

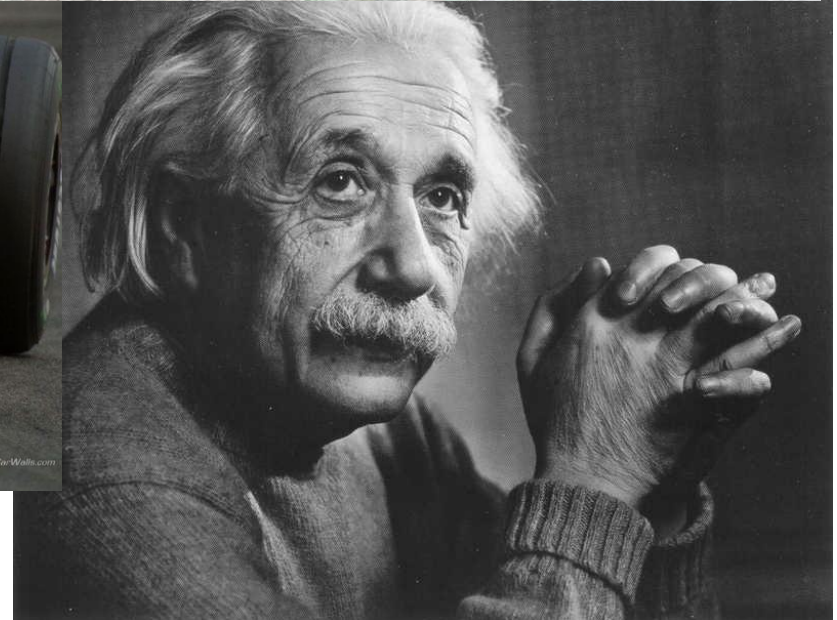
Incoop: MapReduce for Incremental Computations

by Bhatotia et al

What is Incoop?

- Hadoop based framework
- Designed for improved efficiency of incremental programs
- Developed at the Max Plank institute by Bhatotia et al.

Why Incoop?



Why run incremental computation on Incoop?

- Lots of applications are incremental
 - Machine Learning, wc over a range of docs etc
- Easy to write, input = Hadoop programs
- Great speedups

What differs Incoop from Hadoop?

- Incremental HDFS
- Incremental map and incremental reduce through contraction phase
- Memoization-aware scheduler

HDFS recap

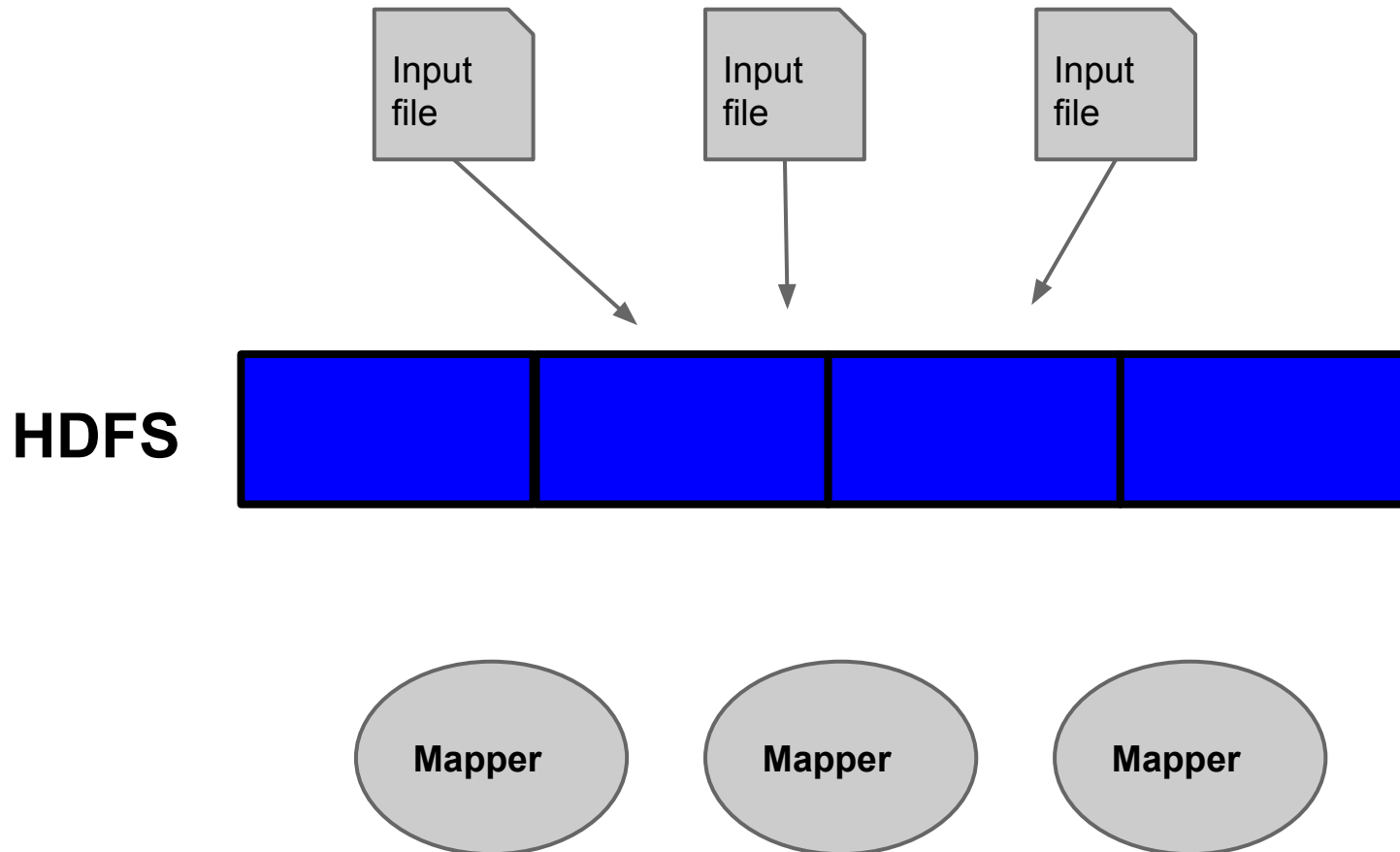
- Large, fixed sized chunks - 64MB
- Append only filesystem
- Serial reads and writes

What's bad about HDFS?

