

# Quantitative Languages

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CSL 2008

# Languages

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A language

$$L(A) \subseteq \Sigma^\omega$$

can be viewed as a boolean function:

$$L_A: \Sigma^\omega \rightarrow \{0,1\}$$

# Model-Checking

## Model-checking problem

Input: Model  $A$  of the program

Model  $B$  of the specification

Question: does the program  $A$  satisfy  
the specification  $B$  ?

$A \models ? B$

# Automata & Languages

Model-checking as  
language inclusion

Input: finite automata  $A$  and  $B$

Question: is  $L(A) \subseteq L(B)$  ?

$A \stackrel{?}{\models} B$

# Automata & Languages

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Model-checking as  
language inclusion

Input: finite automata  $A$  and  $B$

Question: is  $L_A(w) \leq L_B(w)$  for all words  $w$  ?

Languages are  
boolean

# Quantitative languages

A quantitative language (over infinite words) is a function

$$L : \Sigma^\omega \rightarrow \mathbb{R}$$

$L(w)$  can be interpreted as:

- the amount of some resource needed by the system to produce  $w$  (power, energy, time consumption),
- a reliability measure (the average number of “faults” in  $w$ ),
- a probability, etc.

# Quantitative languages

## Quantitative language inclusion

Is  $L_A(w) \leq L_B(w)$  for all words  $w$  ?

Example:

$L_A(w)$	$L_B(w)$
peak resource consumption	resource bound
Long-run average response time	Average response-time requirement

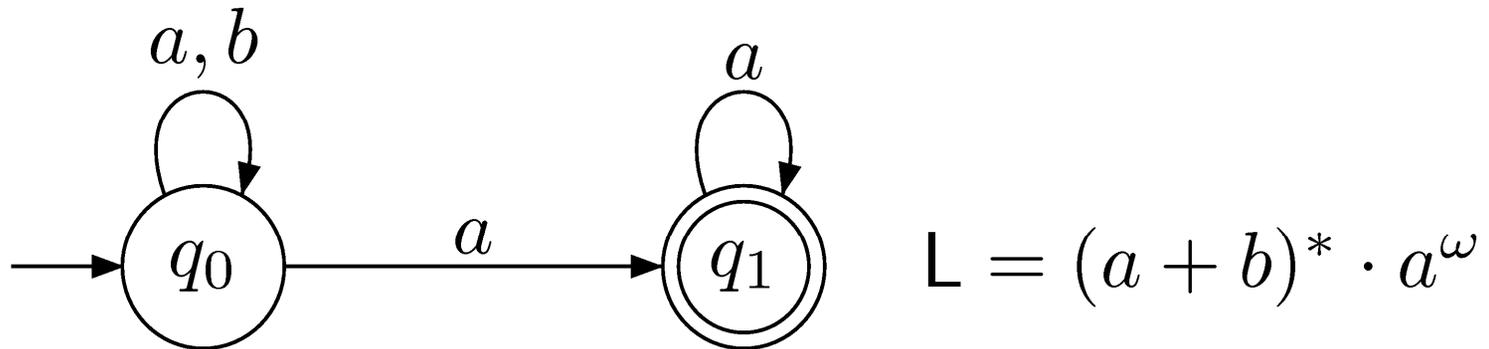
# Outline

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- Motivation
- **Weighted automata**
- Decision problems
- Expressive power

# Automata

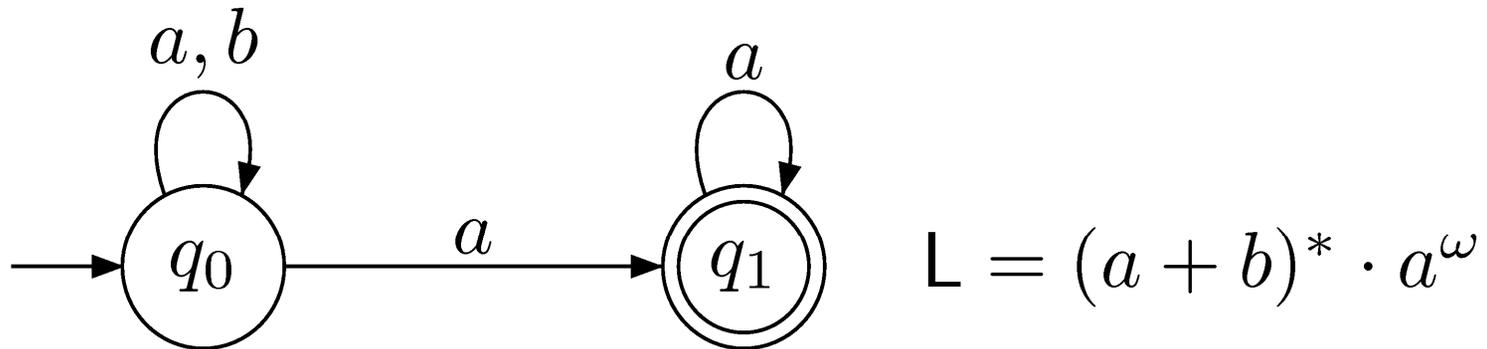
Boolean languages are generated by finite automata.



Nondeterministic Büchi automaton

# Automata

Boolean languages are generated by finite automata.

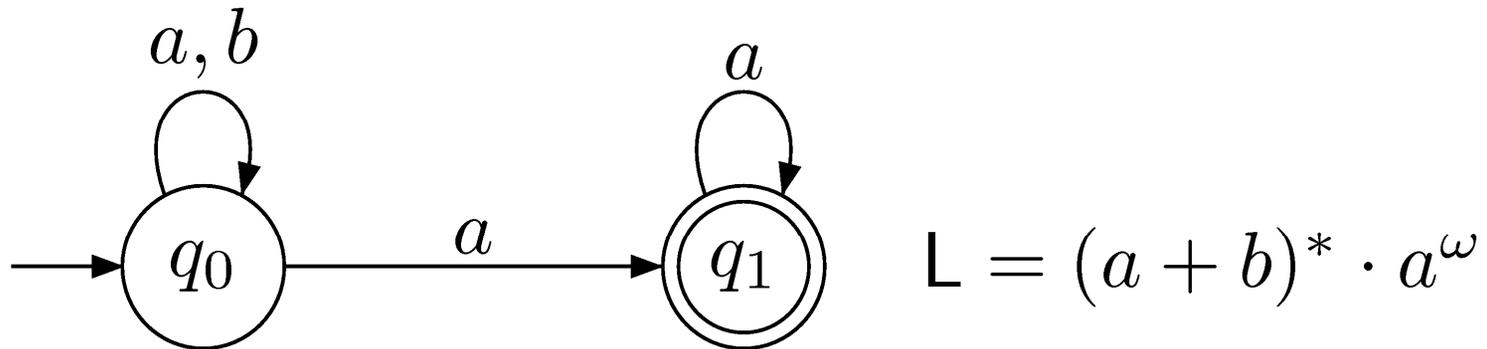


Nondeterministic Büchi automaton

Value of a run  $r$ :  $\text{Val}(r)=1$  if an accepting state occurs  $\infty$ -ly often in  $r$

# Automata

Boolean languages are generated by finite automata.



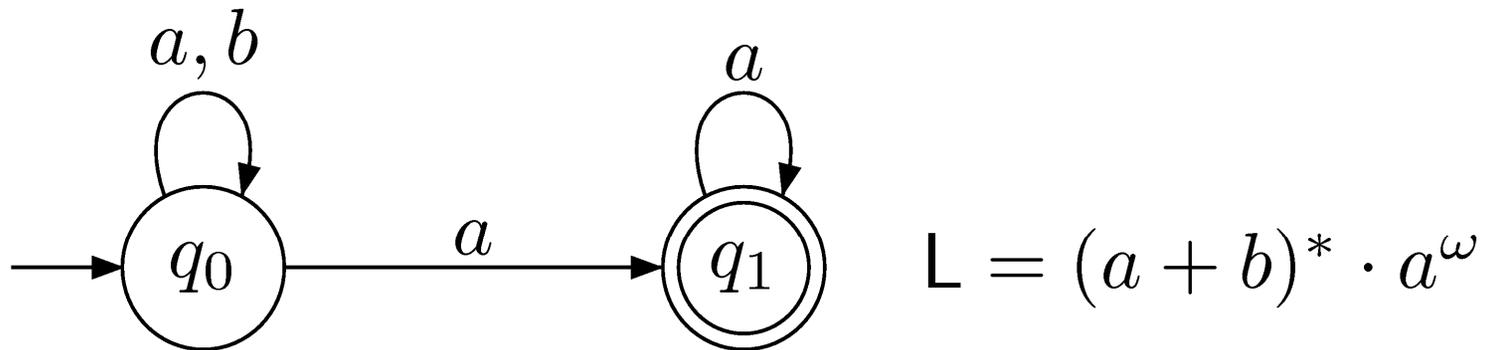
Nondeterministic Büchi automaton

Value of a run  $r$ :  $\text{Val}(r)=1$  if an accepting state occurs  $\infty$ -ly often in  $r$

Value of a word  $w$ :  $\text{max of}$  {values of the runs  $r$  over  $w$ }

# Automata

Boolean languages are generated by finite automata.

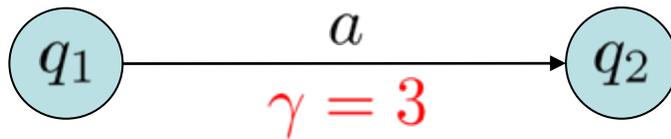


Nondeterministic Büchi automaton

$$L_A(w) = \max \text{ of } \{\text{Val}(r) \mid r \text{ is a run of } A \text{ over } w\}$$

# Weighted automata

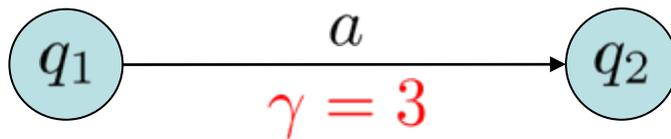
Quantitative languages are generated by **weighted automata**.



Weight function  $\gamma : Q \times \Sigma \times Q \rightarrow \mathbb{Q}$

# Weighted automata

Quantitative languages are generated by **weighted automata**.



Weight function  $\gamma : Q \times \Sigma \times Q \rightarrow \mathbb{Q}$

Value of a word  $w$ : **max** of {values of the runs  $r$  over  $w$ }

Value of a run  $r$ : **Val**( $r$ )

where  $\text{Val} : \mathbb{Q}^\omega \rightarrow \mathbb{R}$  is a value function

# Some value functions

For  $v = v_0v_1 \dots$  ( $v_i \in \mathbb{Q}$ ), let

- $\text{Sup}(v) = \sup\{v_n \mid n \geq 0\}$ ;
- $\text{LimSup}(v) = \limsup_{n \rightarrow \infty} v_n = \lim_{n \rightarrow \infty} \sup\{v_i \mid i \geq n\}$ ;
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- $\text{LimInf}(v) = \liminf_{n \rightarrow \infty} v_n = \lim_{n \rightarrow \infty} \inf\{v_i \mid i \geq n\}$ ;
- $\text{LimAvg}(v) = \liminf_{n \rightarrow \infty} \frac{1}{n} \cdot \sum_{i=0}^{n-1} v_i$ ;
- given a discount factor  $0 < \lambda < 1$ ,  $\text{Disc}_\lambda(v) = \sum_{i=0}^{\infty} \lambda^i \cdot v_i$ .

# Outline

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- Motivation
- Weighted automata
- **Decision problems**
- Expressive power

# Emptiness

Given  $\nu \in \mathbb{Q}$ , is  $L_A(w) \geq \nu$  for some word  $w$  ?

- solved by finding the maximal value of an infinite path in the graph of  $A$ ,
- memoryless strategies exist in the corresponding quantitative 1-player games,
- decidable in polynomial time for Sup, LimSup, LimInf, LimAvg and  $\text{Disc}_\lambda$ .

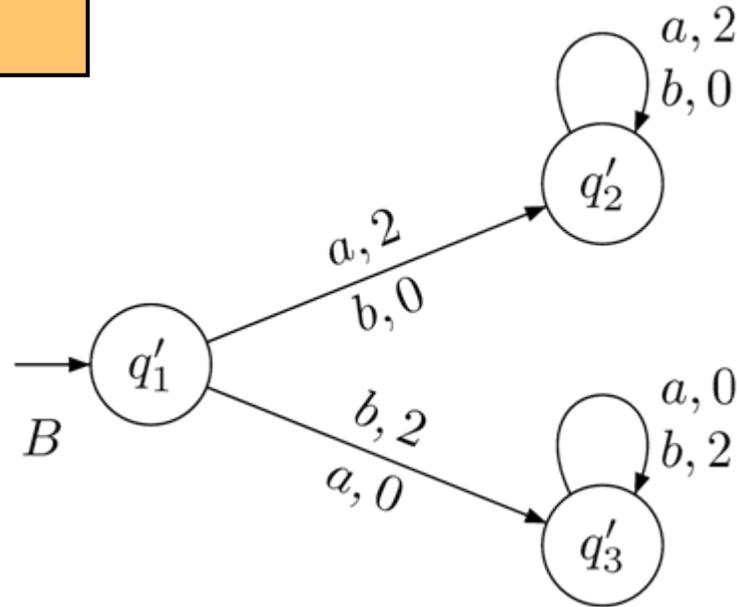
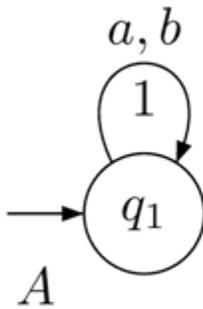
# Language Inclusion

Is  $L_A(w) \leq L_B(w)$  for all words  $w$  ?

- PSPACE-complete for Sup, LimSup and LimInf.
- Solvable in polynomial-time when **B** is deterministic for LimAvg and  $\text{Disc}_\lambda$ ,
- open question for nondeterministic automata.

