

# **ITU KALEIDOSCOPE**

SANTA FE 2018

*Machine learning for a 5G future*

## Consideration on Automation of 5G Network Slicing with Machine Learning

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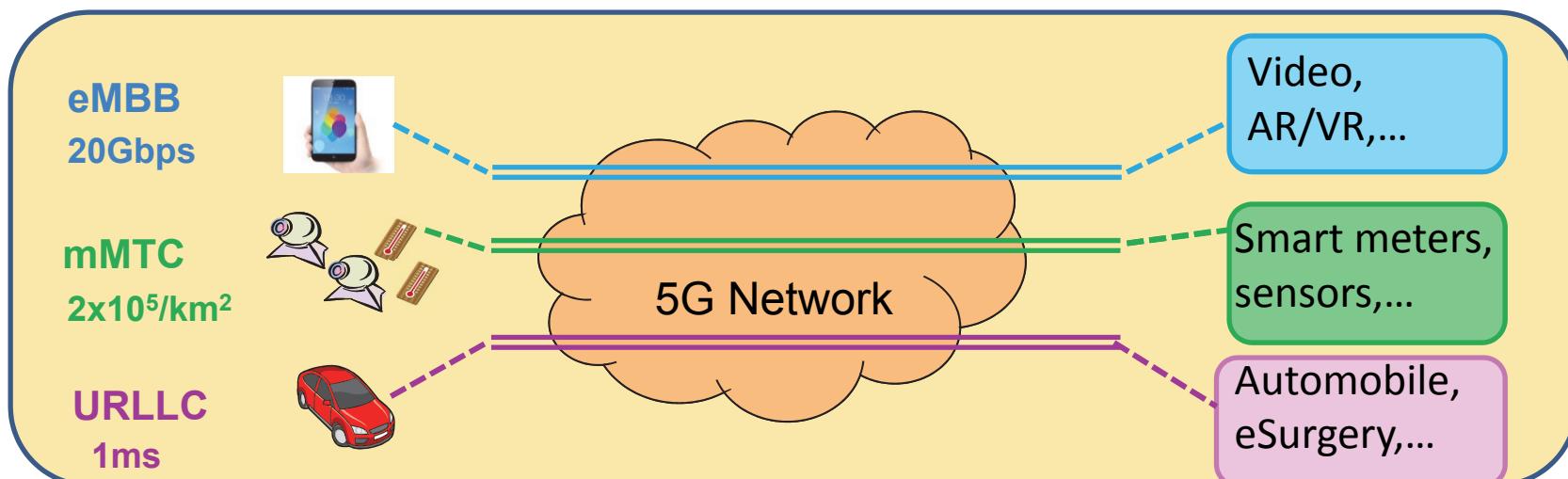


## Presentation outline

- Introduction
- Network slicing overview
- Network automation functions
- Machine learning (ML) techniques for networking
- AI/ML for networks in SDOs and forums
- Conclusion

