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DSF - A Distributed Security Framework for Heterogeneous Wireless Sensor Networks

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Outline

- Introduction
- Related Work
- Network Model
- Problem Definition
- DSF Architecture
- Performance Analysis
- Conclusions and Future Work




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Introduction

- In the military, WSNs are used for communication, control, intelligence, surveillance, reconnaissance, and targeting systems
- WSNs **must be secured** since they are given the important role they play
- Current defense techniques **only defend against a specific attack** (e.g., DoS attack, Sybil Attack)
- The assumption that an attacker will only employ the attack for which the network is prepared to defend is **unrealistic**
- This approach is analogous to having an antivirus detection engine that contains **one signature!**



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Introduction

- One cannot know what type of attack an adversary will launch *a priori*
- The network must be **prepared to defend against all known attacks at any given time**
- Naïve approach -> load all the current defense techniques onto the sensor
 - Not feasible because of the memory and storage constraints in sensor nodes
- Having access to all of the defense mechanisms and making them work in concert is a challenging research problem
- We propose combining high-end with low-end sensor nodes to define a **general framework for security** in sensor networks

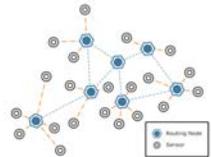


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Paper in a Nutshell

- **WHAT?:** To provide a secure framework that protect against all **current and future attacks**
- **WHY?:** Current techniques focus on specific attacks
- **HOW?:** Use a heterogeneous framework where high-end nodes intelligently distribute the **most relevant** attack defense mechanisms to low-end nodes




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Related Work

- The initial idea of using a heterogeneous framework was proposed in [9] to improve routing
- LIGER [6] provide a hybrid key management scheme for heterogeneous networks. Although some works illustrate the efficacy of using the heterogeneous paradigm to provide security, **none provides a comprehensive approach to securing WSNs.**
- Some secure protocols (e.g., SNEP and μ TESLA[13]) provide data confidentiality and authentication **but they do not consider scenarios of malicious activity** (e.g., Jamming or DoS).
- Some attacks (e.g., sybil, and wormhole), their detection mechanisms, and countermeasures have been discussed in [3] and [19]. **None of the previous approaches combine existing defense mechanisms** to provide a general secure framework

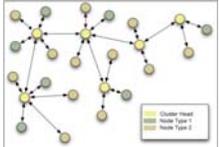


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Network Model

Clustered Heterogeneous Network



- **Threat Model and Assumptions:**
 - Gateway nodes are trustworthy and cannot be compromised
 - Attackers possess capabilities similar to legitimate nodes
 - The attacker may change his position to target other clusters
 - If an adversary compromises a node, it can extract all information
 - There may be one attack or several attacks in a single cluster or multiple clusters launched by one or several attackers

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Problem Definition

There is a set of attacks A , where:

$$A = \{A_1, A_2, \dots, A_n\}$$

For any attack A_i there exists a defense scheme D_i . Where D is the set of defense schemes:

$$D = \{D_1, D_2, \dots, D_n\}$$

For each defense scheme D_i the program size is P_i

Since gateway nodes have enough program memory, all defense schemes (D), are stored in gateway nodes

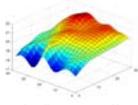
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Problem Definition

A regular node can only store a subset S of D since the available program memory $P_r < \Sigma(P_i)$



A weight W_{ji} of A_i is assigned for a gateway node G_j according to the possibility of the occurrence of the attack A_i in G_j .
The larger the weight, the higher the possibility of attack A_i .

We want to include as many defense schemes as possible in S . The defense scheme with higher weight should have priority.

This problem is a **0-1 knapsack problem** and our objective is:

$$\text{Maximize } \sum_{D_i \in S} W_{ji} \quad \text{Subject to } \sum_{D_i \in S} P_i \leq P_r, \text{ where } S \subset D$$

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DSF Architecture

- **Routing Protocol:** Destination Sequenced Distance Vector (DSDV) [24] is used as the routing protocol
- **Choosing the Defense Mechanism Subset:**

Attack	Program size
Sinkhole	4KB [5]
Hello Flood	1KB [11]
Jamming	5KB[approx]
Wormhole	5KB[approx]
DoS	5KB[approx]
Selective Forwarding	1KB[approx]
Sybil	4KB[approx]

