n \leq 2\ \textbf{then}\ 1 \\ \textbf{else if}\ n * n \leq 25\ \textbf{then}\ n\ \textbf{else}\ 3$$

The corresponding constrained pre-conditions are: cpc^a_+ is $n = 3$ and cpc^a_- is $0 \leq n \leq 2$. During specialization, traversing the right-hand side of $g1'$ downward yields the following pseudo-code:

$$\textbf{if}\ n \leq 2\ \textbf{then}\ < \mathit{Error}, \mathit{True} > \\ \textbf{else if}\ n * n \leq 25\ \textbf{then}\ < n, \mathit{False} >\ \textbf{else}\ < 3, \mathit{True} >$$

The code has three branches (one **then** branch, and two other branches in the top **else** branch). The first branch is replaced by *Error* because the specializer has determined so from the context of the branch. The second branch is marked with *False* to indicate that wrapping is needed. The third branch returns 3 because the constant result is found to satisfy the output constraint.

On traversing up the expression tree, the specializer has to consider wrapping the branches with output-constraint test. It does so by examining the markers collected from every branch of a **if**-expression:

1. If one of the branches returns a marker of value *True*, the specializer will wrap all those branches having marker value *False* with output-constraint test.[4] It then returns the transformed **if**-expression up the expression tree, together with a marker of value *True*. This indicates that it needs not be wrapped anymore.

2. If all the branches return markers of value *False*, the specializer simply returns the **if**-expression as it is, together with a marker of value *False*.

Following the example of specializing $g1'$, the specializer will wrap the second branch because its alternate branch (the third branch) has returned a maker of value *True*. The resulting specialized code is as follows:

$$\textbf{if}\ n \leq 2\ \textbf{then}\ \mathit{Error} \\ \textbf{else if}\ n * n \leq 25\ \textbf{then} \\ \qquad \textbf{let}\ x \ = \ n\ \textbf{in if}\ x = 3\ \textbf{then}\ x\ \textbf{else}\ \mathit{Error} \\ \quad \textbf{else}\ 3$$

[4] We use the word "branches" in our description because this technique can be extended to conditional expression with multiple branches.

At the root of the expression tree, if the marker received from below is *False*, the entire expression is wrapped with output-constraint test; otherwise, the return expression has already been fully specialized.

6.2. Decision Paths

Our specializer makes ocs decisions only along those paths (in an abstract syntax tree) that lead to a *last* executable sub-expression. We call these paths the *decision paths*. For example, in the following example,

$$\textbf{let } x \;=\; e_1 \textbf{ in let } y \;=\; e_2 \textbf{ in } x + y$$

the last executable sub-expression is the nested body $x + y$. The decision path consists of two **let**-structures leading to $x + y$. Both e_1 and e_2 are not on the decision path, because they do not contain the last executable expression. As such, they are only subject to constraint-based specialization, not output-constraint specialization.

Through in-lining, expression e_2, and possibly e_1 can be brought into the decision path, and be treated by ocs. As it is, specialization will be more effective only when we allow dynamic output constraint (*eg.* computing new output-constraints for e_2 in the expression $x + e_2$ after in-lining.)

6.3. Dealing with Function Calls

The decision to unfold or specialize a function call in ocs is very much similar to that in the context of constraint-based partial evaluation. The result has already appeared in the related literature, notably the work by Lafave and Gallagher in [16, 17, 18]. As such, in this paper, we do not address issues pertaining to infinite unfolding or specialization. We make the assumption that such decision have already been made for each functions.

Treatment of call unfolding is the same as conventional constraint-based partial evaluation. On the other hand, handling call specialization is more involved, and we describe in detail here.

The specializer will make ocs decision in the body of a specialized function if the original function call falls on the decision path. In fact, because of static output constraint requirement, the call should be tail-recursive in order to be included in the decision path.

Since we restrict the output constraint to contain only output (size) variable, the output constraint will not be changed when specialization process is shifted from the caller to the callee. However, the pair of positive and negative constrained pre-condition will be changed from that of the caller to the callee. This is reasonable, because some of

the actual arguments might get masked off during the caller/callee shift. Similarly, the contextual constraint at the call site will need to be consolidated, before it can be used as a contextual constraint for the callee. Consolidation of contextual constraint includes gathering all information about variables involved in forming the call argument, and eliminating all (size) variables, through existential quantification, that will become non-local at the body of the callee.

Lastly, we describe the content of the specialization store, called *cache* (of type **Cache**). A cache associates a function name to a pair containing: (1) the *cpc*-pair of the function with respect to the static output constraint, and (2) a list of its specialized functions. Information about a specialized function that is kept in the cache includes a piece of *cache information* and a piece of residual code. A cache information contains the following information, in that order: a specialized function name, a list of parameters, a list of constraints about each of the parameters, and a contextual constraint in which the specialized function has been created. For convenience, information about the original function definition is kept together with the list of its specialized counterparts, and is placed at the end of the list.

There are four operations on cache: The first operation is to treat the cache as a function, and get a cache entry through function application. Function *cacheIn* puts information of a new specialized function into the cache. *cacheUpd* updates a specialized function's information. *inCache* checks the availability of a specialized function, and returns its name if found.

6.4. The Algorithm

The entire ocs comprises three main functions: a perfect-form transformer $\wp$, a output-constraint specializer (which is defined by a pair of mutual-recursive functions $\mathcal{U}$ and $\mathcal{U}'$), and a conventional constraint-based partial evaluator $\mathcal{T}$. In this paper, we omit the definition of $\mathcal{T}$, as its construction can be found in relevant literature. Figure 4 shows that algorithm for $\wp$, and Figures 5, 6, and 7 show the algorithms for the pair $\mathcal{U}$ and $\mathcal{U}'$.

Ocs begins by calling $\wp$ to work on the main function with the following information: an output constraint ϕ, an initial contextual constraint (possibly of value *True*) δ, the main function's input domain $\mathcal{I}$, and an initial cache ϖ_{init} which contains information about all original functions.

The objective of $\wp$ is to transform the main function into a perfect form, if possible, When the *cpc*-pair (Ψ^+, Ψ^-), which can be obtained from the cache, is able to fully characterize program inputs with respect

to ϕ, $\wp$ calls the constraint-based partial evaluator $\mathcal{T}$ to aggressively specialize the program with respect to the positive pre-condition Ψ^+ (and the existing context δ). Otherwise, it calls the output-constraint specializer to work on the main function body.

Several newly introduced auxiliary functions used by $\wp$ are:

- Function *sizetype* takes an expression, and returns the annotated type and size constraint of the expression.

- Function $\mathcal{L}$ translates a constraint to a boolean-valued expression, so that the latter can be inserted into the specialized program.