# Language-inclusion game

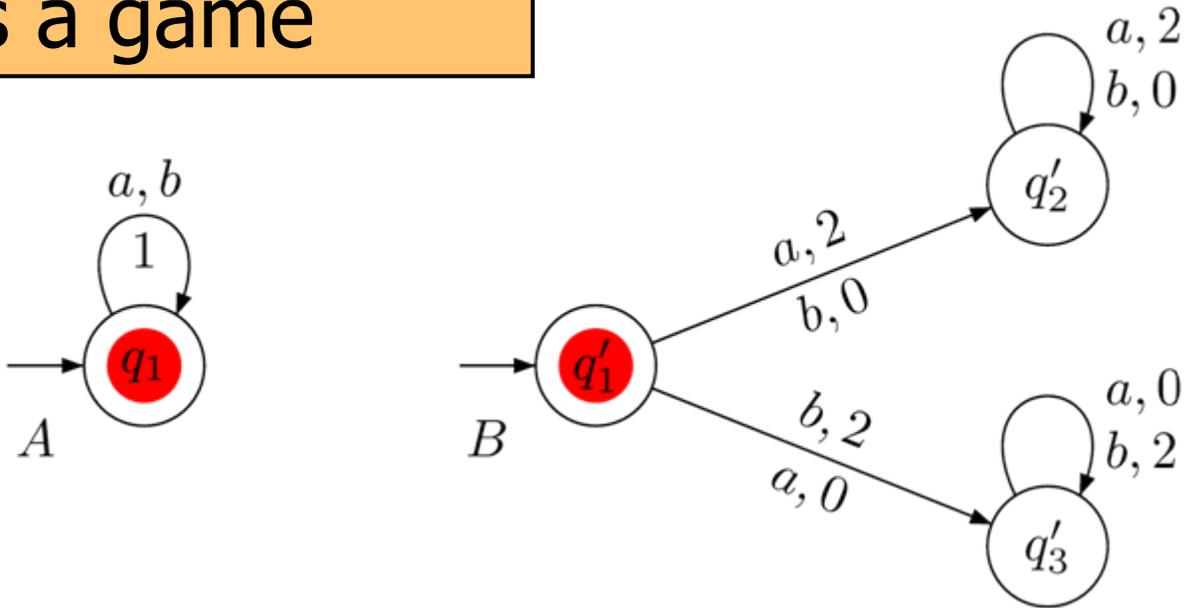
Language inclusion  
as a game



Discounted-sum automata,  $\lambda=3/4$

# Language-inclusion game

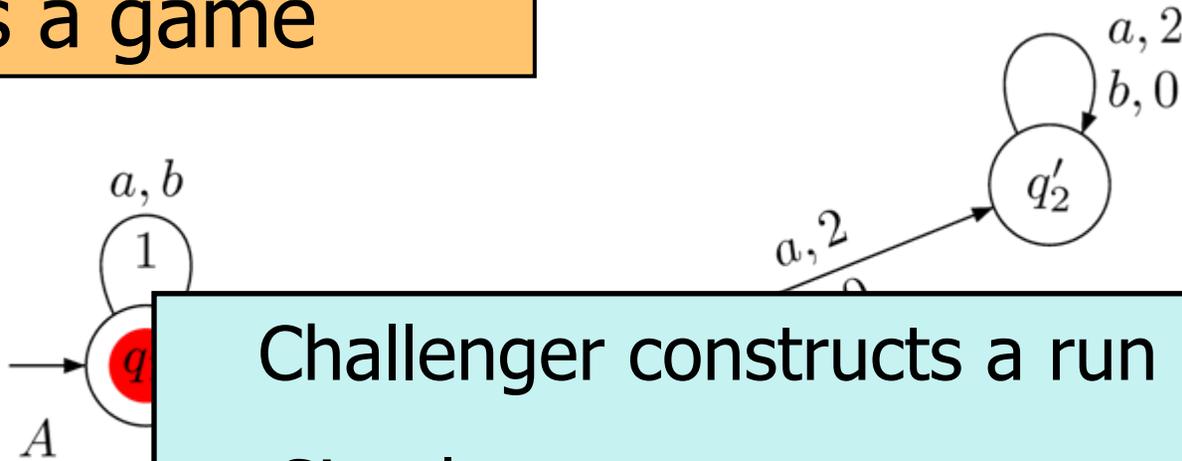
Language inclusion  
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Tokens on the initial states

# Language-inclusion game

Language inclusion  
as a game



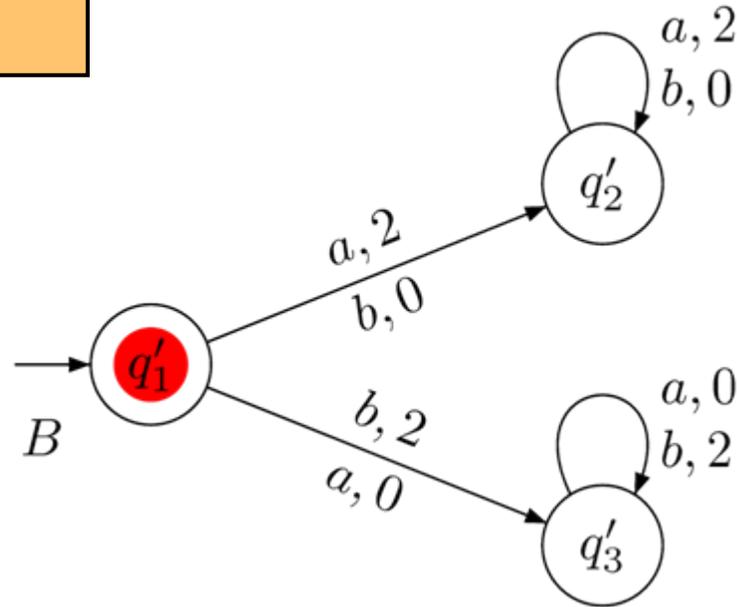
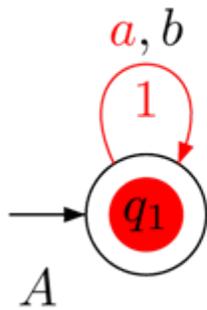
Challenger constructs a run  $r_1$  of  $A$ ,  
Simulator constructs a run  $r_2$  of  $B$ .  
Challenger wins if  $\text{Val}(r_1) > \text{Val}(r_2)$ .

Challenger:  $q_1$

Simulator:  $q'_1$

# Language-inclusion game

Language inclusion  
as a game

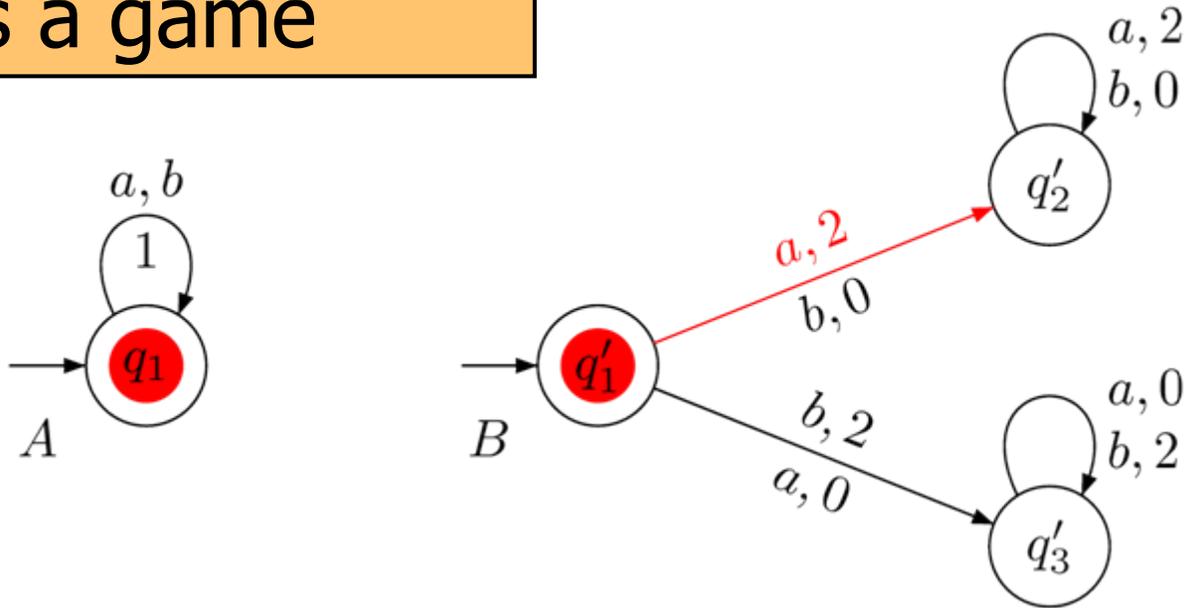


Challenger:  $q_1 \xrightarrow[1]{a} q_1$

Simulator:  $q'_1$

# Language-inclusion game

Language inclusion  
as a game

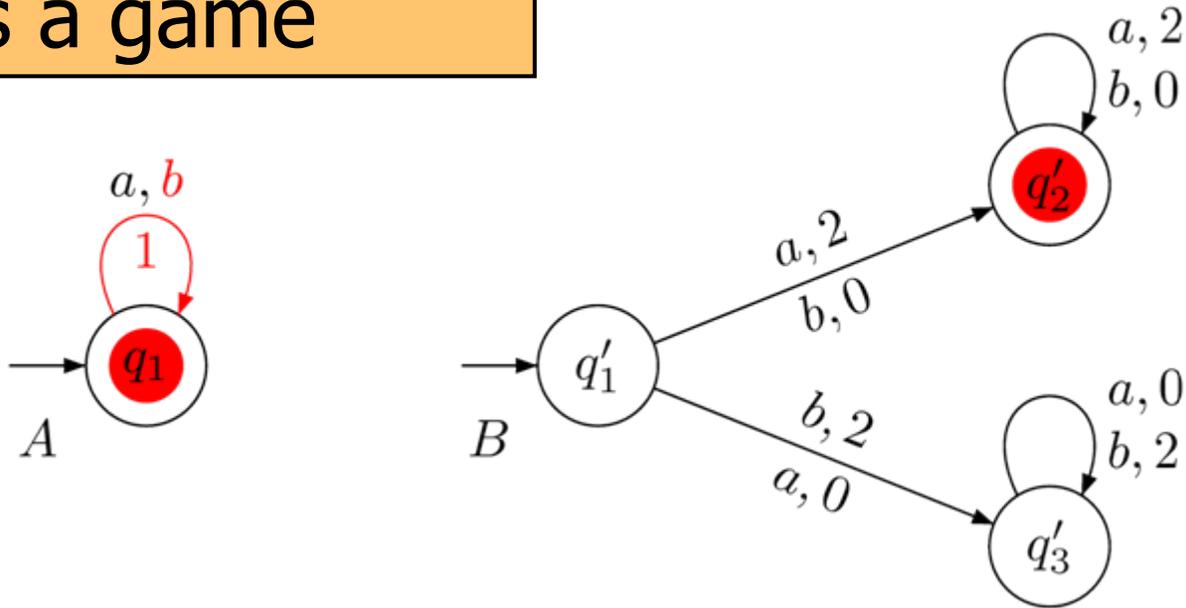


Challenger:  $q_1 \xrightarrow[1]{a} q_1$

Simulator:  $q'_1 \xrightarrow[2]{a} q'_2$

# Language-inclusion game

Language inclusion  
as a game

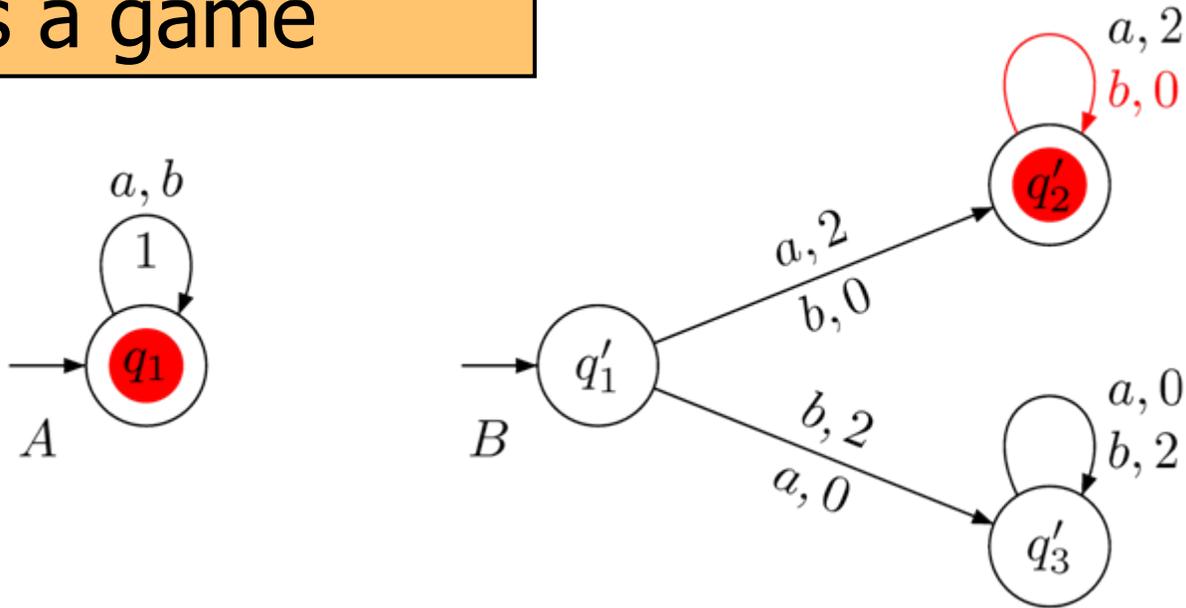


Challenger:  $q_1 \xrightarrow[1]{a} q_1 \xrightarrow[1]{b} q_1$

Simulator:  $q'_1 \xrightarrow[2]{a} q'_2$

# Language-inclusion game

Language inclusion  
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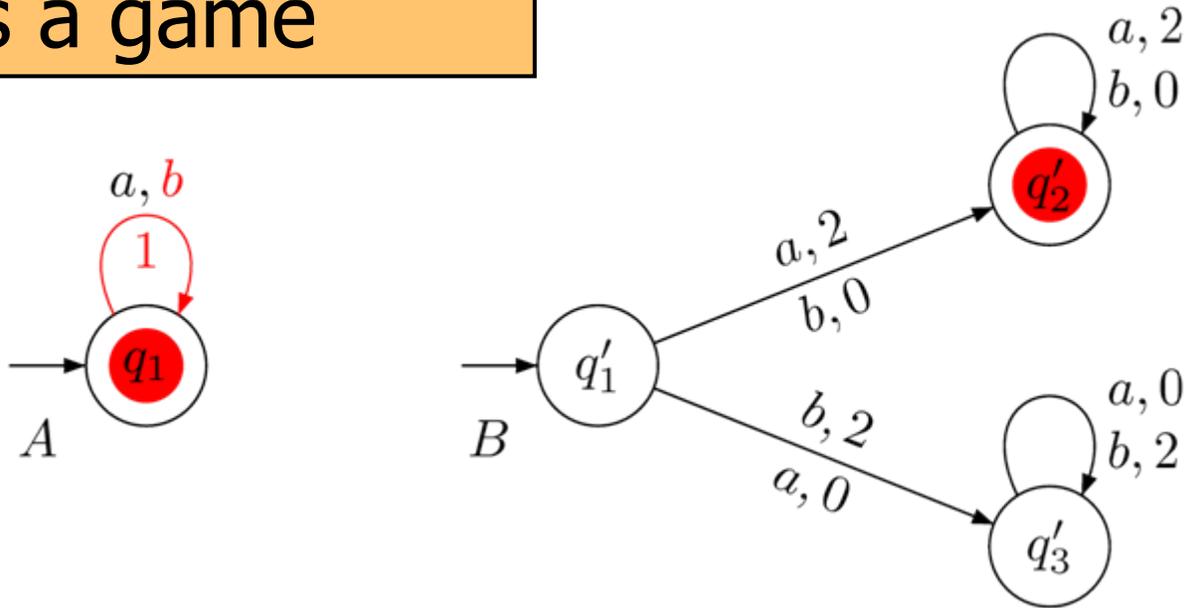