## Introduction

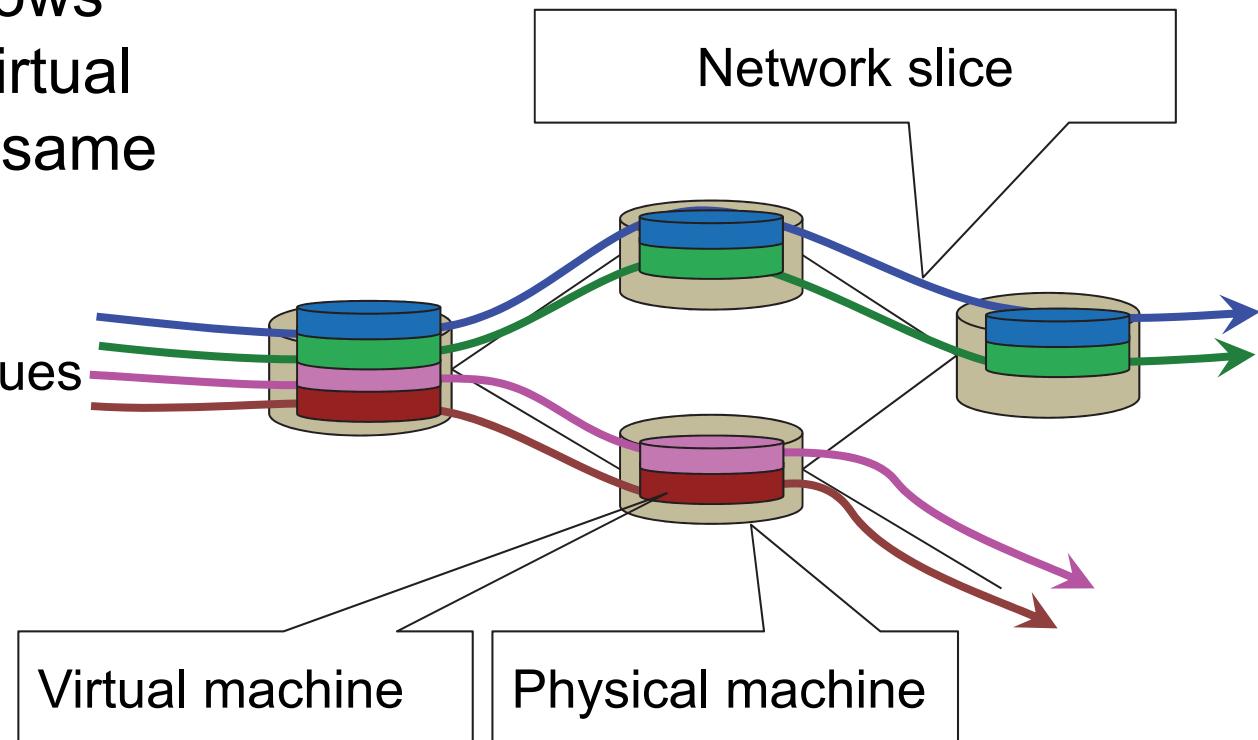
- Various services in 5G/IMT-2020 networks, diverse requirements:
  - eMBB: very high **throughput**
  - mMTC: large connection **density**
  - URLLC: ultra-low **latency**



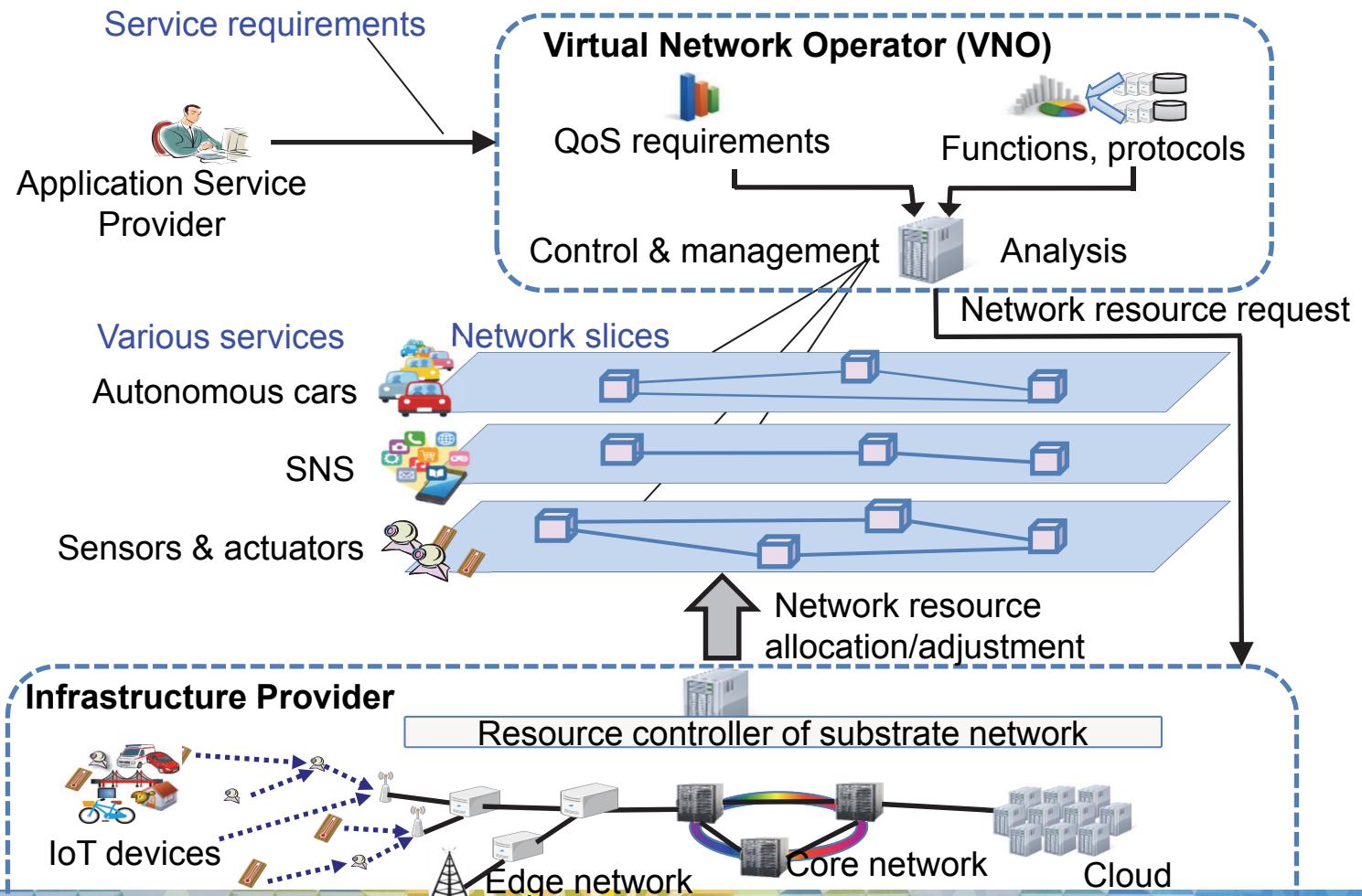
- Different services be served through **network slices**

