

Broken Fingers: On the Usage of the Fingerprint API in Android

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Authentication Schemas in Mobile Apps

Username/Password authentication is problematic, especially on mobile

- Inserting long passwords

- Remembering passwords → Password reuse

We want safer and more usable solutions

- Google Sign-In

- Smart Lock

- ...

- Fingerprint**

Universal 2 Factor

Universal 2 Factor (U2F)



Authentication Schemas in Mobile Apps

Can we have the same on mobile devices?

YES

In theory, using the fingerprint API

However, many apps use it incorrectly

Hardware-Protected Authentication

Modern devices have hardware capabilities to implement U2F
→ Their proper usage **could** defend even against powerful “**root**” attackers

ARM TrustZone → Trusted Execution Environment (TEE)

- Securely stores and uses cryptographic keys

- The keys are stored inside TrustZone (key non-exportability)

- The keys are locked (cannot be used without a fingerprint touch)

Fingerprint reader sensor

- It communicates directly with TrustZone

- Touching the sensor with registered fingerprints unlocks a key

Systematic study

How is the fingerprint API used by Android apps?

How different usages can be exploited?

Automatic detection

Static-analysis tool to automatically detect how apps use the fingerprint API

Propose improvements

Identify weaknesses of the current API, propose improvements

Scope and Threat Model

We focus on Google's implementation/devices

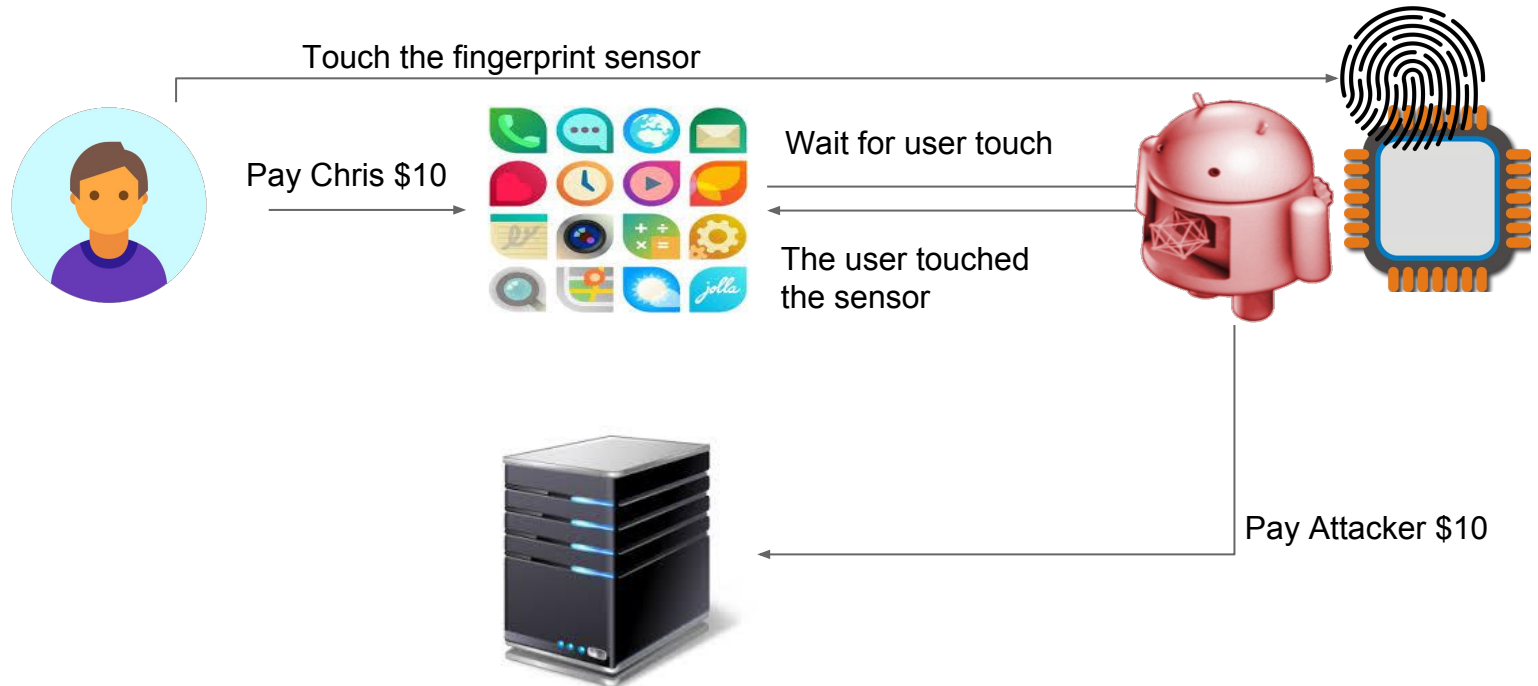
