

Learning Regular Sets from Queries and Counterexamples

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Outline

- 1 Angluin's L^* algorithm
- 2 How it works?
- 3 Flow Chart
- 4 Constructing DFA from Observation Table: $M(S,E,T)$
- 5 Consistency and Closure
- 6 Example

Dana Angluin



Learning Regular Sets from Queries and Counterexamples, in *Information & Computation*, 1987.

Angluin's L^* algorithm

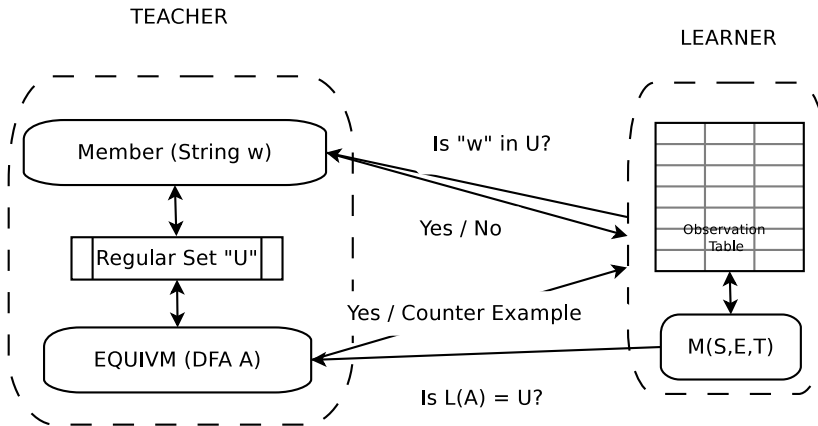
Teacher has a regular language U in mind.

The Learner can ask two types of queries:

- Is a given string w in U ? Teacher answers “Yes” or “No”.
- Does a given DFA \mathcal{A} accept the language U ? Teacher answers “Yes” or gives a counterexample x .

Angluin's algorithm for the Learner finds the canonical DFA for U , in a number of steps polynomial in the number of states of the canonical DFA for U and the length of the longest counterexample returned by the teacher.

Working of L^* Algorithm



Angluin's Algorithm by Example

Suppose the Teacher has in mind the language

$$U = \{w \in \{a, b\}^* \mid \text{number of } a\text{'s is even and number of } b\text{'s is even}\}$$

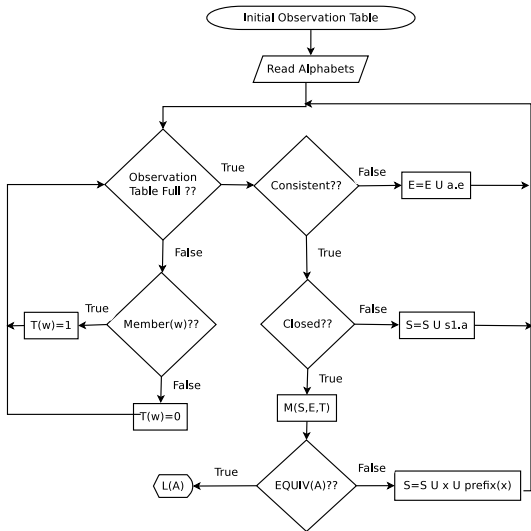
The Learner asks the Teacher if ϵ , a , and b belong to U , and obtains the following **Observation Table**:

		ϵ
S	ϵ	1
$S.\{a, b\}$	a	0
	b	0

The set of strings S represents the states of the automaton constructed by the Learner.

Entry (s, e) of the table represents the fact that from state s the automaton accepts/rejects the string $s \cdot e$.

Flow Chart of L^* Algorithm - 0

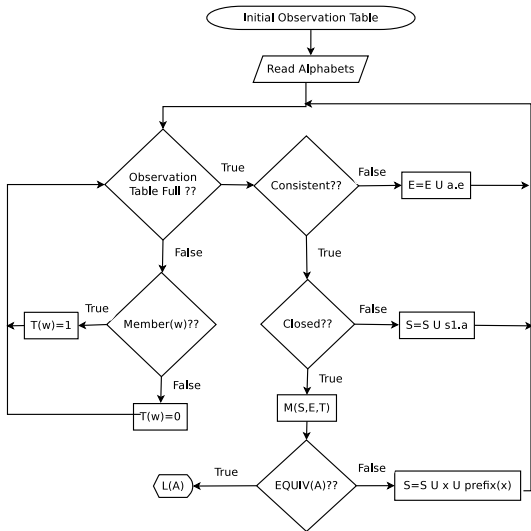


Initial OT

S

	ϵ
ϵ	?

