



# Energy Efficiency in Cloud Computing and Optical Networking

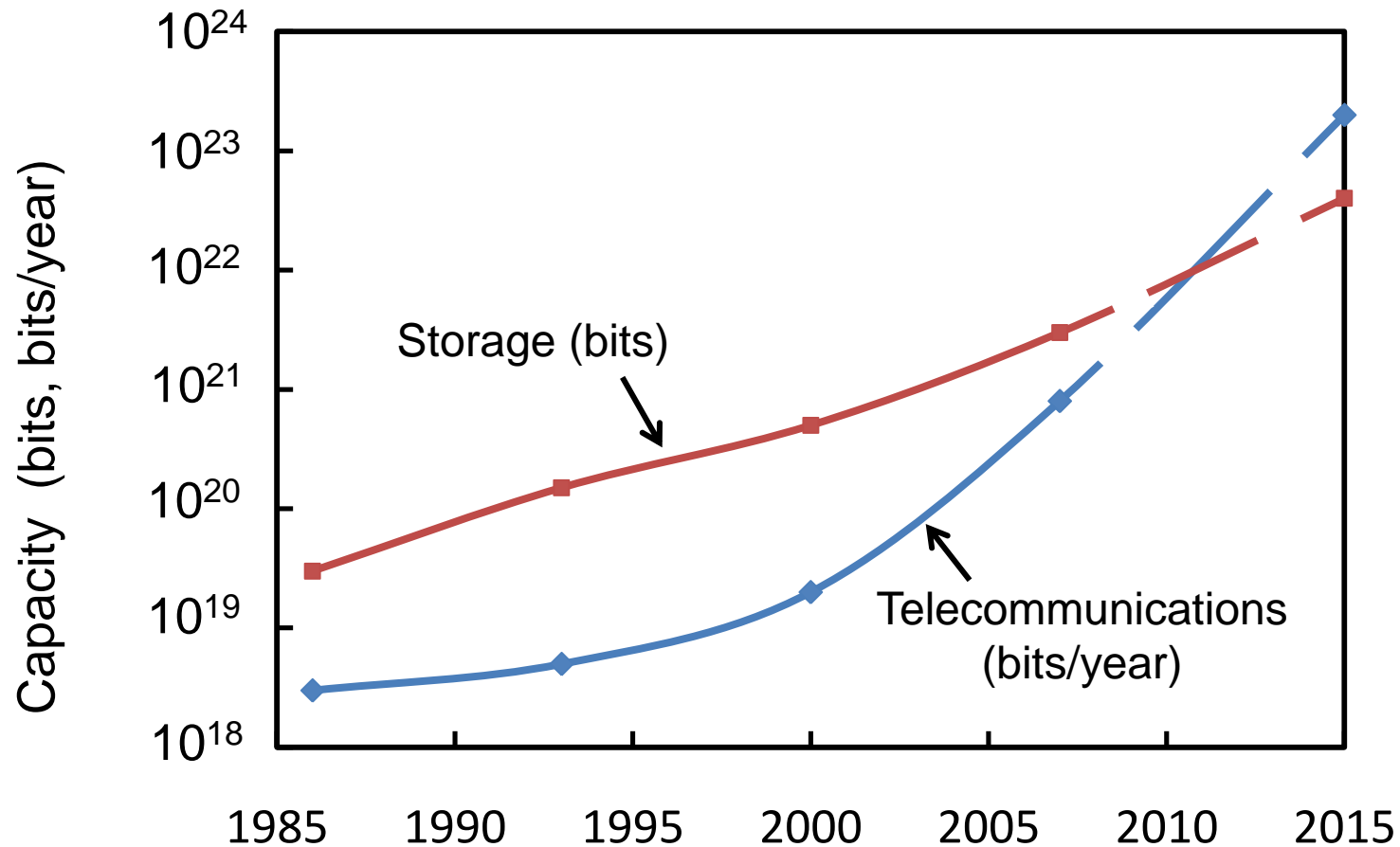
**Rod Tucker, Kerry Hinton, Rob Ayre**

Centre for Energy-Efficient Telecommunications  
University of Melbourne

# Outline

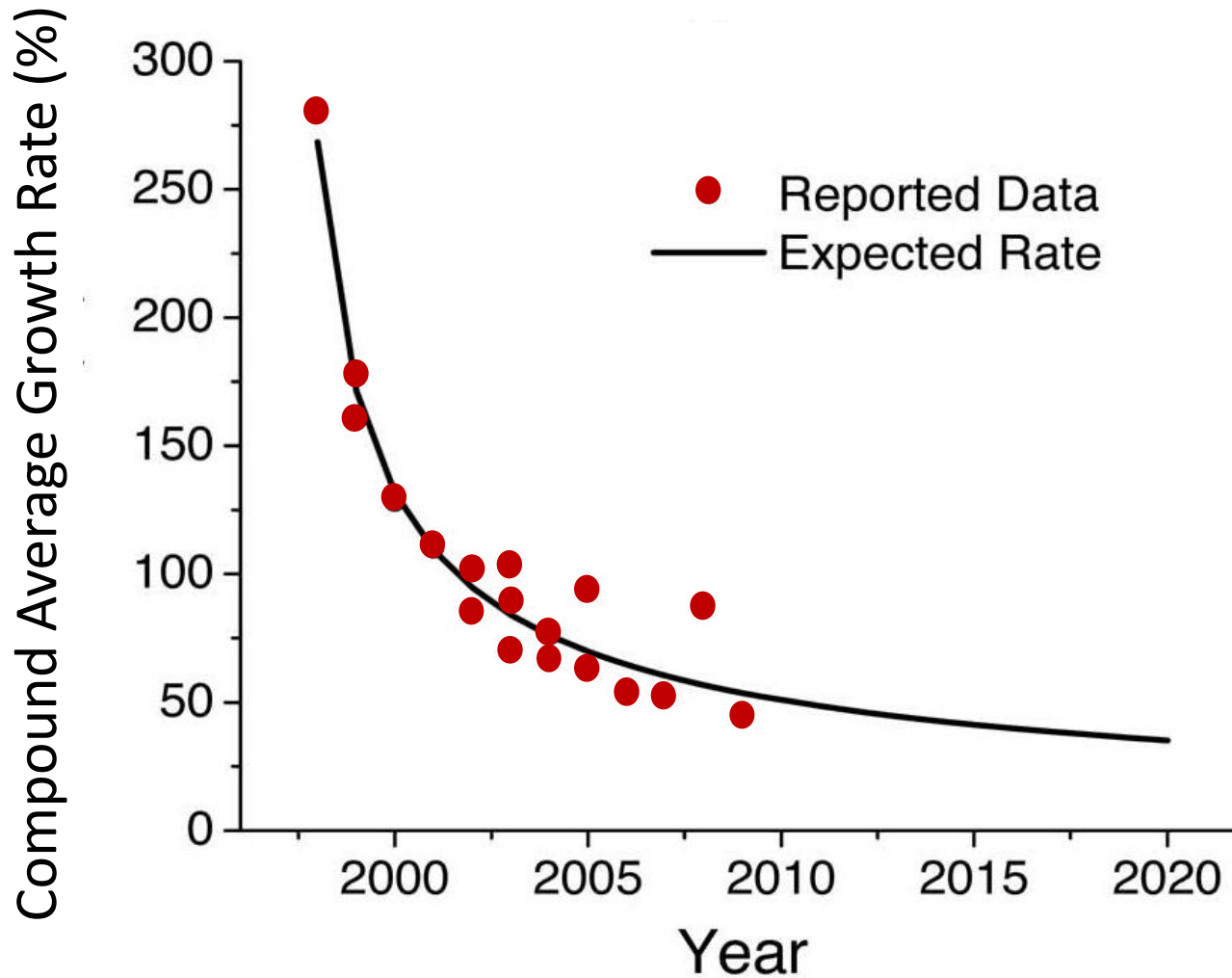
- Introduction and overview of energy consumption and efficiency in communications networks
- Estimating energy consumption in ICT equipment
  - Telecommunications
  - The “cloud”
- Improving network energy efficiency
  - Technologies
  - Architectures
  - Protocols
  - The cloud

# World's technology capacity



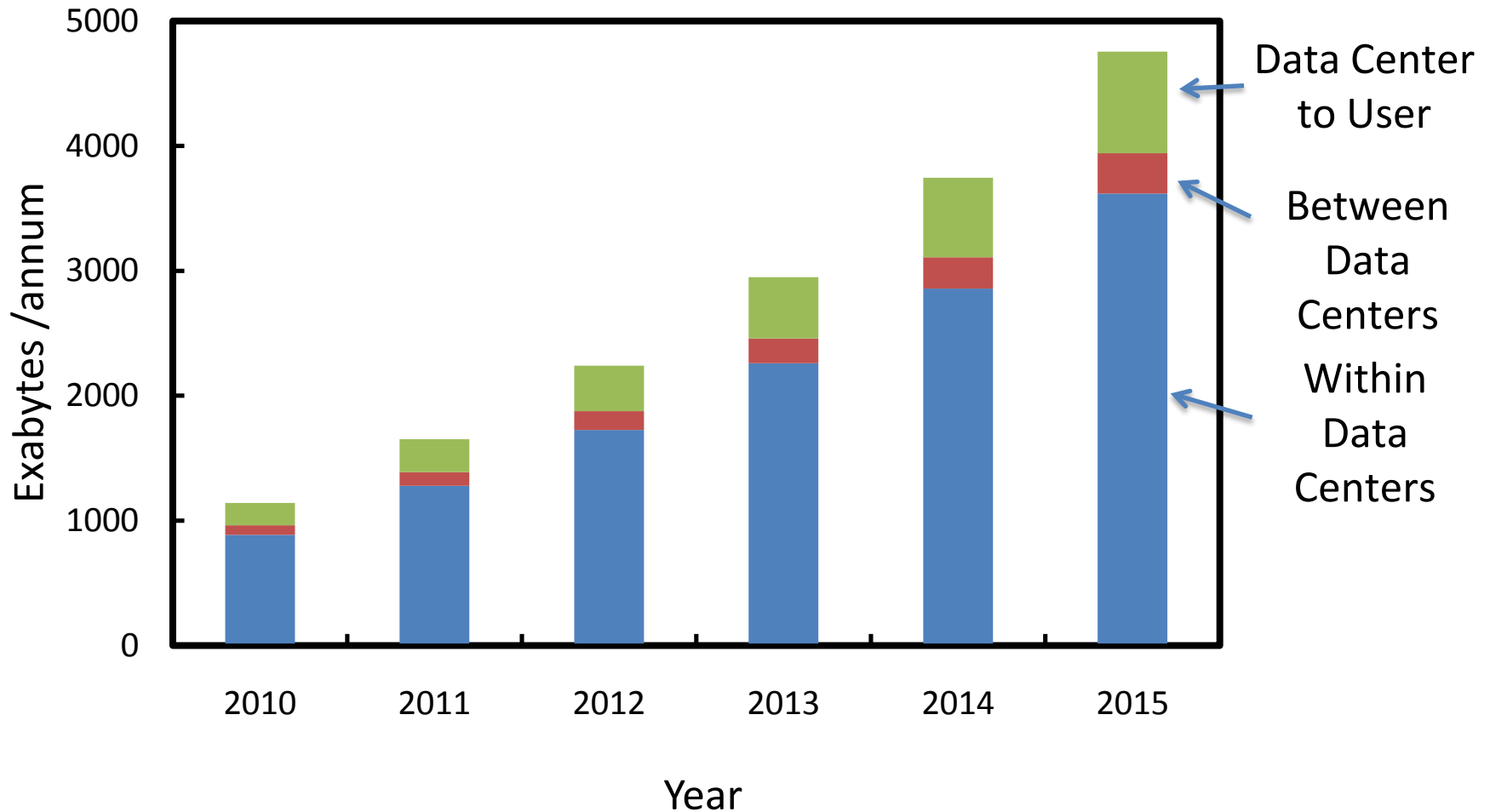
Source: M. Hilbert, P. Lopez, Science, 2011

# Internet traffic growth trends



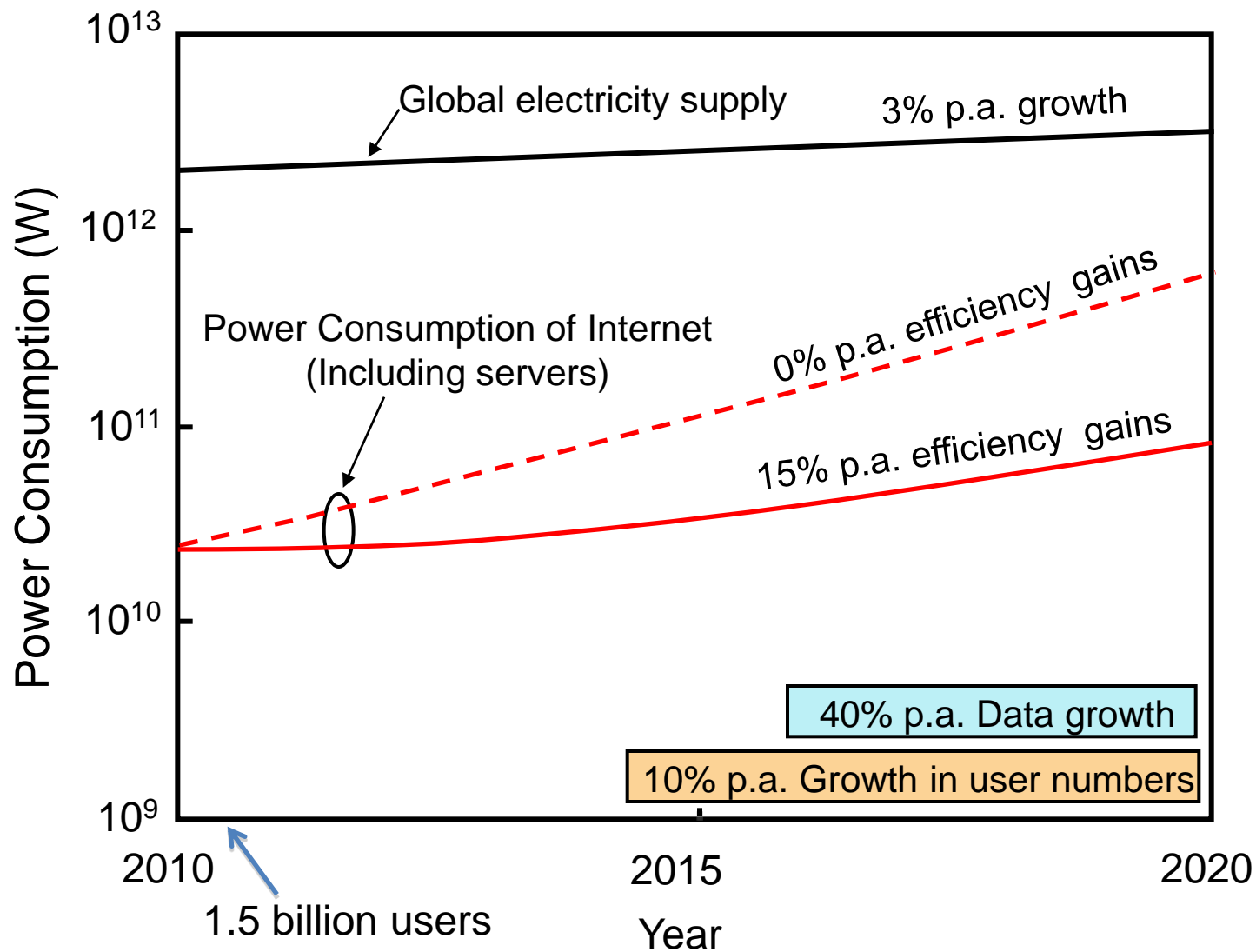
Source: Kilper et al., JSTQE 2011

# Projections of data centre traffic



Source : Cisco Cloud Index 2011

# Power consumption of the global Internet



# Why does energy matter?

- If nothing is done to address the growing “efficiency gap”:
  - ICT will consume ever larger proportion of global energy
  - Energy consumption could become a barrier to network growth
- Economic and engineering imperatives:
  - Energy is a growing component of OPEX
  - Increased energy consumption → increased footprint

# Estimating ICT power consumption

- Inventory based estimates
  - Look at what is out there
    - Use sales and deployment data from vendors and surveys
    - Accessing accurate data is problematic
- Network design and dimensioning based estimates
  - Design a network that will satisfy current and projected demands
    - Use typical network design rules
    - Difficult to include network inefficiencies, overlays & legacies
- Transaction based estimates
  - Look at services required and design a network to provide them
    - Similar to network design approach



# Summary of estimates

Author	Year	% national electricity use	Country	PC's, office equip. & servers	Wireless access	Notes
Huber	1999	13%	USA	Yes	No	Severe over estimate
Koomey	1999	2%	USA	Yes	No	Users & equipment estimate
Kawatomo	2001	3%	USA	Yes	No	Users & equipment estimate
Turk	2001	0.5 - 1.7%	Germany	Yes	No	Users & equipment estimate
Barthel	2001	0.9 – 1.5%	Germany	Yes	Yes	Users & equipment estimate
Roth	2002	< 2.3%	USA	Yes	Yes	Users & equipment estimate
Cremer	2003	7.1%	Germany	Yes	Yes	Users & equipment estimate
Baliga	2007	0.5%	OECD	No	No	Network design & dimensioning
Vereecken	2010	Not given	Not given	No	No	Network design & dimensioning
Lange	2010	Not given	Not given	No	Yes	Network design & dimensioning
Kilper	2011	Not given	USA	No	Yes	Transaction
Pickavet	2007 2012		Global	Yes	Yes	Users and equipment estimate

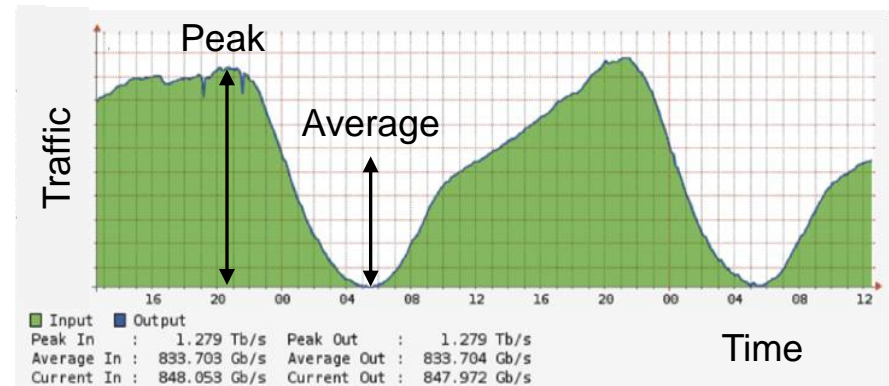
# Design and dimensioning approach

1. Split network into
  - Access
  - Metro/Edge
  - Core
  - Data centres, content storage
2. Model with representative architecture and equipment
3. Dimension network to accommodate expected traffic
4. Calculate power consumption per customer for network

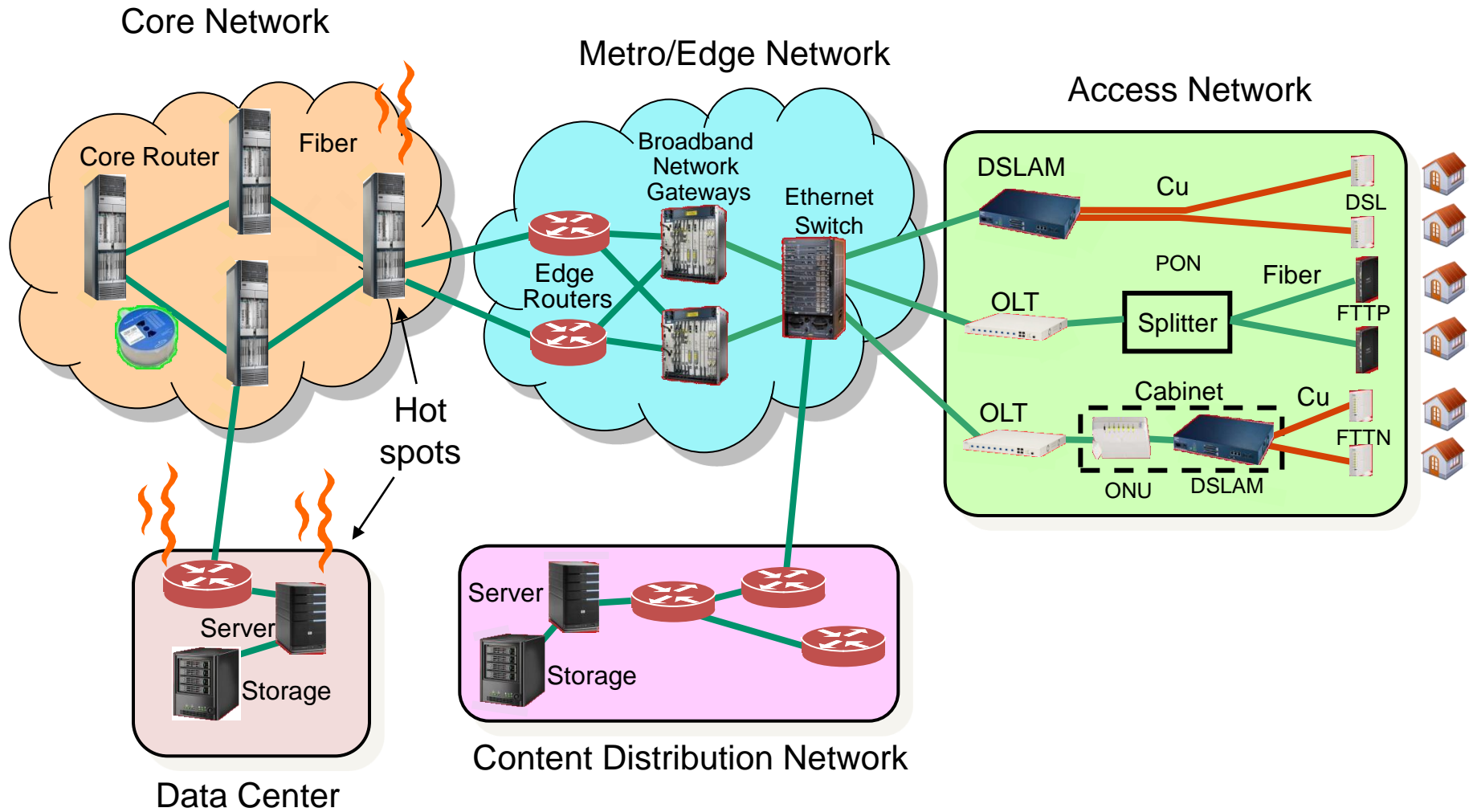
*Baliga et al., 2007*

# Key model parameters

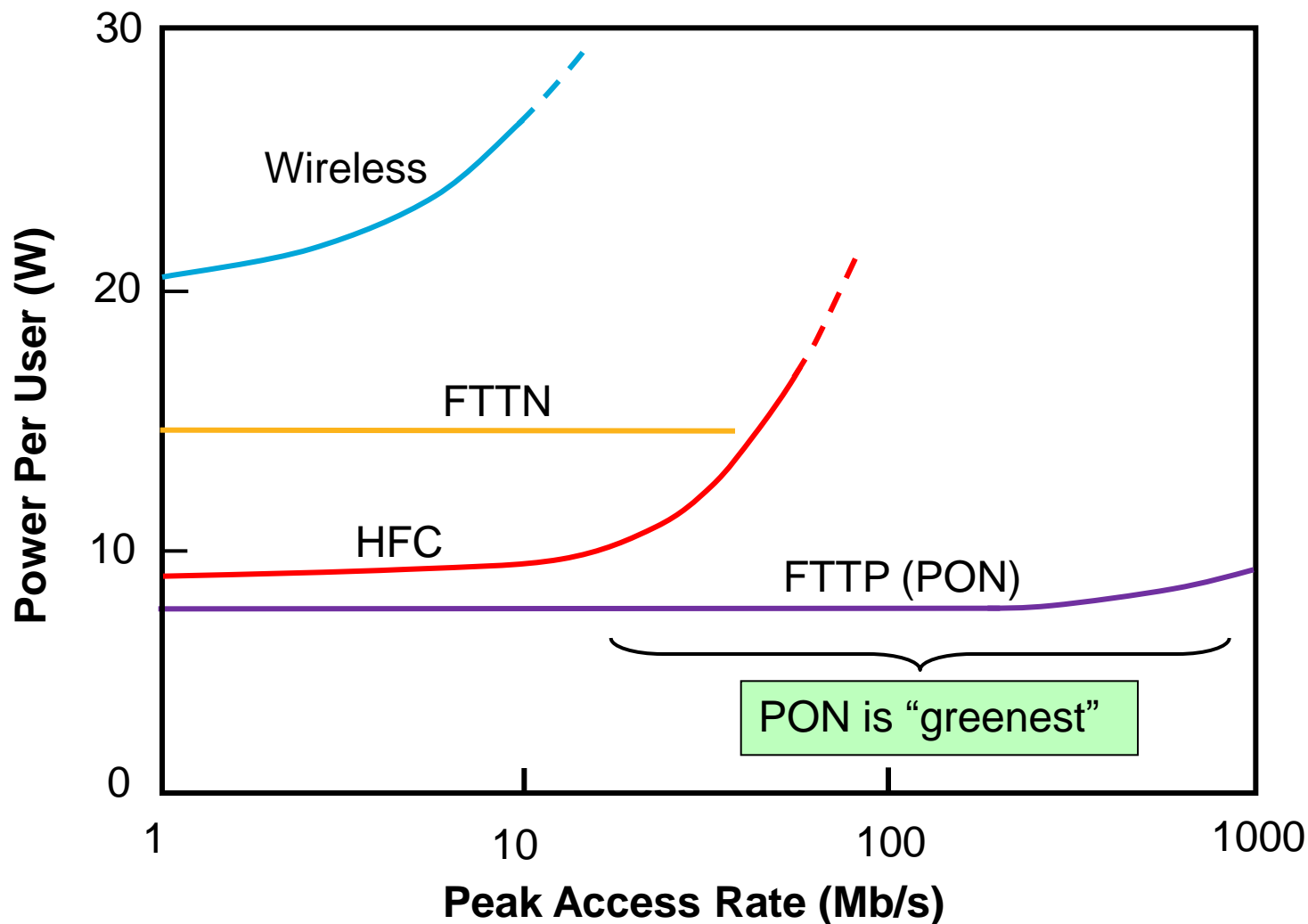
- Peak vs average access speed
  - Contention & aggregation
- Network dimensioning
  - Traffic growth
    - Deployed capacity > demanded capacity
  - Equipment redundancy
    - Multi-homing , back-up storage
  - Service protection
    - 1 + 1, 1:1, 1:N protection
- Router hops between source and destination
- Data centre Power Usage Effectiveness (PUE)