Challenger:  $q_1 \xrightarrow[1]{a} q_1 \xrightarrow[1]{b} q_1$

Simulator:  $q'_1 \xrightarrow[2]{a} q'_2 \xrightarrow[0]{b} q'_2$

# Language-inclusion game

Language inclusion  
as a game

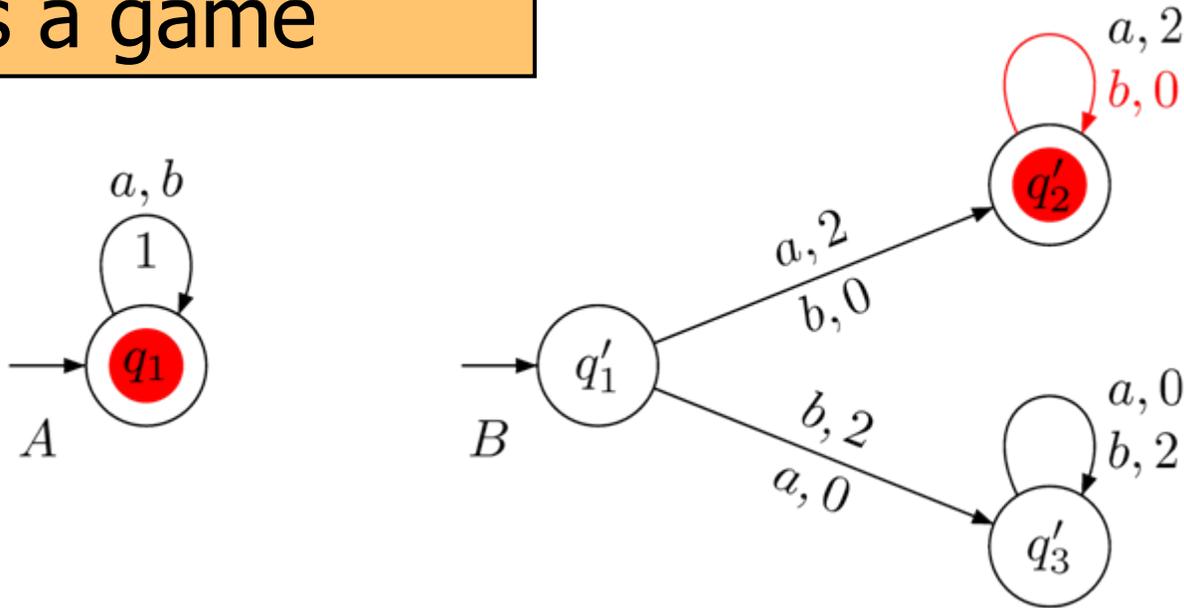


Challenger:  $q_1 \xrightarrow[1]{a} q_1 \xrightarrow[1]{b} q_1 \xrightarrow[1]{b} \dots$

Simulator:  $q'_1 \xrightarrow[2]{a} q'_2 \xrightarrow[0]{b} q'_2$

# Language-inclusion game

Language inclusion  
as a game

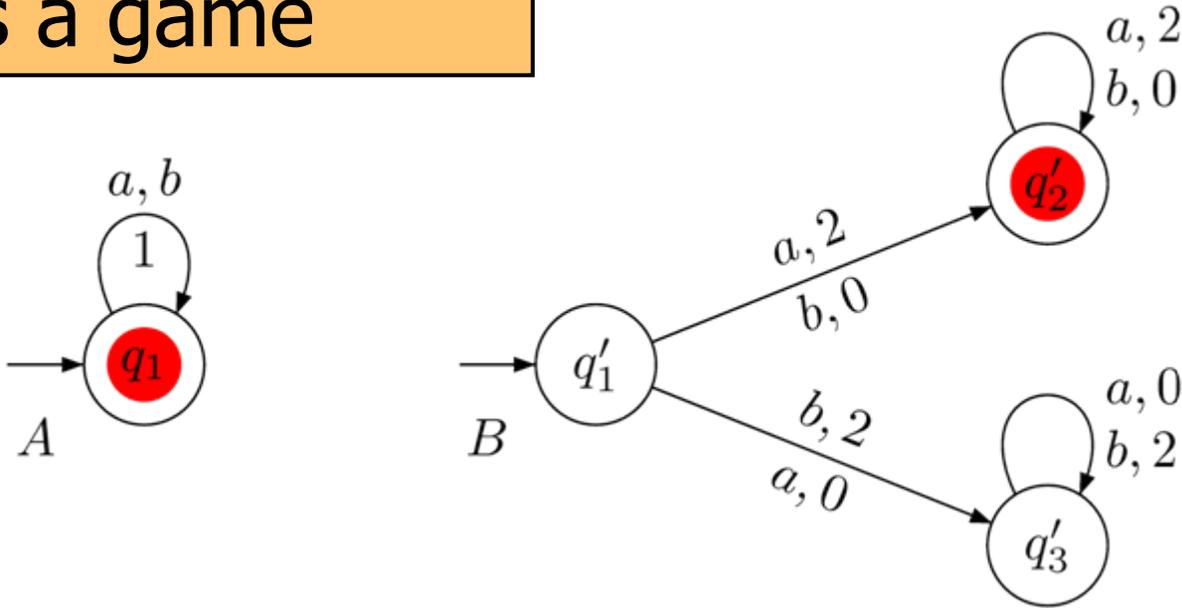


Challenger:  $q_1 \xrightarrow[1]{a} q_1 \xrightarrow[1]{b} q_1 \xrightarrow[1]{b} \dots$

Simulator:  $q'_1 \xrightarrow[2]{a} q'_2 \xrightarrow[0]{b} q'_2 \xrightarrow[0]{b} \dots$

# Language-inclusion game

Language inclusion  
as a game

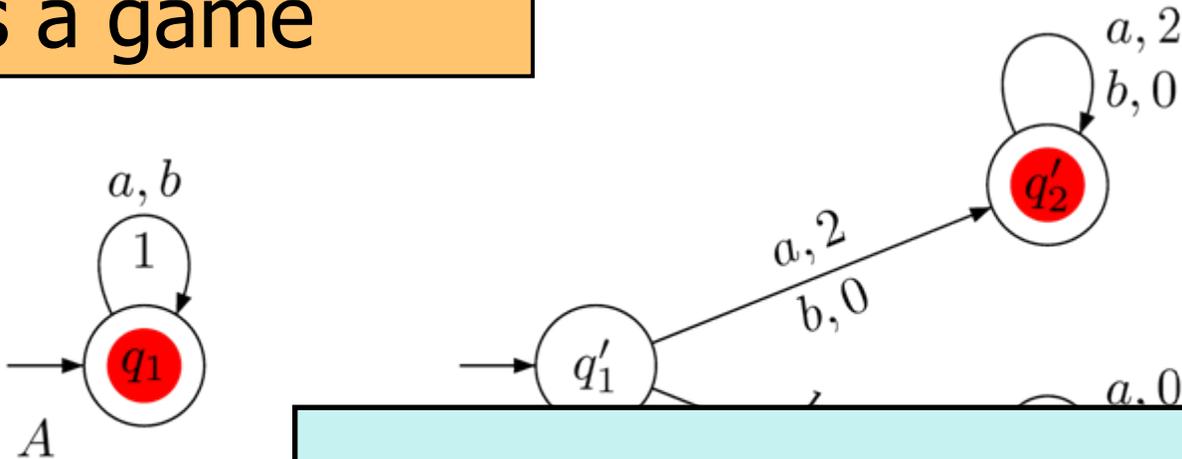


Challenger:  $q_1 \xrightarrow[1]{a} q_1 \xrightarrow[1]{b} q_1 \xrightarrow[1]{b} \dots$        $\text{Disc}_{\frac{3}{4}}(1, 1, 1, \dots) = \frac{1}{1 - \frac{3}{4}} = 4.$

Simulator:  $q'_1 \xrightarrow[2]{a} q'_2 \xrightarrow[0]{b} q'_2 \xrightarrow[0]{b} \dots$        $\text{Disc}_{\frac{3}{4}}(2, 0, 0, \dots) = 2.$

# Language-inclusion game

Language inclusion  
as a game



Challenger wins since  $4 > 2$ .

Challenger:  $q_1 \xrightarrow[1]{a}$  However,  $L_A(w) \leq L_B(w)$  for all  $w$ .

Simulator:  $q_1' \xrightarrow[2]{a} q_2' \xrightarrow[0]{a} q_2' \xrightarrow[0]{a} \dots$   $\text{DISC}_{\frac{3}{4}}(2, 0, 0, \dots) = 2$ .

# Language-inclusion game

The game is **blind** if the Challenger **cannot observe** the state of the Simulator.

Challenger has no winning strategy in the blind game  
if and only if

$$L_A(w) \leq L_B(w) \text{ for all words } w.$$

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When the game is **not blind**, we say that **B simulates A** if the Challenger has no winning strategy.

Simulation implies language inclusion.

# Simulation is decidable

	Quant. L. inclusion	Quant. simulation	(Reduction to)
Sup	PSpace	P	(weak parity)
LimSup	PSpace	$NP \cap coNP$	(parity)
LimInf	PSpace	$NP \cap coNP$	(parity)
LimAvg	?	$NP \cap coNP$	(mean payoff)
Disc $_{\lambda}$	?	$NP \cap coNP$	(discounted sum)

# Universality and Equivalence

Universality problem:

Given  $\nu \in \mathbb{Q}$ , is  $L_A(w) \geq \nu$  for all words  $w$  ?

Language equivalence problem:

Is  $L_A(w) = L_B(w)$  for all words  $w$  ?

Complexity/decidability: same situation as Language inclusion.

# Outline

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- Motivation
- Weighted automata
- Decision problems
- Expressive power

# Reducibility

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A class  $C$  of weighted automata **can be reduced** to a class  $C'$  of weighted automata if

for all  $A \in C$ , there is  $A' \in C'$  such that  $L_A = L_{A'}$ .

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E.g. for boolean languages:

- Nondet. coBüchi can be reduced to nondet. Büchi
- Nondet. Büchi cannot be reduced to det. Büchi  
(nondet. Büchi cannot be **determinized**)

# Some easy facts

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$\text{Disc}_\lambda$  and  $\text{LimAvg}$  can define quantitative languages with infinite range,  $\text{Sup}$ ,  $\text{LimInf}$  and  $\text{LimSup}$  cannot.

$\text{Disc}_\lambda$  and  $\text{LimAvg}$  cannot be reduced to  $\text{Sup}$ ,  $\text{LimInf}$  and  $\text{LimSup}$ .

# Some easy facts

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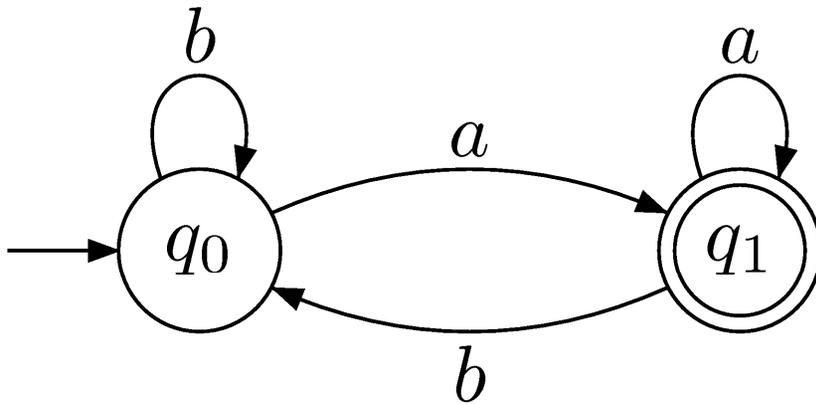
For discounted-sum, **prefixes** provide good approximations of the value.

For LimSup, LimInf and LimAvg, **suffixes** determine the value.

$\text{Disc}_\lambda$  cannot be reduced to LimInf, LimSup and LimAvg.

LimInf, LimSup and LimAvg cannot be reduced to  $\text{Disc}_\lambda$ .

# Büchi does not reduce to LimAvg



$$L_1 = (\Sigma^* \cdot a)^\omega$$

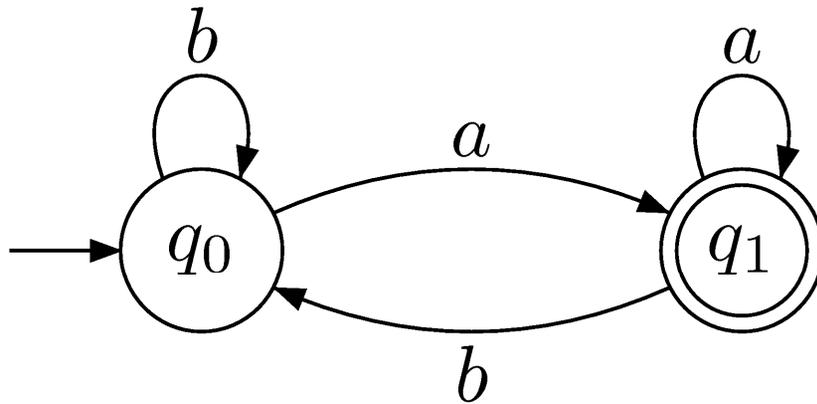
“infinitely many  $a$ ”

Deterministic Büchi automaton

Assume that  $L$  is definable by a LimAvg automaton  $A$ .

