A Permission Verification Approach for Android Mobile Applications

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Abstract

Mobile applications build part of their security and privacy on a declarative permission model. In this approach mobile applications, to get access to sensitive resources, have to define the corresponding permissions in a manifest. However, mobile applications may request access to permissions that they do not require for their execution (over-privileges) and offer opportunities to malicious software to gain access to otherwise inaccessible resources. In this paper, we investigate on the declarative permissions model on which security and privacy services of Android rely upon. We propose a practical and efficient permission certification technique, in the direction of risk management assessment. We combine both runtime information and static analysis to profile mobile applications and identify if they are over-privileged or follow the least privilege principle. We demonstrate a transparent solution that neither requires modification to the underlying framework, nor access to the applications’ original source code. We assess the effectiveness of our approach, using a randomly selected varied set of mobile applications. Results show that our approach can accurately identify whether an application is over-privileged or not, whilst at the same time guaranteeing the need of declaring specific permissions in the manifest.

Keywords: Android, Permissions, Security, Instrumentation, Privacy, Risk assessment

1. Introduction

Mobile Internet is expected to overtake the usage of landline Internet [1]. The reason of this success is not only due to the evolution of smartphones and their underlying infrastructures, but also to the one-stop shop model on which the app-stores (Google Play, Apple store (iOS), etc.), are based, enabling the users to purchase the desired application and install it directly on their phones without any additional interventions. These stores, before publishing any application, scrutinize it to identify possible malicious activities by using particular security techniques such as the Google’s...
Bouncer [2]. Though users trust these centralized stores and their security approaches, it is almost impossible to be 100% sure of the secureness of any given application. For instance, Miller et al. in [3] present a technique to bypass Google’s Bouncer security checks. A similar problem was faced also by Apple’s store [4].

These threats acquire a high relevance because today smartphones can be considered mobile personal inventories, managing an enormous amount of personal information. This fact, combined with the always online nature of mobile devices makes smartphones a valuable target for attackers. For example, spying applications can collect user’s position or steal personal information and sell them to marketing companies [5]. Even well-known applications may take advantage of their access to “sensitive” resources for manipulating otherwise personal information as shown in various research works [6, 7, 8].

In other cases a mobile application might be over-privileged; meaning that it requests more permissions than what it actually needs to accomplish its task. As a result, these applications might be requested by malicious applications to act on behalf of them [9] and provide access to otherwise private information. In that direction, an adversary could build an over-privileged legitimate application with carefully selected set of “needless” permissions that will transform the application into a malware as soon as an update on the operating system occurs [10]. Further, end-users might try to install applications from third party stores, which do not scrutinize the functionality of the provided applications at all.

These facts show that the presence of security analysis mechanisms at the store side do not guarantee the security (e.g., lack of malicious operations) and the privacy of end-users personal data. To identify possible mis-configurations and over-privileges in mobile applications researchers focus on different approaches such as:

- Static analysis: Either the source code or the binary of an application are analyzed to identify possible sources and sinks of data leakages (e.g., [11, 12, 13]) without executing it.
- Dynamic monitoring: The behavior of an application is examined at runtime (e.g., [7, 14]).
- Scanning applications: Third party applications, like Permission Explorer [15], are able to scan all the installed applications and generate a user friendly report notifying users for the usage of the requested permissions.
- Operating systems privileges enforcement: Operating systems enforce specific mechanisms in order to eliminate personal data manipulation. For instance, Android OS requests the user to give explicit authorization access to application’s specified resources during installation procedure, otherwise the installation fails.

Although these approaches can either identify over-privileged applications or eliminate the chances of manipulating personal data, we believe that an orthogonal approach is required in order to identify and validate the outcomes of such techniques. Static analysis techniques (e.g., [11, 12, 13]), usually do not take into account the runtime context, making them prone mainly to false positive identifications or requiring, to
be effective, access to applications’ source code or modification to the underlying framework. For instance, Felt et al. in [12] modify the Android framework to log the permission checks, while solutions such as TaintDroid [7] do not focus on identifying over-privileged applications. Furthermore, a service that guarantees the least privilege principle for any given mobile application with a specific degree of certainty is lacking from the current security approaches.

In this work, we elaborate on identifying over-privileges, and validating the need of declaring specific permissions in the manifest of any given Android application, in the context of least privilege principle, by combining static analysis and runtime information. With such an approach, we rely on the advantages of exhaustive static analysis with the discrimination power of dynamic analysis, to provide to the end-user a useful instrument to understand the potential risks associated to mobile applications of uncertain provenance. To the best of our knowledge, this is the first work that proposes a risk assessment framework evaluating application’s attack surface exploitation probability due to the permissions declared in the application’s manifest.

We focus on the Android OS because it is among the most used operating systems in the market, and it is considered a main target for attackers [16]. We capitalize on the advantages of Dexpler [17] and Soot [18] frameworks to reverse engineer and analyze any given Android mobile application both statically and dynamically. We record and instrument all the possible Application Programming Interfaces (APIs) identified in the reversed engineered code in order to monitor the APIs executed at runtime. Relying on the extracted information we audit the permissions included in the application’s manifest and classify application’s exposure to over-privileged flaws with certain confidence level. This approach complements other solutions, such as [11, 12, 13, 14], and can accurately justify whether or not the application’s request to access a specific resource is required. In this way, we also magnify if the application follows the least privilege principle. Results show that our approach can effectively evaluate if any given Android mobile application that provides access to sensitive resources can be manipulated.

The main contributions of this work can be summarized in the following:

- We present a risk assessment framework with respect to permission requesting access to sensitive resources. The proposed framework automatically assures whether an application follows the least privilege principle, and identifies over-privileges with certain confidence level.

- This is the first work on Android mobile application’s permissions assessment that (a) links static and runtime information, (b) operates transparently with respect to the OS and the application’s original source code, and (c) requires little or no supervision.

- Our solution’s software is freely available1. We believe this can facilitate experimentation with detecting over-privileged applications.

The rest of the paper is structured as follows. In Section 2 we provide an overview of the Android OS permission security model and we describe the security issues in-

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1http://code.google.com/p/android-app-analysis-tool/
Introducing the over-privileged applications in Section 3. In Section 4 we outline our framework for identifying over-privileged applications by combining static and dynamic analysis information, while in Section 5 we evaluate the proposed framework in terms of effectiveness. We comment on the findings of our approach in Section 6 and we overview other similar works in Section 7. In Section 8 we illustrate the limitations of our approach and present some pointers for future work. Finally, in Section 9 we draw our conclusions.

2. Android Permission-based Security Model

The core of the Android OS is built on top of the Linux kernel. This enables it to provide strong isolation for protecting users data, system resources and avoiding conflicts, for both Java programming language and native Android mobile applications. Figure 1 overviews the Android OS architecture.

The Android OS system runs each application under the privileges of different “user”, and assigns a unique user ID to each of them. This approach differs from other operating systems where multiple applications run under the same user’s permissions. By default, applications are not allowed to execute functions that might affect other applications or users, and they have access to a limited set of resources. Applications must mandatory declare in a manifest (see Listing 1) all the “sensitive” operations that can take place in the course of execution; the users, during the installation, are requested to endorse them, otherwise the installation fails. In case an application executes a protected feature that has not been declared in the manifest, a security exception will throw during execution.

```
<android.permission.CAMERA/>
<android.permission.WRITE_EXTERNAL_STORAGE/>
<android.permission.INTERNET/>
<android.permission.ACCESS_NETWORK_STATE />
<android.permission.READ_PHONE_STATE/>
<android.permission.READ_CONTACTS/>
<android.permission.VIBRATE/>
<android.permission.WRITE_CALENDAR/>
```

Listing 1: An example of a real Android mobile application manifest records. The application requests access to various resources such as Camera, Internet, Calendar, etc.

3. Threat Model: Permissions’ Back-Doors

As mobile applications manage a wide range of personal information, such as unique identifiers, location, call history, text messages, emails, etc., they generate new

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2The proper syntax is the following: uses-permission android:name=permission-name.
opportunities for profiling users’ and manipulating these data in return of financial benefit in different ways. Not only malicious applications (malware) misuse such information, but even legitimate ones. For example, the Twitter mobile application sent out users’ personal information, without their consent [19]. Users’ data can be modified or even lost in case that such applications are allowed to execute sensitive operations e.g., delete, modify, etc. A detailed analysis of personal data manipulation in mobile applications can be found in [7, 8, 6].

In other cases, malware might exploit legitimate applications’ configuration vulnerabilities, and/or manipulate their permissions to gain access either to private information or to other protected functionalities that should provided only to legitimate applications. This, for instance, can be achieved through inter-process communication as demonstrated in [9], without the need to exploit a vulnerability, neither at the application nor at the OS level. In that direction, application that declared more permissions than those they actually need (over-privileged application) can be transformed silently to malware, whenever an operating system or an application update occurs. In that case, if the needless permissions do not exist in the operating system where the application will be installed they will be ignored. These permissions will be silently granted as soon as an update occurs driving to privilege escalation through updating (pileup) [10], without users’ consent.

In another approach, the attacker might request access to a set of permission explicitly during the installation pretending the legitimacy of the installed application. In that case, a malware might exploit a specific vulnerability that will allow the execution of an API that otherwise would not be possible to execute, as illustrated in Figure 3. WebView, for example, is vulnerable to malicious input, as referred in [20]. Consequently, the malware, in that instance, can execute any API, if the exploited application has the appropriate permissions.

Attackers might follow such approaches in an attempt to hide their malicious activity and evade any intrusion detection service. These security flaws come into existence mainly due to the fact that the Android OS assumes that an application’s permission restricted functionality, will be properly used by applications. Moreover, it should be noticed that such threats do not focus on software vulnerabilities in OS or in the application layer. Instead, they exploit misconfiguration at the application layer that currently users are not in the position to validate. As a result malicious applications will try to benefit from such kind of security weaknesses to access sensitive services and data without being noticed by the end user, in an architecture where the least privilege principle is believed to be strictly adopted. Thus, we defend that, to enhance the security and privacy level of the end-user, the identification of over-privileged applications is of high importance.

4. Proposed Approach

As described in the introduction, we are interested in defining a method allowing to effectively profile and analyze mobile applications, in search for over-privileges. The approach adopted is based on application repackaging to verify the real need of
requesting and granting access to all the “sensitive” Android’s APIs. This approach requires neither access to the applications’ original source code nor modification of the underlying framework. We rely (a) on static analysis to compute the (maximum) set of permissions that might be used by the examined application, and (b) on dynamic analysis to validate their use. The outcomes of both static and dynamic analysis are combined and compared with the manifest’s permission set to deduce whether the application is over-privileged or not.

4.1. Application Analysis and Repackaging

Android mobile applications target the Dalvik, instead of pure Java, bytecode. Java based applications can be reverse-engineered by using tools such as Jad [21] and ASM [22]. Similarly, the android mobile applications can be analyzed and modified by using tools such as ApkTool [23], Androguard [24], Dexpler [17] and Dex2Jar [25]. Note that in most cases Dalvik bytecode is not transformed to the original Java code but to an intermediate format, depending on the tool’s capabilities. In this work, we rely on Dexpler [17] a Soot framework [18] based tool for analyzing, modifying and repackaging android mobile applications. In this framework, any Android mobile application can be given, as input, to a properly designed analysis driver to analyze statically application’s reversed engineered code, and introduce additional functionality to it, depending on the requirements.

