Designing a Fuzzy-Logic Based Trust and Reputation Model for Secure Resource Allocation in Cloud Computing

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Abstract: To plan and improve a fuzzy logic and neural network based trust and reputation model for safe resource allocation in cloud computing is the most important motto of this research. Among the IT professionals in current scenario, the cloud computing is one of the main topics conversed. Now, to revise the security, we employ the trust manager and reputation manager in our proposed approach. At first, the user access a resource block through the scheduling manager and a structure will send to the user following accessing the resource block to fill the characteristic values of trust factor and reputation factor. The trust factor and reputation value is after that computed for the resource center and it is specified to the fuzzy logic system and neural network to obtain the security score of a resource center. To offer the security controls is the advantage of our suggested method in accessing the cloud resources from cloud computing owing to different security issues occurred in networks, databases, resource scheduling, transaction management and load balancing.

Keywords: Trust factor, reputation factor, fuzzy logic system, security score, resource center.

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1. Introduction

In current years, cloud computing has become a highlight for the IT specialists due to the potentiality to transform. To execute this technology, immense steps had been taken. To improve this domain [4, 11], the guaranteed profits have found out the companies to spend a big amount of money for research. It is an internet depended service delivery method that presents internet based services, computing and storage for users in all markets that holds financial health care and government. It is attracting massive global investment and this novel economic system for calculating has discovered fertile ground. By issuing services with similar functionality, cloud providers will more and more try to win for customers as the business market is increasing quickly with novel providers entering the market. Based on the offered quality level of those services, there can be massive differences on the other hand. Such an aggressive market requires means to dependably review the quality level of the service providers [6]. In addition, by presenting a variety of computing services, cloud computing offers several opportunities for organizations. A lot of researchers pay their consideration to both in the academia and in the industry cloud computing. To work out numerous issues, cloud computing has been broadly employed by both enterprises and individuals [2].

For cloud executions, the cloud computing requires to build up a suitable security [14], even though the benefits of cloud computing is accurate. A main problem that needs particular attention is safety of clouds and the trust management is an important factor for cloud security [3]. In different applications, trust and reputation systems [8] are successfully applied to support the users to identify the dependable and trustworthy providers; for example, eBay, Amazon and application markets for mobile applications. To choose the suitable trustworthy cloud providers, similar methods are necessary to assist the customers. Devoid of bearing in mind other sources and roots of information, existing trust and reputation system depends on customer feedback. Besides, it requires extra parameters [5] that assist the customers in choosing providers in a cloud marketplace. As a result, to assist the customers in making obvious assessments, trust and reputation systems have to progress into the trust management system [7] before choosing steady trustworthy cloud providers.

In this document, for secure resource allocation in cloud computing we introduce a fuzzy logic and neural network based trust and reputation model. We employ trust manager and reputation manager to gather the characteristic values for the trust factor and reputation factor from the users after employing a resource. At first, users will present a task through the scheduling manager. The scheduling manager after receiving the user’s duty, it expresses to the related resource center which the task necessitates to complete. The user requires accessing a resource block in a resource center to execute a task. After carrying out the task, a form
will be given to the user to fill the characteristics values for the trust factor and reputation factor based on the experience. These characteristic values are applied to work out the security. The trust factor value and the reputation factor value for the resource center is calculated based on the characteristic values and given as input to the fuzzy logic system. The fuzzy logic system offer the score value for the resource center based on the trust factor and reputation factor we present as input. From the score value we make a decision whether a resource center is protected or not. The main involvement of our work is as follows:

- We have progressed a mathematical model for computing the trust factor and reputation factor based on the characteristic values.
- We have suggested TR-SS algorithm i.e., trusts and reputations based security score algorithm.

This paper is arranged as follows: The second section demonstrates a few of the associated works and the third section demonstrates the requirement for security in resource allocation of cloud computing and the fourth section describes our suggested method and the fifth section demonstrates our TR-SS algorithm and the sixth section deals our experimental results and the seventh section concludes our method.