Then, **all**  $b$ -cycles in  $A$  have average weight  $\leq 0$ .

# Büchi does not reduce to LimAvg



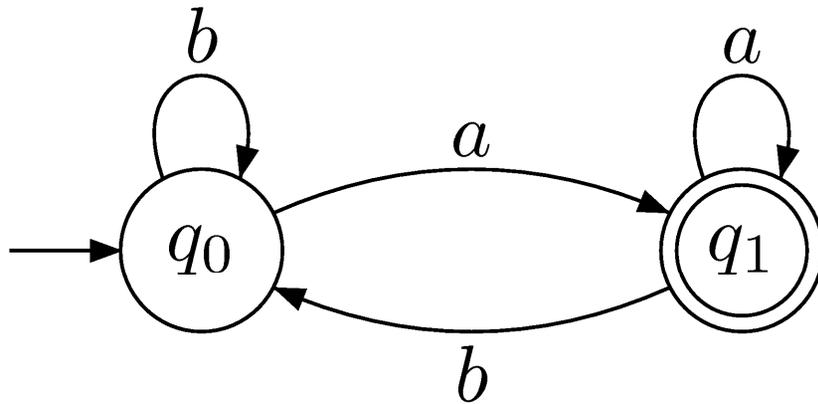
$$L_1 = (\Sigma^* \cdot a)^\omega$$

“infinitely many  $a$ ”

Deterministic Büchi automaton

Hence, the maximal average weight of a run over any word in  $\Sigma^* \cdot b^n$  tends to (at most) 0 when  $n \rightarrow \infty$ .

# Büchi does not reduce to LimAvg



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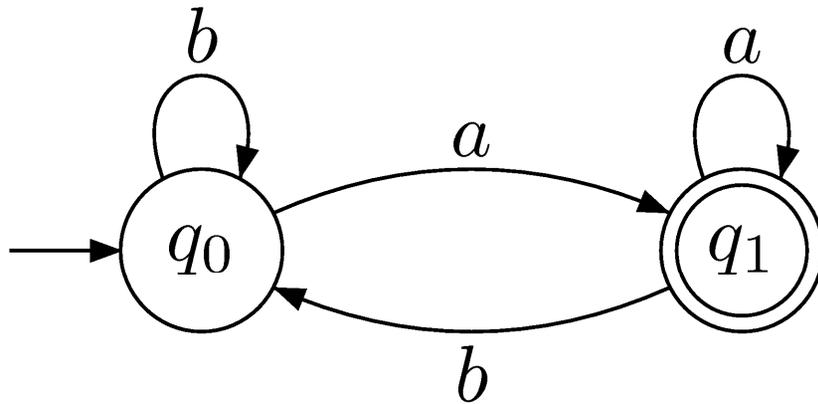
“infinitely many  $a$ ”

Deterministic Büchi automaton

Let  $w_n = (a \cdot b^n)^\omega$       We have  $L_1(w_n) = 1$

$w_n = \underbrace{a \cdot b \cdots b}_{v_n} \cdot \underbrace{a \cdot b \cdots b}_{v_n} \cdots$  where  $v_n \leq \varepsilon$  for sufficiently large  $n$ .

# Büchi does not reduce to LimAvg



$$L_1 = (\Sigma^* \cdot a)^\omega$$

“infinitely many  $a$ ”

Deterministic Büchi automaton

Let  $w_n = (a \cdot b^n)^\omega$       We have  $L_1(w_n) = 1$

$$w_n = \underbrace{a \cdot b \cdots b}_{v_n} \cdot a$$

Hence,  $\text{LimAvg}(w_n) = 0 \neq 1$ .

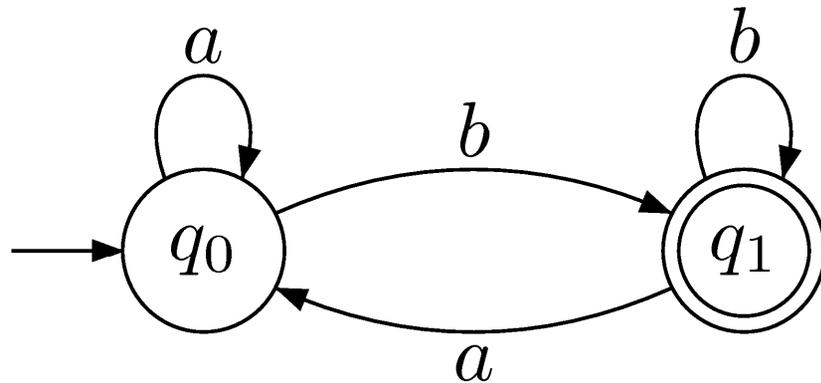
and  $A$  cannot exist !

# (co)Büchi and LimAvg

det. Büchi cannot be reduced to LimAvg.

By analogous arguments,

det. coBüchi cannot be reduced to det. LimAvg.

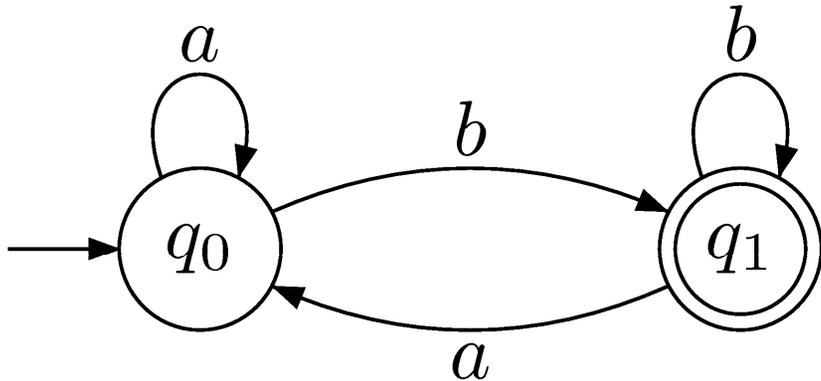


$$L_2 = \Sigma^* \cdot b^\omega$$

“finitely many  $a$ ”

Deterministic coBüchi automaton

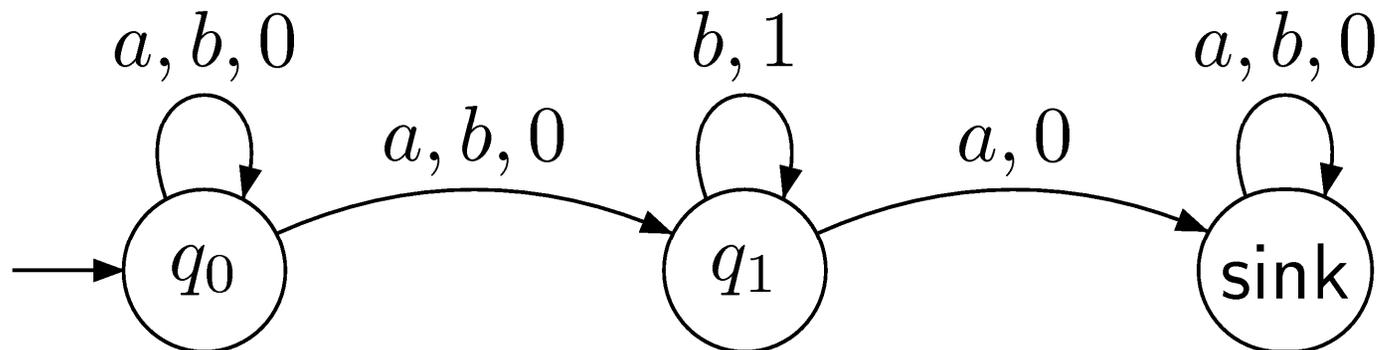
# (co)Büchi and LimAvg



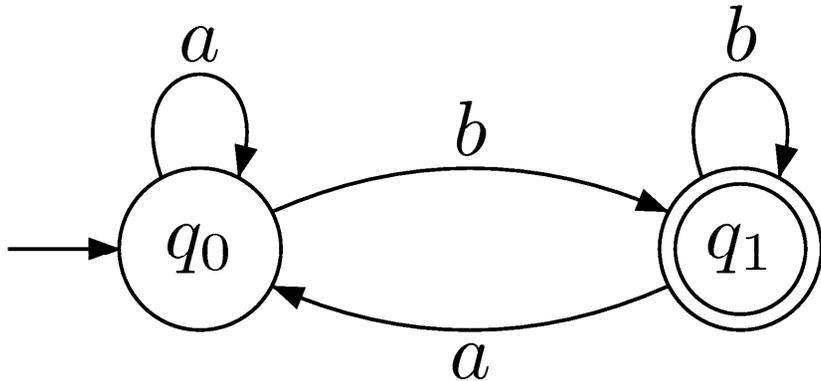
Det. coBüchi automaton

$$L_2 = \Sigma^* \cdot b^\omega$$

$L_2$  is defined by the following nondet. LimAvg automaton:



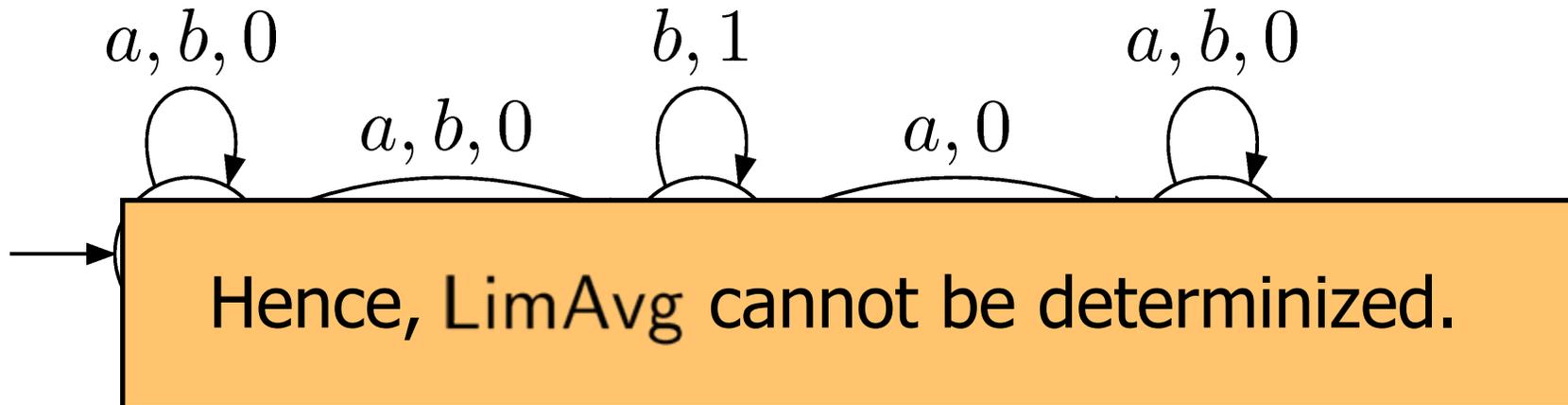
# (co)Büchi and LimAvg



Det. coBüchi automaton

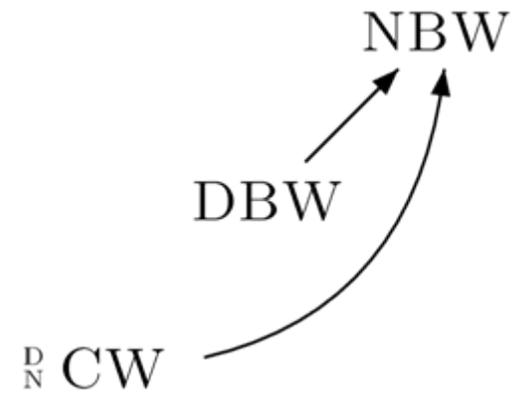
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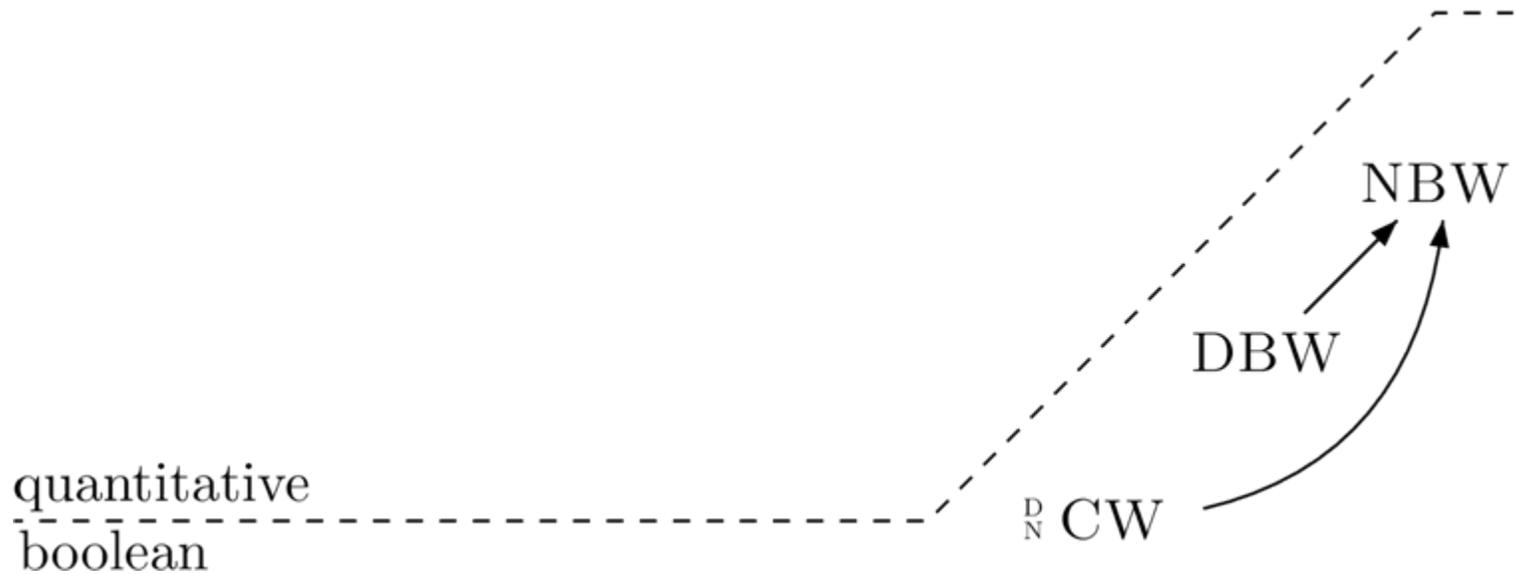


