CALL FOR PAPERS

SPRING CONFERENCE ON COMPUTER GRAPHICS (SCCG 2015)

Comenius University Bratislava
and
The Slovak Society for Computer Science

invite you to probably the oldest regular meeting of computer graphics community in Central Europe.
The SCCG attempts to cover all interesting projects from computer graphics, image processing and applications.

CONFERENCE TOPICS

- rendering
- geometry modeling
- natural phenomena
- visualization
- image processing
- computer vision
- computational photography
- applications

PUBLICATIONS

SCCG’2015 scientific full papers will be handled through Elsevier Computers & Graphics journal paper reviewing system. Papers exhibiting high quality will be published on a special section of this internationally highly recognized journal. The remaining accepted papers will be published on the conference proceedings and later published on ACM Digital Library

SUBMISSIONS

We welcome scientific papers to be submitted through Elsevier Computers & Graphics Editorial System (EES) until the 8th of February. Poster submissions are also welcome until the 8th of March, to be included in the second part of the proceedings. Further details and updated information can be found on the conference website.

Organizers:

In cooperation with: