Period Decompositions for the Capacitated Lot Sizing Problem with Setup Times

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We study the Capacitated Lot Sizing Problem with Setup Times (CLST). Based on two strong reformulations of the problem, we present a transformed reformulation and valid inequalities that speed up column generation and Lagrange relaxation. We demonstrate computationally how both ideas enhance the performance of our algorithm and show theoretically how they are related to dual space reduction techniques. We compare several solution methods, and propose a new efficient hybrid scheme that combines column generation and Lagrange relaxation in a novel way. Computational experiments show that the proposed solution method for finding lower bounds is competitive with textbook approaches and state-of-the-art approaches found in the literature. Finally, a branch-and-price based heuristic is designed and computational results are reported. The heuristic scheme compares favorably or outperforms other approaches.

Key words: Lot Sizing; Column Generation; Lagrange Relaxation; Branch-and-Price; Heuristics.

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1. Introduction

Lot sizing problems have been studied extensively by the operations research community in the past five decades. Despite the vast progress of mixed integer programming theory and software, many lot sizing problems remain computationally challenging to solve in practice. In this paper we study a classical lot sizing problem, namely the Multi-Item Capacitated Lot Sizing Problem with Setup
Times (CLST). Given a discrete time horizon, the objective of CLST is to find a minimum cost production plan that satisfies the demand for all items and respects the per period capacity constraints. A setup operation is necessary whenever a positive amount is produced in a period. Such a setup entails a cost and consumes capacity. Moreover, production is done on a single-machine that can produce many items in any given period, and no dependencies among items exist other than the single-machine capacity restriction. CLST is classified as a multi item, single machine, single level, big bucket capacitated lot sizing problem. In spite of the simple problem statement and its simple formulation, CLST instances can be computationally challenging even for modern mixed integer programming software. In particular, obtaining tight lower bounds and good feasible solutions requires considerable effort, if at all possible, even for instances with a few hundred integer variables.

The aim of this paper is to design a fast heuristic procedure for CLST that provides good solutions and a strong lower bound used to assess the solution quality. Period Danzig-Wolfe decompositions of two network reformulations of CLST are proposed. The main advantage of the proposed decompositions is that they provide a lower bound which is stronger than these of the standard and network formulations. The potential downside is their computational tractability: when computed with column generation, the already large number of variables of the network formulations and their inherent degeneracy could lead to long solution times for the restricted master (RM) programs, and only minor bound improvements per iteration. Although there exists limited computational experience with decompositions of extended formulations on this problem, evidence suggests that simplex-based solvers do not exhibit good convergence behavior (Jans and Degraeve 2004). We propose a novel, considerably faster subgradient-based hybrid scheme that combines Lagrange relaxation and column generation. This scheme gives valid lower bounds of excellent quality and outperforms pure simplex-based column generation, Lagrange relaxation and subgradient-based column generation (in which the RM programs are solved with subgradient optimization). Further, we enhance the performance of our algorithm by utilizing two new dual space reduction techniques. First, we show how a primal space reformulation can lead to improved performance of dual based algorithms during column generation. Second, we employ a class of valid inequalities introduced by Wolsey (1989) in the context of single-item problems with start-up costs and show how this corresponds to adding dual optimal inequalities in the dual space of the RM program (Ben Amor et al. 2007). The new subproblems remain tractable and the performance of the hybrid column generation scheme is improved further.

The new hybrid scheme is embedded in a heuristic branch-and-price framework, designed specifically to obtain good feasible solutions fast. To achieve this, we recover a primal solution of
the RM using the volume algorithm of Barahona and Anbil (2000) and branch on the resulting fractional setup variables. Moreover, we integrate in a customized fashion recent MIP-based heuristic approaches, such as relaxation induced neighborhoods and selective dives (Danna et al. 2005), with established ones such as the forward/backward smoothing heuristic of Trigeiro et al. (1989). Extensive computational experiments show that the branch-and-price heuristic performs very well against other competitive approaches.

The remainder of this paper is organised as follows. Section 2 provides a brief literature review. Section 3 describes CLST formulations, and Section 4 their Dantzig-Wolfe decompositions. Section 5 describes customized procedures for solving the subproblems. Section 6 describes the hybrid scheme and Section 7 the branch-and-price heuristic. Finally, Section 8 presents computational results and Section 9 concludes with comments and directions for future research.

2. Literature Review

The literature on capacitated lot sizing problems is vast. A broad categorization would distinguish research related to exact and heuristic methods. We review both streams of literature, as our approach utilizes exact methods but also constructs heuristic solutions.

With respect to the more recent research on exact approaches, Van Vyve and Wolsey (2006) suggest an approximate extended formulation based on the network reformulation of Eppen and Martin (1987) that uses a single parameter to control the trade off between the number of variables and the lower bound strength. They show that selecting small values of that parameter is sufficient to solve hard problems, especially when a redundant row that facilitates the solver to generate cuts is added in the formulation. Degraeve and Jans (2007) discuss the structural deficiency of the decomposition proposed by Manne (1958) which only allows the computation of a lower bound for the problem. Furthermore they show the correct implementation of the Dantzig-Wolfe decomposition principle for CLST and develop a branch-and-price algorithm. Pimentel et al. (2010) propose three Dantzig-Wolfe decompositions of the standard formulation of CLST, and compare the performance of the corresponding branch-and-price algorithms. Specifically, they describe and compare the item, period and simultaneous item and period decompositions. Belvaux and Wolsey (2000) developed BC-PROD, a specialized branch-and-cut system for generic lot sizing problems. Some of the cornerstone work that is less recent are the variable redefinition approach of Eppen and Martin (1987), the use of valid inequalities (Barany et al. 1984) and the simple plant location reformulation of Krarup and Bilde (1977). Recently, many authors (Alfieri et al. 2002, Pochet and Van Vyve 2004, Denizel et al. 2008 and Süral et al. 2009) have used such alternative formulations with stronger linear
relaxations for the CLSP. Finally, Miller et al. (2000b, 2003) also derive strong valid inequalities from simplified models, which are single-period relaxations with preceding inventory. The single period models contain the capacity constraint and the demand constraints for multiple items taking into account only the preceding inventory level.

Heuristic approaches have also received considerable attention. The seminal paper of Trigeiro et al. (1989) proposed a item Lagrange relaxation and presented a smoothing heuristic (TTM) that was able to find good feasible solutions quickly. Heuristics that use several iterations of solving a reduced problem such as relax-and-fix and relax-and-optimize, have been successfully used by a number of researchers (Pochet and Wolsey 2005, Stadtler 2006, Helber and Sahling 2010). Süräl et al. (2009) designed a Lagrange relaxation based heuristic that outperforms TTM for problems without setup costs. Other recent heuristic approaches include among others, the cross entropy-Lagrange hybrid algorithm of Caserta and Rico (2009), the adaptive large neighbourhood search algorithm of Müller et al. (2012), the LP-based heuristic and curtailed branch-and-bound of Denizel and Süral (2006) and the iterative production estimate (IPE) heuristic of Pochet and Van Vyve (2004). A notable recent approach is that of Tempelmeier (2011), who uses a set partitioning approximation and a column generation-based heuristic to solve a multi-item capacitated model with random demands and a fill rate constraint. A very comprehensive review of heuristic approaches can be found in Buschkühl et al. (2010).

Relevant to the current work is also the decomposition approach proposed in Jans and Degraeve (2004). The authors propose a period decomposition of a strong reformulation proposed in Eppen and Martin (1987). They obtain improved lower bounds, but their computational experiments show that standard computation schemes may be very time consuming for hard problems. Finally, Fiorotto and de Araujo (2014) build upon and extend the Lagrangian relaxation presented in Jans and Degraeve (2004) by developing a heuristic for the capacitated lot sizing problem with parallel machines.

The main contributions of the present work are (a) the development and comparison of two period Dantzig-Wolfe network reformulations for CLST; (b) the development of a methodology that circumvents the computational difficulties of extended formulations through the design of a stabilization algorithm, and the use of problem-specific inequalities in the customized algorithm that solves the subproblems; (c) the development of a state-of-the-art branch-and-price heuristic that integrates and customizes several recent advances such as the volume algorithm (Barahona and Anbil 2000), relaxation induced neighbourhoods and selected dives (Danna et al. 2005) and finally, (d) the presentation of computational results that suggest the competitiveness of the proposed scheme against other approaches.
The next section gives an overview of several formulations that are used throughout the paper.

3. Formulations for the Capacitated Lot Sizing Problem

In this section we present different formulations for the capacitated lot sizing problem: the regular formulation (CL); the shortest path formulation (SP) proposed in Eppen and Martin (1987); a transformed shortest path formulation (SPt); the facility location formulation (FL) studied in Krarup and Bilde (1977); and the facility location formulation with precedence constraints (FLp).

3.1. The Regular Formulation (CL)

The regular formulation for the Capacitated Lot Sizing Problem with Setup Times is described by the following sets, parameters and decisions variables (Trigeiro et al. 1987).

Sets:

- $I$ : set of items, $= \{1, \ldots, |I|\}$,
- $T$ : set of time periods, $= \{1, \ldots, |T|\}$.

Parameters:

- $d_{it}$ : demand of item $i$ in period $t$, $\forall i \in I$, $\forall t \in T$
- $sd_{itk}$ : sum of demand of item $i$, from period $t$ until $k$, $\forall i \in I$, $\forall t, k \in T$: $k \geq t$
- $hc_{it}$ : unit holding cost for item $i$ in period $t$, $\forall i \in I$, $\forall t \in T$
- $sc_{it}$ : setup cost for item $i$ in period $t$, $\forall i \in I$, $\forall t \in T$
- $vc_{it}$ : variable production cost for item $i$ in period $t$, $\forall i \in I$, $\forall t \in T$
- $fc_{i}$ : unit cost for initial inventory for item $i$, $\forall i \in I$
- $st_{it}$ : setup time for item $i$ in period $t$, $\forall i \in I$, $\forall t \in T$
- $vt_{it}$ : variable production time for item $i$ in period $t$, $\forall i \in I$, $\forall t \in T$
- $cap_{t}$ : time capacity in period $t$. $\forall t \in T$

Decision variables:

- $x_{it}$ : production quantity of item $i$ in period $t$, $\forall i \in I$, $\forall t \in T$
- $y_{it}$ : = 1 if setup for item $i$ in period $t$, = 0 otherwise, $\forall i \in I$, $\forall t \in T$
- $s_{it}$ : inventory for item $i$ at the end of period $t$, $\forall i \in I$, $\forall t \in T$
- $s_{i0}$ : amount of initial inventory for item $i$. $\forall i \in I$

The mathematical formulation of CLST is then as follows:
\[
\begin{align*}
\text{min} & \quad \sum_{i \in I} f_i s_{i0} + \sum_{i \in I} \sum_{t \in T} \left( sc_{it} y_{it} + vc_{it} x_{it} + hc_{it} s_{it} \right) \\
\text{s.t.} & \quad s_{it-1} + x_{it} = d_{it} + s_{it} \quad \forall i \in I, \forall t \in T \\
& \quad \sum_{i \in I} \left( st_{it} y_{it} + vt_{it} x_{it} \right) \leq cap_i \quad \forall t \in T \\
& \quad x_{it} \leq \min \left( \frac{cap_t - st_{it}}{vt_{it}}, sd_{it} \right) y_{it} \quad \forall i \in I, \forall t \in T \\
& \quad y_{it} \in \{0,1\}, x_{it} \geq 0, s_{it} \geq 0, s_{i0} \geq 0, s_{i|T|} = 0 \quad \forall i \in I, \forall t \in T 
\end{align*}
\]

The objective function (1) minimizes the setup cost, the variable production cost, the inventory holding cost and initial inventory cost. Constraints (2) are the demand constraints: inventory carried over from the previous period and production in the current period can be used to satisfy current demand and build up inventory. As in Vanderbeck (1998), we deal with possible infeasible problems by allowing for initial inventory \((s_{i0})\) which is available in the first period at a large cost, \(fc_i\). There is no setup required for initial inventory. Next, there is a constraint on the available capacity in each period (3). Constraint (4) forces the setup variable to one if any production takes place in that period. Finally, we have the non-negativity and integrality constraints (5) and the ending inventory is set to zero.

