

An On-demand Secure Routing Protocol Resilient to Byzantine Failures

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Based on paper at WiSe2002

On-Demand vs. Proactive Routing Security Concerns

- ▶ On-Demand
 - ▶ Source Authentication
 - ▶ Caching presents adversarial opportunity
- ▶ Pro-active
 - ▶ Harder to secure since pieces of information can not be traced back to a single source.

Communication Vulnerabilities



Eavesdropping &
Impersonation

Denial of Service (DOS)

Routing:

(Hard Problem)

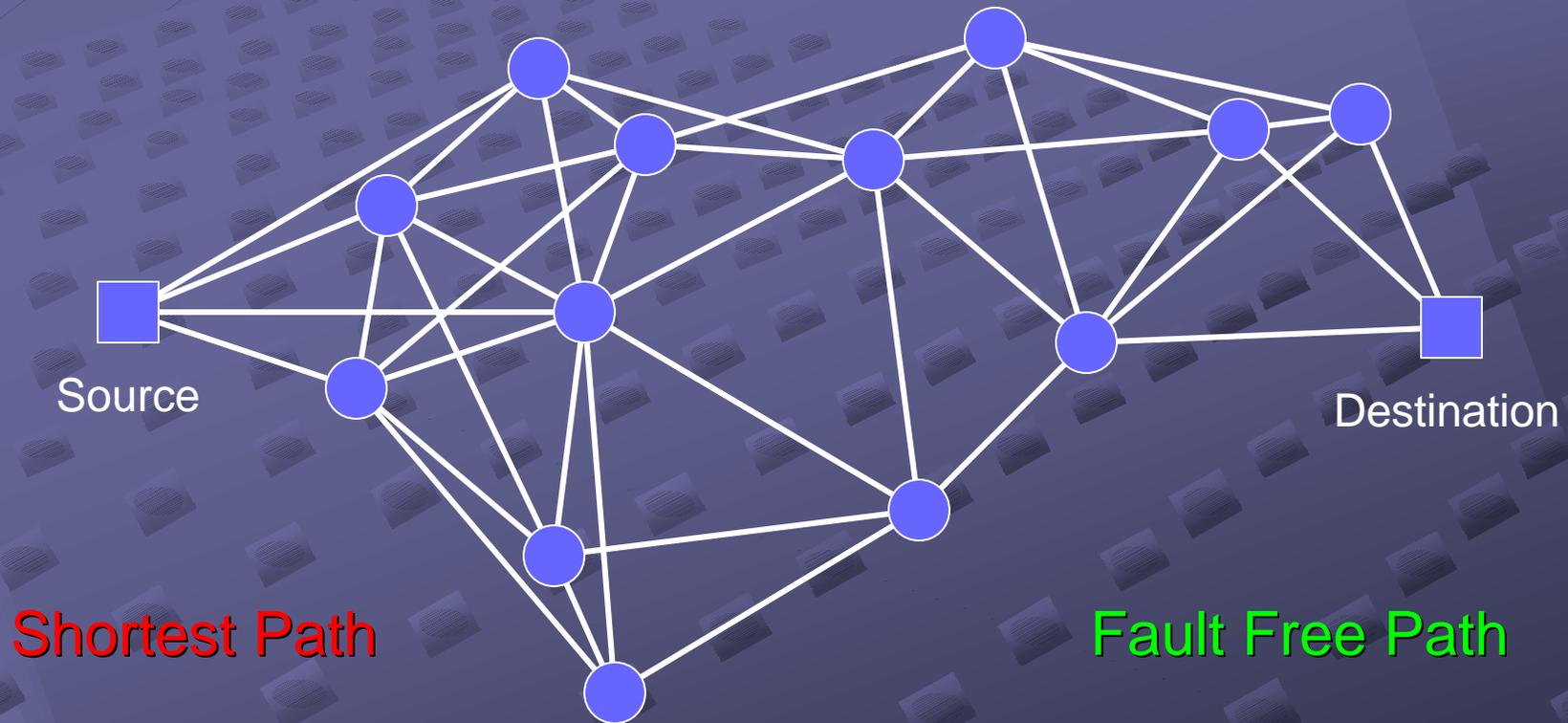
Encrypt Data
Authenticate Users

Monitor traffic
Localize damage

Sweep under rug

This talk's focus

Problem Description



Shortest Path

Fault Free Path



Trusted Node



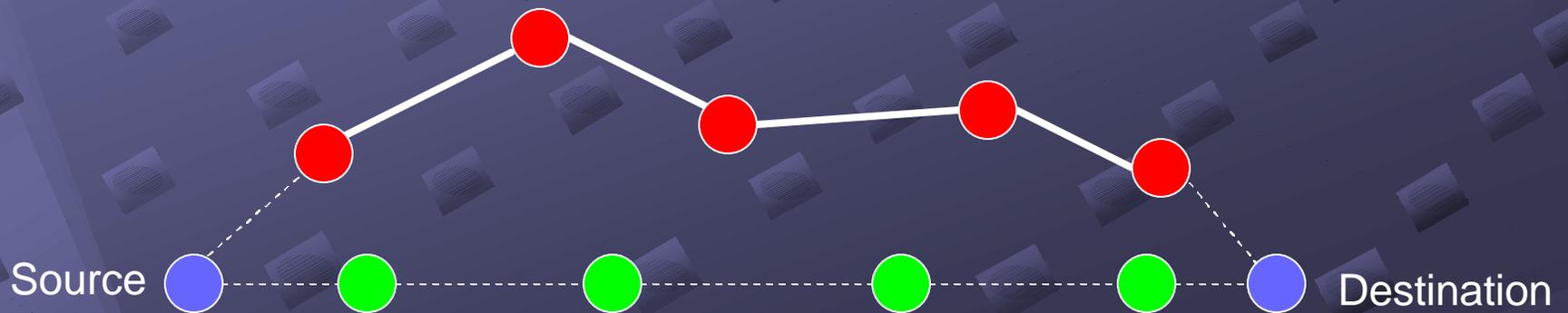
Correct Node