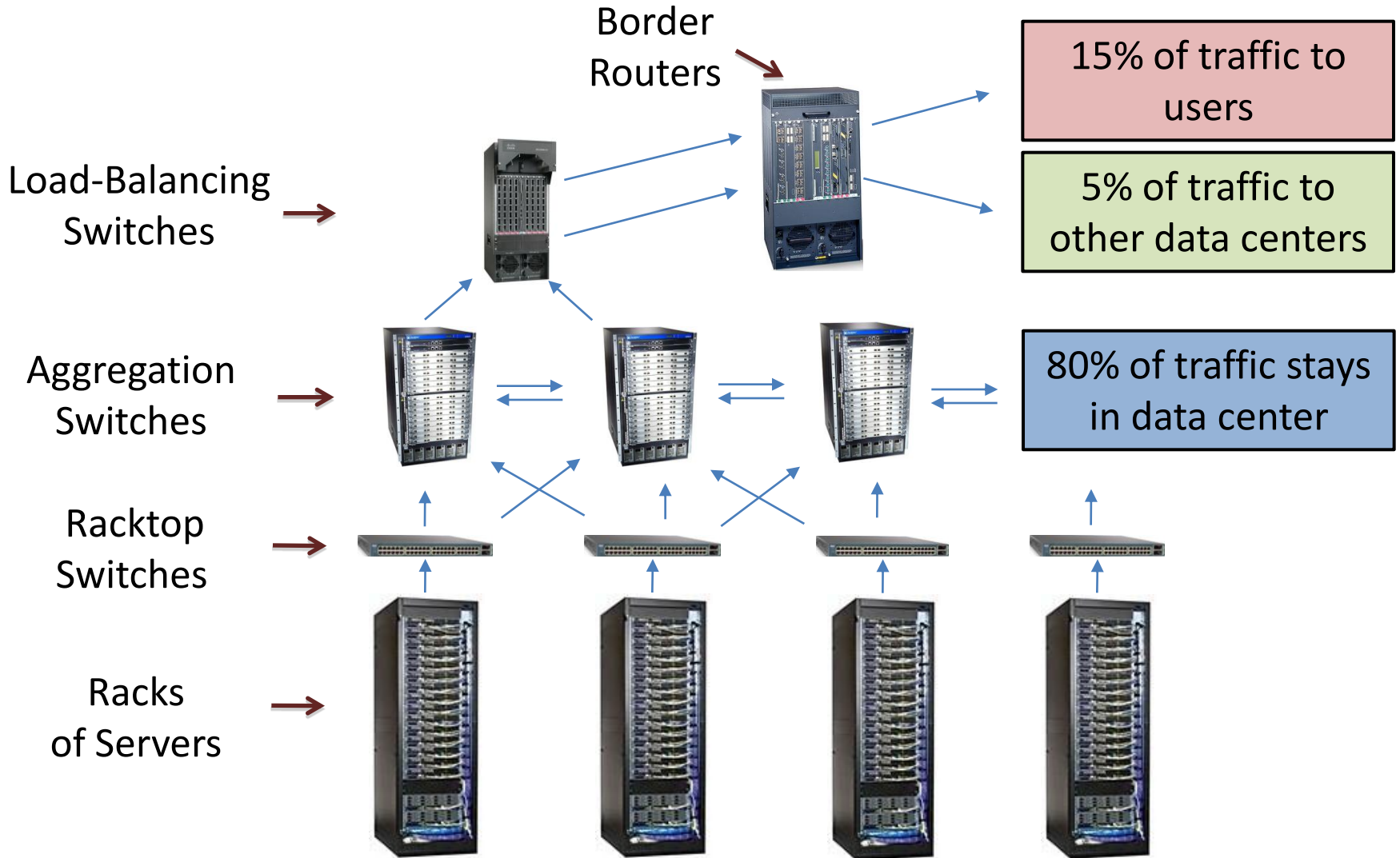
# Network segmentation



# Access network energy consumption



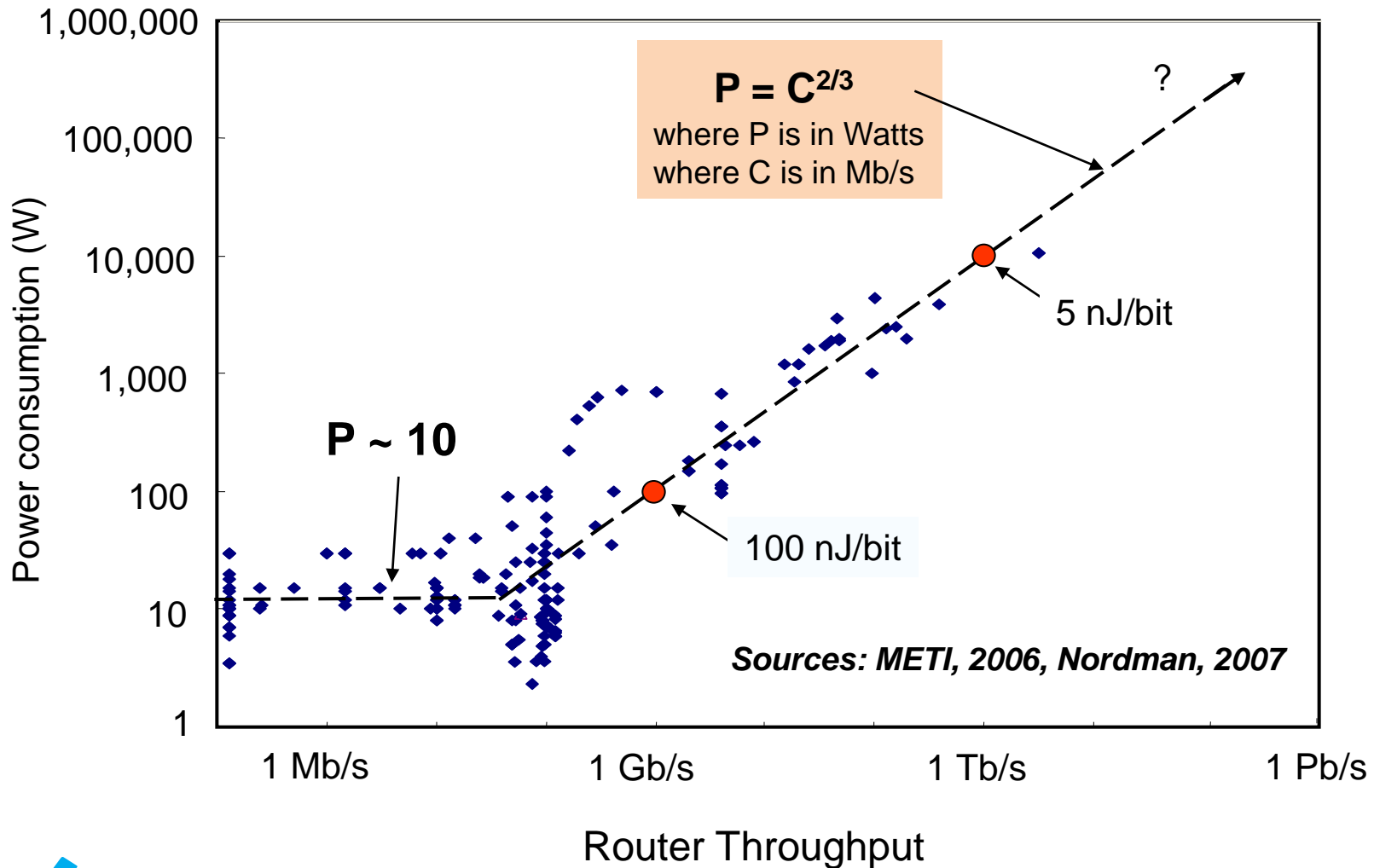
# Data centers and content servers



# Power consumption of equipment

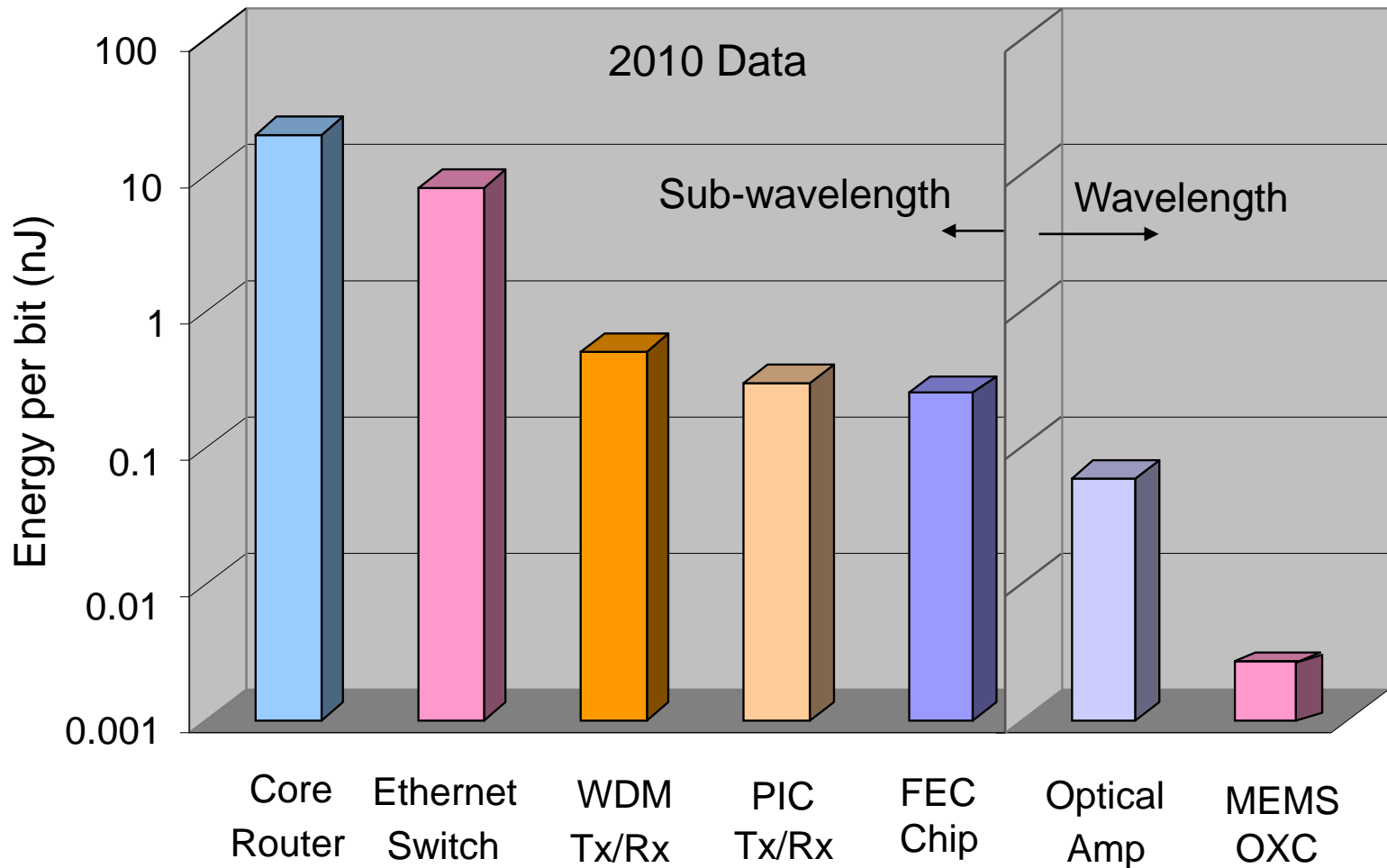
- Which metric(s) are appropriate?
  - Power consumption per “throughput”
  - Power consumption per “good put”
  - Energy per bit, power per bit rate
  - Energy per customer bit
  - etc.
- Different metrics provide different optimal solutions to energy efficiency
- Total power and energy/bit are widely used