- Even small changes to input data results in unstable partitioning!
- This makes it difficult to reuse results

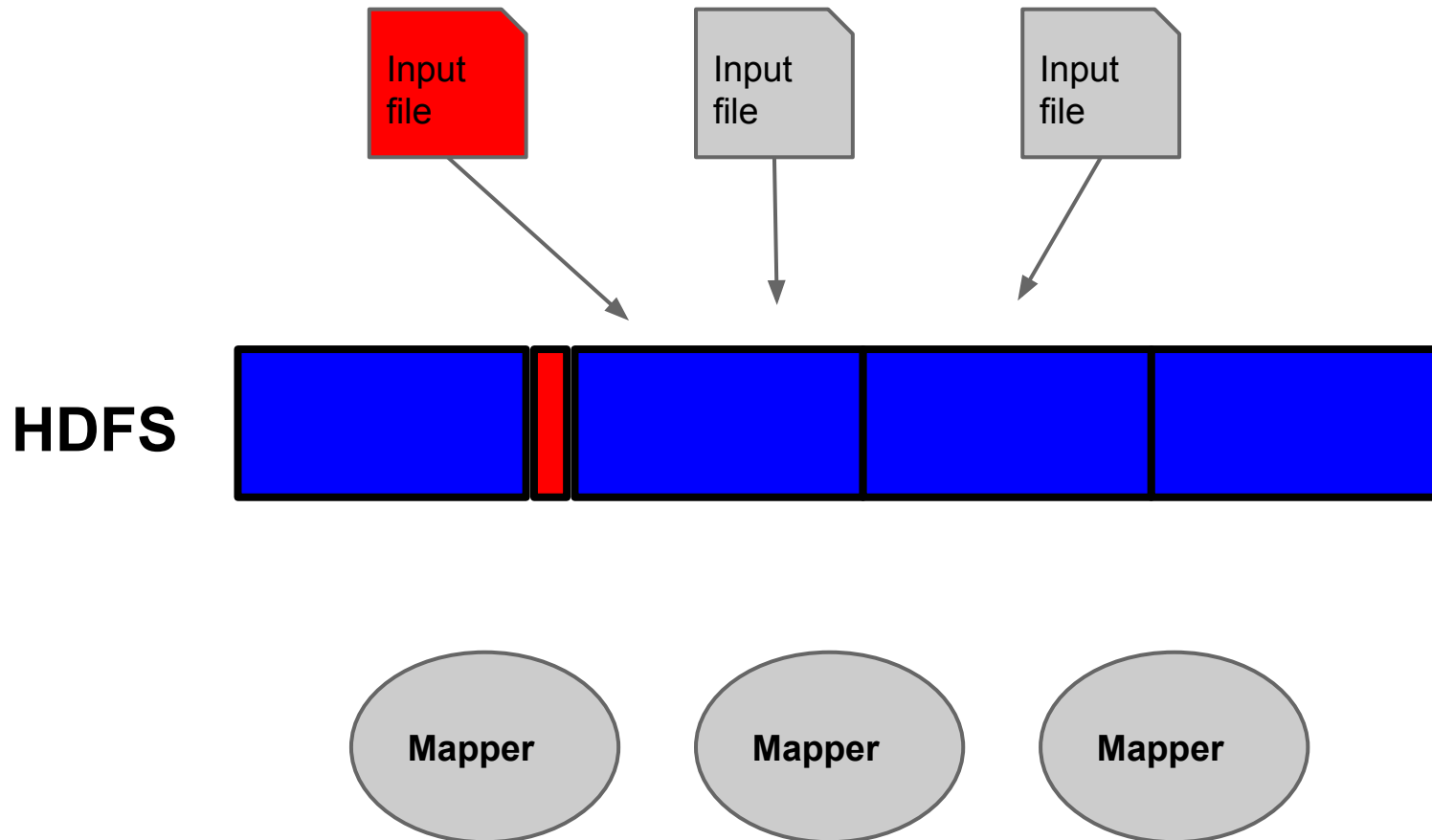
The problem with HDFS