### 3.2. The Shortest Path Formulation (SP)

Next, model (1)-(5) is reformulated using the variable redefinition approach of Eppen and Martin (1987). Define the following parameters:

\[cv_{it} = \text{total production and holding cost for producing item } i \text{ in period } t \text{ to satisfy demand for the periods } t \text{ until } k, \quad cv_{it} = vc_{it} sd_{it} + \sum_{s=t+1}^{k} \sum_{u=t}^{s-1} hc_{iu} d_{is},\]

\[ci_{it} = \text{total production and holding cost for initial inventory for item } i \text{ to satisfy demand from period 1 up to period } t, \quad ci_{it} = fc_{i} sd_{1it} + \sum_{s=2}^{t} \sum_{u=1}^{s-1} hc_{iu} d_{is}.\]

We also have the following new variables:

\[z_{it} = \text{fraction of the production plan for item } i \text{ where production in period } t \text{ satisfies demand from period } t \text{ to period } k, \quad x_{it} = \sum_{k=t}^{T} sd_{ik} z_{ik}, \forall i \in I, \forall t \in T,\]

\[p_{it} = \text{fraction of the initial inventory plan for item } i \text{ where demand is satisfied for }\]
the first $t$ periods, $s_{it0} = \sum_{t=1}^{T} s_{dtit} p_{it}$, $\forall i \in I$.

The network reformulation is then as follows:

$$\min \sum_{i \in I} \sum_{t \in T} \left( sc_{it} y_{it} + cl_{it} p_{it} \right) + \sum_{i \in I} \sum_{t \in T} \sum_{k \in T} c_{it} z_{itk}$$

$$\text{SP}$$

s.t. \hspace{1cm} \sum_{k=1}^{T} \left( z_{itk} + p_{itk} \right) = 1 \hspace{1cm} \forall i \in I$$

$$\sum_{j=1}^{t-1} z_{ijt-1} + p_{it-1} = \sum_{k=1}^{T} z_{itk} \hspace{1cm} \forall i \in I, \forall t \in T \setminus \{1\}$$

$$\sum_{i \in I} s_{it} y_{it} + \sum_{i \in I} \sum_{k \in T} \sum_{t \in T} v_{it} s_{dtit} z_{itk} \leq \text{cap}_t \hspace{1cm} \forall t \in T$$

$$\sum_{k \in T} z_{itk} \leq y_{it} \hspace{1cm} \forall i \in I, \forall t \in T$$

$$y_{it} \in \{0,1\}, \hspace{0.5cm} p_{it} \geq 0 \hspace{1cm} \forall i \in I, \forall t \in T$$

$$z_{itk} \geq 0 \hspace{1cm} \forall i \in I, \forall t \in T, \forall k \in T, k \geq t$$

The objective function (6) minimizes the total costs. Constraints (7) and (8) define the flow balance constraints of each node $(i,t)$, which ensure that demand is satisfied. For each item, a unit flow is sent through the network, imposing that its demand has to be satisfied without backlogging. The capacity constraints (9) limit the sum of the total setup times and production times to the available capacity in each period. Constraint (10) defines the setup forcing for each item. Finally, setup decisions are binary (11).

### 3.3. Transformed Shortest Path Formulation (SPt)

We reformulate constraints (7) and (8) of SP in a way that reduces the dual feasible region of its LP relaxation. The aim is to achieve a better convergence for algorithms that operate in the dual space. The idea is to substitute, for each item, the demand balance constraint of period $t$ with the sum of the demand balance constraints of the first $t$ periods. Doing so, constraints (7) and (8) are replaced with:

$$\sum_{k=1}^{T} p_{itk} + \sum_{j=1}^{t} \sum_{k=1}^{T} z_{ijt} = 1 \hspace{1cm} \forall i \in I, \forall t \in T$$

We denote the resulting transformed formulation SPt. Eppen and Martin (1987) showed that their network reformulation corresponds to a shortest path problem defined on an acyclic graph. The
demand constraints (7) and (8) express the flow balance in each node of this graph. Equation (13) imposes that the flow of the cut-set defined by the \( s-t \) cut \( C_r = (\{0,...,t-1\} \cup \{t,...,\bar{T}\}) \) is equal to one. Figure 1 illustrates a single-item four period example with no initial inventory. Equation (8) for period 3 reads \( z_{12} + z_{22} = z_{33} + z_{34} \), which corresponds to the flow balance of node 2. For the same period, (13) sets the total flow through the edges connecting the sets of nodes \( \{0, 1, 2\} \) and \( \{3, 4\} \) equal to one, i.e., \( 1 = z_{13} + z_{14} + z_{23} + z_{24} + z_{33} + z_{34} \).

![Graph](https://example.com/graph.png)

**Figure 1:** A single-item four period example with no initial inventory

The idea behind this transformation is that of dual space reduction. Let \( D \) be the feasible dual space associated with constraints (7) and (8), and \( D' \) the one associated with constraints (13). If \( v_i \) and \( v_i \) are the dual values of (7) and (8) and \( \bar{v}_i \) the dual values of (13), then

\[
D = \left\{ v_i \in \mathbb{R} \right\} \\
\begin{align*}
v_i - v_{i,k+1} & \leq cv_{i,k} \quad \forall i \in I, t,k \in T : t \leq k < |T| \\
v_i - v_{i,t+1} & \leq ci_i \quad \forall i \in I, t \in T \setminus \{|T|\} \\
v_i & \leq cv_{i,t} \quad \forall i \in I, t \in T \\
v_i & \leq ci_i \quad \forall i \in I
\end{align*}
\]

\[
D' = \left\{ \bar{v}_i \in \mathbb{R} \right\} \\
\begin{align*}
\sum_{t=1}^{T} \bar{v}_{i,t} & \leq \min\{ci_i, cv_{i,t}\} \quad \forall i \in I, t \in T \\
\sum_{k=1}^{t} \bar{v}_{i,k} & \leq cv_{i,k} \quad \forall i \in I, t,k \in T : k \geq t
\end{align*}
\]

**Theorem 1.** \( D' \subseteq D \).

**Proof.** See Appendix. \( \blacksquare \)

For the numerical example illustrated in Figure 1, we observe from the definitions of \( D \) and \( D' \) for \(|T| = 4\) and \(|I| = 1\) that if we define \( \epsilon = cv_{11} \), the point \( (v_1, v_2, v_3, \bar{v}_4) = (cv_{11} + \epsilon, \epsilon, \epsilon, \epsilon) \) is feasible for \( D \) but infeasible for \( D' \).

Transformed formulations like the SPT imply a denser form of the constraint matrix, which, in the context of the simplex method, might result in more pivots and therefore be less efficient. Since our algorithm works in the dual space, it is interesting to investigate computationally if the dual space reduction of subsystem (7) and (8) is beneficial.

### 3.4. Facility Location Formulation (FL)
CL can be reformulated using variables originally employed in Facility Location problems. To the best of our knowledge, the first paper that used facility location variables to formulate lot sizing models was the work of Krarup and Bilde (1977). The resulting model (FL) is described below.

**Parameters:**
- \( cs_{itk} \): total production and holding cost for producing item \( i \) in period \( t \) to satisfy demand of period \( k \), \( cs_{itk} = \left( vc_{it} + \sum_{u=t}^{k-1} hc_{iu} \right) d_{it} \).
- \( cu_{it} \): initial inventory and holding cost for item \( i \), to satisfy demand in period \( t \), \( cu_{it} = \left( fc_{i} + \sum_{u=1}^{t} hc_{iu} \right) d_{it} \).

We also define the following variables:
- \( w_{itk} \): fraction of demand for item \( i \) in period \( k \) that is satisfied by production in period \( t \), \( x_{it} = \sum_{k=t}^{\|T\|} d_{it} w_{itk}, \forall i \in I, \forall t \in T \).
- \( sp_{it} \): fraction of demand for item \( i \) in period \( k \) that is satisfied by initial inventory, \( s_{i0} = \sum_{t=1}^{\|T\|} sp_{it} d_{it}, \forall i \in I \).

The facility location reformulation is then as follows:

\[
\begin{align*}
\min & \sum_{i \in I} \sum_{t \in T} (sc_{it} y_{it} + cu_{it} sp_{it}) + \sum_{i \in I} \sum_{k \in T} cs_{itk} w_{itk} \\
\text{s.t.} & \quad sp_{it} + \sum_{k=1}^{\|T\|} w_{itk} = 1, \forall i \in I, \forall t \in T \quad (15) \\
& \quad \sum_{i \in I} \sum_{t \in T} st_{it} y_{it} + \sum_{i \in I} \sum_{k \in T} vt_{it} d_{it} w_{itk} \leq cap_{t}, \forall t \in T \quad (16) \\
& \quad w_{itk} \leq y_{it}, \forall i \in I, \forall t \in T, \forall k \in T, k \geq t \quad (17) \\
& \quad y_{it} \in \{0,1\}, sp_{it} \geq 0, \forall i \in I, \forall t \in T \quad (18) \\
& \quad w_{itk} \geq 0, \forall i \in I, \forall t \in T, \forall k \in T, k \geq t \quad (19)
\end{align*}
\]

The objective function (14) minimizes the total cost, which consists of the setup cost, the aggregated production and holding costs, and the initial inventory and holding costs. Equations (15) correspond to the demand constraints (2) and state that period \( t \) demand must be covered by a combination of initial inventory and production in periods \( \{1,...,t\} \). The capacity constraints (16) are
in exact correspondence with (4). The setup constraints (17) do not allow any production in period \( t \) unless a setup is done and the non-negativity conditions (18) and (19) complete the FL formulation.

### 3.5. Facility Location Formulation with Precedence Constraints (FLp)

Many extended formulations are often degenerate or have multiple optimal solutions. The decision variables of formulation (14)-(19) indicate not only the amount of production of each item in each period, as the original decision variables, but also allocate each production amount to forward demands. Multiple alternative solutions of (14)-(19) arise when the allocation of a given production amount to forward demands is not unique. The existence of multiple alternative solutions in the extended formulation may degrade the efficiency of column generation. Hence, the addition of valid inequalities in the subproblem that cut off some of the primal space containing alternative optimal solutions, may lead to improved convergence, as it prevents the subproblem from generating columns that describe alternative solutions. A class of such valid inequalities is described below.

**Observation 1.** There exists an optimal solution of FL with \( w_{it,k-1} \geq w_{itk} \) for all \( i \in I, t, k \in T: t+1 \leq k \leq |T| \) and \( sp_{it,j-1} \geq sp_{it} \) for all \( i \in I \) and \( t \in T \setminus \{1\} \).

We will refer to the above valid inequalities as *Precedence Constraints*. Observation 1 is used in Wolsey (1989) in his study of the facility location formulation in the context of lot sizing problems with start-up costs and no capacity constraints. A short proof can be found in the online supplement. FL is not a minimal image of the \( \text{conv}(CL) \) in the sense that there exists a subset of \( \text{conv}(FL) \) that is the image of all extreme points of \( \text{conv}(CL) \). A key insight is that not all feasible points of FL are necessary for an accurate representation of the original feasible space CL. This is important from a computational perspective, because columns whose convex combination represents redundant points need to be generated on the fly, resulting in more column generation iterations and in a possibly amplified tailing-off effect.

The precedence constraints \( w_{it,k-1} \geq w_{itk} \) can be used alongside the setup forcing \( w_{it} \leq y_{it} \) in place of \( w_{it} \leq y_{at} \) for all \( i \in I, t, k \in T: t +1 \leq k \). The FL formulation with the primal valid inequalities is written as:

\[
\begin{align*}
\min & \sum_{i \in I} \sum_{t \in T} \left( s_{it} y_{it} + c_{it} s_{it} \right) + \sum_{i \in I} \sum_{t \in T} \sum_{k=t}^{\left|T\right|} c_{itk} w_{itk} \\
\text{s.t.} & \quad w_{it} \leq y_{it} \quad \forall i \in I, \forall t \in T \quad (20) \\
& \quad w_{it,k-1} \geq w_{itk} \quad \forall i \in I, \forall t \in T, \forall k \in T, k > t \quad (21)
\end{align*}
\]
The idea behind the inclusion of constraints (21) is that of primal space reduction. Although it is reasonable to assume that a decomposition scheme that uses (21) in the subproblem would deliver an improved lower bound compared to not including them, we show that this is not the case. This is because the objective function cost depends on the setup decisions and on the amount produced of each item, which remains the same after the inclusion of constraints (21). Rather, (21) accelerates the column generation convergence because the feasible space of eligible columns is reduced.

4. Period Dantzig-Wolfe Decompositions

4.1. Formulations

We formulate period decompositions of the CLST starting from formulations SP, SPt, FL and FLp. We denote each decomposition formulation by appending /P to the original notation. For example, SP/P denotes the period decomposition of the shortest path formulation. The demand balance constraints of each formulation are the complicating constraints, and the capacity and setup forcing constraints of each period form the subproblems. We focus on period decompositions of network formulations because their linear programming (LP) relaxations provide improved lower bounds compared to the (LP) relaxation of the corresponding extended formulations, since the subproblems do not have the integrality property (Geoffrion, 1974). Note that an item decomposition of any of the above extended formulations would lead to subproblems that have the integrality property. Therefore the decomposition lower bound would be the same as the one obtained by the LP relaxation of the original extended formulation (Jans and Degraeve, 2004).

The formulation of the period decomposition of SP, SP/P, is described in detail in Jans and Degraeve (2004). The formulation of the period decomposition of SPt, SPt/P is very similar to SP/P and we skip it for brevity. Instead, we present the period decompositions of FL and FLp. To this end, let us define by \( S_t \) the index set of extreme point production plans of the subproblem for period \( t \), i.e., \( S_t := \{ q \in \text{extr} \{ \text{conv} \{ (w_{ik}, y_{it})_{i \in I, k \in K} \} \} \} \). We associate a decision variable \( \lambda_y^{q} \) with the fraction of the extreme point \( q \) of subproblem \( t \) that is used in a feasible solution. If we denote by \( (\overline{w}_{ik}^{q}, \overline{y}_{it}^{q}) \) the components of point \( q \), its cost can be written as \( c_t^{q} = \sum_{i \in I} (s_{i}^{q} \overline{y}_{it}^{q} + \sum_{k=1}^{K} c_{i \in I, k \in K} \overline{w}_{ik}^{q} ) \). Then the master program can be formulated as follows:

\[
\min \sum_{t \in T} \sum_{q \in S_t} c_t^{q} \lambda_y^{q} + \sum_{i \in I} \sum_{t \in T} c_{i}^{q} s_{i}^{q} \]

\((15) - (16), (18) - (19)\)
\[ s.t. \quad sp_t + \sum_{i=1}^{t} \sum_{q \in S_q} \omega_{i_{q}} \lambda_{i_{q}} = 1 \quad \forall i \in I \forall t \in T \]  
\[ \sum_{q \in S_q} \lambda_{i_{q}} = 1 \quad \forall t \in T \]  
\[ y_{i_{t}} = \sum_{q \in S_q} \bar{y}_{q_{i_{t}}} \lambda_{i_{q}} \quad \forall i \in I \forall t \in T \]  
\[ \lambda_{i_{q}} \geq 0, y_{i_{t}} \in \{0,1\}, sp_t \geq 0 \quad \forall i \in I, \forall q \in S_t, \forall t \in T \]  

The objective function (22) minimizes the total cost of the initial inventory and the cost of the production plans chosen in each period. Constraints (23) model demand and correspond to constraints (15) in the standard formulation. The convexity constraints (24) and the nonnegativity constraints (26) enforce a convex combination. The setup variables definition is given in (25). The integrality must be imposed on the original setup variables (26). The constraint coefficient parameters \((\omega_{i_{q}}, \bar{y}_{q_{i_{t}}})\) are defined by the subproblem extreme points. The subproblem objective function minimizes the reduced cost over the extreme points. Specifically, the period \(t\) subproblem reads:

\[ \begin{align*}
\text{SUB} & \quad \min \sum_{i=1}^{I} \sum_{k} s_{i_{t}} y_{i_{t}} + \sum_{i=1}^{I} \sum_{k} \left( c_{s_{i_{t}}} - \pi_{i_{t}} \right) w_{i_{t}} \\
\text{s.t.} & \quad \sum_{i=1}^{I} \sum_{k} s_{i_{t}} y_{i_{t}} + \sum_{i=1}^{I} \sum_{k} v_{i_{t}} d_{i_{t}} w_{i_{t}} \leq cap_{i} \\
& \quad w_{i_{t}} \leq y_{i_{t}} \quad \forall i \in I, \forall k \in T: k \geq t \\
& \quad y_{i_{t}} \in \{0,1\}, w_{i_{t}} \geq 0 \quad \forall i \in I, \forall k \in T: k \geq t
\end{align*} \]  

The period decomposition of the formulation FLp has the same master problem. However, the subproblem, denoted SUBp, is different because it includes the precedence constraints (20) and (21) in place of (29).

### 4.2. Lower Bounds

It is interesting to investigate the lower bound quality of the proposed decompositions. To this end, let \(\bar{v}_{FL/P}\) be the optimal objective value of the linear relaxation of the decomposed model FL/P (22)-(26). Also, let \(\bar{v}_{FLP/p}, \bar{v}_{SP/P}, \text{ and } \bar{v}_{SPP/P}\) be the corresponding lower bounds obtained by the linear relaxation of FLp/P, SP/P, and SPP/P respectively. To obtain a first result, we will need the following definition and lemma.

**Definition 1** (Ben Amor et al. 2007). Let \(D\) be the dual space polyhedron of a linear program and \(D^*\) be the set of its optimal solutions. Also, assume a new set of constraints \(E^\top \pi \leq e\) that cuts off part of
the dual space. If \( D^* \subseteq \{ \pi : E^T \pi \leq e \} \), then \( E^T \pi \leq e \) is called a set of dual-optimal inequalities. If \( E^T \pi \leq e \) cuts off a nonempty set of dual-optimal solutions but is still satisfied by at least one dual-optimal solution, it is called a set of deep dual-optimal inequalities.

**Lemma 1.** Using subproblem \( \text{SUBp} \) is equivalent to using subproblem \( \text{SUB} \) and imposing constraints

\[
(cs_{ik} - \pi_{ik})d_{i,k+1} \geq (cs_{a,t,k+1} - \pi_{i,k+1})d_{ik} \quad \forall i \in P, \; t,k \in T : t \leq k \leq |T| - 1
\]  

(31)

in the dual space of the LP master of FL/P. Moreover, these constraints are deep dual optimal inequalities.

**Proof.** It suffices to show that \( \text{SUB} \) has the same optimal solution as \( \text{SUBp} \) whenever (31) holds. Note that \( v_t \) can be added to both sides of the inequality, but is omitted since they cancel each other out. Therefore, (31) states that the profit to weight ratio of \( w_{i,k+1} \) should be greater than that of \( w_{a,t,k+1} \). It follows that there exists an optimal solution of the LP relaxation of \( \text{SUB} \) when (31) holds which is also optimal for the LP relaxation of \( \text{SUBp} \). Also, \( \text{SUB} \) has the same structure after branching, so if (31) holds, the precedence constraints hold at any node of the branch-and-bound tree, and therefore at an integer optimal solution. Hence, from construction, (31) imply the precedence constraints, that do not cut-off all optimal solutions. Their equivalence with the precedence constraints and definition 1 imply that they are deep dual optimal inequalities. □

The next proposition states that all formulations deliver the same lower bound.

**Proposition 1.** \( \tilde{v}_{SP/P} = \tilde{v}_{SP/P} = \tilde{v}_{FLP/P} = \tilde{v}_{FL/P} \).

**Proof.** First, note that \( \tilde{v}_{SP/P} = \tilde{v}_{SP/P} \) because the corresponding subproblems have the same set of extreme points, and the linking constraints of \( \text{SPt/P} \) are linear combinations of those of \( \text{SP/P} \). Second, consider the subproblem \( \text{SUBp} \). The linear transformation \( z_{it} = w_{it}; \; z_{ik} = w_{a,t,k+1} - w_{i,k+1}, k > t \) maps every extreme point \( (y_{it}, w_{it}) \) of \( \text{SUBp} \) to a unique extreme point \( (y_{it}, z_{ik}) \) of the \( \text{SP/P} \) subproblem. Using this transformation in \( \text{FLP/P} \), the resulting model is exactly \( \text{SPt/P} \). On the other hand, every feasible solution of the \( \text{SPt/P} \) subproblem can be mapped to \( \text{FLP/P} \) with the inverse transformation, i.e., \( w_{it} = z_{it}; \; w_{ik} = \sum_{d=1}^{k} z_{it} \). Hence, \( \tilde{v}_{SP/P} = \tilde{v}_{FLP/P} \). Finally, we show that \( \tilde{v}_{FLP/P} = \tilde{v}_{FL/P} \). To this end, notice that \( \tilde{v}_{FLP/P} \geq \tilde{v}_{FL/P} \) since adding constraints to the subproblem can never lead to a worse bound. Denote by \( \tilde{v}_{FL/P}' \) the optimal value obtained when solving the dual of \( \text{FL/P} \) amended with the dual restrictions (31). Then \( \tilde{v}_{FL/P}' = \tilde{v}_{FLP/P} \) from lemma 1.
and \( \hat{v}_{FL/P}' \leq \hat{v}_{FL/P} \), since adding cuts to the dual of a primal minimization problem can never increase its optimal value. The result follows.

Interestingly, the above lower bound is stronger than the one obtained by the simultaneous item and period decomposition of formulation CL studied by Pimentel et al. (2010). Let us denote the latter lower bound by \( \hat{v}_{CL/P/I} \).

**Proposition 3.** \( \hat{v}_{CL/P/I} \leq \hat{v}_{SP/P} \).

**Proof.** See Online Supplement.

### 5. Solving the Subproblems

This section describes two fast customized algorithms used to solve subproblems SUB and SUBp. Note that since the feasible solutions of FLp are in exact correspondence with those of SPt, and since the subproblem of SP and SPt is common, solving SUB and SUBp implies a solution for all four subproblems.

#### 5.1. A customized algorithm for SUB

For SUB, the following simple observation plays a key role in the subsequent solution approach.

**Observation 2.** In an optimal solution of the LP relaxation of SUB there exist some \( k_i \geq t \) such that \( w_{ik} = y_{it}, \forall i \in I \).

This implies that the subset of tight inequalities (29) can be used to substitute out the \( y_{it} \) variables in (28). As a result, the LP relaxation of SUB reduces to a linear knapsack problem which admits a greedy solution, similar to the one proposed in Holmberg and Yuan (2000). It follows that an optimal solution of SUB has fractional continuous variables for at most one item. The following algorithm identifies the subset of tight inequalities in phase I and solves a regular linear knapsack problem in phase II.
ALGORITHM SUB (for period $t$)

**Phase I**

$r_{ik} \leftarrow \frac{c_{ik}}{v_{it} d_{ik}}, \forall k \in T \mid k \geq t, \forall i \in I$. $K_i \leftarrow \emptyset$, $P \leftarrow \{t, \ldots, |T|\}$, Best$_i \leftarrow \text{False}, \forall i \in I$

For each $i \in I$:

While $\text{Best}_i = \text{False}$:

$r_{it} \leftarrow \min_{k \in P \setminus K_i} \{r_{ik}\}$; $k_i \leftarrow \text{arg}\ r_{it}$ // min ratio calculation

$K_i \leftarrow K_i \cup \{k_i\}$; Replace $r_{it} \leftarrow \frac{sc_{it} + \sum_{k \in K_i} \left(c_{ik} - \pi_{ik}\right)}{sl + \sum_{k \in K_i} vl d_{ik}}$ // Update set and ratio of

If $r_{it} > \min_{k \in P \setminus K_i} \{r_{ik}\}$ or $K_i = P$ then // periods merged so far

Best$_i = \text{True}$ // If ratio of merged periods is not min, exit

If $r_{it} > \min_{k \in P \setminus K_i} \{r_{ik}\}$ then $K_i \leftarrow K_i \setminus \{k_i\}$ // Retain best set of merged periods

$v_{cm} \leftarrow sc_{it} + \sum_{k \in K_i} \left(c_{ik} - \pi_{ik}\right)$

$v_{tm} \leftarrow sl + \sum_{k \in K_i} vl d_{ik}$ // Define cost and weight of merged periods

End If

End While

End For

**Phase II**

Solve a linear knapsack with weights $\{v_{tm}; v_{it} d_{ik} \forall k \notin K_i, i \in I\}$ and costs $\{cs_{it} \forall k \notin K_i, i \in I\}$. Let $\{w_{im}; w_{ik} \forall k \notin K_i, i \in I\}$ denote the optimal solution.

Set $y_{it} \leftarrow w_{im}, \forall k \in K_i, i \in I$.

Return $(y_{it}, w_{ik}) \forall i \in I, \forall k \geq t$.

**Phase I** identifies which of the variable upper bound constraints (29) are satisfied as equalities. Then, the value of the setup variable is set equal to the value of the production variable with the most attractive cost-to-weight ratio. If the new ratio is still the most attractive after the substitution, **Phase I** terminates for that item. If it is not, another constraint (29) is tight for the same item, and the corresponding substitution is made. **Phase II** solves a linear knapsack problem where all $w_{ik}$ with $k \in K_i$ are equated with $y_{it}$ and substituted out. Note that adjusting the algorithm to tackle items with zero setup time or cost is straightforward. Due to observation 2, algorithm **SUB** produces an optimal solution of the **SUB** linear relaxation.

After solving the relaxation, a depth-first branch-and-bound algorithm is implemented. Branching is needed only when some $w_{ik}$ was the last variable to enter the knapsack at fractional
level, and therefore \( y_i < 1 \). Thus, at most one setup variable is fractional. In addition, branching does not change the problem structure because it either fixes \( w_{ij} \) to zero when \( y_i = 0 \) or reduces the problem capacity by \( st_i \) and fixes \( sc_i \) in the objective, when \( y_i = 1 \). For this reason, algorithm \( \text{SUB} \) can be called at each node of the branch-and-bound tree, with different input data. Computational experiments confirm the superiority of this approach compared to simplex-based branch-and-bound.

5.2. A customized algorithm for \( \text{SUBp} \)

The addition of the precedence constraints changes the structure of subproblem \( \text{SUB} \) and the previous algorithm cannot be employed. However, we can take advantage of the fact that each solution of \( \text{SUBp} \) corresponds to a solution of the \( \text{SP/P} \) subproblem (9)-(12), whose relaxation is a linear multiple choice knapsack problem (Jans and Degraeve 2004) that can be solved efficiently using the sorting algorithm of Sinha and Zoltners (1979). Therefore, we solve the subproblem (9)-(12) and then map back the solution to \( \text{SUBp} \). Sinha and Zoltners call a variable \emph{dominated} if there exists another variable, or a convex combination of other variables, that has a smaller or equal weight and a smaller or equal cost. Dominated variables can be eliminated, and the remaining variables enter the knapsack under a greedy sorting criterion. It is important to observe that the non-dominated variables form the convex envelope of all variables when graphed in the \((weight, cost)\) space. We use the procedure of Sinha and Zoltners to solve the linear relaxations of (9)-(12) and to develop a customized depth-first branch-and-bound algorithm. The multiple choice knapsack structure is preserved in every node of the branch-and-bound tree, but the cost coefficients of some variables change as the setup costs change with branching. This means that the convex envelopes do not need to be fully reconstructed in each node, since only a few variables change positions. We use a variant of the algorithm suggested by Graham (1972) to construct and update the convex hulls. Graham’s algorithm determines the convex envelope of a set of \( n \) points in \( O(n \log n) \) time. This implies that solving the linear relaxation of (9)-(12) in every node takes \( O(n \log n) \) time, and therefore this method has better complexity compared to using the simplex algorithm.

6. Solving the RM Problem: a new Hybrid Algorithm

Huisman et al. (2005) discuss how exploiting the relationship between Dantzig-Wolfe decomposition and Lagrange relaxation can lead to the development of improved algorithms that combine the strengths of both methods. They explore two different ways to combine column generation and Lagrange relaxation. First, Lagrange relaxation can be used to solve the RM, by dualizing the linking constraints, and the resulting near-optimal dual values can be used to price out
the subproblems. Second, Lagrange relaxation on the original formulation can be employed within column generation, exploiting the fact that both methods solve the same subproblem. Specifically, the RM programs are solved with simplex, and next the RM dual prices are used as a starting point for a number of Lagrange relaxation iterations, during which several negative reduced cost columns can be found and added to the RM at once. We propose a new method, which is a combination of the two previously discussed methods. Specifically, it uses Lagrange relaxation of the RM to solve this RM program, and it also uses Lagrange relaxation on the original formulation to generate new columns. Figure 2 gives a schematic representation of the algorithm. Implementation details can be found in the online supplement that accompanies this paper.

![Flowchart](image)

**Figure 2:** The main building blocks of the new hybrid algorithm

We initialize the column generation process using the heuristic of Trigeiro et al. (1989). This is a fast heuristic that performs several rounds of smoothing and rounding operations. For the instances that Trigeiro et al. (1989) generated, their heuristic can find high quality feasible solutions, giving integrality gaps lower than 3% on most problems. This heuristic returns a feasible solution, a lower bound and a set of lagrangian dual prices of the capacity constraints. Using the dual of the relaxation of $SP$ or $FL$, we can then calculate the starting dual prices $\pi_\mu$. Also, the feasible solution $(y_\mu, x_\mu)^F$ is split into per period columns of the $SP_t$ or $FL_p$ RM programs. To perform this operation, it is necessary to transform the $(y_\mu, x_\mu)^F$ solution to the space of the extended formulation variables. This can be done by fixing the setup variables to their given values and solving the corresponding formulation, which is a shortest path problem. Next, the Lagrange relaxation subroutine uses the modified subgradient method of Crowder (1976) to update the dual prices $\pi_\mu$. The modified subgradient method is a variant of the traditional subgradient method that incorporates...
past history in each iteration by searching in a direction that is the weighted average of the current vector of violations and the previous searched direction. Computational experiments in Barahona and Anbil (2000) show that the convergence of this variant is a lot faster compared to the regular subgradient method. For each updated set of dual prices $\pi_i$, we check if the subproblem solutions price out, using the last obtained dual prices of the convexity constraints, $\mu_i$. The columns that price out are added to the RM. Existing columns with a high reduced cost are removed from the RM and kept into a separate column pool. Then, the RM problem is solved using subgradient optimization by relaxing the linking constraints (23) (Huisman et al. 2005). Specifically, the dualization of constraints (23) decomposes the RM into separate subproblems per period, each of which is of the form

$$
\min \left\{ \sum_{i \in I} \sum_{q \in S_i} c_{tq}(\pi_i)\lambda_{tq} + \sum_{i \in I}(cu_{it} + \pi_i)sp_{it} - \sum_{i \in I} \pi_i|\sum_{q \in S_i} \lambda_{tq} = 1; \lambda_{tq} \geq 0, sp_{it} \geq 0 \right\}.
$$

These problems are trivially solved by setting the $\lambda_{tq}$ variable that has the minimum cost coefficient to one, and all other variables to zero. The scheme iterates until no column prices out. We then invoke the volume algorithm to obtain an approximate primal solution. In this way, we are able to make better informed branching decisions in the subsequent branch-and-price phase. An alternative implementation would be to use the intermediate dual prices of the subgradient optimization of the RM problem to price out new columns. Our experiments with this strategy revealed that the generated columns are not of good quality, because the intermediate dual prices of the RM problem price out many columns that do not price out with its terminal dual prices. Instead, using the near optimal dual prices to warm-start the lagrange relaxation produced better results and resulted in fewer iterations of the hybrid scheme.