# Power consumption in routers





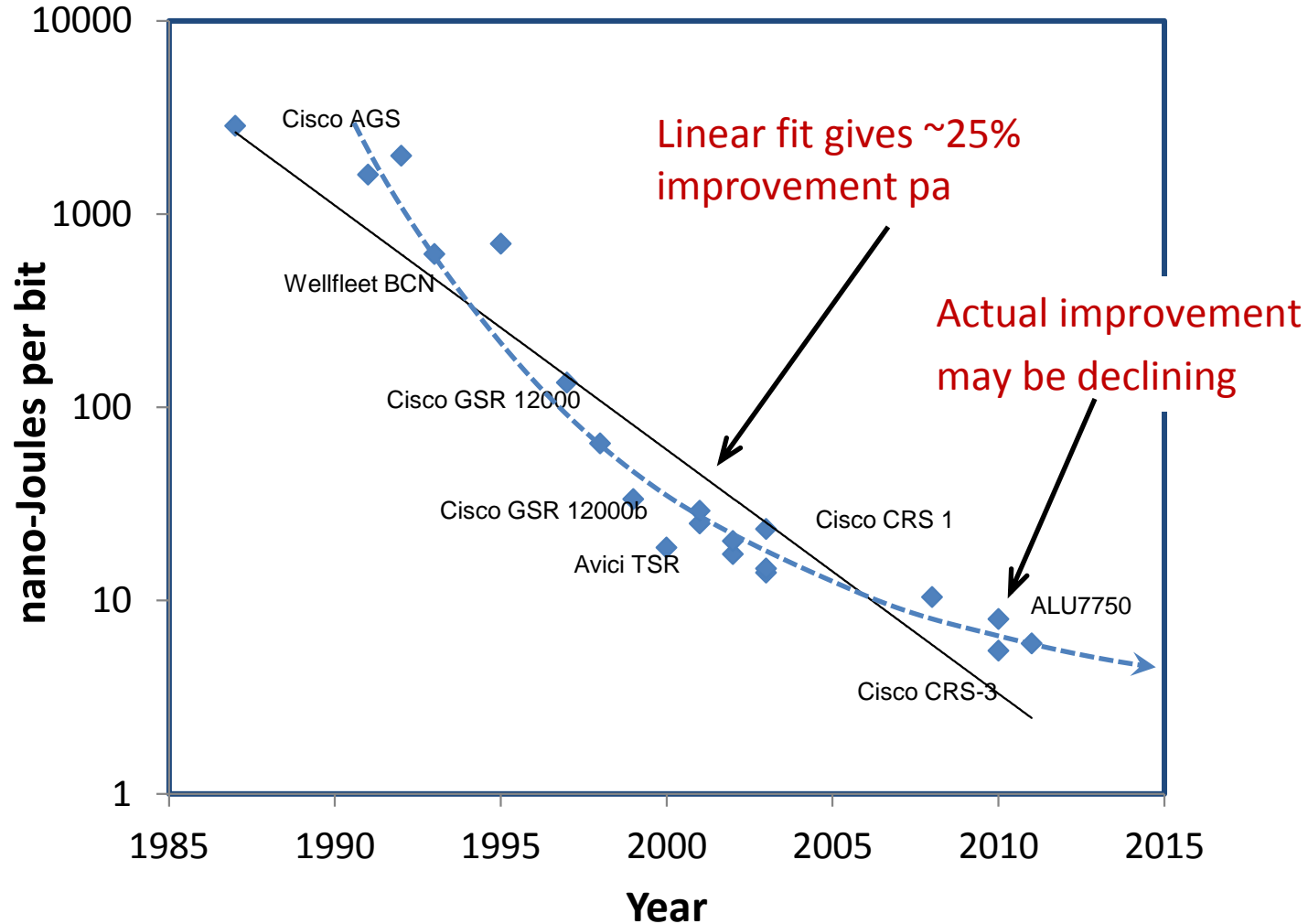
# Energy efficiency of equipment



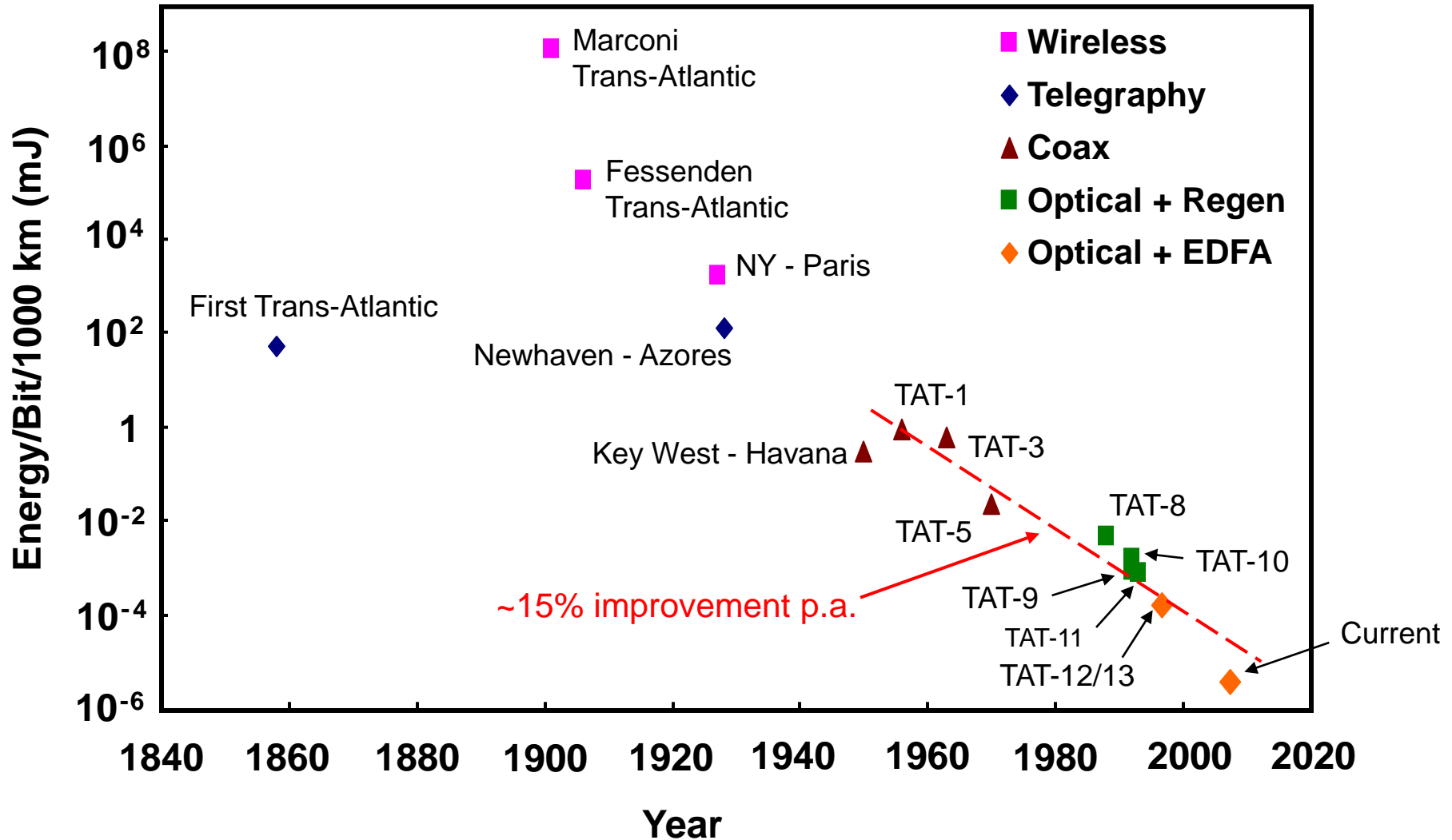
Tucker et al., 2010

# Equipment Energy Consumption Trends

## Router Energy Efficiency



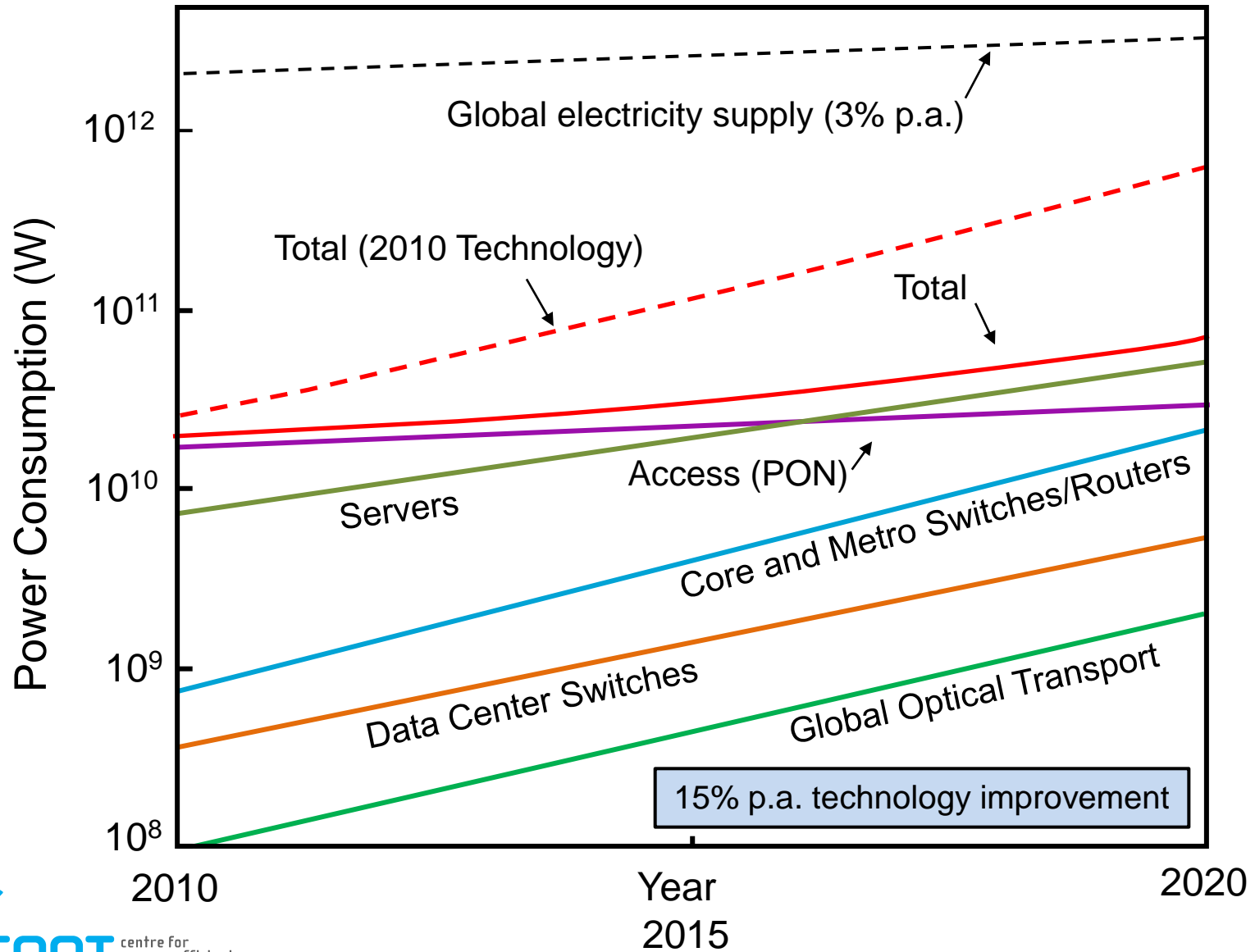
# Trends in transport energy consumption



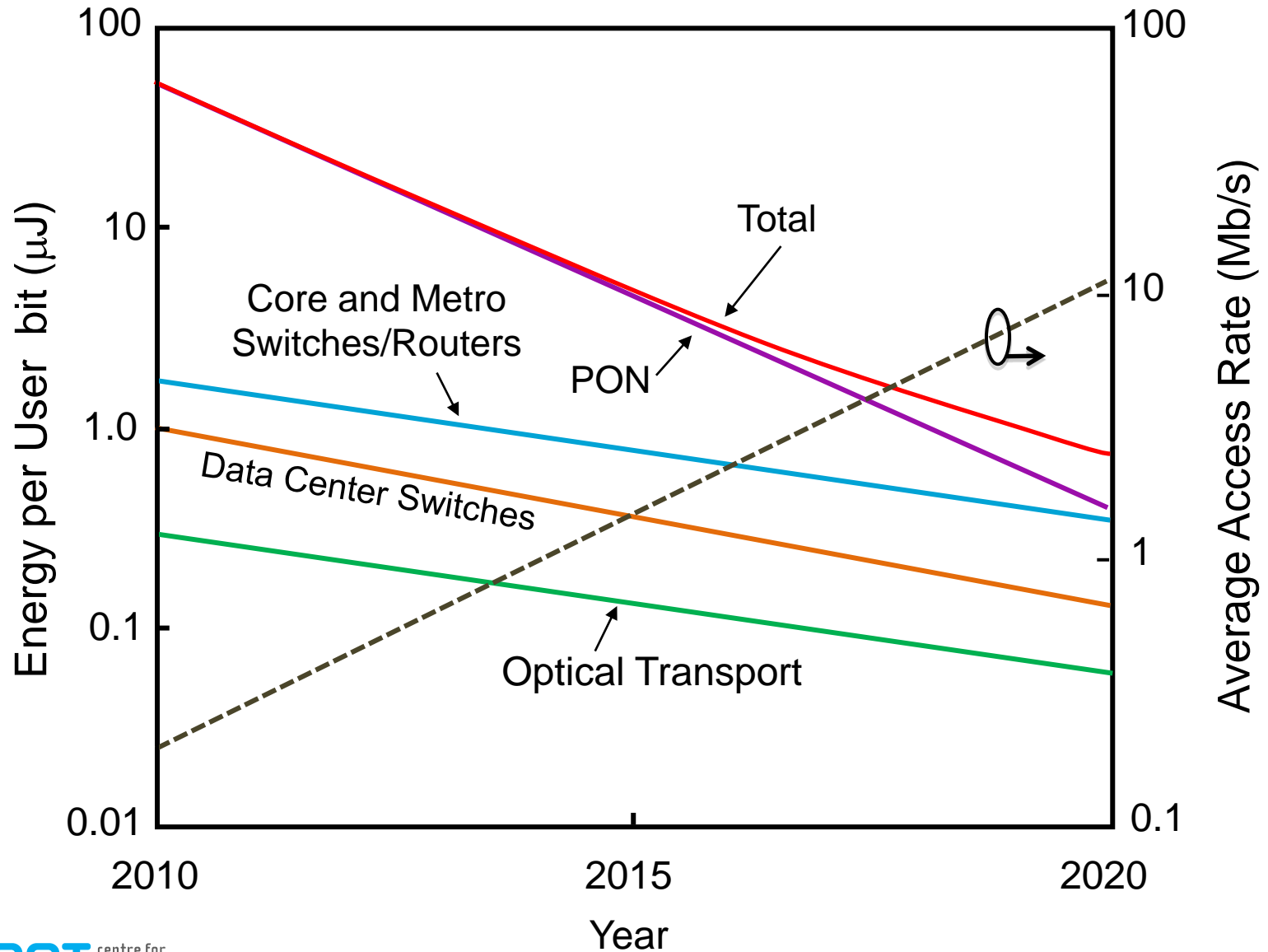
# Putting it all together

- Design and dimensioning approach
- 40% p.a. growth in network traffic
- 10% p.a. growth in user numbers
- 15% p.a. improvement in all technologies
- Projections of data centre traffic