Consider for instance the case where we are interested to record (e.g., in a file) the calls made towards the getDeviceId API at runtime. The mobile application is transformed to Jimple interpretation [26] through Dexpler, which enables the usage of Soot framework [18]. The analysis driver iterates on the code to identify the method getDeviceId in which the monitor code is injected. This task is accomplished by the code illustrated in Listing 2. As soon as the analysis is completed the application can be signed, installed and executed on the Android phone.

```java
protected void internalTransform(Body bd, String pNm, Map op) {
    Chain units = bd.getUnits();
    Iterator stmtIt = units.snapshotIterator();
    while(stmtIt.hasNext())
        Stmt s = (Stmt) stmtIt.next();
        InvokeExpr iexpr = s.getInvokeExpr();
        if(iexpr instanceof InvokeExpr)
            SootMethod trgt = iexpr.getMethod();
            if(trgt.getMethod().equals("getDeviceId()")
                //monitor code
}
```

Listing 2: An example of Soot framework code to analyse an Android mobile for the identification of a particular method such as getDeviceId

Sensitive APIs, as defined by Android OS, are the ones that need to be declared in the manifest.
The general procedure for analyzing and repackaging an Android mobile application is illustrated in Figure 2.

4.2. Theoretical framework

In this section we present the theoretical framework on which we based our approach.

An application is considered over-privileged if and only if there is a permission object in the manifest set ($M_p$) which is not listed in the static analysis permission set ($S_p$) (i.e., the set compiled during the static analysis of the application), as illustrated in equation (1). The over-privilege set is computed as the intersection between the $M_p$ and $S_p$ as illustrated in equation (2). Complementarily, an application is marked as non over-privileged if and only if the static, dynamic and manifest permission sets match as illustrated in equation (3). These cases are graphically illustrated in Figure 4 as well.

In the case where the manifest ($M_p$) and the static ($S_p$) permission sets are equal, but they are a superset of the dynamic ($D_p$) permission set (refer to equation (4)) then a specific set of the examined application’s permissions, according to equation (5), might be susceptible to over-privileged flaws with a certain confidence level.

$S_p \subseteq M_p \rightarrow Over\text{-}privileged(1)$

$M_p \setminus S_p \rightarrow Over\text{-}privilege\text{-}permission\text{-}set(2)$

$M_p \cap S_p \cap D_p = M_p \rightarrow Non\text{-}over\text{-}privileged(3)$

$D_p \subseteq (M_p = S_p) \rightarrow Susceptible\text{-}attacks(4)$

$M_p \setminus D_p \rightarrow Permission\text{-}set\text{-}susceptible\text{-}to\text{-}attacks(5)$

In details, we audit whether the $S_p$ is a subset of the $M_p$ or not (refer to equation (1)); the difference between the $M_p$ and $S_p$ generates the over-privileged set, according to equation (2). If this is the case, then we deduce that the application is over-privileged with probability 1. This is due to the fact that one or more permission objects belonging to $M_p$ are not mapped to any of the permission objects of the $S_p$ identified in the reverse engineered application. If not, we examine the $D_p$ and compare it with the $M_p$ and the $S_p$ relying to equations (3), (4) and (5). In that case, we deduce that the application is not over-privileged with probability of 1 if these sets are equal, since the runtime information matches with static analysis outcome, according to equation (3). This means that all the sensitive methods, requesting specific permission to be executed, were reached during runtime, and thus (a) the examined application is not susceptible to over-privileged threats, and (b) it is guaranteed that the application respects the least privilege principle.

In the case that the $D_p$ is a subset of the $M_p$, the examined application, according to equation (4), is susceptible to over-privileged flaws with a certain confidence level. This might also correspond to a dynamic analysis false identification. To mitigate
Table 1: Android mobile applications privileges risk assessment.

<table>
<thead>
<tr>
<th>Classification-Id</th>
<th>Assessment</th>
<th>Exposure Probability</th>
</tr>
</thead>
<tbody>
<tr>
<td>(1)</td>
<td>Over-privileged</td>
<td>1</td>
</tr>
<tr>
<td>(2)</td>
<td>Over-privileged</td>
<td>Refer to equation (7)</td>
</tr>
<tr>
<td>(3)</td>
<td>Non over-privileged</td>
<td>0</td>
</tr>
</tbody>
</table>

such false identifications due to the limited coverage that, in some situations, might be achieved during the dynamic analysis, the final set of the over-privileges combines the outcomes of the static and dynamic phases according to equation (6).

\[(M_p \setminus D_p) \cap (M_p \setminus S_p) \rightarrow Final - over - privileged - set(6)\]

Note that if any of the sets computed by equations (2) and (5) equals to an empty set, then we rely only on the non empty set to compute the final over-privilege set.

4.3. Permissions’ Risk & False Identification Assessment

To assess possible false identifications that our approach might generate and measure the exposure of the examined application to over-privileged threats we rely on the attack surface introduced by the set of privileges not reached during the dynamic analysis phase (refer to equation (7)), where \(S\) corresponds to the percentage of the permissions triggered during the execution according to the equation (8).

\[E_a = 1 - S(7)\]

\[S = \frac{|M_p| - |D_p|}{|M_p|}(8)\]

It should be mentioned also that if the static analysis set is a superset of the manifest one, we analyze only the manifest set. This is because Android OS will throw a security exception, according to its security design, for any sensitive API having no declaration of the permissions needed for its execution in the application’s manifest.

Table 1 summarizes the risk assessment classes provided by the proposed framework.

4.4. Identify over-privileged applications

To determine over-privileged applications, we integrated the Dexpler [17] and Soot framework [18] with an analysis driver that:

1. Identifies and records all the methods existing in the reversed engineered application— Static analysis phase.

2. Injects small pieces of monitoring code before every API call provided by the Android OS and records its name in the private storage area of the analyzed application— Dynamic analysis phase. This allows us to run the application without the need to modify the manifest of the original application.
The output of the analysis extracts the manifest’s permission set ($M_p$) and generates a new Android mobile application package, the instrumented one, which records (a) all the possible methods that exist in the reversed engineered application, and (b) the methods executed at runtime. Note that the reversed engineered code does not necessarily correspond to the application’s original source code, however, the API calls will be the same of the original code.