Adversarial Node

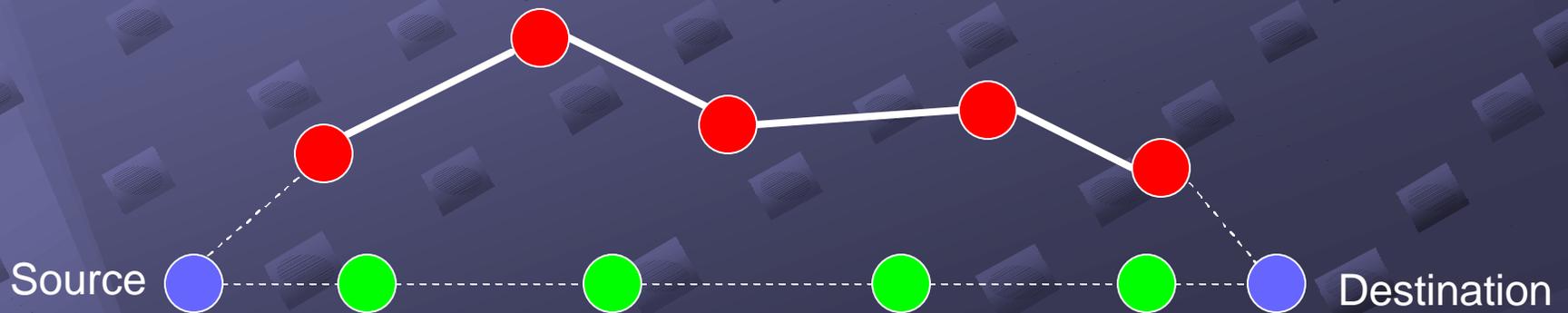
Worm Holes

- ▶ Two attackers establish a path and tunnel packets from one to the other
- ▶ The worm hole turns many adversarial hops into one virtual hop creating shortcuts in the network
- ▶ This allows a group of adversaries to easily draw packets into a black hole



Black hole attack

- ▶ Packets are simply dropped
- ▶ Adversaries can move thru the network
- ▶ Aggravated by wormhole attack



Related Work

- ▶ Terminodes
 - ▶ [Hubaux, Buttyan, Capkun 2001]
- ▶ Cornell
 - ▶ [Zhou, Haas 1999]
 - ▶ [Papadimitratos, Haas 2002]
- ▶ Watchdog
 - ▶ [Marti, Giuli, Lai, Baker 2000]
- ▶ Wormhole Detection, SEAD, Ariadne
 - ▶ [Hu, Perrig, Johnson 2002]
- ▶ University of Massachusetts
 - ▶ [Dahill, Levine, Shields, Royer 2002]