# Reducibility relations

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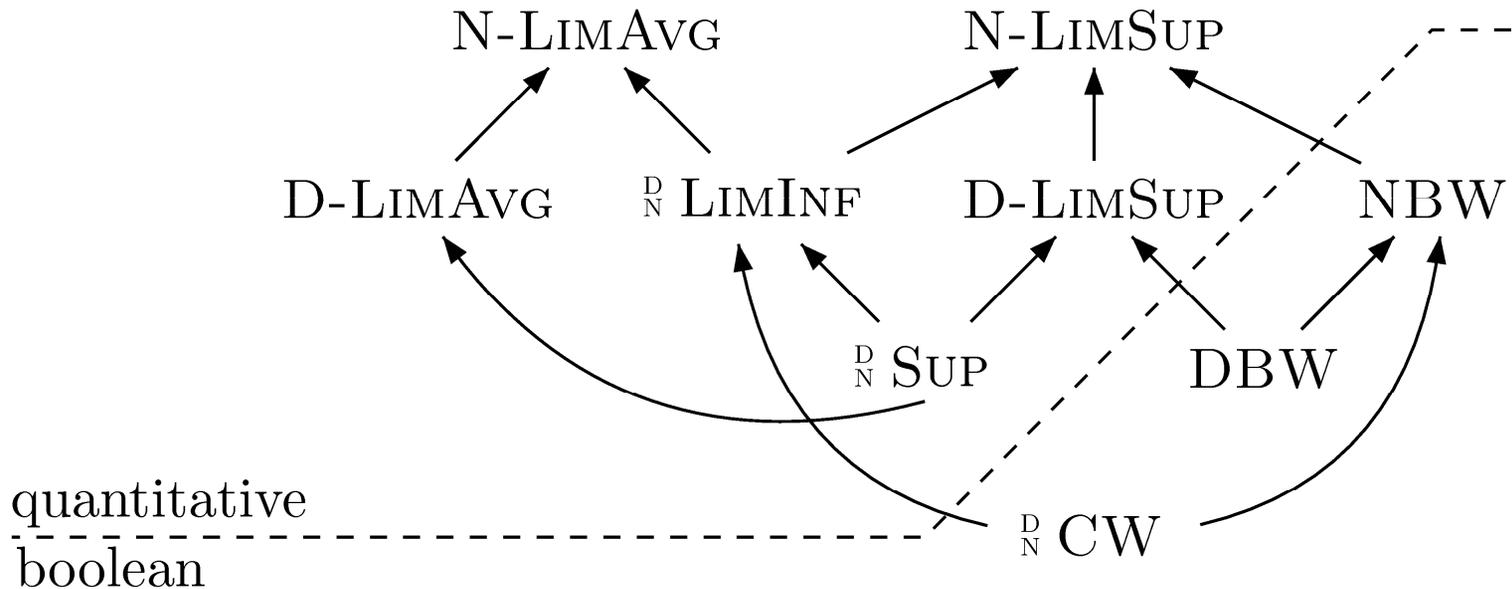


# Reducibility relations





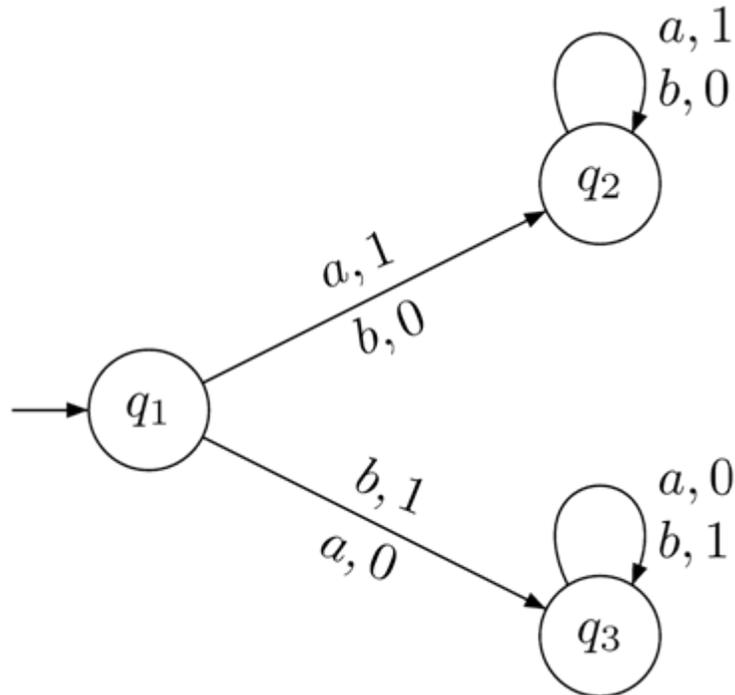
# Reducibility relations



What about Discounted Sum ?

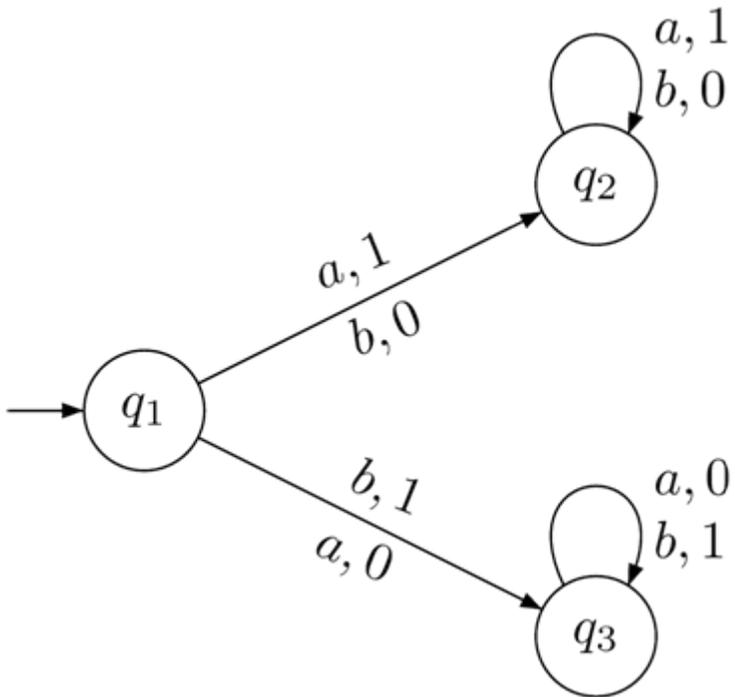
# Last result

$\text{Disc}_\lambda$  cannot be determinized.



$$\lambda = 3/4$$

# Disc $_{\lambda}$ cannot be determinized



Value of a word  $w$  :

$$\max(v_a(w), v_b(w))$$

$$v_a(w) = \sum_{i|w_i=a}^{|w|} \lambda^i \quad \text{disc. sum of } a\text{'s}$$

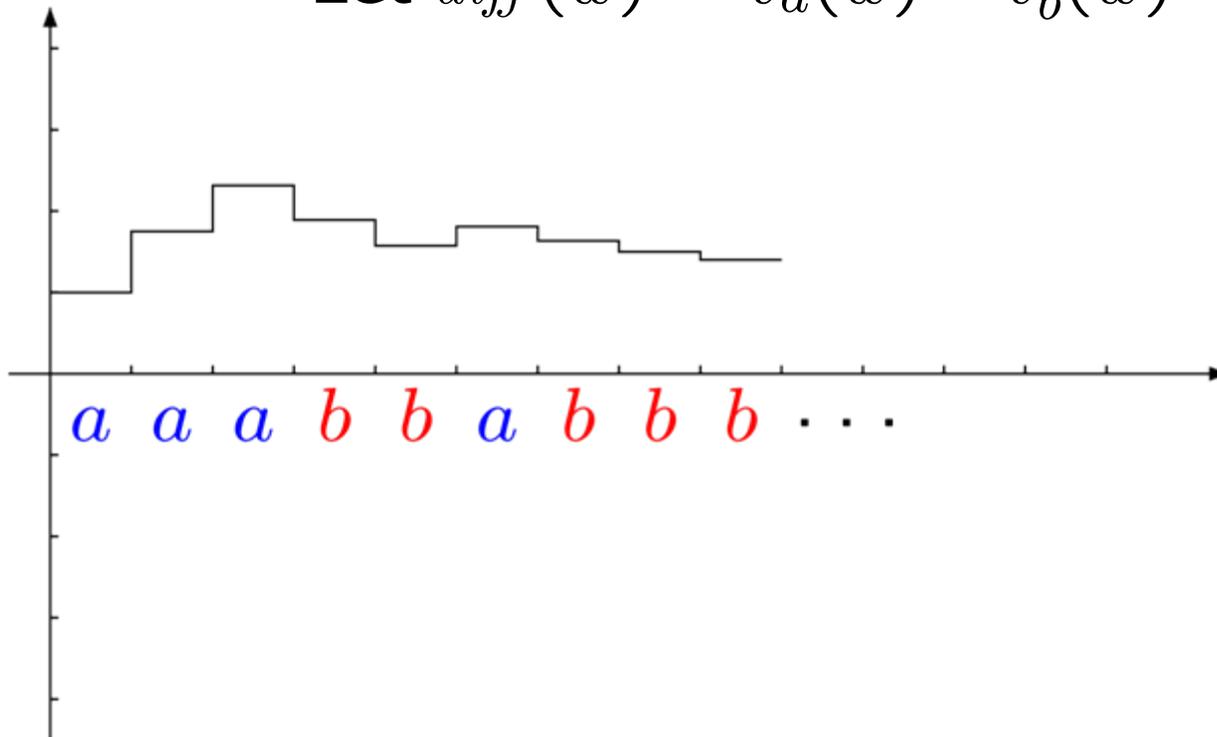
$$v_b(w) = \sum_{i|w_i=b}^{|w|} \lambda^i \quad \text{disc. sum of } b\text{'s}$$

# Disc $_{\lambda}$ cannot be determinized

$$v_a(w) = \sum_{i|w_i=a} \lambda^i$$

$$v_b(w) = \sum_{i|w_i=b} \lambda^i$$

Let  $diff(w) = v_a(w) - v_b(w)$

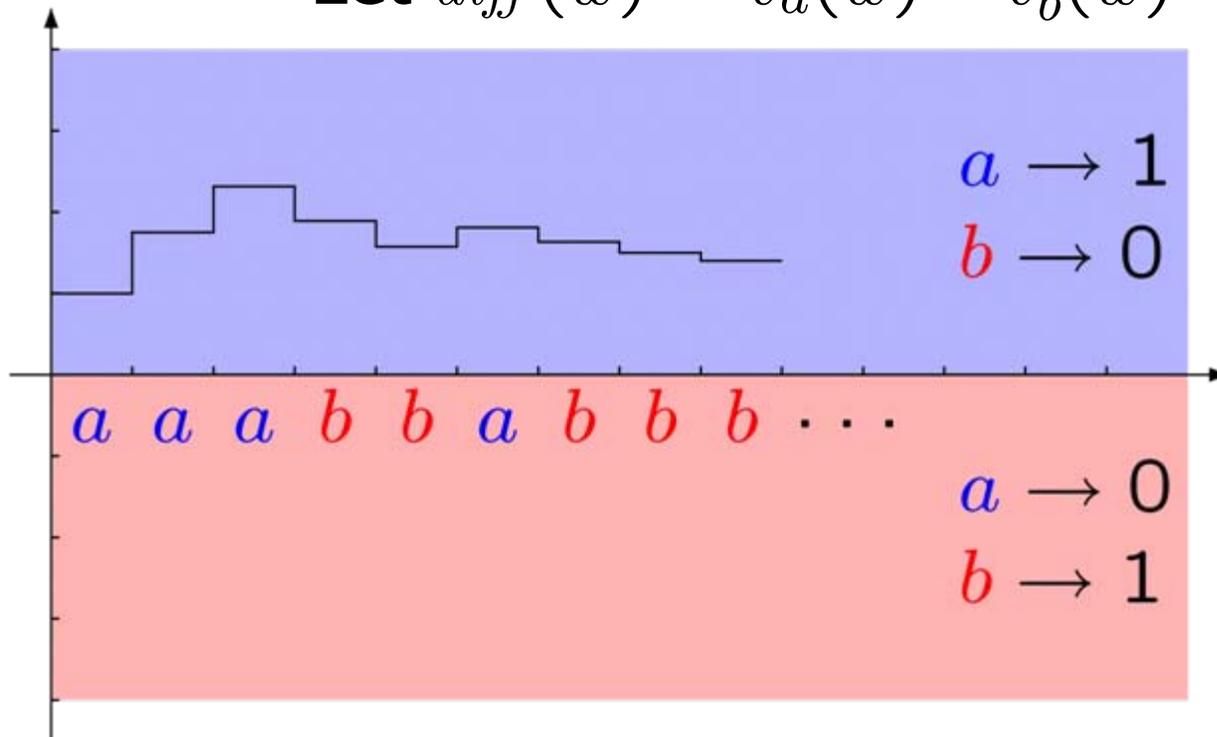


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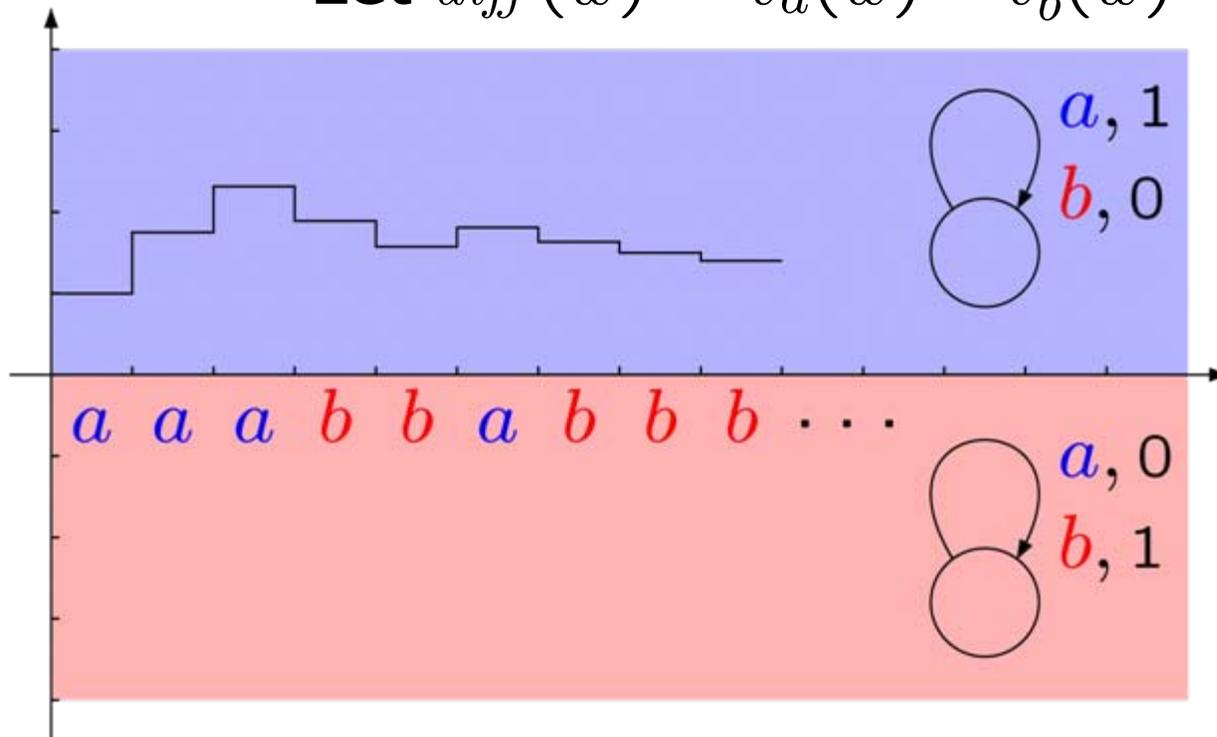