The instrumented application can be executed either manually or automatically relying on the Android monkey test suite\(^4\), which is able to generate and inject to the examined application pseudo-random streams of user events (e.g., clicks, touches, etc.) in a random but repeatable test cases. The Monkey test suite is an official Android framework that can be used by developers for checking application’s robustness before publishing it. This way, we reproduce common real life situations and record the executed methods. In case that additional inputs are available, e.g., when users’ exercise the application, they can be injected through the virtual device drivers available in Android. When the execution is completed, we create the methods (APIs) permission map for both the static and the dynamic analysis, and we determine:

1. The set of permissions included in the reversed engineered application, correspond to the static analysis permission set ($S_p$).
2. The permission set required for the examined applications execution, correspond to the dynamic analysis set ($D_p$).

This is achieved by identifying the signature of the executed call in the permission mapping database, based on the permission mapping published in [12]. Afterwards, we compare the permissions sets identified in the previous step with those included in the manifest to deduce whether or not the examined application is over-privileged. The whole procedure to identify an over-privileged application is illustrated in Figure 5. As soon as the sets $M_p$, $S_p$, and $D_p$ have been produced we assess applications’ permissions exposedness based on the theoretical framework described in Section 4.2.

5. Evaluation

We analyzed 265 Android mobile applications, both on real device and on Android emulator running Android 4.2.2 version, to demonstrate and evaluate the effectiveness of our approach in (a) classifying applications as over-privileged or not, and (b) assess the probability to be exploited due to flaws introduced by over-privileges. The examined applications were randomly selected, belonging to the top 500 in their categories on the Google Play, and were distinguished based on their functionalities as follows:

1. Expenses: Manage users’ financial transactions.
2. Linguistic: Provide language tests.
3. Shopping: Manage daily shopping needs.

\(^4\)http://developer.android.com/tools/help/monkey.html
4. Entertainment: Applications for entertainment such as games.

5. Accessories: Support users’ in various daily tasks (e.g., notes, bookmarks, etc.).

6. Hello: A reference application developed by us, which shows a hello-world message and writes it in the external secure digital (SD) storage.

We exercise applications automatically based on the Android’s Monkey test suite, by injecting 1500 different events, to extract the runtime information, which includes the called methods, while the static analysis information was generated during instrumentation phase (see Figure 5).

The procedure for generating the $S_p$ and $D_p$ sets during the evaluation is illustrated in Figure 6. Results, as summarized in Figure 7, show that the majority of the examined application (87%), are over-privileged by design (classification category—1). This practice could be explained with the attitude of developers to ask for the maximum number of permissions during the first installation, to avoid to request for extra permissions when the application is updated.

Another 10% belong to over-privileged (classification category—2), while only 3% of the examined applications were validated as non over-privileged (classification category—3). These tests clearly illustrate the feasibility of our approach. Obviously, the analysis of 265 applications cannot be considered a statistical population from which derive a general trend, but indeed this is not the scope of this work.

In more detail, Table 2 summarizes and represents indicative outcomes of our analysis with regard to the effectiveness of our approach to identify whether or not a given application is over-privileged during our testing campaign. The most common needless permissions the over-privileged applications request are illustrated in Table 3, while Table 4 indicates the over-privileged permissions granted to the same set of applications as identified in the different phases of our approach. For example, the examined over-privileged application Shopping (3) requests access to permissions such as the READ_SMS and the READ_CONTACTS. However, in reality there was not any direct functionality using these permissions. Consequently, malware might exploit these permissions to gain access to otherwise private information.

6. Discussion

To the best of our knowledge this is the very first work that investigates the possibilities of validating the usage/need of declaring specific permissions in the manifest of Android mobile applications, by combining static and runtime information, in the direction of a risk assessment approach. We remind here that the Android OS uses the permissions as a mechanism to protect access to “sensitive” APIs—resources. In this way, if an application follows the least privilege principle [27] a potential exploitation would have a minimum impact. However, as mentioned previously, the existence of

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5 Recall that the different classes of our risk assessment approach are summarized in Table 1.

6 We do not explicit refer to the names of the examined applications, instead we encoded their names as follows: Category (application number).
Table 2: Indicative assessment outcomes for a sample of different types of applications achieved by the proposed solution. We identify both the number of the methods that exist in the reversed engineered applications code and those executed during the evaluation. The examined applications are classified to the corresponding over-privileged class.

<table>
<thead>
<tr>
<th>Type</th>
<th>Methods</th>
<th>Executed Methods Avg.</th>
<th>Over-privileged (Classification)</th>
<th>Exposure Probability</th>
</tr>
</thead>
<tbody>
<tr>
<td>Expenses(1)</td>
<td>1830</td>
<td>558</td>
<td>Yes (1)</td>
<td>1</td>
</tr>
<tr>
<td>Entertainment(1)</td>
<td>1873</td>
<td>31</td>
<td>No (3)</td>
<td>—</td>
</tr>
<tr>
<td>Accessories(1)</td>
<td>559</td>
<td>113</td>
<td>Yes (1)</td>
<td>1</td>
</tr>
<tr>
<td>Expenses(2)</td>
<td>3910</td>
<td>925</td>
<td>Yes (1)</td>
<td>1</td>
</tr>
<tr>
<td>Linguistic</td>
<td>2105</td>
<td>605</td>
<td>No (3)</td>
<td>—</td>
</tr>
<tr>
<td>Shopping(1)</td>
<td>1848</td>
<td>596</td>
<td>Yes (1)</td>
<td>1</td>
</tr>
<tr>
<td>Hello</td>
<td>2113</td>
<td>18</td>
<td>No (3)</td>
<td>—</td>
</tr>
<tr>
<td>Shopping(2)</td>
<td>505</td>
<td>136</td>
<td>No (3)</td>
<td>—</td>
</tr>
<tr>
<td>Shopping(3)</td>
<td>257</td>
<td>125</td>
<td>Yes (1)</td>
<td>1</td>
</tr>
<tr>
<td>Shopping(4)</td>
<td>211</td>
<td>132</td>
<td>No (3)</td>
<td>—</td>
</tr>
<tr>
<td>Entertainment(2)</td>
<td>2180</td>
<td>74</td>
<td>Yes (1)</td>
<td>1</td>
</tr>
<tr>
<td>Accessories(2)</td>
<td>396</td>
<td>138</td>
<td>No (3)</td>
<td>—</td>
</tr>
<tr>
<td>Accessories(3)</td>
<td>718</td>
<td>11</td>
<td>Yes (2)</td>
<td>0.66</td>
</tr>
</tbody>
</table>

Table 3: Most used permissions among over-privileged applications as identified by our approach.