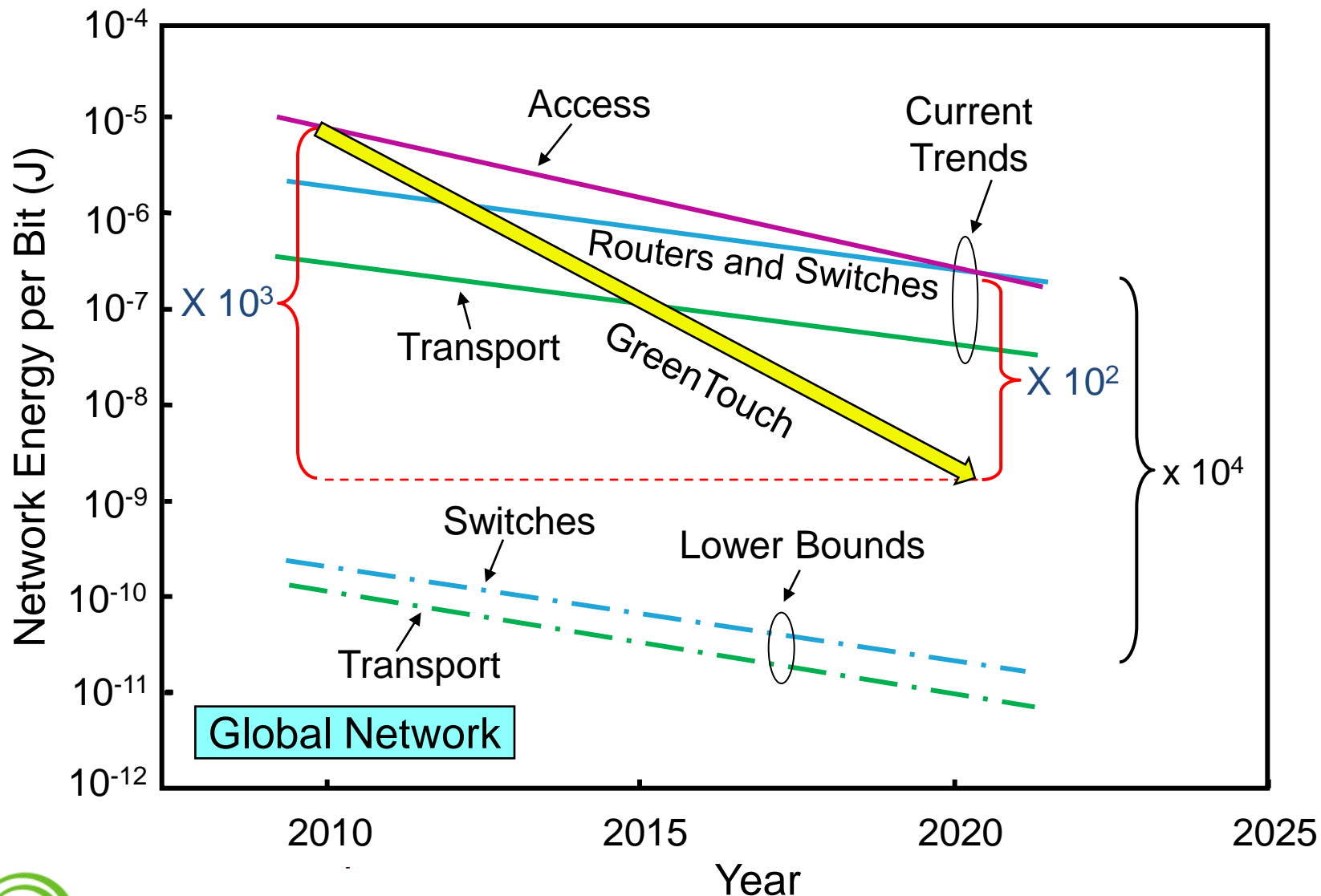
# Power consumption of the global Internet



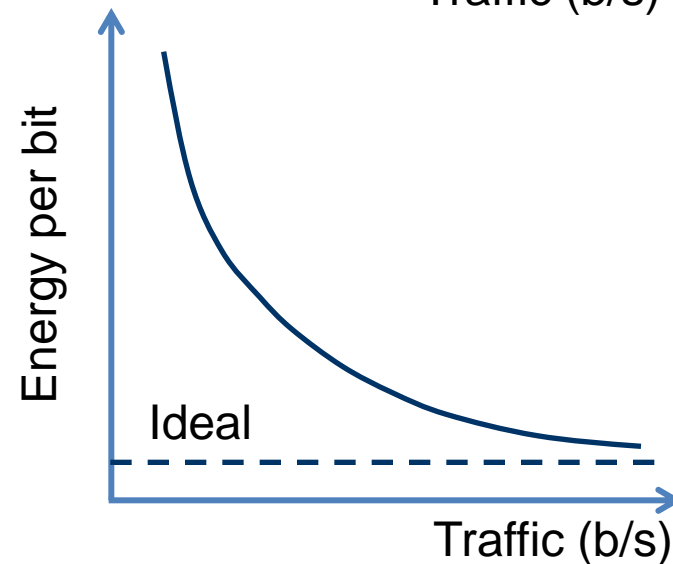
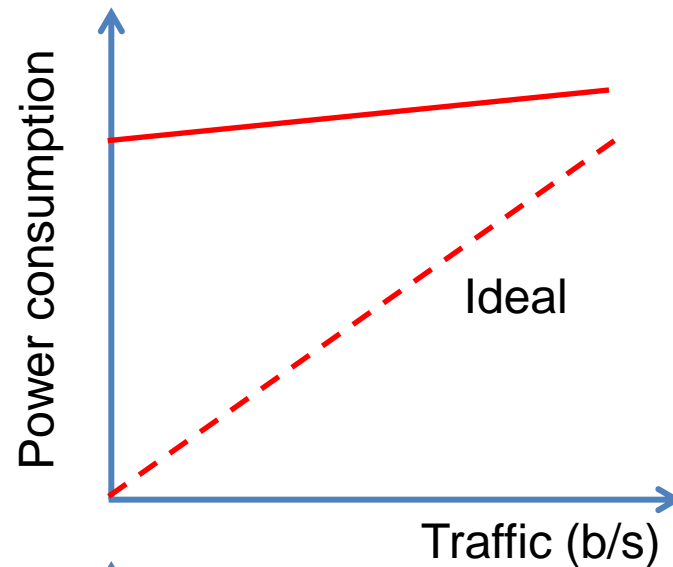
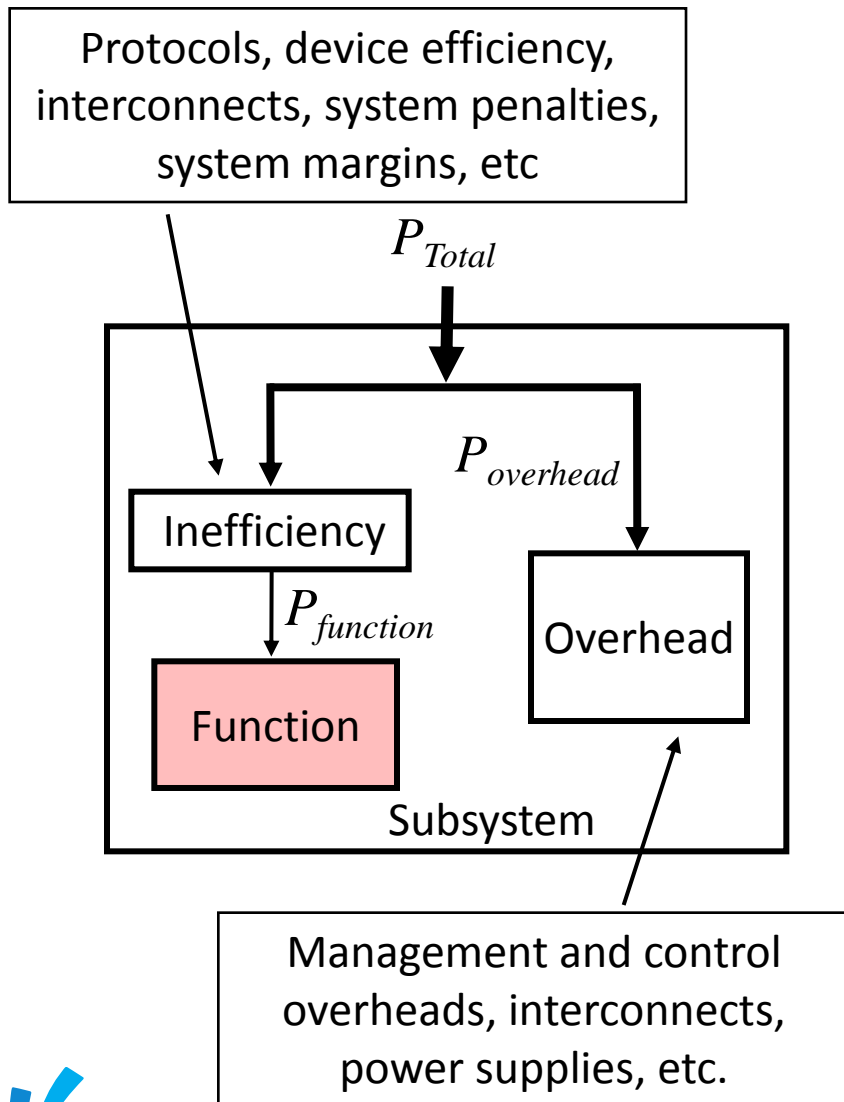
# Network energy per user bit



# Gap between theory and practice



# Gap between theory and practice





# Improving network energy efficiency

- Many ideas for improving energy efficiency
  - Insufficient time to cover all of them
- Key approaches
  - Technologies
  - Architectures
  - Protocols
  - The cloud

# A. Technologies

- Fundamental physical technologies for telecommunications:
  - Electronics: primarily CMOS for signal and data processing and storage - Improvements by Moore's Law
  - Optics/photonics, primarily used to transport data
  - More than 99% of network energy is consumed by electronics
- Advances are needed in
  - Optical and electronic switch technologies
  - Optical and electronic interconnects at all levels

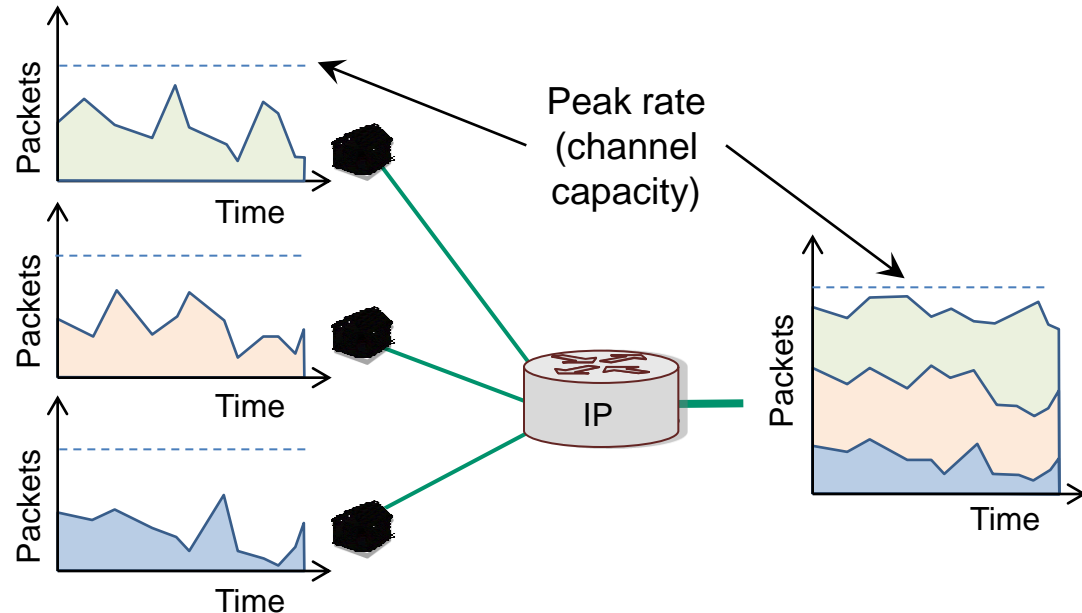
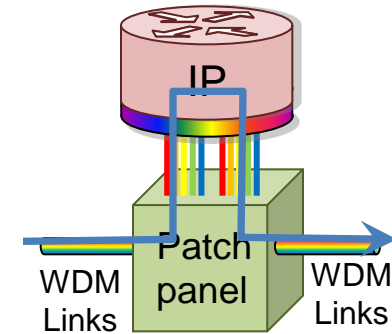
## B. Architectures

- Architectures that reduce the number of network hops
- Optical bypass
- Layer 2 rather than Layer 3 where possible
- Dedicated content-delivery networks

# Bypass options

Without bypass:

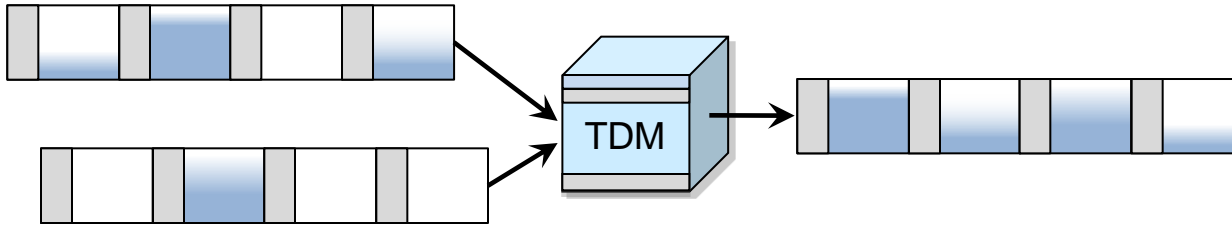
- All traffic goes to IP layer for processing
- ~10 nJ per bit
- Allows aggregation of incoming traffic flow
- Statistical multiplexing increases utilisation of paths