Function $\mathcal{U}$ is called to make an ocs decision at a branch. It takes in a function name f as a subscript, an expression e to be specialized, the output constraint ϕ, a contextual constraint δ, a program-variable environment Γ, and the global cache ϖ.

Availability of the function name enables $\mathcal{U}$ to obtain the associated constrained pre-condition pair for testing. The program-variable environment maps program variables to a triple consisting of an expression (which are assumed to have been specialized by the constraint-based partial evaluator, but not the output-constraint specialization) , its annotated type, and its size constraint.

$$
\begin{array}{l}
\wp :: \mathbf{Decl} \to \mathbf{F} \to \mathbf{F} \to \mathbf{F} \to \mathbf{Cache} \to \mathbf{Cache} \qquad \textit{where} \\
\quad \Gamma \in \mathbf{Env} = \mathbf{Var} \to \mathbf{Exp} \times \mathbf{AnnType} \times \mathbf{F} \\
\quad \varpi \in \mathbf{Cache} = \mathbf{Fn} \to ((\mathbf{F} \times \mathbf{F}) \times [\,\mathbf{CInfo} \times \mathbf{Exp}]) \\
\quad \iota \in \mathbf{CInfo} = \mathbf{Fn} \times [\,\mathbf{Var}] \times [\,\mathbf{F}] \times \mathbf{F} \\
\wp\, [\![f\ (x_1, x_2, \ldots, x_n) = e]\!]\ \phi\ \delta\ \mathcal{I}\ \varpi_{init} = \\
\quad \textit{let}\ (\tau_i,\ \psi_i) = \textit{sizetype}[\![x_i]\!] \\
\qquad ((\Psi^+,\ \Psi^-),\ \_) = \varpi\ ([\![f]\!]) \\
\qquad [\![f']\!] = \textit{newVar} \\
\qquad \Gamma = \Gamma_{init}[([\![x_i]\!],\ \tau_i,\ \psi_i)/x_i] \\
\qquad \iota = ([\![f']\!], [[\![x_1]\!],\ \ldots,\ [\![x_n]\!]],\ [\psi_1, \ldots, \psi_n], \delta) \\
\qquad \varpi = \textit{cacheIn}\ \ \varpi_{init}\ \ ([\![f]\!],\ \iota) \\
\qquad [\![e_{\Psi^+}]\!] = \mathcal{L}[\![\Psi^+]\!]\ \Gamma \\
\quad \textit{in if}\ (\Psi^+ \vee \Psi^- = \mathcal{I}) \\
\qquad \textit{then let}\ ([\![e']\!],\ \varpi') = \mathcal{T}\ [\![e]\!]\ (\delta \wedge \Psi^+)\ \Gamma\ \varpi \\
\qquad\quad \textit{in cacheUpd}\ \ \varpi'\ \ ([\![f]\!],\ \iota,\ [\![\mathbf{if}\ e_{\Psi^+}\ \mathbf{then}\ e'\ \mathbf{else}\ \textit{Error}]\!]) \\
\qquad \textit{else let}\ ([\![e']\!], \varpi',\ w) = \mathcal{U}'_f\ [\![e]\!]\ \phi\ \delta\ (\Psi^+, \Psi^-)\ \Gamma\ \varpi \\
\qquad\qquad [\![e'']\!] = \textit{if}\ w\ \textit{then}\ [\![e']\!] \\
\qquad\qquad\qquad \textit{else let}\ [\![e_\phi]\!] = \mathcal{L}[\![\phi]\!]\ \ \Gamma[([\![x]\!], \mathbf{Int}^r, \textit{True})/x] \\
\qquad\qquad\qquad\quad \textit{in}\ [\![\mathbf{let}\ x = e'\ \mathbf{in}\ \mathbf{if}\ e_\phi\ \mathbf{then}\ x\ \mathbf{else}\ \textit{Error}]\!] \\
\qquad\quad \textit{in cacheUpd}\ \varpi'\ ([\![f]\!],\ \ \iota,\ [\![e'']\!])
\end{array}
$$

Figure 4. Specialization Rule – $\wp$

$$
\begin{array}{l}
\mathcal{U}\_,\ \mathcal{U}'\_ \ ::\ \ \mathbf{Fn} \rightarrow \mathbf{Exp} \rightarrow \mathbf{F} \rightarrow \mathbf{F} \rightarrow \mathbf{Env} \rightarrow \\
\qquad\qquad\qquad\qquad \mathbf{Cache} \rightarrow (\ \mathbf{Exp} \times\ \mathbf{Cache} \times\ \mathbf{Bool}) \\
\mathcal{U}_f\ [\![\ e]\!]\ \phi\ \delta\ \Gamma\ \ \varpi\ = \\
\quad let\ ((\Psi^+,\ \Psi^-),\ \_)\ =\ \varpi\ [\![\ f\ ]\!] \\
\quad in\ \ if\ \ (\overline{\exists\, I}\,.\, \mathcal{F}_{\Gamma,\delta} \Rightarrow\ \Psi^+) \\
\qquad then\ \ let\ ([\![\ e'\ ]\!],\ \varpi')\ =\ \mathcal{T}\ [\![\ e\ ]\!]\ \delta\ \Gamma\ \varpi\ in\ \ ([\![\ e'\ ]\!],\ \varpi',\ True) \\
\qquad else\ \ if\ \ (\overline{\exists\, I}\,.\, \mathcal{F}_{\Gamma,\delta} \Rightarrow\ \Psi^-)\ then\ ([\![\ Error\ ]\!],\ \varpi,\ True) \\
\qquad\qquad\qquad\qquad\qquad\qquad\qquad\qquad else\ \mathcal{U}'_f\ [\![\ e\ ]\!]\ \phi\ \delta\ \Gamma\ \ \varpi \\
\mathcal{U}'_f\ [\![\ c\ ]\!]\ \phi\ \delta\ \Gamma\ \ \varpi\ \ = \\
\quad if\ \ (r = c) \Rightarrow \phi\ \ then\ ([\![\ c\ ]\!],\ \varpi,\ True) \\
\qquad\qquad\qquad\qquad\qquad\qquad else\ ([\![\ Error\ ]\!], \varpi,\ True) \\
\mathcal{U}'_f\ [\![\ x\ ]\!]\ \phi\ \delta\ \Gamma\ \ \varpi\ = \\
\quad let\ \ ([\![\ e\ ]\!],\ \_,\ \_)\ =\ \Gamma\ \ [\![\ x\ ]\!] \\
\quad in\ \ case\ [\![\ e\ ]\!]\ of \\
\qquad [\![\ c\ ]\!] \qquad\qquad \rightarrow\ \mathcal{U}'_f\ [\![\ c\ ]\!]\ \phi\ \delta\ \Gamma\ \ \varpi \\
\qquad \_ \qquad\qquad\ \ \rightarrow\ ([\![\ e]\!],\ \varpi,\ False) \\
\mathcal{U}'_f\ [\![\ prim_{op}\ (x_1, \ldots, x_n)]\!]\ \phi\ \delta\ \Gamma\ \ \varpi\ = \\
\quad let\ \ ([\![\ e\ ]\!],\ \varpi')\ =\ \mathcal{T}\ [\![\ prim_{op}\ (x_1, \ldots, x_n)\ ]\!]\ \ \delta\ \ \Gamma\ \varpi \\
\quad in\ \ case\ [\![\ e\ ]\!]\ of \\
\qquad [\![\ c\ ]\!]\ \rightarrow\ \mathcal{U}'_f\ [\![\ c\ ]\!]\ \phi\ \delta\ \Gamma\ \ \varpi' \\
\qquad \_\ \ \ \rightarrow\ ([\![\ e]\!],\ \varpi',\ False)
\end{array}
$$