Nexus, Pixel

“Physical layer” attacks are out of scope

Assuming TrustZone code is not compromised

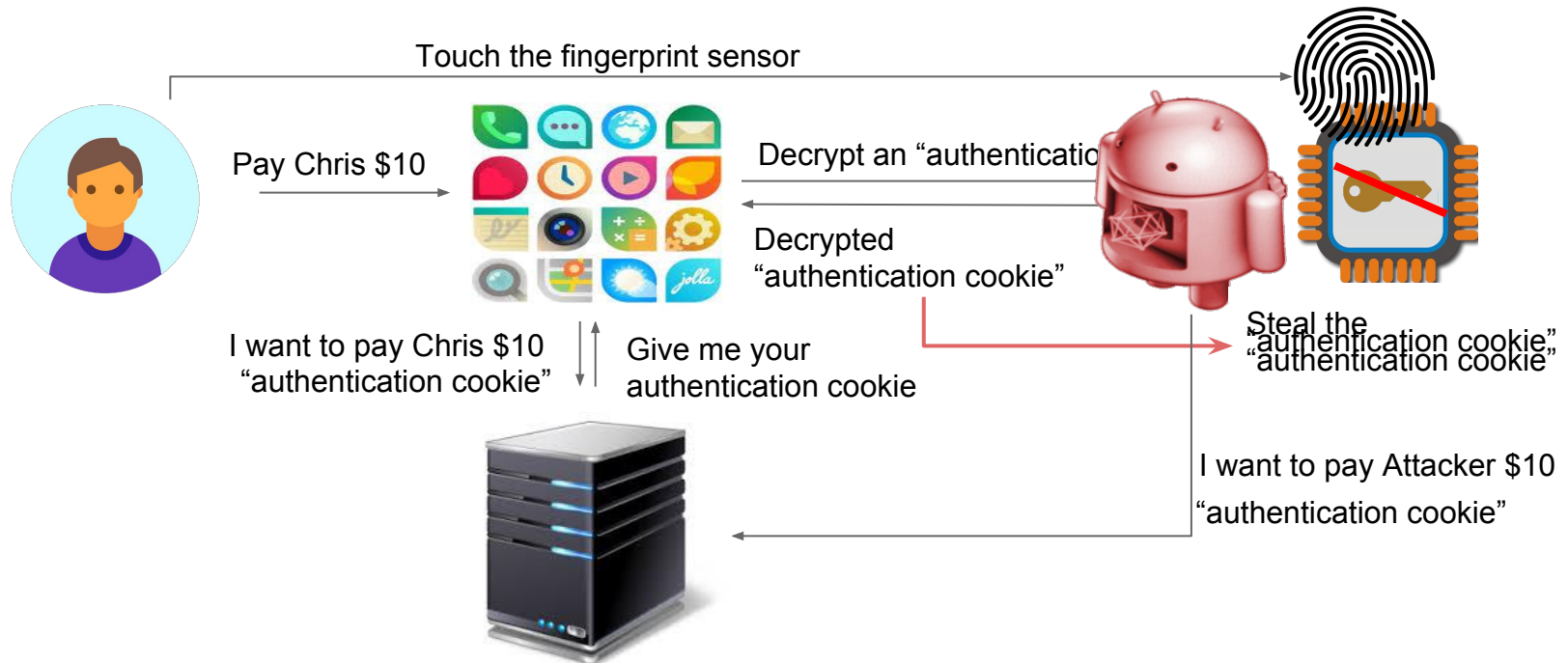
Fingerprint API Usages

Bad Usage: *Weak*



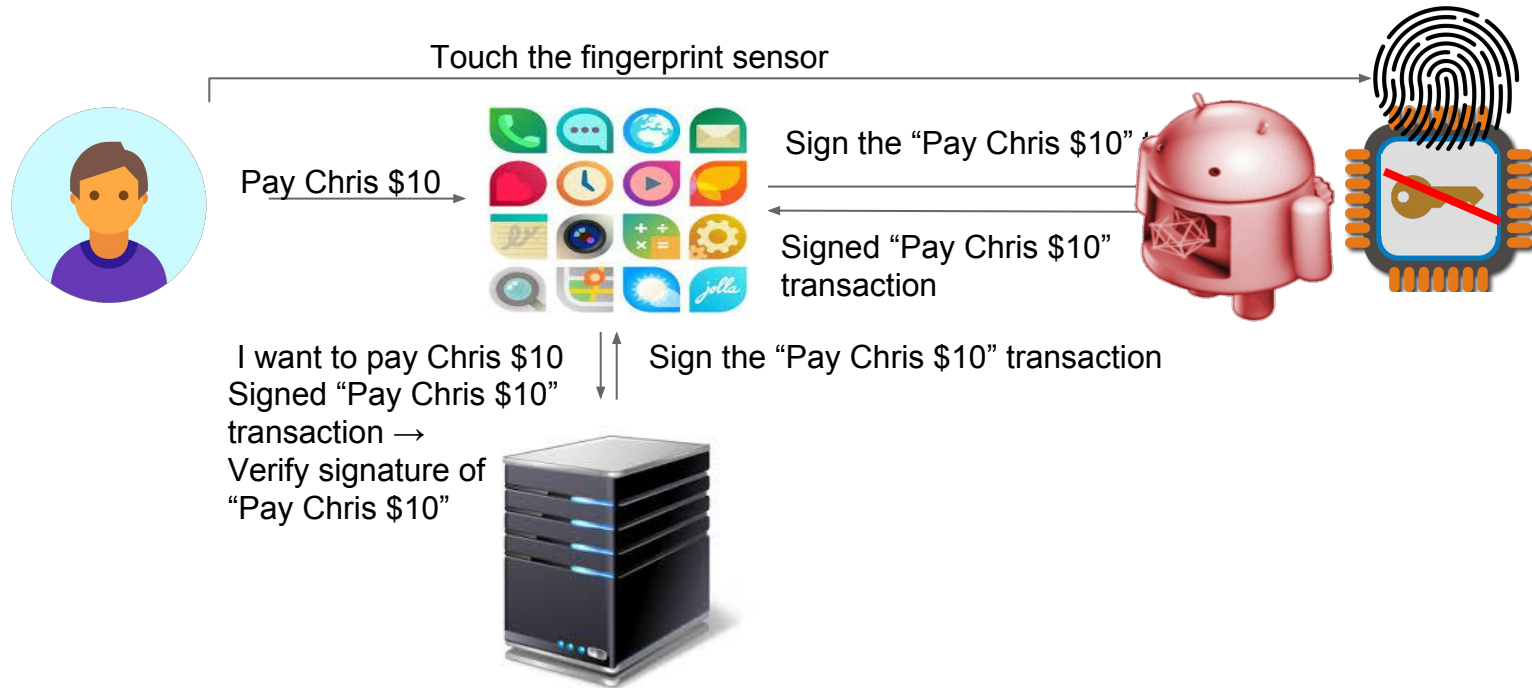
Fingerprint API Usages

Not-Ideal Usage: *Decryption*



Fingerprint API Usages

Best Usage: *Sign*



Attack Summary

Assuming an attacker has root

Weak

Complete bypass

Decryption

Complete bypass after the “authentication cookie” is decrypted once

Sign

Safest (confused deputy is still possible)

Static Analysis

Static analysis → Detect how apps use the fingerprint API

Weak/Decryption/Sign

The analysis is based on

Call-graph reconstruction

Data-flow analysis

APK → IR (Soot) → Feature Extraction → Classification

API Details

Functionality	API	Features
Key Generation	KeyGenParameterSpec\$Builder	<i>DecryptionKey</i> <i>SigningKey</i>
Key Locking	setKeyAuthenticationRequired	<i>LockedKey</i> <i>UnlockedKey</i>
Key Unlocking	authenticate(<key>, ...)	<i>Null</i> <i>NotNull</i>
Callback	onAuthenticationSucceeded	<i>NoCrypto</i> <i>Constant</i> <i>Decryption</i> <i>Sign</i>

Weak

Results

501 apps (out of 30,459) can potentially use the fingerprint API (declare the USE_FINGERPRINT permission)

Classified as follow

<i>Errors</i>	<i>Not Used</i>	<i>Weak</i>	<i>Decryption</i>	<i>Sign</i>
5 (1.00%)	72 (14.37%)	269 (53.59%)	146 (29.14%)	9 (1.80%)

→ 80% (16/20) **should** have used cryptographic checks

Results

<i>Errors</i>	<i>Not Used</i>	<i>Weak</i>	<i>Decryption</i>	<i>Sign</i>
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Verification

On a subset of 39 apps

Dynamically (simulating an attacker)

Reverse engineering

Accuracy

2 misclassifications (~5%)

Case Study – Google Play Store

The Android “Market” app from Google

Configurable to require fingerprint touch to approve purchases

Weak implementation

No cryptographic checks

Against guidelines from Google itself

Guidelines suggest to use **Sign** for
“authenticating online transactions”

Case Study – Unlocking Unlocked Keys

A cryptographic key is unlocked by the fingerprint only if the *setUserAuthenticationRequired* API is called

Otherwise, the key is usable without the user touching the sensor

We found 15 apps (4 manually verified) that

Use the fingerprint API to unlock a cryptographic key

“Forget” to lock it in the first place!

Current API Weaknesses

The current API has some intrinsic weaknesses
(even assuming **Sign** usage)

No Secure UI

The user has no reliable way to know what is *signed* by touching the sensor

TrustZone **could** be used to implement Secure UI

Current API Weaknesses

If an attacker has root when the public/private key pair is generated:

- the attacker can send to the remote backend a public key for which the attacker knows the corresponding private key

Key Attestation mitigates this issue

- Verify that the provided key has been generated by TrustZone

- Not commonly used

 - No app using it in our dataset from Feb 2017

Questions?

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