## Network slicing concept

- Network slicing allows creating multiple virtual networks over the same physical network
  - SDN and NFV are supporting techniques



## Network slices creation process flow



# Network functions requiring automation

## Planning and design

Requirements analysis,  
environment analysis,  
topology determination

## Construction and deployment

Static resource allocation,  
VNF placement,  
orchestration

## Fault detection

Syslog analysis,  
behavior analysis,  
fault localization

## Operation, control and management

Dynamic resource  
allocation, adjustment;  
policy adaptation

## Monitoring

Workload,  
performance,  
resource utilization

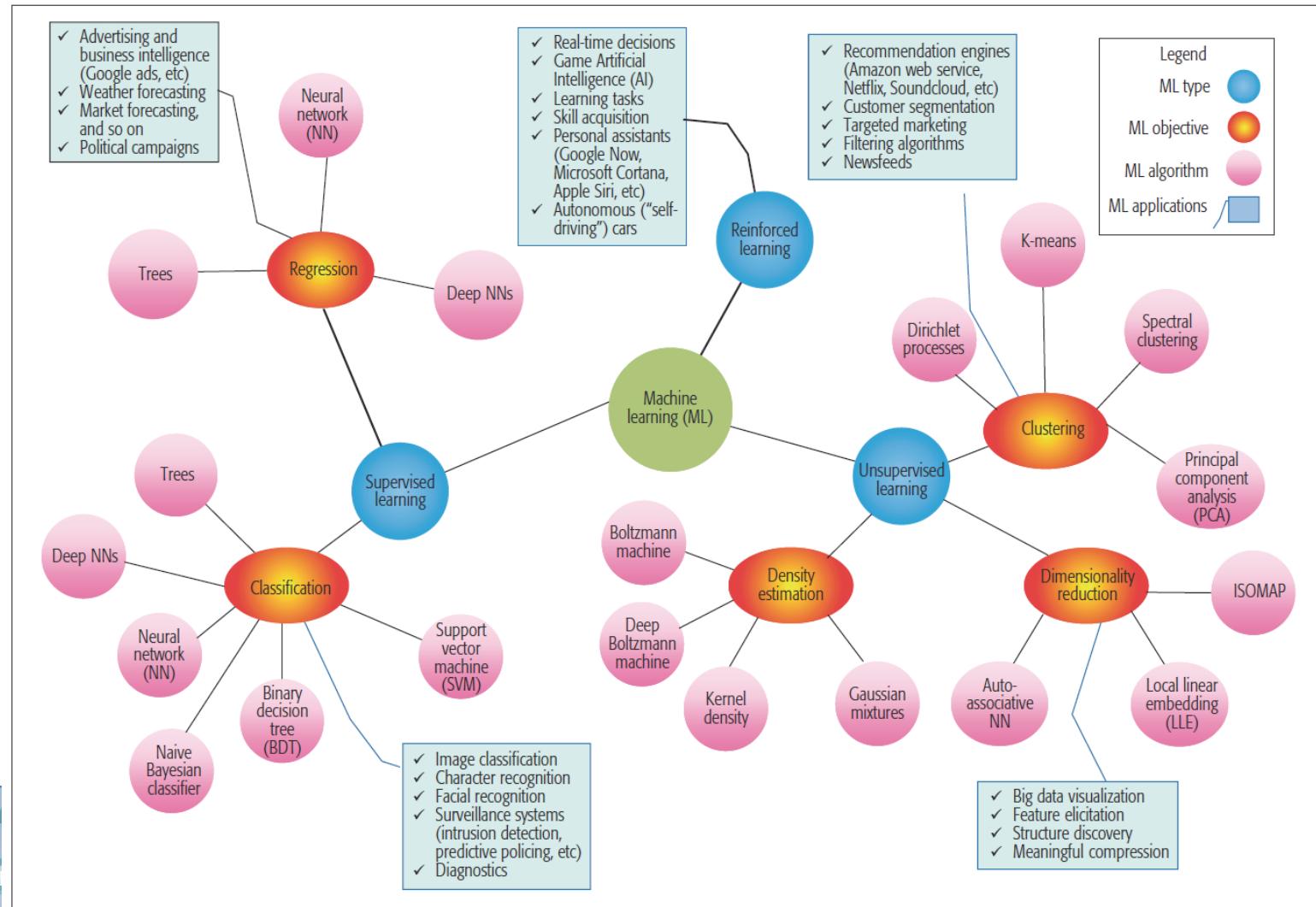
## Security

Traffic analysis, DPI,  
threat identification,  
infection isolation

# Machine learning for networks – overview (1/3)

## - Classification of machine learning techniques-

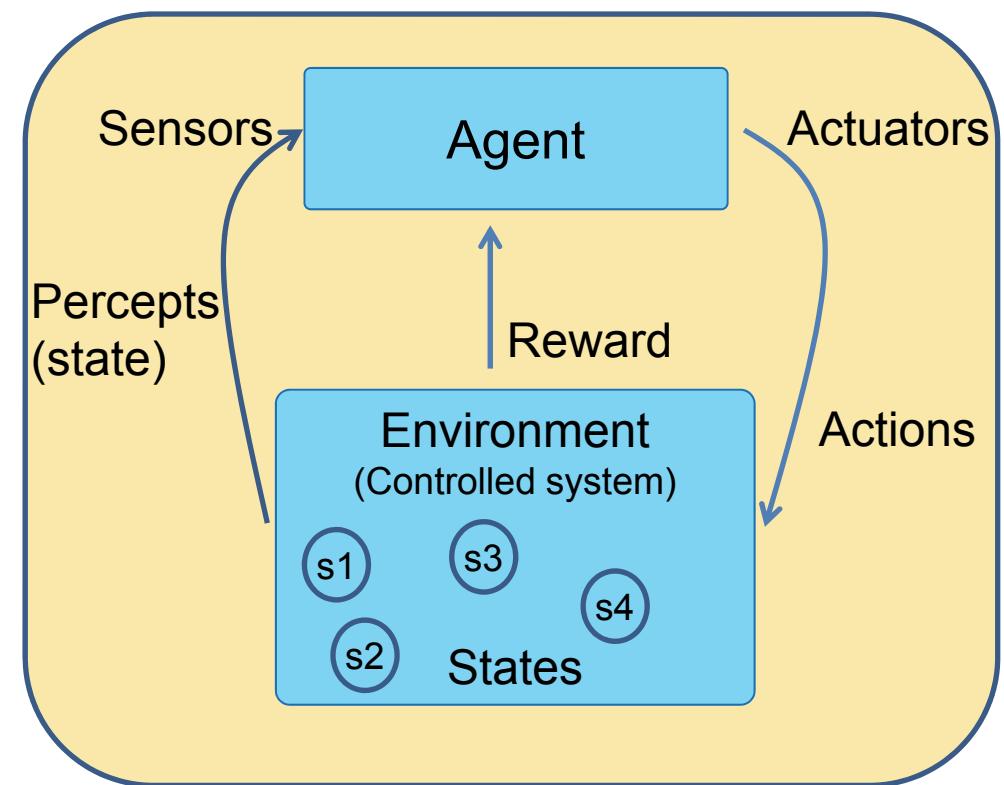
Figure source: N. Kato, et al., IEEE Wireless Commun., June 2017.