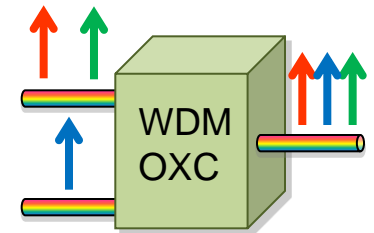
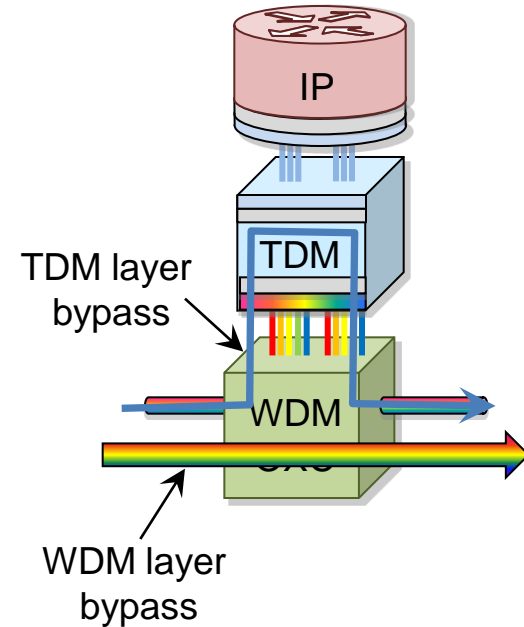
# Bypass options (cont'd)

With bypass:

- TDM Layer
  - Some traffic streams processed at TDM level
  - $\sim 1$  nJ per bit



- WDM layer
  - Some traffic switched at WDM layer
  - $< 0.1$  nJ per bit

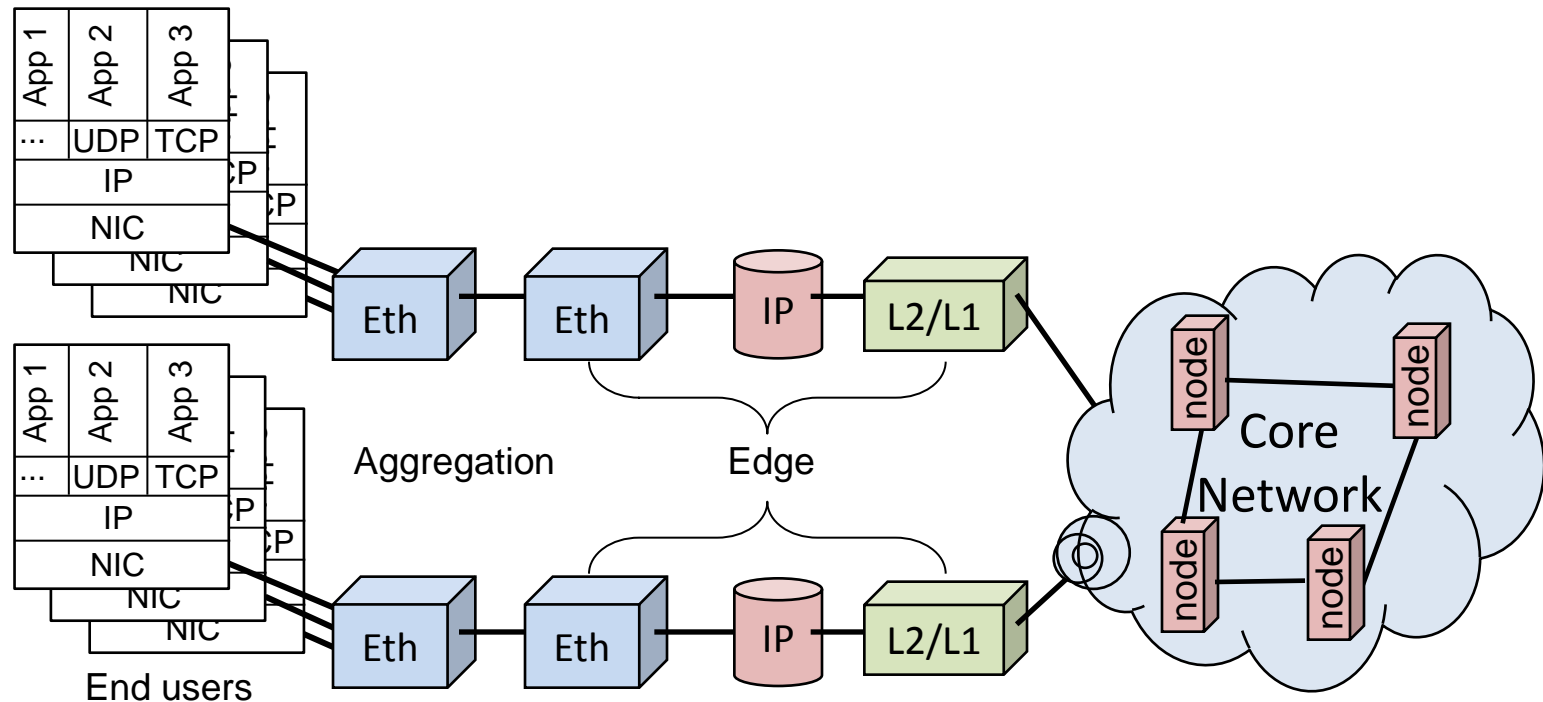


## C. Protocols

- Service transactions and protocols
- Efficiency of multi-layer protocol suite
- XGPON framing
- Sleep and standby states
- Energy-efficient Ethernet
- Dynamic rate adaption

# Service transactions & protocols

Service based energy model reflects how services are transported through the network

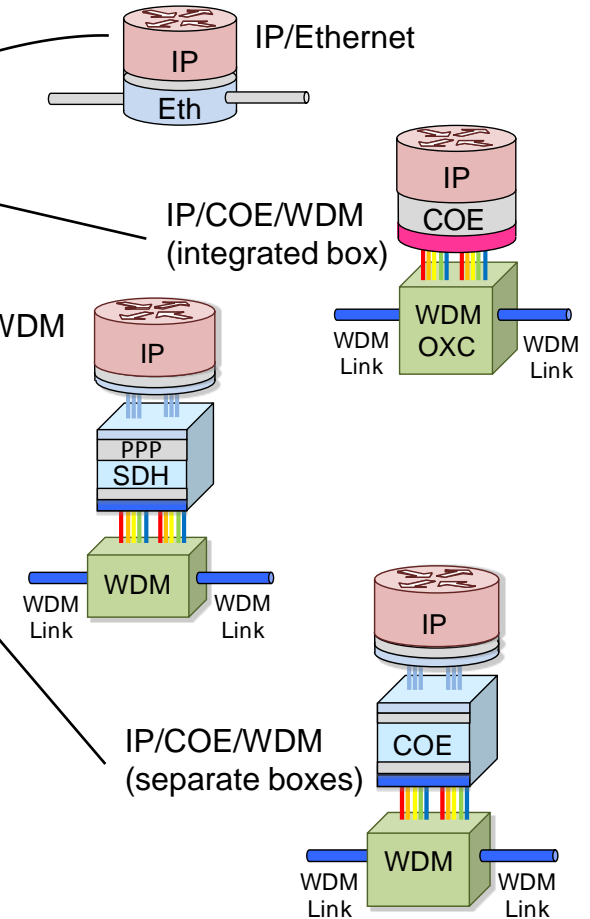
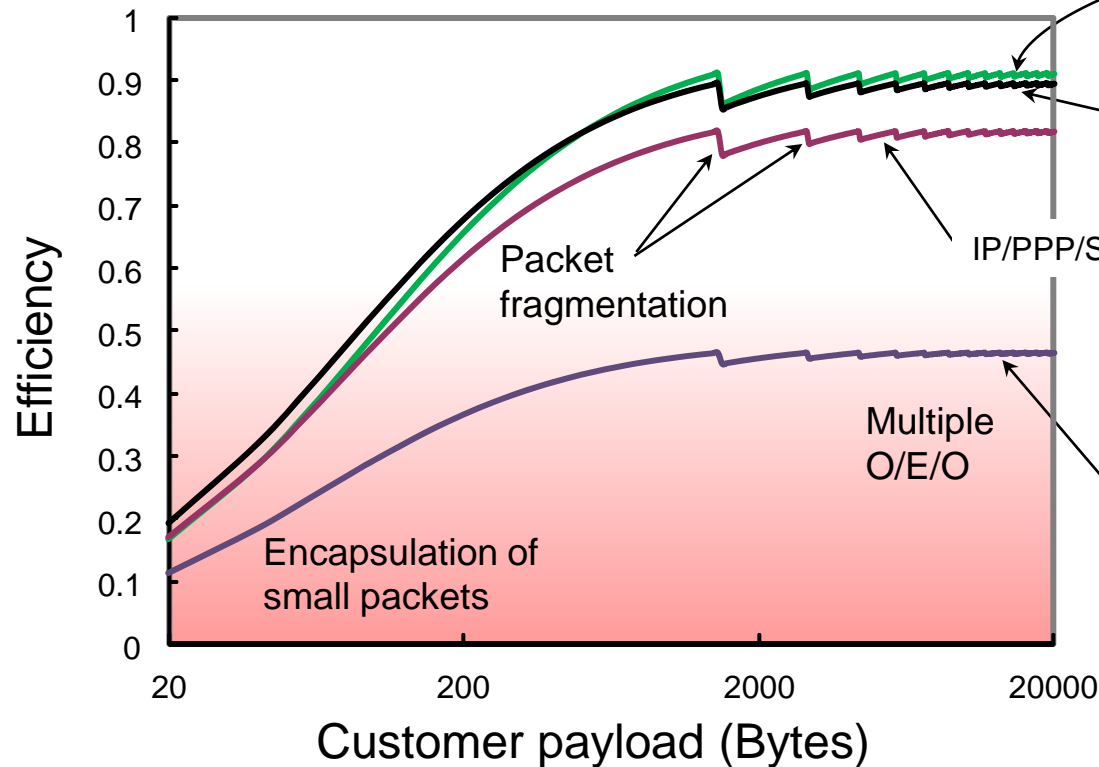


Source: Zhong et al., OFC 2012

# Efficiency of multi-layer protocol suite

Combining boxes for multi-layer protocol suites can improve efficiency

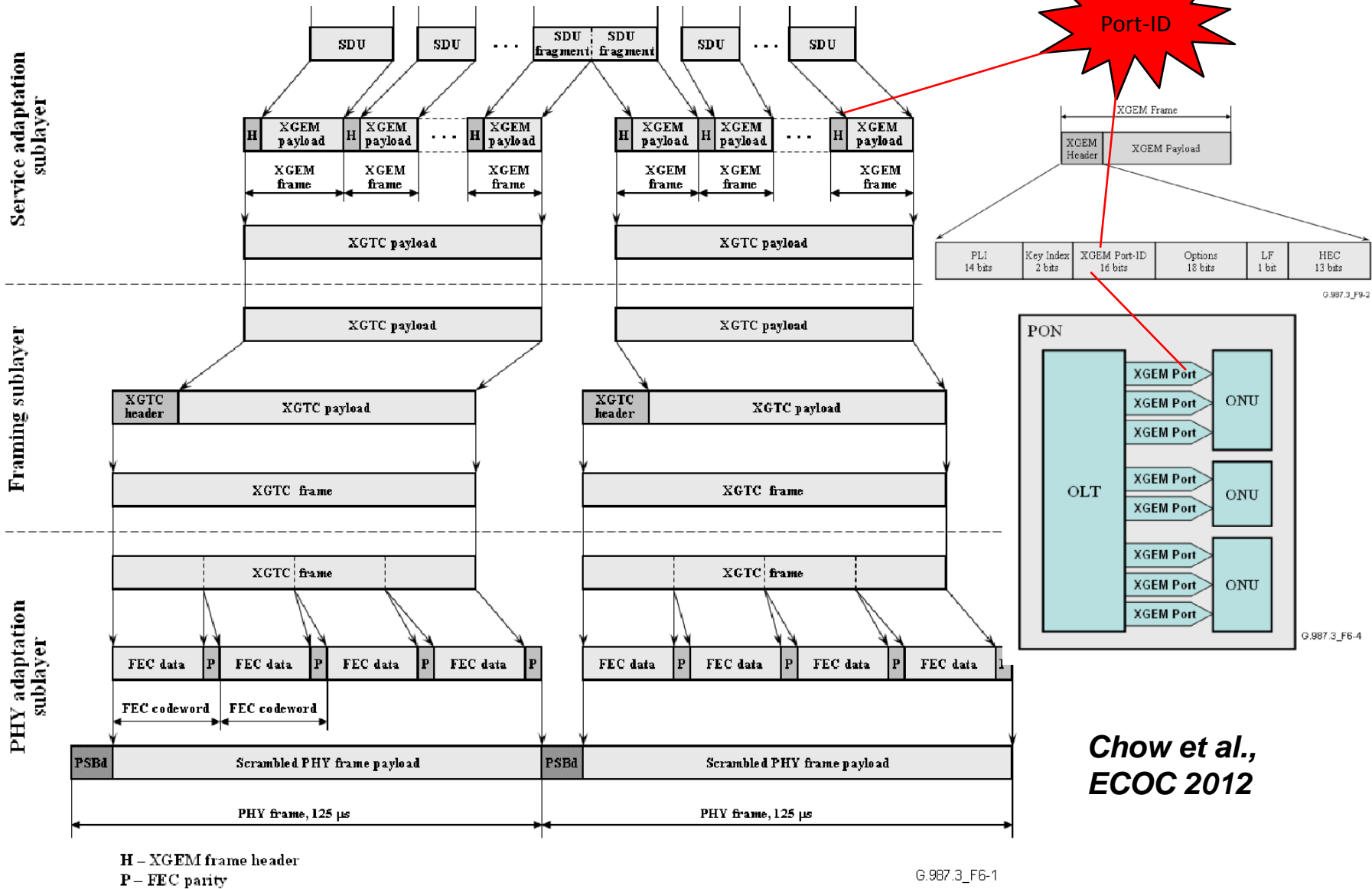
$$\text{Efficiency} = \frac{\text{Customer payload IP layer energy}}{\text{Total multi-protocol suite packet energy}}$$