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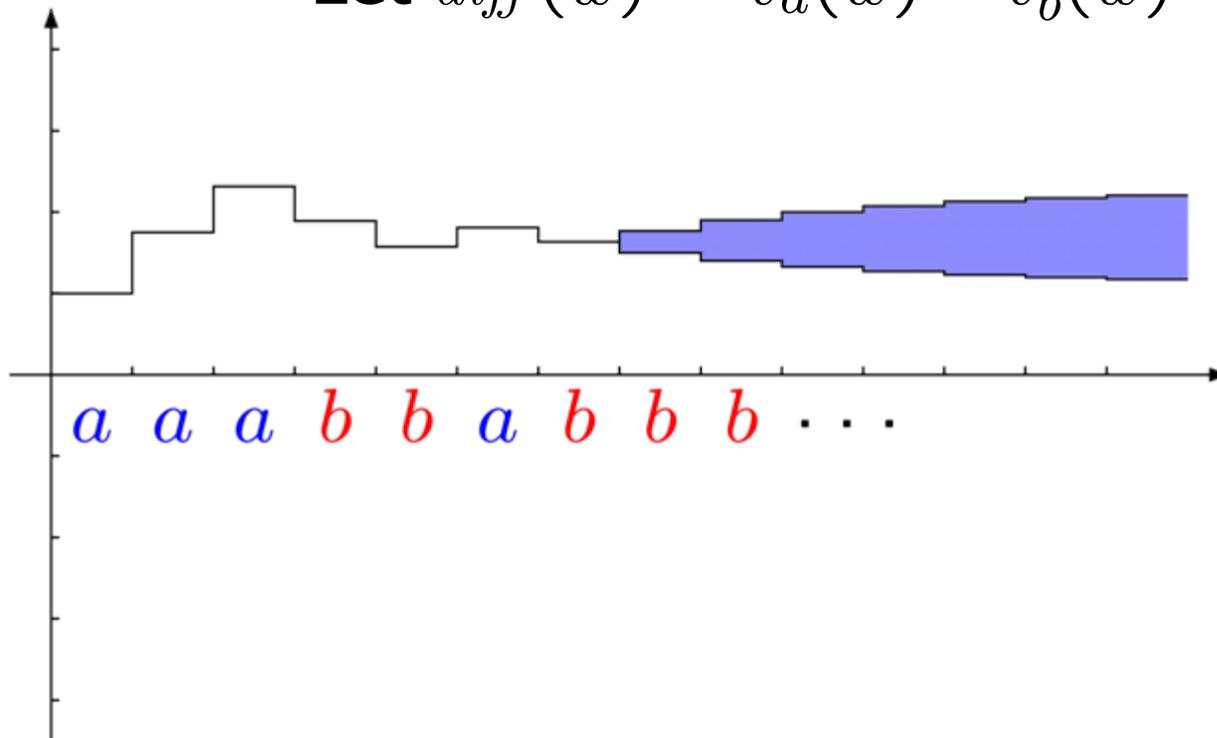


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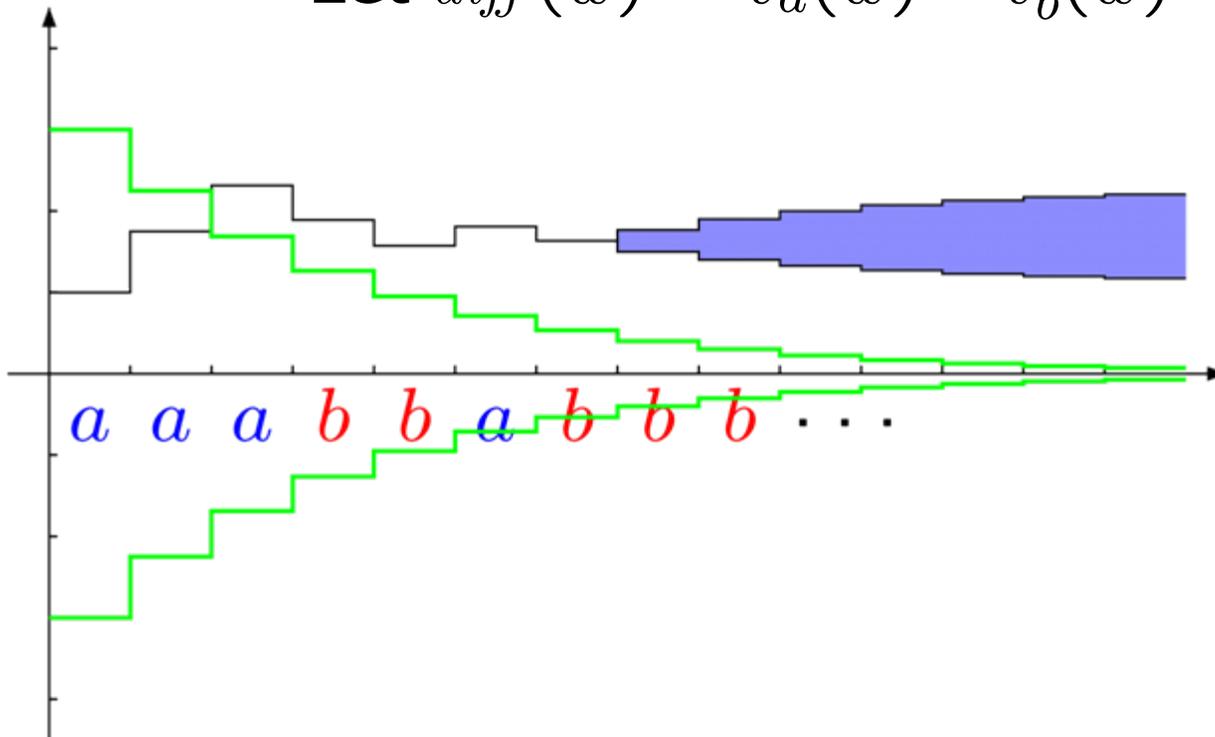


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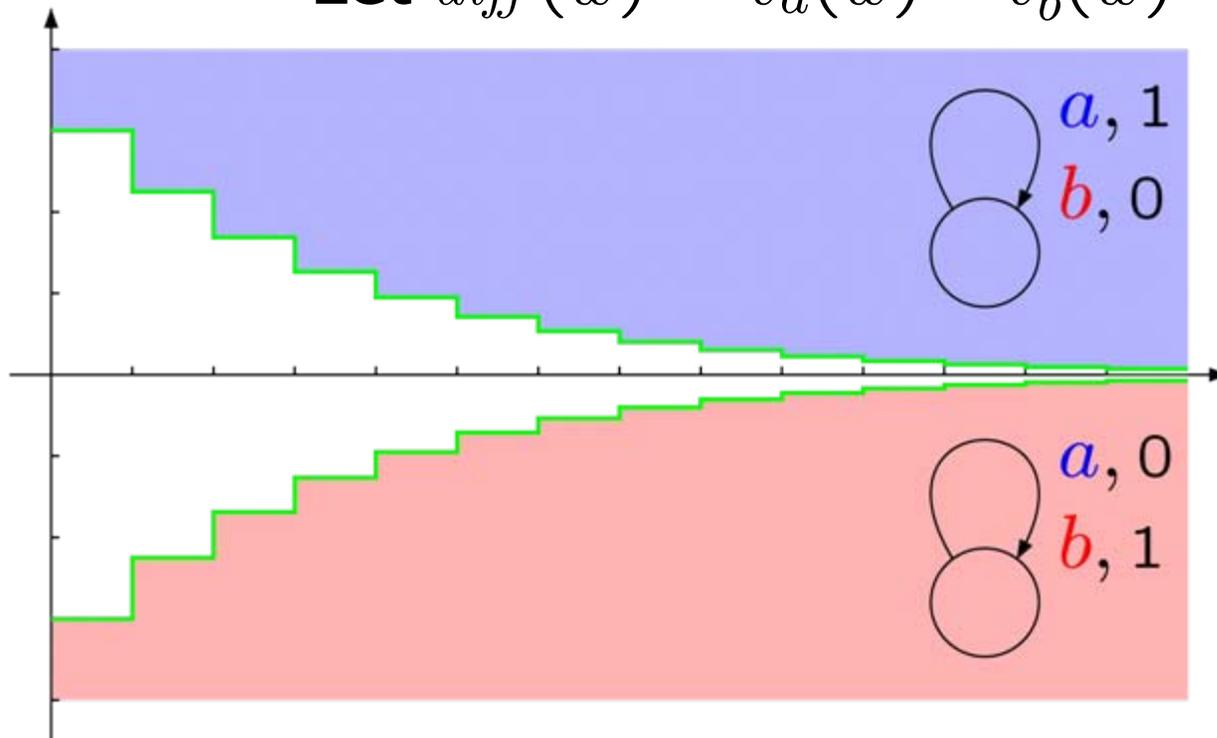


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$$v_b(w) = \sum_{i|w_i=b} \lambda^i$$