2. Related Works: A Brief Review

This segment demonstrates a few of the researches seen in the literature for trust based secure model and trust reputation system in cloud computing and grid computing environment. For different distributed system, a trust model has been suggested by Firdhous et al. [3]. The trust management systems suggested for cloud computing had been examined with particular emphasis on their ability, applicability in sensible heterogenous cloud environment and implementability. It was found that not any of the systems was based on solid theoretical foundation during the assessment of those systems and furthermore does not take any superiority of service characteristic for forming the trust scores. Therefore, solid theoretical groundwork for building trust models for cloud computing was necessary. A physical cloud computing security architecture has been proposed by Tripathi and Mishra [14]. Cloud security was turning into a chief differentiator and aggressive edge amid cloud providers. They have discovered the security issues that happen in a cloud computing frame work. It spotlighted on technical security aspect arising from the practice of cloud services and in addition offered a summary of main security aspect related to cloud computing with the outlook of a secure cloud architecture environment. Proactive enterprises and service providers used this security on their cloud infrastructure, to attain security so that they were taken benefit of cloud computing in front of their competitors.

Khan and Hamlen [9] have offered and assessed Hatman: The first full-scale, data-centric, reputation depended trust management system for Hadoop clouds. By distinguishing the job replica effects for steadiness, Hatman vigorously estimates node integrity. These capitulated agreement feedbacks for a trust manager rely on EigenTrust. Low overhead and high scalability had been attained by creating both consistency-checking and trust management as secure cloud computations; as a result, the cloud’s disseminated computing power was influenced to make stronger its protection. For a cloud computing marketplace, a multi-faceted Trust Management (TM) system structural design has been proposed by Habib et al. [6]. This system offers to identify the trustworthy cloud providers based on different characteristics (e.g., security, performance, compliance) estimated by abundant sources and roots of trust information.

Song et al. [12, 13] have suggested that trusted grid computing stress robust resource allotment with security assurance at all resource sites. By lack of security guarantee from isolated resource sites, large-scale grid applications were being heldedup. They have formed a security-binding system through site reputation measurement and trust integration across grid sites. They didn’t take care of the trust factor deterministically. As a substitute, they have employed fuzzy theory to deal with the fuzziness or uncertainties following all trust characteristics. The combining was reached by repeated replace of site security information and matchmaking to please user job demands. PKI-based trust system assists grids in multi-site verification and single sign-on operations. On the other hand, cross certificates were not sufficient to review local security conditions at grid sites. For disseminated trust aggregation, they have proposed a fuzzy-logic trust system through fuzzification and integration of security characteristics. They have brought in the trust index of a grid site, which was resolute by site reputation from its track record and self-defense potential attributed to the risk conditions and hardware and software defenses arranged at a grid site.

Vivekananth [15] has suggested that grid system was a vibrant environment where all things shared the resources issued by the other entities. The system permits the synchronized and aggregated apply of geographically disseminated resources, often owned by independent organizations, for working out large-scale issues in science, engineering. Conversely, application composition, resource management and scheduling in those environments were a complex process. Before beginning any transaction, the resource provider as well as the user should be convinced. Mutual trust must be created among the user and the provider. Trust was built on repute. The idea of reputation was eye-catching in peer to peer networks. However, yet it was not flawless in grid computing. They have offered an outline of available reputation based systems for resource selection.

To launch the patterns and trends to improve the quality, there is an essential necessity to securely store, manage, share and examine large amount of complex information. Due to the critical nature of the applications, it is essential that the clouds to be protected. The main security aspect with the cloud system is that the owner of the data may not have the power to know where the data is situated. The cause is that if one needs utilizing the benefits of cloud computing, one should besides utilize the resource allocation and scheduling presented by clouds. Therefore, we require protecting the data in the middle of untrusted process. The transpiring cloud computing system challenges to deal with the quick growth of web connected tools and supervise large amount of data. Google has now offered the MapReduce framework for dealing vast quantity of data on commodity hardware. Apache’s Hadoop allocated File System (HDFS) is transpiring superior software component for cloud computing combined with incorporated parts such as MapReduce. The requirement to augment human reasoning interpretation and decision makes abilities that have effected in the emergence of semantic web which is an idea that efforts to convert the web from its current, only human readable form to machine processable form. This in turn has effected in numerous social networking sites with massive amount of information to be shared and managed.