This talk: Unlimited # faults model

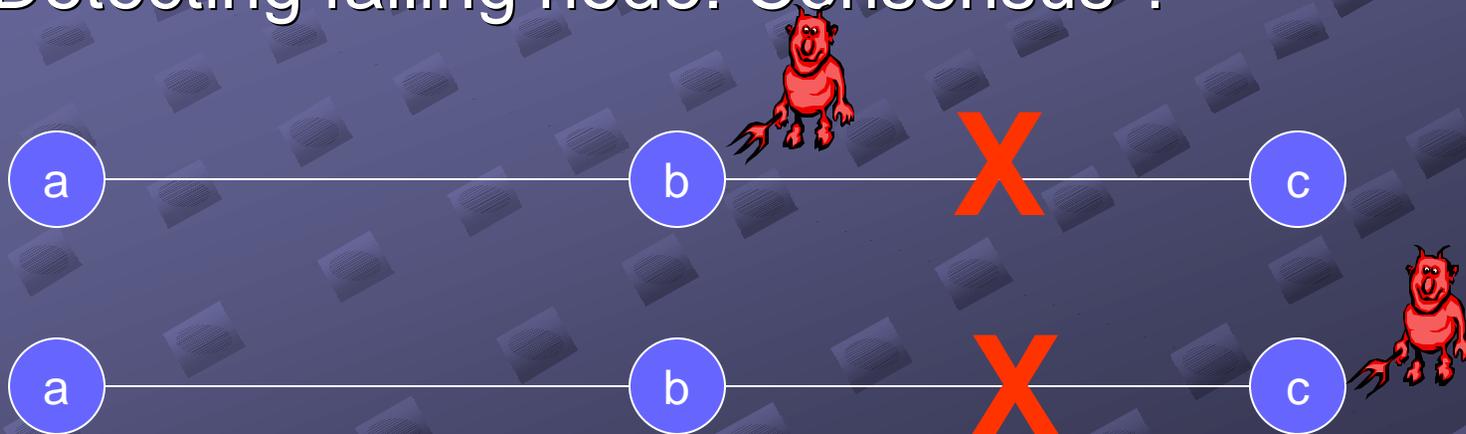
- ▶ Trust model
 - ▶ Source and Destination are trusted
 - ▶ Intermediate nodes are authenticated but not trusted
- ▶ Adversarial model
 - ▶ Majority of colluding byzantine adversaries
 - ▶ Focus on containment (not defeating) adversaries

Black Hole Attack

Problem: Adversary may delete a packet

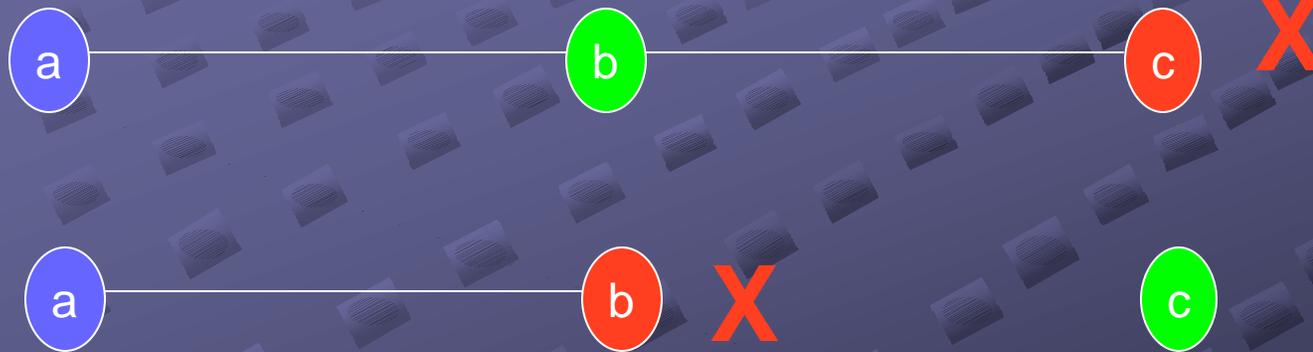
How do we detect and avoid black holes ?

- ▶ Reliable node may be blamed
- ▶ Detecting failing node: Consensus ?