Let  $diff(w) = v_a(w) - v_b(w)$

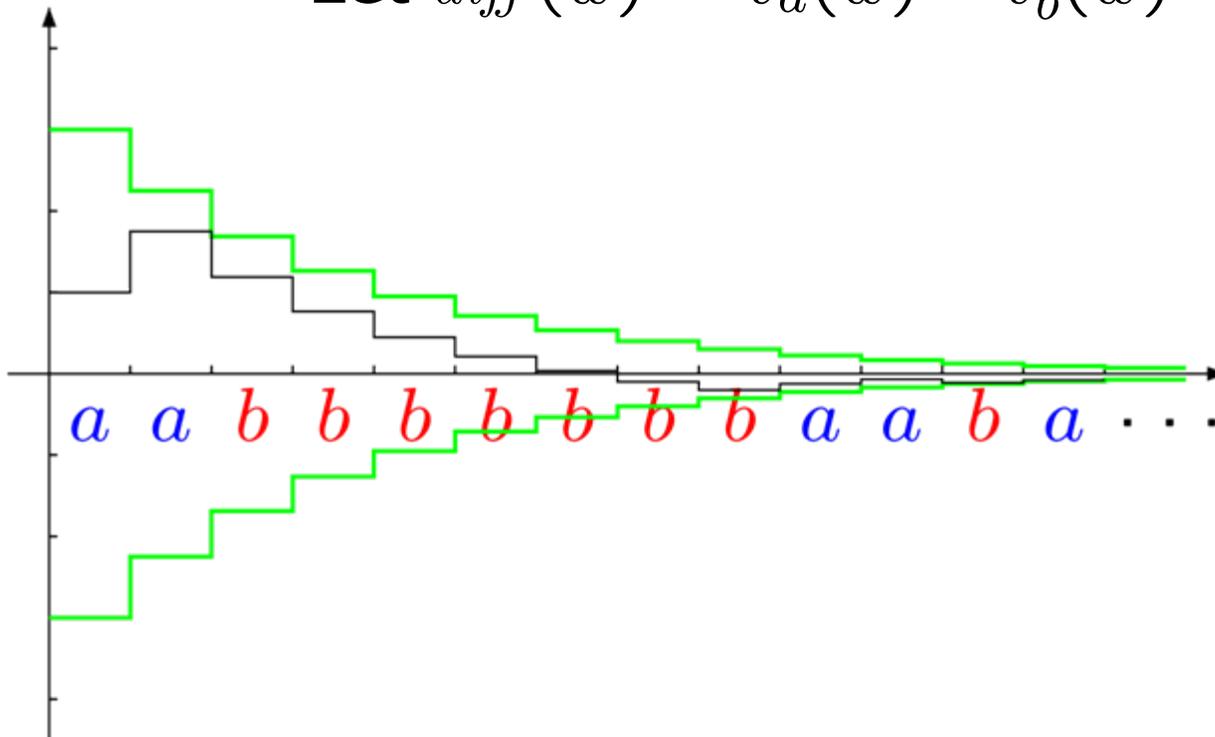


# Disc $_{\lambda}$ cannot be determinized

$$v_a(w) = \sum_{i|w_i=a} \lambda^i$$

$$v_b(w) = \sum_{i|w_i=b} \lambda^i$$

Let  $diff(w) = v_a(w) - v_b(w)$

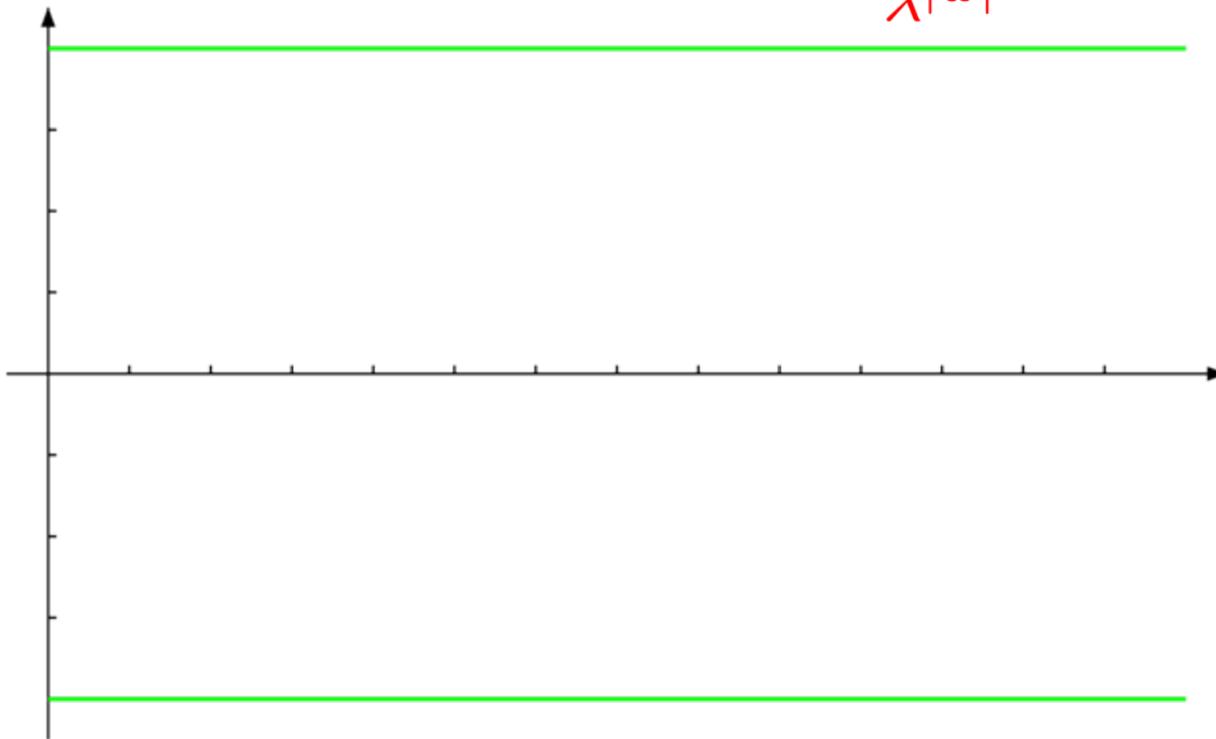


# Disc $_{\lambda}$ cannot be determinized

$$v_a(w) = \sum_{i|w_i=a}^{|w|} \lambda^i$$

$$v_b(w) = \sum_{i|w_i=b}^{|w|} \lambda^i$$

$$\text{Let } \text{diff}(w) = \frac{v_a(w) - v_b(w)}{\lambda^{|w|}}$$

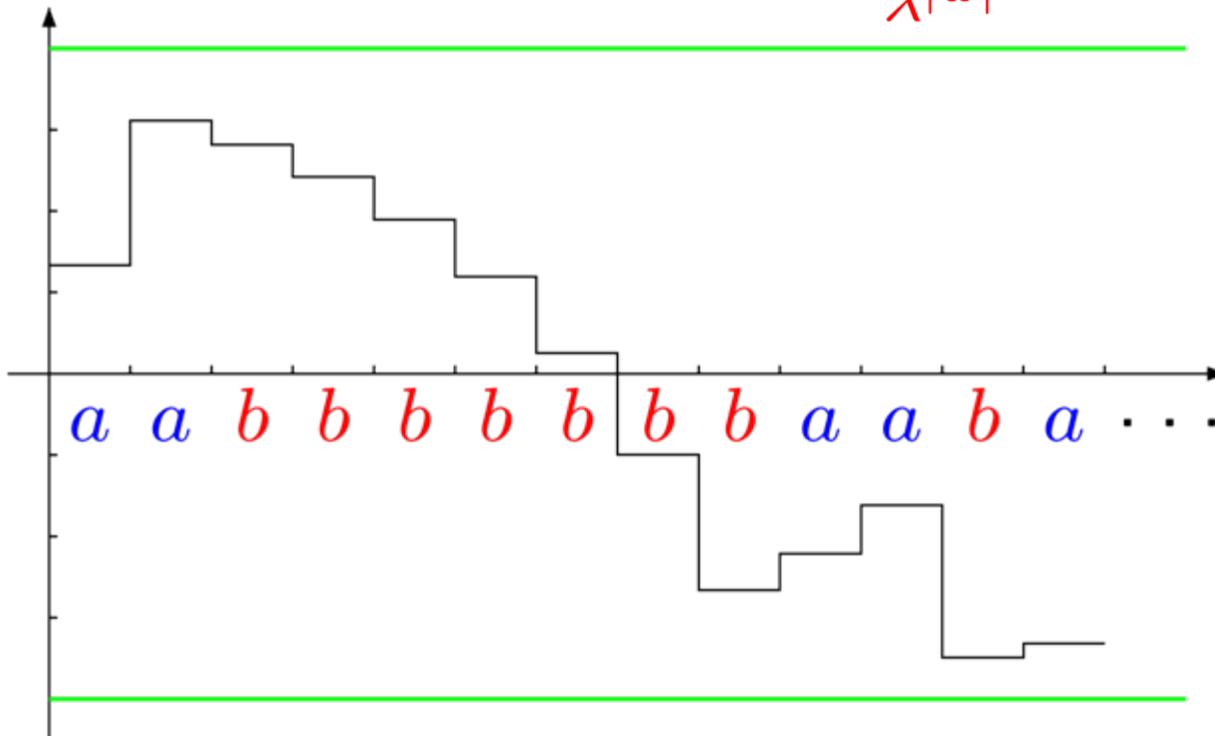


# Disc $_{\lambda}$ cannot be determinized

$$v_a(w) = \sum_{i|w_i=a}^{|w|} \lambda^i$$

$$v_b(w) = \sum_{i|w_i=b}^{|w|} \lambda^i$$

Let  $diff(w) = \frac{v_a(w) - v_b(w)}{\lambda^{|w|}}$



# Disc $_{\lambda}$ cannot be determinized

$$v_a(w) = \sum_{i|w_i=a}^{|w|} \lambda^i \qquad v_b(w) = \sum_{i|w_i=b}^{|w|} \lambda^i$$

$$\text{Let } \mathit{diff}(w) = \frac{v_a(w) - v_b(w)}{\lambda^{|w|}}$$

If  $\mathit{diff}(w) = s$

$$\text{then } \begin{cases} \mathit{diff}(w \cdot a) &= \frac{v_a(w) + \lambda^{|w|} - v_b(w)}{\lambda^{|w|+1}} &= \frac{s+1}{\lambda} \\ \mathit{diff}(w \cdot b) &= \frac{v_a(w) - v_b(w) - \lambda^{|w|}}{\lambda^{|w|+1}} &= \frac{s-1}{\lambda} \end{cases}$$

# Disc<sub>λ</sub> cannot be determinized

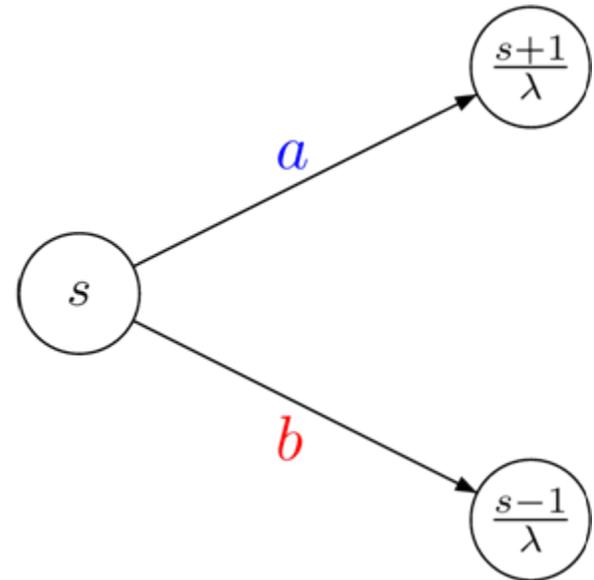
$$v_a(w) = \sum_{i|w_i=a} \lambda^i$$

$$v_b(w) = \sum_{i|w_i=b} \lambda^i$$

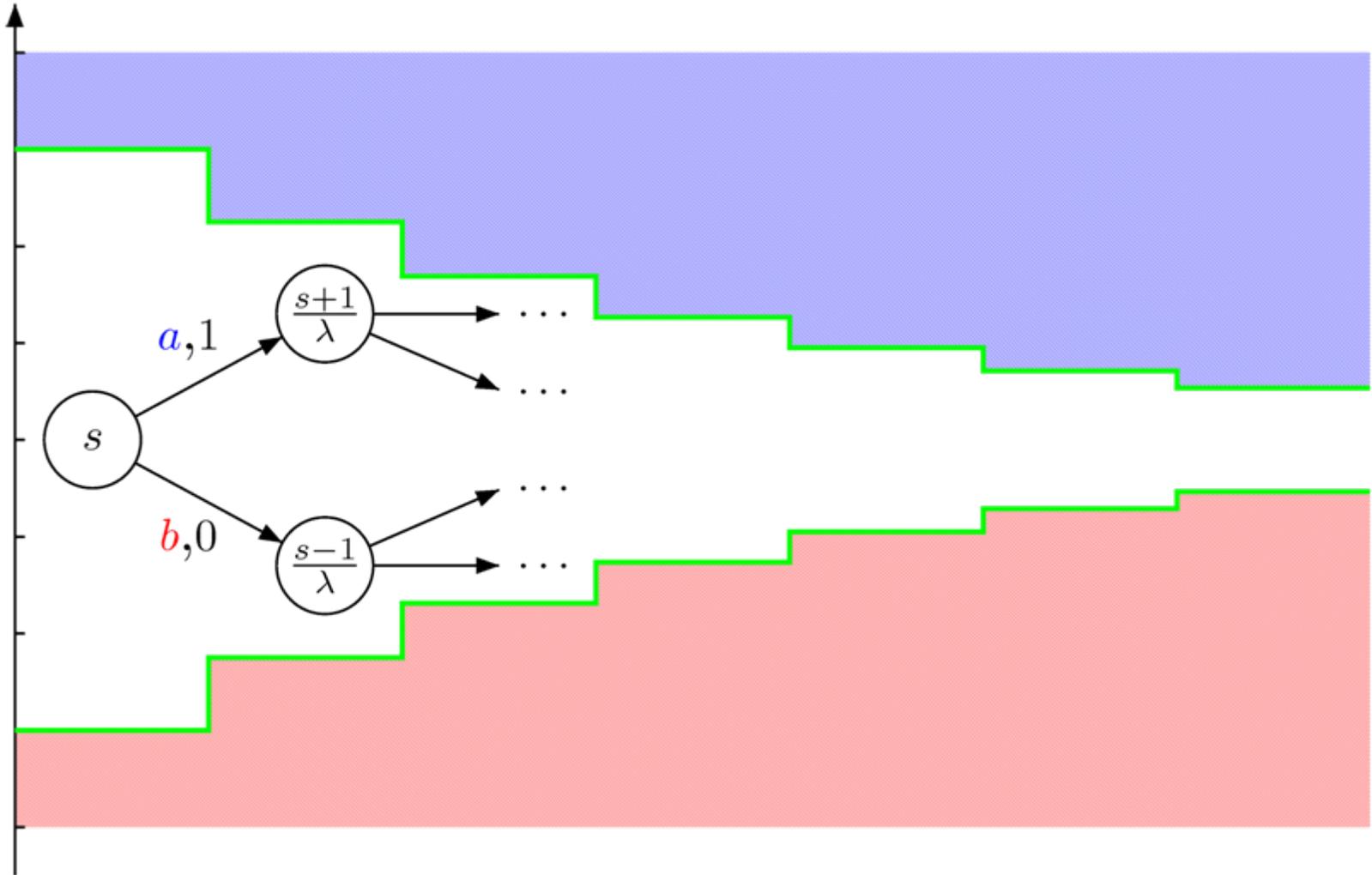
$$\text{Let } \text{diff}(w) = \frac{v_a(w) - v_b(w)}{\lambda^{|w|}}$$

If  $\text{diff}(w) = s$

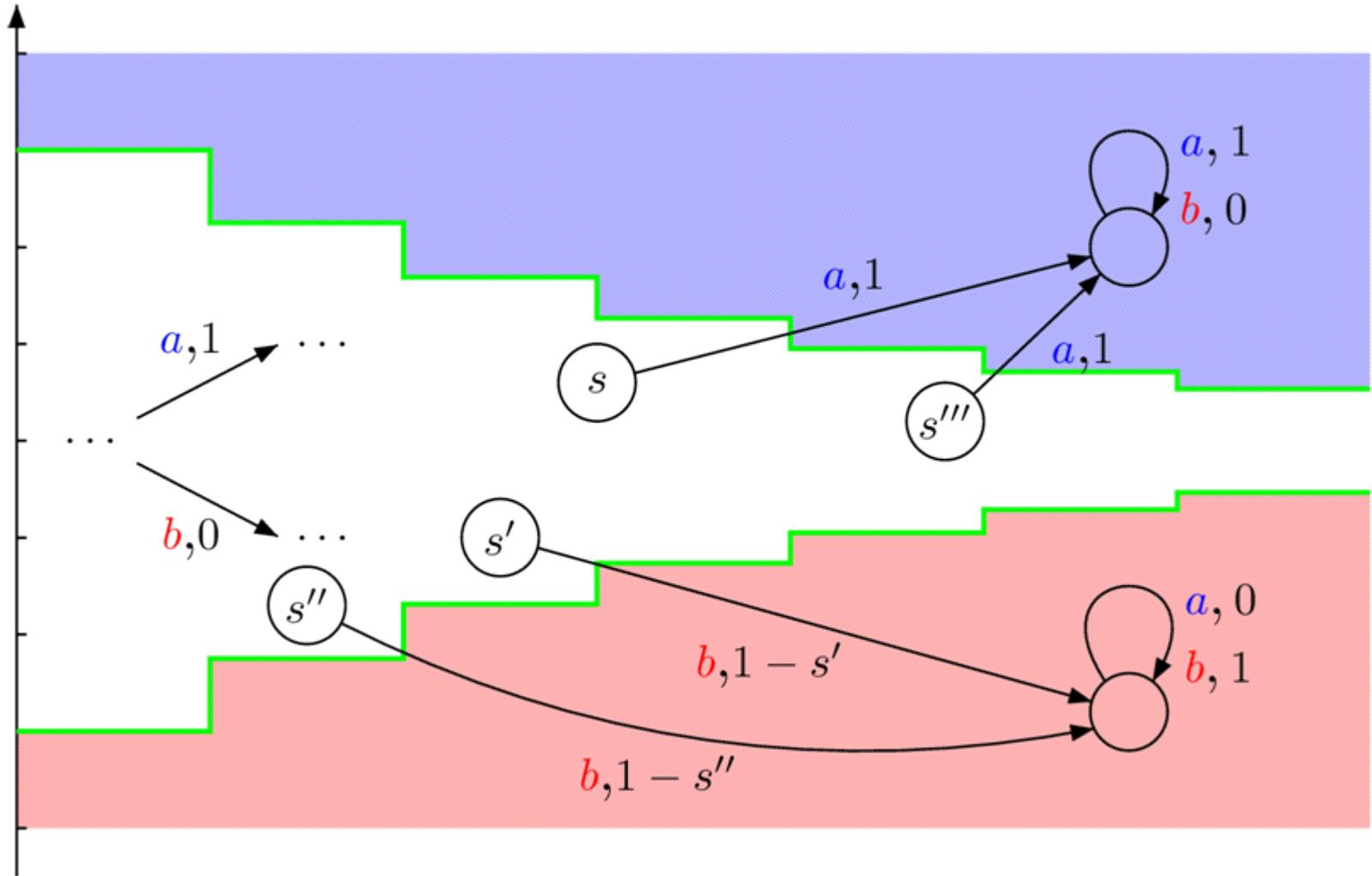
$$\text{then } \begin{cases} \text{diff}(w \cdot a) = \frac{s+1}{\lambda} \\ \text{diff}(w \cdot b) = \frac{s-1}{\lambda} \end{cases}$$