## Machine learning for networks – overview (2/3)

### - Reinforcement learning (RL) -

- RL achieves goals through experience
- RL agent gets percepts, performs actions to maximize rewards
- Two factors characterizing RL techniques:
  1. State transition model, e.g. known (e.g. MDP), unknown
  2. Action policy, e.g. maximizing cumulative reward attainable from all future steps.

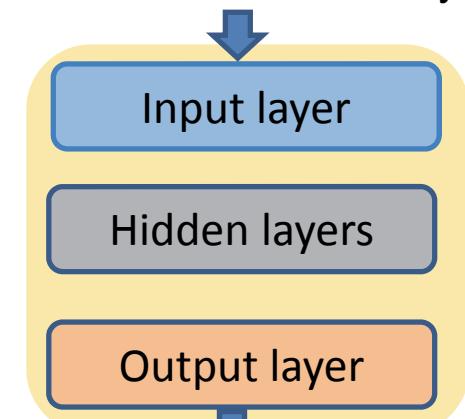


## Machine learning for networks – overview (3/3)

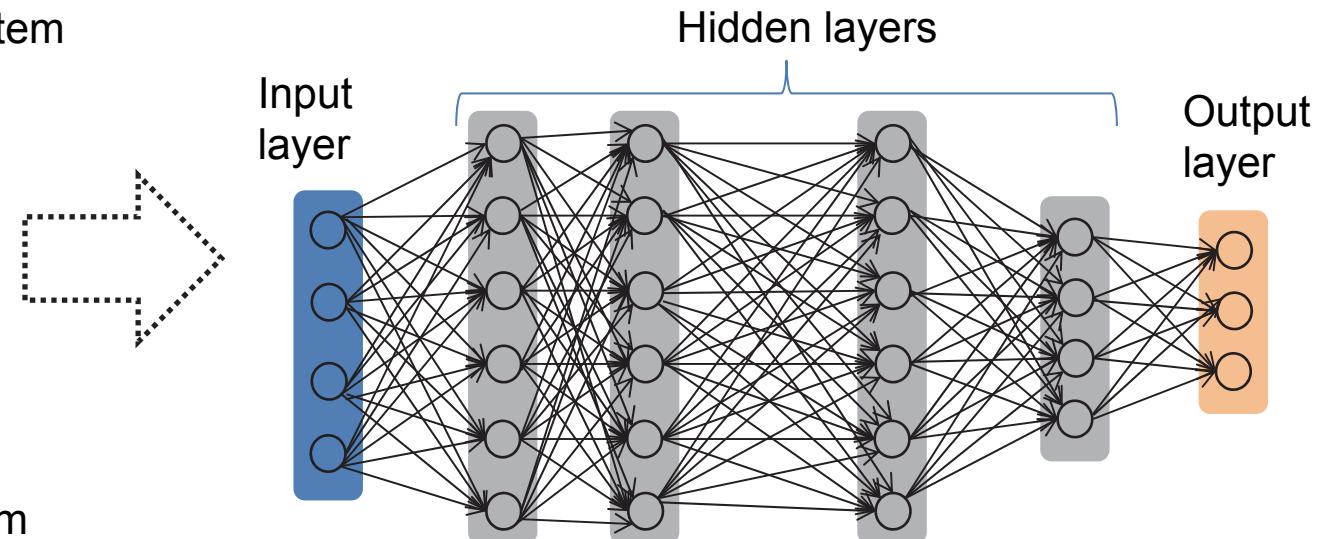
### - Deep learning -

- Based on artificial neural network
- Learn and recognize patterns by processing a huge volume of data, without requiring highly tuned or many rules
- Learning can be supervised, semi-supervised, or unsupervised

Data from controlled system



Action to controlled system



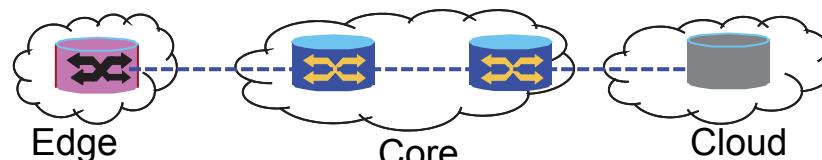
# Network function and relevant ML techniques