We divide attacks in different categories based on our opinion of their security level. The **weight is assigned to indicate how dangerous it is to the network (this can be easily changed)**

Category 1	Category 2	Category 3
Selective forwarding	Sybil	Wormhole
Hello flood	Sinkhole	Jamming
-	-	DoS

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DSF Architecture

How it works:

1. Gateway detects attack A_i and sends a **warning** W_k to all gateway nodes including A_i , sender ID G_s , and weight of this warning WW_k
2. Once a gateway G_j receives a warning W_k , it **updates** the received warning list L_j
3. For each attack A_i in L_j , we **calculate** the weight W_{ji}

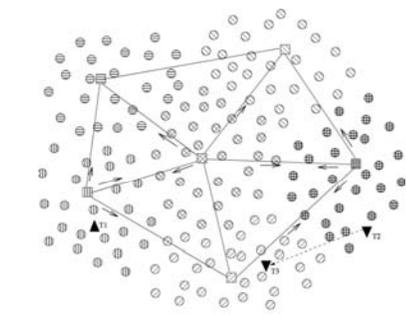
$$W_{ji} = \sum_{\forall W_k \in L_j \text{ and attack is } A_i} \frac{WW_k}{D(G_s, G_j) * (T_c - T_k)}$$
4. After calculating weights, a gateway solve the 0-1 knapsack problem to obtain S . If S is not in the cluster, **deploy** a new set of images S using Deluge.

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The Security Framework



○ Regular node □ Gateway node ▲ Sinkhole Attacker ▼ Jamming Attacker → Warning

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MILCOM Performance Analysis

Network Settings

Parameter	Setting
No. of regular nodes	2000
No. of gateway nodes	10
Network size	1000 m * 1000 m
Transmission range of regular node	50 m
Transmission range of gateway node	500 m
Initial energy of regular node	1 J
Energy cost for sending a message by regular node	10 uJ
Energy cost for receiving a message by regular node	1 uJ

Two metrics are used to evaluate the performance of DSF:

- 1) Success Rate: Percentage of nodes alive after the attacks
- 2) Energy Consumption: Average percentage of residual energy for all currently alive regular nodes

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MILCOM Performance Analysis

> Comparison between DSF and OSS-WH in case of only one attack:

200 wormhole attacks are injected, and initially the DSF does not install the wormhole defense scheme.

> Success Rate: Static Attackers.

200 attacks randomly which alternate between the 7 attacks.

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> Success Rate: Mobile Attackers

10 attackers are mobile in the network with the speed of 10 m/s injecting various attacks randomly.

> Success Rate: Static Attackers and Mobile Attackers

Both static and mobile attackers are loosely scattered in the network.

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MILCOM Performance Analysis

The following three charts shows average residual energy percentages for the same three previous scenarios

> Energy Consumption: Static Attackers

MSS scheme has 10% more average residual energy than the DSF.

> Energy Consumption: Mobile Attackers

OSS-SF, OSS-WH, and OSS-JAM schemes have approximately 20% more average residual energy than the DSF

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MILCOM Performance Analysis

> Energy Consumption: Static Attackers and Mobile Attackers

The DSF consumes more energy than OSS and MSS. **More energy used to keep more nodes alive by deploying defense mechanisms and warnings.**

> Effect of Speed of Mobile Attackers

The attacker with maximum speed is able to comprise the most nodes

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MILCOM Conclusions

- We presented a distributed security framework (DSF) for heterogeneous wireless sensor networks
- We dynamically use the available memory space of regular nodes to store a subset of defense schemes to provide security against multiple attacks
- Our warning scheme can enable the regular nodes to install the defense schemes in advance of potential forthcoming attacks.
- DSF performs well in the presence of static as well as mobile attackers, each with multiple types of attacks.

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Future Work

- We plan to improve the success rate by determining the **optimal subset** of installed defense mechanisms for **individual sensor nodes** instead of every cluster
- We plan to address the case where a gateway node generates **false positives** and false negatives
- We plan to implement the **framework on real sensor** motes and verify its attack resistance in the presence of various attacks
- We plan to consider **thrashing attacks** of the DFS where the attackers deliberately alternate attacks to drain the energy of the system










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Questions?

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