Source: Zhong et al., OFC 2012



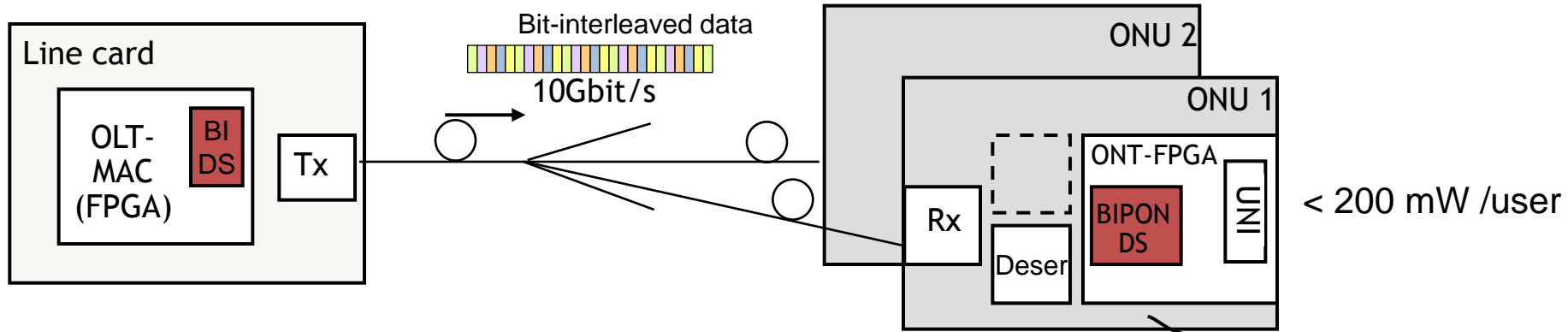
# XG-PON framing protocols



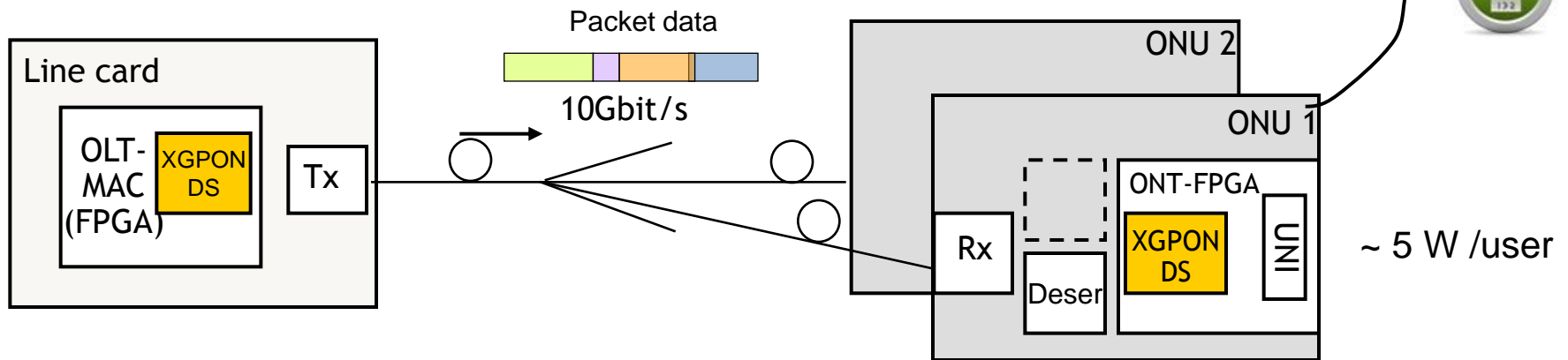
**Chow et al.,  
ECOC 2012**

# Solution: BiPON

## Bit-Interleaved PON



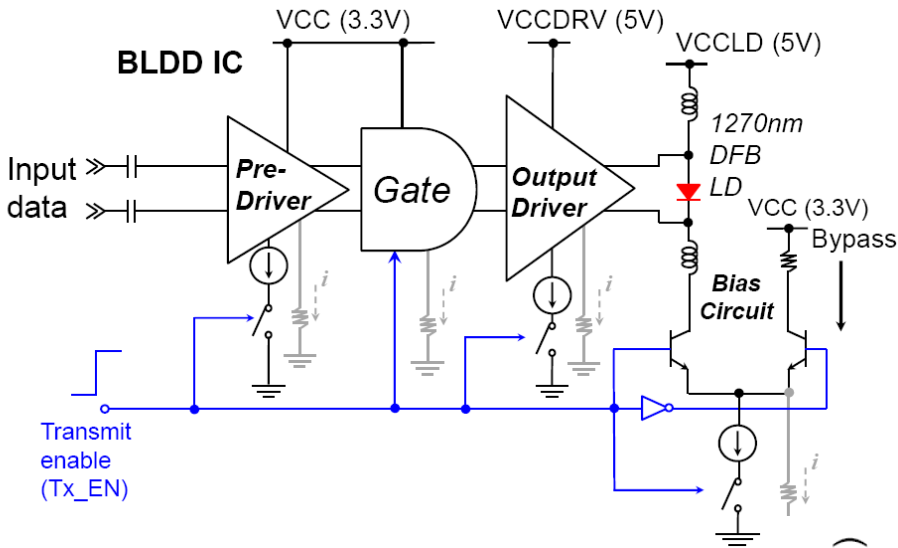
## Conventional PON



# Energy-efficient protocols

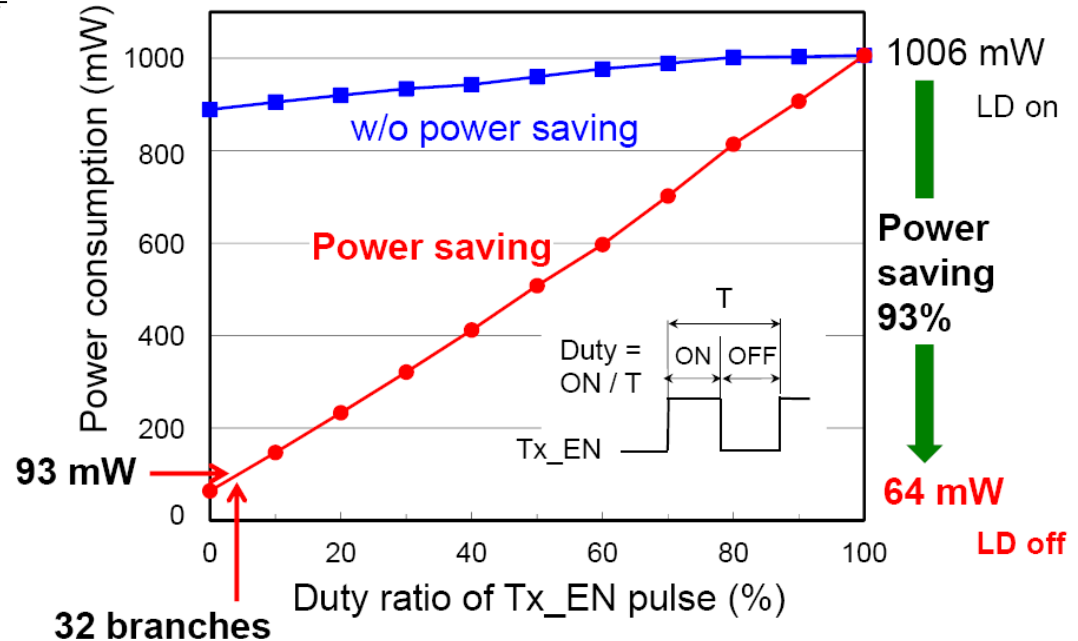
- Sleep & standby states
  - Network devices enter low power state when not in use
  - Can apply to systems and sub-systems
  - Need to ensure network presence is retained
    - Use Network Connection Proxy with sleep protocol
  - Need to account for state transition energy and time
  - May have multiple lower energy states
- IEEE Energy Efficient Ethernet (802.3az)
  - Low power idle mode when no packets are being sent
  - Approved Sept. 2010
  - Currently applies to copper interface only; not optical

# PON burst-mode laser driver



*Koizumi et al., ECOC 2012*

- Driver turned off between bursts
- Power reduced by 93%



# Energy-efficient protocols

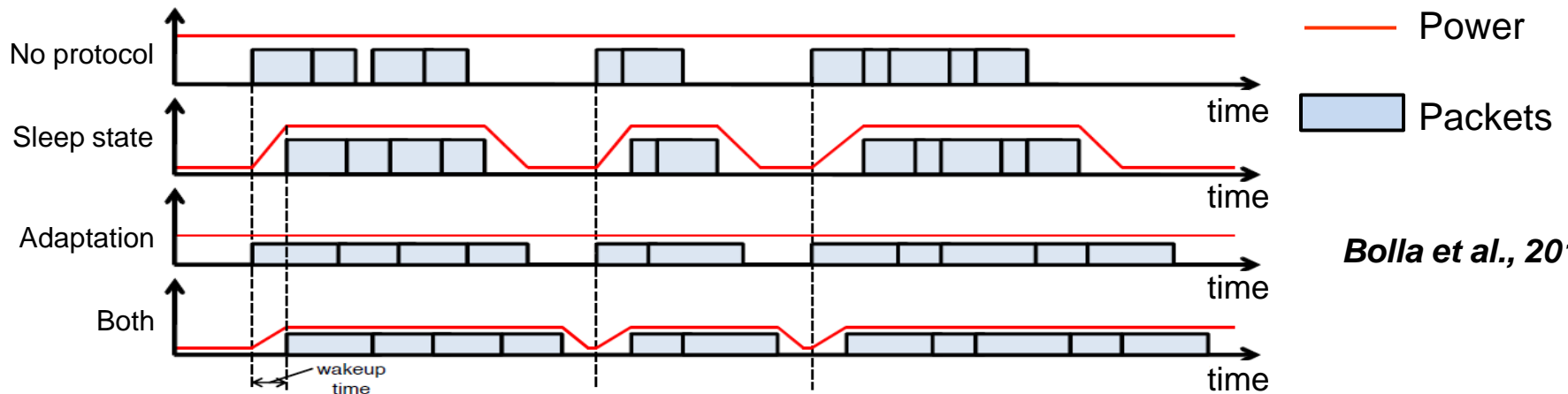
- Dynamic rate adaptation

- Modify capacity of network devices in response to traffic demands
- Change clock frequency, processor voltage

$$Power = C \times Voltage^2 \times Frequency$$

- Slower speed to reduce power consumption
- Need to allow transition time between rates

- Dynamic rate adaptation and standby states can be combined



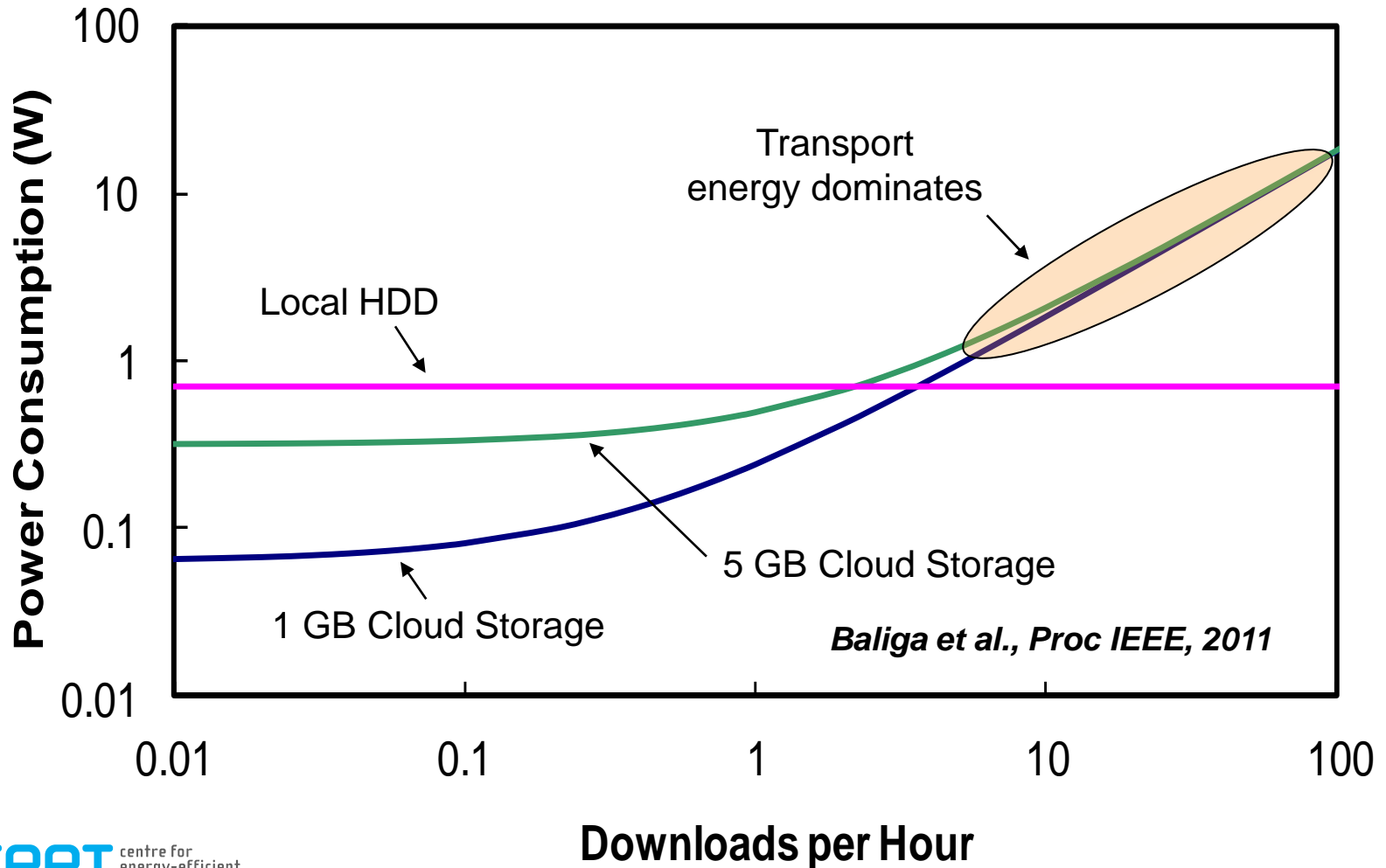
**Bolla et al., 2011**

# D. The cloud

- Cloud services widely promoted as greener than on-site facilities:
  - Cloud Computing – The IT Solution for the 21<sup>st</sup> Century
    - *Carbon Disclosure Project Study 2011*
  - Salesforce.com & the Environment
    - *WSP Environment & Energy 2011*
- Strong case for enterprise private cloud
- What about the public cloud?
  - Apple iCloud
  - Google drive
  - Microsoft sky drive

# Example: Public storage as a service (SaaS)

Storage of application & data “in the cloud” compared with storing on a local disk.  
50 MBytes per download. Modern laptop-style HDD 20% read/write and 80% idle.