Contrary to existing hybrid algorithms (Barahona and Jensen, 1998, Degraeve and Peeters 2003, Degraeve and Jans 2007), this scheme relies exclusively on Lagrange relaxation. It has the benefits that it (a) avoids the degeneracy issues of the simplex method and therefore exhibits faster convergence and (b) returns good quality dual prices that help the column generation convergence. Note that the intermediate value of the RM programs, $v_M$, is not necessarily a valid upper bound of the column generation lower bound, as it is calculated using lagrange relaxation. It is a valid lower bound (Huisman et al. 2005) when no column prices out, and therefore the scheme returns the best bound that is obtained by the RM and by Lagrange relaxation.

7. A Branch-and-Price Heuristic

We have combined the hybrid column generation algorithm with heuristic techniques, and integrated them in an enumeration scheme, using formulation $\text{FLp}$. The goal is to find good feasible solutions
fast by exploiting the structure of the network formulation and its subproblem. The next section describes the heuristics employed in each node of the tree.

7.1 Node Heuristics
We employ a successive rounding heuristic that uses a smoothing subroutine, which in turn employs some operations of the heuristic of Trigeiro et al. (1989). The successive rounding heuristic gets as input the setup variables produced by the volume algorithm, determines a threshold level and fixes the setup variables below and above that threshold to 0 and 1, respectively. The process iterates for increasing threshold values. Typically, the objective function values of the feasible solutions obtained in this way follow a U-shaped fashion (Degraeve and Jans 2007). Therefore, when the solution quality starts to degrade the heuristic terminates. Starting from this solution, the smoothing heuristic that searches for an improved feasible solution is applied. The smoothing part starts from the last period and tries to push production backwards, such that the Lagrange costs are minimized. This is done iteratively until the first period, and if any capacity constraints are violated it performs a similar forward operation to recover feasibility. Thus, the rounding/smoothing heuristic scheme searches the feasible space by modifying incrementally the proposed setup schedules and production plans and can be classified as an exploitation heuristic.

7.2 Node Lower Bounds
At each node we solve the RM problem using subgradient optimization, without generating any columns. If its objective value is lower than the incumbent value, we recover an approximate primal solution using the volume algorithm and use that solution to branch. Else, if the RM objective value is higher than the incumbent value, the hybrid algorithm is invoked to generate columns. During the hybrid algorithm iterations, a non-decreasing node lower bound is recorded. If that lower bound comes to exceed the incumbent value, the node is pruned. When the hybrid algorithm terminates and the lower bound is below the incumbent value, the volume algorithm is invoked to recover an approximate primal solution of the RM, which is then used for branching. When the volume algorithm returns all-integer setup variables, we fix these variables and solve the resulting LP problem using formulation CL, which is a generalized network flow problem for fixed setups (Degraeve and Jans 2007). More details about this procedure can be found in the online supplement of this paper.

7.3 Tree Exploration Strategies
Algorithm HBP summarizes the main building blocks of the heuristic Branch and Price algorithm.
Algorithm **HBP**

**Input:** LowerBound, UpperBound, CGSolution \((y^r_u, x^r_u)\), Incumbent \((y^h_u, x^h_u)\)

**Output:** LowerBound, UpperBound, Incumbent \((y^h_u, x^h_u)\)

\(\text{Pass} \leftarrow 0; \text{NodeLimit} \leftarrow 100\)

\(B \leftarrow \{(i, t) | (y^h_u = 1 \wedge y^r_u \geq 0.8) \vee (y^h_u = 0 \wedge y^r_u \leq 0.2)\} \) // RINS initialization of explored space

**Do While** Time < TimeLimit and LowerBound < UpperBound

\(R = \emptyset; \text{Pass} \leftarrow \text{Pass} + 1; \text{NodeLimit} \leftarrow \text{NodeLimit} + (\text{Pass} - 1) \times 50\)

**ForEach** \(i \in I, t \in T\)

- **if** \((i, t) \in B\) **then** \(y_u \leftarrow y^h_u\)

  **Call** Branch\_and\_Price \((y_u, \text{NodeLimit})\)

**Update** UpperBound, \(y^h_u, y^r_u\) \(// y_u\) describes the state of the last explored node

**ForEach** \(i \in I, t \in T\)

- **if** \(y_u \in \{0, 1\}\) **then** \(//\) Integral setup is due to

  - **if** \(\{(i, t)\} \in B\) **then** \(//\ldots\) fixing or RINS: unfix it for the next pass

  \(B \leftarrow B \setminus \{(i, t)\}\)

  **else** \(//\ldots\) branching or by chance: fix it for the next pass

  \(B \leftarrow B \cup \{(i, t)\}\)

**Loop**

**Return** LowerBound, UpperBound, \((y^h_u, x^h_u)\)

---

The exploration of the search space is done in two ways. First, we employ the concept of *relaxation induced neighborhoods search* (RINS) (Danna et al. 2005). Although other MIP-based techniques could be employed, such as local branching (Fischetti and Lodi 2003), most of them destroy the subproblem structure. After solving the root node, a variable fixing phase follows. We fix to 1 (0) the setup variables that are 1 (0) in the incumbent and more (less) than 0.8 (0.2) in the approximate primal solution of the RM program, given by the volume algorithm. Then branching is applied. We branch on the earliest period and on the most fractional item, because branching decisions in earlier periods are likely to influence the subsequent production flow and therefore have a bigger impact on the objective. During the first pass, we branch to 0 if both the incumbent has the branching variable at 0 and its fractional value at the root note is less than 0.2, else we branch to 1.

Notice that if a better feasible solution exists, it is likely to be found at the early levels of the subtree from the rounding/smoothing heuristic. For this reason, we explore the subtree induced by the RINS heuristic only partially, by imposing a node limit. A potential downside of exhaustively exploring this subtree, is that if some of the fixing decisions are not part of the optimal solution, the algorithm could stall or terminate without a significant improvement. Hence, it is necessary to modify the search space. To do this, we note that at each node the fixed variables are either fixed by
the RINS fixing decisions, or by branching. To explore a different but promising part of the setup variable space, we free the variables fixed by RINS and fix the variables that were fixed by branching to the values of the incumbent solution. The variables that were free at the last explored node of the previous pass also remain free in the new pass. In a sense, this scheme tries to replace dive decisions with branching decisions, while remaining close to the neighborhood of the incumbent. The same idea is applied iteratively: a number of nodes in each subtree is explored, the variables fixed early up in the free become free and the variables fixed from Branch and Price are fixed again to the value of the incumbent.

8. Computational Results
Computational experiments were performed on a 2.0 GHz / 2 GB machine. The CPU times listed in all tables for our heuristic refer to the time that the incumbent was found. To better understand the contribution of the developed methodology to the current literature, we have compared our algorithm with other approaches found in the literature. The datasets that appear in the lot sizing literature and are used in this paper have time-invariant setup, holding and production costs, and therefore are special cases of our formulations, that also capture time-varying costs. We find that our approach computes strong lower bounds fast and delivers high quality feasible solutions, when compared with other approaches. However, since other approaches have different implementations and run under different machines, the results have to be taken with a grain of salt. It is inevitable some authors use more or less powerful machines, and different versions of commercial software, such as CPLEX, which could introduce some bias in the result. We note however, that the quality of the lower bound we obtain is implementation independent and that our algorithm uses a commercial package to solve linear programs only. To the best of our knowledge, all lower bounds obtained by the methods considered in this section are also independent of the solver used. An example of a solver-dependent lower bound is the one of Van Vyve and Wolsey (2006). The authors let the XPRESS-MP solver generate additional cuts by adding redundant inequalities in their formulation, and therefore the lower bound quality depends on the underlying technology being used. We believe that the obtained results offer some insight on how strong the obtained lower bound is, and how efficiently it can be utilized in the search of feasible solutions. Detailed results of all experiments can be found in the online supplement of this paper.

8.1 Solving the root node
8.1.1 Benchmarking of formulations and solution methods
To demonstrate the strength of the lower bound of the proposed hybrid scheme, we employ a subset of instances from Trigeiro et al. (1989) which has been extensively tested in the literature (Belvaux and Wolsey 2000, Van Vyve and Wolsey 2006, Degraeve and Jans 2007, Jans and Degraeve 2004 and Pochet and Van Vyve 2004). We use 4 different formulations and 3 solution methods. Table 1 shows the nomenclature of different combinations of formulations (period decomposition of the Facility Location formulation – FL/P, period decomposition of the Facility Location formulation with Precedence constraints – FLp/P, period decomposition of the Shortest Path formulation – SP/P and period decomposition of the Transformed Shortest Path formulation – SPt/P) and solution methods (Lagrange Relaxation – LR, Approximate Column Generation – ACG and the Hybrid Algorithm– HB). In ACG, the RM is solved with subgradient optimization. Each subproblem returns one column per iteration, as in standard column generation. Lagrange relaxation and column generation are textbook approaches and we employ them to illustrate how the hybrid algorithm performs against them. ACG is listed to demonstrate how the hybrid scheme performs against a Lagrange-based implementation of column generation.

<table>
<thead>
<tr>
<th>Formulation</th>
<th>LR</th>
<th>ACG</th>
<th>HB</th>
</tr>
</thead>
<tbody>
<tr>
<td>FL/P</td>
<td>LR</td>
<td>ACG</td>
<td>HB</td>
</tr>
<tr>
<td>FLp/P</td>
<td>LRp</td>
<td>ACGp</td>
<td>HBp</td>
</tr>
<tr>
<td>SP/P</td>
<td>SPP-LR</td>
<td>SPP-ACG</td>
<td>SPP-HB</td>
</tr>
<tr>
<td>SPt/P</td>
<td>SPtP-LR</td>
<td>SPtP-ACG</td>
<td>SPtP-HB</td>
</tr>
</tbody>
</table>

Table 1: Nomenclature of combinations of formulations and solution methods.