Impossibility of detection

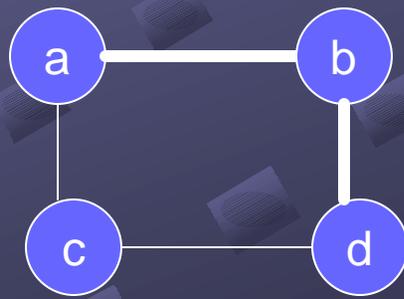
- ▶ Can't tell who is the adversary



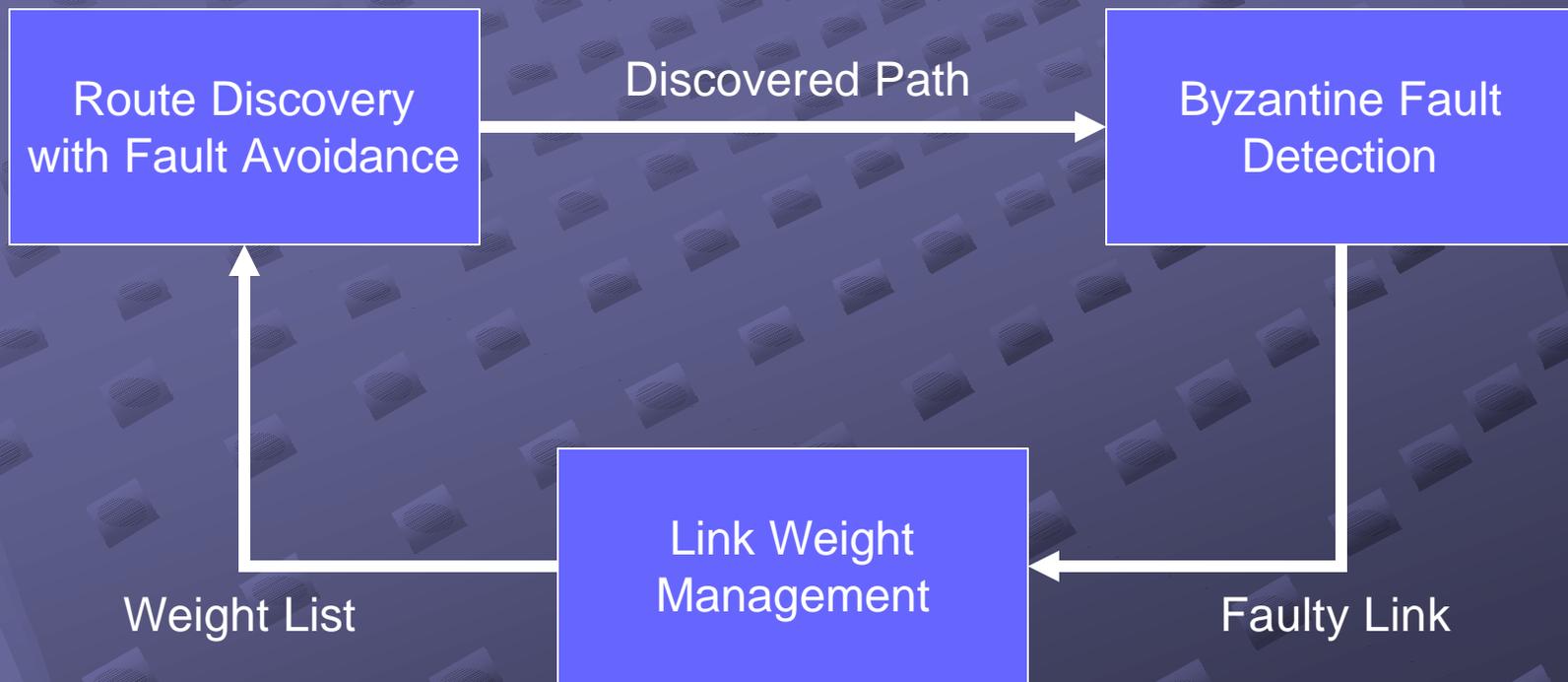
- ▶ This talk:
avoid **both** endpoints of contentious link

This Talk: link reputation system

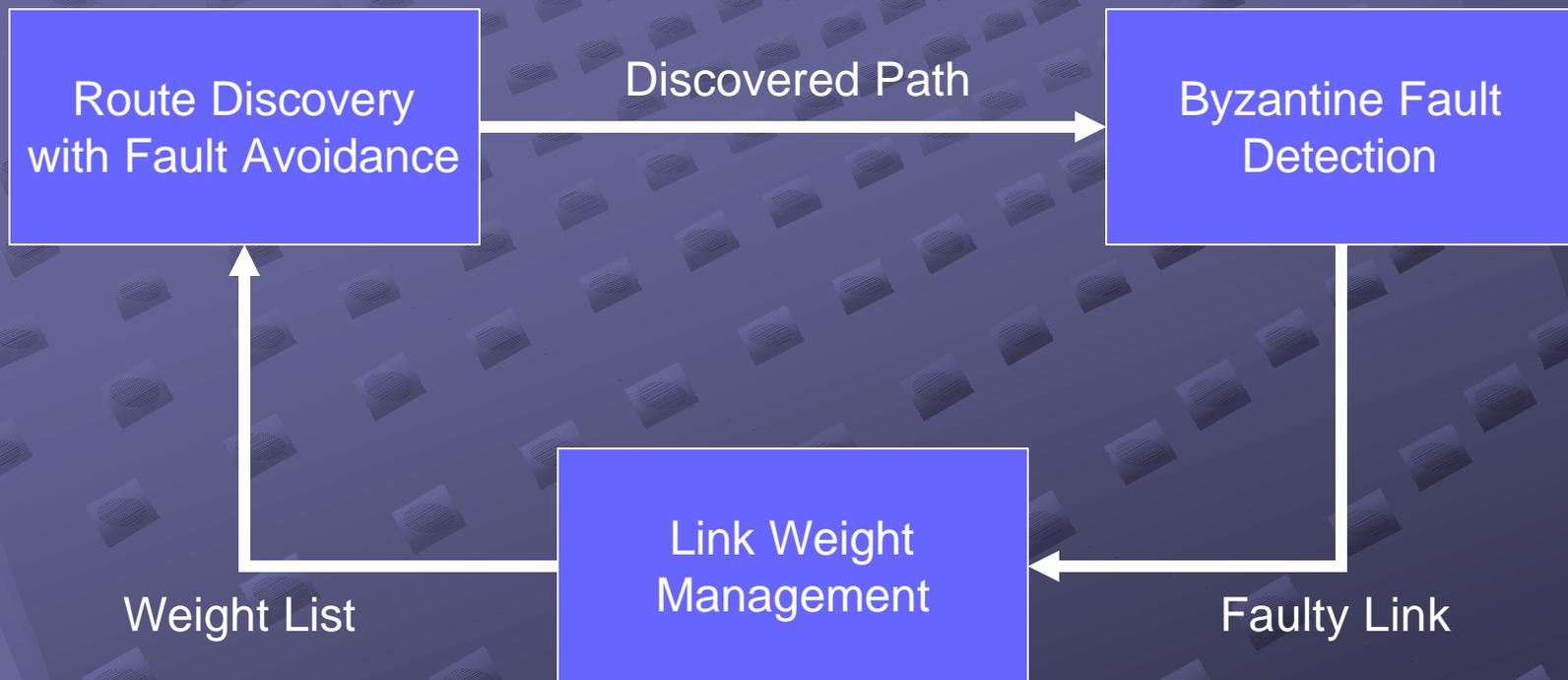
- ▶ Link Weight : reflection of performance statistics (doubled for each fault)
- ▶ Shortest paths w.r.t. link weights avoid faulty area