Partitioning



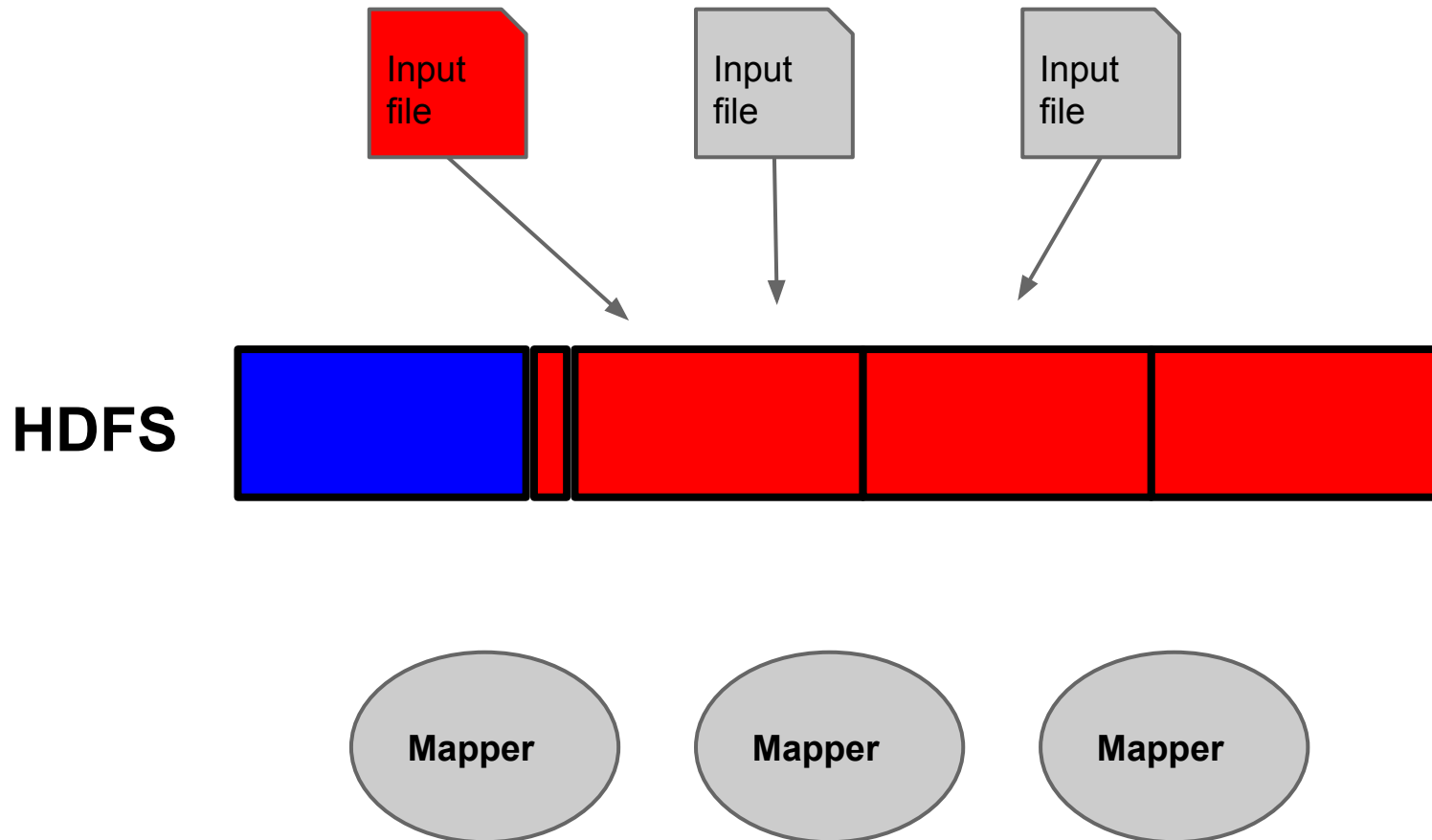
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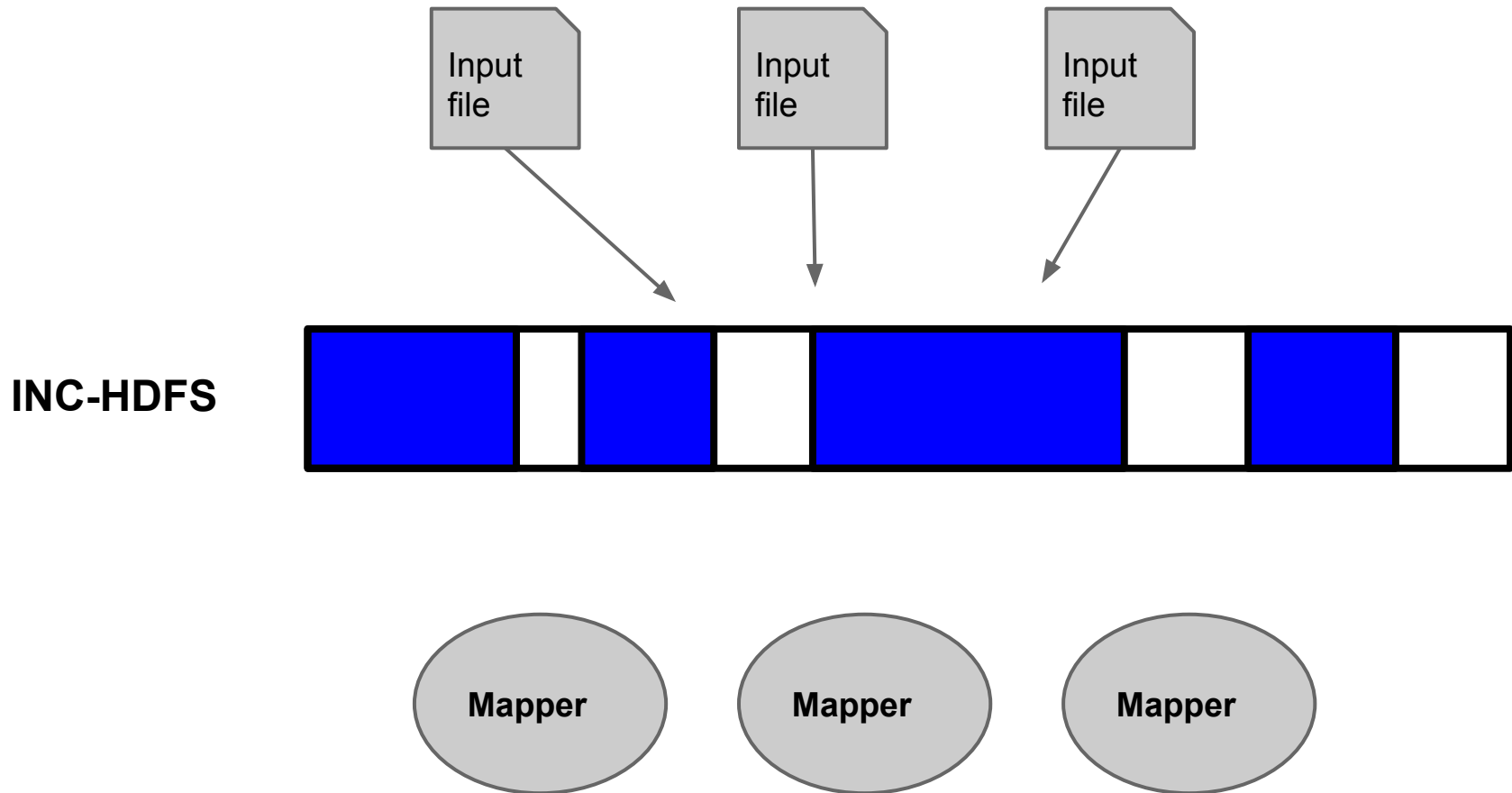
Partitioning