Table 2 compares the CPU time in seconds of combinations of formulations and solution methods. Since the difference in lower bound values that each method returned are small, we compare the time needed to calculate that lower bound only, listing the time each method takes relative to the best implementation, which is the hybrid method applied to the FLp/P formulation, called HBp. In addition to CPU times, we also list the maximum absolute violation of the linking constraints obtained by the volume algorithm in Column 2. In Column 3, we report the time in seconds that HBp needs to calculate the lower bound. Columns 4-8 and 11 show the time ratio between each algorithm and HBp. Columns 9 and 10 refer to the Shortest Path formulation and are therefore compared with the best implementation of the shortest path formulation, SPl/P-HB. Both SPl/P-HB and HBp use the hybrid scheme and solve the same subproblem. Finally, the last column, JD, refers to the CPU times obtained by Jans and Degraeve (2004), who utilized decomposition SP/P and implemented a standard simplex-based column generation algorithm. The results we report for JD are based on their implementation run on our machine, and therefore the differences in time
performance can be attributed to the relative efficacy of our new hybrid methodology. Note that for G57 and G72, we compare to their Lagrange relaxation times (2000 iterations), as they were not able to solve these instances with simplex-based column generation. For the sake of brevity, we do not present full results for formulations SP/P and SPt/P, since their behavior is very similar to that of FL/P and FLp/P respectively. However, we do show that the hybrid solution method HB is superior to Lagrange Relaxation LR and that LR applied to the transformed formulation SPt/P is much faster than when applied to the standard formulation SP/P.

Table 2: Computational performance of different algorithms for obtaining the lower bound

<table>
<thead>
<tr>
<th>Dataset</th>
<th>HBp Max Violation</th>
<th>Time HBp(s)</th>
<th>HB / HBp</th>
<th>LR / HBp</th>
<th>LRp / HBp</th>
<th>ACG / HBp</th>
<th>ACGp / HBp</th>
<th>SPP-LR / SPTP-HB</th>
<th>SPTP-LR / SPTP-HB</th>
<th>JD (SP/P) / HBp</th>
</tr>
</thead>
<tbody>
<tr>
<td>G30 (6-15)</td>
<td>0.032</td>
<td>0.18</td>
<td>2.0</td>
<td>8.9</td>
<td>3.1</td>
<td>9.6</td>
<td>9.3</td>
<td>4.89</td>
<td>1.52</td>
<td>2.4</td>
</tr>
<tr>
<td>G30b (6-15)</td>
<td>0.049</td>
<td>0.2</td>
<td>1.3</td>
<td>11.9</td>
<td>3.8</td>
<td>7.1</td>
<td>6.7</td>
<td>11.67</td>
<td>3.08</td>
<td>2.8</td>
</tr>
<tr>
<td>G53 (12-15)</td>
<td>0.016</td>
<td>1.6</td>
<td>0.9</td>
<td>4.6</td>
<td>1.2</td>
<td>3.5</td>
<td>3.5</td>
<td>6.45</td>
<td>2.90</td>
<td>3.1</td>
</tr>
<tr>
<td>G57 (24-15)</td>
<td>0.023</td>
<td>7.60</td>
<td>2.2</td>
<td>5.8</td>
<td>2.3</td>
<td>3.8</td>
<td>3.9</td>
<td>4.70</td>
<td>1.39</td>
<td>14.9*</td>
</tr>
<tr>
<td>G62 (6-30)</td>
<td>0.029</td>
<td>0.55</td>
<td>1.1</td>
<td>7.2</td>
<td>2.6</td>
<td>15.3</td>
<td>12.6</td>
<td>4.76</td>
<td>1.53</td>
<td>2.9</td>
</tr>
<tr>
<td>G69 (12-30)</td>
<td>0.025</td>
<td>2.43</td>
<td>2.2</td>
<td>9.6</td>
<td>2.4</td>
<td>12.4</td>
<td>14.5</td>
<td>7.04</td>
<td>1.77</td>
<td>22.2</td>
</tr>
<tr>
<td>G72 (24-30)</td>
<td>0.031</td>
<td>15.77</td>
<td>2.3</td>
<td>6.9</td>
<td>1.6</td>
<td>12.0</td>
<td>11.1</td>
<td>2.73</td>
<td>1.40</td>
<td>4.0*</td>
</tr>
<tr>
<td>Average</td>
<td>0.029</td>
<td>4.0</td>
<td>1.7</td>
<td>7.8</td>
<td>2.4</td>
<td>9.1</td>
<td>8.8</td>
<td>6.0</td>
<td>1.9</td>
<td>7.5</td>
</tr>
</tbody>
</table>

* Column generation did not terminate due to numerical issues, comparison with Lagrange relaxation

The comparison of the different approaches suggests some interesting conclusions. First, the small violations in column 2 suggest that the approximate primal solution recovered by the volume algorithm is very close to the exact primal solution. Second, The addition of the precedence constraints to the facility location formulation (column 4), and the transformation of the shortest path formulation (column 9 versus column 10) enhance the computational performance of LR and HB. We see that on average HB needs 1.7 times the time of HBp to converge (column 4). Further, in columns 5-8 it is evident that the effect of the precedence constraints is much stronger when using LR instead of ACG. When comparing columns 5 and 6, we see that LRp is approximately 3 times faster than LR, whereas columns 7 and 8 reveal that the performance of ACG and ACGp is approximately the same. The precedence constraints influence the structure of the solutions returned by the subproblems. These solutions are used by LR to update the dual prices in every iteration, and therefore have a direct effect on the performance of the LR algorithm. ACG however, uses the subproblem solutions as additional columns, and therefore they have an influence only if they are active in an optimal solution of the restricted master problem. This might explain why the precedence constraints lead to a big, medium and minimum improvement when applied to LR, HB and ACG respectively. In addition, columns 9 and 10 reveal that the Lagrange relaxation of the
shortest path formulation is approximately 3 times slower, on average, compared to its transformed version. Algorithms SPP-ACG, SPtP-ACG and SPP-HB showed similar behavior as ACG, ACGp and HB respectively and are not reported. The hybrid scheme outperforms all approaches. On average, HBp is five times faster than the other algorithms. Finally, it is interesting to note that for JD, an implementation of simplex-based column generation, the CPU times are disproportionately larger, indicating the poor performance of simplex-based column generation.

8.1.2 Comparison of lower and upper bounds with other approaches

On assessing the lower bound quality obtained by SP/P, Jans and Degraeve (2004) give evidence that for the 7 instances of Table 2, this lower bound is stronger than the one obtained by Trigeiro et al. (1989), Degraeve and Jans (2007), Belvaux and Wolsey (2000) and Miller et al. (2000a), while the bound from Van Vyve and Wolsey (2006) seems to be stronger for most instances. Note however that there is no theoretical ground to support arguments that one bound dominates another bound, with the exception of the bound given by Trigeiro et al. (1989), which is not better than the bound of Jans and Degraeve (2004). Therefore, the performance of each methodology is data dependent. Intuitively, the period decomposition should perform well when the capacity constraints are tight, because it takes advantage of the extreme points of the single-period polytopes, and when the number of items is small, which is likely to make the subproblems easier.

In another experiment, we compared the performance of our algorithm to the results obtained by Süral et al. (2009). They design a Lagrange-based heuristic for a reformulation of the capacitated problem with setup times but without setup costs. The demand constraint is relaxed. They modify the data from Trigeiro et al. (1989) as follows. First, they set all setup costs to zero. Second, they increase zero demands to 2 units. Third, they construct new instances by reducing the number of periods of some existing ones. Finally, they construct instances with unit inventory costs for all items, called homogeneous (denoted “hom”). Instances with the original inventory cost are called heterogeneous (denoted “het”). In total, 100 instances are generated. Since their approach usually terminates in a few seconds, we have chosen to compare it with our hybrid procedure only. Specifically, we use the hybrid process to obtain a lower bound, recover an approximate primal solution with the volume algorithm, fix the setup variables to 0 or 1 (as described in the diving heuristic) and call the successive rounding/smoothing heuristic once. In particular, no branching is performed, and the algorithm is actually the procedure that is performed at the root node of the branch-and-price tree. We call this procedure the restricted hybrid heuristic (RHB). Table 3 displays the average duality gaps and the average CPU time for the best heuristic approach of Süral et al. (SDW) and our restricted hybrid heuristic (RHB). SDW was run on an Intel Pentium 4 machine, and
the subproblems were solved with CPLEX 7.0. Detailed results can be found in the online supplement that accompanies this paper.

Table 3: Comparison of RHB with the Lagrange-based heuristic of Süral et al. (2009)

<table>
<thead>
<tr>
<th>Category</th>
<th>Gap RHB (%)</th>
<th>Gap SDW (%)</th>
<th>CPU RHB (s)</th>
<th>CPU SDW (s)</th>
</tr>
</thead>
<tbody>
<tr>
<td>12 x 10 het</td>
<td>18.43</td>
<td>31.73</td>
<td>0.34</td>
<td>3.06</td>
</tr>
<tr>
<td>24 x 10 het</td>
<td>11.14</td>
<td>18.07</td>
<td>1.62</td>
<td>4.79</td>
</tr>
<tr>
<td>12 x 15 het</td>
<td>19.25</td>
<td>25.95</td>
<td>1.40</td>
<td>6.07</td>
</tr>
<tr>
<td>24 x 15 het</td>
<td>13.44</td>
<td>21.26</td>
<td>6.37</td>
<td>15.33</td>
</tr>
<tr>
<td>12 x 30 het</td>
<td>21.92</td>
<td>28.68</td>
<td>3.27</td>
<td>24.01</td>
</tr>
<tr>
<td>24 x 30 het</td>
<td>23.44</td>
<td>32.35</td>
<td>19.72</td>
<td>38.93</td>
</tr>
<tr>
<td>12 x 10 hom</td>
<td>22.97</td>
<td>42.08</td>
<td>0.53</td>
<td>2.69</td>
</tr>
<tr>
<td>24 x 10 hom</td>
<td>14.06</td>
<td>20.88</td>
<td>1.77</td>
<td>4.45</td>
</tr>
<tr>
<td>12 x 15 hom</td>
<td>18.44</td>
<td>28.00</td>
<td>1.19</td>
<td>5.64</td>
</tr>
<tr>
<td>24 x 15 hom</td>
<td>14.96</td>
<td>20.56</td>
<td>3.46</td>
<td>11.14</td>
</tr>
<tr>
<td>12 x 30 hom</td>
<td>21.68</td>
<td>24.33</td>
<td>2.99</td>
<td>19.10</td>
</tr>
<tr>
<td>24 x 30 hom</td>
<td>21.35</td>
<td>30.26</td>
<td>7.95</td>
<td>22.91</td>
</tr>
<tr>
<td>Average het</td>
<td>17.94</td>
<td>26.34</td>
<td>5.45</td>
<td>15.37</td>
</tr>
<tr>
<td>Average hom</td>
<td>18.91</td>
<td>27.69</td>
<td>2.98</td>
<td>10.99</td>
</tr>
</tbody>
</table>

It is interesting to notice the large gaps that result from problems without setup cost. Clearly, RHB outperforms SDW, both in terms of gap quality and CPU time, for both homogeneous and heterogeneous problems.

We also run RHB using the F and G instances from Trigeiro. The average gaps were 2.43% and 2.51% and the average CPU times 0.25 and 2.14 seconds, respectively. Note that Degraeve and Jans (2007) cite an average gap of 2.87% for the F instances, after exploring 2000 nodes in their branch-and-price tree.