For ease of presentation, we assume that program output be of annotated type $\mathbf{Int}^r$. I is the set containing all input size variables. We write $\overline{\exists X}.\ \phi$ as a short hand for $\exists\ Y\,.\,\phi$, where $Y\ = fv(\phi)\ -\ X$.

Figure 5. Specialization Rules – $\mathcal{U}$ and $\mathcal{U}'$ (Part I)

The decision process performed by $\mathcal{U}$ has already been discussed in Section 6.1. As expected, this is called by function $\mathcal{U}'$ while working on an **if**-expression.

An auxiliary operation employed by $\mathcal{U}$ to compute the existing context is $\mathcal{F}_{\Gamma,\delta}$. This is a recursively-defined operation that combines (via conjunction) all constraints in Γ which are related directly or indirectly with δ. It produces the best information known about current contextual constraint of an expression. Formally, this is defined as follows:

$$
\begin{array}{lll}
\mathcal{F}_{\Gamma,\delta} & = \wedge\,(\cup_{i\,\geq\,0}\ \Phi_i) & \textbf{where} \\
\Phi_0 & = \{\delta\} & \\
\Phi_{i+1} & = \{\ \phi\ \mid\ (\exists\ x,\ \tau\ .\ \Gamma\ [\![\ x\ ]\!]\ =\ (\tau, \phi)) \wedge & \\
 & \qquad (fv(\phi)\ \cap\ fv(\ \Phi_i)\ \neq\ \emptyset)\ \wedge\ (\phi\ \notin\ \Phi_j)\ \} &
\end{array}
$$

As the environment Γ is finite, computation of $\mathcal{F}_{\Gamma,\phi}$ always terminates.

Function $\mathcal{U}'$ operates on the syntactic constructs of **Exp**. It submits those sub-expressions not in any decision paths to the constraint-based partial evaluator $\mathcal{T}$ for specialization.

$$
\begin{array}{l}
\mathcal{U}'_f[\![\ \textbf{if}\ e_0\ \textbf{then}\ e_1\ \textbf{else}\ e_2\ ]\!]\ \phi\ \delta\ \Gamma\ \ \varpi\ = \\
\quad let\ (\textbf{Bool}^v,\ \psi)\ = sizetype[\![\ e_0\ ]\!] \\
\qquad V\ = \{v\} \\
\qquad \Phi\ = \mathcal{F}_{\Gamma,\delta}\ \wedge\ \psi \\
\quad in\ \ if\ \ \overline{\exists\ V}.(\Phi\ \Rightarrow\ (v=1)) \\
\qquad then\ \mathcal{U}_f\ [\![\ e_1\ ]\!]\ \ (\delta \wedge \psi \wedge (v=1))\ \ \Gamma\ \ \varpi \\
\qquad else\ if\ \ \overline{\exists\ V}.(\Phi\ \Rightarrow\ (v=0)) \\
\qquad\quad then\ \mathcal{U}_f\ [\![\ e_2\ ]\!]\ \ (\delta \wedge \psi \wedge (v=0))\ \ \Gamma\ \ \varpi \\
\qquad\quad else\ let\ ([\![\ e'_0\ ]\!],\ \varpi_0) \qquad = \mathcal{T}[\![\ e_0\ ]\!]\ \ \delta\ \ \Gamma\ \ \varpi \\
\qquad\qquad\qquad ([\![\ e'_1\ ]\!], \varpi_1, w_1)\ = \mathcal{U}_f[\![\ e_1\ ]\!]\ \ \phi\ \ (\delta\ \wedge\ \psi\ \wedge\ (v\ =\ 1))\ \ \Gamma\ \ \varpi_0 \\
\qquad\qquad\qquad ([\![\ e'_2\ ]\!],\ \varpi_2, w_2)\ = \mathcal{U}_f[\![\ e_2\ ]\!]\ \ \phi\ \ (\delta\ \wedge\ \psi\ \wedge\ (v\ =\ 0))\ \ \Gamma\ \ \varpi_1 \\
\qquad\qquad\ in\ \ if\ \ (w_1\ \wedge\ w_2)\ \vee\ \neg(w_1\ \vee\ w_2) \\
\qquad\qquad\quad then\ \ ([\![\ \textbf{if}\ e'_0\ \textbf{then}\ e'_1\ \textbf{else}\ e'_2\ ]\!],\ \varpi_2, w_1) \\
\qquad\qquad\quad else\ \ let\ [\![\ e_\phi\ ]\!]\ \ =\ \mathcal{L}[\![\ \phi_g\ ]\!]\ \ \Gamma[([\![\ x\ ]\!], \textbf{Int}^r, True)/x] \\
\qquad\qquad\qquad\qquad [\![\ e''_1\ ]\!]\ \ =\ \ if\ w_1\ then\ [\![\ e'_1\ ]\!]\ else \\
\qquad\qquad\qquad\qquad\qquad\qquad [\![\ \textbf{let}\ x = e'_1\ \textbf{in if}\ e_\phi\ \textbf{then}\ x\ \textbf{else}\ Error]\!] \\
\qquad\qquad\qquad\qquad [\![\ e''_2\ ]\!]\ \ =\ \ if\ w_2\ then\ [\![\ e'_2\ ]\!]\ else \\
\qquad\qquad\qquad\qquad\qquad\qquad [\![\ \textbf{let}\ x = e'_2\ \textbf{in if}\ e_\phi\ \textbf{then}\ x\ \textbf{else}\ Error]\!] \\
\qquad\qquad\qquad in\ ([\![\ \textbf{if}\ e'_0\ \textbf{then}\ e''_1\ \textbf{else}\ e''_2\ ]\!],\ \varpi_2,\ True)
\end{array}
$$