## - Part 1-

Network functions	Machine learning techniques	Purposes
Planning and design	<u>Support vector machine</u> Gradient boosting decision tree Spectral clustering Reinforcement learning	<ul style="list-style-type: none"><li>- Classification of service requirements</li><li>- Forecasting trend, user behavior</li><li>- Configuration of parameters</li></ul>
Operation and management	K-mean clustering Deep neural network <u>Reinforcement learning</u>	<ul style="list-style-type: none"><li>- Clustering cells, users, devices</li><li>- Routing, forwarding, traffic control</li><li>- Decision making for dynamic resource control, policy formulation</li><li>- Reconfiguration of parameters</li></ul>

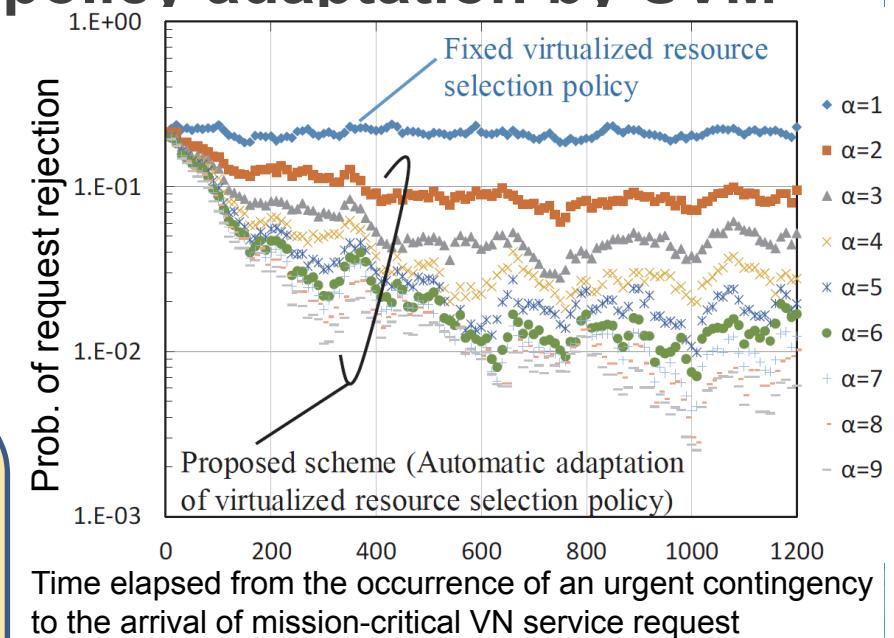
## Example of ML for network operation: Network resource classification policy adaptation by SVM

Total end-to-end resources = 1000 units



### Scenario:

- End-to-end network has 1000 units of resources: classified into type 1 (100 units) and type 2 (1 unit)
- Applying SVM to determine classification boundary
- Two types of VN service requests: mission-critical, and best-effort (BE) arriving as Poisson process
- Measuring probability of mission critical service request rejection due to insufficient resources

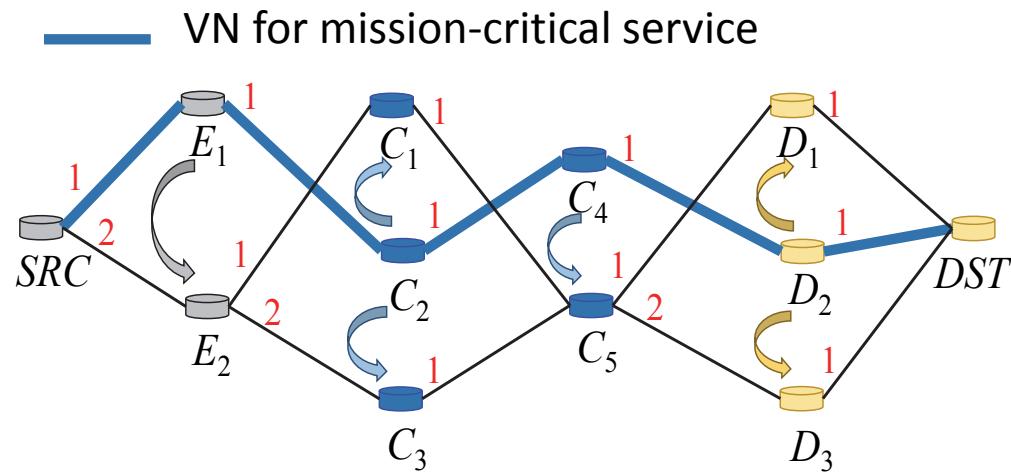


Time elapsed from the occurrence of an urgent contingency to the arrival of mission-critical VN service request