We also tested RHB against the best implementation of the iterative production estimate (IPE) heuristic of Pochet and Van Vyve (2004). They run their experiments on a 350 MHz machine and list results on the six instances from the G dataset of Trigeiro et al. (1989) described in Table 4 (IPE was not tested on G30). The optimal value is listed to facilitate the comparisons. Table 4 presents the results.

Table 4: Comparison of RHB against the IPE heuristic

<table>
<thead>
<tr>
<th>Dataset</th>
<th>Optimal</th>
<th>Best Incumbent</th>
<th>CPU Time (s)</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td></td>
<td>IPE</td>
<td>RHB</td>
</tr>
<tr>
<td>G30b (6-15)</td>
<td>37,721</td>
<td>38,976</td>
<td>38,162</td>
</tr>
<tr>
<td>G53 (12-15)</td>
<td>74,634</td>
<td>78,098</td>
<td>75,035</td>
</tr>
<tr>
<td>G57 (24-15)</td>
<td>136,509</td>
<td>137,153</td>
<td>136,884</td>
</tr>
<tr>
<td>G62 (6-30)</td>
<td>61,746</td>
<td>63,073</td>
<td>63,018</td>
</tr>
</tbody>
</table>
Although a comparison of CPU Times is hard since different machines were used, it is clear that the quality of feasible solutions is much better for RHB. Note that the above IPE results are the best that Pochet and Van Vyve cite, based on the BC-PROD cut generator. Also, despite that RHB seems to find a better feasible solution than IPE, more space for improvement exists, as shown by the optimal solutions. The branch-and-price heuristic performs RHB at the root node and tries to approach the optimal solution. Its computational performance is described in section 8.2.

8.2 Comparison of heuristic branch-and-price with other approaches

8.2.1 Upper bounds for the Trigeiro et al. (1989) instances

We compared our approach with the most recent and successful heuristic and exact approaches found in the literature and with our own implementation of relax-and-fix heuristic (Pochet and Wolsey, 2006). In order to perform the comparison, we employed the 7 instances taken from Trigeiro et al. (1989) described in part 8.1.1. A comparison based on 7 instances is limited. However, these 7 instances are specifically tested in many other papers and therefore allow us to compare our results to various others reported in the literature. For the relax-and-fix heuristic, we impose integrality restrictions in periods \(\{t, \ldots, \min(|T|, t+3)\}\), and after solving the relaxed problem we fix the variables of period \(t\) to their best values and iterate for each \(t \in \{1, \ldots, |T|\}\). For the Trigeiro instances under consideration, imposing integrality restrictions in four consecutive periods produced good solutions. Table 5a presents results of the following studies: Müller et al. (2012) (MS), Degraeve and Jans (2007) (DJ), Belvaux and Wolsey (2000) (BW) and our approach (HB&P). Table 5b presents Trigeiro et al. (1989) and the relax-and-fix heuristic (RnF). For Trigeiro et al. (1989) we have obtained the original code from the authors and ran it on our machine, and report the corresponding CPU times. The optimal solution of each instance is also listed, to facilitate the comparisons. MS is a randomized heuristic, so it does not provide any lower bounds and gaps.

Table 5a: Comparison of Branch-and-Price with other approaches. A dash (-) denotes lack of data.

<table>
<thead>
<tr>
<th>Dataset</th>
<th>Optimal</th>
<th>Best Incumbent</th>
<th>CPU Time (s)</th>
<th>Gaps (%)</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td></td>
<td>MS</td>
<td>DJ</td>
<td>BW</td>
</tr>
<tr>
<td>G30 (6-15)</td>
<td>37,809</td>
<td>-</td>
<td>37,809</td>
<td>-</td>
</tr>
<tr>
<td>G30b (6-15)</td>
<td>37,721</td>
<td>37,776.4</td>
<td>38,162</td>
<td>37,721</td>
</tr>
<tr>
<td>G53 (12-15)</td>
<td>74,634</td>
<td>74,720.8</td>
<td>75,035</td>
<td>74,752</td>
</tr>
<tr>
<td>G57 (24-15)</td>
<td>136,509</td>
<td>136,675</td>
<td>136,860</td>
<td>136,509</td>
</tr>
</tbody>
</table>
Table 5b: Comparison of Branch-and-Price with other heuristic approaches. Gaps are reported using the optimal solution as lower bound.

<table>
<thead>
<tr>
<th>Dataset</th>
<th>Optimal</th>
<th>Best Incumbent</th>
<th>CPU Time (s)</th>
<th>Gaps (%)</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td></td>
<td>TTM</td>
<td>RnF</td>
<td>HB&amp;P</td>
</tr>
<tr>
<td>G30 (6-15)</td>
<td>37,809</td>
<td>39,197</td>
<td>37,997</td>
<td><strong>37,809</strong></td>
</tr>
<tr>
<td>G30b (6-15)</td>
<td>37,721</td>
<td>38,162</td>
<td>37,767</td>
<td><strong>37,721</strong></td>
</tr>
<tr>
<td>G53 (12-15)</td>
<td>74,634</td>
<td>75,035</td>
<td>74,752</td>
<td><strong>74,634</strong></td>
</tr>
<tr>
<td>G57 (24-15)</td>
<td>136,509</td>
<td>136,885</td>
<td><strong>136,509</strong></td>
<td><strong>136,509</strong></td>
</tr>
<tr>
<td>G62 (6-30)</td>
<td>61,746</td>
<td>63,018</td>
<td>62,011</td>
<td><strong>61,746</strong></td>
</tr>
<tr>
<td>G69 (12-30)</td>
<td>130,596</td>
<td>131,668</td>
<td>130,666</td>
<td><strong>130,599</strong></td>
</tr>
<tr>
<td>G72 (24-30)</td>
<td>287,929</td>
<td>288,313</td>
<td><strong>287,950</strong></td>
<td><strong>288,016</strong></td>
</tr>
</tbody>
</table>

Before analyzing the relative performance of each approach, some implementational details are presented. Müller et al. (2012) use a hybrid adaptive large scale neighborhood search strategy. They run their experiments on a 2.66 GHz / 8GB RAM machine and use CPLEX 10.2 to create repair neighborhoods. Since their approach is randomized, the listed values are based on an average of 100 runs, where each run lasts for 60 seconds. Degraeve and Jans develop an exact branch-and-price algorithm. They pose a limit of 2,000 nodes and run their experiments on a 750 MHz processor. Finally, Belvaux and Wolsey use a relax-and-fix heuristic which they incorporate within BC-PROD, a customized branch-and-cut system for production planning problems. They use a 200 MHz machine to perform their computations.

In terms of quality of feasible solutions, it seems that the two most competitive approaches are BW and HB&P. It is interesting to notice that, although BW is the oldest approach and runs are made on a slow machine, it seems to provide much better feasible solutions compared to most other approaches. When compared to HB&P, it finds solutions of similar quality. CPU times are not directly comparable. HB&P produces a better gap however, as the lower bound is stronger and the solution quality similar. HB&P gives a stronger bound because most separation routines of BC-PROD use flow-based inequalities that incorporate information mainly from the convex hulls of the single–item uncapacitated polytopes. HB&P however, gives a lower bound that describes the intersection of the capacity and single-item uncapacitated polytopes and therefore it tends to be stronger for tightly constrained problems. DJ is outperformed both in terms of time and solution quality. Finally, table 5b shows that TTM is very fast but finds solutions of inferior quality, while RnF is very slow but finds better solutions. Our approach outperforms RnF both in terms of solution
quality and CPU time. Since we use TTM to warm-start our algorithm, it is expected that we obtain better solutions at a higher CPU time.

To the best of our knowledge, the best exact approach found in the literature for the above instances from a lower bound perspective, is the approximate extended formulation of Van Vyve and Wolsey (2006). Unfortunately, the authors do not cite the CPU time at which they obtain the lower bound at the root node and a comparison with our approach is not possible. However it is expected that a heuristic implementation of their approach would work better for problems with short time horizon, whereas our approach is better for long horizon problems. For example, they solve G62 (6 items, 30 periods) to optimality after 220400 nodes and 1078 seconds on a 1.6GHz machine whereas we need 4212 nodes and 140 seconds to find the optimal value (on a 2GHz machine).

8.2.2 Comparison of gaps obtained with branch-and-price and branch-and-cut

Next, we compared our approach with the best branch-and-price algorithm of those suggested by Pimentel et al. (2010) (PAV). They used the Trigeiro et al. (1989) sets X11117 – X12429. Each X set comprises of 5 instances and there are 30 X sets, giving a total of 150 instances. They applied a period, item and simultaneous period and item decomposition, solved the subproblems with CPLEX 8.1, and performed their computations on a Pentium 4 machine with 1 GB RAM. Table 6 presents results for the 10 hardest sets, i.e. those for which their algorithm gives the largest gaps. The bottom line lists average results for all 150 instances. Detailed results can be found in the online supplement.

<table>
<thead>
<tr>
<th>Instance</th>
<th>CPU PAV (s)</th>
<th>CPU HB&amp;P (s)</th>
<th>Gap PAV (%)</th>
<th>Gap HB&amp;P (%)</th>
</tr>
</thead>
<tbody>
<tr>
<td>x11419</td>
<td>3,600</td>
<td>96.06</td>
<td>10.367</td>
<td>7.069</td>
</tr>
<tr>
<td>x11429</td>
<td>3,600</td>
<td>106.30</td>
<td>9.599</td>
<td>4.993</td>
</tr>
<tr>
<td>x12429</td>
<td>3,600</td>
<td>110.15</td>
<td>7.999</td>
<td>3.650</td>
</tr>
<tr>
<td>x12419</td>
<td>3,600</td>
<td>84.07</td>
<td>5.967</td>
<td>4.250</td>
</tr>
<tr>
<td>x11428</td>
<td>3,600</td>
<td>68.42</td>
<td>4.777</td>
<td>0.951</td>
</tr>
<tr>
<td>x12428</td>
<td>3,600</td>
<td>61.83</td>
<td>3.908</td>
<td>1.563</td>
</tr>
<tr>
<td>x12229</td>
<td>3,600</td>
<td>29.93</td>
<td>3.236</td>
<td>1.924</td>
</tr>
<tr>
<td>x11229</td>
<td>3,600</td>
<td>66.01</td>
<td>3.045</td>
<td>2.071</td>
</tr>
<tr>
<td>x12219</td>
<td>3,600</td>
<td>62.96</td>
<td>2.745</td>
<td>2.507</td>
</tr>
<tr>
<td>x11129</td>
<td>3,600</td>
<td>63.37</td>
<td>2.525</td>
<td>2.874</td>
</tr>
<tr>
<td>Average (150 instances)</td>
<td>3,600</td>
<td>74.91</td>
<td>5.417</td>
<td>3.185</td>
</tr>
</tbody>
</table>

Note that HB&P outperforms PAV in all of the above sets except one. Moreover, HB&P terminated within the time limit of 150 seconds in 149 out of 150 instances. Also, the average gap and CPU times are much better for HB&P. An interesting observation is that Pimentel et al. (2010) do not get their best gaps from their simultaneous item/period decomposition, which theoretically
gives a stronger bound compared to both their item and period decompositions, but from the item decomposition. This is because the RM problems of the simultaneous item/period decomposition are very degenerate and time consuming. Therefore, they may not be able to obtain good feasible solutions and improve their gap within their time limit.