For cloud computing, there are numerous security issues as it covers a lot of technologies including networks, databases, operating systems, virtualization, resource scheduling, transaction management, load balancing, concurrency control and memory management. Therefore, the security issues for some of these systems and technologies are related to cloud computing. For example, the networks that intertwine the systems in a cloud have to be safe. Besides, the virtualization paradigm in cloud computing consequences in a number of security concerns. For design, mapping the virtual machines to the physician machines has to be executed firmly. The protected resource allocation in cloud computing can offer the user to browse firmly. The user can moreover keep their information safe. We come across the security score of a resource in cloud computing by the user given characteristic value in this job. By this novel method user can judge about a resource center based on the security score whether it is protected or not.


Using fuzzy logic and neural network based trust and reputation, this section describes our suggested model for the allocation of resource in cloud computing. The Figure 1 demonstrates a model structure of our suggested model. It contain users, a scheduling manager, a trust manager, a reputation manager and resource centers that has number of resource blocks. The overall procedure is as follows: To access the resource block, the users offer a task which is in the resource center through the scheduling manager. The scheduling manager makes sure that the resource block where it is situated provides the path to the related resource center. The user presents the attributes value for the trust factor and the reputation factor after access the resource block. The trust factor value and the reputation factor value are then given to the fuzzy logic system and then neural network to acquire the security score.

4.1. Trust Factor of Resource Center

The confident factor of resource center is the total sum of trust factor of every resource block in the resource center. Trust is an important factor in both human society and cyberspace security. Every one of us is conscious of the importance of trusting someone. Since, of the truth that the parameters of the trust are generally personal, the nature of the trust is commonly decentralized. Trust can be named as confidence that a particular party would work in an expected manner in spite of monitoring or controlling the party. Trust is regarded positive and presents good result in uncertain environments. Generally, there has a grey region in expressing the dependability of a computer site [11]. Related to the human relationship, trust is specified by a linguistic term rather numerically. Trust would get fluctuate based on time and environment. Azzedin and Maheswaran [1] presented the definition for the trust and it is as follows: Trust is a strong opinion in proficiency of an entity to act as expected and the strong opinion is not a fixed value related with the entity but rather it is subject to the entity’s attitude and employs only inside a particular context at a specified time. The tough opinion can be described as a dynamic value that is found to distance over a set of values vary
from very trustworthy to really untrustworthy. Based on the previous experience and is offered for a particular context, the trust factor is formed. The trust factor is based on the specified time instance, as the trust level relating to entities is not significant to be similar for today when compared to a year ago. A few of the characteristics we regarded for the trust factor are as follows:

- **Anti-virus Capability**: It is the capability of the resource to guard against viruses and malicious codes.
- **Firewall Capability**: It is the ability to protect the resource from other network accesses.
- **Secured Job Execution**: It is the ability of the resources to guarantee the secure implementation of a job.
- **Copyright Date**: Users trust shopping with repeatedly revised websites. For example, if the copyright of the website says 2000, then it would be a big red flag for users.
- **Corporate Logos**: Incorporate the company logos on your website. So that, users will trust your product and services.
- **About Us**: The about us page demonstrates the detailed history of the company and the user may trust based on the history.
- **Privacy Policy**: The privacy policy includes a considerable level of trust among the users.
- **Business Address**: The business address on webpage demonstrates that you have a bodily location that includes a considerable level of trust among the users.

At first, we have to work out the trust factor of each resource block in each resource center. The computation of trust factor of each resource block is as follows:

\[
TF_k(rb) = p_u \sum_{i=1}^{m} \left( \frac{A_i w_i}{TW} \right)
\]

(1)

Where:

- \(TF_k(rb)\): Trust Factor of resource block.
- \(p_u\): Probability of users applied the resource block.
- \(A_i\): Trust Factor characteristic values given by each user.
- \(w_i\): Weight value of each trust factor characteristics.
- \(TW\): Total weight value.
- \(m\): Total number of characteristics regarded for trust factor.
- \(u\): Total number of users.

The equation specified beneath is employed to work out the total weight value of the characteristics. It is the sum of the weight values of every characteristic.

\[
TW = \sum_{i=1}^{m} w_i
\]

(2)

We require to working out the trust factor for the resource center after finding the trust factor value for each resource block in a resource center. For example, in Figure 1, the first resource center has four resource blocks and to locate the trust factor of the first resource center, we ought to know the trust factor value of all the four resource blocks. The trust factor for the resource center is computed as follows:

\[
TF(rc) = \sum_{k=1}^{N} TF_k(rb)
\]

(3)

Where:

- \(TF(rc)\): Trust Factor of a resource center.
- \(N\): Total number of resource blocks in a resource center.