<table>
<thead>
<tr>
<th>Permission Type</th>
<th>Usage by Application</th>
</tr>
</thead>
<tbody>
<tr>
<td>WRITE_EXTERNAL_STORAGE</td>
<td>11%</td>
</tr>
<tr>
<td>RECEIVE_BOOT_COMPLETED</td>
<td>9%</td>
</tr>
<tr>
<td>READ_PHONE_STATE</td>
<td>9%</td>
</tr>
<tr>
<td>ACCESS_NETWORK_STATE</td>
<td>18%</td>
</tr>
<tr>
<td>ACCESS_COARSE_LOCATION</td>
<td>11%</td>
</tr>
</tbody>
</table>

needless permissions offers the chances to bypass this protection mechanism. Malicious application might leverage on this source of potential threats to access either personal data or some other “sensitive” functionality, as demonstrated for instance in [10]. The outcomes of our tests reveal that is quite common to have applications requesting access to permissions that are not indeed required for carrying out their tasks.

With regards to the accuracy with which this approach is able to classify an application as over-privileged or not, we rely on legacy Intrusion Detection Systems error assessment metrics, namely False Positive (FP) and False Negative (FN) [28]. The first one is related to applications classified as over-privileged, but in reality they are normal applications, while the latter involves applications classified as normal, but belonging instead to the set of over-privileged applications’. Since we do not have the original source code of the examined applications we cannot have an accurate indication of the
applications code covered during dynamic analysis. This is because Java application’s reverse engineered "source code" consists of thousands of reachable methods, even for the single Java Hello-World application [29]. This is also the case for the Android mobile applications relying on Java as indicated in our results (refer to Table 2). Thus, we assess the false identification rate in terms of permissions not triggered during the execution, as described in Section 4.

Applications classified in category—1 are vulnerable to over-privileged flaws with probability 1—meaning no false identifications. This is due to the fact that the manifest contains permissions that are not mapped to any API in the examined application’ reverse-engineered code. Similarly, the classification of not over-privileged applications (category—3) do not include any false identification, since the manifest’s permissions of the examined application were matched not only with those determined in the static analysis phase, but also with those of the dynamic one. Finally, in the cases where the applications were classified as over-privileged in category—2, we assess the false positives in terms of the permissions’ not reached during the dynamic analysis. That is equivalent to the exposure probability. For instance, in case of the application we named Accessories(3) in our tables, the false positive assessment is 66% because during the execution we did not reach 2 of the 3 permissions declared in the manifest. This is also the case for the permissions false positive identification themselves. However, if the map of APIs—Permission in which we rely on is incomplete, then the proposed approach will generate a false positive.

With this approach we combine the advantages of static and dynamic analysis in order to eliminate false identifications, both for the application and the permission classification itself. On the one side, the dynamic analysis part guarantees the correctness of the non over-privileged application—meaning that applications follow the least privilege principle. Moreover, the dynamic analysis part offers the ability to assess possible mis-classifications in terms of FN that the static analysis module might generate if it is employed by itself. The FN equals to the exploitation probability in terms of non-reachable permissions, according to equation (7). Such cases are generated when \( M_p = S_p \) but actually parts of the permissions target a new version of the OS, as demonstrated in the pileup flaw [10]. On the other side, the static analysis magnifies all the possible permissions and guarantees the correctness of the over-privileged identification classified in category—1. This means that static and dynamic analysis modules complement each other.

Moreover, relying on the proposed approach, the false positive alarms generated by other static analysis approaches can be eliminated. For instance, in Stowaway [12], a solution that relies on static analysis, authors mention that their approach generates false positives\(^7\). This is due to the fact that Stowaway does not take into account which parts of the code are executed. We encountered such a case when we used Stowaway to analyse the Hello application. In details, Stowaway identified the permission WRITE,EXTERNAL,STORAGE as unnecessary, and characterized this application as over-privileged. However, the application needed this permission to execute a write operation in the external storage. We are aware of this since we developed the Hello

\(^7\)The discussion of false negatives in Stowaway is considered as a part of Stowaway authors’ future work.
application in order to use it, among the others, as a demonstrator of the proposed ap-

proach. Stowaway, also, assumes the need of the WRITE_EXTERNAL_STORAGE

permission if they identify an API call that returns a path to the SD card directory such as Environment.getExternalStorageDirectory(). However, this does not seem to be the case, since we use this particular API in our demo Hello application, while the Stowaway online analysis tool considers the WRITE_EXTERNAL_STORAGE permission as an extra permission.

Table 5 overviews the outcomes provided by Stowaway, for the same sample set of

applications we examined with our framework, and presented as indicative outcomes in

this work. As results Stowaway is less accurate in terms of determining over-privileges.

We compared explicitly the outcomes of our approach only with the Stowaway solution

as no other solution provides the code or an online service for analyzing applications’

permissions.

As additional consideration, one might argue that permission scanning applications

can determine which permissions are required in order to execute an application. How-

ever, such applications simply read the manifest of a given application without carry out any type of analysis on it. Consequently, they neither provide any valuable infor-

mation on how the examined applications’ declared permissions are used, nor deduce whether an application is over-privileged. We should also note that if an application is not over-privileged does not necessary mean that it is not a malware and vice versa. An application can be infected by a malware either it is over-privileged or not; it may be the case that a pure malware application does not over use privileges. Therefore, our find-

ings do not directly point out malware applications but reveal (a) poor programming techniques from the developers side, and (b) potential points of manipulation.
Table 4: Over-privilege list as identified by our approach in all the stages.