$$
\begin{array}{l}
\mathcal{U}'_f[\![\ \textbf{let}\ x\ =\ e_1\ \textbf{in}\ \ e_2\ ]\!]\ \phi\ \delta\ \ \Gamma\ \ \varpi\ = \\
\quad let\ \ (\tau^v,\ \psi) \qquad = sizetype[\![\ e_1\ ]\!] \\
\qquad ([\![\ e'_1\ ]\!],\ \varpi')\ \ =\ \mathcal{T}[\![\ e_1\ ]\!]\ \delta\ \Gamma\ \varpi \\
\quad in\ \ case\ \ [\![\ e'_1]\!]\ \ of \\
\qquad [\![\ c\ ]\!]\ \rightarrow\ \mathcal{U}'_f[\![\ e_2\ ]\!]\ \ \phi\ \ \delta\ \ \Gamma[([\![\ c\ ]\!], \tau, v=c)/x]\ \ \varpi' \\
\qquad \_\ \ \ \rightarrow\ \ let\ ([\![\ e'_2\ ]\!], \varpi'', w)\ \ =\ \ \mathcal{U}'_f[\![\ e_2\ ]\!]\ \ \phi\ \delta\ \Gamma[([\![\ e'_1\ ]\!], \tau,\ \psi)/x]\ \ \varpi' \\
\qquad\qquad\ in\ ([\![\ \textbf{let}\ \ x\ =\ e'_1\ \ \textbf{in}\ \ e'_2\ ]\!],\ \varpi'',\ w)
\end{array}
$$

Figure 6. Specialization Rules – $\mathcal{U}'$ (Part II)

Upon encountering a constant in the decision path, $\mathcal{U}'$ checks the constant for output-constraint satisfiability, and returns the appropriate transformed code (either a constant or an error) with a marker of value *True*, indicating that no further wrapping is needed on the returned code.

For variable construct, $\mathcal{U}'$ retrieves the relevant expression from the environment, and subject it to a constant check against the output-constraint.

$\mathcal{U}'$ submits a primitive operation to $\mathcal{T}$ for specialization, before performing a constant check on the result.

For **if**-expression, $\mathcal{U}'$ calls its counterpart $\mathcal{U}$ to make ocs decision. Notice that the contextual constraint δ is updated with information from **if**-test, before being passed to $\mathcal{U}$. Upon return from calls to $\mathcal{U}$, $\mathcal{U}'$ has to decide if it needs to wrap the branches with output-constraint test, based on the markers returned at each branch. The

$$
\begin{array}{l}
\mathcal{U}'_f [\![\ g\ (x_1, \ldots, x_n)\ ]\!]\ \phi\ \delta\ \Gamma\ \ \varpi\ = \\
\quad let\ (\_,\ clist) \qquad\qquad = \varpi\ [\![\ g\ ]\!] \\
\quad\quad ((\_, ys, \_, \_),\ e_g) \ = \alpha\ (last\ clist) \\
\quad\quad [[\![\ y_1\ ]\!], \ldots, [\![\ y_n\ ]\!]] \ = ys \\
\quad\quad ([\![\ e_i]\!],\ \tau_i,\ \psi_i) \ = \Gamma\ x_i\ \forall\ i = 1\ \ldots\ n \\
\quad\quad X \qquad\qquad = \bigcup_{i=1}^{n} \{fv(\tau_i)\} \\
\quad\quad \mathcal{F}' \qquad\qquad = \overline{\exists\ X}.\ \mathcal{F}_{\Gamma,\delta} \\
\quad\quad [\![\ g'\ ]\!] \qquad\qquad = newVar \\
\quad\quad \iota \qquad\qquad = ([\![\ g'\ ]\!], ys,\ [\psi_1, \ldots, \psi_n],\ \mathcal{F}') \\
\quad in\ if\ (unfold?(g))\ then\ \mathcal{U}'_f\ [\![\ e_g\ ]\!][x_i/y_i]\ \ \phi\ \ \delta\ \ \Gamma\ \ \varpi \\
\quad\quad else\ case\ (inCache\ ([\![\ g\ ]\!], \iota))\ of \\
\quad\quad\quad [\![\ g'\ ]\!]\ \ \rightarrow\ ([\![\ g'(x_1, \ldots, x_n)\ ]\!],\ \varpi,\ True) \\
\quad\quad\quad \_\ \ \rightarrow\ let\ \ \varpi' \ = \ cacheIn\ \ \varpi\ \ ([\![\ g\ ]\!],\ \iota) \\
\quad\quad\quad\quad\quad\quad ([\![\ e'_g\ ]\!], \varpi'',\ w\ ) \ = \ \mathcal{U}_g\ [\![\ e_g\ ]\!]\ \ \phi\ \ \mathcal{F}'\ \ \Gamma_g\ \ \varpi' \\
\quad\quad\quad\quad\quad\quad \Gamma_g \qquad = \Gamma_{init}[([\![\ y_i\ ]\!], \tau_i, \psi_i)/y_i] \\
\quad\quad\quad\quad\quad\quad [\![\ e_\phi\ ]\!] \ = \mathcal{L}[\![\ \phi_g\ ]\!]\ \Gamma_g[([\![\ x\ ]\!], \mathbf{Int}^r,\ True)/x] \\
\quad\quad\quad\quad\quad\quad [\![\ e''_g\ ]\!] \ = \ if\ w\ then\ [\![\ e'_g\ ]\!] \\
\quad\quad\quad\quad\quad\quad\quad\quad\quad\quad else\ [\![\ \mathbf{let}\ x = e'_g\ \mathbf{in\ if}\ e_\phi\ \mathbf{then}\ x\ \mathbf{else}\ Error]\!] \\
\quad\quad\quad\quad\quad\quad \varpi''' \ = \ cacheUpd\ \ \varpi''\ ([\![\ g\ ]\!],\ \iota,\ [\![\ e''_g\ ]\!]) \\
\quad\quad\quad\quad\quad in\ \ ([\![\ g'(x_1, \ldots, x_n)\ ]\!],\ \varpi''',\ True)
\end{array}
$$

Figure 7. Specialization Rules – $\mathcal{U}'$ (Part III)

test $(w_1 \wedge w_2) \vee \neg(w_1 \vee w_2)$ checks if exactly one of the branches returns a marker of value *True*.

For **let**-expression, $\mathcal{U}'$ sends the local abstract to $\mathcal{T}$ for specialization, updates the environment with local information, and recursively calls itself to work on the **let**-body.