Protocol Overview

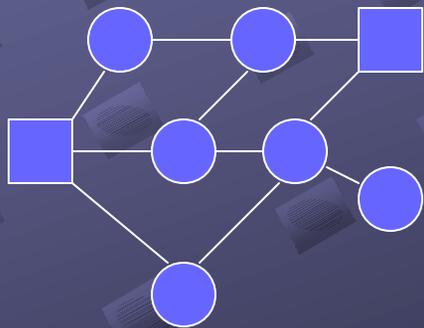


Route Discovery Phase

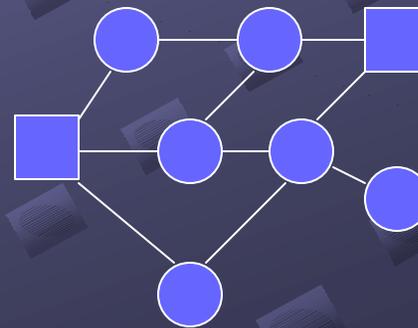


Route Discovery

- ▶ On-demand protocol
 - ▶ Finds a least weight path
- ▶ Request flood
 - ▶ Request includes weight list and signature
 - ▶ Signature verified at every hop
 - ▶ Prevents un-authorized route requests



Request



Response

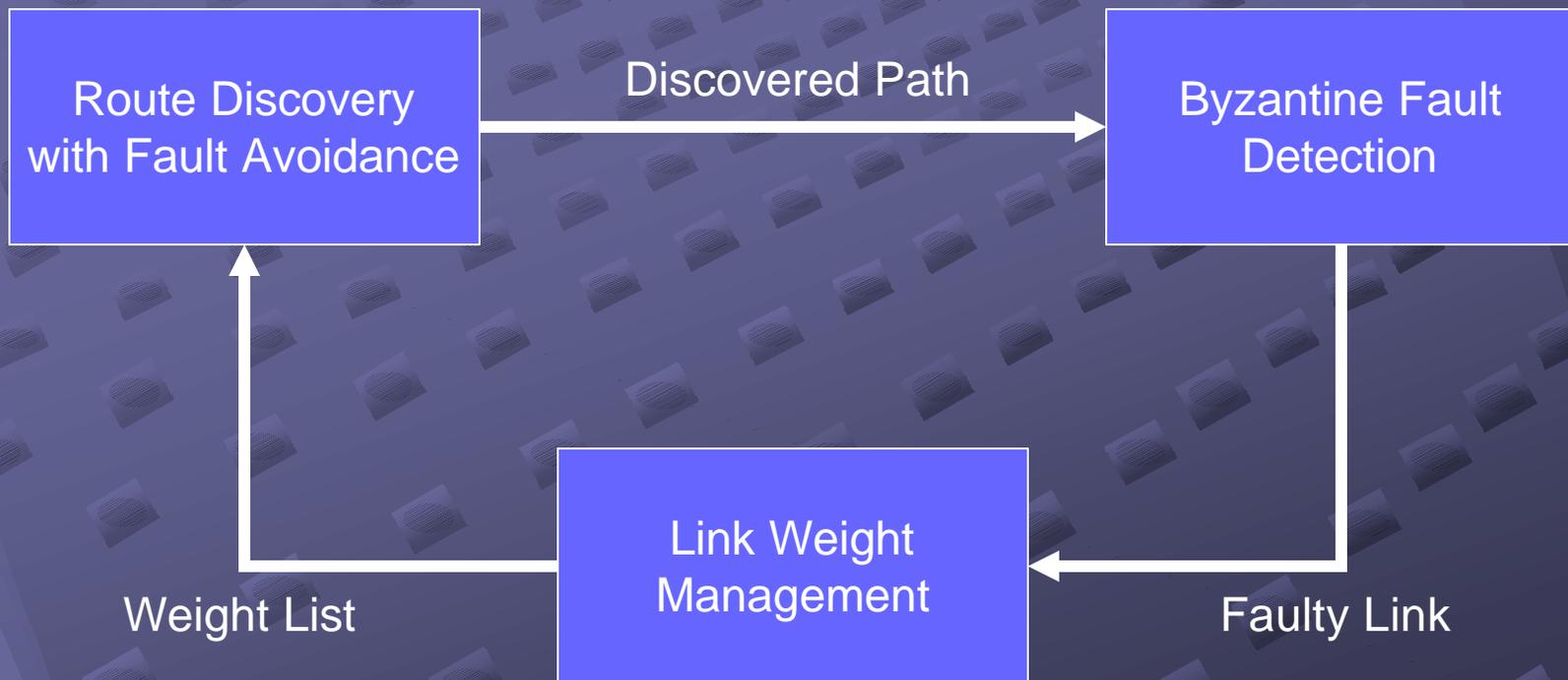
Flood Blocking

- ▶ Flood Blocking Attack
 - ▶ Adversary propagates a false short path
 - ▶ Intermediate nodes do not forward “inferior” valid path information
 - ▶ Source ignores the false path
 - ▶ No path is established
- ▶ Path must be verified at intermediate nodes

Route Discovery (cont.)

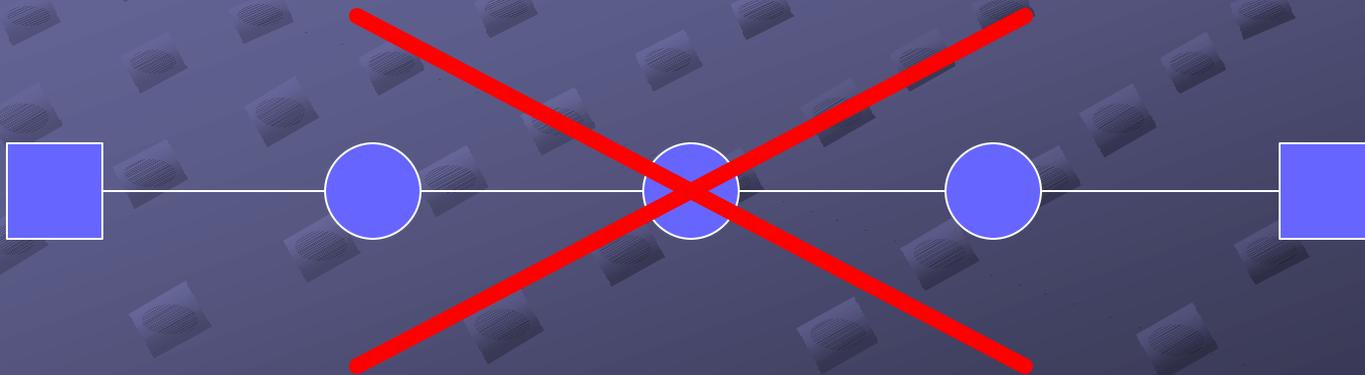
- ▶ Response flood
 - ▶ Prevents response block attack
 - ▶ Path and weight accumulated hop by hop
 - ▶ Appends signature to response
 - ▶ Only lower cost updates are re-broadcast
 - ▶ Every hops verifies the entire path
 - ▶ Prevents flood blocking attack
- ▶ Path is not guaranteed to be fault free
- ▶ Some path is always established