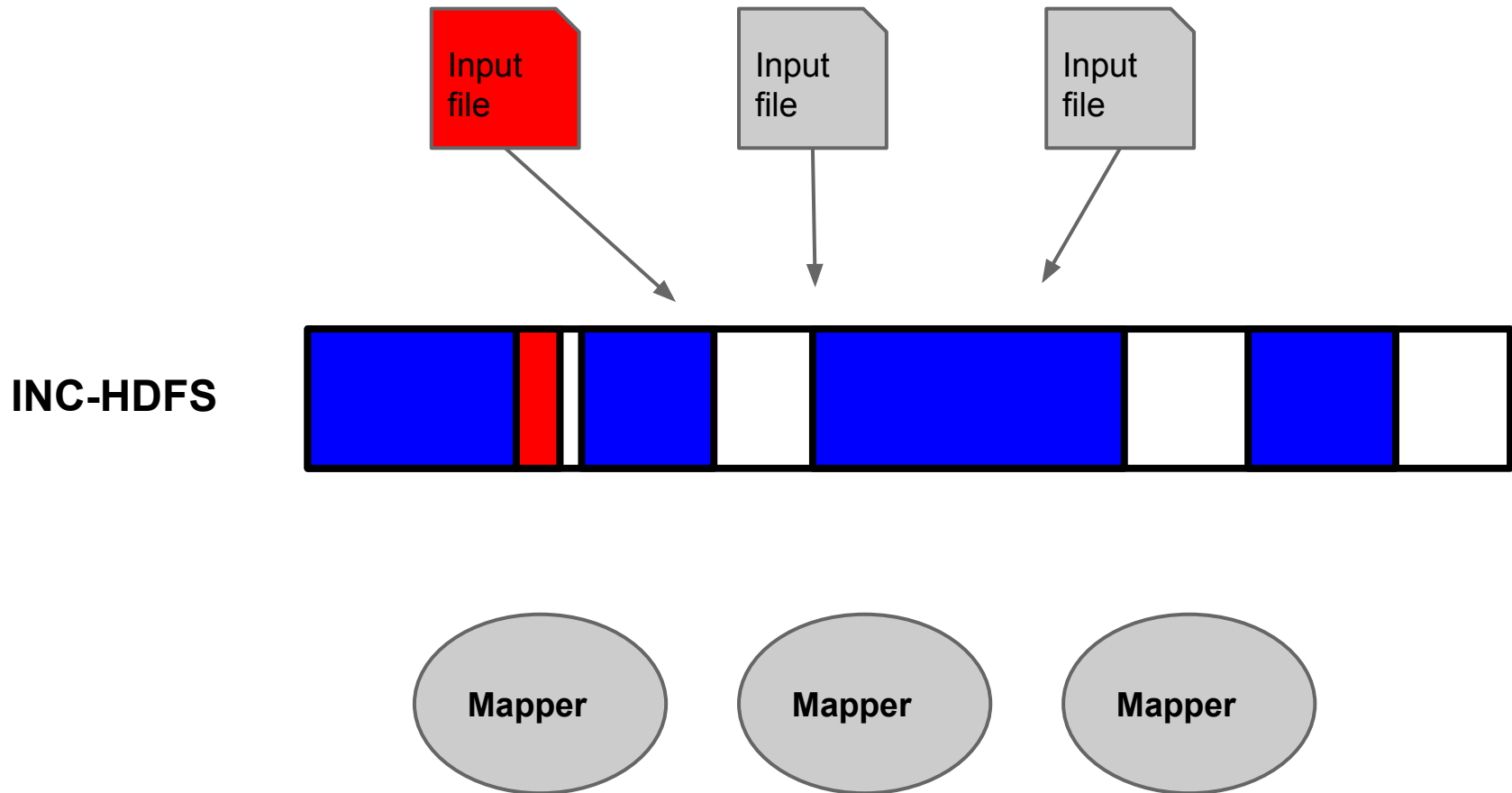
Incremental HDFS

- Splits input data based on content
- Variable length chunk sizes
- Done at the input creation phase
- Follows the HDFS API