Flow Chart of L^* Algorithm - 1

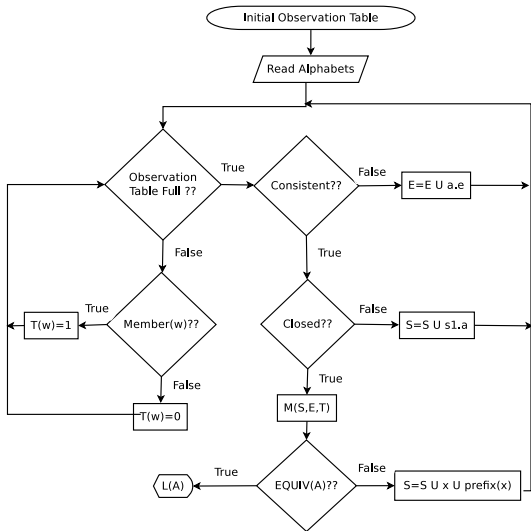


Observation Table

$S = \{a, b\}$

	ϵ
ϵ	?
a	?
b	?

Flow Chart of L^* Algorithm - 2



Observation Table

$S = \{a, b\}$

	ϵ
ϵ	1
a	0
b	0

Closure

Closure of Observation Table:- An observation table is called closed provided that for each t in $S.A$ there exist an s in S such that $\text{row}(t) = \text{row}(s)$

Not Closed means:-

There is a $\text{row}(s_1 \cdot a)$ in $S.A$ is different from all s in S

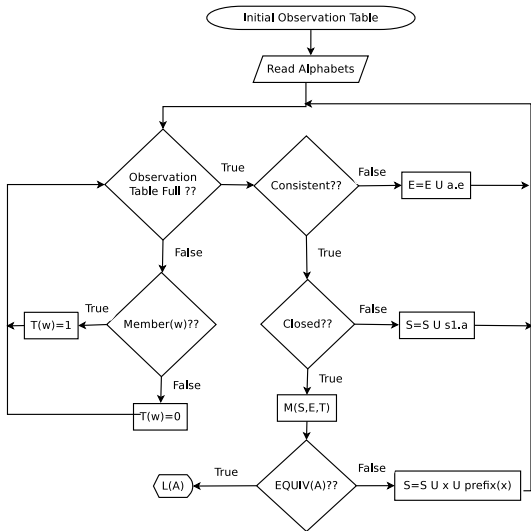
To resolve this add $s_1 \cdot a$ to S

Observation Table:

	ϵ
ϵ	1
a	0
b	0

S
 $S.\{a, b\}$

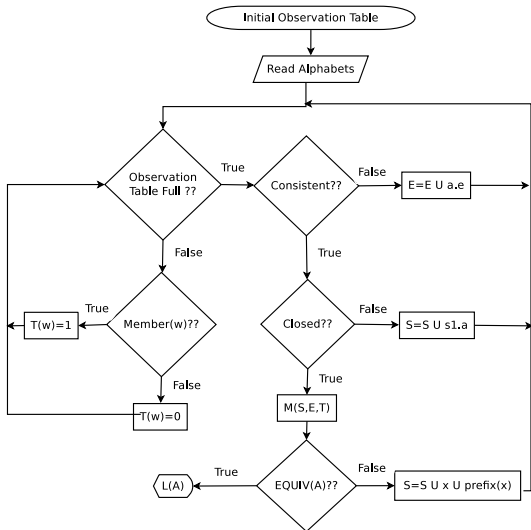
Flow Chart of L^* Algorithm - 3



Observation Table

	ϵ	1
S	a	0
	b	0
$S.\{a, b\}$	aa	?
	ab	?

Flow Chart of L^* Algorithm - 4



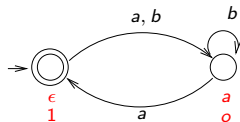
Observation Table

	ϵ	1
S	a	0
	b	0
$S.\{a, b\}$	aa	1
	ab	0

Constructing DFA from Observation Table: $M(S,E,T)$

Rules to construct Automata:

- $Q = \{\text{row}(s) : s \in S\}$
- $q_0 = \text{row}(\epsilon)$
- $F = \{\text{row}(s) : s \in S \text{ and } T(s)=1\}$
- $\delta(\text{row}(s), a) = \text{row}(s \cdot a)$