### 4.2. Reputation Factor of a Resource Center

The reputation mechanism is one of the most important methods which form the basis for the allocated application and system safety, for its improved scalability and liveness. One can trust another on basis of good repute since of the fact. Reputation is described as a measure of trustworthiness in the sense of dependability. For generating trust through social control lacking of trusting third parties, reputation system [10] present a plan. The reputation mechanism offers a plan for generating trust through social control by means of the community based feedback about the past experience of entities. Azzedin and Maheswaran [1] described that reputation of an entity is an anticipation of its attitude based on other entities examinations or information about the entities past attitude at a specified time. A few of the reputation characteristics we regarded for reputation factor are as follows:

- **Consistency**: The ability of the resource to execute the anticipated function under stated conditions for a particular period of time.
- **Confidentiality**: The ability of concealing information from unauthorized users.
- **Robustness**: The ability of the system to stay alive from the assaults intended towards that system.
- **Contents Look Current**: If the website is in old format, the users will pay no attention to it. Hence, the website should be brand new with current trends, content and images.
- **Rapid Response**: The fast reply of a webpage will raise the reputation of the webpage since users would like to come to an end their job quickly.
- **Trust Symbols**: By means of trust symbols in the web page demonstrates the users that the web page is guarded against the hackers and viruses.
• **Return Policy:** This really demonstrates that you stand behind you products and it provides the users the comfort of knowing that they can return the product if it is imperfect or they are sad with it.

The reputation factor of a resource center is furthermore computed by the similar procedure employed to work out the trust factor of the resource center. The formula to compute the reputation factor for the resource center is indicated by an equation specified below:

\[
RF_{rc} = \sum_{k=1}^{N} RF_k (rb)
\]  

Where:

- \(RF_{rc}\): Reputation Factor of a resource center.
- \(RF_k (rb)\): Reputation Factor of each resource block in a resource center.
- \(N\): Total number of resource blocks in a resource center.

To find the reputation factor for the resource center, we should to find the reputation factor for each resource block in the resource center. The formula to assess the reputation factor for each resource block in a resource center is as follows:

\[
RF_k (rb) = P_i \sum_{i=1}^{n} B_{ij} \sum_{j=1}^{L} \frac{I_i}{L}
\]  

Where:

- \(P_i\): Probability of users applied the resource block.
- \(B_{ij}\): Reputation Factor characteristics values specified by the user.
- \(L\): Total weight value of the characteristics regarded for reputation factor.
- \(n\): Total number of characteristics regarded for reputation factor.
- \(u\): Total number of users.

The computation of total weight value \(L\) of the characteristics for the reputation factor is specified below.

\[
L = \sum_{i=1}^{n} I_i
\]  

### 4.3. Fuzzy Logic Model

In our method, this section describes the usage of fuzzy logic system. The trust factor value \(TF(rc)\) and the reputation factor value \(RF(rc)\) are giving as input to the fuzzy logic system to discover the security score of the resource center. The Figure 2 demonstrates the block diagram of the usage of fuzzy logic system in our method.

The input variables are mapped by set of membership functions in the fuzzy logic system. The act of changing the input value to fuzzy value is called fuzzification. The fuzzification in the fuzzy logic system would be based on the rule and the defuzzification is furthermore based on rule. After defuzzification we will obtain a single output for the specified number of inputs. In Figure 2, we provide the trust factor and the reputation factor as input to the fuzzy logic system. The fuzzy logic system at first uses the input values of the membership functions and the fuzzification and defuzzification will be completed based on the rule. The ultimate output we obtain from the fuzzy logic system is the security score based on fuzzy logic system. It is signified by an equation beneath:

\[
I = TF (rc) \times RF (rc)
\]  

Where:

- \(I\): Score we attained as output from fuzzy logic system.
- \(TF(rc)\): Trust Factor we present as input to fuzzy logic system.
- \(RF(rc)\): Reputation Factor we present as input to fuzzy logic system.