For a call to a user-defined function, say g, we assume that the unfold/specialize decision has been provided by the user (or some decision procedure outside ocs), and can be accessed via the *unfold*? call. Unfolding a call proceeds just like constraint-based partial evaluator. When a similar specialized function of g cannot be found in the cache during call specialization, a new specialized function is created. Its body is obtained by output-constraint specializing the right-hand side expression of g's definition with respect to the same output constraint, ϕ, *but with the constrained pre-condition pair of* g *with respect to* ϕ. This is reflected in the use of new function-name parameter in the recursive call to $\mathcal{U}'$. Note that we cannot use the existing constrained pre-condition pairs (available at the caller) because information about the actual call arguments, which may contain variables and constraints related to the variables of the caller, may have been lost when the control is moved to the callee.

Consider the following tail-recursive function h for adding its argument together (assuming both n and m are naturals):

$$
\begin{array}{lcl}
h\ n\ m & = & \textbf{if}\ \ n > 0\ \ \textbf{then}\ h\ (n-1)\ (m+1) \\
 & & \textbf{else}\ m
\end{array}
$$

To illustrate the effect of $\mathcal{U}$ and $\mathcal{U}'$, let us assume that we do not intend to transform the function into perfect form (using $\wp$). Given that the output constraint is $0 < r < 3$, and assume calls to h are to be unfolded, we obtain the following result:

$$
\begin{array}{lcl}
h1\ n\ m & = & \textbf{if}\ \ n > 0\ \ \textbf{then} \\
 & & \quad \textbf{if}\ \ (n-1) > 0\ \ \textbf{then} \\
 & & \quad\quad \textbf{if}\ \ (n-2) > 0\ \ \textbf{then} \\
 & & \quad\quad\quad \textbf{if}\ \ (n-3) > 0\ \ \textbf{then}\ \mathit{Error}\ \ \textbf{else}\ \mathit{Error} \\
 & & \quad\quad \textbf{else}\ \ \mathit{checkOC}\ \ (m+2) \\
 & & \quad \textbf{else}\ \ \mathit{checkOC}\ \ (m+1) \\
 & & \textbf{else}\ \mathit{checkOC}\ m \\
\mathit{checkOC}\ m & = & \textbf{let}\ \ x\ =\ m\ \ \textbf{in} \\
 & & \quad \textbf{if}\ (0 < x < 3)\ \textbf{then}\ x\ \ \textbf{else}\ \mathit{Error}
\end{array}
$$

In the above example, we replace all output-constraint test by a call to such a test, in order to avoid cluttering of codes.

6.5. Discussion

The quality of the specialization result depends on all components involved: the analysis, the constraint-based partial evaluator used ($\mathcal{T}$), and the main specialization functions $\mathcal{U}'$ and $\mathcal{U}$. Here the quality of the analysis result means how accurate the pre-condition is, which depends on how accurate the context capturing process is. The quality of the partial evaluator $\mathcal{T}$ also contributes a lot. By keeping the constraint-based partial evaluator as an independent component within the system, newly developed partial evaluator can be plugged in to improve the quality of the entire specialization.

Functions $\mathcal{U}$ and $\mathcal{U}'$ as presented have been rather conservative. It can be strengthened in at least the following ways:

1. *Better interaction with function* $\mathcal{T}$: Currently, function $\mathcal{T}$ returns a piece of specialized code. It should also be able to return a constraint describing the size information about the specialized code. As the returned constraint is computed for a specific context during partial evaluation, it will be more precise than the sized type information available at the original expression, which had been collected before output-constraint specialization. With it, the specialized code can be further examined for its satisfiability with the output constraint. Currently, function $\mathcal{U}'$ only performs a constant check of the specialized code.

Moreover, in case when the specialized code returned by $\mathcal{T}$ contains **if**-expression, and it falls in a decision path, we can once again subject the code to the ocs decision process. This happens when there is only a variable in the decision path, and probably may occur from the result of specializing primitive operation.

2. *Improving Unfold/Specialize decisions*: Currently, we rely on the user to provide these decisions. While this is fine, the decision is still primitive; it remains at the level of deciding to unfold or specialize a call. A more expressive sub-language should be provided for making such decision. Many systems (*eg.*: Schism [8]) enables the user to specify how arguments to a function should be treated during call specialization. In ocs, we will also require the user to specify the constraint under which call specialization should take place. For example, in the example of specializing function h, we may wish to annotate the function with information such as: "unfold when $n < 3$."

   For ocs to be useful for component adaptation, a system with automated unfold/specialize decision is desirable. Further work in this direction is still required.

Furthermore, it is certainly desirable to post-process the specialized code, such as eliminating the test in case when all branches that have consistent values (*eg. Error*), or to in-line a local definition which appears once in the **let**-body, and many others.

Lastly, the algorithm has been restricted to the specialization of a program with respect to static output-only constraint. Dynamic output-only constraint can be handled during pre-processing phase by propagating output constraint inwards to the sub-expressions. Handling of the general dynamic input-output-related constraint can be challenging, as a sub-expression may partially satisfy a constraint, with the rest of the constraints to be satisfied by another sub-expression. This work in this direction is currently in progress.

7. Related Works

The main objective of ocs is to adapt a program to a new form of constraint: the output constraint. As such, the treatment of a program is quite different from the conventional partial evaluation approach [9, 14], which specializes programs with respect to input information. In the first place, it is not clear if any productive input information can be derived from an output constraint. Next, even when all program

inputs are fully characterized with respect to an output constraint, the outcome of ocs – a specialized program – is still expected to accept all possible inputs. This expectation can adversely affect the aggressiveness of specialization, since the latter must ensure that all input are treated correctly. To appropriately relate partial evaluation to ocs, we can say that partial evaluation performs a kind of "positive" specialization, whereas ocs requires specialization of both "positive" and "negative" information. (We note, however, that the term "positive" used here is similar in spirit, but different in practice, from the term "positive supercompilation" used in the partial-evaluation community [21].) Furthermore, partial evaluation assumes the availability of "positive" information, whereas ocs requires derivation of both "positive" and "negative" information.

Another area of research that is closely related to the idea of ocs is *program slicing* [25, 24, 6]. Some recent work in this area has focused on deriving program slices based on post-conditions, such as *p-slicing* [7]. P-slicing does not state any requirement for the correctness of program slices in the situation when input does not satisfy the *wpc* of a program with respect to the post-condition. Therefore, it allows the derivation of a pre-condition that is weaker than the *wpc*. In practice, the work usually assumes the availability of an accurate *wpc* computation, an assumption which we do not make. Finally, we view ocs as serving a different purpose than program slicing. Program slicing technique has been rather popular in aiding program debugging. This is a task quite unsuitable for ocs due to its active participation in aggressive specialization. Certainly, a user debugging his/her program will not want the program to have been specialized. On the other hand, we see that the idea of positive and negative pro-conditions itself may be helpful in improving the quality of program slices. Further work is still required to concretize this idea.