 A_1

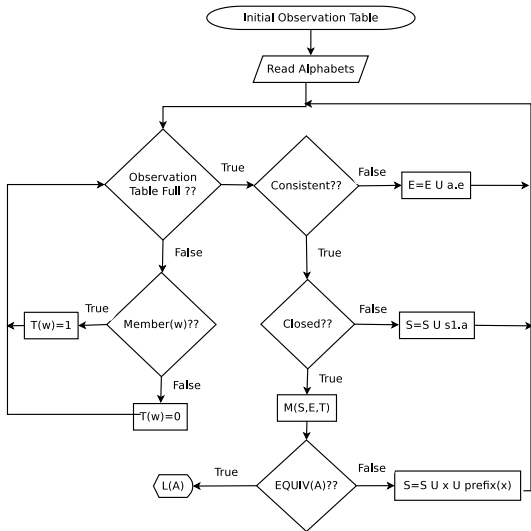
Observation Table:

	ϵ
S	
ϵ	1
a	0
b	0
$S \cdot \{a, b\}$	
aa	1
ab	0

- $A = \{Q, S, \delta, \Sigma, F\}$
- $F = \{q_0\}$
- $S = \{q_0\}$
- $Q = \{q_0, q_1\}$
- $\Sigma = \{\text{Alphabets}\}$
- $\delta =$

	a	b
q_0	q_1	q_1
q_1	q_0	q_1

Flow Chart of L^* Algorithm - 5



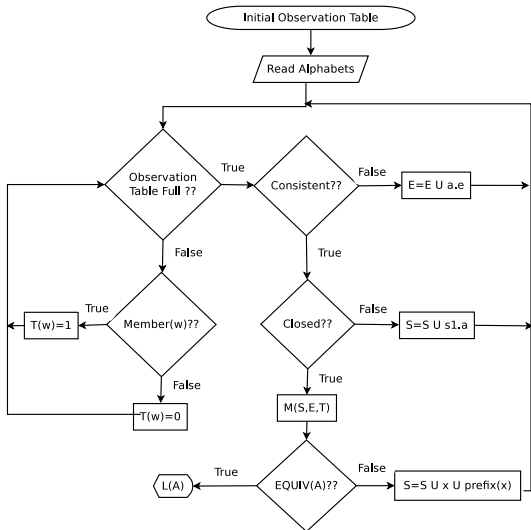
Observation Table

	ϵ
ϵ	1
a	0
b	0
bb	?
aa	1
ab	0
ba	0
bba	?
bbb	?

S

$S.\{a, b\}$

Flow Chart of L^* Algorithm - 6



Observation Table

	ϵ	1
S	a	0
	b	0
	bb	1
$S.\{a, b\}$	aa	1
	ab	0
	ba	0
	bba	0
	bbb	0

Consistency

Consistency of Observation Table:-

An observation table is called consistent provided that whenever s_1 and s_2 are elements of S such that $\text{row}(s_1) = \text{row}(s_2)$ for all a in A , $\text{row}(s_1 \cdot a) = \text{row}(s_2 \cdot a)$

Not Consistent means:-

There exist a certain combination of s_1 and s_2 in S , e in E , and a in A such that $\text{row}(s_1) = \text{row}(s_2)$ but $T(s_1 \cdot a \cdot e) \neq T(s_2 \cdot a \cdot e)$

To resolve this add $a \cdot e$ to E

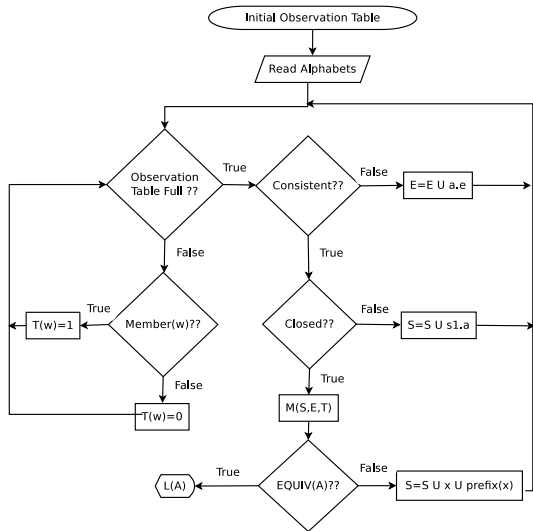
Observation Table:

	ϵ
ϵ	1
a	0
b	0
bb	1
aa	1
ab	0
ba	0
bba	0
bbb	0

S

$S \cdot \{a, b\}$

Flow Chart of L^* Algorithm - 7



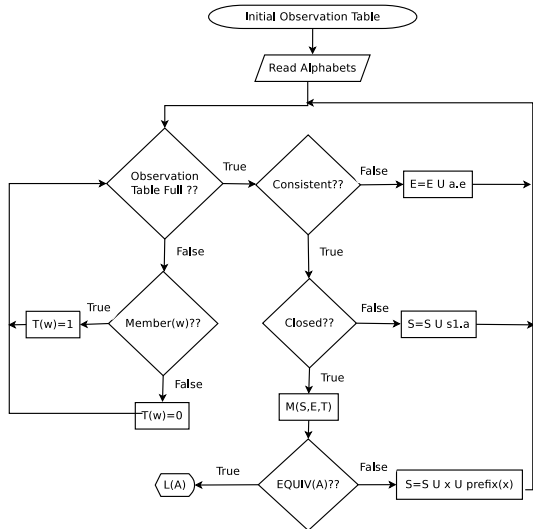
Observation Table

S

	ϵ	a
ϵ	1	?
a	0	?
b	0	?
bb	1	?
aa	1	?
ab	0	?
ba	0	?
bba	0	?
bbb	0	?

$S.\{a, b\}$

Flow Chart of L^* Algorithm - 8



Observation Table

	ϵ	a
ϵ	1	0
a	0	1
b	0	0
bb	1	0
aa	1	0
ab	0	0
ba	0	0
bba	0	1
bbb	0	0

S

$S.\{a, b\}$

Angluin's Algorithm by Example

Suppose the Teacher has in mind the language

$$U = \{w \in \{a, b\}^* \mid \text{number of } a\text{'s is even and number of } b\text{'s is even}\}$$

The Learner asks the Teacher if ϵ , a , and b belong to U , and obtains the following **Observation Table**:

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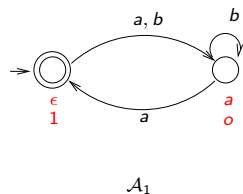
This table is not “**closed**” as there are no states (or “rows”) corresponding to $\epsilon \cdot a$ and $\epsilon \cdot b$.

Angluin's Algorithm by Example: 2

Learner closes table by adding string a to S , and asking membership queries for aa and ab .

He now gets the observation table:

S		ϵ
	ϵ	1
	a	0
$S.\{a, b\}$	b	0
	aa	1
	ab	0



This table is **closed** and **consistent**, and represents the DFA \mathcal{A}_1 .

Angluin's Algorithm by Example: 2

Learner closes table by adding string a to S , and asking membership queries for aa and ab .

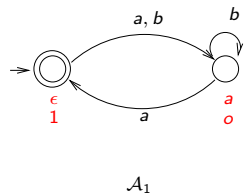
He now gets the observation table:

S

	ϵ
ϵ	1
a	0

$S.\{a, b\}$

b	0
aa	1
ab	0



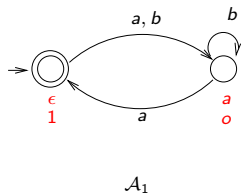
This table is **closed** and **consistent**, and represents the DFA \mathcal{A}_1 . Learner now asks the Teacher if \mathcal{A}_1 represents the language she has in mind.

Angluin's Algorithm by Example: 2

Learner closes table by adding string a to S , and asking membership queries for aa and ab .

He now gets the observation table:

S		ϵ
	ϵ	1
	a	0
$S.\{a, b\}$	b	0
	aa	1
	ab	0



This table is **closed** and **consistent**, and represents the DFA \mathcal{A}_1 . Learner now asks the Teacher if \mathcal{A}_1 represents the language she has in mind. Teacher replies with counterexample bb which is in U but is not accepted by \mathcal{A}_1 .

Angluin's Algorithm by Example: 3

Learner adds bb and its prefixes to his set S , makes membership queries for ba , bba , and bbb to obtain the observation table:

	ϵ	
S	ϵ	1
	a	0
	b	0
	bb	1
$S.\{a, b\}$	aa	1
	ab	0
	ba	0
	bba	0
	bbb	0

This table is **closed** but not **consistent**. The rows for a and b are identical, but aa and ba have different rows.