### 4.4. Neural Network Model

The trust factor and the reputation factor values are given to the neural network to get the security score. The neural network learns a predefined set of input-output pairs. Initially, two input neurons are used in the input layer and four neurons in the hidden layer and finally one neuron in the output layer. An input pattern has been applied as a stimulus to the first layer of network units, it is propagated through each upper layer until an output is generated. The output pattern is then compared to the desired output and an error signal is computed for each output unit. The error signals are then transmitted backward from the output layer to each node in the intermediate layer that contributes directly to the output, each unit in the intermediate layer receives only a portion of the total error signal, based roughly on relative contribution the unit made to the original output. This process repeats, layer by layer, until each node in the network has received an error signal that describes relative contribution to the total error. Based on the error signal received,
connection weights are then updated by each unit to cause the network to converge toward a state that allows all the training patterns to be encoded. The network trains, the nodes in the intermediate layers organize themselves such that different nodes learn to recognize different features of the total input space. After training, when presented with an arbitrary input pattern that is noisy or incomplete, the units in the hidden layers of the networks will respond with an active output if the new input contains a pattern that resembles the feature the individual units learned to recognize during training. The hidden layer units have a tendency to inhibit their outputs if the input pattern does not contain the feature that they were trained to recognize. The signals propagate through the different layers in the network, the activity pattern present at each upper layer can be thought of as a pattern with features that can be recognized by units in the subsequent layer. The output pattern generated can be thought of as a feature map that provides an indication of the presence or absence of many different feature combinations at the input. The adjustment of the weight values are based on the back propagation algorithm. The neural network eventually gives a security score by means of the trust factor value and the reputation factor value given as input. The security scores based on the fuzzy logic system and the neural network is merged to get the security for the resource center. The security score for the resource center is calculated as follows:

\[
SS = \frac{\alpha \times I + \beta \times NNS}{2}
\]  

(8)

In the above equation \( SS \) is the Security Score of the resource center and \( I \) is the score obtained based on fuzzy logic system and \( NNS \) is the Score obtained based on Neural Network and \( \alpha \) is the weight value for fuzzy logic based score and \( \beta \) is the weight value for neural network based score.

5. TR-SS Algorithm

This section makes clear about our TR-SS algorithm. The TR-SS algorithm is a trust factor and reputation factor based security score algorithm which applies fuzzy logic system. We are working out the security score for a resource center by means of this TR-SS algorithm. A resource center has a number of resource blocks. At first, user presents a task to execute and the scheduling manager directs it to the necessary resource center which has the resource block to execute that task. We want to find the trust factor and reputation factor for the resource block by the user specified values after the user applied the resource block.

The trust factor encloses some characteristics and the reputation factor holds some characteristics. The values for the characteristics are filled by the user after they employed the resource. The trust factor and the reputation factor for the resource block is computed based on the characteristic value and the probability of users employed that resource block. By summing the trust factor values and reputation factor values of the resource blocks in that resource center, the trust factor and reputation factor for the resource center is computed. The trust factor and reputation factor of the resource center is next given to the fuzzy logic system and the neural network. The fuzzy logic system fuzzifies the inputs we offer and defuzzify based on the rules and gives a score and the neural network would also give a score. Both the scores from the fuzzy logic system and the neural network are merged and offer the security score for the resource center as output.

Algorithm 1: TR-SS

1. Input: Obtain the characteristic values from the users for the trust factor and reputation factor.
2. For each resource center \( rc \) compute trust factor and reputation factor.
3. Work out the probability of number of users \( P_a \) employed a resource block \( rb \).
4. For each resource block in a resource center, compute the trust factor.
5. Do again the fourth steps for next resource blocks in the resource center.
6. End for
7. For each resource block in a resource center, compute the reputation factor.
8. Do again the seventh steps for next resource block in the resource center.
9. End for
10. Work out the trust factor for resource center.
11. Compute the reputation factor for resource center.
12. Repeat the steps from two to eleven for next resource centers.
13. End for
14. Present the trust factor and the reputation factor of resource center as input to the fuzzy logic system and neural network system.
15. Fuzzify the trust factor and reputation factor based on rules and defuzzify based on rules.
16. Merge the scores obtained from Fuzzy logic system and neural network.

6. Results and Discussions

This section demonstrates the effect of our suggested work. It encloses the experimental setup, fuzzy design result and the presentation study of our method.

6.1. Experimental Setup

With 4GB RAM, our method is executed in java (jdk1.6) that has the system configuration as i5 processor. We have employed three dissimilar datasets which are financial, medical and RDB for our method. We applied four dissimilar resource centers that have three different resource blocks in our method. The datasets we applied are as resource blocks. With
different number of users we examine the presentation of our method because the users will present the attribute values for the trust factor and the reputation factor after they applied the resource.