Our work shares similar spirit with the work on inverse computation [1, 22]. Both works attempt to find a class of inputs that can lead to an output constraint. While the inverse computation produces an inverse program, we do not reverse the control flow of the original program.

On the analysis aspect, there are abundant works on deriving weakest pre-conditions from a given program output. The basic idea behind the backward derivation of weakest pre-condition was already present in the inductive iteration method, pioneered by Suzuki and Ishihata[23], and more recently improved by Xi *et al.* [27] and Flanagan *et al.*[12]. An earlier version of forward context analysis appeared in [5], with the intention to find total- and partial-redundant checks in a program. In this paper, we rely heavily on contextual information, both to derive weakest pre-conditions, and to characterize program inputs.

8. Conclusions

In this paper we introduce a novel concept of program specialization based on output constraint. We describe how an efficient specialized program should behave, and illuminate an approach to attain this efficiency, while minimizing the number of additional tests required in specialized programs. In the process, we translate output constraint to a characterization function for program's input, and define a specializer that uses this characterization to guide the specialization process. We argue that full characterization of inputs can reduce the number of tests, and provide a sufficient condition for detecting the existence of full characterization.

The theorem of full characterization assumes that derived pre-conditions are stronger than theoretical *wpc*. This is in the spirit of *must*-analysis. Because we capture both positive and negative pre-conditions We can easily extend this full-characterization theorem to work on "pre-conditions" which are weaker than the theoretical *wpc* — in the spirit of *may*-analysis.

The specializer presented only serves as a proof of concept. Much works are still required to fine-tune our specializer. In particular, the termination issue of our specialization has not been addressed.

Lastly, our work can be extended in many ways:

1. By combining techniques for input-constraint specialization (*a.ka.* partial evaluation) and output-constraint specialization, we now have better insight into specializing programs with respect to a constraint occurring anywhere in a program. We believe this will broaden the applicability of program specialization, and make the latter a promising tool for program adaptation.

2. Instead of one output constraint, we may wish to assert multiple constraints in a program. These constraints need not be identical. We believe the technique for handling them remains almost the same: searching for a full characterization of program inputs with respect to different combination of such constraints.

3. The work can be deployed to different paradigms of programming languages. Specifically, it may be interesting to find out the formal relationship between output-constraint specialization and program slicing with *wpc* [7].

We believe this work will broaden the scope of program specialization, and provide a framework for building more generic and versatile program adaptation techniques.

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Appendix

A. Proof of *wpc*

. **Theorem 1: [Weakest Pre-condition]** Given a program P and its assertion Φ about its output. Denote the result of performing $\mathcal{C}$ over P by $Ctx(P)$. Then,

$$wpc.P.\Phi = \forall X.(Ctx(P) \Rightarrow \Phi).$$

where X contains all free variables in the formula, except the input size variables.

Proof

It suffices to prove that for any expression e which constitutes the body (*ie.*, right hand side) of P, we have

$$wpc.e.\Phi = \forall X.(Ctx(e) \Rightarrow \Phi)$$

where X contains all free (size) variables in the formula, except the size variables associated with free variables of e (in other words, these free variables are viewed as inputs to the expression.)

We first translate e to a program π in Passified Guarded Command Language (PGCL) [12]. This gives us the ability to describe weakest pre-condition of e in terms of the weakest pre-condition of π.

PGCL is a variant of Dikstra's guarded command language [10]. It includes assume and assert statements, assignment statements, sequential composition, demonic (indeterminic) choice, and function calls. *assume* ϕ act as a "guard",and terminates normally if the predicate ϕ evaluates to *True*, and simply cannot be executed cannot be executed from a state where ϕ evaluates to *False*. The execution of the choice statement $A \,[]\, B$ arbitrary chooses either A or B to execute. This indeterminism can be tamed by *assume* statement: Consider the following statement:

$$(assume\ \phi\ ;\ A)\ []\ (assume\ \neg\ \phi\ ;\ B)$$

It is deterministic because there is only one valid brach to chooce for execution.

Given a program π in PGCL and an assertion Φ about its output. Define a *context* of π called $ctx(\pi)$ as shown in Table 1. The second column of Table 1 defines the weakest pre-condition semantics of PGCL (this is given by the semantics of PGCL, which was described elsewhere [**?**]). The third column defines the context of π in syntax-directed manner. Together, the second and third column shows the relationship between the weakest pre-condition of statements in PGCL and the context of the corresponding statements. We first prove that this relation asserts the following properties:

$$wp.\pi.\Phi = (ctx(\pi) \Rightarrow \Phi).$$

Table I. Syntax-directed Rules

Syntax of π	$wp.\pi.Q$	$ctx(\pi)$
$skip$	Q	$True$
$assume\ e$	$e \Rightarrow Q$	e
$A; B$	$wp.A.(wp.B.Q)$	$ctx(A) \wedge ctx(B)$
$A[]B$	$wp.A.Q \wedge wp.B.Q$	$ctx(A) \vee ctx(B)$
$p(x, y)$	$ctx(p) \Rightarrow Q$	$ctx(p)$

$[\pi = assume\ e\ ]$ $\quad wp.\pi.\Phi = e \Rightarrow \Phi$
$= ctx(\pi) \Rightarrow \Phi$

$[\pi = A; B\ ]$ $\quad wp.\pi.\Phi = wp.A.(wp.B.\Phi)$
$= ctx(A) \Rightarrow wp.B.\Phi$ (structural induction)
$= ctx(A) \Rightarrow (ctx(B) \Rightarrow \Phi)$ (structural induction)
$= (ctx(A) \wedge ctx(B)) \Rightarrow \Phi$ $(p \Rightarrow (q \Rightarrow r) = (p \wedge q) \Rightarrow r)$
$= ctx(A; B) \Rightarrow \Phi$

$[\pi = A[]B\ ]$ $\quad wp.\pi.\Phi = wp.A.\Phi \wedge wp.B.\Phi$
$= (ctx(A) \Rightarrow \Phi) \wedge (ctx(B) \Rightarrow \Phi)$ (structural induction)
$= (ctx(A) \vee ctx(B)) \Rightarrow \Phi$ $((p \Rightarrow r) \wedge (q \Rightarrow r) = (p \vee q) \Rightarrow r)$
$= ctx(A[]B) \Rightarrow \Phi$

The case for $\pi = skip$ and $\pi = p(x, y)$ is obvious. Thus, by structural induction on the syntax of passified Guarded Command Language(PGCL), we have shown

$$wp.\pi.\Phi = (ctx(\pi) \Rightarrow \Phi)$$

Next, we show the rules to transform a program *Prog* to it's PGCL form. These rules are extended from the rules of context computation defined in Figure 3.