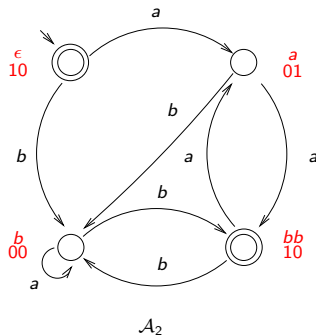
Angluin's Algorithm by Example: 4

Learner adds $\epsilon \cdot a$ (that is, a) and its suffixes to the set E , and makes membership queries to obtain the observation table:

	ϵ	a
ϵ	1	0
a	0	1
b	0	0
bb	1	0
aa	1	0
ab	0	0
ba	0	0
bba	0	1
bbb	0	0

S

$S.\{a, b\}$

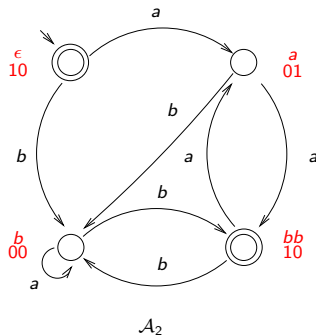


This table is **closed** and **consistent**. So Learner conjectures the automaton \mathcal{A}_2 .

Angluin's Algorithm by Example: 4

Learner adds $\epsilon \cdot a$ (that is, a) and its suffixes to the set E , and makes membership queries to obtain the observation table:

	ϵ	a
S	1	0
a	0	1
b	0	0
bb	1	0
$S \cdot \{a, b\}$	1	0
aa	1	0
ab	0	0
ba	0	0
bba	0	1
bbb	0	0



This table is **closed** and **consistent**. So Learner conjectures the automaton \mathcal{A}_2 . Teacher responds with counterexample abb .

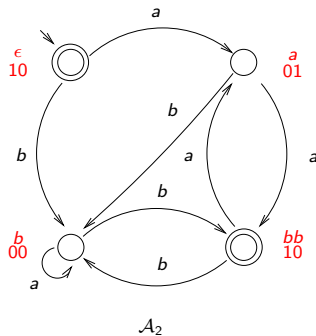
Angluin's Algorithm by Example: 5

Learner adds abb and its prefixes to S , makes membership queries to obtain the observation table:

	ϵ	a
ϵ	1	0
a	0	1
b	0	0
ab	0	0
bb	1	0
abb	0	1
aa	1	0
ba	0	0
aba	0	0
bba	0	1
bbb	0	0
$abba$	1	0
$abbb$	0	0

S

$S.\{a, b\}$



Angluin's Algorithm by Example: 6

Learner adds b and its suffixes to E , and makes membership queries to obtain the observation table:

	ϵ	a	b	
S	ϵ	1	0	0
	a	0	1	0
	b	0	0	1
	ab	0	0	0
	bb	1	0	0
	abb	0	1	0
$S.\{a,b\}$	aa	1	0	0
	ba	0	0	0
	aba	0	0	1
	bba	0	1	0
	bbb	0	0	1
	$abba$	1	0	0
	$abbb$	0	0	1

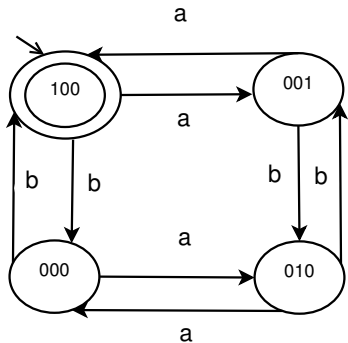


Table is **closed** and **consistent**, so Learner conjectures DFA \mathcal{A}_3 .

Angluin's Algorithm by Example: 6

Learner adds b and its suffixes to E , and makes membership queries to obtain the observation table:

	ϵ	a	b	
S	ϵ	1	0	0
	a	0	1	0
	b	0	0	1
	ab	0	0	0
	bb	1	0	0
	abb	0	1	0
$S.\{a,b\}$	aa	1	0	0
	ba	0	0	0
	aba	0	0	1
	bba	0	1	0
	bbb	0	0	1
	$abba$	1	0	0
	$abbb$	0	0	1

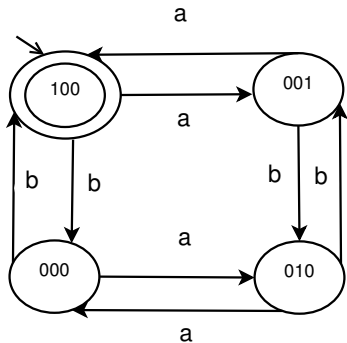


Table is **closed** and **consistent**, so Learner conjectures DFA \mathcal{A}_3 .
 Teacher responds with "Yes!"

Conclusion

- Angluin's automata learning framework
- Learns the **smallest** automaton that satisfies given constraints.
- Does it **efficiently** in polynomial time in smallest automaton that satisfies the given constraints.