6.2. Fuzzy System Results

The fuzzy system result is the procedure of input we are giving and the output we get from the fuzzy logic system. The Figure 3 demonstrates a model score value we attained from the fuzzy logic system for the membership conditions of trust factor and reputation factor.

![Figure 3. Sample score value obtained from the fuzzy logic system.](image)

6.3. Performance Analysis

This section defines the presentation of our suggested method. To verify the presentation, we use two secure resource centers and two insecure resource centers. Based on the feedback of the users, the first and second resource centers are insecure and the third and fourth resource centers are secure and let us see how our system works. The presentation of our system is verified with dissimilar number of user’s. In this part, the representation ‘High’ in the graph indicates that the resource center is secured and the representation ‘Low’ in the graph indicates that the resource center is not secured. The clarification of the presentation we attained for our method is as follows:

![Figure 4. Performance based on feedback of fifty users.](image)

The Figure 4 demonstrates the presentation of our method based on the feedback of fifty user’s by differing the threshold which we applied to decide whether a resource center is secured or not. Now, when we set the thresholds as 0.2, 0.4 and 0.6, our system demonstrates the complete resource centers we applied as secured and when we set the threshold as 0.8, our system demonstrates the third and fourth resource centers as secured and for the threshold 1, our system demonstrates the complete resource centers we applied for our method is not secured.

![Figure 5. Performance based on feedback of hundred users.](image)

The presentation of our system based on the comment of hundred users is demonstrated in the Figure 5 for different threshold values. Now, for the thresholds 0.2 and 0.4, our system demonstrates that the whole resource centers we applied are secure and for the thresholds 0.6, 0.8 and 1, our system demonstrates the resource centers we applied as insecure.

![Figure 6. Performance based on feedback of 150 users.](image)

The Figure 6 demonstrates the presentation of our system based on the feedback of one hundred and fifty users by varying the threshold which we applied to decide whether a resource center is secured or not. Now, when we place the thresholds as 0.2, 0.4 and 0.6, our system demonstrates the whole resource centers we applied for our method is secured and when the threshold is 0.8, the first and second resource centers are not secured and the third and fourth resource centers are secured. When we place the threshold as 1, our system demonstrates that the whole resource centers we applied as not secured.

![Figure 7. Score values obtained for different resource centers.](image)
The score values we attained from the fuzzy logic system together with neural network for the resource centers we applied in our experimentation are illustrated in Figure 4 for the comments of different numbers of users. At this point, for the comment of fifty users, the score value we attained from the fuzzy logic system together with neural network system for the first resource center is 0.067087044 and for the second resource center is 0.067186321 and for the third resource center is 0.081805798 and for the fourth resource center is 0.081786668. When we reflect on the comment of hundred users, the score values we attained from the proposed system is as follows: 0.040135843 for the first resource center, 0.040135843 for the second resource center, 0.05410748 for the third resource center and 0.054839521 for the fourth resource center. When we reflect on the comment of one hundred and fifty users, the score values we attained for the resource centers we applied are as follows: 0.067146769 for the first resource center, 0.067184832 for the second resource center, 0.081783037 for the third resource center and 0.081755906 for the fourth resource center. When the comment we reflect on for two hundred users, the score value for the first resource center is 0.067161597 and for the second resource center is 0.06714059 and for the third resource center is 0.074504212 and it is 0.079140074 for the fourth resource center. When we reflect on the feedback for two hundred and fifty users, the score values are as follows: 0.067118327 for the first resource center, 0.067153199 for the second resource center, 0.080761123 for the third resource center and 0.049212507 for the fourth resource center.

7. Conclusions

We have suggested a method for secure resource allocation in cloud computing by means of fuzzy logic and neural network based trust and reputation model in this paper. Now, we have applied the trust manager and reputation manager to revise the security of a resource center. At first, user executed a task through the scheduling manager and following the task, user give the characteristic values for the trust factor and reputation factor of the resource user applied. Based on the characteristics values specified by the users, the trust factor and reputation factor is computed and specified to the fuzzy logic system and neural network system to discover the security score of a resource center. With the comment of dissimilar number of users, we have executed the experimentation of our method and with dissimilar threshold values to make a decision whether a resource center is protected or not.

References


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