$$
\begin{array}{l}
\mathcal{D}, \mathcal{C}_{main} \;::\; \mathbf{Exp} \to \mathbf{Env} \to \mathbf{F} \to (\,\mathbf{AnnType} \times \mathbf{F} \times \mathbf{PGCL}) \\
\quad \mathit{where}\;\; \mathbf{Env} \;=\; \mathbf{Var} \to \mathbf{AnnType} \times \mathbf{F} \\
\qquad\;\; \mathbf{PGCL} \;=\; \mathit{PGCL\ programs} \\
\mathcal{C}_{main}\,[\![\, e \,]\!]\;\Gamma\;\psi \;=\; \mathit{let}\;\; (\tau^{v},\, \phi,\, \pi) \;=\; \mathcal{D}\,[\![\, e \,]\!]\;\Gamma\;\psi \\
\qquad\qquad\qquad\qquad\;\; \pi' \qquad\;\; = \;[\![\, \mathit{assume}\;\, r = v;]\!] \\
\qquad\qquad\qquad\quad \mathit{in}\;\; (\;\_,\, \phi \wedge (r = v),\, \pi; \pi') \\
\mathcal{D}\,[\![\, x \,]\!]\;\Gamma\;\psi \;=\; \mathit{let}\;\; (\tau^{v_1}, \phi) \;=\; \Gamma\,[\![\, x \,]\!] \\
\qquad\qquad\qquad\qquad\;\; v \qquad\;\; = \;\mathit{newVar} \\
\qquad\qquad\qquad\quad \mathit{in}\;\; (\tau^{v},\, (v \;=\; v_1),\, [\![\, \mathit{assume}\; v = v_1;]\!]) \\
\mathcal{D}\,[\![\, n \,]\!]\;\Gamma\;\psi \;=\; \mathit{let}\;\; v \;=\; \mathit{newVar} \;\;\mathit{in}\;\; (\mathbf{Int}^{v},\, (v \;=\; n),\, [\![\, \mathit{assume}\; v = n;]\!]) \\
\mathcal{D}\,[\![\, f\;\; (x_1, \ldots, x_n) \,]\!]\;\Gamma\;\psi \;= \\
\qquad \mathit{let}\;\; ((\tau_1{}^{v_1},\, \ldots,\, \tau_n{}^{v_n}) \to \tau,\, \phi_f) \;=\; \alpha\,(\Gamma\,[\![\, f \,]\!]) \\
\qquad\qquad Y \qquad\qquad\;\; = \;\cup_{i=1}^{n}\, \{v_i\} \\
\qquad\qquad (\tau_i'{}^{v_i'},\, \phi_i) \;=\; \Gamma\,[\![\, x_i \,]\!]\;\forall\; i \in \{1, \ldots, n\} \\
\qquad\qquad \phi \qquad\qquad\;\; = \;\exists\; Y \,.\, (\;\phi_f \wedge (\wedge_{i=1}^{n} (\;v_i' \;=\; v_i))) \\
\qquad\qquad \pi_i \qquad\qquad\;\; = \;[\![\, \mathit{assume}\; v_i \;=\; v_i';]\!] \\
\qquad\qquad \pi \qquad\qquad\;\; = \;\pi_1; \pi_2; \ldots; \pi_n; f(v_1,\, \ldots,\, v_n); \\
\qquad \mathit{in}\;\; (\tau,\, \phi,\, \pi) \\
\mathcal{D}\,[\![\, \mathbf{if}\;\; e_0\;\; \mathbf{then}\;\; e_1\;\; \mathbf{else}\;\; e_2 \,]\!]\;\Gamma\;\psi \;= \\
\quad \mathit{let}\;\; (\mathbf{Bool}^{v},\, \phi,\, \pi_0) \;=\; \mathcal{D}\,[\![\, e_0 \,]\!]\;\Gamma\;\psi \\
\qquad (\tau_1{}^{v_1},\, \phi_1,\, \pi_1) \;=\; \mathcal{D}\,[\![\, e_1 \,]\!]\;\Gamma\;\; (\psi \wedge \phi \wedge (v \;=\; 1)\,) \\
\qquad (\tau_2{}^{v_2},\, \phi_2,\, \pi_2) \;=\; \mathcal{D}\,[\![\, e_2 \,]\!]\;\Gamma\;\; (\psi \wedge \phi \wedge (v \;=\; 0)) \\
\qquad \tau_3{}^{v_3} \qquad\qquad\;\; = \;\alpha\,(\tau_1{}^{v_1}) \\
\qquad Y \qquad\qquad\qquad\;\; = \;\{\, v,\, v_1,\, v_2 \,\} \\
\qquad \phi_3 \qquad\qquad\qquad\;\; = \;\exists\; Y \,.\, \phi \wedge (((v_1 \;=\; v_3) \wedge (v \;=\; 1) \wedge \phi_1) \\
\qquad\qquad\qquad\qquad\qquad\qquad\;\; \vee\; ((v_2 \;=\; v_3) \wedge (v \;=\; 0) \wedge \phi_2)) \\
\qquad \pi \qquad\qquad\qquad\;\; = \;\pi_0; (\;(\mathit{assume}\; v = 1;\; \pi_1;\; \mathit{assume}\; v_3 \;=\; v_1;) \\
\qquad\qquad\qquad\qquad\qquad\qquad [\!]\;(\mathit{assume}\; v = 0;\; \pi_2;\; \mathit{assume}\; v_3 \;=\; v_2)) \\
\quad \mathit{in}\;\; (\tau_3,\, \phi_3,\, \pi) \\
\mathcal{D}\,[\![\, \mathbf{let}\;\; x \;=\; e_1\;\; \mathbf{in}\;\; e_2 \,]\!]\;\Gamma\;\psi \;= \\
\qquad \mathit{let}\;\; (\tau_1,\, \phi_1,\, \pi_1) \;=\; \mathcal{D}\,[\![\, e_1 \,]\!]\;\Gamma\;\psi \\
\qquad\qquad (\tau,\, \phi_2,\, \pi_2) \;=\; \mathcal{D}\,[\![\, e_2 \,]\!]\;\Gamma[(\tau_1, \phi_1)/x]\;\;\psi \\
\qquad\qquad Y \qquad\qquad\;\; = \;fv(\tau_1) \\
\qquad\qquad \phi \qquad\qquad\;\; = \;\exists\; Y \,.\, \phi_1 \wedge \phi_2 \\
\qquad \mathit{in}\;\; (\tau,\, \phi,\, \pi_1; \pi_2)
\end{array}
$$

Figure 8. Translation to PGCL with context information

The function $\mathcal{D}$ takes in an expression, e, in our language, and returns a triple comprising of a sized type of e, a contextual constraint ϕ, expressed in terms of the size variables, and a PGCL code π composed using size variables. Note that $Ctx(e)$, the result of performing $\mathcal{C}$ over e, is the same as ϕ defined in $\mathcal{D}$. Furthermore, we define $ctx(\pi) = \phi$.