**Results: Low probability of rejection with resource type classification by SVM**

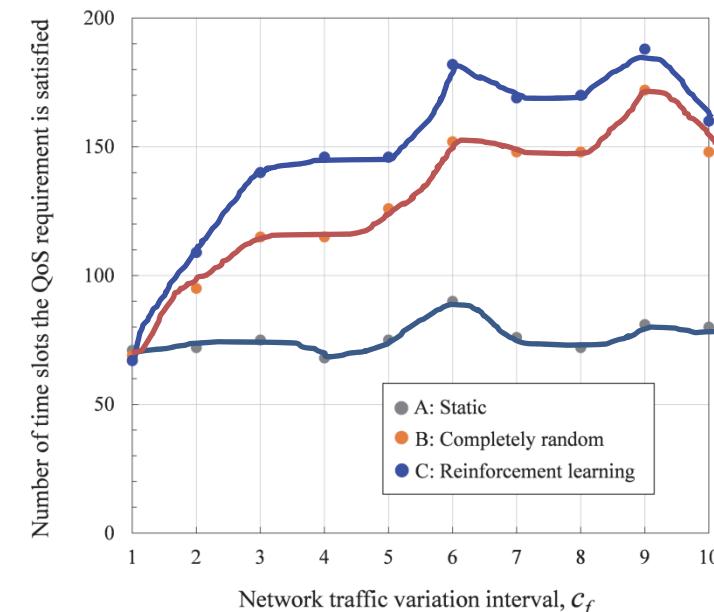
- $\alpha$  represents number of BE services allocated with type 2 for every type 1 allocation

## Example of ML for network operation: Network resource adaptation with reinforcement learning



### Scenario:

- When mission-critical service request arrives, move VNs of best-effort services to other routes
  - In such a way that QoS requirements are met despite fluctuation of traffic
- Three approaches (static, random, reinforcement learning) are applied in 300 time slots.



### Results: Better resource adaptation decision with reinforcement learning

- QoS requirements are met in most time even in faster changes in network traffic

## Network function and relevant ML techniques

### - Part 2-

Network functions	Machine learning techniques	Purposes
Monitoring	Spectral clustering K-mean clustering Support vector machine Deep neural network	<ul style="list-style-type: none"><li>- Clustering of syslog data</li><li>- Classification of operation modes</li><li>- Forecasting resource utilization trend</li></ul>
Fault detection	Principal component analysis Independent component analysis Logistic regression Bayesian networks	<ul style="list-style-type: none"><li>- Classification of operation data</li><li>- Detection of network anomaly</li><li>- Predicting unusual behavior</li></ul>
Security	Deep neural network Principal component analysis	<ul style="list-style-type: none"><li>- Clustering users and devices</li><li>- Detecting malicious behavior</li><li>- Intrusion detection</li></ul>

## AI/ML for networks in SDOs and forums

- ITU-T FG ML5G (Est. in 11/2017)
  - Studying network architectures, use cases, and data formats for the adoption of machine learning methods in 5G and future networks.
- ETSI ISG ENI (Experiential Network Intelligence) (Est. in 2/2017)
  - Defining a cognitive network management architecture based on AI methods and context-aware policies; five deliverables have already been released
- ISO/IEC JTC 1/SC 42 Artificial Intelligence (Est. in 10/2017)
  - Developing ISO standards on big data reference architecture, AI concepts and terminology, and AI systems framework, etc.
- TM Forum Smart BPM (Business Process Management)
  - Investigating the applicability of AI-based decision modeling in telecom business processes for resource provisioning, fault management, QoS assurance, and customer management

## Conclusion

- Summary
  - Presented 5G network slicing scenarios and related functions requiring automation
  - Discussed machine learning techniques for network function automation and showed performance improvement in two cases:
    - Support Vector Machine for resource classification
    - Reinforcement Learning for resource adaptation
- Standardization relevancy
  - This work is related with ITU-T Study Group 13
  - Its use cases also discussed in FG ML5G (this week in Tokyo)

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Thank you