<table>
<thead>
<tr>
<th>Application Type</th>
<th>Static Set— Equation (3)</th>
<th>Dynamic Set— Equation (5)</th>
<th>Final Set— Equation (6)</th>
</tr>
</thead>
<tbody>
<tr>
<td>Expenses(1)</td>
<td>READ_EXTERNAL_STORAGE</td>
<td>READ_EXTERNAL_STORAGE</td>
<td>READ_EXTERNAL_STORAGE</td>
</tr>
<tr>
<td></td>
<td>ACCESS_COARSE_LOCATION</td>
<td>ACCESS_COARSE_LOCATION</td>
<td>ACCESS_COARSE_LOCATION</td>
</tr>
<tr>
<td>Entertainment(1)</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Accessories(1)</td>
<td>WRITE_EXTERNAL_STORAGE</td>
<td>WRITE_EXTERNAL_STORAGE</td>
<td>WRITE_EXTERNAL_STORAGE</td>
</tr>
<tr>
<td></td>
<td>WRITE_HISTORY_BOOKMARKS</td>
<td>WRITE_HISTORY_BOOKMARKS</td>
<td></td>
</tr>
<tr>
<td>Expenses(2)</td>
<td>CAMERA</td>
<td>CAMERA</td>
<td>CAMERA</td>
</tr>
<tr>
<td></td>
<td>READCALENDAR</td>
<td>READCALENDAR</td>
<td>READCALENDAR</td>
</tr>
<tr>
<td></td>
<td>RECEIVE_BOOT_COMPLETED</td>
<td>RECEIVE_BOOT_COMPLETED</td>
<td>RECEIVE_BOOT_COMPLETED</td>
</tr>
<tr>
<td></td>
<td>WRITECALENDAR</td>
<td>WRITECALENDAR</td>
<td>WRITECALENDAR</td>
</tr>
<tr>
<td>Shopping(1)</td>
<td>READ_CONTACTS</td>
<td>READ_CONTACTS</td>
<td>READ_CONTACTS</td>
</tr>
<tr>
<td></td>
<td>READ_PHONE_STATE</td>
<td>READ_PHONE_STATE</td>
<td>READ_PHONE_STATE</td>
</tr>
<tr>
<td></td>
<td>RECEIVE_SMS</td>
<td>RECEIVE_SMS</td>
<td>RECEIVE_SMS</td>
</tr>
<tr>
<td></td>
<td>SEND_SMS</td>
<td>SEND_SMS</td>
<td>SEND_SMS</td>
</tr>
<tr>
<td>Linguistic</td>
<td>—</td>
<td>—</td>
<td>—</td>
</tr>
<tr>
<td>Hello-World</td>
<td>—</td>
<td>—</td>
<td>—</td>
</tr>
<tr>
<td>Shopping(2)</td>
<td>—</td>
<td>—</td>
<td>—</td>
</tr>
<tr>
<td>Shopping(3)</td>
<td>READ_CONTACTS</td>
<td>READ_CONTACTS</td>
<td>READ_CONTACTS</td>
</tr>
<tr>
<td></td>
<td>READ_SMS</td>
<td>READ_SMS</td>
<td>READ_SMS</td>
</tr>
<tr>
<td>Shopping(4)</td>
<td>—</td>
<td>—</td>
<td>—</td>
</tr>
<tr>
<td>Entertainment(2)</td>
<td>—</td>
<td>ACCESS_NETWORK_STATE</td>
<td>INTERNET</td>
</tr>
<tr>
<td></td>
<td>—</td>
<td>INTERNET</td>
<td>READ_PHONE_STATE</td>
</tr>
<tr>
<td>Accessories(2)</td>
<td>—</td>
<td>—</td>
<td>—</td>
</tr>
<tr>
<td>Accessories(3)</td>
<td>—</td>
<td>ACCESS_NETWORK_STATE</td>
<td>ACCESS_NETWORK_STATE</td>
</tr>
<tr>
<td></td>
<td>VIBRATE</td>
<td>VIBRATE</td>
<td>VIBRATE</td>
</tr>
</tbody>
</table>
Table 5: Over-privilege list as identified by Stowaway [12].

<table>
<thead>
<tr>
<th>Type</th>
<th>Over-privilege set</th>
</tr>
</thead>
<tbody>
<tr>
<td>Expenses(1)</td>
<td>READ_EXTERNAL_STORAGE</td>
</tr>
<tr>
<td></td>
<td>ACCESS_COARSE_LOCATION</td>
</tr>
<tr>
<td>Entertainment(1)</td>
<td>—</td>
</tr>
<tr>
<td>Accessories(1)</td>
<td>—</td>
</tr>
<tr>
<td>Expenses(2)</td>
<td>WRITE_EXTERNAL_STORAGE</td>
</tr>
<tr>
<td>Shopping(1)</td>
<td>—</td>
</tr>
<tr>
<td>Linguistic</td>
<td>—</td>
</tr>
<tr>
<td>Hello-World</td>
<td>WRITE_EXTERNAL_STORAGE</td>
</tr>
<tr>
<td>Shopping(2)</td>
<td>—</td>
</tr>
<tr>
<td>Shopping(3)</td>
<td>READ_SMS</td>
</tr>
<tr>
<td>Shopping(4)</td>
<td>—</td>
</tr>
<tr>
<td>Entertainment(2)</td>
<td>INTERNET</td>
</tr>
<tr>
<td></td>
<td>READ_PHONE_STATE</td>
</tr>
<tr>
<td>Accessories(2)</td>
<td>—</td>
</tr>
</tbody>
</table>

7. Related Work

In this section we mainly overview the works focus on the elimination of users' privacy violations and permission manipulation for Android and iOS operating systems as they are the most used in the market. To clarify the reading of the section, we clustered the solutions in four main groups.