Now, we can link together an expression e in our language and the corresponding program π in PGCL, through the common size variables expressed in ϕ. We define $wpc.e.\Phi$ to be the weakest pre-condition of π with respect to Φ, where π is obtained by executing $\mathcal{D}$ on e. That is to say, $wpc.e.\Phi = \forall\; Y.\; wp.\pi.\Phi$, where Y is all free variables in the formula, excluding the input variables of π. In order to show that $wpc.e.\Phi = \forall\, X\;.\; Ctx(e) \;\Rightarrow\; \Phi$, we just need to show that $\forall\; Y.\; wp.\pi.\Phi = \forall\, X\;.\; Ctx(e) \Rightarrow\; \Phi$, for some X and Y which captures all the free variables in the

respective formulae, except the input variables (since both formulae are expressed in terms of size variables, their input variables will be the same.)

The cases for variables and constants are trivial. We prove here the other cases:

case $[\![f\ \ (x_1, \ldots, x_n)]\!]$:

$\forall X.\ wp.(\pi_1; \ldots; \pi_n; f(v_1, \ldots, v_n)).\Phi$

$= \forall X.\ wp.(\pi_1; \ldots; \pi_n).(wp.(f(v_1, \ldots, v_n)).\Phi$

$= \forall X.\ wp.(\pi_1; \ldots; \pi_n).(ctx(f(v_1, \ldots,\ v_n)) \Rightarrow \Phi)$

$= \forall X.\ wp.(\pi_1; \ldots; \pi_n).(\phi_f \Rightarrow \Phi)$

$= \forall X.\ (v_1 = v_1') \Rightarrow (\ldots\ (v_n = v_n') \Rightarrow (\phi_f \Rightarrow \Phi)))$

$= \forall X.\ ((\wedge_{i=1}^{n} (\ v_i \ = \ v_i') \wedge \phi_f) \Rightarrow \Phi)$

$= \forall X' \forall\ Y.\ ((\wedge_{i=1}^{n} (\ v_i \ = \ v_i') \wedge \phi_f) \Rightarrow \Phi)$
where $Y = \cup_{i=1}^{n} v_i$ and $X = X' \cup Y$

$= \forall X'.\ ((\exists\ Y.\ (\wedge_{i=1}^{n} (\ v_i \ = \ v_i') \wedge \phi_f)) \Rightarrow \Phi)$ since $Y \cap fv(\Phi) = \emptyset$

$= \forall X'.\ (Ctx([\![f\ \ (x_1, \ldots, x_n)]\!]) \Rightarrow \Phi)$

case $[\![$ **if** e_0 **then** e_1 **else** e_2 $]\!]$:

$wp.\pi_0; ((assume\ v = 1;\ \pi_1;\ assume\ v_3 \ = \ v_1;)$
$[]\ (assume\ v = 0;\ \pi_2;\ assume\ v_3 \ = \ v_2)).\Phi$

$= \forall X.\ wp.\pi_0.(((v = 1) \wedge \phi_1 \wedge (v_3 = v_1)) \Rightarrow \Phi$
$\wedge\ wp.(assume\ v = 0;\ \pi_2;\ assume\ v_3 \ = \ v_2).\Phi)$

$= \forall X.\ wp.\pi_0.(((v = 1) \wedge \phi_1 \wedge (v_3 = v_1)) \Rightarrow \Phi$
$\wedge\ ((v = 0) \wedge \phi_2 \wedge (v_3 = v_2)) \Rightarrow \Phi)$

$= \forall X.\ wp.\pi_0.(((v = 1) \wedge \phi_1 \wedge (v_3 = v_1)$
$\vee\ (v = 0) \wedge \phi_2 \wedge (v_3 = v_2)) \Rightarrow \Phi)$

$= \forall X.\ \phi \Rightarrow (((v = 1) \wedge \phi_1 \wedge (v_3 = v_1)$
$\vee\ (v = 0) \wedge \phi_2 \wedge (v_3 = v_2)) \Rightarrow \Phi)$

$= \forall X.\ (\phi \wedge ((v = 1) \wedge \phi_1 \wedge (v_3 = v_1)$
$\vee\ (v = 0) \wedge \phi_2 \wedge (v_3 = v_2))) \Rightarrow \Phi)$

$= \forall X' \forall\ Y.\ (\phi \wedge ((v = 1) \wedge \phi_1 \wedge (v_3 = v_1)$
$\vee\ (v = 0) \wedge \phi_2 \wedge (v_3 = v_2))) \Rightarrow \Phi)$
where $Y = \{\ v,\ v_1, v_2\ \},\ v \in fv(\phi),$ and $X = X' \cup Y$

$= \forall X'.\ (\exists\ Y.\ (\phi \wedge ((v = 1) \wedge \phi_1 \wedge (v_3 = v_1)$
$\vee\ (v = 0) \wedge \phi_2 \wedge (v_3 = v_2)))) \Rightarrow \Phi)$
since $Y \cap fv(\Phi) = \emptyset$

$= \forall X'.\ (Ctx([\![$ **if** e_0 **then** e_1 **else** e_2 $]\!]) \Rightarrow \Phi)$

case $[\![$ **let** $x = e_1$ **in** e_2 $]\!]$:

$\forall X.\ wp.\pi_1; \pi_2.\Phi$

$= \forall X.\ wp.\pi_1.(wp.\pi_2.\Phi)$

$= \forall X.\ (\phi_1 \Rightarrow (\phi_2 \Rightarrow \Phi))$

$= \forall X.\ ((\phi_1 \wedge \phi_2) \Rightarrow \Phi)$

$= \forall X' \forall\ Y.\ ((\phi_1 \wedge \phi_2) \Rightarrow \Phi)$
where $Y = fv(\tau_1), \mathcal{D}[\![\ e_1\ ]\!]$ evaluates to (τ_1, ϕ_1, π_1), and $X = X' \cup Y$

$= \forall X'.\ ((\exists\ Y.\ (\phi_1 \wedge \phi_2)) \Rightarrow \Phi)$ since $Y \cap fv(\Phi) = \emptyset$

$= \forall X'.\ (Ctx([\![$ **let** $x = e_1$ **in** e_2 $]\!]) \Rightarrow \Phi)$

Thus, we have $wpc.P.\Phi = \forall\ X\ .\ Ctx(P) \Rightarrow \Phi$. □