Fault Detection Phase



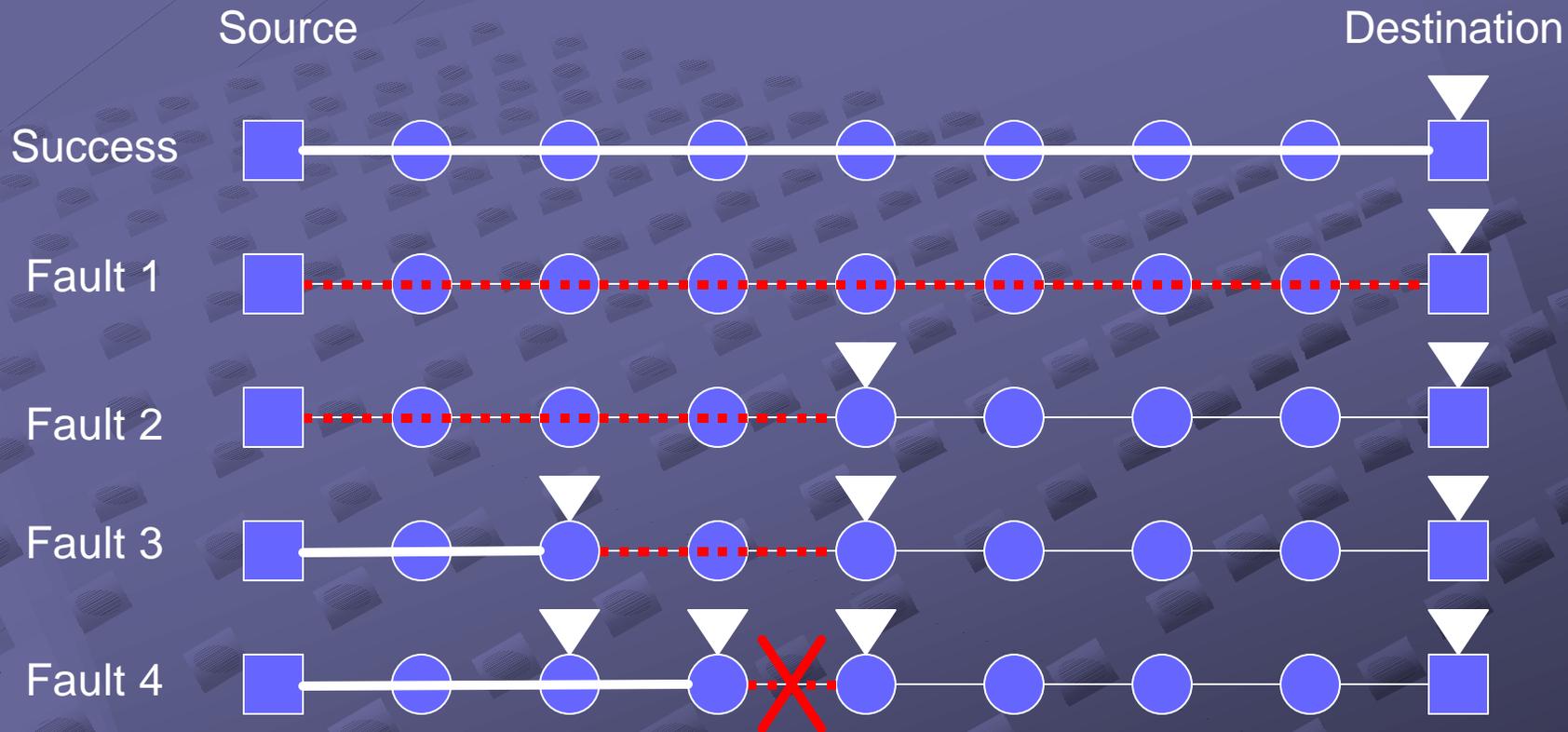
Fault Detection Strategy

- ▶ Probing technique using authenticated acknowledgements
- ▶ Naïve probing technique

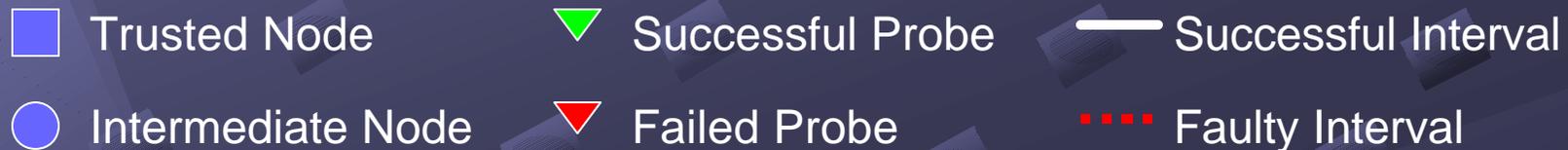


- ▶ **Too much overhead** per data packet!

Secure Adaptive Probing



Binary search = identified in $\log n$ faults



Probe & Ack Properties

▶ Probes

- ▶ Inseparable from data - listed on all packets
- ▶ Integrity checked at each probe - HMAC
- ▶ Enforces path order - onion encrypted list

▶ Acks

- ▶ Authenticated - HMAC
- ▶ Single combined ack packet - individual acks added at each probe point & onion encrypted
 - ▶ Adversary can't drop selective acks
- ▶ Staggered timeouts - restarts ack packet
- ▶ A node can't incriminate any link but its own

Probe & Ack Specification

▶ Probes

- ▶ List of probes attached to every packet
- ▶ Each probe is specified by an HMAC
- ▶ Probes listed in path order
- ▶ Remainder of probe list is onion encrypted