**Operating system and other general solutions:** To eliminate the risk of personal data manipulation Android and iOS operating systems follow different approaches. On the one hand, Android OS [30] provides strong application isolation. By default applications are not allowed to execute functions that affect other applications or the user. Applications have to declare in a manifest all “sensitive” operations that can be accomplished during their execution, which the user should endorse during installation. Android does not offer any capability to users for dynamically enabling permissions. We should also note that solutions provided by phone manufacturers such as KNOX[8], though enhance users’ authentication, secure communication channels and can control users’ data to eliminate possible data leaks, does not focus on the identification of over-privileged applications. On the other hand, iOS [31] since version five, did not incorporate any functionality to avoid data manipulation; iOS in fact, protects users' data through developer license agreement. In the latest release iOS enables users to enhance the control of their personal data by requiring applications to get explicit permission before accessing them. However, not only the underlying security mechanism can be by-passed (e.g., [3, 31]), but, even worst, “benevolent” applications might manipulate (a) personal data as demonstrated in [7, 8], or/and (b) the granted permissions [10]. In

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In this context, the security level of the Android OS is criticized in [32]. Thus, various researches have been published to enhance the security and privacy levels in the mobile platforms relying either on dynamic or static analysis of the application or/and the underlying framework—operating system.

**Dynamic analysis security and privacy solutions:** TaintDroid [7] describes an extension to the Android platform that tracks the flow of sensitive data through third-party applications in order to identify possible data leaks. In the same direction, AppsPlayground [33] introduces a framework to enable dynamic security analysis with no supervision for detecting privacy leaks and malicious functionalities. Similarly, solutions such as [34, 35] deploy a run time monitor for enabling users to control their data through their defined policies. Feth *et al.* [36] introduce on the TaintDroid [7] the notion of fine grained security policies to monitor applications’ behavior, while Mockdroid [37] allows users to revoke access to particular resources at run-time. Analogous research works have been accomplished for iOS [38, 39]. To avoid the modifications in the underlying framework (e.g., middleware, OS, etc.) Berthome *et al.* [14] propose application’s repackaging approach in which the compiled application is analyzed and injected with particular code at the bytecode level for monitoring all accesses of personal data. DroidScope [40] relies also on dynamic analysis, and introduces a fine-grained instrumentation framework, for analyzing applications which are known to be malware to generate attack signatures. Other virtualization platforms can be used to build a solution for detecting personal data manipulation such as [41], malicious software, and over-privileged applications, with approaches similar to Argos [42], however, this domain of research is out of the scope of this work. To the best of our knowledge, none of the existing dynamic analysis approaches are used in the realm of over-privileged applications.

**Static analysis security and privacy solutions:** In [43, 8] are introduced complementary approaches to dynamic ones based on static analysis to classify the information flows inside the application as safe or unsafe in terms of privacy. AppProfiler [13] develops a knowledge base of privacy related behaviors, which is used to assess the privacy “level” of a given application. ScanDroid [44] extracts security specifications from the manifest of the examined application and checks through static analysis whether data flows is consistent with this specifications, however, this solution has not yet been tested in real-world applications.

**Privilege based solutions:** Besides the techniques used to eliminate the privacy violations by controlling users data, other works focus on privilege usage. Bartel *et al.* [11] and Felt *et al.* [12] introduce two different solutions, which rely on application static analysis, to identify over-privileges for any given application. Each of these solutions develop a permission map first, and then rely on static analysis to identify possible permission manipulation. Xing *et al.* [10] introduce a scanner tool for detecting applications that are vulnerable against the pileup threat. In this approach, the released Android OS images are analyzed and retrofit a mobile application, named SecUP, installed on users’ phones which extracts applications’ manifest information in order to identify the existence of vulnerable applications. This is a similar but alternative solution to our approach.

Barrera *et al.* [45] introduce a methodology based on self-organized maps for assessing Android’s permission model and investigate how permissions are used by ap-
applications. Android’s OS permission evolution over time is studied in [46, 47]. To do so, PScout [46] develops a static analysis tool to analyze Android’s OS and extract its permission related features, while Wei et al. [47] focus mainly on the “developments” of needless permissions based on the Stowaway solution. In an alternative approach Felt et al. [48] accomplish a thorough survey to examine the effectiveness of the permission system in terms of supporting users to take the appropriate security decisions for permission granting based on their needs. Whyper [49] introduces a natural language processing technique that enables the deduction of requesting access to specific permission based on applications’ description. Stevens et al. [50] propose a statistical model for predicting permission misuse by relating the use of common permissions with questions appeared in StackOverflow website.

Table 6 summarizes the different features supported by existing solutions. Approaches focusing on over-privileges detection, mainly rely on static analysis, without taking into account the real time context. We believe that our approach complements other solutions such as [11, 12], and improves detection accuracy.
Table 6: Features supported by different solutions.