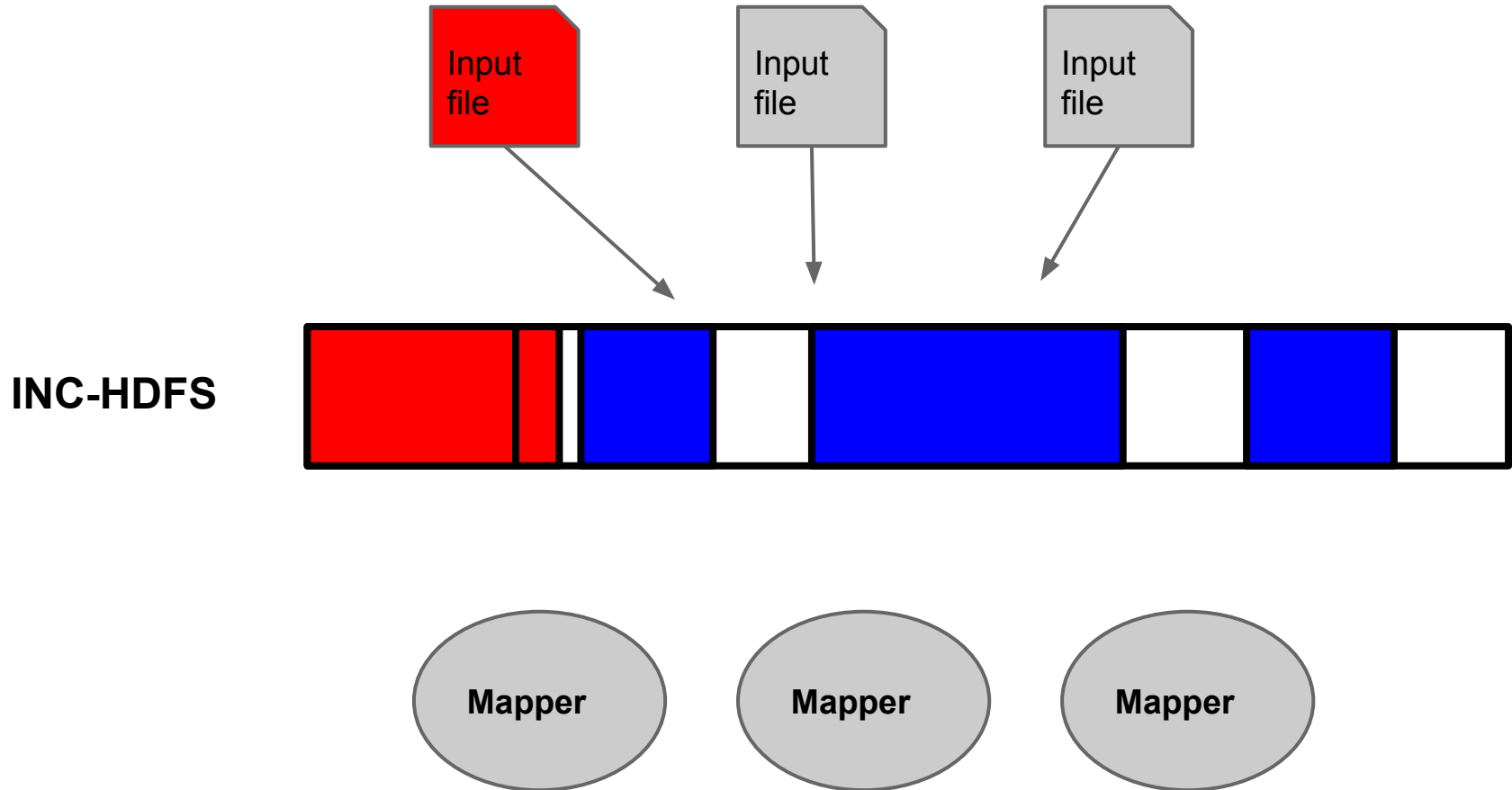
Solution with incremental HDFS



Solution with incremental HDFS



Solution with incremental HDFS



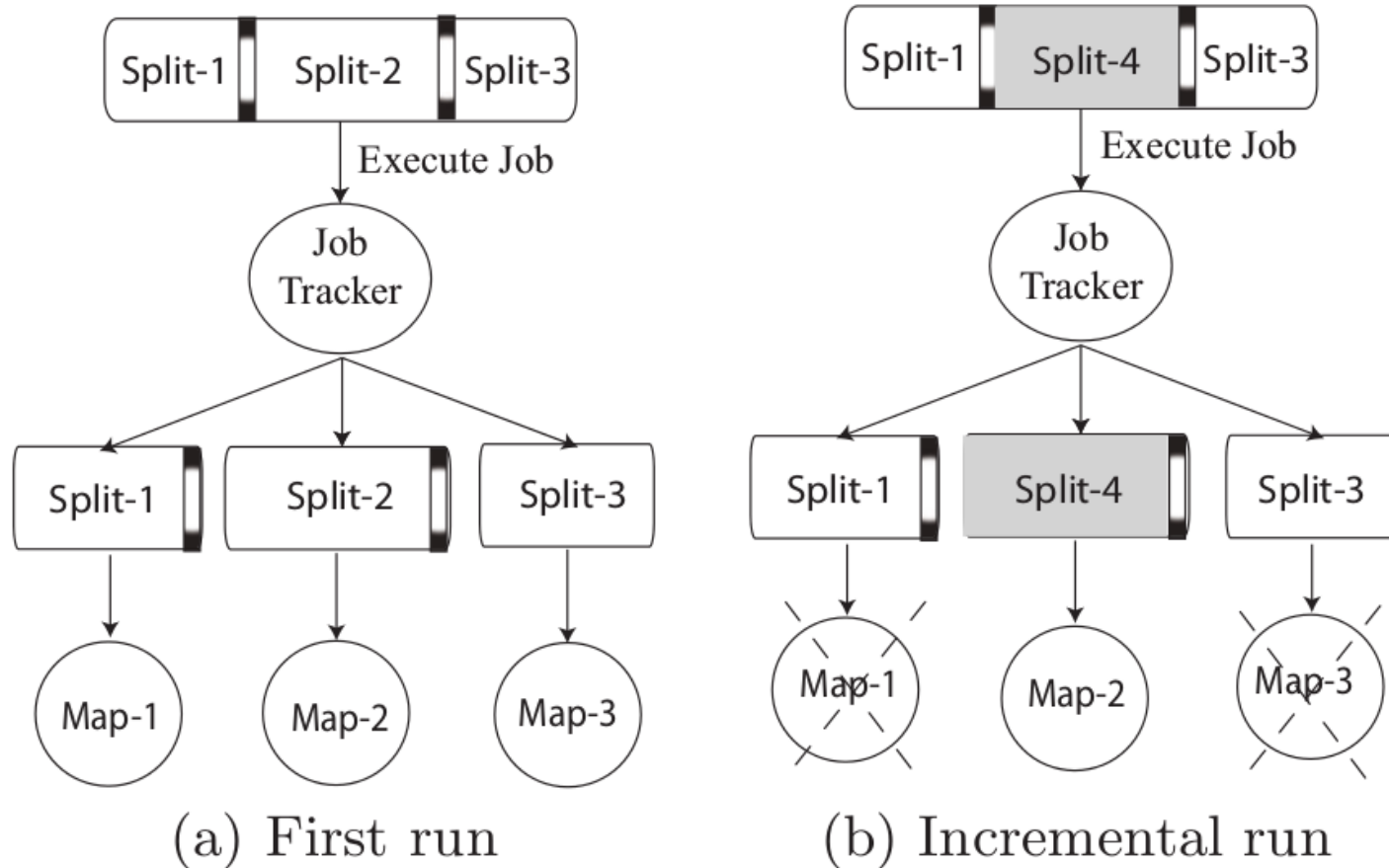
What differs Incoop from Hadoop?

- Incremental HDFS
- **Incremental map/reduce and contraction phase**
- Memoization-aware scheduler

Incremental Map Phase

- Persistently stores result between iterations
- Creates a reference to the result in the memoization server (via hashing)
- Later iterations fetches results pointed to by the memoization server