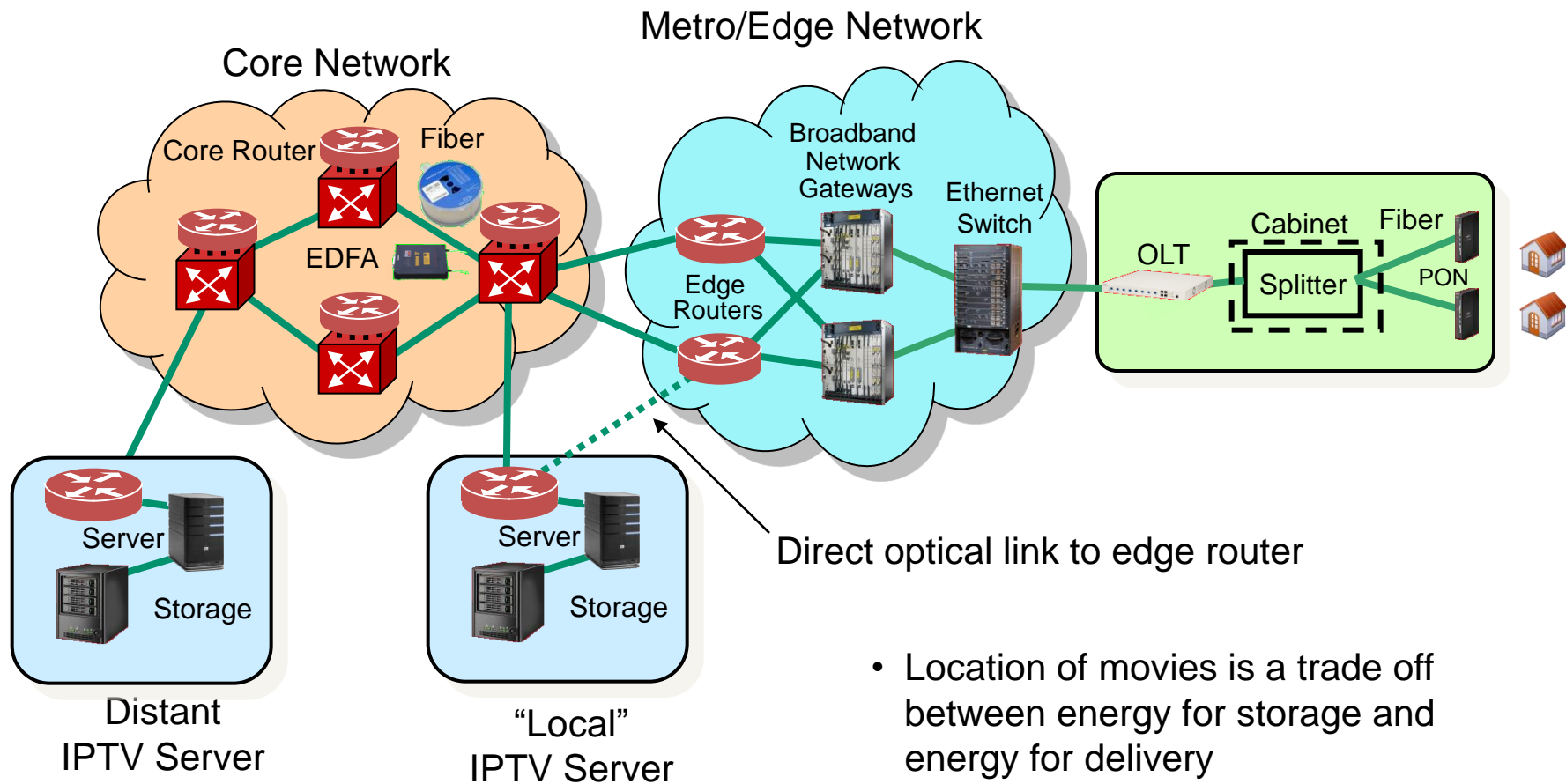


# Rethinking the “Green Cloud”

- Need to improve access energy efficiency
  - Small wireless cells
  - PON
- Keep some processing power in user’s device
- Reduce the number of router hops
  - Avoid public Internet
  - Use optical layer by-pass of routers
- Improve protocol efficiency
  - Less overhead bytes
  - Smart scheduling

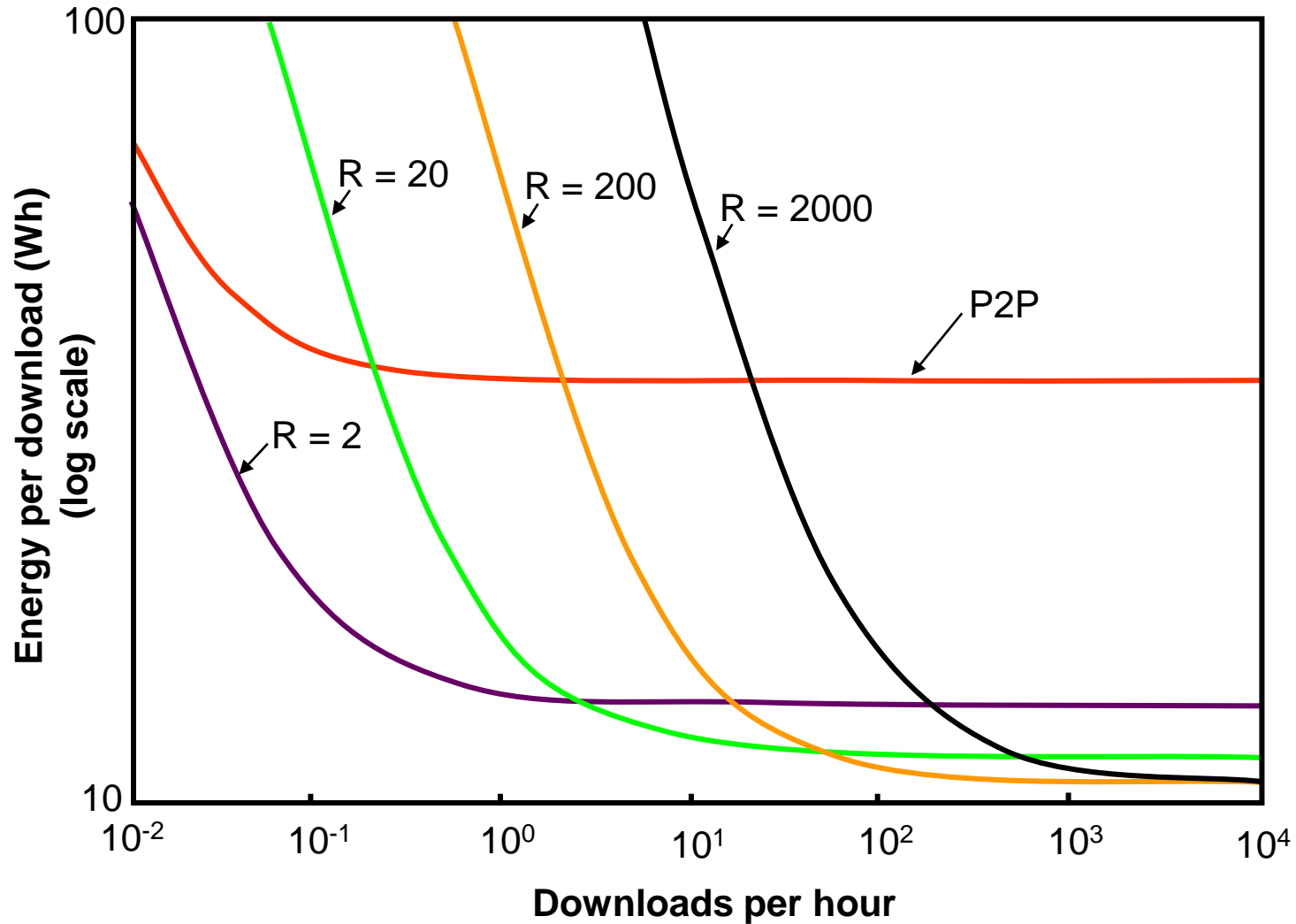


# IPTV over the public Internet



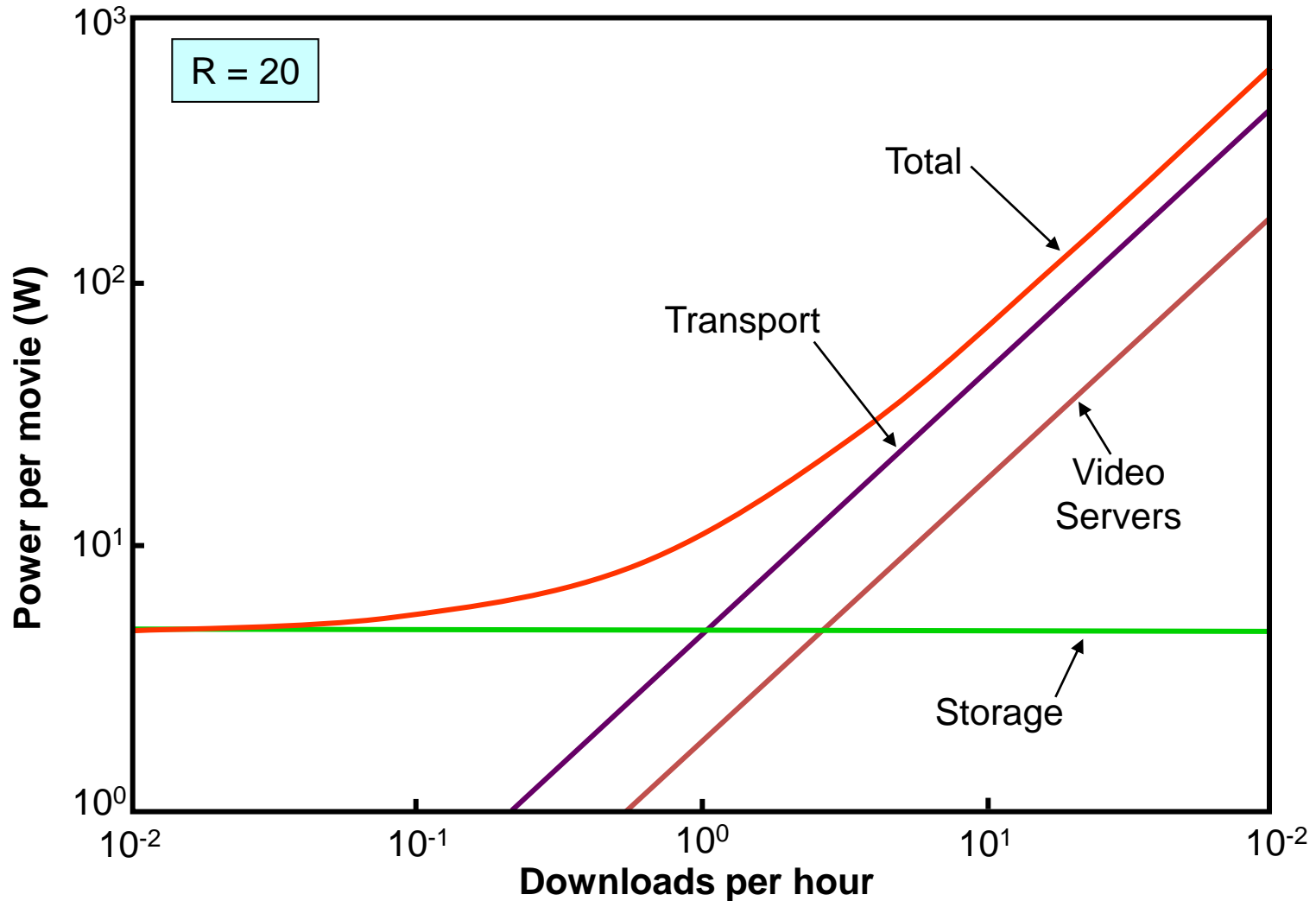
- Location of movies is a trade off between energy for storage and energy for delivery
- Each movie is replicated on R servers throughout the network

# IPTV over the public Internet



*Baliga et al., OFC, 2009*

# IPTV over the public Internet



*Baliga et al., OFC, 2009*

# Conclusions

- Energy consumption of the network is growing
- Access network energy dominates
  - Servers in data centres are likely to become dominant in ~2015
  - Core and metro networking to overtake access in ~2020
  - Optical transport is relatively “green”
  - Beware “the cloud”
- Many opportunities for improving network energy efficiency
  - Technologies
  - Architectures
  - Protocols
- If you are inspired, join one of the networks or consortia:  
[www.greentouch.org](http://www.greentouch.org), [www.fp7-trend.eu](http://www.fp7-trend.eu)