In a final round of trials, we tested our algorithm on some new hard datasets against the CPLEX v12.2 solver (CPX), using the regular formulation CL. The purpose of this comparison is to give evidence on the relative strengths and weaknesses of a decomposition approach against a modern off-the-self branch-and-cut software. To this end, we constructed new harder instances by modifying the Trigeiro dataset. Specifically, we replicated the demand patterns to 60 periods, and reduced the capacity to 95% of its original value. We focused on instances with 6 and 12 items because the integrality gap of the extended formulations improves as the number of items increases, therefore problems with fewer items are more challenging to solve. Finally, we excluded instances that were infeasible without initial inventory because their gap was sensitive to the initial inventory cost.

The process described above led to the creation of 30 new 60-period instances, 21 of which have 6 items and 9 with 12 items. Table 7 shows the computational results. Both algorithms used 100 seconds of CPU time. This time limit is deemed appropriate for our approach, which can be used (i) in a practical production environment, for fast generation of good quality production plans, or (ii) as a *warm-start* method of an exact approach, such as branch-and-cut or branch-and-price.

Table 7: Integrality gaps of Heuristic Branch-and-price and CPLEX v12.2

<table>
<thead>
<tr>
<th></th>
<th>CPX Gap (%)</th>
<th>HB&amp;P Gap (%)</th>
<th>Gap Closed (%)</th>
</tr>
</thead>
<tbody>
<tr>
<td>6 - 60 Average</td>
<td>2.29</td>
<td>2.44</td>
<td>17.90</td>
</tr>
<tr>
<td>6 - 60 Median</td>
<td>1.86</td>
<td>1.97</td>
<td>9.51</td>
</tr>
<tr>
<td>12 - 60 Average</td>
<td>1.79</td>
<td>1.57</td>
<td>12.58</td>
</tr>
<tr>
<td>12 - 60 Median</td>
<td>1.71</td>
<td>1.57</td>
<td>9.73</td>
</tr>
<tr>
<td>Total Average</td>
<td>2.14</td>
<td>2.18</td>
<td>15.29</td>
</tr>
<tr>
<td>Total Median</td>
<td>1.85</td>
<td>1.78</td>
<td>9.57</td>
</tr>
</tbody>
</table>

The computational experiments show that both algorithms achieve good performance in terms of integrality gaps. However, no instance was solved to optimality after 100 seconds. The total median gaps show that heuristic branch-and-price performs better overall, but the average gaps are slightly higher than those of CPLEX. We observed that the lower bound obtained by the period decomposition was always better. To demonstrate the efficiency of the lower bound, we calculated all gaps using the best feasible solution and report the amount of gap that is closed with our branch-and-price algorithm. The amount of gap closed is the difference between the CPX Gap and HB&P Gap, divided by the CPX Gap, where all gaps are calculated using the best feasible solution. The last
column indicates the superiority of the lower bound obtained by the period decomposition, as the average gap improvement is about 15%. The lower bound obtained by CPLEX is weak, even after exploring a large part of the branch-and-bound tree. Specifically, CPLEX explores more than 28,000 nodes on average, whereas we explore an average of 644 nodes with our approach. The fact that CPLEX explores such a large part of the tree allows it to find better feasible solutions in most instances, so its integrality gaps are competitive to branch-and-price. In conclusion, the two approaches give similar results in terms of gap quality, but our approach dominates CPLEX in lower bounds, since it takes advantage of the special structure of the single period polytopes.

9. Conclusions and future research

We have presented period decompositions of the facility location and shortest path formulations of the capacitated lot sizing problem with setup times. The subproblems polytopes do not have the integrality property, and therefore an improved lower bound is obtained. Customized branch-and-bound algorithms are developed to solve the single-period subproblems. In addition, a novel, subgradient-based algorithm is developed, that combines column generation with Lagrange relaxation, and uses the volume algorithm to recover an approximate primal solution of the RM problem. The performance of the hybrid scheme is enhanced further with the proposition of a transformed shortest path formulation and with the addition of a class of valid inequalities in the subproblem. The resulting subproblem is still tractable with a fast customized branch-and-bound algorithm. Finally, a branch-and-price based heuristic is designed, that integrates relaxation induced neighborhoods, selective diving and successive rounding/smoothing within a novel strategy of node exploration. Computational results show that the proposed approach outperforms or compares favorably with the most recent and successful approaches found in the literature.

The period decomposition formulations that we employ can be readily applied to lot sizing problems with richer structure, such as backlogging, overtime and startup times. The subproblem algorithms can also be adapted in a straightforward manner so that they incorporate these features. The application of period decompositions to multi-level problems is straightforward, but solving problems with multiple resources, such as those introduced by Stadtler (2003) is computationally more challenging. Although the period by period decomposition structure is retained when the demand constraints are dualized, the resulting subproblems may not preserve the structures we studied in this paper and new algorithms that solve their LP relaxations need to be devised. In particular, whenever an item needs a setup or production time with respect to more than one resource per period, the per-period subproblem involves multiple capacity constraints, and its linear relaxation
is no longer a linear multiple choice knapsack problem. Given the strong lower bounds that we obtained for the CLST, an application to the multi-level instances is a promising area for future research, especially because the best known lower bounds of these instances can be improved considerably.

With respect to the developed methodology, there are several directions that deserve further research. The implementation of standard stabilization techniques (eg. du Merle et al. 1999) to extended formulations may make them more tractable computationally. Also, it could lead to the development of an exact approach, for which an exact representation of the primal solution of the RM is needed. On a different line, the integration of approximate schemes such as the volume algorithm could lead to enhanced MIP-based heuristics that can tackle very large instances efficiently and give a good dual bound, used to assess their performance. Finally, the period decomposition could lead to the development of successful approximation algorithms. Recently, Levi et al. (2008) used the simple plant location formulation with added flow cover inequalities to derive the first 2-approximation algorithm for a variant of CLST without setup times. It would be interesting to explore whether a column generation-based relaxation would lead to similar approximation schemes for CLST.
Appendix

Proof of Theorem 1.

Theorem 1 states that \( D' \subseteq D \) where

\[
D = \left\{ v_t \in \mathbb{R}_+ \mid \begin{array}{l}
v_t - v_{i,k+1} \leq cv_{i,k} & \forall i \in I, t,k \in T : t \leq k < T \quad (A1) \\
v_t - v_{i,t} \leq c_i \quad \forall i \in I, t \in T \setminus \{T\} \quad (A2) \\
v_t \leq c_i, \forall i \in I \\
v_t \leq c_{i,v}, \forall i \in I, t \in T 
\end{array} \right\} 
\]

\[
D' = \left\{ v_t \in \mathbb{R}_+ \mid \begin{array}{l}
\sum_{i=1}^{n} v_{i,t} \leq \min\{c_i, cv_{i,t}\} & \forall i \in I, t \in T \quad (A5) \\
\sum_{i=1}^{n} v_{i,t} \leq cv_{i,t} & \forall i \in I, t,k \in T : k \geq t \quad (A6)
\end{array} \right\}
\]

Note that \( D = \bigcup_{i=1}^{n} D_i \) and \( D' = \bigcup_{i=1}^{n} D'_i \) and \( \bigcap_{i=1}^{n} D_i = \bigcap_{i=1}^{n} D'_i = \emptyset \), and therefore each polyhedron is separable per item. Also, without loss of generality we can restrict our attention to the positive orthant of both dual spaces because (7) can be written as inequality (\( \geq \)) and also (8) can be written as inequality (\( \leq \)). We will first show that \( D' \subseteq D \). For this, consider a point \( v_{it} \in D' \). Note that (A5) and (A6) imply (A3) and (A4). Supposing that (A6) holds, we show that (A1) holds as well. We write (A6) as \( v_{it} + \sum_{k=t+1}^{n} v_{i,t} \leq cv_{i,k} \iff v_{it} + U \leq cv_{i,k} \). Observe that if \( v_{it} - v_{i,k+1} > cv_{i,k} \), then \( v_{it} - v_{i,k+1} > cv_{i,k} \geq v_{it} + U \iff U + v_{i,k+1} < 0 \), which cannot hold because \( v_{it} \in \mathbb{R}_+ \) in both spaces. Therefore, (A6) implies (A1). Using the same argument, (A5) implies (A2). This means that \( v_{it} \in D' \Rightarrow v_{it} \in D \) for an arbitrary point \( v_{it} \in D' \), and thus \( D' \subseteq D \).

We show that the inclusion may be strict via an example. Consider the following single-item 2-period uncapacitated system with no initial inventory and its transformed version:

\[
\begin{array}{ll}
\text{(P)} & \text{min} & c_{11}z_{11} + c_{12}z_{12} + c_{22}z_{22} \\
\text{s.t.} & z_{11} + z_{12} & \geq 1 \\
& -z_{11} + z_{22} & \geq 0 \\
& z_{11}, z_{12}, z_{22} & \geq 0 \\
\end{array}
\]

\[
\begin{array}{ll}
\text{(P')} & \text{min} & c_{11}z_{11} + c_{12}z_{12} + c_{22}z_{22} \\
\text{s.t.} & z_{11} + z_{12} & \geq 1 \\
& z_{12} + z_{22} & \geq 1 \\
& z_{11}, z_{12}, z_{22} & \geq 0 \\
\end{array}
\]

The corresponding dual formulations are:

\[
\begin{array}{ll}
\text{(D)} & \text{max} & v_1 \quad \text{s.t.} & v_1 - v_2 \leq c_{11} \\
& & v_1 \leq c_{12} \\
& & v_2 \leq c_{22} \\
& & v_1, v_2 \geq 0 \\
\end{array}
\]

\[
\begin{array}{ll}
\text{(D')} & \text{max} & v_1 + v_2 \quad \text{s.t.} & v_1 \leq c_{11} \\
& & v_1 + v_2 \leq c_{12} \\
& & v_2 \leq c_{22} \\
& & v_1, v_2 \geq 0 \\
\end{array}
\]
The point \((v_1, v_2) = (c_1 + \varepsilon, \varepsilon)\) is feasible for \((D)\) and infeasible for \((D')\) for a small \(\varepsilon > 0\) therefore \(D' \subset D\), and the proof is complete.
References


Fiorotto, D. J., S. A. de Araujo. 2014. Reformulation and a Lagrangian heuristic for lot sizing problem on parallel machines. Published online at *Annal of Operations Research*.