Incremental Map Phase



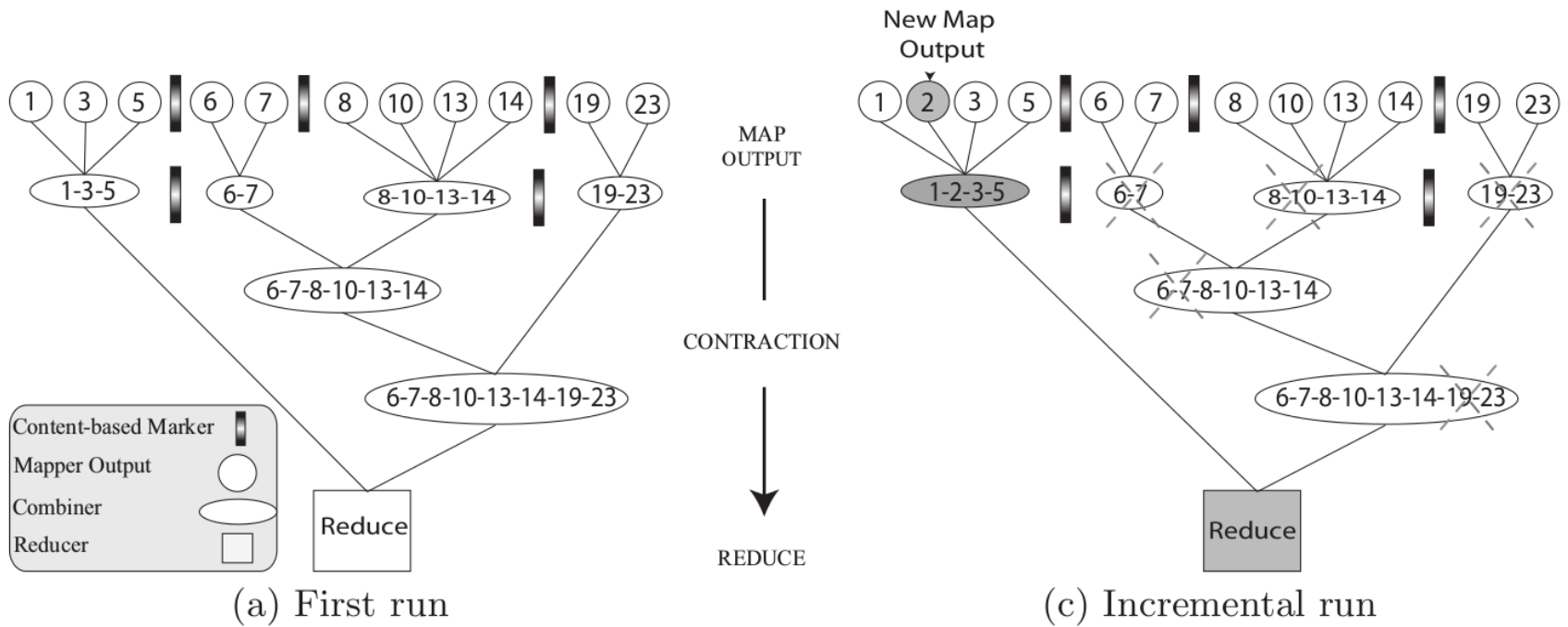
Incremental Reduce phase

- More challenging than the Map Phase
- Coarse grained memoization
 - Reducers copies map input only if result not already computed
- Fine-grained memoization
 - Combiners

What are combiners?

- A step between mappers and reducers
- Traditionally used to reduce the bandwidth between mappers and reducers
- Used in incoop to split reduce tasks and allow for better memoization