# Disc $_{\lambda}$ cannot be determinized



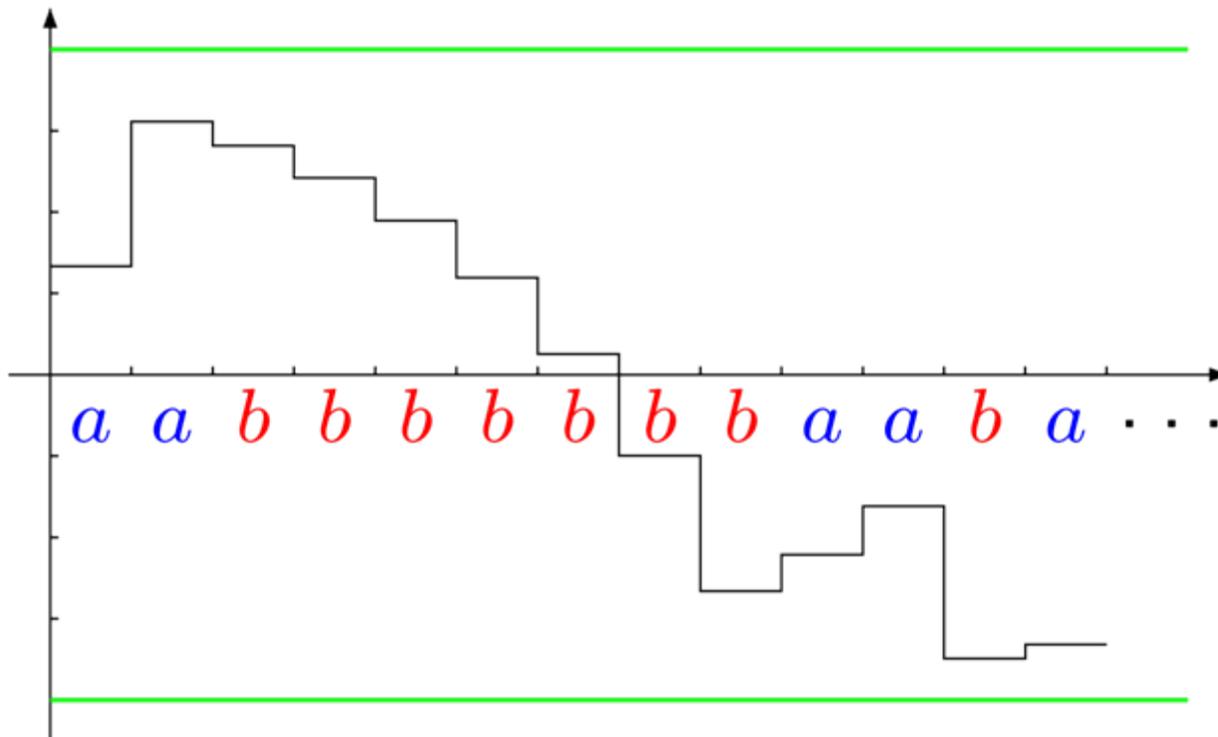
# Disc<sub>λ</sub> cannot be determinized



# Disc<sub>λ</sub> cannot be determinized

$$\text{diff}(w) = \frac{v_a(w) - v_b(w)}{\lambda|w|}$$

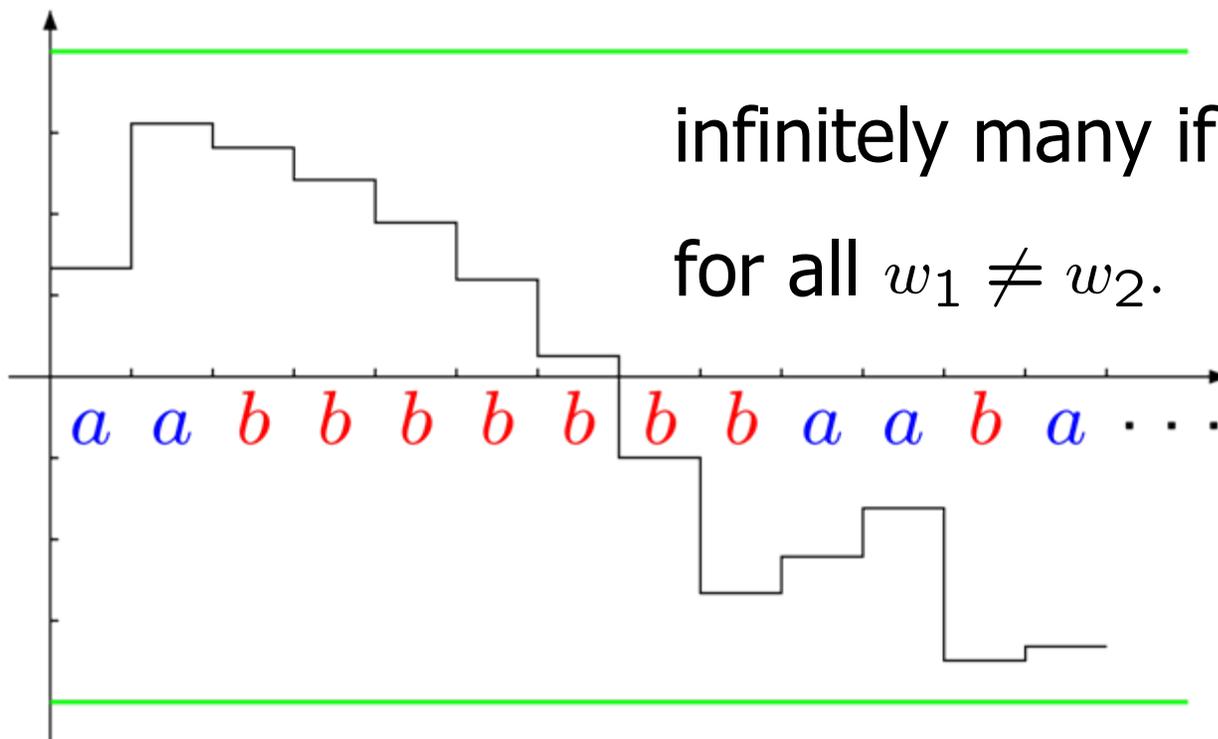
How many different values can  $\text{diff}(w)$  take ?



# Disc<sub>λ</sub> cannot be determinized

$$\text{diff}(w) = \frac{v_a(w) - v_b(w)}{\lambda|w|}$$

How many different values can  $\text{diff}(w)$  take ?



# Disc<sub>λ</sub> cannot be determinized

$$\text{diff}(w) = \frac{v_a(w) - v_b(w)}{\lambda|w|}$$

How many different values can  $\text{diff}(w)$  take ?

infinitely many if  $\text{diff}(w_1) \neq \text{diff}(w_2)$

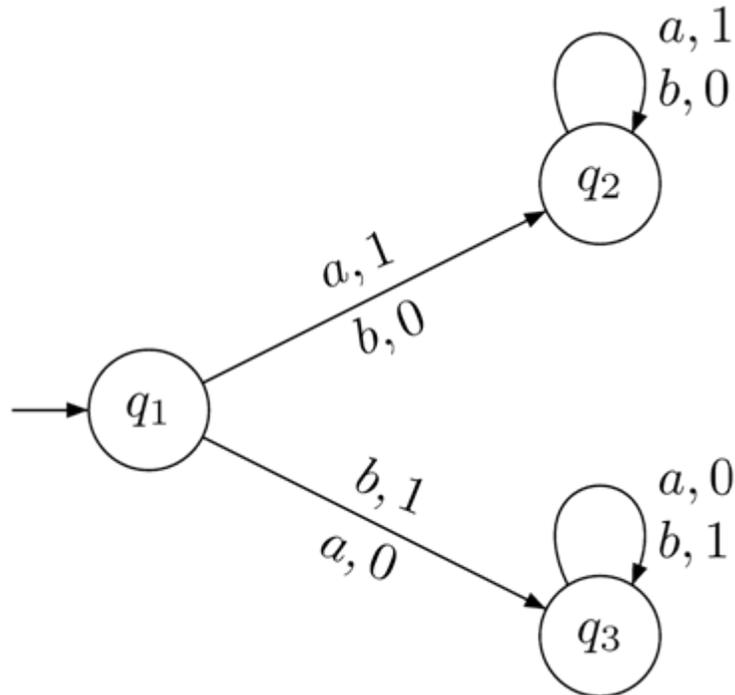
for all  $w_1 \neq w_2$ .

By a careful analysis of the shape of the family of equations,

it can be proven that no rational  $\lambda \in ]\frac{1}{2}, 1[$  can be a solution.

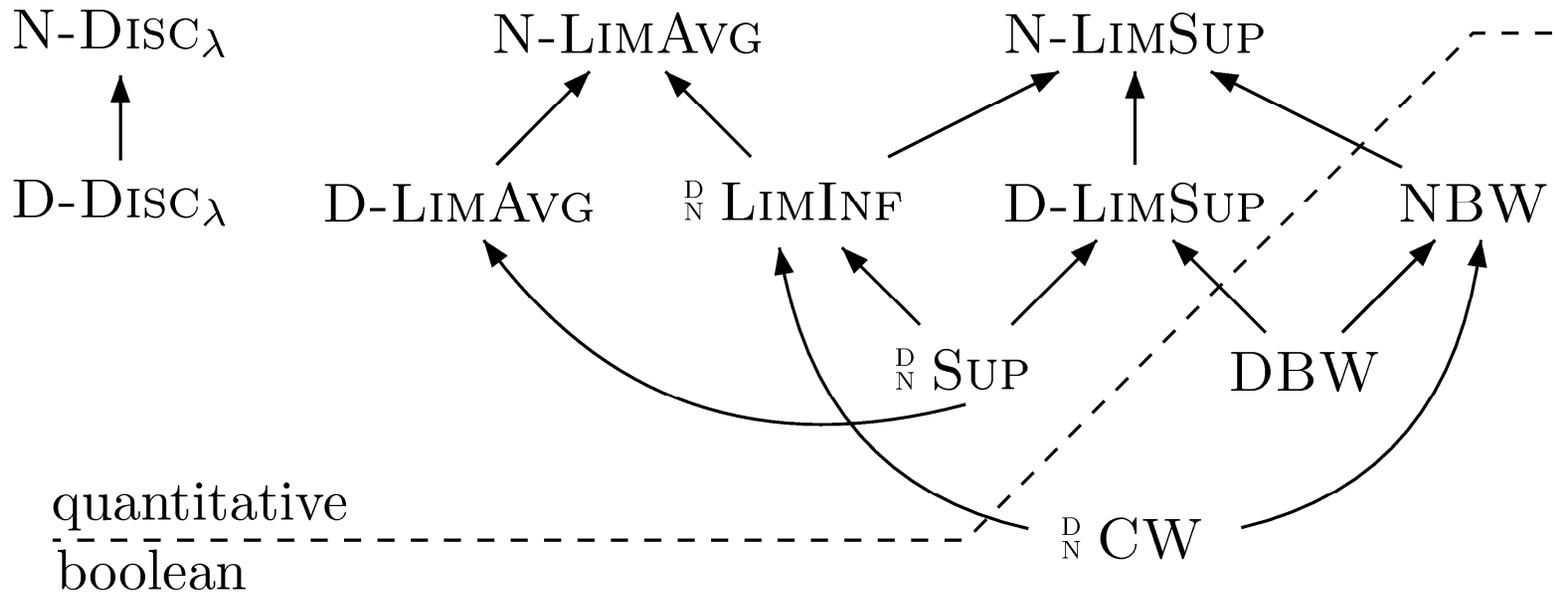
# Last result

$\text{Disc}_\lambda$  cannot be determinized.



$$\lambda = 3/4$$

# Reducibility relations



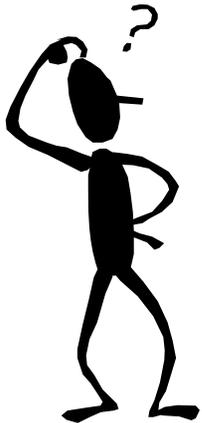
# Conclusion

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- Quantitative generalization of languages to model programs/systems more accurately.
- LimAvg and  $\text{Disc}_\lambda$ : deciding language inclusion is open;
- Simulation is a decidable over-approximation.
- Expressive power classification:
  - DBW and LimAvg are incomparable;
  - LimAvg and  $\text{Disc}_\lambda$  cannot be determined.

# The end

## Thank you !



## Questions ?



ÉCOLE POLYTECHNIQUE  
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