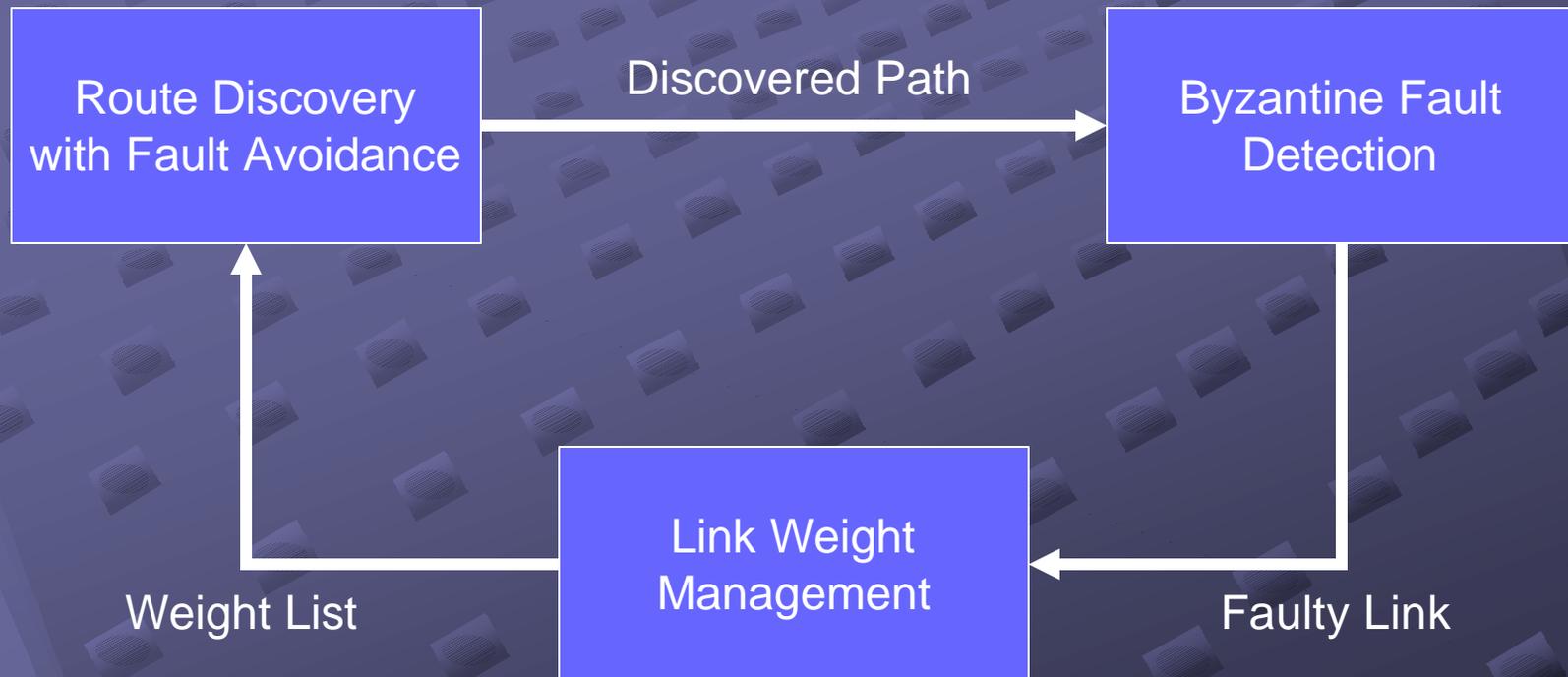
▶ Ack

- ▶ Authentication via HMAC
- ▶ Collected and onion encrypted at each probe point

Fault Identification

- ▶ Fault Definition
 - ▶ Packet loss rate violates a fixed threshold
 - ▶ Excessive delay also causes packet loss
- ▶ Identifies faulty links **regardless of reason**
 - ▶ Malicious behavior
 - ▶ Adverse network behavior
 - ▶ Congestion
 - ▶ **Intermittent connectivity**

Link Weight Management Phase



Link Weight Management

- ▶ Maintains a weight list of identified links
- ▶ Faulty links have their weight doubled
- ▶ Resets link weights
 - ▶ Timed by successful transmissions
 - ▶ Bounds average loss rate
- ▶ Network is never partitioned

Analysis

- ▶ Network of n nodes of which k are adversaries
- ▶ Assume a fault free path exists

$$q^- - r \cdot q^+ \leq b \cdot kn \cdot \log^2 n$$

- ▶ Protocol **bounds the number of packets lost** communicating with the destination

Conclusion

- ▶ On-demand routing protocol resilient to colluding byzantine attackers
- ▶ Adaptive probing identifies a faulty link in $\log n$ faults
- ▶ Bounded long term loss rate
- ▶ Bounded total losses beyond long term rate

Future Work

- ▶ Investigate more sophisticated fault detection
 - ▶ Adaptive threshold
 - ▶ Probabilistic scheme
- ▶ Route caching
- ▶ Simulation and implementation

Questions?

- ▶ Funding by
 - ▶ Johns Hopkins Information Security Institute
 - ▶ DARPA

www.cnds.jhu.edu/archipelago/