Incremental Reduce phase



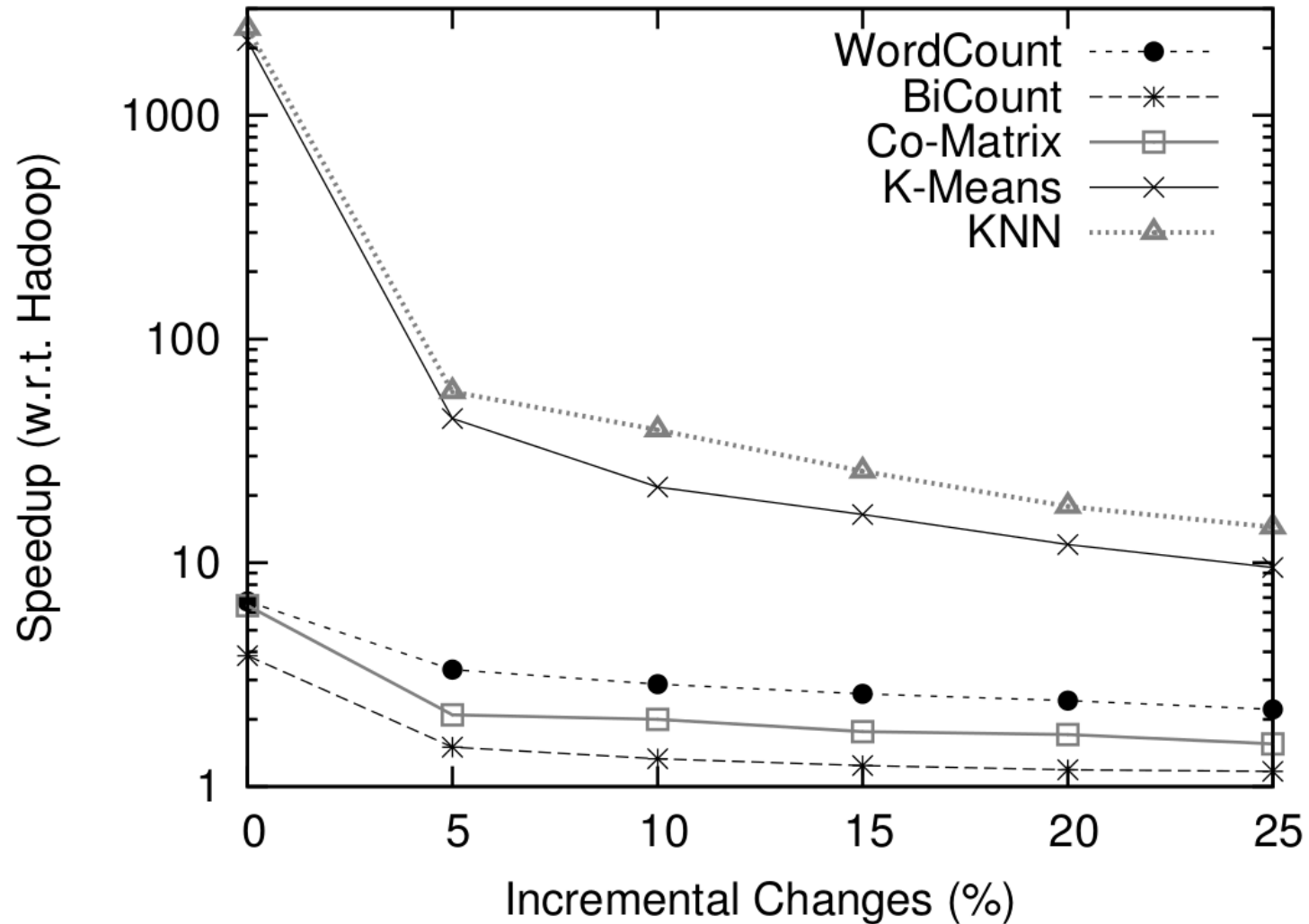
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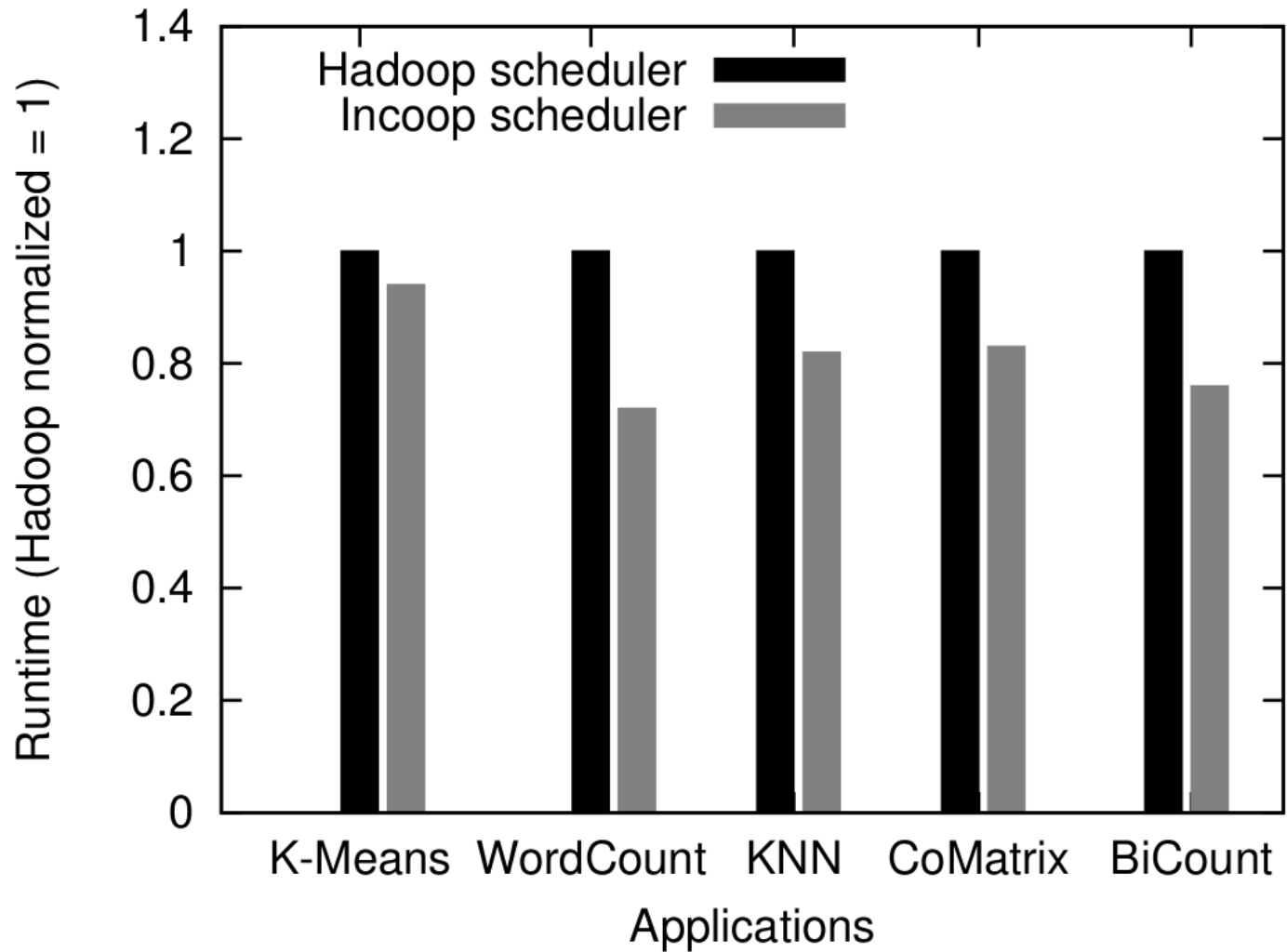
Memoization Scheduling

- Built using memcached
- Per node work queue for good use of data locality and memoization
- Work stealing

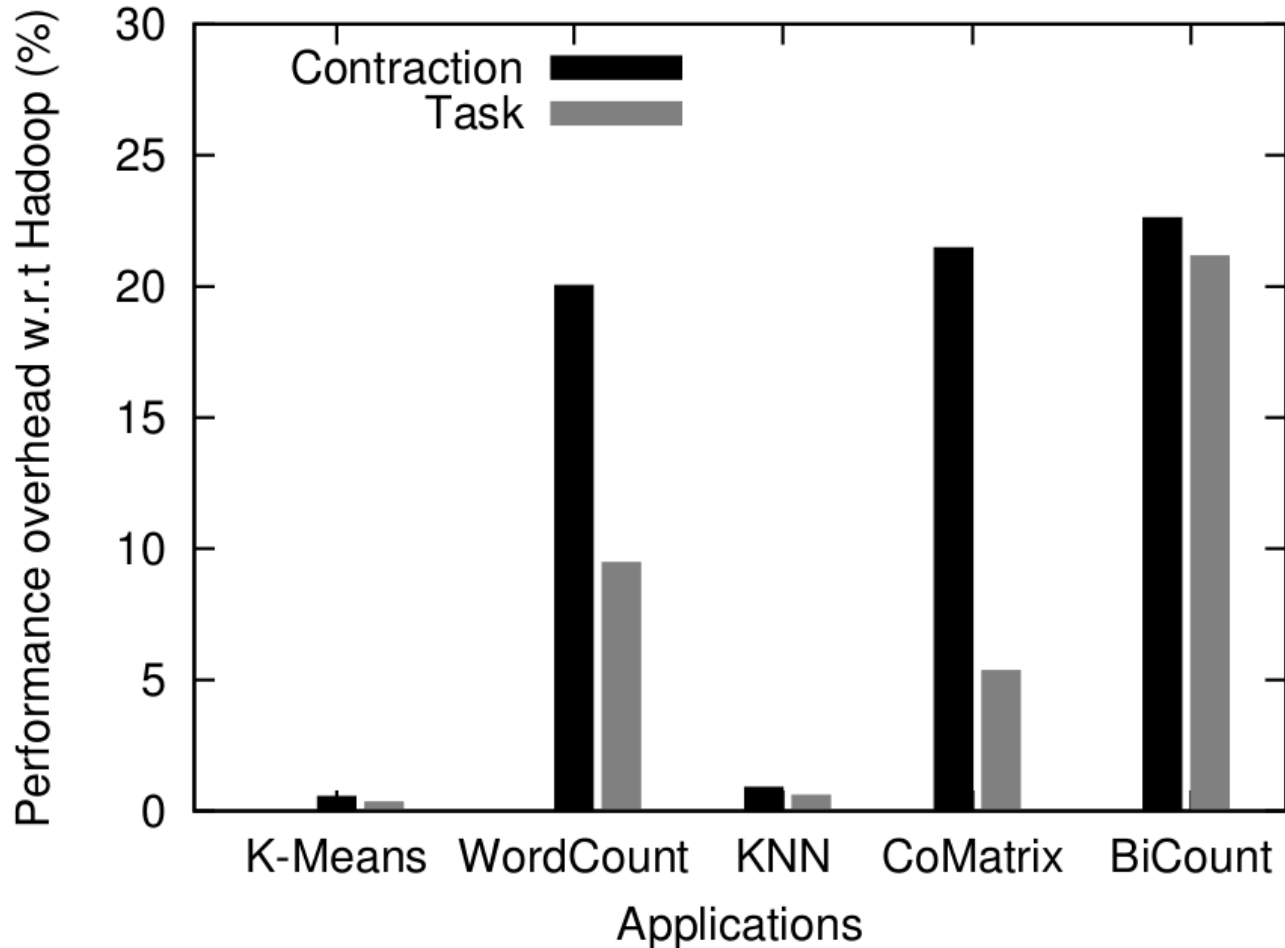
Results - incremental runs



Results - Scheduler

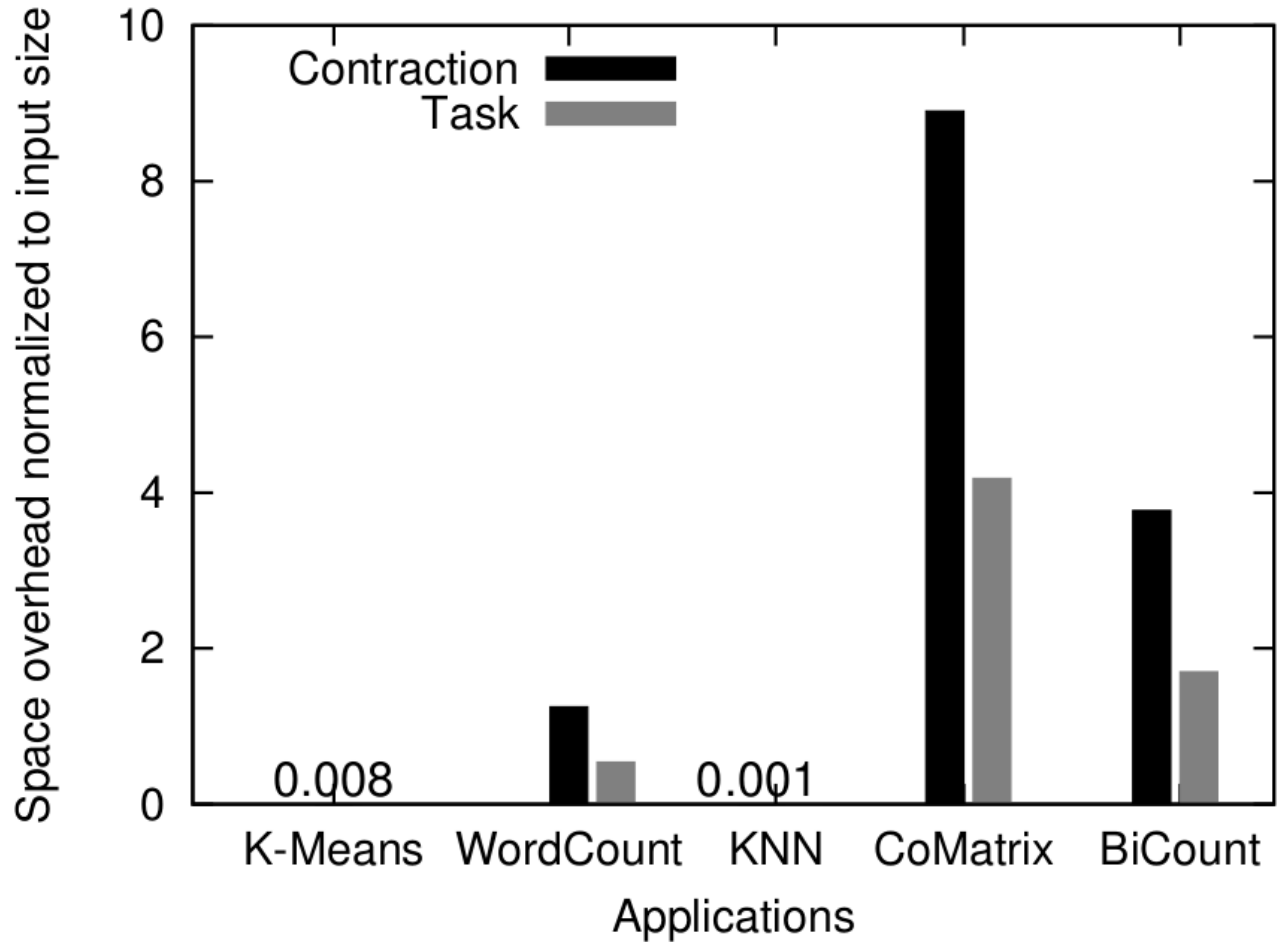


Results - Overheads



(a) Performance overhead for the first job run

Results - Overheads



(b) Space overhead

Criticisms

- Lack of comparison against other frameworks
- How were the percentual incremental changes generated?
- Garbage collection is pretty naïve. Odd-even runtime workloads sees no memoization.
- How realistic are the incremental results for real world workloads wrt Inc-HDFS?

Questions?