## An Analytically Tractable Model of Large Network: Dynamics and Reliability

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#### ABSTRACT

This paper considers specially organized networks of large size. They can serve as models of computer communication systems, economical systems, neural and genetic networks. The topology of this network is simple and the analysis of the network behaviour is an analytically tractable task, while computer simulations are difficult. The authors show that such networks generate any structurally stable attractors in particular chaotic and periodic. They can simulate all Turing machines, that is, perform any computations. In noisy cases, the reliability of such network is exponentially high as a function of network size and has a maximum for an optimal network size.

Keywords: Attractors, Complicated Dynamics, Networks, Noise, Reliability

#### 1. INTRODUCTION

In last decades, a large attention has been given to problems of global organization, stability and evolution of complex networks such as neural and gene networks, economical systems, Internet (see, for example, Albert & Barabasi, 2002; Lesne, 2006; Reinitz & Sharp, 1995; Sornette, 2003). In this paper we consider dynamical network models having the form

$$u_i(t+1) = \sigma(\sum_{j=1}^N K_{ij}u_j(t) + h_i - \xi_i(t)), \ (1.1)$$

DOI: 10.4018/jnmc.2010010101

where  $t = 0, 1, 2, ..., \xi_i$  (t) are random real valued functions of discrete time t. Here only  $\xi_i$  are random, h  $K_{ij}$  are parameters that we adjust in order to control the network behaviour. We set initial conditions  $u_i(0) \equiv v_i$ . The function  $\sigma$  is an increasing function satisfying  $\lim_{z \to \infty} \sigma(z) = 0$ .  $\lim_{z \to \infty} \sigma(z) = 1$ . Typical examples of such functions are as follows:

Example 1: Heaviside step function:  $\sigma = H(z)$ , H (z) = 1 for z > 0 and H = 0 otherwise. Example 2: Piecewise linear function:  $\sigma(z) =$ 

0, z < 0,  $\sigma(z) = z$ ,  $z \in (0, 1)$  and  $\sigma(z) = 1$ for z > 1. Example 3: The Fermi function:  $\sigma = (1 + \exp(-az))^{-1}$ , a > 0, this function tends to H (z) as a  $+\infty$ .

Example 4: functions of Michaelis- Menten's

type: 
$$\sigma(z) = \sigma_m(z) = \frac{z^m}{1 - z^m}$$
 for  $z > 0$   
and 0 for  $z \le 0, m > 0$ .

The corresponding continuous time analogue of this system is given by

$$\frac{du_i}{dt} = r_i \sigma(\sum_{j=1}^{N} K_{ij} u_j(t) + h_i - \xi_i(t)) - \lambda_i u_i,$$
(1.2)

where  $\lambda_i$ ,  $r_i > 0$ . Systems are basic for neural and gene network theory (Hopfield, 1982; Glass & Kauffman, 1973; Reinitz & Sharp, 1995; Lesne, 2006). We show below that they also have interesting applications for social and economical problems.

The topology of networks can be described by a directed graph G associated with  $K_{ij}$ . This graph (V, E) has the vertex set V with N = |V| of vertices and the edge set E. A pair (i, j) lies in E if  $K_{ij} \neq 0$ . The goal of this paper is to investigate the large time behaviour and reliability of such networks with the starlike topology when the graph E has the form of a set of stars, and a hierarchical star topology.

We show that such networks without noise  $\xi(t) = 0$  can generate any structurally stable attractors. This dynamics can be very complex, even chaotic. To obtain a chaos in time discrete case it is suffcient to use a single star with a center and a suffciently large number of nodes. In time continuous case it is necessary to have three stars to create a chaos and two stars to generate a stable periodical time behaviour. Moreover, we describe a constructive method of network dynamics control. These results allow us, with the help of Blondel, Bournez, Koiran, and Tsitsiklis (2001), to conclude that the star networks can simulate all Turing machines.

Notice that the results depend on the sigmoidal function choice. To implement a structurally stable chaotic attractor in dynamics of a time recurrent network, we use the basic result of dynamical system theory on persistence of hyperbolic sets and hyperbolic dynamics (Ruelle, 1989). It holds only if we use suffciently smooth sigmoidal functions (Ex. 3). The same implementation for the network with the step sigmoidal function (Ex. 1) gives, instead of a need attractor, long complicated periodic trajectories, the trajectory lengths depend on the parameters in a very complex way (it was checked numerically for simpler networks in (Vakulenko & Gordon, 1998), an analytic approach involves the number theory). In fact, in the case 1 the dynamics is always periodic, since each trajectory passes a finite set of states, thus chaotic attractors vanish. Such networks can simulate finite automata. The implementation with sigmoidal functions 2 or 4 can give the need attractor, but, in general, it is not obvious that the obtained dynamics will be equivalent to the prescribed one, i.e., there are possible diffculties with stability for all times.

For noisy situations these results conserve if the center of each star is connected with many subjected nodes. The noise effect then reduces only to a modification of the sigmoid function  $\sigma$  form. If the original function  $\sigma$  is a sharp, a modified function is smoother. It is interesting that the Turning maching simulation depend on the noise level.

Certainly our neuron model is far from biologically realistic models (see, for example, recent interesting paper (Izhikevich & Edelman, 2008), where 22 different, more realistic, neuron models have been used all together to describe neuronal dynamics of a brain supermodel involving a large number of neurons). However, realistic models are diffcult for a mathematical analysis, and, moreover, we believe that the most of important effects can be described with toy models.

The next question under consideration is reliability of such networks. The reliability analysis depends on viability conditions. Notice that the viability theory is developed in Aubin, Bayen, Bonneuil, and Saint-Pierre (2005), some results for networks have been obtained in Vakulenko and Grigoriev (2009) 10 more pages are available in the full version of this document, which may be purchased using the "Add to Cart" button on the product's webpage:

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