<table>
<thead>
<tr>
<th>Solution</th>
<th>Static</th>
<th>Dynamic</th>
<th>Privacy</th>
<th>Malware</th>
<th>Over privilege</th>
<th>Permission Evolution</th>
<th>Other</th>
</tr>
</thead>
<tbody>
<tr>
<td>TaintDroid [7]</td>
<td>—</td>
<td>✓</td>
<td>✓</td>
<td>—</td>
<td>—</td>
<td>—</td>
<td>—</td>
</tr>
<tr>
<td>AndroidLeaks [8]</td>
<td>✓</td>
<td>—</td>
<td>✓</td>
<td>—</td>
<td>—</td>
<td>✓</td>
<td>—</td>
</tr>
<tr>
<td>Felt (2011) et al. [12]</td>
<td>✓</td>
<td>—</td>
<td>—</td>
<td>—</td>
<td>✓</td>
<td>—</td>
<td>—</td>
</tr>
<tr>
<td>Berthome et al. [14]</td>
<td>—</td>
<td>✓</td>
<td>✓</td>
<td>—</td>
<td>—</td>
<td>—</td>
<td>—</td>
</tr>
<tr>
<td>AppsPlayground [33]</td>
<td>—</td>
<td>✓</td>
<td>✓</td>
<td>✓</td>
<td>—</td>
<td>—</td>
<td>—</td>
</tr>
<tr>
<td>Kynoid [34]</td>
<td>—</td>
<td>✓</td>
<td>✓</td>
<td>—</td>
<td>—</td>
<td>—</td>
<td>—</td>
</tr>
<tr>
<td>Kodeswaran et al. [35]</td>
<td>—</td>
<td>✓</td>
<td>✓</td>
<td>—</td>
<td>—</td>
<td>—</td>
<td>—</td>
</tr>
<tr>
<td>Feth et al. [36]</td>
<td>—</td>
<td>✓</td>
<td>✓</td>
<td>—</td>
<td>—</td>
<td>—</td>
<td>—</td>
</tr>
<tr>
<td>Mockdroid [37]</td>
<td>—</td>
<td>—</td>
<td>—</td>
<td>—</td>
<td>—</td>
<td>—</td>
<td>✓</td>
</tr>
<tr>
<td>PSiOS [38]</td>
<td>—</td>
<td>—</td>
<td>—</td>
<td>—</td>
<td>—</td>
<td>—</td>
<td>✓</td>
</tr>
<tr>
<td>PiiOS [39]</td>
<td>—</td>
<td>—</td>
<td>—</td>
<td>—</td>
<td>—</td>
<td>—</td>
<td>✓</td>
</tr>
<tr>
<td>DroidScope [40]</td>
<td>—</td>
<td>✓</td>
<td>—</td>
<td>✓</td>
<td>—</td>
<td>—</td>
<td>—</td>
</tr>
<tr>
<td>Xiao et al. [43]</td>
<td>✓</td>
<td>—</td>
<td>✓</td>
<td>—</td>
<td>—</td>
<td>—</td>
<td>—</td>
</tr>
<tr>
<td>SCanDroid [44]</td>
<td>✓</td>
<td>—</td>
<td>✓</td>
<td>—</td>
<td>—</td>
<td>—</td>
<td>—</td>
</tr>
<tr>
<td>Barrera et al. [45]</td>
<td>—</td>
<td>—</td>
<td>✓</td>
<td>—</td>
<td>—</td>
<td>✓</td>
<td>—</td>
</tr>
<tr>
<td>PSChief [46]</td>
<td>—</td>
<td>—</td>
<td>—</td>
<td>—</td>
<td>—</td>
<td>✓</td>
<td>—</td>
</tr>
<tr>
<td>Xuetao et al. [47]</td>
<td>—</td>
<td>—</td>
<td>—</td>
<td>—</td>
<td>—</td>
<td>✓</td>
<td>—</td>
</tr>
<tr>
<td>Felt (2012) et al. [48]</td>
<td>—</td>
<td>—</td>
<td>—</td>
<td>—</td>
<td>—</td>
<td>✓</td>
<td>—</td>
</tr>
<tr>
<td>Whyper [49]</td>
<td>—</td>
<td>—</td>
<td>—</td>
<td>—</td>
<td>—</td>
<td>✓</td>
<td>—</td>
</tr>
<tr>
<td>Ryan et al. [50]</td>
<td>—</td>
<td>—</td>
<td>—</td>
<td>—</td>
<td>—</td>
<td>✓</td>
<td>—</td>
</tr>
<tr>
<td>Our solution</td>
<td>✓</td>
<td>✓</td>
<td>—</td>
<td>✓</td>
<td>—</td>
<td>✓</td>
<td>—</td>
</tr>
</tbody>
</table>
8. Limitations and Future Work

Our approach’s main limitation lies in the fact that the dynamic analysis might generate false positive alarms, since we cannot guarantee a complete code coverage for all the sensitive APIs identified in the reverse engineered code of the examined application. Even if currently we rely on a general test suite to execute and navigate automatically the instrumented application, there will be code paths that might not be covered. To maximize the code coverage we are planing to introduce in a future work (a) a capture-replay approach for simulating real users’ interaction, which however, needs first manual execution, and (b) symbolic execution which appears to be a good option for state space exploration of an application.

Moreover, we are considering to exploit our solution to study the over-privilege phenomenon on large scale. However, because of application repackaging, not all the applications can be executed successfully as the generated code might violate the Android OS execution environment. This is a current limitation of Dexpler [17] as it does not handle optimized Dalvik (odex) opcodes. In addition, when Dexpler infers types for ambiguous declarations the algorithm supposes that the Dalvik bytecode is correct, which might not be the case under all circumstances. Currently, we are looking on these cases in order to eliminate such problems.

9. Conclusions

Over-privileged applications introduce new possibilities for manipulating personal information and sensitive functionalities managed in smart-phones. Users have to trust applications requests for accessing sensitive resources, defined in their manifests, if they would like to install and use them. However, even benevolent over-privileged applications might be exploited by malicious applications to gain access to otherwise not-accessible (personal) data. In this paper, we introduce an Android mobile application permissions’ risk evaluation approach that combines static and dynamic analysis to assess any given application as over-privileged with certain degree of probability. This approach not only can accurately identify whether an application is over-privileged with certain confidence level, but also validates the need of requesting access to the permissions declared in application’s manifest. Our approach is orthogonal to other solutions, and can be used in order to compute mobile applications attack surface and the risk introduced by over-privileges.

Acknowledgements

The authors would like to thank the anonymous reviewers and David Shaw for their valuable comments.

References


Figure 1: Android software modular architecture.
Figure 2: A high level procedure for repackaging Android mobile applications.
Figure 3: Example of exploiting vulnerabilities, by a malware, on the method \( C \) in order to execute the method \( U \) that is “out of the scope” of the application. By the term “out of the scope” we mean that the malware is taking the advantage of the application’s needless privileges to execute the method \( U \).
Figure 4: Definition of validated non over-privileged and over-privileged application.
Figure 5: Proposed permission verification approach. The soot framework analyzes the mobile application and inserts small pieces of code to monitor the executed methods (1). Every time the application is executed all the methods are logged (2) and analyzed (3,4) in order to determine whether the application uses all the requested permissions (5), according to the proposed theoretical framework.
Figure 6: APIs—Permissions map example generation. The same is the procedure of both static and dynamic analysis.
Figure 7: Our approach classification distribution for 265 examined mobile applications.